

CoogSoft Games

“A Guardian’s Quest” Storyboard

Leon awakens in Thornwood Forest, disoriented and discovering the effects of a mysterious sleep potion. He is unaware of how long he was asleep for.



As Leon heads back to Sylvanleaf Haven, the ground beneath him begins to tremble. After the tremor subsides, Leon hastily runs back to the village, his senses on high alert.



Within the village, Leon encounters a group of skeletons, a grim realization dawning upon him – someone has wielded dark magic to summon the undead.

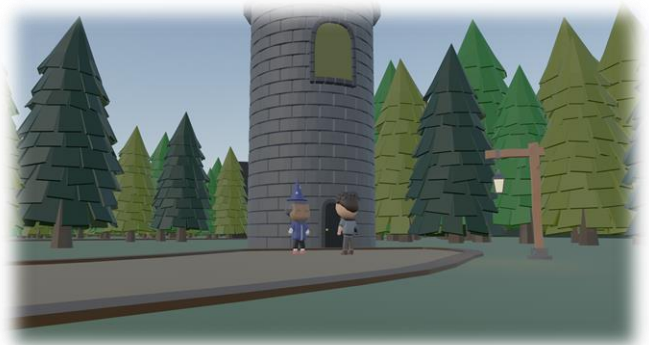
Leon battles and defeats the skeletons. He continues through the forest, finally reaching Sylvanleaf Haven.



Entering Sylvanleaf Haven, Leon hears the shopkeeper scream and defends her store. He finds skeletons attempting to break into the store, prompting him to fight them off and protect the shopkeeper.



The shopkeeper tells him that the first tremor, which happened two days ago, summoned the undead. Being told that the second tremor was larger than the first, he is tasked with checking on the wizard's shop. Upon reaching the wizard, he discovers that the wizard's pupil used dark magic to summon a formidable Boss. This revelation marks the beginning of Leon's magic training arc to confront and defeat the mad wizard and his undead army.



Upon reaching the main village overrun by the elite skeleton boss, Leon battles and defeats the elite skeleton boss, who drops two key items, his enchanted necklace, and its ominous skull.



As Leon picks up the necklace and approaches the fallen skull, the mad wizard appears. In a sudden attack, the wizard knocks Leon back, summoning a wave of slimes before escaping with the skull.



Returning to the wizard, Leon discovers the enchanted properties of the necklace and inherits the elite skeleton's fire AOE attack. The wizard reveals crucial information about an ancient scroll essential to undo the undead ritual, located within the cave – the mad wizard's lair.



Leon ventures into the mad wizard's lair, fights through slimes, and defeats a brute skeleton for the scroll, securing the essential scroll.



Back at the wizard's, Leon learns that defeating the mad wizard is the key to obtaining the skull and the other half of the scroll.



Leon confronts and defeats the mad wizard, retrieves the skull and scroll, then returns to the wizard.



The wizard performs the ritual to reverse the undead curse.



Leon is celebrated by the village as a hero for completing his guardian's quest.



OneDrive with HQ Pictures:

https://uofh-my.sharepoint.com/:f:/g/personal/aquilant_cougarnet_uh_edu/EoQYG2SWRWBDkvOYevY1wGMBlrhR1zxcAJTcF7WAP6K0Ug?e=3PF5aU