

PROGRAM 9

Write a program to implement doubly link list with primitive operations a) a) Create a doubly linked list. b) Insert a new node to the left of the node. b) c) Delete the node based on a specific value. c) Display the contents of the list -

```
#include <stdio.h>
#include <stdlib.h>
struct node
{
    int info;
    struct node *rlink;
    struct node *llink;
};
typedef struct node *NODE;
NODE getnode()
{
    NODE x;
    x = (NODE)malloc(sizeof(struct node));
    if (x == NULL)
    {
        printf("Memory full\n");
        exit(0);
    }
    return x;
}
void freenode(NODE x)
{

```

```
    free(x);  
}
```

```
NODE create(int item, NODE head)  
{  
    NODE temp, cur;  
    temp = getnode();  
    temp->info = item;  
    temp->llink = NULL;  
    temp->rlink = NULL;  
    cur = head->llink;  
    head->llink = temp;  
    temp->rlink = head;  
    cur->rlink = temp;  
    temp->llink = cur;  
    return head;  
}
```

```
void ddisplay(NODE head)  
{  
    NODE temp;  
    if (head->rlink == head)  
    {  
        printf("List is empty\n");  
    }  
    printf("The contents of the list are:\n");  
    temp = head->rlink;  
    while (temp != head)  
    {
```

```

        printf("%d ", temp->info);
        temp = temp->rlink;
    }
}

```

NODE dinsert_leftpos(int item, NODE head)

```

{
    NODE cur, prev, temp;
    if (head->rlink == head)
    {
        printf("List is empty\n");
        return head;
    }
    cur = head->rlink;
    while (cur != head)
    {
        if (cur->info == item)
        {
            break;
        }
        cur = cur->rlink;
    }
    if (cur == head)
    {
        printf("No such item found in the list\n");
        return head;
    }
    prev = cur->llink;
    temp = getnode();
}

```

```

    temp->llink = NULL;
    temp->rlink = NULL;
    printf("Enter the item to be inserted at the left of
the given item:\n");
    scanf("%d", &temp->info);
    prev->rlink = temp;
    temp->llink = prev;
    temp->rlink = cur;
    cur->llink = temp;
    return head;
}

```

```

NODE delete_all_key(int item, NODE head)
{
    NODE prev, cur, next;
    int count;
    if (head->rlink == head)
    {
        printf("LE");
        return head;
    }
    count = 0;
    cur = head->rlink;
    while (cur != head)
    {
        if (item != cur->info)
            cur = cur->rlink;
        else
        {

```

```

        count++;
        prev = cur->llink;
        next = cur->rlink;
        prev->rlink = next;
        next->llink = prev;
        freenode(cur);
        cur = next;
    }
}

if (count == 0)
    printf("Key not found");
else
    printf("Key found at %d positions and are
deleted\n", count);

return head;
}

int main()
{
    NODE head;
    int item, choice, key;
    head = getnode();
    head->llink = head;
    head->rlink = head;
    for (;;)
    {
        printf("\n1: \tCreate\n2: \tdisplay\n3: \tinsert
lestpos\n4: \tdelete_based on specified
value\n5: \texit\n");
    }
}

```

```
printf("\nEnter the choice->\n");
scanf("%d", &choice);
switch (choice)
{
case 1:
    printf("Enter the item :\n");
    scanf("%d", &item);
    head = create(item, head);
    break;

case 2:
    ddisplay(head);
    break;

case 3:
    printf("Enter the key element:\n");
    scanf("%d", &key);
    head = dinsert_leftpos(key, head);
    break;

case 4:
    printf("Enter the key value\n");
    scanf("%d", &item);
    delete_all_key(item, head);
    break;

case 5:
    exit(0);

default:
    printf("Invalid choice\n");
```

```
        }  
    }  
    return 0;  
}
```

Output -

```
1:      Create  
2:      display  
3:      insert lestpos  
4:      delete_based on specified value  
5:      exit  
  
Enter the choice->  
1  
Enter the item :  
21  
  
1:      Create  
2:      display  
3:      insert lestpos  
4:      delete_based on specified value  
5:      exit  
  
Enter the choice->  
1  
Enter the item :  
69  
  
1:      Create  
2:      display  
3:      insert lestpos  
4:      delete_based on specified value  
5:      exit  
  
Enter the choice->  
1  
Enter the item :  
73
```

```

1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit

Enter the choice->
2
The contents of the list are:
21 69 73
1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit

Enter the choice->
3
Enter the key element:
1
No such item found in the list

1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit

Enter the choice->
3
Enter the key element:
73
Enter the item to be inserted at the left of the given item:
100

```

```

1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit

Enter the choice->
2
The contents of the list are:
21 69 100 73
1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit

Enter the choice->
4
Enter the key value
21
Key found at 1 positions and are deleted

1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit

Enter the choice->
1
Enter the item :
11

```



```
1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit
```

Enter the choice->

2

The contents of the list are:

69 100 73 11

```
1:      Create
2:      display
3:      insert lestpos
4:      delete_based on specified value
5:      exit
```

Enter the choice->

5

...Program finished with exit code 0
Press ENTER to exit console.

