

Summary

Product designer with a strong foundation in UX and a focus on building clear, user-first interfaces. Experienced in turning feedback into functional designs, collaborating closely with developers, and delivering Figma prototypes that scale. Especially interested in solving real-world problems through thoughtful design and simple interactions.

Education

- 2021–Present **Bachelor of Engineering in Computer Science and Engineering**, *Chandigarh University, Punjab*, CGPA: 7.01
- 2021 **Class 12th, CBSE**, *The Wisdom Global School, Haridwar*, Percentage: 79.8%
- 2019 **Class 10th, CBSE**, *DAV Centenary Public School, Haridwar*, Percentage: 76.6%

Internships

- Oct 2024 – **Design Intern**, *Salvation Health-Tech Pvt. Ltd. (Duet)*
- Present
- Revamped the app UI based on user feedback, significantly improving task flow and visual clarity.
 - Created 50+ wireframes and interactive prototypes in Figma to validate feature improvements.
 - Partnered with developers to ensure design fidelity during implementation.
 - Designed 40+ branded visuals, boosting weekly engagement by 20%.
- Jun 2023 – **UI/UX Intern**, *Chandigarh University, Punjab*
- Apr 2024
- Designed UI for internal hackathon websites and event platforms used by 500+ student participants.
 - Delivered 60+ high-quality social media graphics for 20+ campus events, increasing post reach by 40%.
 - Collaborated with a 4-member team including 2 developers and 1 content strategist to deliver on-time assets.

Projects

- 2025 **Personal Portfolio Website**, *Web Developer and Designer (Live Site)*
- Designed and developed a responsive personal portfolio on Replit to showcase 5+ projects.
 - Leveraged Replit's AI agent to implement smooth animations and enhance page interactivity.
 - Improved user experience through feedback-driven iterations, making navigation more intuitive and engaging.
- 2024 **Entertainment & Party Service App**, *UI/UX Designer (View Project)*
- Crafted a dark, pop-themed UI tailored to Gen-Z preferences, enhancing visual engagement.
 - Built 20+ screens in Figma, covering 3 key event discovery and booking flows.
 - Outlined interactive flows for event discovery and booking, optimizing task completion efficiency.
- 2023 **Eclipsify/Grahan – NASA Space App Challenge**, *UX Designer (View Project)*
- Led the design of an immersive mobile app that educates users about eclipses using interactive storytelling.
 - Created 50+ screens with interactive flows in under 36 hours.
 - Illustrated complex space concepts in an accessible way for all ages using custom visuals and UI patterns.
 - Collaborated in a 5-member cross-functional team to build and present a functional prototype under strict deadline.

Skills

- Design Visual Design, UX/UI, Branding, Design Systems, Interaction Design, Design Research
- Tools Figma, Adobe Creative Suite, Canva, Sketch
- Development HTML, CSS, VS Code
- Soft Skills Design Thinking, Cross-functional Collaboration, Teamwork, Communication, Project Management

Achievements & Involvement

- 2023 Patent: Multipurpose Sewage Processing System – 2022
- 2023 Global Nominee, NASA Space App Challenge (Top 10% of 1000+ teams)
- 2023–2024 Branding Executive, Connecting All Circles, Chandigarh University (CAC-CU)
- 2023 Top 4, Hack-O-Octo Hackathon by Google Developer Student Clubs, CU (100+ teams)
- 2023 Completed Introduction to IoT by IIT Kharagpur (Swayam NPTEL)