

1.INTRODUCTION

Cibus Partum is a food delivery application which is simply CIPA. To provide quality and variety in food to passengers travelling by bus with CIPA, passengers now have the freedom to order food of their choice. Passengers can order food on any of the bus stations which are already predefined. From a simple combo of daal, roti, and chawal to Mughlai biryani and delicious pizzas, passengers can exercise their freedom and enjoy the yummy food on roadways.

Any passenger having valid reservation ticket can book the meal through this application. In the selection page, enter the service no. Then the stations will be appeared in list. If search is made by service number, the application will seek your phone number for verification purposes before confirming the booking.

- On selecting the bus station at which meal is to be delivered, vendor menu will open along with item prices.
- Select the vendor and then select the meals to be booked. Prices of meal will be displayed alongside.
- On placing the order, the passenger will be required to select the mode of payment i.e. Cash on Delivery. Thereafter, confirmation of booking is to be made.

1.1Existing System

-On trains.

Indian railways expanded over 7,349 stations are a vast expanse and the most trafficked mode of travel. With over 23 Million passengers traveling every day, train travel seems to be driving force of Indian population. Food, no doubt a major concern for people. Getting your favorite food in train journey was a nightmare. People had to suffer and stay contented with the thought that the best food they are bestowed with is the pantry food which was till recently acclaimed as safe for consumption.

1.2Proposed System

-On buses.

The main idea behind this project is to ease the passengers travelling distant locations especially by bus. It overcomes the disadvantage like unavailability of proper and tasty food during their journey. This application will have some pre-identified locations; there the food can be served to the passengers on time. The passengers just need to log-in to the app and select their favorite food near pre-identified location. The menu and all the other information like time, location, and payment are available in the app itself. One can select the location and food of their own preference and wait for the confirmation message. Finally user can enjoy the food of their choice on the wheels and get rid of hunger at a reliable and effective cost.

2.REQUIREMENT ANALYSIS

Requirement analysis is one of the most important thing to make a good software. In this there are two types of requirement analysis.

2.1 H/w & S/w Requirements

2.1.1 Hardware Requirements

The main hardware requirement used in **Cibus Partum** are

- Processor: **Minimum** 1 GHz; Recommended **2GHz** or more.
- Ethernet connection (LAN) OR a wireless adapter (Wi-Fi).
- Memory (RAM): **Minimum** 1 GB.
- Operating system: Android and IOS.

2.1.2 Software Requirements

The main software requirements in **Cibus Partum** are

- Node.Js
- MySQL Workbench
- Eclipse Java
- Java JDK
- Visual Studio code

2.2 Software Requirements Specification

2.2.1. Vision document

- For the people who are travelling by bus can use this application location, the CIBUS PARTUM is a android application location that provides the Users to order food .
- It overcomes the disadvantage of traditional queuing system, we can order food via this application location by selecting the location, preferences and proceed to the payment. Finally, User can enjoy the food of their choice on the wheels.

2.2.2. Scope

Generally, the passengers on bus faces a lot of problems regarding food during their journey. In order to avoid such problems, Cibus Partum provides ease to the passengers travelling distant locations especially by bus. It overcomes the disadvantage like unavailability of proper and tasty food during their journey. This application will have some pre-identified locations; there the food can be served to the passengers on time. The passengers just need to log-in to the app and select their favorite food near pre-identified location. The menu and all the other information like time, location, and payment are available in the app itself. One can select the location and food of their own preference and wait for the confirmation message. Finally user can enjoy the food of their choice on the wheels and get rid of hunger at a reliable and effective cost.

Overview:

In this application location, we will provide Users to order food who are travelling in the bus. Users can also give feedback through this application. So that admin can evaluate the whole system. Users can also make payment by cash on delivery. Also the required information about employees will be saved in the system which can be only accessed by the system admin.

Exclusions:

- Some food items will not be suitable for delivery, so the menus available to users will be a subset of the full food items list.
- Who are travelling only by bus.
- The food on wheels application location shall be used only for those users who have registered.

Assumptions:

- The user should order their food at least one hour before their destination.
- The CIPA application location shall be used only for those users who have registered.

2.2.3. System Functions

| S.No | System Function | Description |
|------|-----------------|---|
| | | Food Order |
| 1 | S1.1 | Login into the application |
| 2 | S1.2 | Enter the service number |
| 3 | S1.3 | Select the delivery location where the food need to be delivered. |
| 4 | S1.4 | Select the food items to be delivered. |
| 5 | S1.5 | Proceed for the payment. |
| | | Order approval |
| 6 | S2.1 | Approve order |
| 7 | S2.2 | Reject order |
| 8 | S2.3 | Notify application approval/rejection to user and admin |

| | | |
|----|------|--|
| 9 | S2.4 | Display pending deliveries to the admin |
| 10 | S2.5 | Check the orders history |
| | | Order administration |
| 11 | S3.1 | The orders of the Users will be seen, approved and sent to the delivery boy. |
| 12 | S3.2 | After the food item is ready it is given to the delivery boy |
| 13 | S3.3 | The place of the delivery is messaged to the delivery boy |

2.2.4. Detailed Software Requirements

USE CASE MODEL

| | |
|---------------------------|---|
| Actor Name | User |
| Actor Id | ACT-01 |
| Description | Who wants to order the food by using the application location |
| Main Activities | The User can order food and see their payment receipt and pay |
| requency of use | High |
| Work Environment/Location | Browser |
| Number of Users | Any number |

| | |
|---------------------------|---|
| Actor Name | Administrator |
| Actor Id | ACT-02 |
| Description | Handles all admin related tasks throughout the application location |
| Main Activities | Uses the system to setup initial data, define access control etc. |
| Frequency of use | Medium |
| Work Environment/Location | Browser |
| Number of Users | 1 |

| | |
|---------------------------|--|
| Actor Name | Delivery boy |
| Actor Id | ACT-03 |
| Description | Handles all food to be delivered to the User |
| Main Activities | Delivers the food to the User to the desired location. |
| Frequency of use | High |
| Work Environment/Location | Road way |
| Number of Users | Any Number |

List of Use Cases:

- Registration
- Order food
- Deliver Order

2.2.5. Functional capabilities

- Notifications should be sent to the User after the order is confirmed/rejected .
- The orders should be automatically updated and only after the order is confirmed.
- Messages should be sent to the delivery boy after the order is placed.

2.2.6. Business Rules / Validations

- Only the User can confirm or cancel the order.
- The User should order the food an hour before the destination.
- If once the order is confirmed then the user cannot cancel the order.

2.2.7. Security Requirements

User Management and Authentication:

- The telephone number of the user should be the identification for the user.
- The user should confirm the order before being processed.

User roles and access control:

- Only the admin can access the whole data.
- The system has to authenticate a user, determine whether he is a valid or not.

2.2.8. Other Non-functional requirements

- The application location should support the case of intermittent network connectivity i.e. the user should be able to order food in multiple sessions (one or more responses at a time). (Reliability and Supportability)
- Usability
- The application location should support interruptions for regular mobile device tasks i.e. receiving a call or a message. (Supportability)
- The form should load within 2 seconds. (Performance)
- The system should be available 24 X 7. (Reliability/ availability)

3.SYSTEM DESIGN

3.1 Data Dictionary

| Term | Definition |
|---|--|
| System Admin | System admin is a person who is responsible for managing the whole system and who has full access to the system. |
| System User | A person who is using or operating the system but with a limited privilege. |
| Database | Collection of all the information monitored by this system. |
| Field | A cell within a form. |
| Software Requirements Specification (SRS) | A document that completely describes all of the functions of a proposed system and the constraints under which it must operate. For example, this document. Stakeholder Any person who is involved in the development process of the software. |

3.2 Logical Database Design

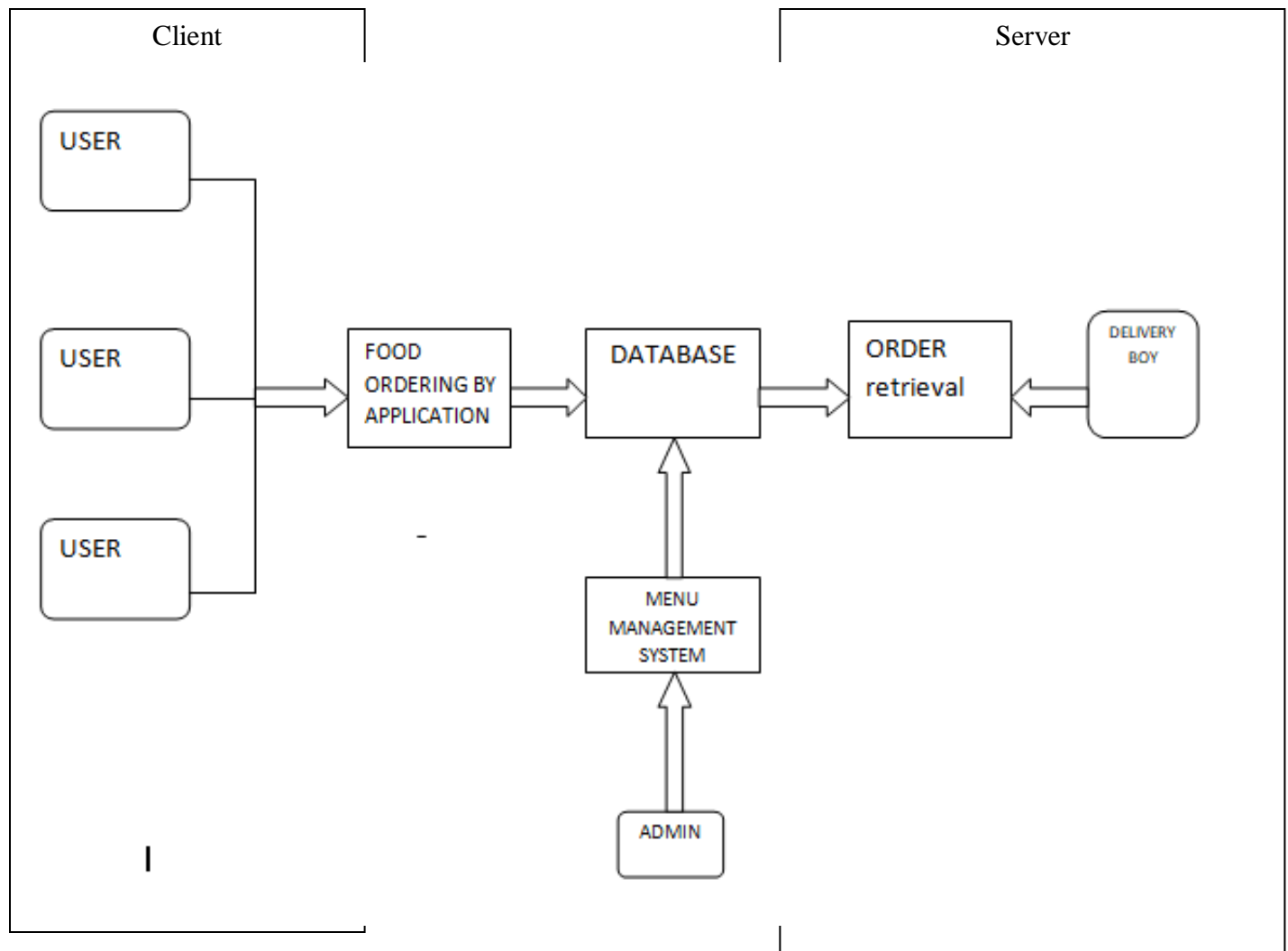


Figure 3.1 Logical Database Design

3.3 UML Diagrams

The unified modeling language allows the software engineers to express an analysis model using the modeling notation that is governed by a set of syntactic semantic and pragmatic rules

3.3.1 Use case Diagram

Use case diagrams are created to visualize the relationships between actors and use cases. A use case is a pattern of behavior the system exhibits. Each use case is a sequence of related transactions performed by an actor and the system. Diagrammatically actor and use case are represented by stick figure and oval respectively.

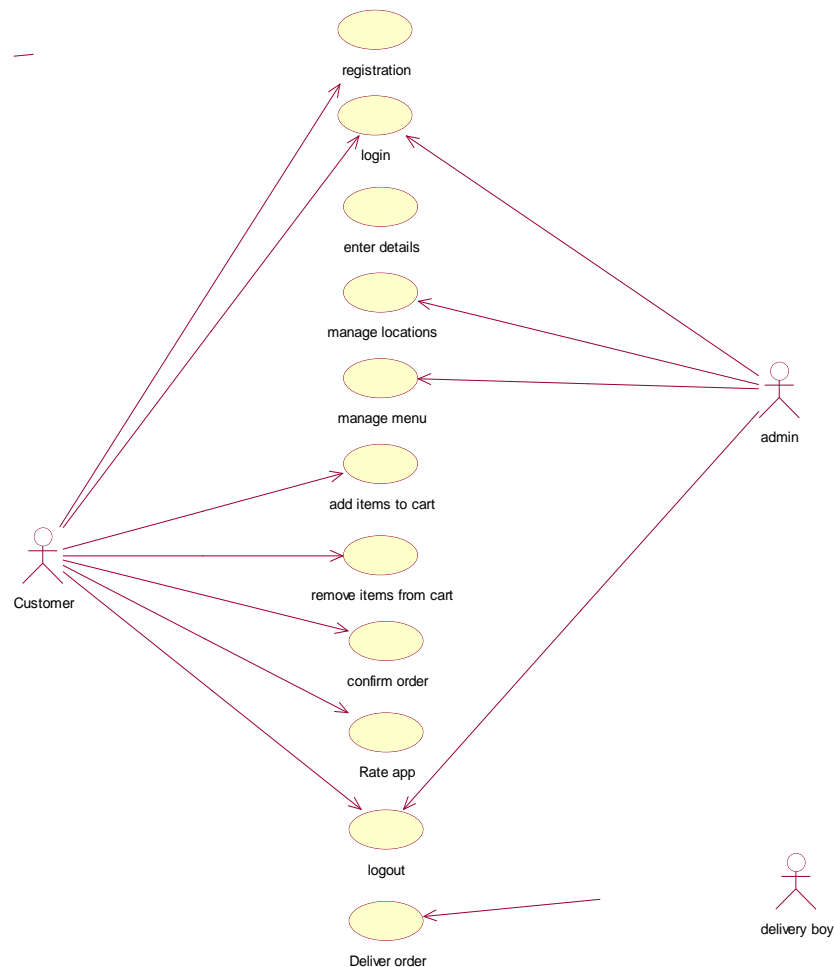


Figure 3.2 Use case diagram

3.3.2 Class Diagram

A Class diagram gives an overview of a system by showing its classes and the relationships among them. UML class is a rectangle divided into: class name, attributes, and operations.

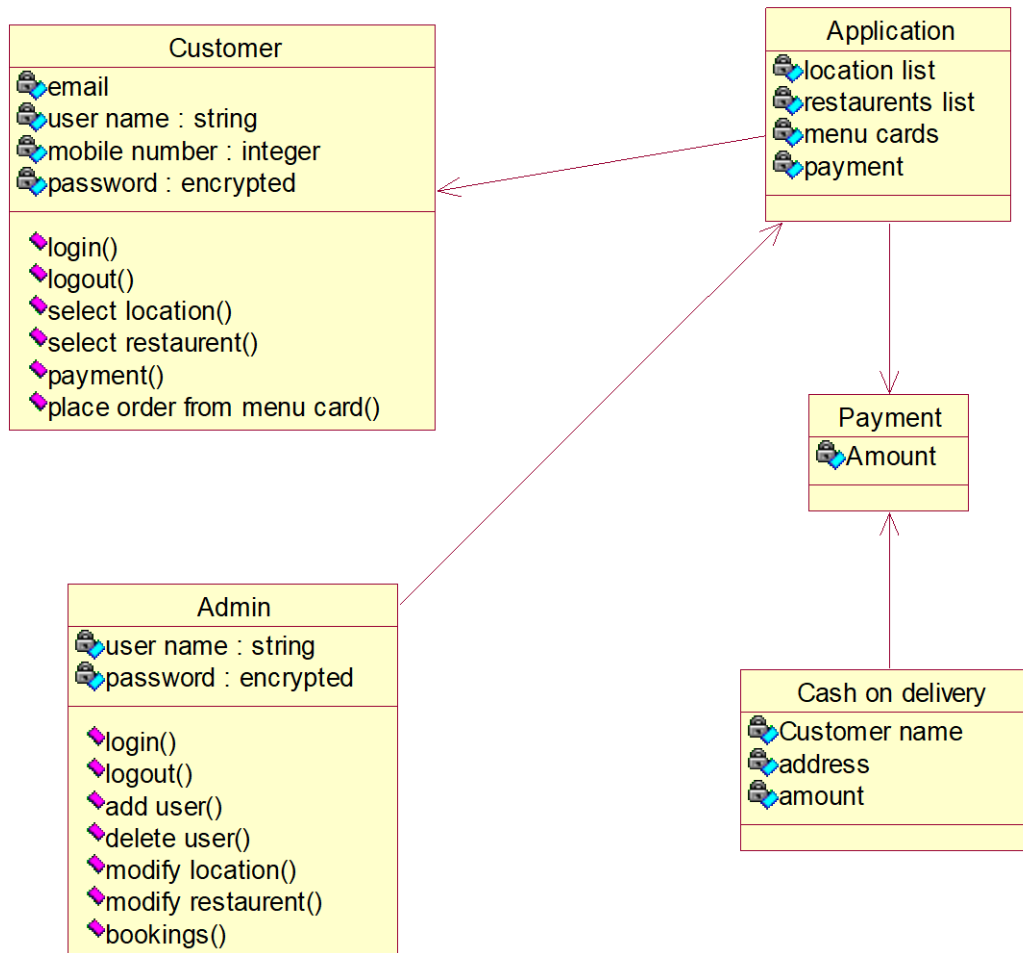


Figure 3.3 Class diagram

3.3.3 Sequence Diagram

Sequence diagram is an interaction diagram which focuses on the time ordering of messages. It shows a set of objects and messages exchange between these objects. This diagram illustrates the dynamic view of a system.

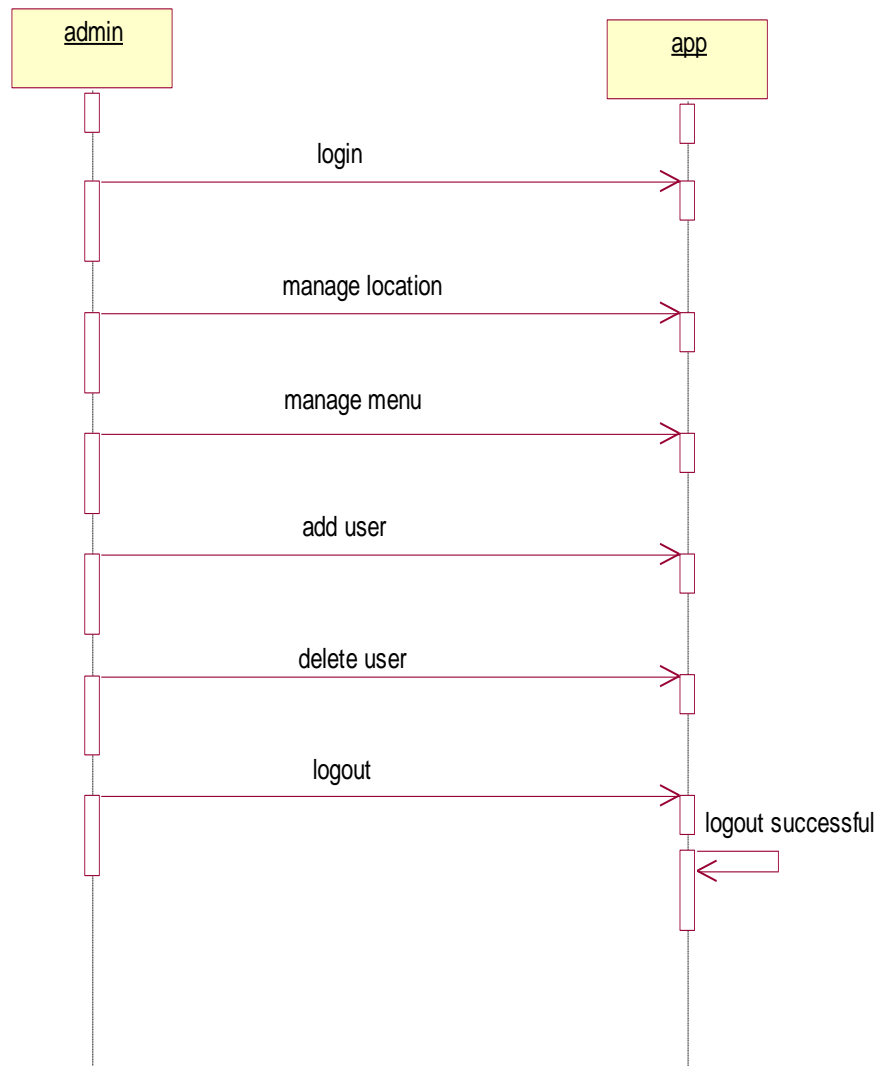


Figure 3.4 Sequence diagram for admin

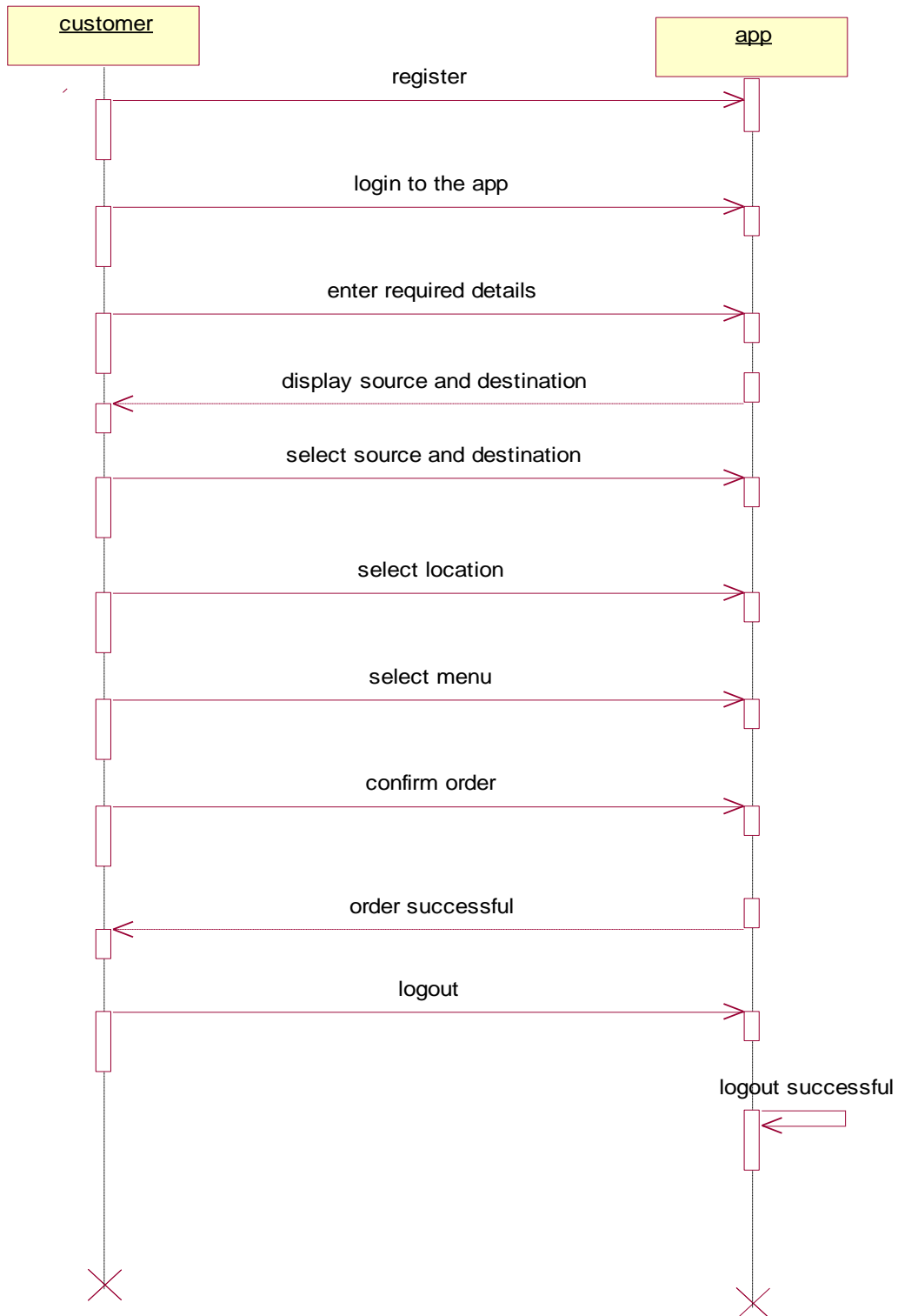


Figure 3.5 Sequence diagram for customer

3.3.4 Activity Diagram

An activity diagram visually presents a series of actions or flow of control in a system similar to a flowchart or a data flow diagram. Activity diagrams are often used in business process modelling. They can also describe the steps in a use case diagram. Activities modelled can be sequential and concurrent. In both cases an activity diagram will have a beginning (an initial state) and an end (a final state).

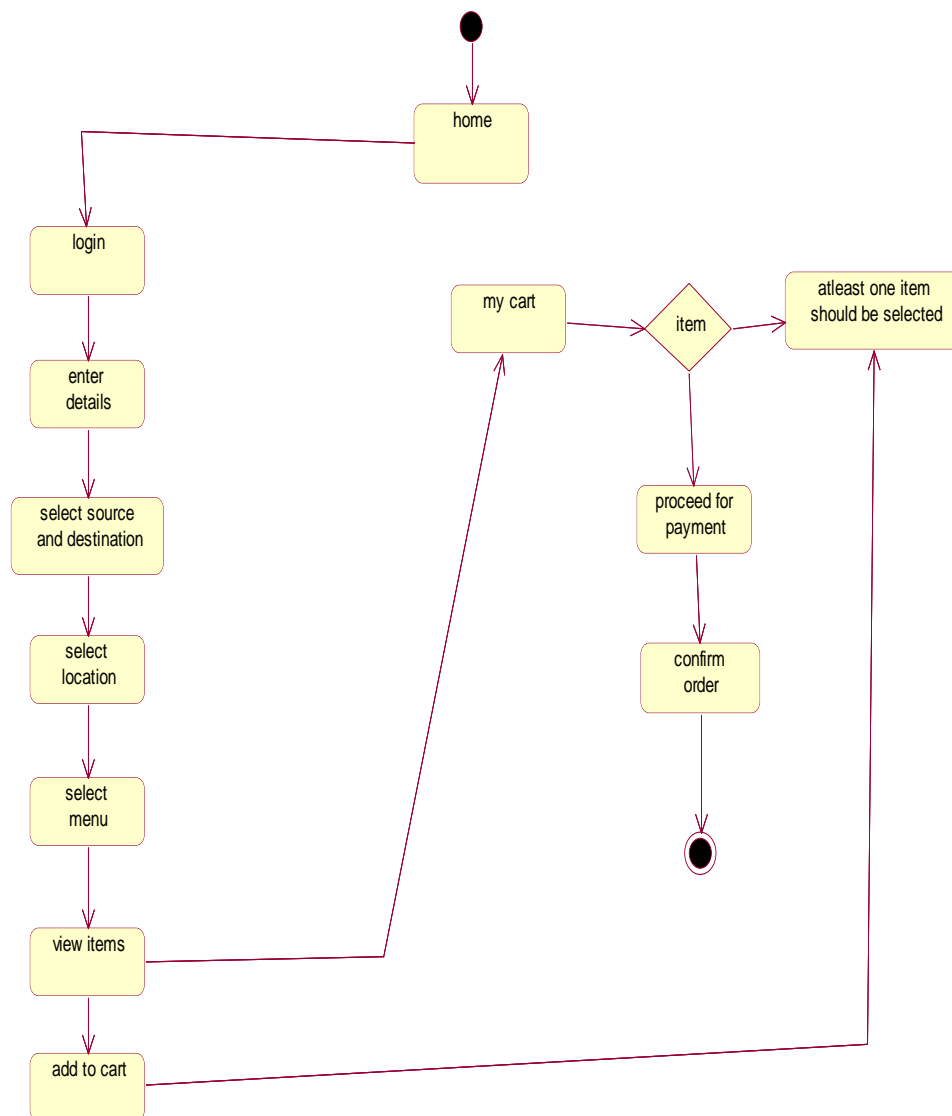


Figure:3.6 Activity diagram

3.3.5 ER diagram

It is a specialized graphic that illustrates the interrelationships between entities in a database. ER diagrams often use symbols to represent three different types of information.

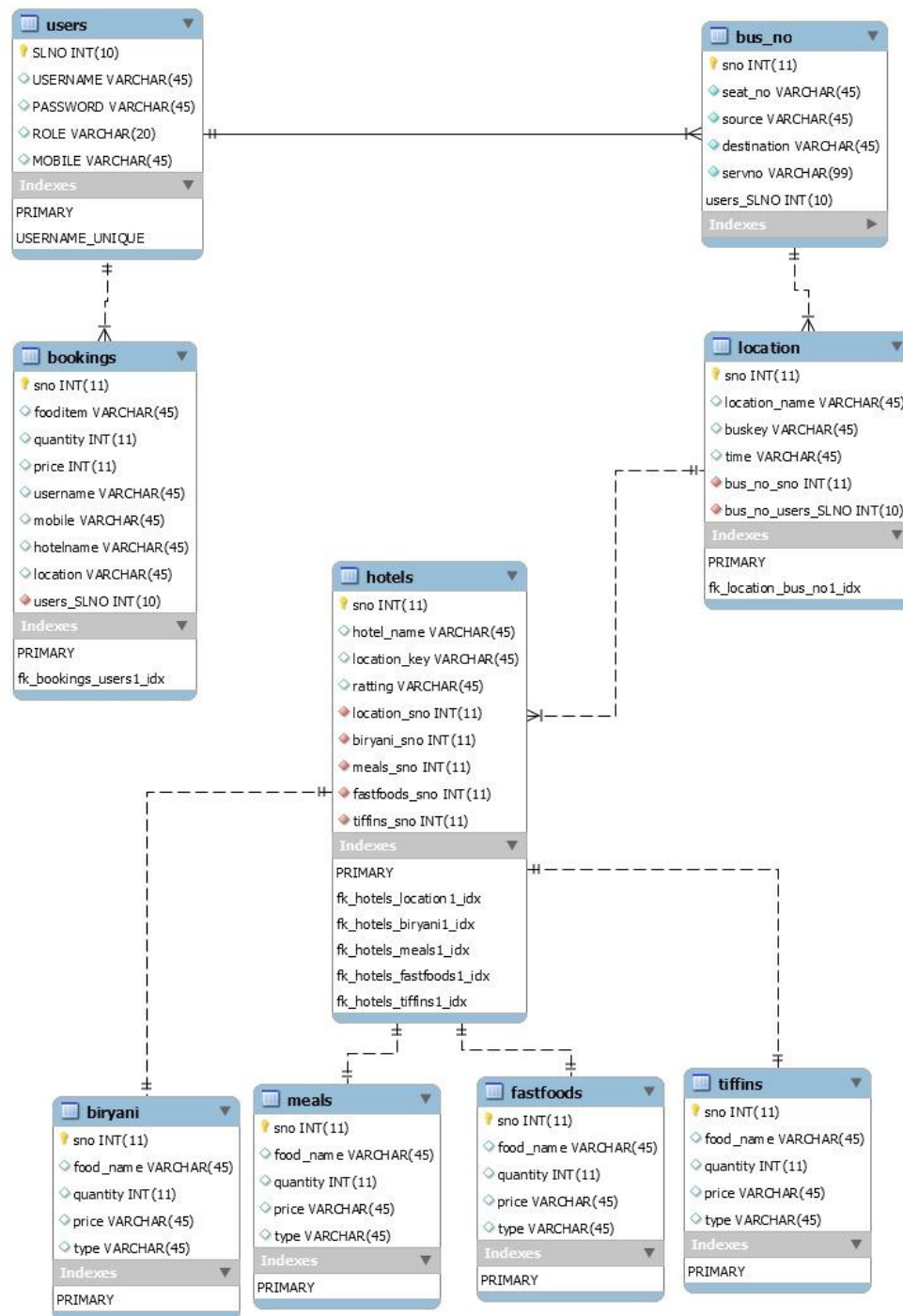


Figure 3.7 ER Diagram

4.SYSTEM IMPLEMENTATION

4.1 SELECTED SOFTWARE

Most software that you buy or download only comes in the **compiled** ready-to-run version. Compiled means that the actual program code that the developer created, known as the **source code**, has run through a special program called a compiler that translates the source code into a form that the computer can understand. It is extremely difficult to modify the compile version of most applications and nearly impossible to see exactly how the developer created different parts of the program. Most commercial software manufacturers see this as an advantage that keeps other companies from copying their code and using it in a competing product. It also gives them control over the quality and features found in a particular product.

Open source software is at the opposite end of the spectrum. The source code is included with the compiled version and modification or customization is actually encouraged. The software developers who support the open source concept believe that by allowing anyone who's interested to modify the source code, the application will be more useful and error-free over the long term.

To be considered as open source software by the software development industry, certain criteria must be met:

1. The program must be freely distributed
2. Source code must be included
3. Anyone must be allowed to modify the source code.
4. Modified versions can be redistributed.
5. The license must not require the exclusion of other software or interface with the operation of other software.

WHAT IS NODE.JS:

Node.js is an open-source, cross-platform JavaScript run-time environment that executes JavaScript code outside of a browser. JavaScript is used primarily for client-side scripting, in which scripts written in JavaScript are embedded in a webpage's HTML and run client-side by a JavaScript engine in the user's web browser. Node.js lets developers use JavaScript to write command line tools and for server-side scripting—running scripts server-side to produce dynamic web page content before the page is sent to the user's web browser. Consequently, Node.js represents a "JavaScript everywhere" paradigm, unifying web application development around a single programming language, rather than different languages for server side and client side scripts.

Features of Node.js

Following is a list of some important features of Node.js that makes it the first choice of software architects.

1. **Extremely fast:** Node.js is built on Google Chrome's V8 JavaScript Engine, so its library is very fast in code execution.
2. **I/O is Asynchronous and Event Driven:** All APIs of Node.js library are asynchronous i.e. non-blocking. So a Node.js based server never waits for an API to return data. The server moves to the next API after calling it and a notification mechanism of Events of Node.js helps the server to get a response from the previous API call. It is also a reason that it is very fast.
3. **Single threaded:** Node.js follows a single threaded model with event looping.
4. **Highly Scalable:** Node.js is highly scalable because event mechanism helps the server to respond in a non-blocking way.
5. **No buffering:** Node.js cuts down the overall processing time while uploading audio and video files. Node.js applications never buffer any data. These applications simply output the data in chunks.
6. **Open source:** Node.js has an open source community which has produced many excellent modules to add additional capabilities to Node.js applications.
7. **License:** Node.js is released under the MIT license.

VISUAL STUDIO CODE:

Visual Studio Code is a source code editor developed by Microsoft for Windows, Linux and macOS. It includes support for debugging, embedded Git control, syntax highlighting, intelligent code completion, snippets, and code refactoring. It is also customizable, so users can change the editor's theme, keyboard shortcuts, and preferences. The source code is free and open source and released under the permissive MIT License. The compiled binaries are freeware and free for private or commercial use.

Visual Studio Code is based on Electron, a framework which is used to deploy Node.js applications for the desktop running on the Blink layout engine. Although it uses the Electron framework, the software does not use Atom and instead employs the same editor component (codenamed "Monaco") used in Azure DevOps (formerly called Visual Studio Online and Visual Studio Team Services).

Features:

Visual Studio Code is a source code editor that can be used with a variety of programming languages. It supports a number of programming languages and a set of features that differs per language.

Visual Studio Code can be extended via plug-ins, available through a central repository. This includes additions to the editor and language support. A notable feature is the ability to create extensions that add support for new languages, themes, debuggers, perform static code analysis, add code linters, using the Language Server Protocol and connect to additional services.

Visual Studio Code includes multiple extensions for FTP, allowing the software to be used as a free alternative for web development. Code can be synced between the editor and the server, without downloading any extra software.

JAVA ECLIPSE:

Eclipse is an integrated development environment (IDE) used in computer programming, and is the most widely used Java IDE. It contains a base workspace and an extensible plug-in system for customizing the environment. Eclipse is written mostly in Java and its primary use is for developing Java applications, but it may also be used to develop applications in other programming languages via plug-ins, including Ada, ABAP, C, C++, C#, Clojure, COBOL, D, Erlang, Fortran, Groovy, Haskell, Java Script, Julia, Lasso, Lua, NATURAL, Perl, PHP, Prolog, Python, R, Ruby (including Ruby on Rails framework), Rust, Scala, and Scheme. It can also be used to develop documents with LaTeX (via a TeXlipse plug-in) and packages for the software Mathematica. Development environments include the Eclipse Java development tools (JDT) for Java and Scala, Eclipse CDT for C/C++, and Eclipse PDT for PHP, among others.

The initial codebase originated from IBM VisualAge. The Eclipse software development kit (SDK), which includes the Java development tools, is meant for Java developers. Users can extend its abilities by installing plug-ins written for the Eclipse Platform, such as development toolkits for other programming languages, and can write and contribute their own plug-in modules. Since the introduction of the OSGi implementation (Equinox) in version 3 of Eclipse, plug-ins can be plugged-stopped dynamically and are termed (OSGI) bundles

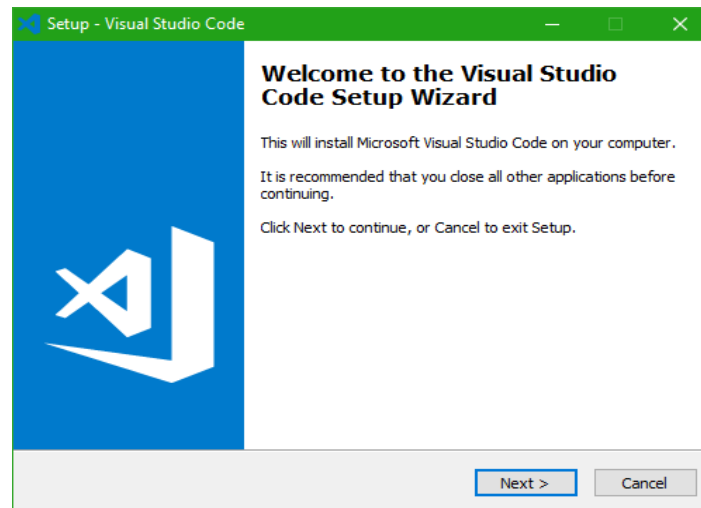
Eclipse software development kit (SDK) is free and open-source software, released under the terms of the Eclipse Public License, although it is incompatible with the GNU General Public License. It was one of the first IDEs to run under GNU Classpath and it runs without problems under IcedTea.

INSTALLATION STEPS

Installing Visual Studio Code

After you hit the download button for the package that matches your needs and configuration the most, the package will start downloading on your machine. Now, there are different ways to install this software on different operating system environments. Concentrate on how to install it on **Windows**. This procedure is purely same for every supported version of Windows Operating System.

So, now after downloading a file named as *VSCodeSetup-version.exe*, double-click on the file to install it. It will just take about a minute to install depending on how powerful hardware you are running. Now a UAC or User Account Control Prompt will be appeared and hit *Yes*.



Now, hit *Next* to proceed further.

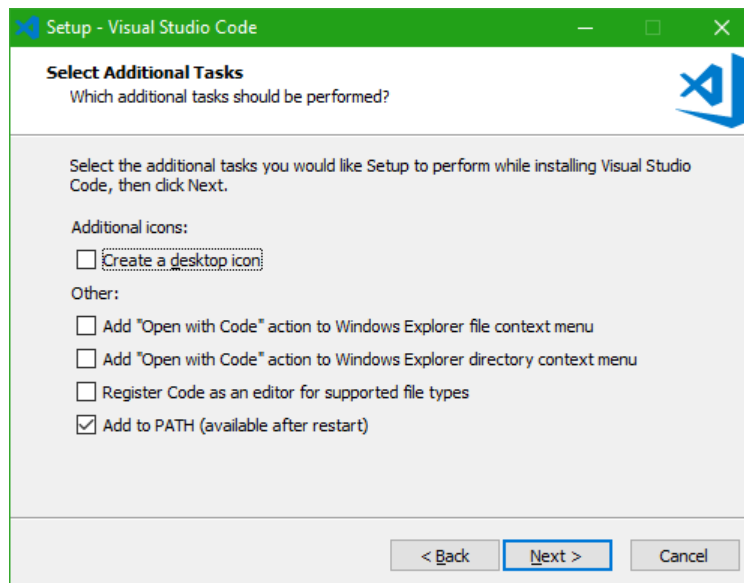
Then the License Agreement page will be appeared. Click on the *I accept the agreement* radio button and then hit *Next*.

Then a page that will ask and show the default path where Visual Studio Code will be installed. By default it is set to *C:\Program Files\Microsoft VS Code*.

Now hit *Next* to proceed further.

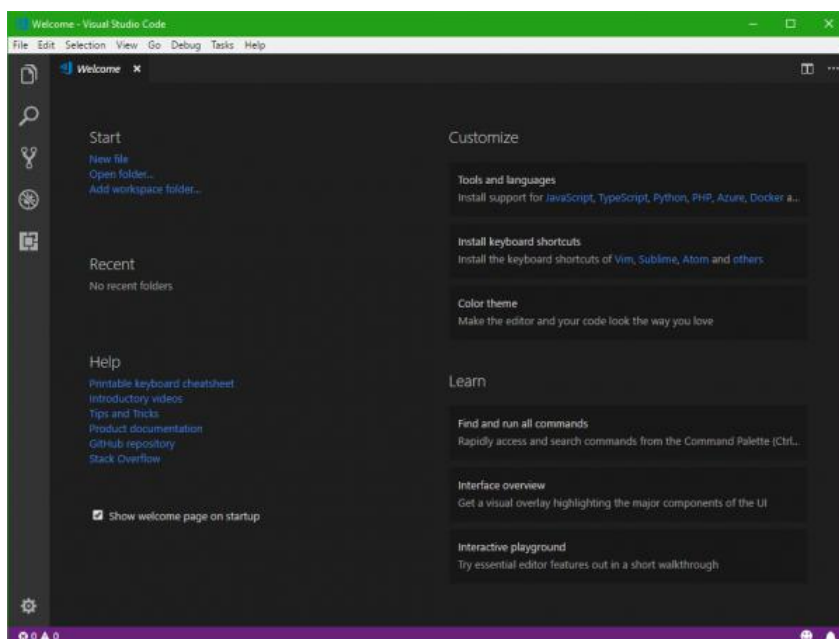
Now the page will ask to create a Start Menu folder entry for Visual Studio Code. According to the preferences, select a start menu entry for VS Code if needed.

After hitting the *Next* button, the next page will show some additional options as shown in the screenshot below that can be chosen. After completion, hit *Next*.



Then it will show a summary of what preference have to be selected to install VS Code, and according to that one can navigate either way and proceed with the installation by hitting the *Install* button.

Now, it will show an installation progress bar. After the installation is done, hit *Finish* to launch start using Visual Studio Code.



Now, this is the home page of a fresh instance of Visual Studio Code. New projects can be

created or use existing project folders. A wide variety of useful extensions are available for the IDE for you to be productive.

Installing Ionic

Ionic apps are created and developed primarily through the Ionic command-line utility. The Ionic CLI is the preferred method of installation, as it offers a wide range of dev tools and help options along the way. It is also the main tool through which to run the app and connect it to other services, such as Ionic Appflow.

Install the Ionic CLI

Before proceeding, make sure the latest version of Node.js and npm are installed. See Environment Setup for details. Install the Ionic CLI globally with npm:

```
$ npm install -g ionic
```

The `-g` means it is a global install. For Windows it's recommended to open an Admin command prompt. For Mac/Linux, run the command with `sudo`.

Start an App

Create an Ionic app using one of the pre-made app templates, or a blank one to start fresh. The three most common starters are the `blank` starter, `tabs` starter, and `sidemenu` starter. Get started with the `ionic start` command:

```
$ ionic start cipa
```

Run the App

The majority of Ionic app development can be spent right in the browser using the `ionic serve` command:

```
$ cd myApp
```

```
$ ionic serve
```


There are a number of other ways to run an app, it's recommended to start with this workflow. To develop and test apps on devices and emulators, see the [Running an App Guide](#).

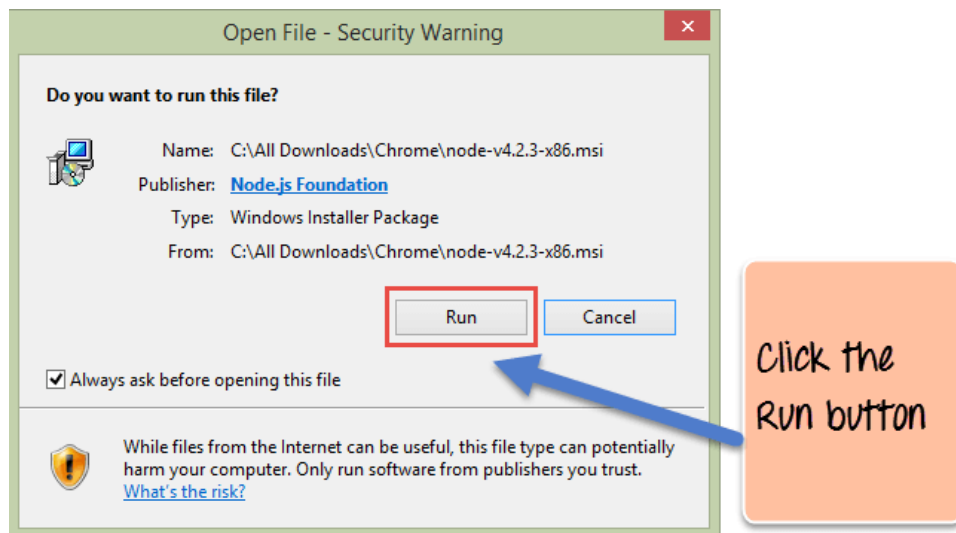
Installation of Node.js

To start building Node.js applications, the first step is the installation of the node.js framework. The Node.js framework is available for a variety of os right from Windows to Ubuntu and OS X. Once the Node.js framework is installed then start building the first Node.js applications.

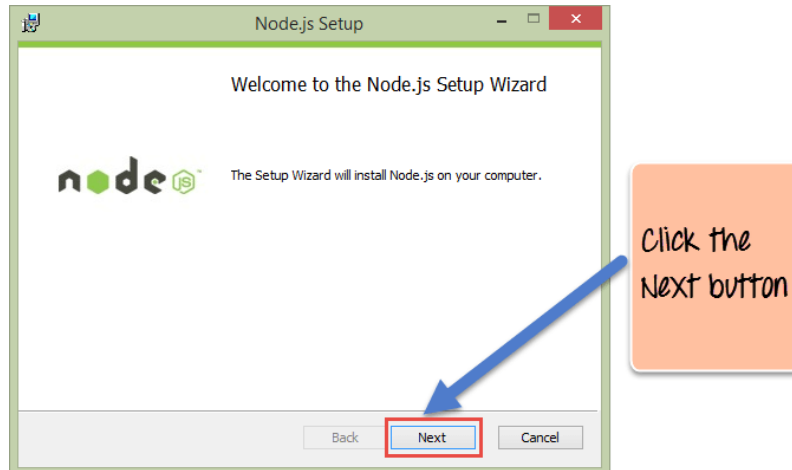
The first steps in using Node.js is the installation of the Node.js libraries on the client system. To perform the installation of Node.js, perform the below steps;

Step 1) Go to the site <https://nodejs.org/en/download/> and download the necessary binary files. In our example, we are going to the download the 64-bit setup files for Node.js.

Step 2) Double click on the downloaded .msi file to start the installation. Click the Run button in the first screen to begin the installation.



Step 3) In the next screen, click the "Next" button to continue with the installation.

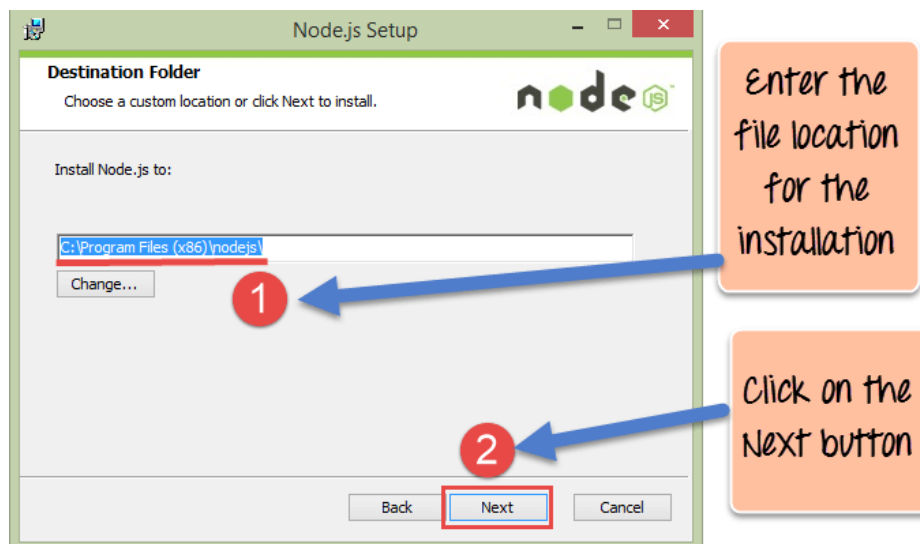


Step 4) In the next screen Accept the license agreement and click on the Next button.

Step 5) In the next screen, choose the location where Node.js needs to be installed and then click on the Next button.

1.First enter the file location for the installation of Node.js. This is where the files for Node.js will be stored after the installation.

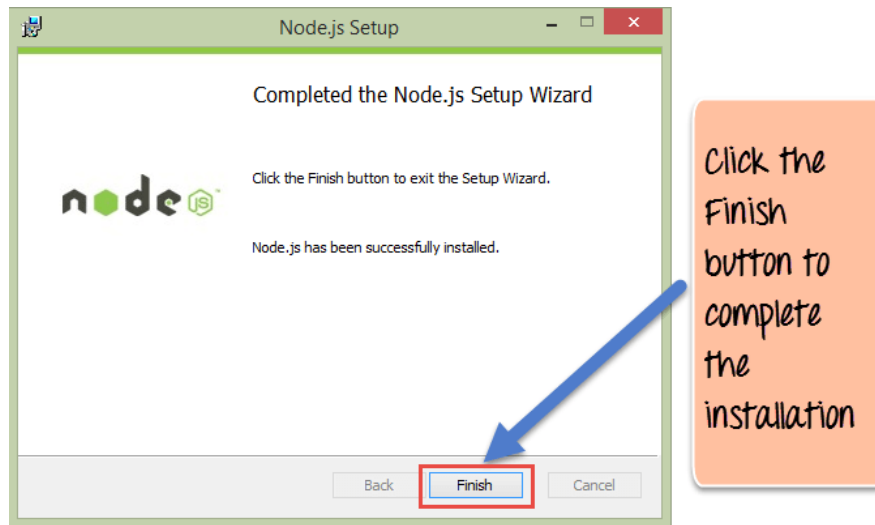
2.Click on the Next button to proceed ahead with the installation.



Step 6) Accept the default components and click on the next button.

Step 7) In the next screen, click the Install button to start the installation.

Step 8) Click the Finish button to complete the installation.



Step 10) *Verify That Node.js was Properly Installed*

To double check that Node.js was installed fully on your PC, now test the following command in the Command Prompt (regardless of if you're using `cmd.exe`, Powershell, or any other command prompt):

```
$ node -v
```

If Node.js was installed fully, the command prompt will print something similar to (but probably not *exactly*) this:

```
$ node -v // The command we ran - prints out the version of Node.js that's currently installed
v6.9.5 // The printed version of Node.js that's currently installed - v6.9.5 was the most current
LTS release at the time of writing.
```

Step 11) *Update the Local npm Version*

As the final step in getting Node.js installed, update your version of npm - the package manager that comes bundled with Node.js.

Node.js always ships with a specific version of npm - Node.js doesn't (and shouldn't!) automatically update npm. The release cycle of the npm CLI client isn't in sync with the Node.js releases. Due to this, there's almost *certainly* going to be a newer version of npm available than the one that is installed as a default in any given Node release.

To quickly and easily update `npm`, run the following command:

```
npm install npm --global // Update the `npm` CLI client
```

Installation Eclipse

Download eclipse from <http://www.eclipse.org/downloads/>. The download page lists a number of flavors of eclipse.

The capabilities of each packaging of eclipse are different. Java developers typically use Eclipse Classic or Eclipse IDE for developing Java applications.

The drop down box in the right corner of the download page allows you to set the operating system on which eclipse is to be installed. Choose between Windows, Linux and Mac. Eclipse is packaged as a zip file.

Installing Eclipse

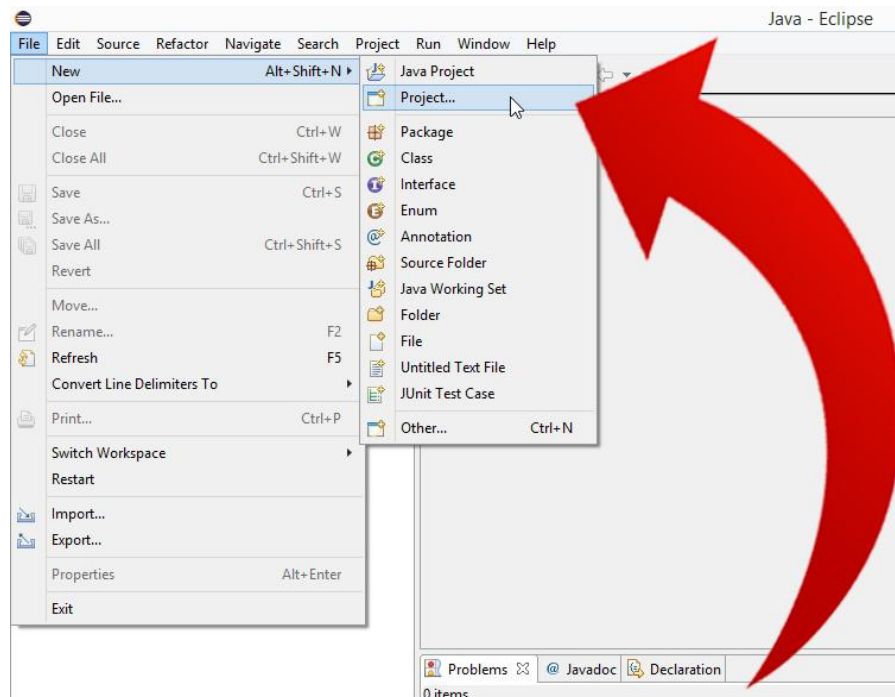
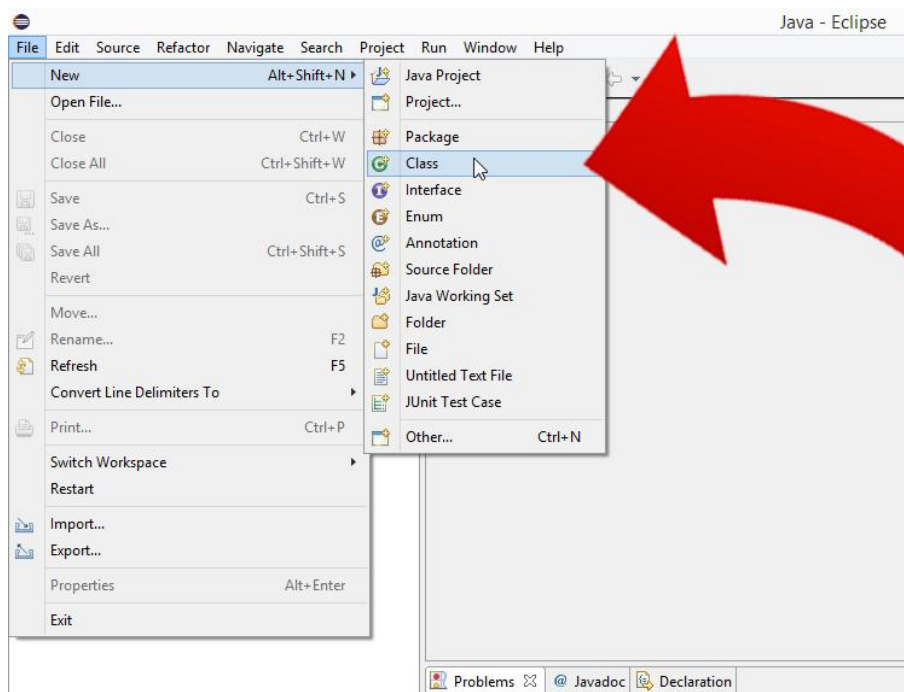
To install on windows, a tool is needed that can extract the contents of a zip file.

Using any one of these tools, extract the contents of the eclipse zip file to any folder.

Launching Eclipse

On the windows platform, if you extracted the contents of the zip file to `c:\`, then start eclipse by using `c:\eclipse\eclipse.exe`

When eclipse starts up for the first time it prompts for the location of the workspace folder. All the data will be stored in the workspace folder.

Create a New Java Project.**Create a new class with following File > New > Class.**

Enter name of the class and press finish.

Install MySQL Workbench:

STEP 1: Download MySQL installer from below link and install it into pc.

<http://dev.mysql.com/downloads/mysql/>

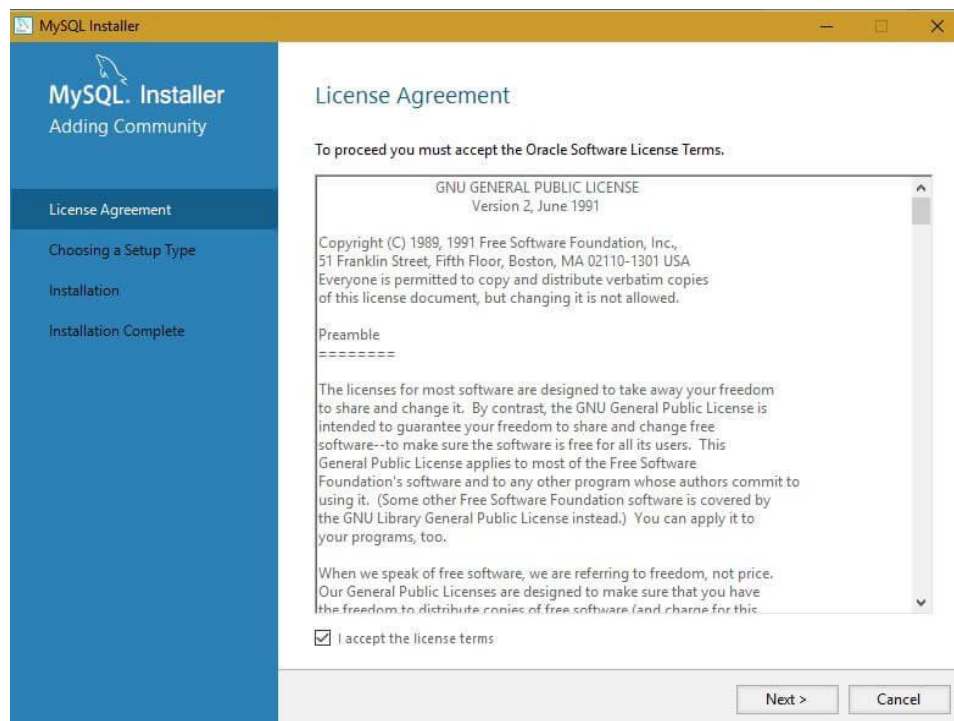
After loading the above URL, a web page will be appeared. From this page click on the download link button to download MySQL installer.

STEP 2: Once download gets completed, observe a file with the below file name. It will be of around 320 MB. Double click on this file to initiate the installation of MySQL package. The package here means that the installer will install MySQL database server, MySQL Workbench, connectors and other software that we will see in later steps.

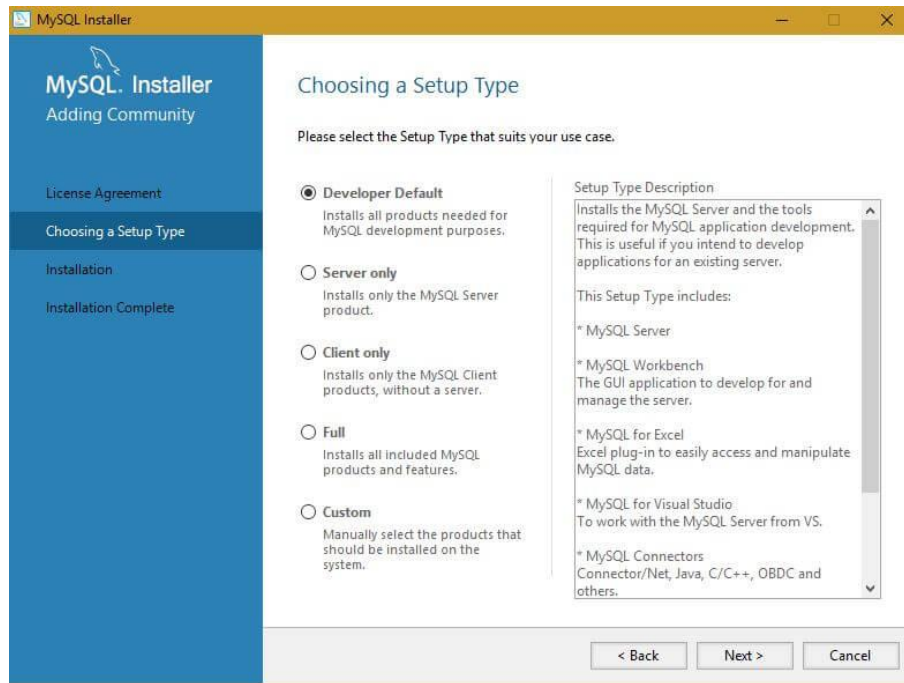
mysql-installer-community-5.7.13.0.msi

STEP 3: MySQL installer will start configuring the file to prepare the setup for installation of the MySQL package.

STEP 4: Next, it will open up a dialogue box to accept the license. Check the checkbox and click on the 'Next' button.

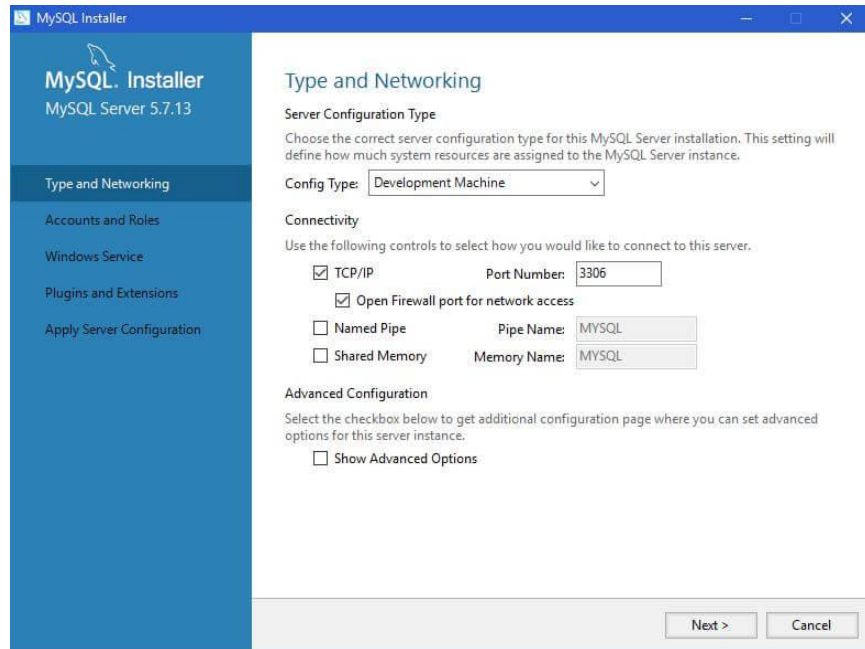


STEP 5: Choose a setup as ‘Developer Default’ and click on the ‘Next’ button as shown below.



STEP 6: Click on the ‘Execute’ button present at the bottom of the dialogue box. This will kick-start the installation of the software items present in the MySQL package.

STEP 7: After installation of the product, the system will ask to choose the Config type and other connectivity directives. Here, select Config type as ‘Development Machine’, Connectivity as TCP/IP and Port number is 3306 as shown below.



STEP 8: Next step it will ask to choose the account, username and password as shown below. Here, we are entering username as 'Root', host as 'localhost', Role as 'Admin' and password as '12345'. As shown below. After entering these details click on the OK button.

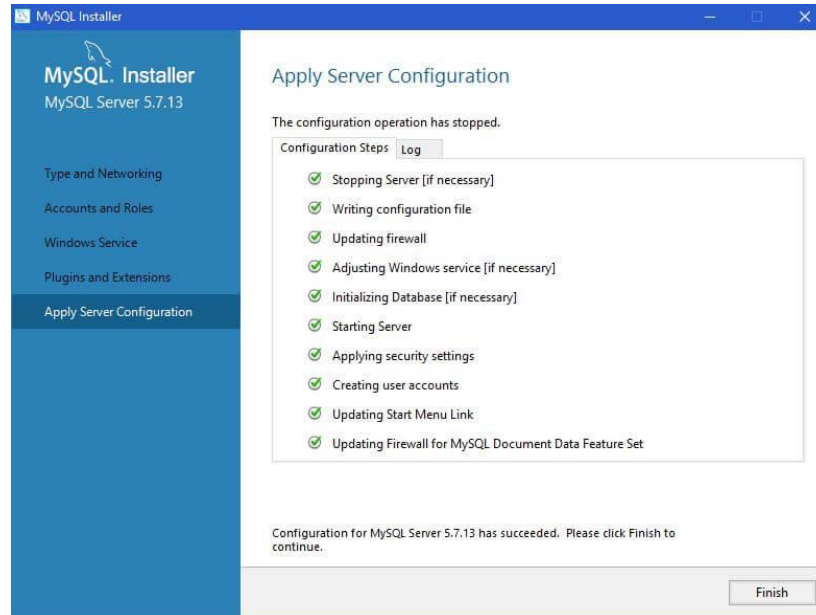
STEP 9: Once the account is created successfully, we can see the detail in current dialogue box.



STEP 10: Next, the system will ask to configure Windows Service. Just keep the default setup and click on the 'Next' button.

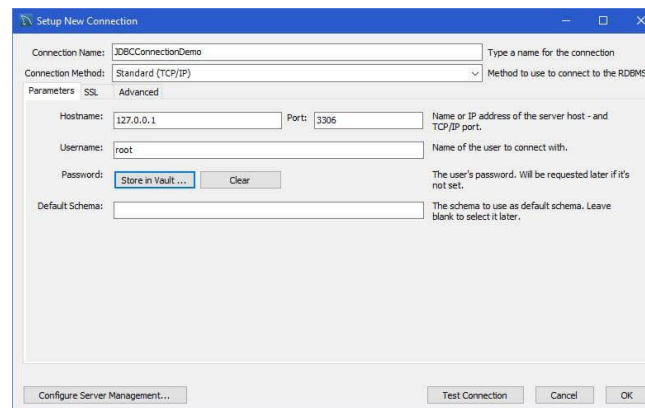
STEP 11: Next, the system will ask to configure *Plugins and Extensions*. Just keep the default setup and click on the 'Next' button.

STEP 12: Next, the system will ask to apply server configuration. Just click on the ‘Execute’ button, the below screen once the configuration has completed. Click on the ‘Finish’ button to complete the MySQL package installation.

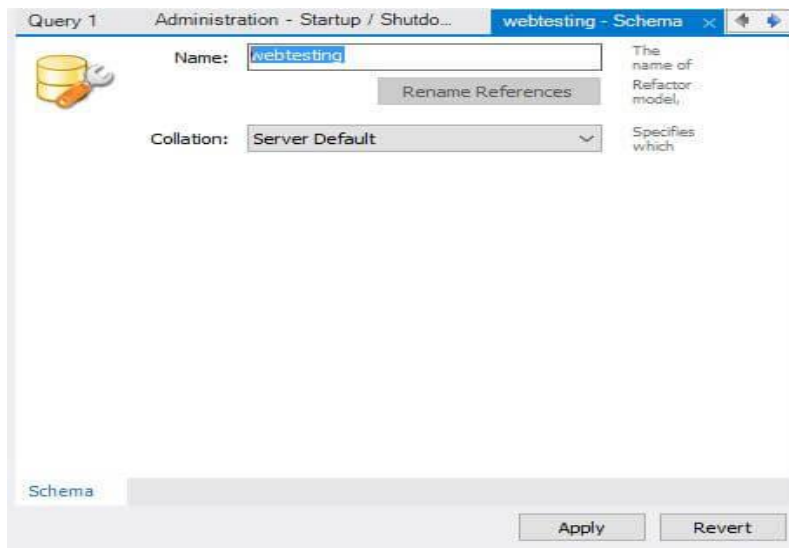


STEP 13: Next, the system will prompt to check the connectivity of the database. Just click on the ‘Check’ button to test the connectivity with the username as ‘root’ and password as ‘12345’. It will display ‘connection successful’.

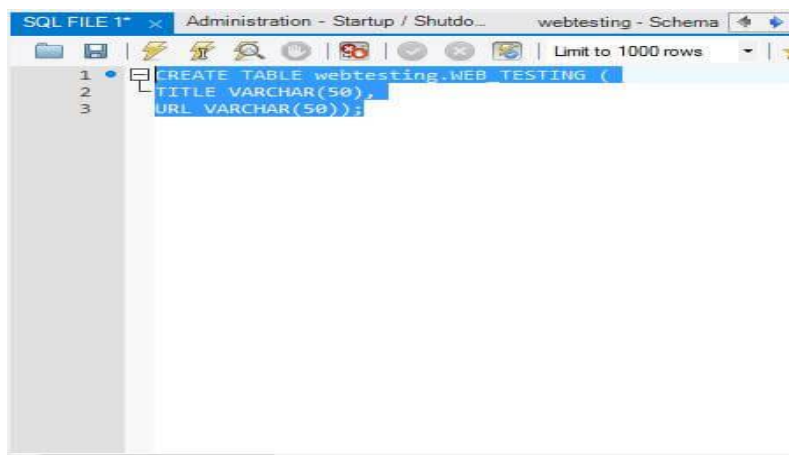
STEP 14: Open the MySQL Workbench and create a connection as shown below. Once entering below details, feel free to click on the *TestConnection* button to test the database connectivity.



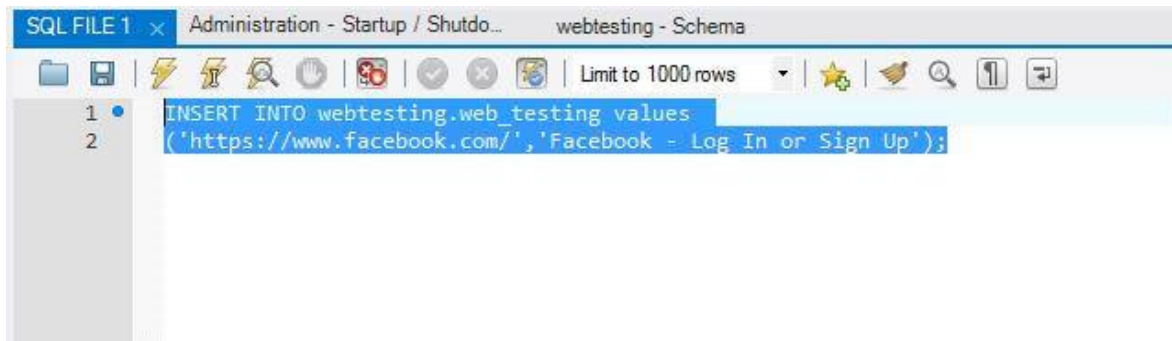
STEP 15: Create a new scheme 'webtesting' from the MySQL workbench as shown below. The schema is the database region where all tables are located. After entering the schema name and choosing the 'Server Default', click on the Apply button to complete the creation of schema.



STEP 16: Now create a table WEB_TESTING in the webtesting schema by executing the below script from MySQL workbench. This table has two columns, the first column stores the website URL and the second column stores the home page title.



STEP 18: Insert the records into the table after executing the below DB script.



MYSQL WORKBENCH:

MYSQL Workbench is a visual database design tool that integrates SQL development, administration, database design, creation and maintenance into a single integrated development environment for the MySQL database system. It is the successor to DBDesigner 4 from fabFORCE.net, and replaces the previous package of software, MySQL GUI Tools Bundle.

MySQL Workbench 5.2

Starting with MySQL Workbench 5.2 the application has evolved to a general database GUI application. Apart from physical database modeling it features an SQL Editor, database migration tools, and a database server administration interface, replacing the old MySQL GUI Tools Bundle.

Features:

- Prominent features of MySQL Workbench are:
- General
 - Database Connection & Instance Management
 - Wizard driven action items
- SQL Editor
 - Schema object browsing, inspection, and search
 - SQL syntax highlighter and statement parser

- Data modeling
 - ER diagramming
 - Drag'n'Drop visual modeling
- Database administration
 - Start and stop of database instances
 - Instance configuration

4.2 SAMPLE CODE

admin-login.html

```

<ion-header>

  <ion-toolbar>

    <ion-buttons slot="start">

      <ion-back-button></ion-back-button>

    </ion-buttons>

    <ion-title>AdminLogin</ion-title>

  </ion-toolbar>

</ion-header>

<ion-content padding>

  <ion-input placeholder="Enter Username"></ion-input>

  <ion-input placeholder="Enter Password"></ion-input>

  <ion-button color="primary">Login</ion-button>

</ion-content>

```

Adminlogin.ts

```

import { Component, OnInit } from '@angular/core';

@Component({ selector: 'app-admin-login', templateUrl: './admin-login.page.html',
  styleUrls: ['./admin-login.page.scss'], })

export class AdminLoginPage implements OnInit {

  constructor() {

```

```

}

ngOnInit() {

}

}

```

userlogin.html

```

<ion-header>

  <ion-toolbar>

    <ion-buttons slot="start">

      <ion-back-button></ion-back-button>

    </ion-buttons>

    <ion-title>UserLogin</ion-title> </ion-toolbar>

  </ion-header>

  <ion-content padding>

    <ion-input [(ngModel)]="username" placeholder="Enter Username"></ion-input>

    <ion-input [(ngModel)]="password" placeholder="Enter Password"></ion-input>

    <ion-button (click)="login()" color="primary">Login</ion-button>

    <ion-button (click)="Registration()" color="primary">Sign up</ion-button> </ion-content>

```

Userlogin.ts

```

import { Component, OnInit } from '@angular/core';

import { Router } from '@angular/router';

import { AuthService } from '../_services/auth-service';

import { Common } from '../_services/common';

```

```
@Component({

  selector: 'app-user-login',

  templateUrl: './user-login.page.html',

  styleUrls: ['./user-login.page.scss'],

})

export class UserLoginPage implements OnInit {

  password: any;

  username: any;

  responseData:any= { };

  constructor(private authservice : AuthService,private common: Common,private router:Router)
  {

  }

  Registration()

  {

this.router.navigate(['registration']);

  }

  ngOnInit() {

  }

  login(){

    this.common.presentLoading();

    if(this.password)

    {

      this.authservice.postData("Login?user="+this.username+"&pass="+this.password
```

```
    ).then((result) =>{

        //console.log("hi how r u i nthe");

        this.responseData = result;

        //console.log("this is the"+this.responseData.id);

        if(this.responseData.status=="200"){

            this.router.navigate(['selection']);

            this.common.closeLoading();

        }

        else{

            alert("invalid credentials");

            this.common.closeLoading();

        }

        }, (err) => {

            this.common.closeLoading();

        });

    }

    else{

        this.common.closeLoading();}

}

}

}
```


5.TESTING

Software testing is a process of executing a program or application with the intent of finding the software bugs. It can also be stated as the process of validating and verifying that a software program or application or product: Meets the business and technical requirements that guided its design and development. To evaluate the functionality of a software application with an intent to find whether the developed software met the specified requirements or not and to identify the defects to ensure that the product is defect free in order to produce the quality product.

Testing Levels:

- Unit Testing
- Integration Testing
- System Testing
- Acceptance Testing

Unit Testing: Unit Testing is done to check whether the individual modules of the source code are working properly. i.e. testing each and every unit of the application separately by the developer in the developer's environment. It is AKA Module Testing or Component Testing

Integration Testing: Integration Testing is the process of testing the connectivity or data transfer between a couple of unit tested modules. It is AKA I&T Testing or String Testing. It is subdivided into Top-Down Approach, Bottom-Up Approach and Sandwich Approach (Combination of Top Down and Bottom Up).

System Testing (end to end testing): It's a black box testing. Testing the fully integrated application this is also called as end to end scenario testing. To ensure that the software works in all intended target systems. Verify thorough testing of every input in the application to check for desired outputs. Testing of the users experiences with the application.

Acceptance Testing: To obtain customer sign-off so that software can be delivered and payments received. Types of acceptance testing are alpha, beta & gamma testing.

DATABASE TESTING:

- **Atomicity** means that a transaction either fails or passes. This means that even if a single part of the transaction fails- it means that the entire transaction has failed. Usually, this is called the “all-or-nothing” rule.
- **Consistency:** A transaction will always result in a valid state of the DB
- **Isolation:** If there are multiple transactions and they are executed all at once, the result/state of the DB should be the same as if they were executed one after the other.
- **Durability:** Once a transaction is done and committed, no external factors like power loss or crash should be able to change it

5.2 Test cases

Testcase-login:

| Test case ID | Input | Description | Expected Results |
|--------------|---------------------------------------|--|---|
| CIPA_01 | Username blank Password Blank | A blank user name and password given | Please enter user name and password message will be displayed |
| CIPA_02 | Valid user name Password blank | A valid user name and a blank password given | Please enter password |
| CIPA_03 | Blank user name Password valid | A blank user name and a valid password given | Invalid user name |
| CIPA_04 | Valid user name Valid password | A valid user name and password given | Redirected to next page |
| CIPA_05 | Invalid user name Invalid password | A invalid user name and password given | Invalid credentials message will be displayed |

Table 5.1 Test cases for logins

Testcase-register:

| Test case ID | Input | Description | Expected Results |
|--------------|---|--|---|
| CIPA_01 | Any one field in the form is left blank | One or more fields in the form were not entered | Please enter the particular field input message will be displayed |
| CIPA_02 | Entered all fields correctly | All the fields are entered correctly by the user | Registration successful message will be displayed |
| CIPA_03 | User name already exists | If the particular user name has already exists in the database | User name already exists message will be displayed |
| CIPA_04 | Password is not greater than 5 | Entered password is less than 5 characters | Password should be greater than 5 message will be displayed |
| CIPA_05 | Phone number is not equal to 10 digits | Respective phone number less/greater than contains 10 digits | Phone number should be 10 digits message will be displayed |

Table 5.2 Test cases for Registration

Testcase-selection:

| Test case ID | Input | Description | Expected Results |
|--------------|---|--|--|
| CIPA_01 | Service number blank | A service number given | Invalid Service number |
| CIPA_02 | Valid service number Seat number greater than 60 | A valid service number and seat number greater than 60 given | Seat number should be less than 60 message will be displayed |
| CIPA_03 | Valid servicenumber Seat number less than 60 | A valid service number and seat number less than 60 given | Source and destinations will be displayed |

Table 5.3 Test cases for Seat number and Service number

Testcase-food items:

| Test case ID | Input | Description | Expected Results |
|--------------|-------------------------------|--|--|
| CIPA_01 | Cart empty | None of the items were selected by the user | Please select one message will be displayed |
| CIPA_02 | One or more items in the cart | One or more items have been selected by the user | Do you want to confirm order message will be displayed |

Table 5.4 Test cases for Checking the Cart.**Testcase-confirm order:**

| Test case ID | Input | Description | Expected Results |
|--------------|---------------------|--|--|
| CIPA_01 | Order confirmed | The order has been confirmed by the user | Booking successful message will be displayed |
| CIPA_02 | Order not confirmed | The order has been cancelled by the user | Redirect to login page |

Table 5.5 Test cases for Confirmation.

6.SCREENS AND REPORTS

6.1. SCREEN SHOTS

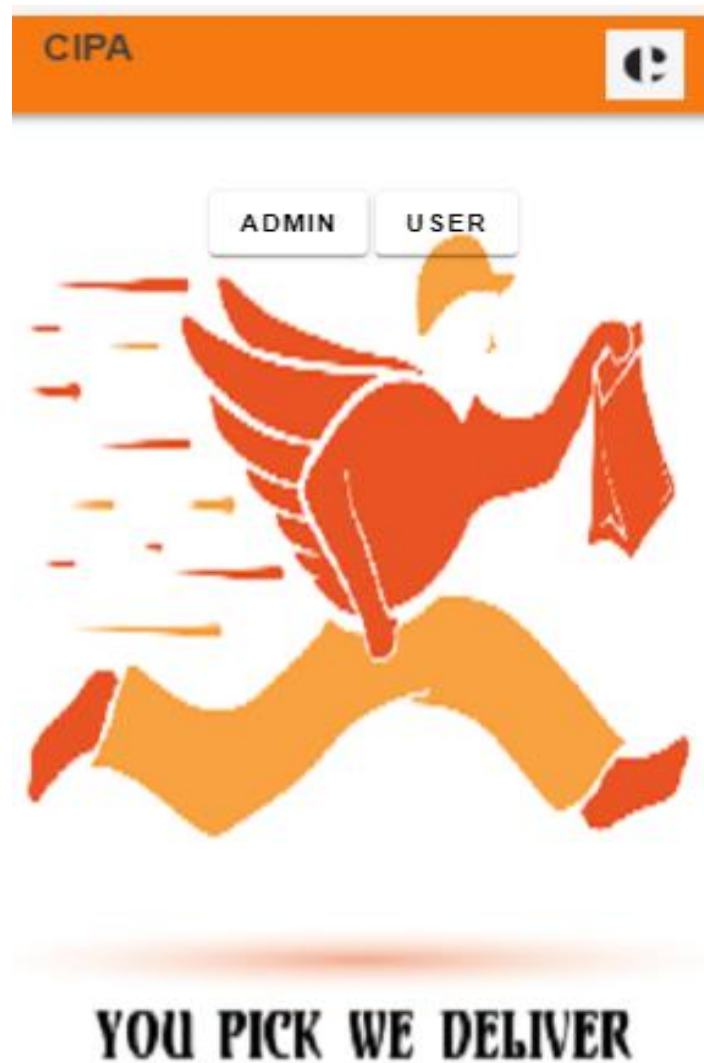


Figure 6.1 Home Page
Represents the landing page of the application.

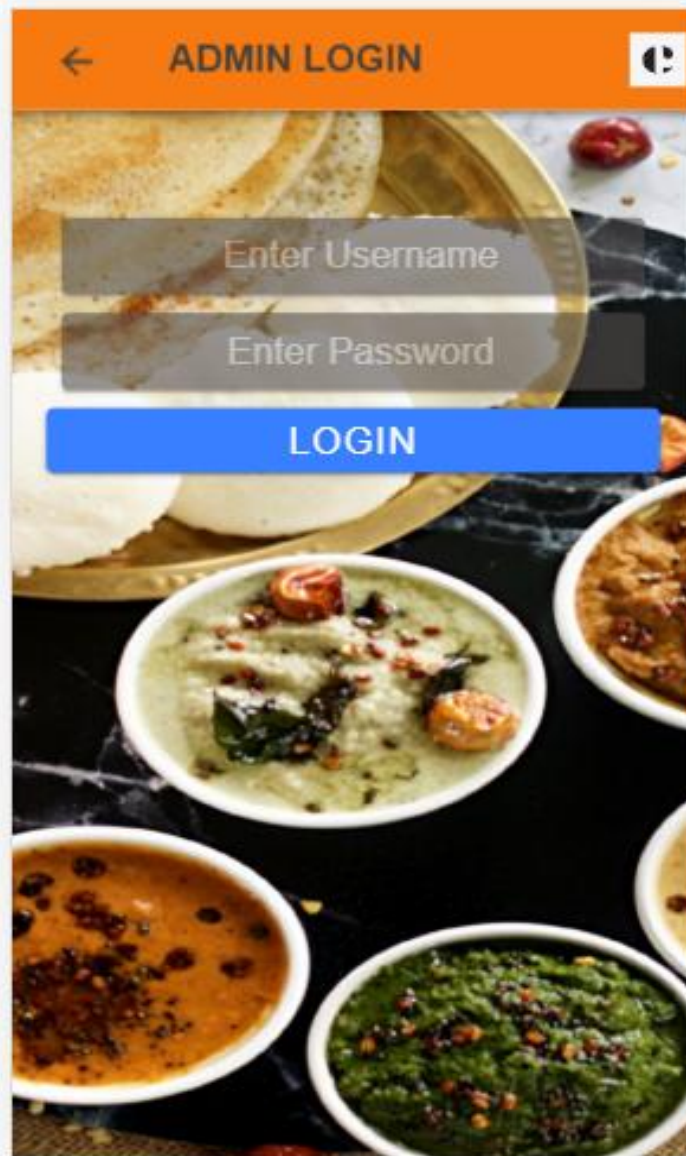


Figure 6.2 Admin Login Page

Used by the admin to get log-on to the application.



Figure 6.3 Bookings Page

Helps the admin to view the booking history.

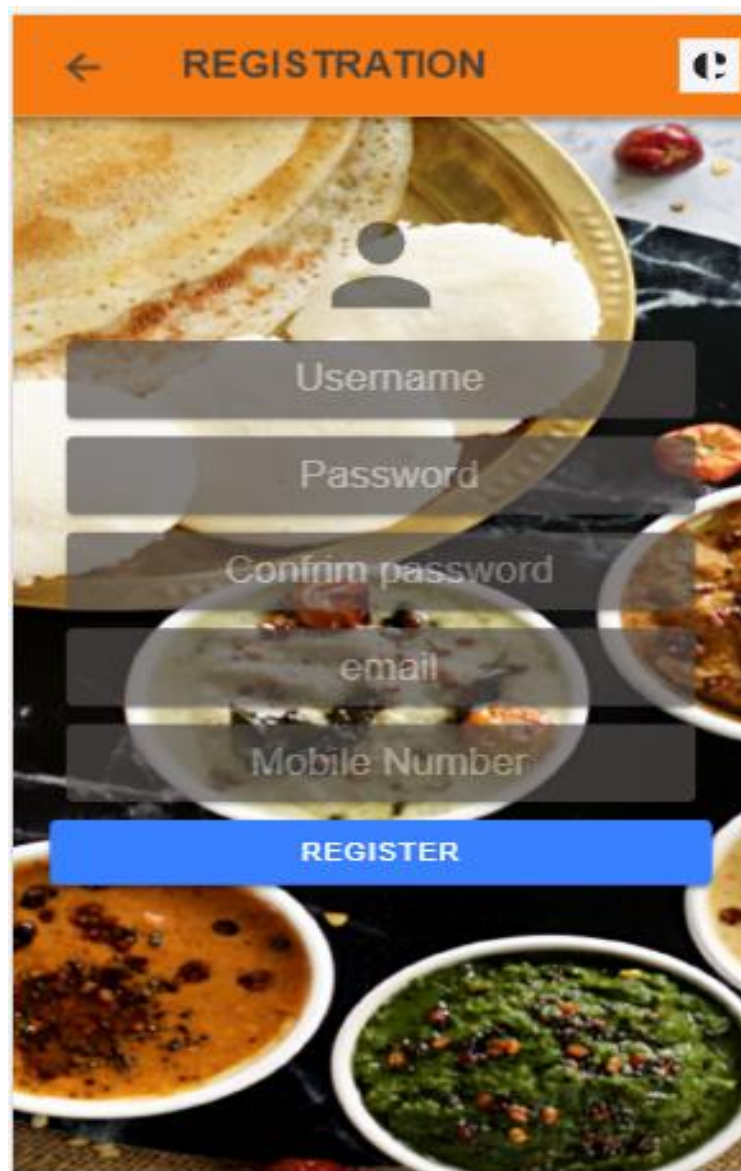
A screenshot of a mobile application's registration page. The page has an orange header bar with a back arrow on the left, the word "REGISTRATION" in the center, and a small logo on the right. The background is a collage of Indian food, including a plate of rice and a roti, and several bowls of curries. Overlaid on this background is a registration form with a grey user icon at the top. Below the icon are five input fields with labels: "Username", "Password", "Confirm password", "email", and "Mobile Number". At the bottom of the form is a blue button with the text "REGISTER" in white capital letters.

Figure 6.4 Registration Page

If user has no account then the registration page is appeared.

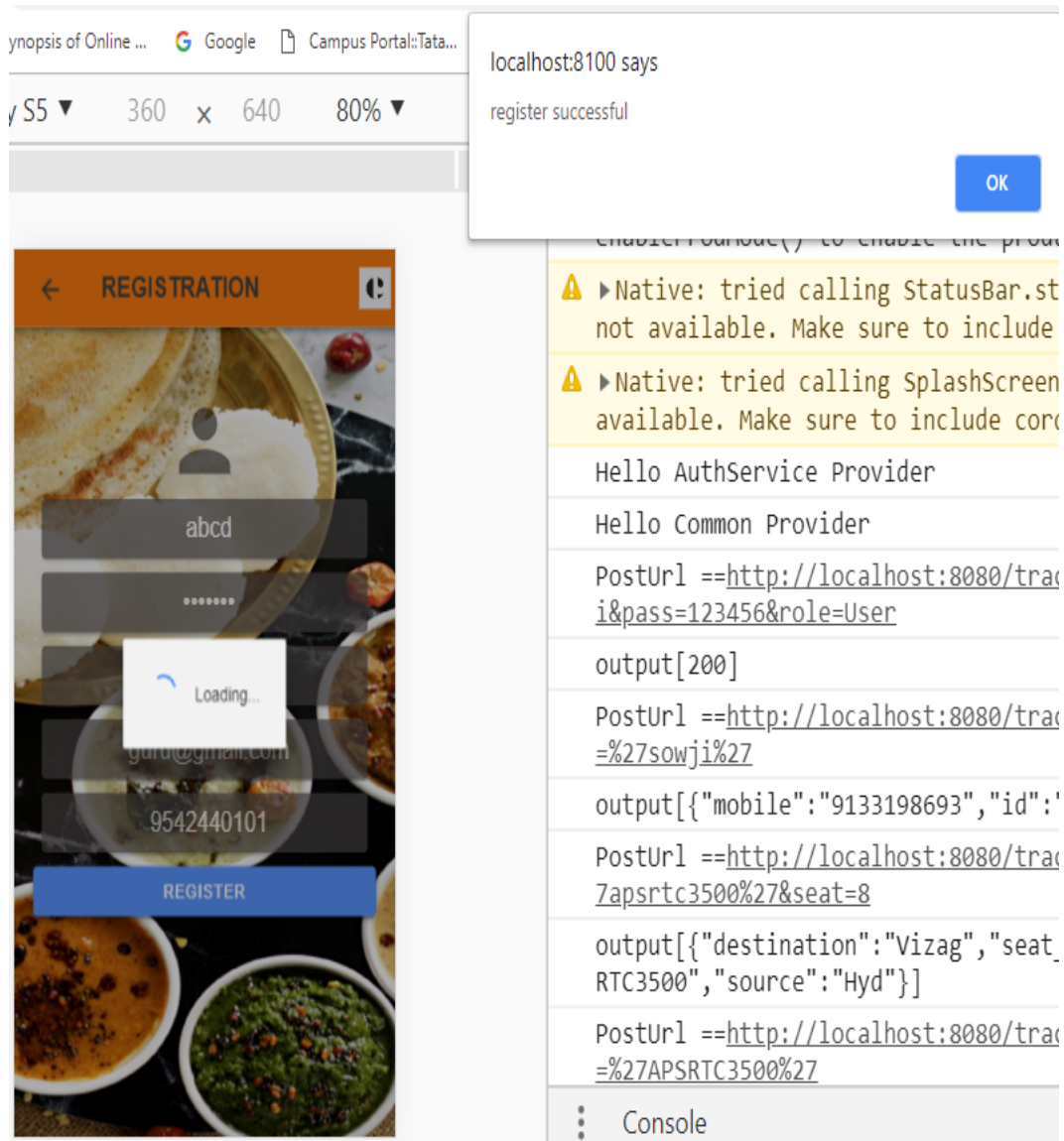


Figure 6.5 Registration Page

This window is appeared when the registration is successful

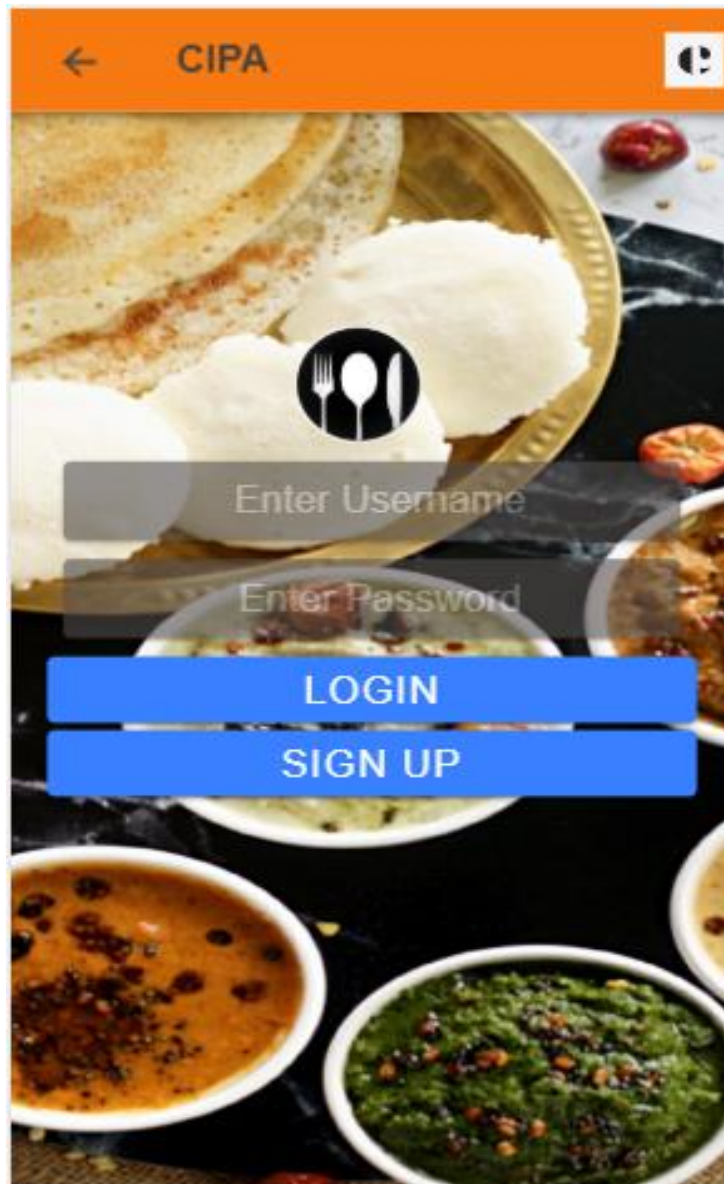


Figure 6.6 User Login Page
Allows user to enter the application.

← SELECTION e

service no

seat no

SUBMIT

Source:

Destination:

BOOKING HISTORY

LOGOUT

Figure 6.7 Selection Page

The user has to provide service number in order to go further.

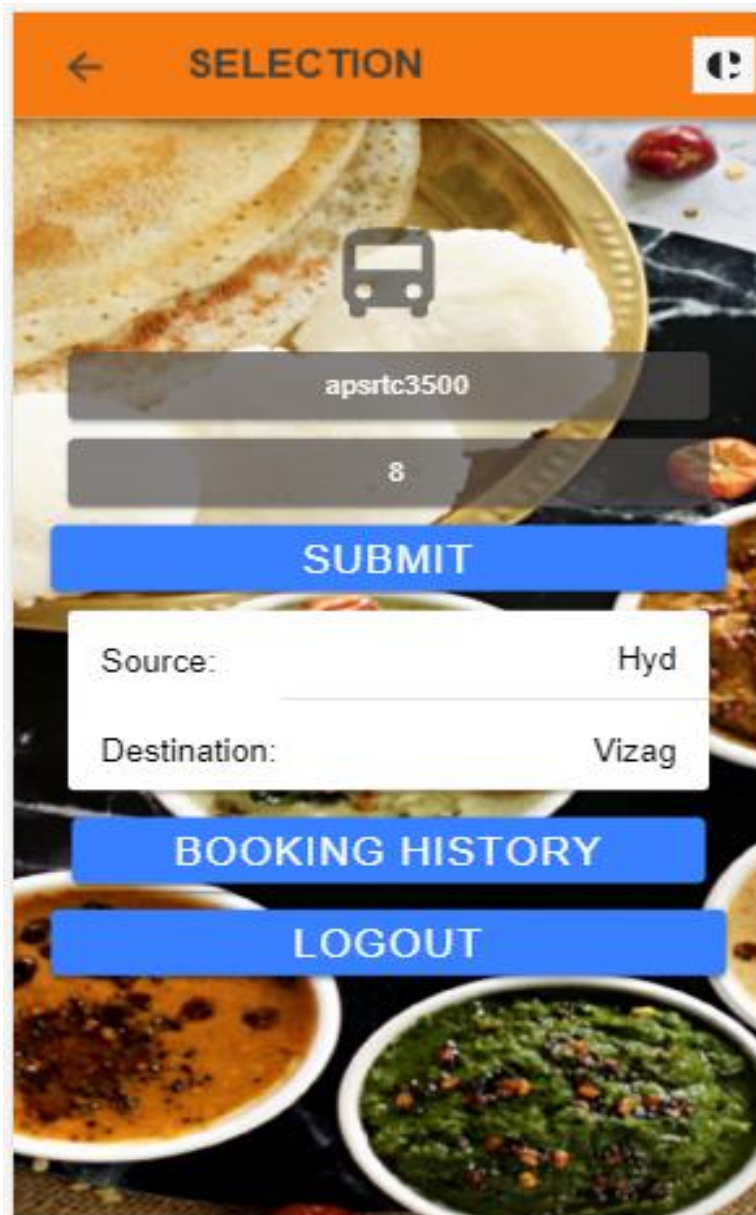


Figure 6.8 Selection Page

This window displays the source and destination.



Figure 6.9 Locations Page

Displays all the predefined locations to the user.

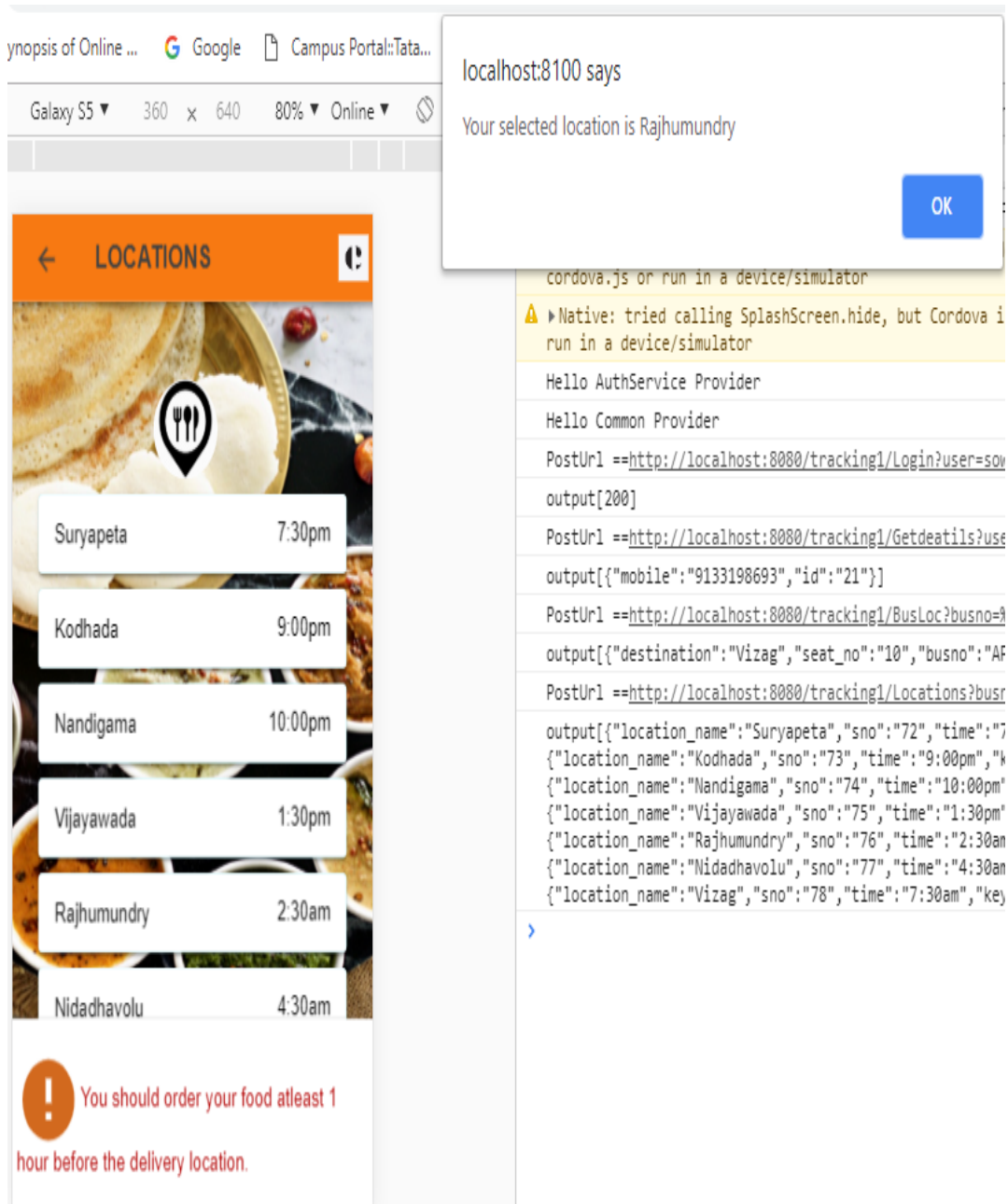


Figure 6.10 Locations Page

Re-checks the selected location given by the user.

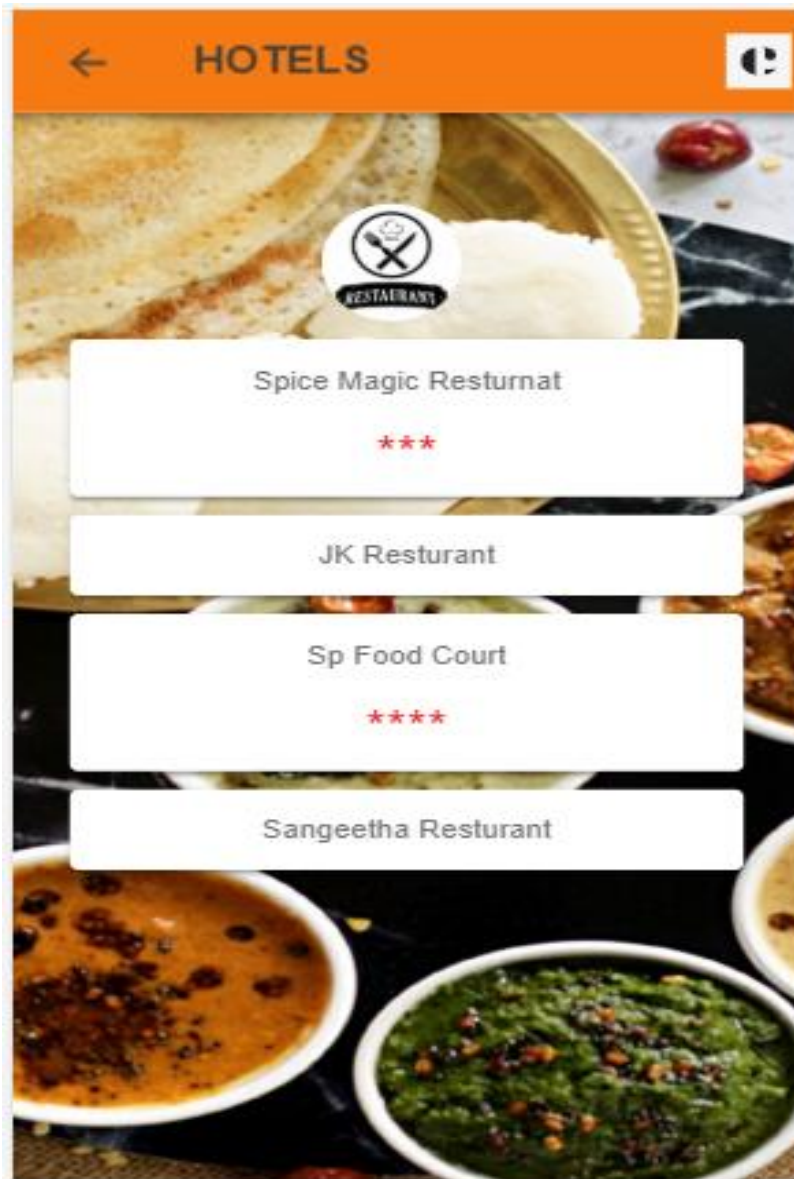


Figure 6.11 Hotels Page

Displays the hotels which are nearby the selected location.

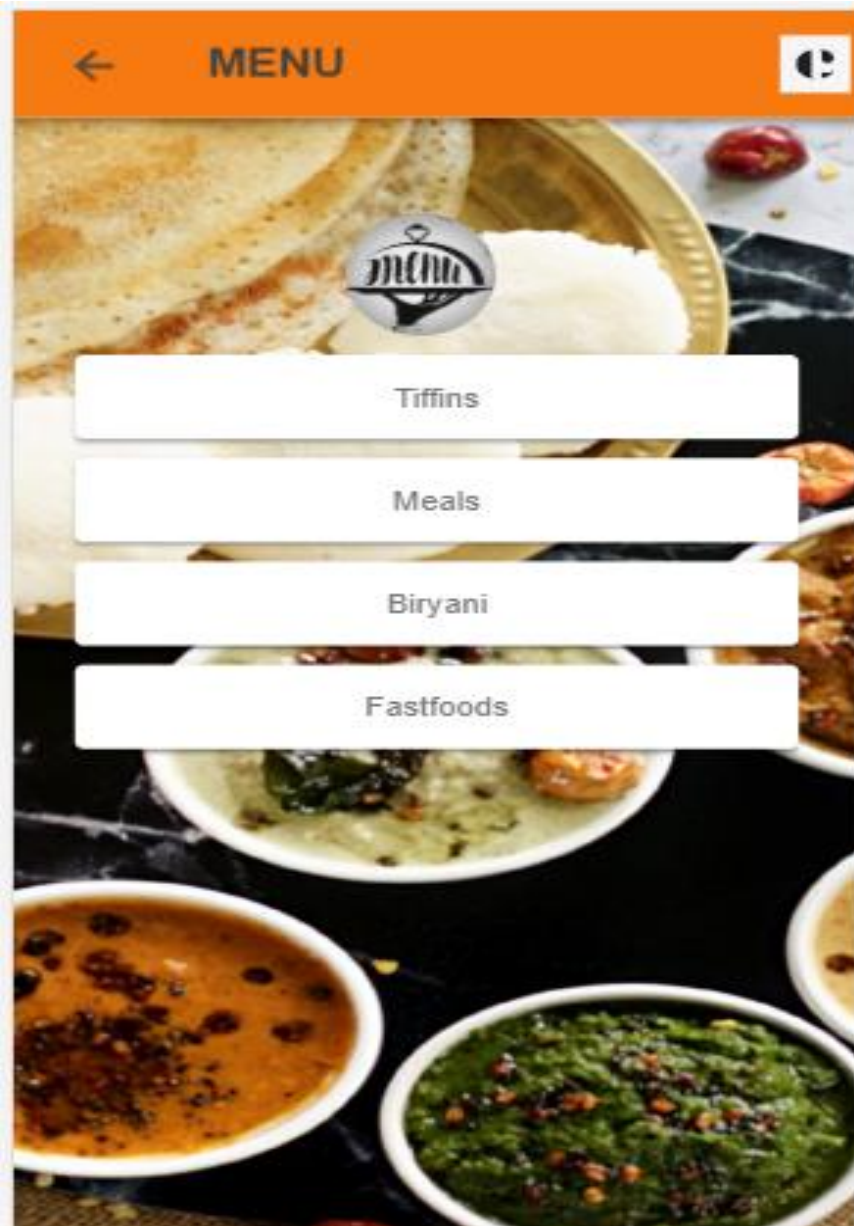


Figure 6.12 Menu Page

Shows all the categories of the menu.

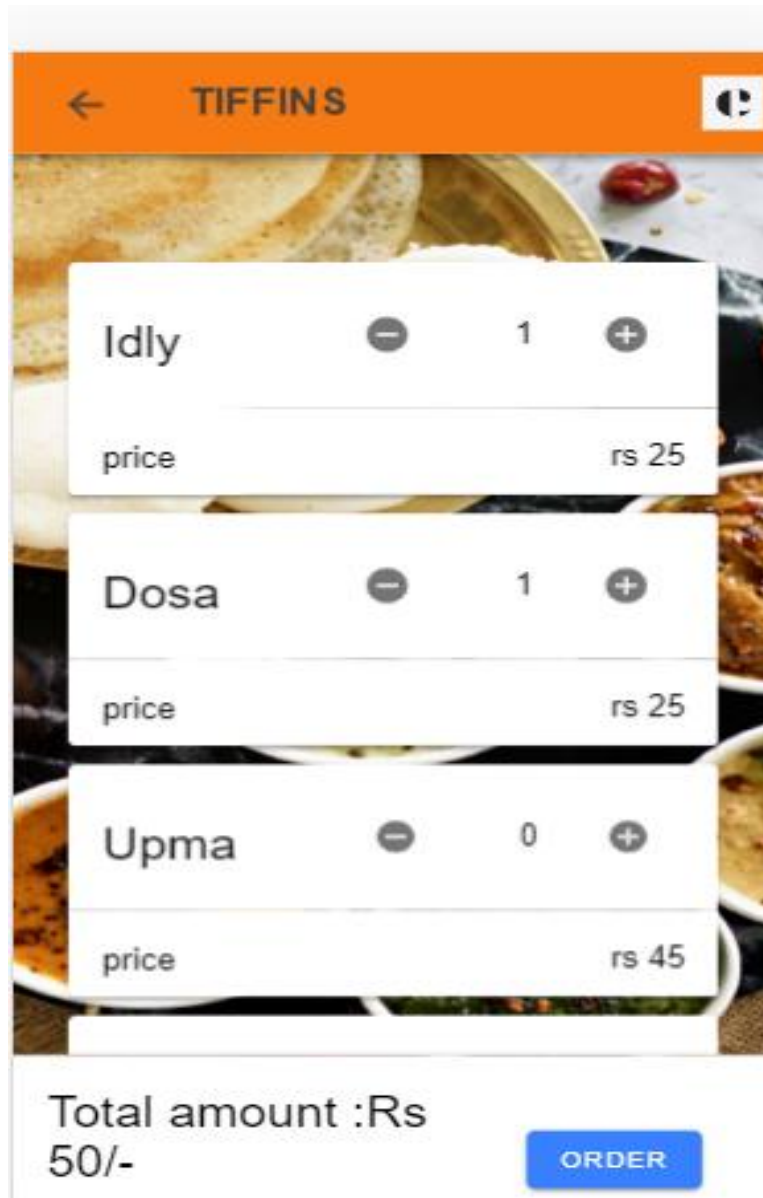


Figure 6.13 Tiffins Page

Displays a variety of tiffins.

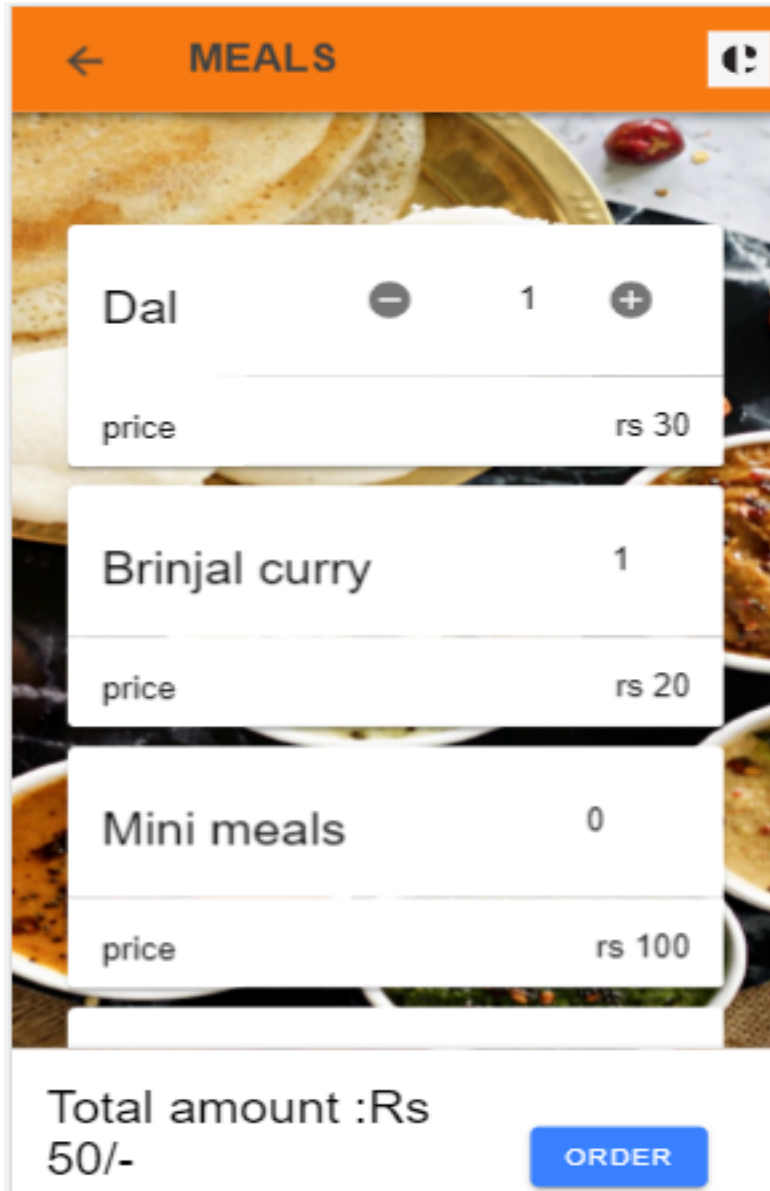


Figure 6.14 Meals Page

Displays a variety of Meals.

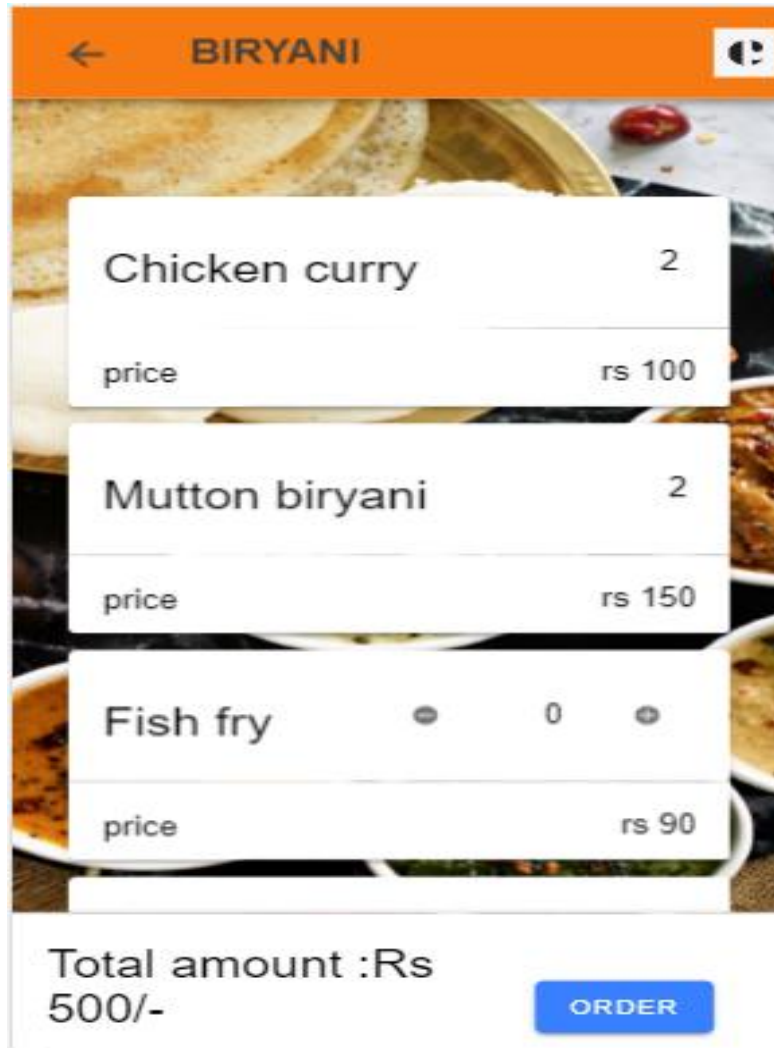


Figure 6.15 Biryani Page

Displays a variety of Biryani.

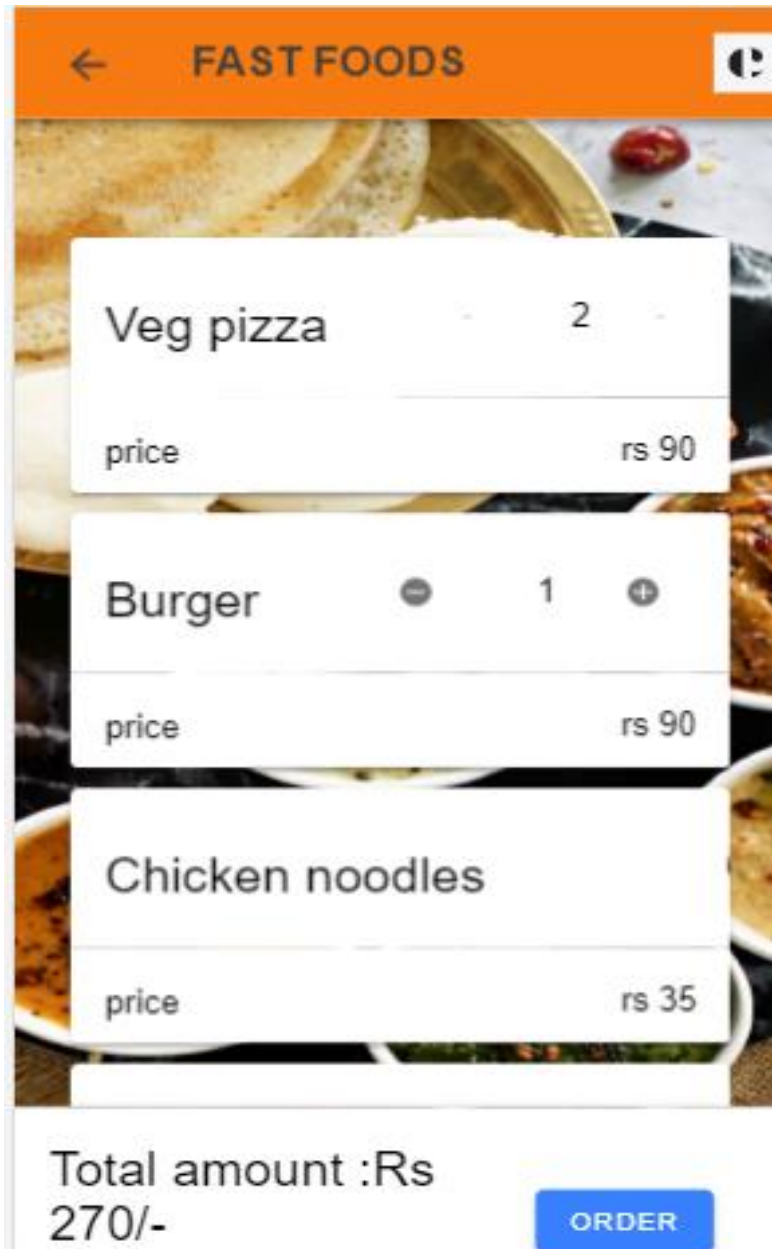


Figure 6.16 Fast Foods Page

Displays a variety of Fast Foods.

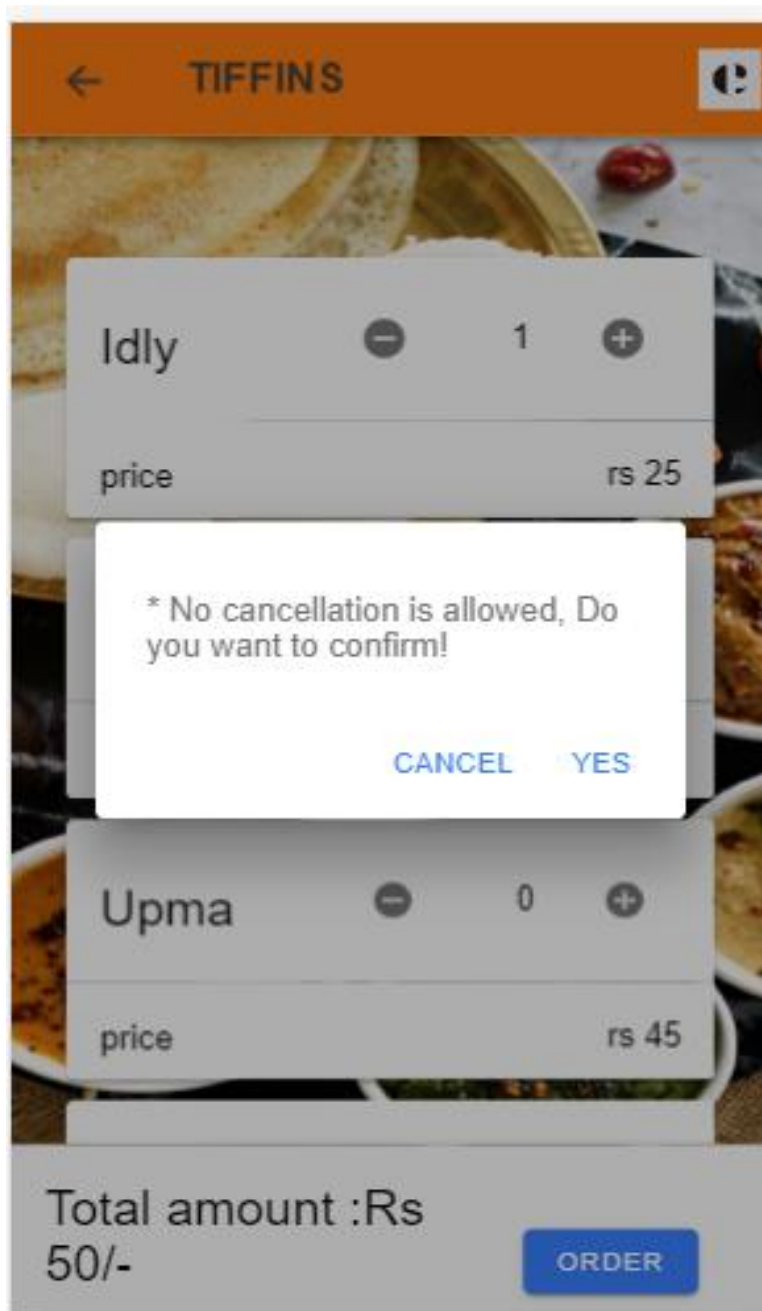


Figure 6.17 Confirmation Page

Asks for the order confirmation.

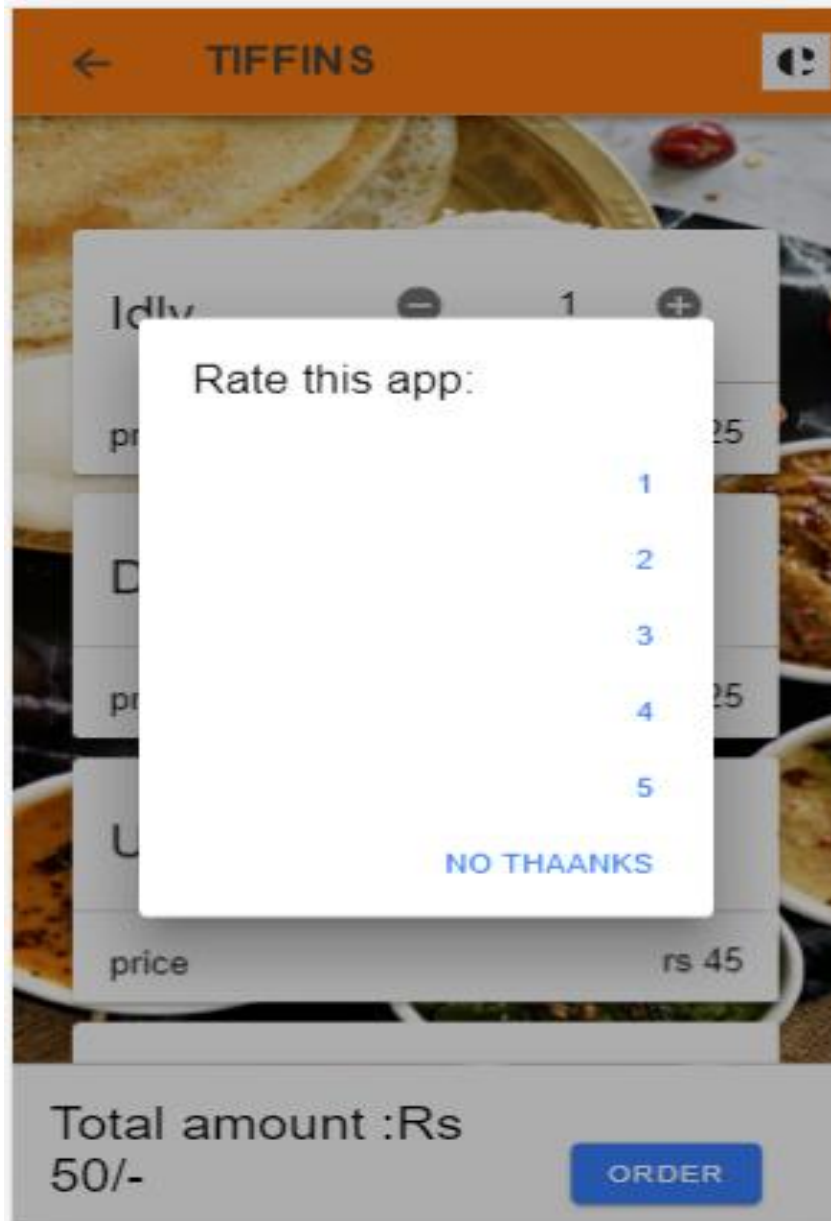


Figure 6.18 Rating Page

Requests to rate the application.

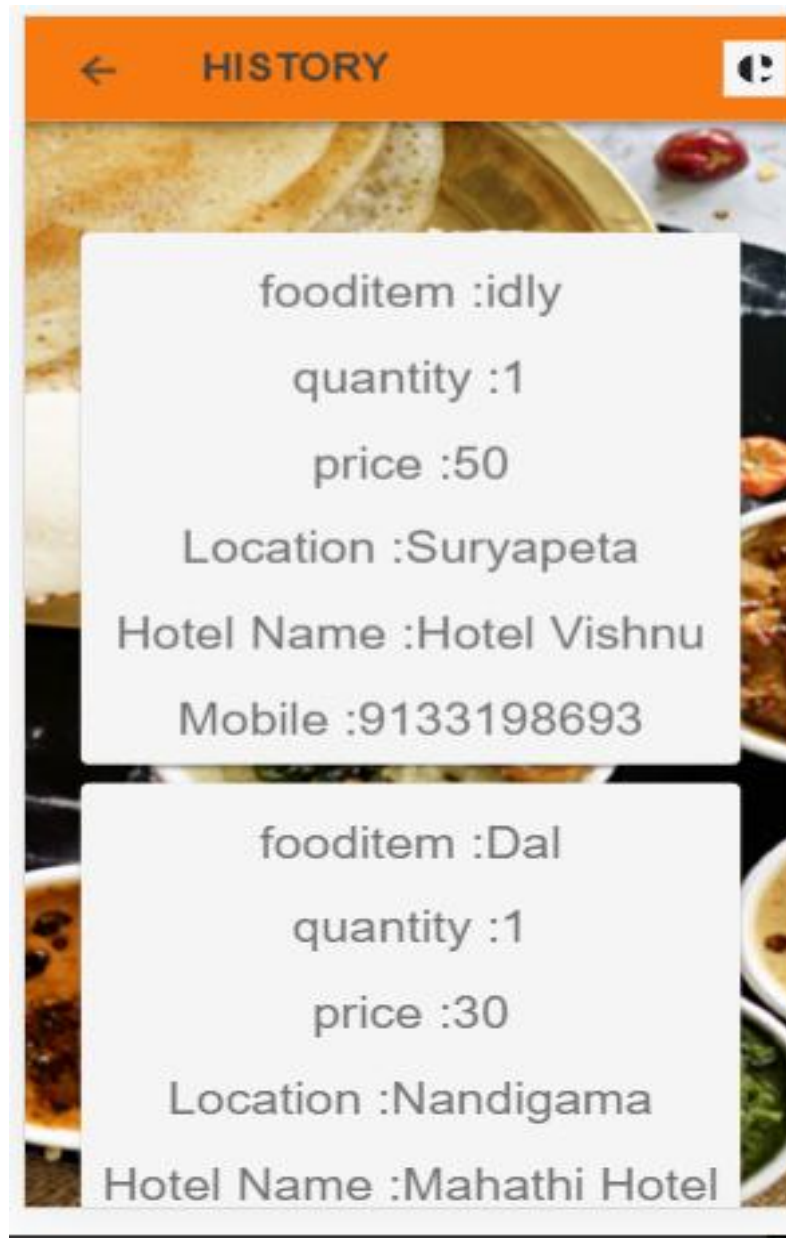


Figure 6.19 User History Page

Displays the history of the user.

6.2 Report

Report-login:

| Test case ID | Input | Description | Expected Results | Reports |
|--------------|--|--|---|---------|
| CIPA_01 | Username blank Password Blank | A blank user name and password given | Please enter user name and password message will be displayed | Pass |
| CIPA_02 | Valid user name Password blank | A valid user name and a blank password given | Please enter password | Pass |
| CIPA_03 | Blank user name Password valid | A blank user name and a valid password given | Invalid user name | Pass |
| CIPA_04 | Valid user name Valid password | A valid user name and password given | Redirected to next page | Pass |
| CIPA_05 | Invalid user name Invalid password | A invalid user name and password given | Invalid credentials message will be displayed | Pass |

Table 6.1 Report for logins

Report-register:

| Test case ID | Input | Description | Expected Results | Reports |
|--------------|---|--|---|---------|
| CIPA_01 | Any one field in the form is left blank | One or more fields in the form were not entered | Please enter the particular field input message will be displayed | Pass |
| CIPA_02 | Entered all fields correctly | All the fields are entered correctly by the user | Registration successful message will be displayed | Pass |
| CIPA_03 | User name already exists | If the particular user name has already exists in the database | User name already exists message will be displayed | Pass |
| CIPA_04 | Password is not greater than 5 | Entered password is less than 5 characters | Password should be greater than 5 message will be displayed | Pass |
| CIPA_05 | Phone number is not equal to 10 digits | Respective phone number less/greater than contains 10 digits | Phone number should be 10 digits message will be displayed | Pass |

Table 6.2 Report for Registration

Report-selection:

| Test case ID | Input | Description | Expected Results | Reports |
|--------------|---|--|--|---------|
| CIPA_01 | Service number blank | A service number given | Invalid Service number | pass |
| CIPA_02 | Valid service number Seat number greater than 60 | A valid service number and seat number greater than 60 given | Seat number should be less than 60 message will be displayed | Pass |
| CIPA_03 | Valid servicenumber Seat number less than 60 | A valid service number and seat number less than 60 given | Source and destinations will be displayed | Pass |

Table 6.3 Report for Seat number and Service number

Report-food items:

| Test case ID | Input | Description | Expected Results | Reports |
|--------------|-------------------------------|--|--|---------|
| CIPA_01 | Cart empty | None of the items were selected by the user | Please select one message will be displayed | pass |
| CIPA_02 | One or more items in the cart | One or more items have been selected by the user | Do you want to confirm order message will be displayed | pass |

Table 6.4 Report for Checking the Cart.**Report-confirm order:**

| Test case ID | Input | Description | Expected Results | Reports |
|--------------|---------------------|--|--|---------|
| CIPA_01 | Order confirmed | The order has been confirmed by the user | Booking successful message will be displayed | pass |
| CIPA_02 | Order not confirmed | The order has been cancelled by the user | Redirect to login page | pass |

Table 6.5 Report for Confirmation.

7.1 Conclusion

Cibus Partum provides a simple and convenient way for users to purchase food online, without any burden.

This system is enabled by the internet, where users visit the application, and browse through the various food items before purchasing or ordering the ones he or she wants on the application. The users can then have the food delivered to their location. Payments can be made through cash or card on delivery. This method is completely safe, secure and reliable, and is revolutionizing the present restaurant industry.

7.2 Future Scope :

The section describes the work that will be implemented with future releases of this application.

- Enhance User Interface by adding more user interactive features. Provide Deals and promotional Offer details to home page. Provide Recipes of the Week/Day to Home Page.
- Payment Options: Add different payment options such as PayPal, Cash, Gift Cards etc. Allow to save payment details for future use.
- Order Process Estimate: Provide customer a visual graphical order status bar
- Order Status: Shows the status of the order to the user.
- Order Ready notification: Send an Order Ready notification to the customer.
- Intimating the bus location to the user.

8. BIBLIOGRAPHY

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- www.vogella.com/tutorials/Eclipse/article.html
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- <https://www.tutorialspoint.com/nodejs/>
- www.nodeclipse.org/
- <https://www.slideshare.net>
- <https://www.scribd.com>
- <https://www.youtube.com>
- <https://dev.mysql.com>
- <https://www.guru99.com>