# Group 5

## Lab-5

# Modelling Requirements into Activity Diagram

# Q1. Identify the activities, actions, conditions for each of the sprints

## **Sprint 1: User Authentication and Authorization**

## **Activities:**

Implement user login or sign up.

## Actions:

- 1. Users enter username and password to login.
- 2. If User is creating a new account, then he enters username, password and other necessary information.

### Conditions:

- 1. If user enters wrong password or username then an error message is displayed and user can enter username or password again
- 2. Check if the information entered is valid or not

## **Sprint 2: Booking warehouse**

#### Activities:

Searching for warehouse

Booking warehouse

Payment for a particular warehouse

## Action:

- 1. Searching a warehouse according to locality or type of crop stored or type of storage required.
- 2.Booking the warehouse.
- 3. Gives details about storage requirements.
- 4. User proceeds with payment.

## **Conditions:**

1. If the selected warehouse is unavailable the user is redirected to the search block to search for other warehouses.

- 2. If the user is not willing to book a warehouse other than the selected one, the booking process is cancelled.
- 3. If the user is not logged in then the user is redirected to the login and sign up page.
- 4. If payment is validated then booking is successful
- 5. if the user performs invalid payment for more than 3 times, the booking process is cancelled and the warehouse is made vacant.
- 6. if timeout exceeds 5 mins booking process is cancelled and the warehouse is made vacant

## **Sprint 3: Warehouse Management Interface**

#### Activities:

Edit Profile of the warehouse owner

View warehouse units that are booked

## Action:

Editing name and other personal information Also warehouse owner can change the number of units in his warehouse.

View current item stored in warehouse.

## Conditions:

- a) Validate the edited information.
- b) Show the changes due to increment or decrement of the units in warehouse.

## **Sprint 4: Unloading crops from the warehouse**

#### Activities:

1. Unloading good from the warehouse.

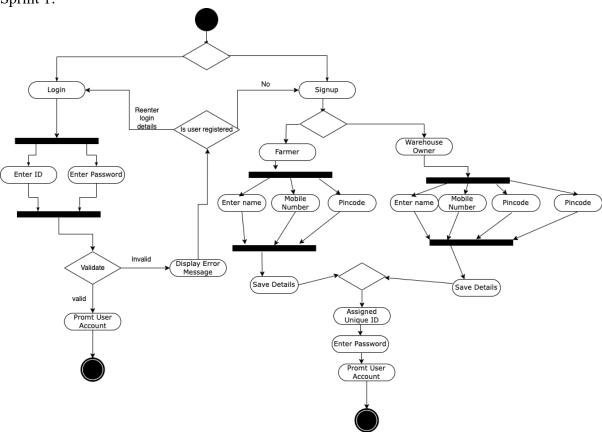
#### Action:

- 1. User wants to unload his crops from the warehouse before the due date.
- 2. The system notifies the user about the deadline to unload his crops

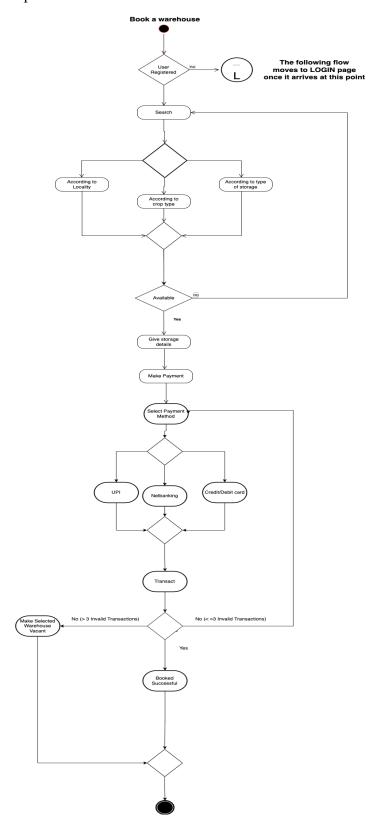
## -No conditions

Q2. Develop activity diagram for each of the sprints.

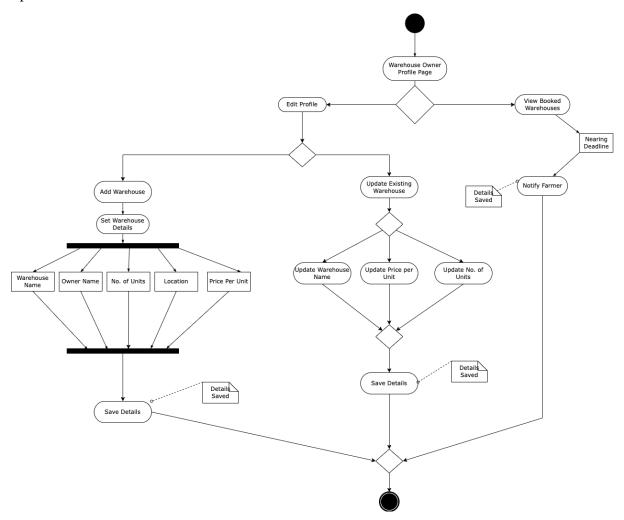
Sprint 1:



# Sprint 2:



Sprint 3:



Sprint 4:

