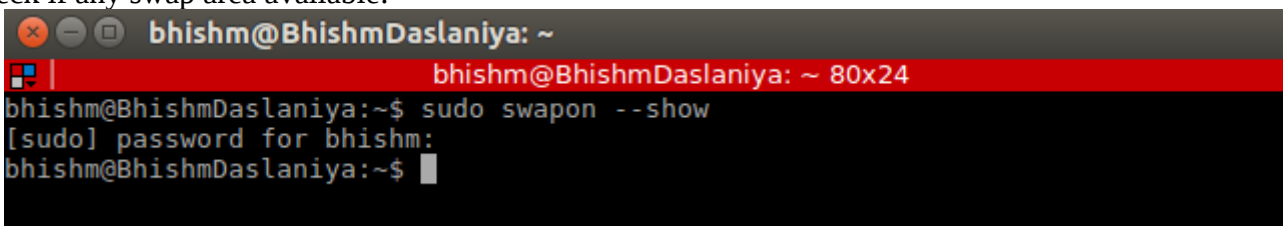
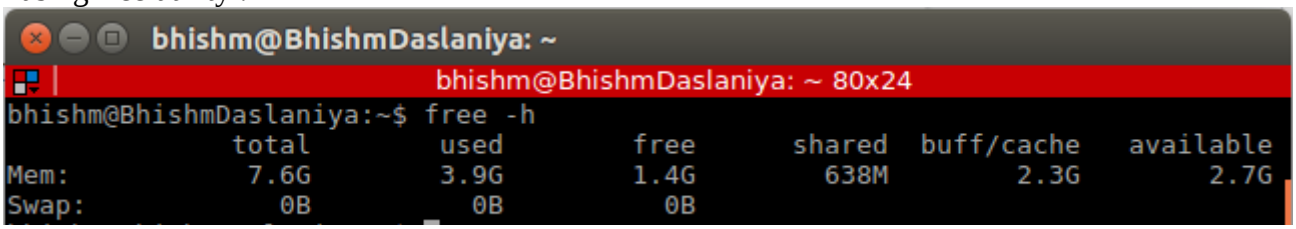
Practical - 8

Aim [A] : Create 1GB swap area in your linux partition and free it. Check the allocation of swap space. Execute following commands to monitor swap space in linux.
a. Swapon
b. use of /proc/swaps
c. free
d. top
e. atop
f. htop
g. glances
h. vmstat

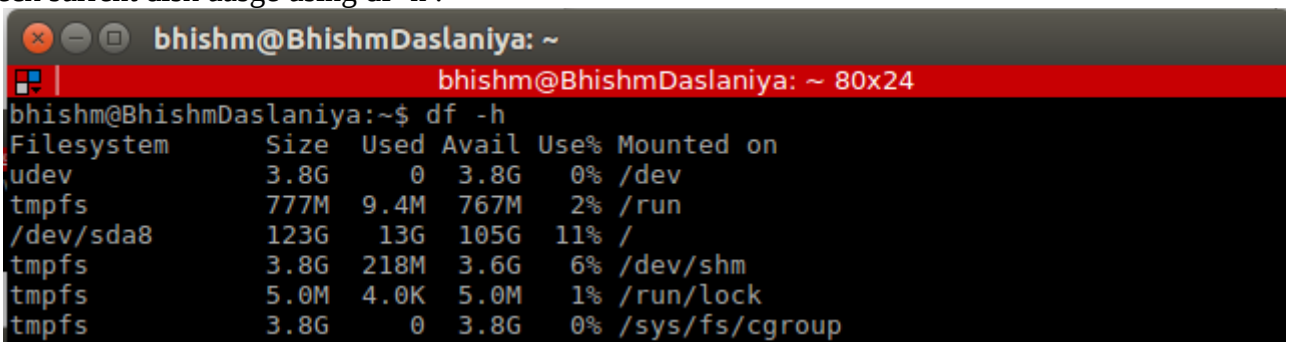
Output :
1. Check if any swap area available:



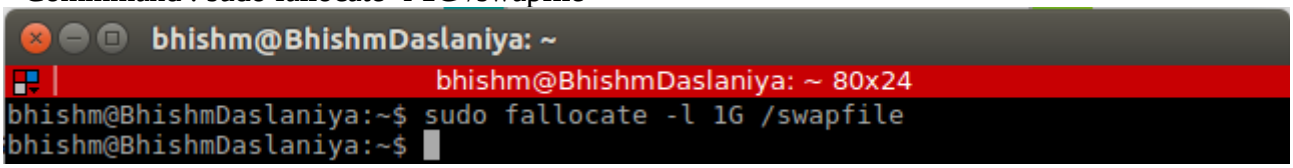
here system does not have any swap space available.
Check using free utility :



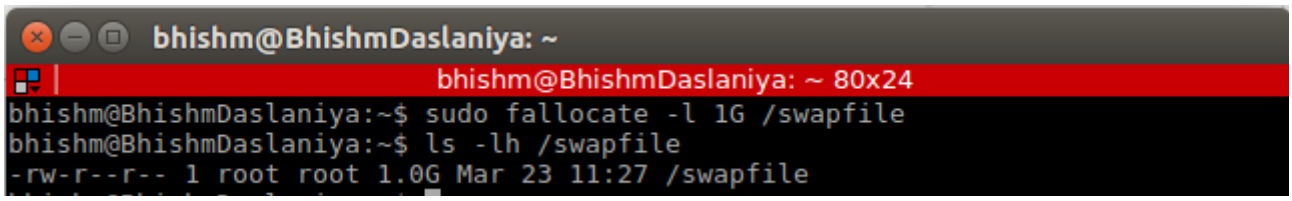
2. Check surrent disk uasge using df -h :



3. Creating Swap area of 1GB:
Commmand : sudo fallocate -l 1G /swapfile

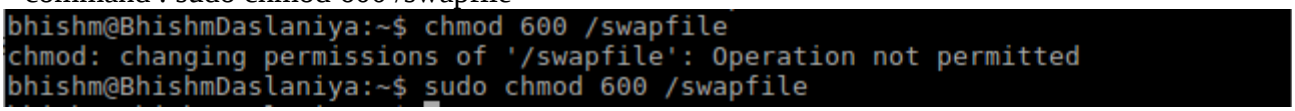


Verify space reserved :
Command : ls -lh /swapfile



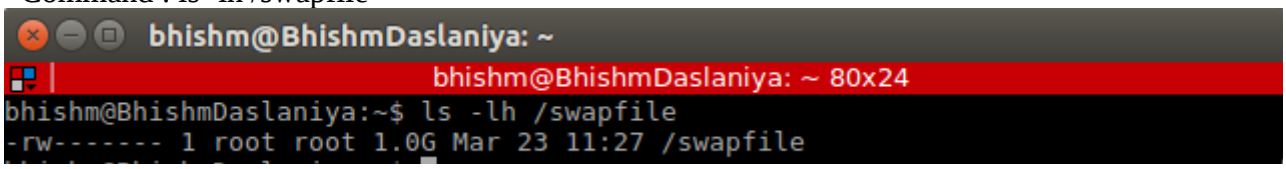
4. Enabling the swap file:

command : sudo chmod 600 /swapfile



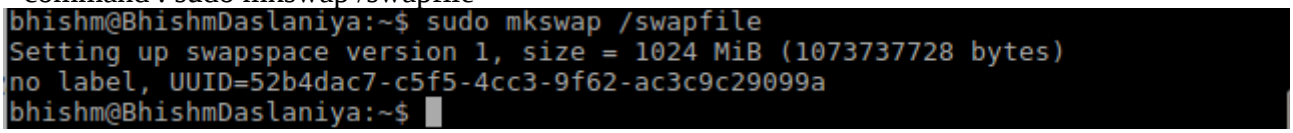
Verify permission:

Command : ls -lh /swapfile



Now mark the file as swap file:

command : sudo mkswap /swapfile



After marking the file, we can enable the swap file, allowing our system to start utilizing it :

command : sudo swapon /swapfile

To make change permanent open the /etc/fstab file and append the following line:

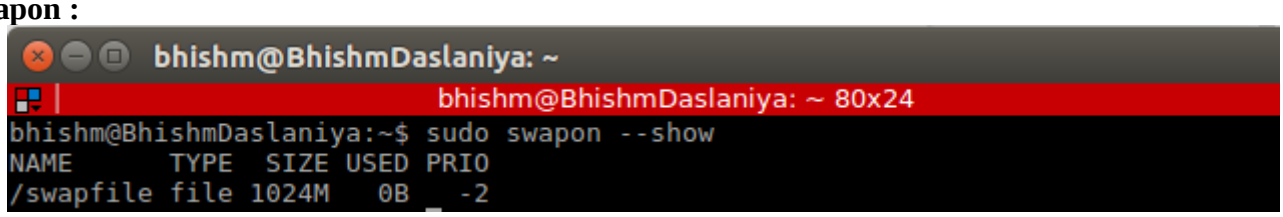
/swapfile swap swap defaults 0 0

[Make sure that you take backup of /etc/fstab if anything goes wrong by typing:

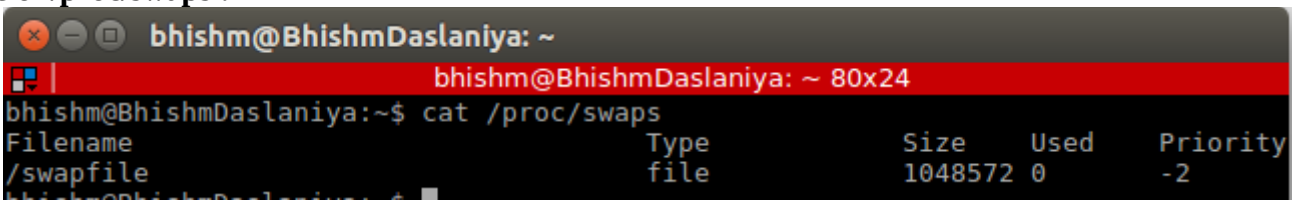
sudo cp /etc/fstab /etc/fstab.bak]

Now execute commands to monitor swap space :

a. swapon :



b. use of /proc/swaps :



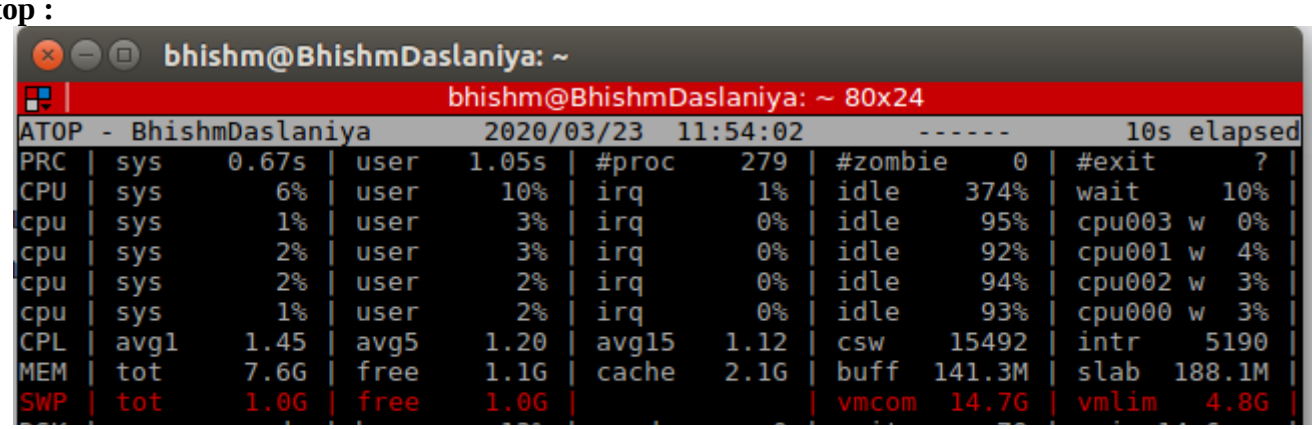
c. free :

```
bhishm@BhishmDaslaniya:~$ free -h
              total        used        free      shared  buff/cache   available
Mem:           7.6G        4.1G        1.1G        678M        2.4G        2.5G
Swap:          1.0G          0B        1.0G
```

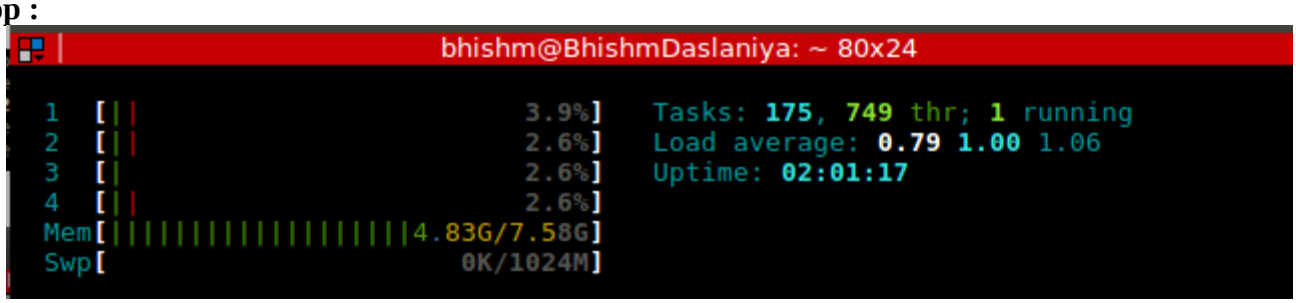
d. top :

```
top - 11:51:01 up  1:56,  2 users,  load average: 1.03, 1.01, 1.06
Tasks: 275 total,   1 running, 221 sleeping,   0 stopped,   0 zombie
%Cpu(s):  4.8 us,  1.5 sy,  0.0 ni, 92.6 id,  0.8 wa,  0.0 hi,  0.2 si,  0.0 st
KiB Mem :  7946892 total,  1137500 free,  4302056 used,  2507336 buff/cache
KiB Swap:  1048572 total,  1048572 free,        0 used.  2590772 avail Mem
```

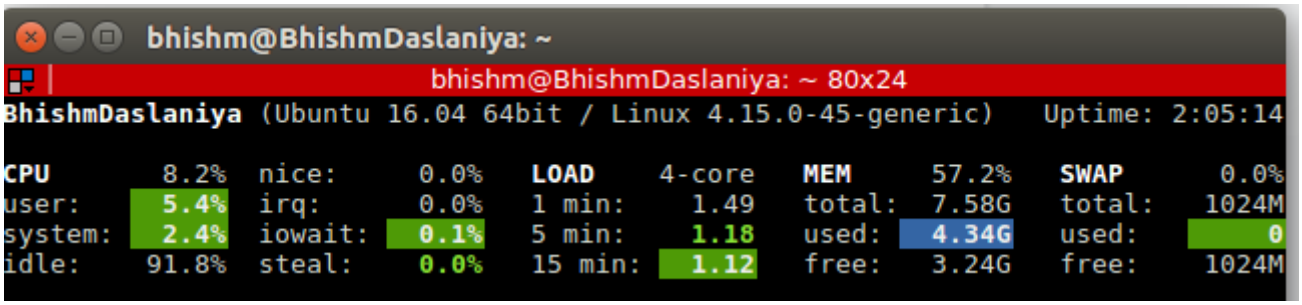
e. atop :



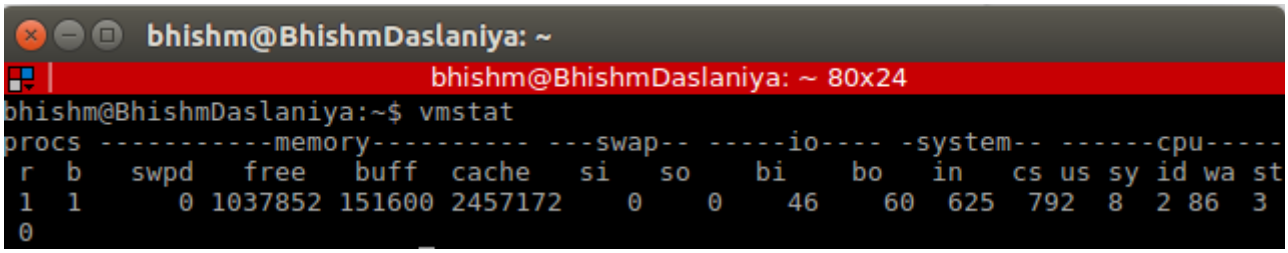
f. htop :



g. glances :



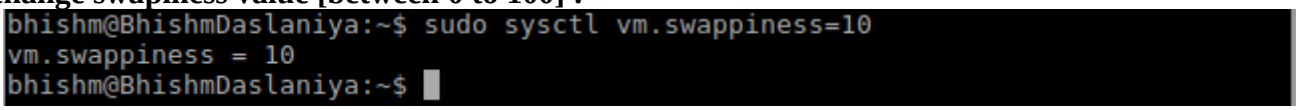
h. vmstat :



For checking current swapiness value:

command : cat /proc/sys/vm/swapiness

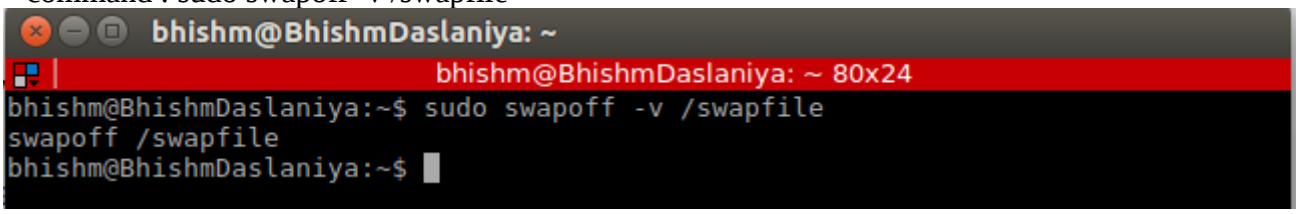
For change swapiness value [between 0 to 100] :



Remove the swap space :

First deactive the swap:

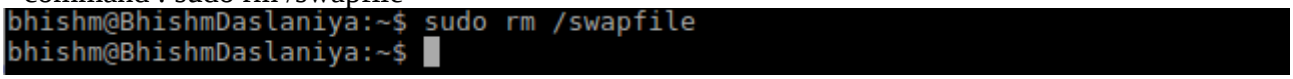
command : sudo swapoff -v /swapfile



If you have added swap file as permanent in /etc/fstab then remve the swap file entry **/swapfile swap swap defaults 0 0** from /stc/fstab.

Finally remove the swap file:

command : sudo rm /swapfile



Aim [B] : Write the simulation Paging Algorithms program for demand paging and show the page scheduling and total number of page faults according to FIFO, LRU, and optimal page replacement algorithm. Assume the memory of ‘n’ frames.

FIFO Page Replacement algorithm:

Code :

```
#include<bits/stdc++.h>
using namespace std;

int present(int table_frame[], int nf, int page){
        for(int i=0; i<nf; i++)
                if(page == table_frame[i])
                        return 1;
        return 0;
}

void printtable(int table_frame[], int nf){
        for(int i=0; i<nf; i++){
                if(table_frame[i] == -1){
                        printf("-- ");
                }else{
```

```
                        printf("%2d ", table_frame[i]);
                    }
            }
            printf("||");
}

int main(){

    //nf-number of frames
    int n,nf,i,pos=0;
    printf("enter number of frames\n");
    scanf("%d",&nf);
    int table_frame[nf];

    for(i=0;i<nf;i++) {
        table_frame[i]=-1;
    }
    printf("enter total number of page requests\n");
    scanf("%d",&n);
    int pages[n];
    printf("enter reference string\n");

    for(i=0;i<n;i++){
        scanf("%d",&pages[i]);
    }

    int count1=0;
    printf("position of frame table after each request\n");

    for(i=0;i<n;i++){
        printf("page table after request from %2d || ",pages[i]);
        if(!present(table_frame,nf,pages[i])){
            table_frame[pos] = pages[i];
            pos = (pos+1)%nf ;//considering it as a queue
            printtable(table_frame,nf);
            printf("page fault\n");
            count1++;
            continue;
        }
        printtable(table_frame,nf);
                    printf("\n");
    }
    printf("\nNumber of page faults : %d\n\n", count1);
}
```

Output :

```
bhishm@BhishmDaslaniya: /media/bhishm/Projects/Internals_of_Operating_System_Lab/Practical_8 93x30
./fifo
enter number of frames
3
enter total number of page requests
20
enter reference string
1 2 3 2 1 5 2 1 6 2 5 6 3 1 3 6 1 2 4 3
position of frame table after each request
page table after request from  1 ||  1 -- -- ||page fault
page table after request from  2 ||  1  2 -- ||page fault
page table after request from  3 ||  1  2  3 ||page fault
page table after request from  2 ||  1  2  3 ||
page table after request from  1 ||  1  2  3 ||
page table after request from  5 ||  5  2  3 ||page fault
page table after request from  2 ||  5  2  3 ||
page table after request from  1 ||  5  1  3 ||page fault
page table after request from  6 ||  5  1  6 ||page fault
page table after request from  2 ||  2  1  6 ||page fault
page table after request from  5 ||  2  5  6 ||page fault
page table after request from  6 ||  2  5  6 ||
page table after request from  3 ||  2  5  3 ||page fault
page table after request from  1 ||  1  5  3 ||page fault
page table after request from  3 ||  1  5  3 ||
page table after request from  6 ||  1  6  3 ||page fault
page table after request from  1 ||  1  6  3 ||
page table after request from  2 ||  1  6  2 ||page fault
page table after request from  4 ||  4  6  2 ||page fault
page table after request from  3 ||  4  3  2 ||page fault

Number of page faults : 14
```

LRU Page Replacement algorithm:
Code :

```
#include<bits/stdc++.h>

int present(int table_frame[], int nf, int page)
{
	for(int i=0; i<nf; i++)
		if(page == table_frame[i])
			return 1;
	return 0;
}

void printtable(int table_frame[], int nf)
{
	for(int i=0; i<nf; i++)
	{
		if(table_frame[i] == -1)
			printf("-- ");
		else
			printf("%2d ", table_frame[i]);
	}
	printf("||");
}


int findpos(int table_frame[], int nf, int pages[], int curr, int np)
```

```
{
        for(int i=0; i<nf; i++)
                if(table_frame[i] == -1)
                        return i;

        int pos[nf] = {0};
        for(int i=0; i<nf; i++)
        {
                pos[i] = -1e9;
                for(int j=curr-1; j>=0; j--)
                        if(pages[j] == table_frame[i])
                        {
                                pos[i] = j;
                                break;
                        }
        }

        int min1 = 1000000, retPos = -1;
        for(int i=0; i<nf; i++)
                if(min1 > pos[i])
                {
                        min1 = pos[i];
                        retPos = i;
                }

        return retPos;
}

int main()
{
        // #ifndef ONLINE_JUDGE
//      // for getting input from input.txt
//      freopen("input.txt", "r", stdin);
//      // for writing output to output.txt
//      freopen("lru.txt", "w", stdout);
//  #endif

   //nf-number of frames
   int n,nf,i,pos=0;

   printf("enter number of frames\n");
   scanf("%d",&nf);
   int table_frame[nf];
   for(i=0;i<nf;i++)
   {
      table_frame[i]=-1;
   }
   printf("enter total number of page requests\n");
   scanf("%d",&n);
   int pages[n];
   printf("enter pages\n");
   for(i=0;i<n;i++)
```

```
    {
        scanf("%d",&pages[i]);
    }
    int count1=0;
    printf("position of frame table after each request\n");
    for(i=0;i<n;i++)
    {
        printf("page table after request from %2d || ",pages[i]);
        if(!present(table_frame,nf,pages[i]))
        {
            int pos = findpos(table_frame,nf,pages,i,n);
            table_frame[pos]=pages[i];

            printtable(table_frame,nf);
            printf("page fault\n");
            count1++;
            continue;
        }
        printtable(table_frame,nf);
                    printf("\n");
    }
    printf("\nNumber of page faults : %d\n\n", count1);
}
```

Output :

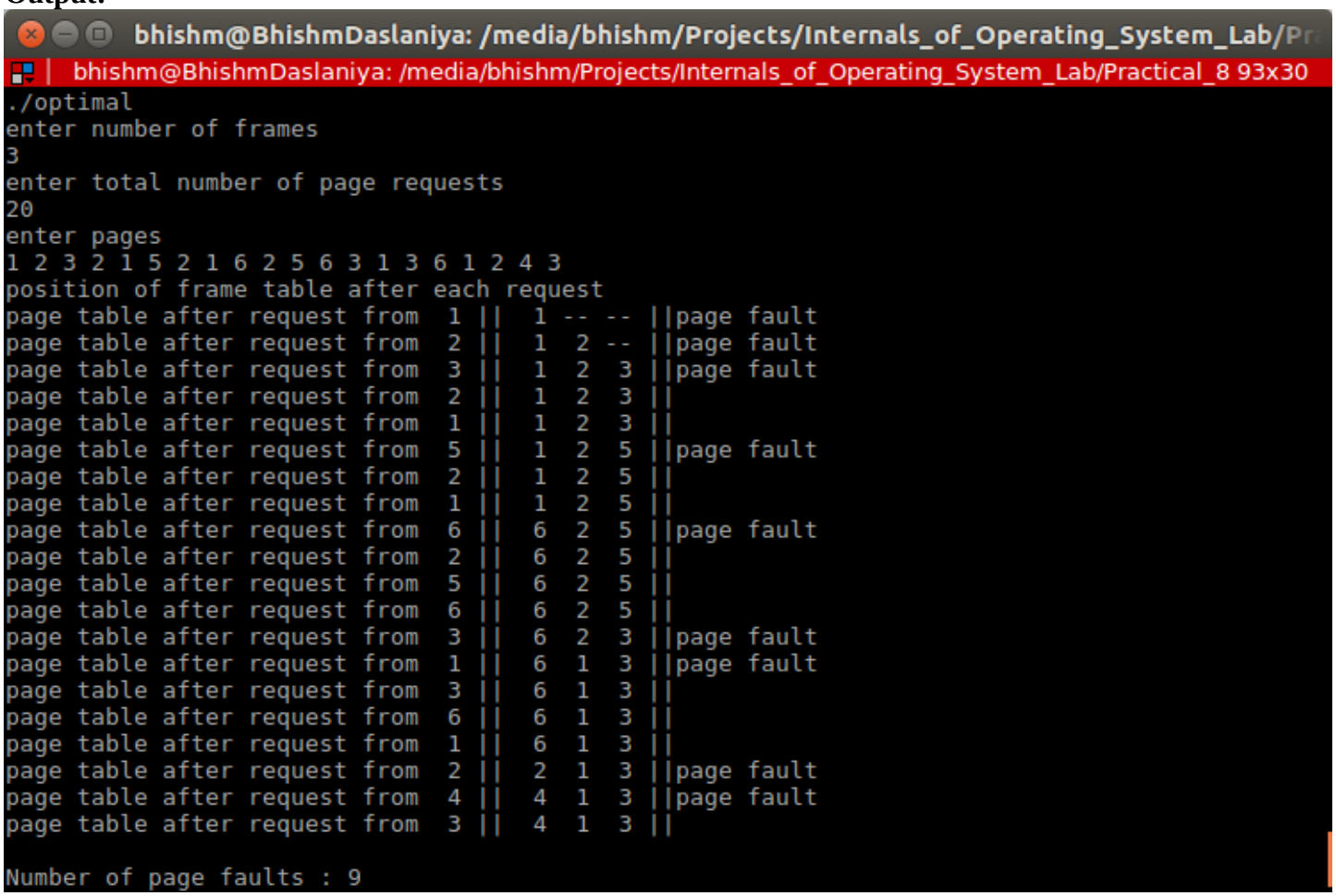
```
bhishm@BhishmDaslaniya: /media/bhishm/Projects/Internals_of_Operating_System_Lab/Practical_8 93x30
./lru
enter number of frames
3
enter total number of page requests
20
enter pages
1 2 3 2 1 5 2 1 6 2 5 6 3 1 3 6 1 2 4 3
position of frame table after each request
page table after request from  1 ||  1 -- -- ||page fault
page table after request from  2 ||  1  2 -- ||page fault
page table after request from  3 ||  1  2  3 ||page fault
page table after request from  2 ||  1  2  3 ||
page table after request from  1 ||  1  2  3 ||
page table after request from  5 ||  1  2  5 ||page fault
page table after request from  2 ||  1  2  5 ||
page table after request from  1 ||  1  2  5 ||
page table after request from  6 ||  1  2  6 ||page fault
page table after request from  2 ||  1  2  6 ||
page table after request from  5 ||  5  2  6 ||page fault
page table after request from  6 ||  5  2  6 ||
page table after request from  3 ||  5  3  6 ||page fault
page table after request from  1 ||  1  3  6 ||page fault
page table after request from  3 ||  1  3  6 ||
page table after request from  6 ||  1  3  6 ||
page table after request from  1 ||  1  3  6 ||
page table after request from  2 ||  1  2  6 ||page fault
page table after request from  4 ||  1  2  4 ||page fault
page table after request from  3 ||  3  2  4 ||page fault

Number of page faults : 11
```

Optimal Page Replacement algorithm :
Code :

```
#include<bits/stdc++.h>

int present(int table_frame[], int nf, int page)
{
	for(int i=0; i<nf; i++)
		if(page == table_frame[i])
			return 1;
	return 0;
}

void printtable(int table_frame[], int nf)
{
	for(int i=0; i<nf; i++)
	{
		if(table_frame[i] == -1)
			printf("-- ");
		else
			printf("%2d ", table_frame[i]);
	}
	printf("||");
}


int findpos(int table_frame[],int nf,int pages[],int curr,int np)
{
   int i,j;
   for(i=0;i<nf;i++)
   {
      if(table_frame[i] == -1)
         return i;
   }

   int pos[nf]={0};
   for(i=0;i<nf;i++)
   {
      pos[i]=1e9;
      for(j=curr+1;j<np;j++)
      {
         if(pages[j]==table_frame[i])
         {
            pos[i]=j;
            break;
         }
      }
   }

   int max1=-1;
   int returnpos=-1;
   for(i=0;i<nf;i++)
   {
```

```
        if(pos[i]>max1)
        {
            max1=pos[i];
            returnpos=i;
        }
    }

    return returnpos;
}

int main()
{
    //nf-number of frames
    int n,nf,i,pos=0;

    printf("enter number of frames\n");
    scanf("%d",&nf);
    int table_frame[nf];
    for(i=0;i<nf;i++)
    {
        table_frame[i]=-1;
    }

    printf("enter total number of page requests\n");
    scanf("%d",&n);
    int pages[n];
    printf("enter pages\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&pages[i]);
    }

    int count1=0;
    printf("position of frame table after each request\n");
    for(i=0;i<n;i++)
    {
        printf("page table after request from %2d || ",pages[i]);
        if(!present(table_frame,nf,pages[i]))
        {
            int pos = findpos(table_frame,nf,pages,i,n);
            table_frame[pos]=pages[i];

            printtable(table_frame,nf);
            printf("page fault\n");
            count1++;
            continue;
        }
        printtable(table_frame,nf);
                    printf("\n");
    }
    printf("\nNumber of page faults : %d\n\n", count1);
}
```

Output:



Conclusion: From this practical I have learnt about swap area and how to create it and some useful commands to monitor swap area and also learnt about how to implement page replacement algorithms in C/C++.