PROGRAM 4

Write a program to simulate the working of a circular queue of integers using an array. Provide the following operations: a) Insert b) Delete c) Display. The program should print appropriate messages for queue empty and queue overflow conditions -

```
#include <stdio.h>
#include <stdlib.h>
int front = -1, rear = -1;
int main()
{
    int ch;
    int item, MAX, i;
    printf("Enter the size of queue: ");
    scanf("%d", &MAX);
    int queue[MAX];
    do
    {
        printf("\n1. Insert\n2. Delete\n3. Display\n4.
Exit");
        printf("\nEnter your choice: ");
        scanf("%d", &ch);
        switch (ch)
        {
        case 1:
            if (front == (rear + 1) % MAX)
```

```
printf("Queue is full\n");
    else
    {
        printf("Enter the element: ");
        scanf("%d", &item);
        rear = (rear + 1) % MAX;
        queue[rear] = item;
        if (front == -1)
            front = 0;
    }
    break;
case 2:
    if (front == -1 && rear == -1)
        printf("Queue is empty\n");
    else
    {
        item = queue[front];
        if (front == rear)
        {
            front = -1;
            rear = -1;
        }
        else
            front = (front + 1) % MAX;
        printf("Removed element is %d \n", item);
   }
    break;
```

```
case 3:
    printf("Queue contents are: ");
    for (i = front; i != rear; i = (i + 1) % MAX)
        printf(" %d ", queue[i]);
    printf(" %d ", queue[i]);
    printf("\n");
    break;

case 4:
    exit(0);
    }
} while (ch != 4);
return 0;
}
```

Output -

```
Enter the size of queue: 5
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 1
Enter the element: 12
1. Insert
 . Delete
3. Display
4. Exit
 Enter your choice: 1
Enter the element: 14
 1. Insert
 2. Delete
3. Display
4. Exit
 Enter your choice: 1
Enter the element: 16
 . Insert
 2. Delete
3. Display
4. Exit
Enter your choice: 1
Enter the element: 18
 Delete
Display
Exit
 Enter your choice: 1
Enter the element: 20
```

```
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 3
Queue contents are: 12 14 16 18 20

1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 2
Removed element is 12

1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 3
Queue contents are: 14 16 18 20

1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 3
Queue contents are: 14 16 18 20

1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 4

...Program finished with exit code 0
Press ENTER to exit console.
```