EXTRACTION OF TEXT FROM AN IMAGE USING MACHINE LEARNING

A Project Report submitted in partial fulfillment of the requirements for the award of the degree of,

BACHELOR OF TECHNOLOGY

IN

COMPUTER SCIENCE AND ENGINEERING

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING GITAM SCHOOL OF TECHNOLOGY

GITAM

(Deemed to be University)



DECLARATION

We, hereby declare that the project report entitled "EXTRACTION OF TEXT FROM AN IMAGE USING MACHINE LEARNING" is an original work done in the Department of Computer Science and Engineering, GITAM School of Technology, GITAM (Deemed to be University) submitted in partial fulfillment of the requirements for the award of the degree of B.Tech. in Computer Science and Engineering. The work has not been submitted to any other college or University for the award of any degree.

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CERTIFICATE

This is to certify that the project report entitled "EXTRACTION OF TEXT FROM AN IMAGE USING MACHINE LEARNING" is a bonafide record of work carried out by Suresh Chilukuri(321710303009), Charan Kumar(321710303007), K Bhavya(321710303025), Jaya Krishna(321710303048) students submitted in partial fulfillment of requirement for the award of degree of Bachelors of Technology in Computer Science and Engineering.

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ABSTRACT

Handwritten character recognition is a branch of artificial intelligence, computer vision, and pattern recognition that studies the recognition of handwritten characters. A computer capable of handwriting recognition is said to be able to acquire and detect characters in paper documents, images, touch-screen devices, and other sources, and transform them into machine-encoded form. Its use can be seen in optical character recognition, transcription, and other fields.

Since handwritten documents are so common in human transactions, optical character recognition (OCR) of documents is extremely useful. Optical character recognition is a science that allows different types of documents or images to be translated into searchable, editable, and analyzable data. Researchers have used artificial intelligence/machine learning software to process handwritten and typed documents in order to convert them to electronic format over the last decade.

Image recognition can be thought of as a subset of handwritten character recognition. The algorithm basically takes an image (a handwritten digit) as input and outputs the probability that the image belongs to various groups (the machine-encoded digits, 1–9).

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EXTRACTION OF TEXT FR		MACHINELEARNING

8C Output as Text

40

INTRODUCTION

CHAPTER-1

Machine Learning has become one of the mainstays of information technology over the last two decades, and with it, a very important, but mostly secret, part of our lives. With the ever-increasing amount of data available, there's reason to believe that smart data analysis will become much more prevalent as a necessary component of technological advancement.

Human designers also create devices that do not perform as well as they can in their environments. In reality, some aspects of the working environment could not be fully understood at the time of design. Machine learning techniques may be used to improve current machine designs on the fly. The amount of information available about certain activities can be too big for humans to encode explicitly. Machines that eventually gain this information might be able to capture more than humans would like to record.

The environment evolves over time. Machines that can adjust to their surroundings will eliminate the need for constant redesign. Humans are actively discovering new information about tasks. The vocabulary evolves. In the universe, there is a never-ending stream of new events. It's impractical to keep redesigning AI systems to adapt to new information, but machine learning methods may be able to track a lot of it.

1.1.WORKING OF OCR

The identification of printed or written text characters by a machine is known as OCR (optical character recognition). This entails character-by-character photo scanning of the text, review of the scanned-in image, and then translation of the character image into character codes, such as ASCII, which are widely used in data processing.

Many modern OCR systems are designed using conventional approaches to image processing, and although they work well with printed text, they can produce unexpected results with poor recognition quality when used for handwritten text recognition in images.

The Below F igure 1.1 shows the working of OCR where it takes image as input and gives the text as Output.



Figure 1.1: Working Of OCR

1.2.APPLICATIONS OF OCR

Many types of domain-specific OCR applications have been created using OCR engines, including receipt OCR, invoice OCR, search OCR, and legal billing document OCR.

They can be used for a variety of purposes, including:

- Data entry for business records such as checks, passports, invoices, bank statements, and receipts
- Automatic insurance documents main information extraction[citation needed] in airports for passport recognition and information extraction
- Recognizing traffic signs and extracting contact details from business cards into a contact list.
- Make textual copies of printed documents more easily, for example, by scanning books for Project Gutenberg. Make electronic images of printed documents searchable, for example, by Google Books.
- Using real-time handwriting to power a computer (pen computing) converting scanned documents to searchable PDFs

LITERATURE STUDY

CHAPTER-2

S l · · No · ·	Titleof the Pap er	Jour nal N ame, Publi sher Name , Yea r of P ublic ation and Volu me & Issue Num ber (Only SCI)	Auth or N ame	Problem Ad dressed / Pro blem Statem ent	Methods/ Techn ologies Used	Author Contri bution	Shortcomings/ Deficiency / Assumption Made (Research Gap)
1	Based o n impro ved edg e detect	Year 2020, Volu me: 2	Jianb o Xu, Wen han	The algorithm needs to split and merge the image for ea	Therefore,(1) it is necessary to use image restoration technology to rep	Author defined , extracting the t ext from the im age and translat	Accuracy and recall are two measures us ed in the field of inf ormation retrieval a
	ion algo rithm fo	0,	Ding, Han	ch image, and most of the g	air the text target as a damaged are	ing it will facilit ate communicat	nd statistical classifi cation to evaluate th
	r Englis h text e		bing Zhao	enerated conn ected element	a, restore the bac kground area cov	ion between dif ferent countries	e quality of results. The accuracy is the
	xtractio n and re			s are not text, so the algorith	ered by it, and ad d new text, (2) D	and different cu ltures	number of correctly extracted text areas
	storatio n from			m complexity	etermine the best	100100	divided by the total number of extracted
	n from color i			is too high an d the system e	match module.(3) Update priority v		text areas. Recall is t
	mages			fficiency is lo w.	alue		he number of correct ly extracted text area
							s divided by the nu
							mber of text areas pr

							esent in the image.
2	on Algo rithm of English Text In formati on Fro m Color Images Based on Radi al Wave let Tran sform	Year: 2020	Yaqi n wa ng	various signal extraction tec hniques based on radial wav elet transform modulus Ma ximal are anal yzed, and it is found that th ese technique s have poor a bility to extra ct weak signal s, and the hig her requirements for directionality lead to pseudoboundary phenomena in two-dimensional i mage extraction results.	The number of sa mples extracted fr om S VT-char and ICDAR 2003 data sets is r elatively small, w hich leads to the i mbalance of sam ples during extrac tor training, A lar ge number of het erogeneous base extractors are trained for each extraction subproblem, includin g KNN, ANN, T REE and radial w avelet entropy ext ractors	Author said, a l arge number of images and vide os often contain certain English text information, and the English text information in these images reflects part of the important content of the image or video to a certain extent.	he radial wavelet tra nsform coefficients r epresents the intensi ty of the gray chang e of the original sign al at this resolution, and the points with l arger local energy v alues represent the o bvious characteristic s of the original sign als. Therefore, the e nergy value of each point can be calculat ed by the value of ra dial wavelet transfor m coefficients
3	A New Deep L earning - Based Handwr itten Ch aracter Recogn ition Sy stem on Mobile Compu ting De vices	Mobu le net work and a pplica tions, 25 40 2- 411(2 020)	Yu Wen g &C hunle i Xia	use the mobil e to collect da ta, process the data, and con struct the data set	CNN	Author contributed that by using advanced information processing methods, such as machine learning as well as big data collection and analysis, we can change the traditional document preservation methods and urgently establish meaningful digital pre	The amount of training data and the computational requirements of a conventional neural network are extremely large, and mobile devices are over burdened by the amount of training calculations.

						servation.	
4	On dev eloping handwri tten cha racter i mage d atabase for Mal ayalam languag e script	Engin eering Scien ce an d Tec hnolo gy, an Inter nation al Jou rnalV olume 22, Is sue 2, April 2019,	K.Ma njush a, M. Ana ndKu mar, K.P. Soma n	Considerable research effor ts for handwri tten Malayala m character re cognition are present in lite rature. Still, n o public doma in handwritte n image datab ase is available for the Mala yalam langua ge.	Malayalam langu age, Handwritten character recognit ion, Handwritten character image d atabase, Active contour minimization, Optical character recognition	In this paper the Malayalamchar acter classes are decided based on the unique o rthographicstru ctures in Malay alam language s cript. 85 Malay alam characterc lasses represent ing vowels, con sonants, half-consonants, vo welmodifiers, c onsonant modifier and conjunct characters that a refrequently use d while writing are considered f or database crea	The misclassificatio ns happened for Red ucedScatCN recogni zer on testing datase t are analyzed with t he help of confusion matrix.
5	Graphol ogical Analysi s and Id entificat ion of Handwr itten Te xts	27 Oc tober 2017, volu me 13 6	Alex ander V. N ikitin Nina N. R eshet nikov aNik olay V. So lovie v	The firstthing is to state clea rly what is sol ved and what remains. The second thing i sto compare t he two approa ches with eac h other, i.e., t he statistical a nd structural approaches, in terms of both theore tical and pract	The two represent ative approaches i.e., statistical and structural approaches for character recognitionwere compared with each other focusing on their inner structures in the historical order.	The tremendous work to solve these problems is looked at from the angle of space versus description."	In case of thedescrip tive approach, the id eal object of one te mplate per category seems tobe feasible, in the sense that eac h template set corres ponding to a categor y isconstructed easil y by one ideal templ ate shape. On the contrary, in the case of the space approach h ow to select the span ning vectors is a big problem.

				ical points of view.			
6	Automa tic traci ng and extracti on of te xt- line and word s egment s directl y in JP EG com pressed docume nt imag es	Year: 2020 Volu me: 1 4,	Bulla Raje sh;M oham med Javed ;P. N agab hush an	. The major challenge with these images is that its processing becomes expensive as it requires repeated decompression and recompression and recompression. Recently, it has been proved that developing algorithms to operate directly on the compressed data is one of the solutions in overcoming the above issue	the space penetrat ion algorithm, a moving window a lgorithm along with a shift operation.	Author siad, JPE G is one of the popular and effi cient compressi on algorithms s upported in the consumer electr onics world. Ex cessive usage of mobile phones and e- governance app lications have al l resulted in a h uge collection o f JPEG compres sed document i mages. The maj or challenge wit h these images i s that its proces sing becomes e xpensive as it re quires repeated decompression and recompress ion operations.	The observation is t hat, if it takes the im mediate zero and go es forward, in the lo ng run, the large fon t size and large skew will bring the wind ow into the middle of text-line and give the wr ong direction for seg mentation

SOFTWARE AND HARDWARE SPECIFICATIONS

CHAPTER-3

3.1 INTRODUCTION

Software Software Requirements (SRS) is a basic document, based on a software development process It not only calculates system requirements, but also describes its main features. SRS is basically (organizational) customer understanding or customer plan requirements and reliance on a specific time (frequency) before any actual construction or development works. It is a two-tier insurance policy that ensures that the client and the organization understand each other's needs from that point of view in a given time. SRS also serves as a project to complete a project at the lowest possible cost. SRS is often referred to as the "parent" guide because all of the following project management documents, such as design specifications, job descriptions, software software design details, testing and verification programs, and documentation programs, relate to it. It is important to note that SRS covers only operational, operational and non-operational requirements; Does not provide development proposals, potential technical solutions or business problems or other information unless the development team understands what the customer should be.

3.2 PURPOSE OF SRS

This definition of the need for software provides a complete overview of all the functions and definitions of "identifying small neck prices and bottles to prolong the life of the network". It also specifies non-functional requirements such as reduced time, reliability and failure to deliver etc. It also focuses on the program's target users. Includes thinking designed to keep working; Software software and hardware are required to manage the product.

3.2.1 SPECIFIC REQUIREMENTS

This section provides details about the operation of the system. And that's obvious

Issues are taken into account in providing such operations.

- Prefers Linux, Windows 10 and on.
- The system with 16 GB RAM is compatible with 10 GB hard disk.
- Dataset data is required for a handwritten data set.
- The skills we learn in this project are machine learning, Python.

3.3 DATA SET

The IAM signature database includes English handwritten text types that can be used to train and verify signature identifiers and perform author identification and verification tests.

The website ICDAR was first published in 1999. The HMM Handwriting Recognition System was developed using this database and published in ICPR 2000. The classification system used in the second version of the information has been written and published. In ICPR 2002. I.A.M. of October 2002. Described in the database. We make extensive use of databases in our research, refer to the literature for more details.

The database contains unencrypted text types, which are scanned at 300dpi resolution and stored as 256-degree PNG images. The following figure provides a sample of the complete form, text line, and other words used.

The Figure 3.3 Shows the Sample IAM Handwritten DataSet where the IAM DataSet is a collection of Handwritten Images with variable styles.

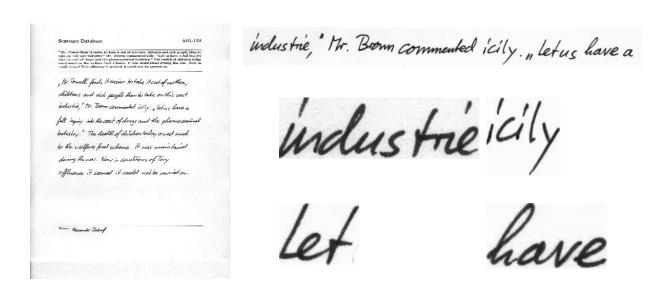


Figure 3.3:Sample IAM HandWritten Dataset

All files and all processed text lines, names and sentences are available for download as PNG files, image files contain relevant meta-XML details. All documents in the IAM database are compiled using the sentences provided by the LOB corpus.

IAM Hand. The Hand Signature Database is configured as follows:

- 6656 authors donate handwritten specimens,
- Text1'538 pages of scanned text
- '5'689 sentences selected and labeled
- '13'363 text lines alone and labeled
- 5115'321 words are separated and labeled

These words are extracted from scanned text pages using an automated separation system and are manually verified. A separate plan has been drawn up at our facility.

All forms, lines and image images are provided as PNG files and related form label files, including partition details and various parameters measured (from the described step-by-step), image files as meta data in XML format. XML file and in XML file format (DTD).

3.3.1 ENGLISH LANGUAGE

English is the most widely used language in the world. It is the official language of 53 countries and is spoken as the first language by nearly one million people. Two languages use English as an international language. The validity of English language letters has been studied extensively for years. In this systematic review of texts, the English language has the most publications, meaning 45 publications after completing the research selection process. English-language OCR programs play an important role as a number of courses are taken in English during the period 2000-2018.

English language OCR systems have been used successfully in various trading systems. The most comprehensive study of English manuscript OCR by Plumndon and Shrihari in 2000 with over 2900 quotes. Purpose of the study by Plemon et al. Will present a detailed review of the state of the art in the field of automated signature processing. This paper describes the possibility of computer based computers and fulfills the purpose of automated electronic ink processing by copying and expanding the metaphor of the paper. Character structure, structural models and rules such as (SOFM) self-configured feature map, (TDNN) neural network delay time and (HMM) to use hidden Markov model. Extensive overview of character recognition presented by Erica et al. There are over 500 quotes. Erica et al. Concluded that characters are natural units, and respect for characters is unlikely to impose strict mathematical law on drivers' method. Structural or mathematical models cannot show any complex patterns on their own. Mathematical details and the formation of multi-character patterns can be combined with neural network (NN) or harmonic Markov (HMM) models.

3.4 SOFTWARE ENVIRONMENT AND TOOL

3.4.1 PROGRAMMING LANGUAGE

Our project Programming mustr be dynamic, high level, free open source and interpreted programming language. It supports object-oriented programming as well as procedural oriented programming and it must be easy to code.

3.4.2 PYTHON

Python is a powerful typewriter and garbage collection. Supports multiple editing patterns, including structured, object-oriented, and active applications. Python is often described as a "battery powered" language because of the general library.

Python is a high-quality language with translated, object-oriented, dynamic economics. Its high-quality built-in data architecture, combined with powerful typing and dynamic binding, makes it extremely attractive for fast application development, as well as for use as a writing or paste language to connect existing components together. Python's simple, easy-to-read syntax emphasizes readability and therefore reduces system maintenance costs. Supports Python modules and packages, promoting system layout and code reuse. Python Interpreter and General Library is available free of charge and distributed free of charge on all major platforms in binary form.

3.4.3 PYTHON INSTALLATION WITH ANACONDA:

Anaconda is a free open source distribution of python for large scale data processing, predictive analytics and scientific computing.

- Conda is a package manager that quickly installs and manages packages. Anaconda for Windows installation:
- Go to the following link: <u>Anaconda.com/downloads</u>

Figure 3.4.3A shows the options to download Anaconda



Figure 3.4.3A:Select the option to download Anaconda

- Download python 3.4 version for (32-bit graphic installer/64 -bit graphic installer)
- Select path(i.e. add anaconda to path & register anaconda as default python 3.4)
- Figure 3.4.3B shows the after installation image
- Click finish

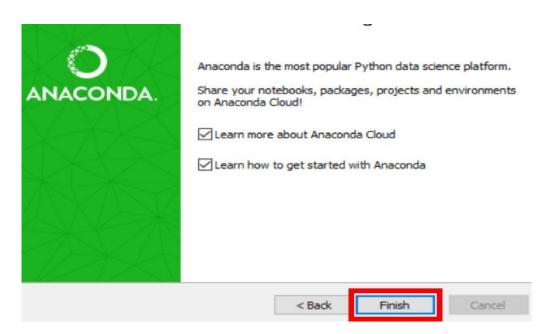


Figure 3.4.3B After installation

- The Figure 3.4.3 C shows the Jupyter notebook look like
- Open jupyter notebook



Figure 3.4.3C: Jupyter notebook

3.5 PACKAGES

Nampi is a standard inventory processing package. It provides the most effective tool for equal members and the tools to work with these members. It is a Python based computer package. In addition to its explicit scientific uses, Nampi can also be used as a multimedia container for general information.

Keras is an open and easy-to-use Python library for developing and testing in-depth learning models. It complements Theono and Tenserflow's efficient numerical libraries and lets you define and train neural network models in just a few lines of code.

Pandus is an open library built on top of the NumPy library. It is a Python package that provides various data structures and functionality for modifying numerical data and time series. It is known that importing and analyzing data is very easy. Panda is fast and has high performance and user productivity.

Python-Tesseract is the cover for Google's Teserect-OCR engine. It is useful as a standalone text to process, as it can read all kinds of images supported by the pillow and leptonica libraries, including JPAG, PNG, GIP, BMP, TIFF and others.

Python-Tesseract is a Python (OCR) recognition tool. That is, it will see and "read" the text embedded in the images. Python-Tesseract is the cover for Google's Teserect-OCR engine.

PROBLEM STATEMENT

CHAPTER-4

The OCR software software system was developed and distributed to educational institutions, adopting OCR census and metal stamps. In the early 2000's, glass-cutting techniques were introduced to preserve digital-level historical documents and give researchers access to them. In the mid-2000s, a number of applications were created to help people with different backgrounds. This application has improved the literacy skills of these people. Over the past decade, researchers have worked on a variety of machine learning methods, including support vector machines (SVMs), random forests (RF), or nearest neighbors (KNNs), decision trees (DTs), neural networks, and more. Techniques in machine learning and image processing techniques to increase the accuracy of the visual character system. Recently, researchers have focused on developing techniques for computerized handwriting, especially in the field of in-depth reading. This pattern has also emerged as a result of better performance, recurrent neural network (RNN), convulsive neural network (CNN), long short-term memory (LSTM) network, etc. through cluster computing and GPU adoption and deep infrastructure.

- 1. In our daily lives, people face many language problems. For example, if people move from one state to another without understanding their language, then this mobile app will help them. The existing system, with a unique application for each camera process, a Google Translator and a text scanner for Optical Character Recognition (OCR). However, people expect the app to keep these three components together. So this proposed application gives people a new perspective to translate other text into English. The program consists of three steps.
- 2. Take a picture of the English handwritten text you want to translate (either handwritten or printed).

3.Tessaract is an open source ical Practical Character Recognition (OCR) technology, used to extract text from an image and translate the Google API and Bing API.

4Translated text is our result.

4.1 OBJECTIVES

- After taking the image highlight the characters that are persent in the image.
- We need to give Hand Written Text as a Input Image.
- Cleaning the image by removing the waste present in the image

DESIGNIG

CHAPTER-5

5.1 ALGORITHM USED:

Analysis is a way to find the best solution to a problem. System analysis is the process by which we learn about existing problems, define resources and needs and evaluate solutions. It is a way of thinking about the organization and the problem involved, a collection of technologies that help solve these problems. Ongoing research plays an important role in system analysis that provides the goal of construction and development. System Design is a creative process, good design is the key to a functional plan. A system design is defined as the process of applying various techniques and principles in order to define a process or system with sufficient detail to allow for its physical discovery. Various construction features are followed to improve the system. Design specification describes the features of a program, components or elements of a program and its appearance that eliminates users.

Here algorithm used is:

CNN LTSM: A short-term memory network is, in short, an LSTM structure designed specifically for problems predicting sequence by location input, such as photos or videos. Local-based inputs, such as photos, cannot be easily created with standard vanilla LSTM.

5.2 MODEL BUILDING AND EVALUATION

New LSTM:

Duplicate layers, such as LSTM, but the internal iteration of the matrix is replaced by the convolution function. As a result, the data flowing in the ConviLSTM cells retains the size of the input (3D for us) instead of the 1D vector with features. With features received. When you repeat

this process for all images at the scheduled time, the result is a set of features over time, and this is an LSTM level installation.

ConvilSTM Level Installation:

LSTM cell input into a set of data over time, i.e., a 3D tensor with conditions (samples, time measures, features). The Convolution Layer Input is a set of images as standard 4D tensors (templates, channels, rows, cumns). A new LSTM input into a set of images over time as a 5D status tensor (templates, time steps, channels, rows, etc.).

ConvLSTM layer output:

LSTM cell output is based on return_sequences. If set to true, output sequence over time (single output per input). In this case, the output is a single 3D tensor (samples, time measures, features). When the return_follow is set to false (default default), the output is the last order value, i.e., 2D tensor with position (samples, features).

ConviLSTM is a combination of layer effect convolution and LSTM output. Like LSTM, if return_squences = true, then return the order as standard 5D tensor (samples, time measures, filters, rows, cumns). On the other hand, if return_sequences = false, then it only returns the final value of the sequence as a standard 4D tensor (samples, filters, rows, cumns).

5.2.1 SYSTEM ARCITECTURE

This section provides a high-level overview of how the functionality and the responsibilities of the system were portioned and then assigned to each phase in the figure appropriately.

The Figure 5.2.1 shows the Architecture Diagram of our project.

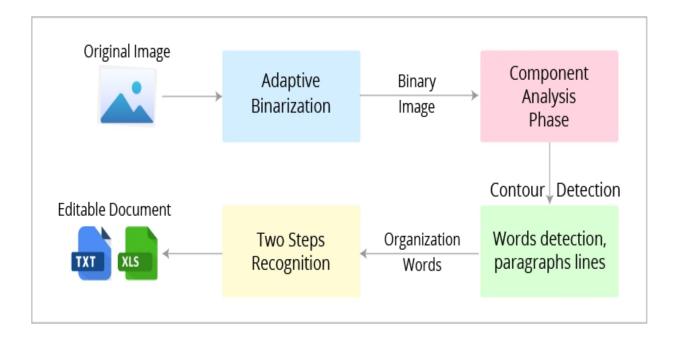


Figure 5.2.1: Architecture Diagram

5.3 METHODOLOGY

5.3.1.TERMS

Before we have a tendency to conceive to justify the assorted techniques employed in TIE, it's necessary to outline the ordinarily used terms and summarize the characteristics of text which will be used for TIE algorithms. Text in pictures will exhibit several variations with relevancy the subsequent properties.

Geometry Size: though the text size will vary heaps, assumptions may be created counting on the appliance domain.

Alignment: The characters within the caption text seem in clusters and typically lie horizontally, though generally they'll seem as non- planate texts as a results of computer graphics. This doesn't apply to scene text, which might have varied perspective distortions. Scene text may be aligned in any direction and might have geometric distortions

Inter-character distance: characters in an exceedingly text line have a homogenous distance between them.

Colour :The characters in an exceedingly text line tend to own a similar or similar colors. This property makes it potential to use a connected component-based approach for text detection. Most of the analysis reportable until date has focused on finding 'text strings of one color (monochrome). However, video pictures and alternative complicated color documents will contain 'text strings with quite 2 colors (polychrome)' for effective mental image, i.e., totally different colors among one word.

Motion: The same characters sometimes exist in consecutive frames in an exceedingly video with or while not movement. This property is employed in text pursuit and sweetening. Caption text sometimes moves in an exceedingly uniform way: horizontally or vertically Scene text will have absolute motion thanks to camera or object movement.

Edge :Most caption and scene text ar designed to be simply browse, thereby leading to sturdy edges at the boundaries of text and background

Compression: several digital pictures ar recorded, transferred, and processed in an exceedingly compressed format. Thus, a quicker TIE system may be achieved if one will extract text while not decompression.

5.3.2 PRE-PROCESSING

Before starting text recognition, it is important to analyze the text image in light and dark areas to see all the letters of the alphabet.

For that purpose, we would like to offer you first-hand image processing. Pre-processing law covers many requirements and initially looks for specific steps:

- 1. Image binarization
- 2.waste clearing
- 3.Text Line Detection
- 4 .Character Discovery

Image Binaryization: The binary method is largely based on image quality. In this case, you may find very poor quality pictures.

First, using the bar chart, let us construct the background size. The law can give the North American country the most effective results in the creation of color-coded images. Here are the images processed while applying the law.

The figure 5.3.2A is the image befor applying image binarization and the Figure 5.3.2B shows the binarized image.

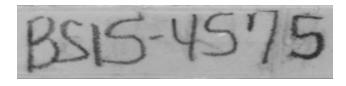


Figure 5.3.2A: Before Image Binarization

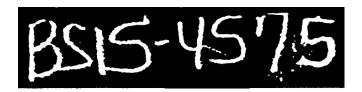


Figure 5.3.2B: After Image Binarization

WASTE CLEARING: After completing the first step, we have amazing images, where groups of white pixels form characters and black pixels create a background, As you seen the below Figure 5.3.2C. Although you will see that there are large varieties of white pixels that are not part of the character, they require blobs made with sound which is not exactly desirable in the theory of character recognition. After we clearing the waste from the figure 5.3.2C we get the Cleaned the Figure 5.3.2D



Figure 5.3.2C: Before Waste Clearing

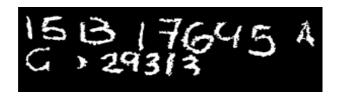


Figure 5.3.2D: After Waste Clearing

TEXT LINE DETECTION:One of the problems with text recognition is when it comes to finding the right text lines. The text line seems to be inconsistent and sometimes 2 neighboring lines will overlap, so we will apply the revised Huff rule to the modified images.

Character Discovery: ,Finding characters is the last and most difficult step. For example, As you seen the below Figure 5.3.2E some letters can be broken or inserted into elements.



Figure 5.3.2E: Final Output Image.

5.4 DATA FLOW DIAGRAM

Below Figure 5.4 shows the how over project steps takes place,we provided all those in the form of Data Flow Diagram

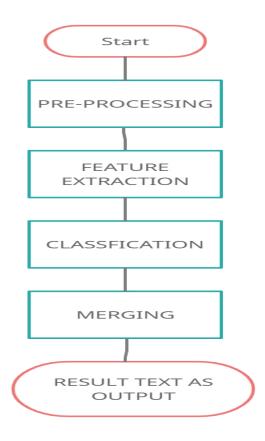


Figure 5.4: Data Flow Diagram

IMPLEMENTATION

CHAPTER-6

6.1. IMPORTING THE PACKAGES:

Import the necessary packages required to perform Data pre processing steps

The Figure 6.1 shows the how code how to import the packages that are using in our project

```
1 import os
2 import logging
3 from keras_htr import get_meta_info, LEREvaluator, decode_greedy
4 from keras_htr.generators import LinesGenerator
5 from keras_htr.models.encoder_decoder import ConvolutionalEncoderDecoderWithAttention
6 from keras_htr.models.cnn_1drnn_ctc import CtcModel
7 from tensorflow.keras.callbacks import Callback
8 from keras_htr.char_table import CharTable
9 from keras_htr.generators import CompiledDataset
10 import tensorflow as tf
11 from keras_htr.edit_distance import compute_cer
12 from keras_htr import codes_to_string
13 import json
14 from pathlib import Path
```

Figure 6.1: Importing Packages

6.2. BUILDING DATASET:

We have built this data set using an IAM dataset. In this data there are characters of different alphabets, numericals of different hand writings.

To build the data set the following command is used.

```
python build_lines_dataset.py --
source=keras_htr.data_source.synthetic.SyntheticSource' --
destination=temp_ds --size=100
```

The Figure 6.2 is the floder of textocr contain all the below files shown in the figure 6.2A

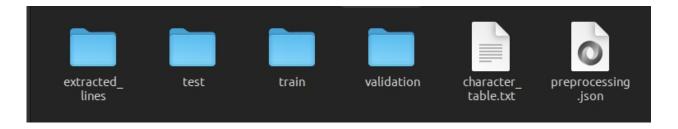


Figure 6.2:Building Data Set

It is a generator of handwritings taken from the IAM handwriting database. Before you can use this source, you have to download the actual database.

- create a directory named iam_database in the repository directory
- register an account on http://www.fki.inf.unibe.ch/databases/iam-handwriting-database
- download xml.tgz archive file (you will be prompted to enter your password)

Curl -o iam_database/xml.tgz -u <user_name>

http://www.fki.inf.unibe.ch/DBs/iamDB/data/xml/xml.tgz

download lines.tgz archive file (you will be prompted to enter your password)

curl -o iam_database/lines.tgz -u <user_name>

http://www.fki.inf.unibe.ch/DBs/iamDB/data/lines/lines.

6.3 TRAIN-TEST-SPLIT

When starting a modeling project you need to first make a decision, how to use the available data. Another common process is that information is divided into two general groups as training and assessment sets. The training set is used for model and feature set development; There is a substrate for measuring the parameters, comparing the model and all other functions required to

achieve the final model. To measure the final, flawless test performance of the model, tests are used only on the conclusion of these functions. It is important that the test set can be used before this point. Looking at the test set results can affect the results as the test data model will be part of the development process.

The figure 6.3A shows the how to do cnn-1drnn-ctc type model fitting

```
model(args):
127
        dataset path = args.ds
128
        model_save_path = args.model_path
129
        batch_size = args.batch_size
130
        units = args.units
        lr = args.ĺr
131
        epochs = args.epochs
132
133
        debug_interval = args.debug_interval
134
        augment = args.augment
135
136
              ('augment is {}'.format(augment))
137
        train_path = os.path.join(dataset_path, 'train')
val_path = os.path.join(dataset_path, 'validation')
138
139
140
141
        meta_info = get_meta_info(path=train_path)
142
143
        image_height = meta_info['average_height']
144
145
        char_table_path = os.path.join(dataset_path, 'character_table.txt')
146
        char_table = CharTable(char_table_path)
147
        model = CtcModel(units=units, num_labels=char_table.size,
149
150
                           height=image_height, channels=1)
```

Figure 6.3A:cnn-1drnn-ctc type model fitting

The Figure 6.3B tells about cnn-encoder-decoder how actualy the code looks like

Figure 6.3B cnn-encoder-decoder

6.4 Train the models:

6.4.1 Training the data either with 'cnn-encoder-decoder' or 'cnn-1drnn-ctc'.

The Figure 6.4.1 shows the Traning DataSet from the training part code as we seen in the folder figure 6.2.

```
fit_model(model, train_path, val_path, char_table, batch_size,
                  debug_interval, model_save_path, epochs, augment, lr):
       path = Path(train_path)
94
            open(os.path.join(path.parent, 'preprocessing.json')) as f:
95
96
            s = f.read()
       preprocessing_params = json.loads(s)
98
       adapter = model.get_adapter()
100
101
       train_generator = LinesGenerator(train_path, char_table, batch_size,
L02
                                           augment=augment, batch_adapter=adapter)
103
L04
       val_generator = LinesGenerator(val_path, char_table, batch_size,
105
                                         batch_adapter=adapter)
L06
L07
       train_debug_generator = CompiledDataset(train_path)
       val_debug_generator = CompiledDataset(val_path)
108
       output_debugger = DebugModelCallback(char_table, train_debug_generator, val_debug_generator, model, interval=debug_interval)
109
110
111
112
       checkpoint = MyModelCheckpoint(model, model_save_path, preprocessing_params)
113
114
       cer_generator = CompiledDataset(train_path)
L15
       cer_val_generator = CompiledDataset(val_path)
CER_metric = CerCallback(char_table, cer_generator, cer_val_generator,
116
117
118
                                   model, steps=5, interval=debug_interval)
119
       callbacks = [checkpoint, output_debugger, CER_metric]
120
       compilation_params = dict(optimizer=tf.keras.optimizers.Adam(lr=lr))
       training_params = dict(epochs=epochs, callbacks=callbacks)
L23
L24
       model.fit(train_generator, val_generator, compilation_params, training_params)
```

Figure 6.4.1 Training data set

TESTING

CHAPTER-7

The purpose of the test platform is to identify defects / errors by examining the components of each program. These components can be tasks, or budgets, or modules. During system testing, these components are combined to form a complete system. At this stage, the test should focus on finding out if the system meets its operational requirements, and does not behave unexpectedly. Input test data is designed to test the system while test cases are a way to test the system and output from these inputs are predicted when the system operates according to its specifications. This is a test of the effectiveness of the compatible system. Test cases have been selected to ensure that all possible combinations of system behavior can be investigated. It is often impossible to find different ways to fail software. Software testing is used in conjunction with testing and validation: Verification: Did we create the software exactly (i.e., the same as specified)?

7.1 Testing the models:

To test the model we have calculated the accuracy of different classifiers

The Figure 7.1A shows the code to predict the accuracy of our project.

```
1 from keras_htr import LEREvaluator
2 from keras_htr.generators import LinesGenerator
3 import tensorflow as tf
4
5
6 if __name__ == '__main__':
7    import argparse
8
9    parser = argparse.ArgumentParser()
10    parser.add_argument('model', type=str)
11    parser.add_argument('dataset', type=str)
12    parser.add_argument('--steps', type=int, default=200)
13
14    args = parser.parse_args()
15    model_path = args.model
16    dataset_path = args.dataset
17
18    steps = args.steps
19
20    model = tf.keras.models.load_model(model_path)
21    batch_size, image_height, image_width, channels = model.input_shape
22
23    lines_generator = LinesGenerator(dataset_path, image_height, batch_size=1)
24
25    evaluator = LEREvaluator(model, lines_generator, steps=steps)
26
27    cer = evaluator.evaluate()
28    print('Average_CER_metric_is_{}'.format(cer))
```

Figure 7.1A Predicting Accuracy

Many researches said that they are getting only 60-64% accuracy on their IEEE published papers. At now we are getting about 60% accuracy.

The Figure 7.1B shows the code to test the images with their respective code from the Dataset.

```
1 import tensorflow as tf
2 import argparse
3 from keras_htr.har_table import CharTable
4 from keras_htr.nodels.base import HTRModel
5 from keras_htr.models.base import HTRModel
6 from keras_htr.models.base impore impo
```

Figure 7.1B Testing the images

Recognize an image taken from a test dataset after necessary preprocessing was already applied

python htr.py conv lstm model temp ds/character table.txt temp ds/test/0.png

To recognize an arbitrary raw image, pass an argument --raw=True (this will ensure that all necessary preprocessing steps will be applied such as binarization, resizing, etc.):

python htr.py conv_lstm_model temp_ds/character_table.txt /path/to/unseen_image.png -- raw=True

EXPERIMENTAL RESULTS

CHAPTER-8

The figure 8A is the screenshot or is a photo taken of computers screen. In order to open it and run we need to open the command promt and then navigate to the path where the project files are build. Then provide the commands that contain the image name and gives it as input and execute and to get the ouput The project executed successfully for the given set of possible inputs.



Figure 8A:Commond Prompt Commands

The below figure 8B is we are giving as input through commands in the command prompt with the figure name with .png extension.



Figure 8B:Input Image

```
(env2) C:\Users\91996\Desktop\textor\handtext>python htr.py conv_lstm_model temp_ds/character_table.txt temp_ds/test/6.png
1021-05-11 11:09:06.45.12014: W tensorflow/stream_executor/platform/default/dso_loader.cc:59] Could not load dynamic library 'cudart64_101.dll'; dlerror: cudart64_101.dll
1021-05-11 11:09:06.640878: W tensorflow/stream_executor/platform/default/dso_loader.cc:59] Could not load dynamic library 'nvcuda.dll'; dlerror: cudart64_101.dll
1021-05-11 11:09:06.640810: W tensorflow/stream_executor/cuda/cuda_diver.cc:312] failed call to cuInit: UNKNOWN ERROR (303)
1021-05-11 11:09:06.640830: I tensorflow/stream_executor/cuda/cuda_diagnostics.cc:109] retrieving CUDA diagnostic information for host: suresh
1021-05-11 11:09:06.640830: I tensorflow/stream_executor/cuda/cuda_diagnostics.cc:109] retrieving CUDA diagnostic information for host: suresh
1021-05-11 11:09:06.640830: I tensorflow/core/platform/cpu_feature_guard.cc:142] This Tensorflow binary is optimized with oneAPI Deep Neural Network Library (oneDNN)to
1021-05-11 11:09:06.640830: I tensorflow/core/platform/cpu_feature_guard.cc:142] This Tensorflow binary is optimized with oneAPI Deep Neural Network Library (oneDNN)to
1021-05-11 11:09:06.650405: I tensorflow/compiler/xla/service/service.cc:168] XLA service 0x1c58ce15c80 initialized for platform Host (this does not guarantee that XLA
1021-05-11 11:09:06.650412: I tensorflow/compiler/xla/service/service.cc:176] StreamExecutor device (0): Host, Default Version
1021-05-11 11:09:01 ty are seeling. Africen deapals*
```

Figure 8C:Output as Text

The Above Figure 8C shows the Output as a Text Format in the command prompt.

CONCLUSION

CHAPTER-9

Character recognition was present eighty years ago. However, initially, the sales that allow for visible characters were mainly created by large tech companies. Advances in machine learning and in-depth learning have enabled individual researchers to develop algorithms and techniques that can validate manuscripts with greater accuracy.

Letters written by completely different people produce great intra-class diversity, making it difficult for dividers to perform well. Nevertheless, with the increasing use of advanced teaching techniques, the search for isolated teams has consistently improved mechanical complexity (especially throughout the divisional training) is great. The underlying obstacle to the development of this time, too, is a strong system of finger recognition.

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