

# **A Micro Project Report**

**on**

## **Problem Solving using C Language**

Submitted by  
**KAGITALA.BHAVYA (23471A05FW)**



**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**

**NARASARAOPETA ENGINEERING COLLEGE: NARASARAOPET  
(AUTONOMOUS)**

**Accredited by NAAC with A+ Grade and NBA under Tier-1**

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Palnadu(Dt.), Andhra Pradesh, India**

**2024-2025**

**NARASARAOPETA ENGINEERING COLLEGE: NARASARAOPET**  
**(AUTONOMOUS)**  
**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**



**CERTIFICATE**

This is to certify that **K . Bhavya** , **Roll No: 23471A05FW**, a Second Year Student of the Department of Computer Science and Engineering, has completed the Micro Project Satisfactorily in “Problem Solving using C Language” for the Academic Year 2024-2025..

**Project Co-Ordinator**  
**Mr. M. Venkata Rao**, M.Tech.  
**Asst. Professor**

**HEAD OF THE DEPARTMENT**  
**Dr. S. N. Tirumala Rao**, M.Tech., Ph.D.  
**Professor**

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# String Palindrome

1.C program to check String palindrome without using String handling functions

Program:

```
#include <stdio.h>
#include <string.h>

int main()
{
    char str[100];
    int i, len, flag;
    flag = 0;

    printf("\n Please Enter any String : ");
    gets(str);

    len = strlen(str);

    for(i = 0; i < len; i++)
    {
        if(str[i] != str[len - i - 1])
```

```
        {
            flag = 1;
            break;
        }
    }
    if(flag == 0)
    {
        printf("\n %s is a Palindrome String", str);
    }
    else
    {
        printf("\n %s is Not a Palindrome String", str);
    }

    return 0;
}
```

### OUTPUT:

```
Please Enter any String :  siri  
  
siri  is Not a Palindrome String  
  
=== Code Execution Successful ===
```

# Shortest word

**2.Find shortest word from given sentence  
"hi","hello","Thinava" using c program.**

**Program:**

```
#include <stdio.h>
#include <string.h>

int main() {
    char words[3][10] = {"hi", "hello", "thinava"};
    char shortest[10] = "";
    int min_len = 100; // Initialize with a large value

    for (int i = 0; i < 3; i++) {
        int len = strlen(words[i]);
        if (len < min_len) {
            min_len = len;
            strcpy(shortest, words[i]);
        }
    }
}
```

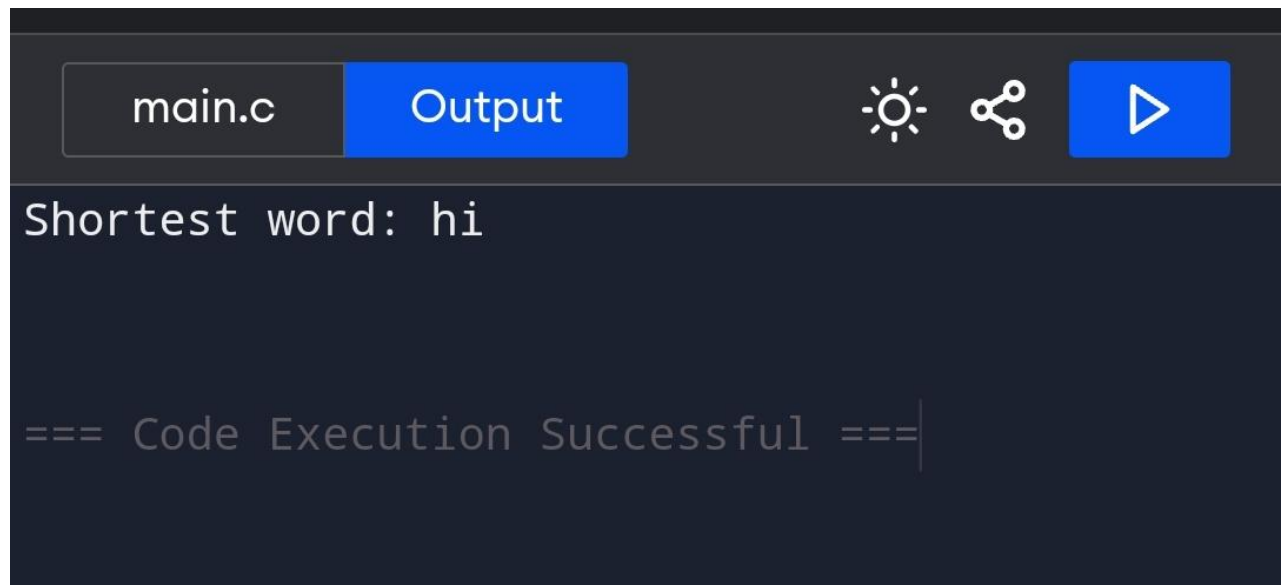
```
printf("Shortest word: %s\n", shortest);
```

```
return 0;
```

```
}
```



**Output :**



The screenshot shows a dark-themed interface for a code editor. At the top, there are two tabs: 'main.c' and 'Output'. The 'Output' tab is active and highlighted in blue. To the right of the tabs are three icons: a sun (theme toggle), a share icon, and a blue button with a white play icon. Below the tabs, the output text is displayed in a monospaced font. The first line reads 'Shortest word: hi'. The second line reads '=== Code Execution Successful ===' followed by a vertical cursor line.

```
main.c  Output  [Sun] [Share] [Run]
Shortest word: hi
=== Code Execution Successful ===
```

# String strcpy

## 3.String copy Without Strcpy()

### Program:

```
#include <stdio.h>
#include <string.h>

int main()
{
    char Str[100], CopyStr[100];
    int i;

    printf("\n Please Enter any String : ");
    gets(Str);

    for (i = 0; Str[i]!='\0'; i++)
    {
        CopyStr[i] = Str[i];
    }
    CopyStr[i] = '\0';

    printf("\n String that we copied into CopyStr = %s",
CopyStr);
```

```
printf("\n Total Number of Characters that we copied = %d\n",  
i);  
  
    return 0;  
}
```

### OUTPUT:

```
Please Enter any String :  prasanna
```

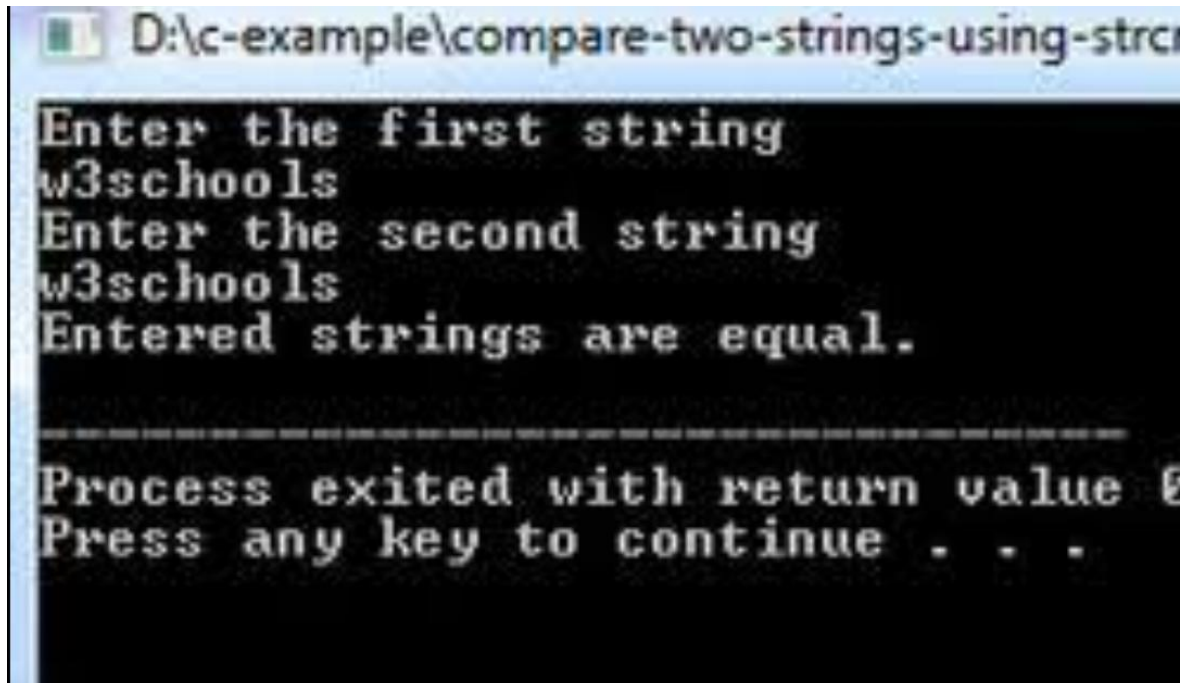
```
String that we copied into CopyStr = prasanna
```

```
Total Number of Characters that we copied =
```

```
8|
```

```
=== Code Execution Successful ===
```

## OUTPUT:



```
D:\c-example\compare-two-strings-using-strcmp>
Enter the first string
w3schools
Enter the second string
w3schools
Entered strings are equal.

Process exited with return value 0
Press any key to continue . . .
```

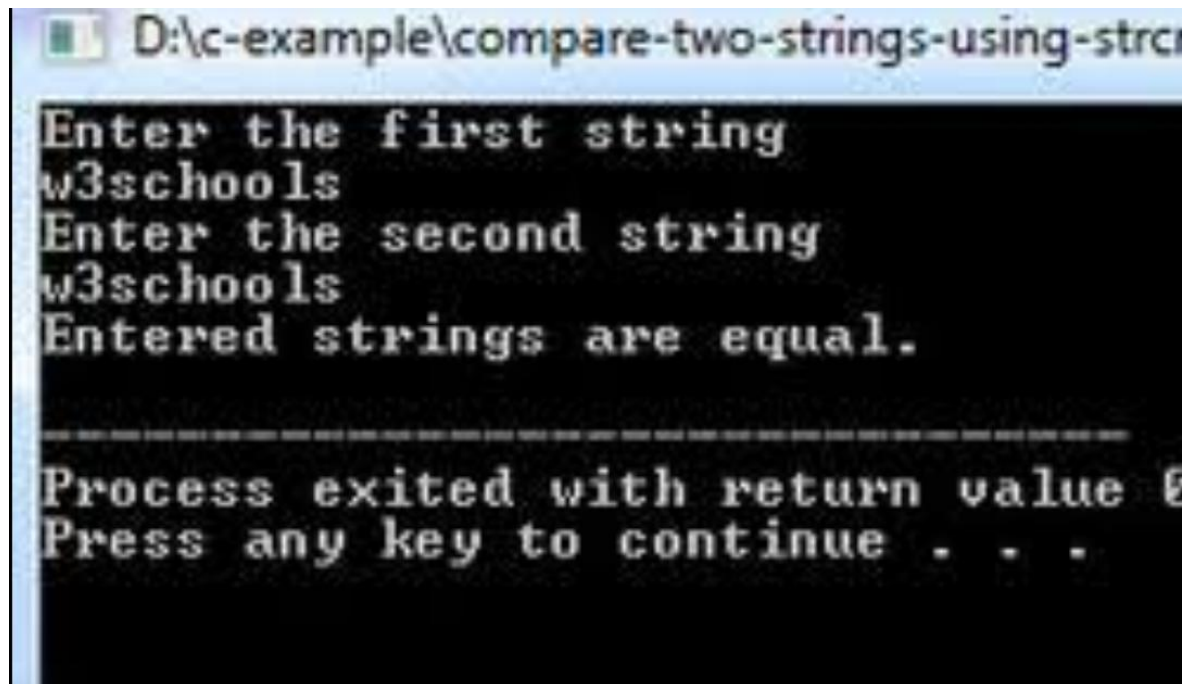
# String strcmp

## 4.Compare String without Strcmp()

### Program:

```
int compareStrings(char *str1, char *str2) {  
    while (*str1 && (*str1 == *str2)) {  
        str1++;  
        str2++;  
    }  
    return *str1 - *str2;  
}
```

## OUTPUT:



```
D:\c-example\compare-two-strings-using-strcmp
Enter the first string
w3schools
Enter the second string
w3schools
Entered strings are equal.
Process exited with return value 0
Press any key to continue . . .
```

# String strcmp

5. Write a program that uses an array of pointers to strings str[]. Receive two strings str1 and str2 and check if str1 is embedded in any of the strings in str[], if str1 is found, then replace it with string 2

```
Char*Str[]={"we will teach you how to .....",  
"Move a mountain ",Level a building",  
"Erase the past",Make a million",  
....all through!"}
```

**Program:**

```
#include <stdio.h>  
#include <string.h>
```

```
#define MAX_STRINGS 10  
#define MAX_LENGTH 100
```

```
void replace_string(char* str[], char* str1, char* str2) {  
    for (int i = 0; i < MAX_STRINGS; i++) {  
        if (str[i] != NULL) {  
            char* ptr = strstr(str[i], str1);
```



```

    if (ptr != NULL) {
        printf("Found '%s' in '%s'\n", str1, str[i]);
        // Replace str1 with str2
        char temp[MAX_LENGTH];
        strcpy(temp, str[i]);
        printf("Replacing '%s' with '%s' in '%s'\n", str1, str2,
str[i]);
        char* token = strtok(temp, str1);
        char new_string[MAX_LENGTH];
        sprintf(new_string, "%s%s%s", token, str2, ptr +
strlen(str1));
        strcpy(str[i], new_string);
        printf("Modified string: %s\n", str[i]);
    }
}
}
}
}

```

```

int main() {
    char* str[MAX_STRINGS] = {
        "We will teach you how to Move a mountain.",
        "Level a building.",
        "Erase the past.",
        "Make a million.",
        "All through!",
        NULL, NULL, NULL, NULL, NULL
    };

    char str1[] = "a ";

```

```
char str2[] = "the ";  
  
replace_string(str, str1, str2);  
  
return 0;  
}
```

## Output:

 Copy code

```
Enter the substring to find: teach
Enter the substring to replace with: show
```

```
Modified strings:
we will show you how to .....
Move a mountain
Level a building
Erase the past
Make a million
....all through!
```