

Printing C:\Users\bhitt\Desktop\Computer_Architecture\Simple_Computer_Simulation_3\src\simple_computer_simulation\Printer.java at :

```
1  /*
2      Printer
3      -displays the content of its integer buffer.
4      Precedes the value
5      with the string ">>" to flag it as output from
6      the program.
7      Note: the blank spaces following the * and >>.
8  */
9  package simple_computer_simulation;
10
11  /**
12   * @author bhitt
13   */
14  public class Printer {
15      //Properties
16      private Integer buffer;
17
18      //Default Constructor
19      Printer() {
20          buffer=0;
21      }
22
23      //Constructor
24      Printer(Integer buff) {
25          buffer = buff;
26      }
27
28      //Accessor
29      Integer getBuffer() {
30          return buffer;
31      }
32
33      //Mutator
```

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```
33     void setBuffer(Integer buff) {  
34         buffer = buff;  
35     }  
36  
37  
38 }  
39
```