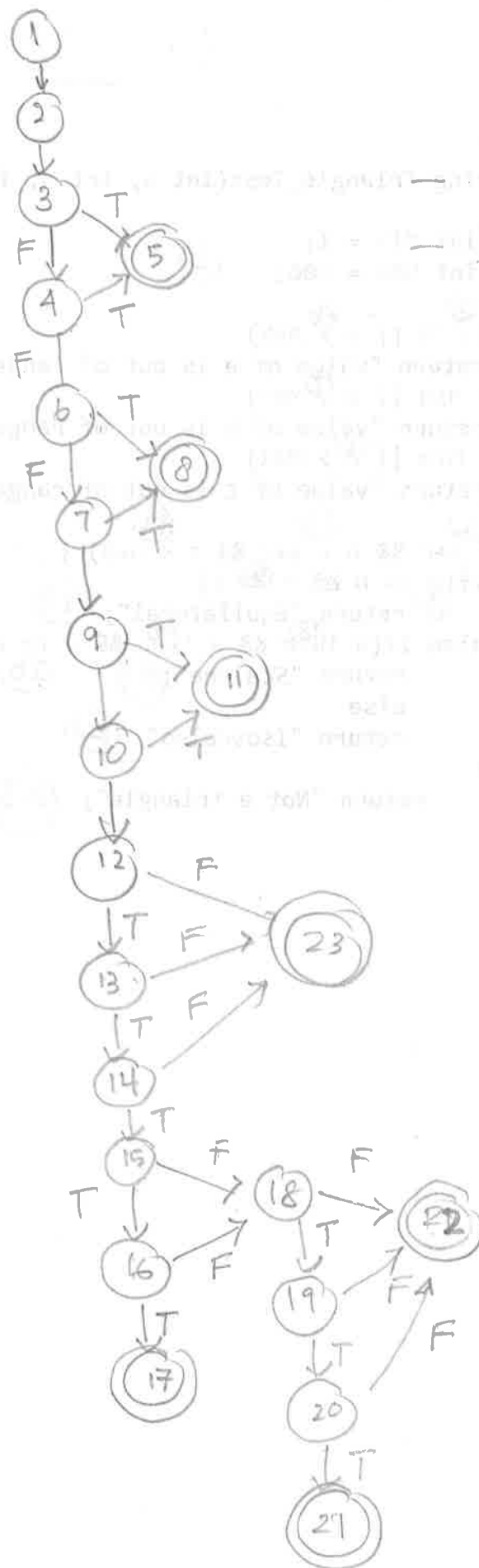


# Triangle problem - Better Coverage

```
public static String Triangle_Test(int a, int b, int c) ①
{
    final int MIN = 1;
    final int MAX = 200; ②
    if(a < MIN || a > MAX) ③ ④
        ⑥ return "value of a is out of range"; ⑤
    if(b < MIN || b > MAX) ⑦
        ⑨ return "value of b is out of range"; ⑧
    if(c < MIN || c > MAX) ⑩
        return "value of c is out of range"; ⑪
    if(a < b+c && b < a+c && c < a+b) { // if triangle
        if(a == b && b == c) ⑫
            ⑬ return "Equilateral"; ⑭ ⑮
        else if(a != b && a != c && b != c) ⑯
            return "Scalene"; ⑰ ⑱
        else
            return "Isosceles"; ⑲
    } else
        return "Not a triangle"; ⑳
}
```



15 paths

Better coverage  
of logical  
conditions