

```
1  /*
2      Control Lines: used to send signals to
coordinate
3      and manage the activities of the motherboard
components
4      Read  -> 0
5      Write -> 1
6  */
7  package simple_computer_simulation;
8
9  /**
10   *
11   * @author bhitt
12   */
13  public class ControlLines {
14      //Properties
15      private Integer val;
16
17      //Default Constructor
18      ControlLines() {
19          val=0;
20      }
21
22      //Mutator
23      Integer set(Integer value){
24          //set the signal to read or write
25          val = value;
26          return val;
27      }
28
29      //Accessor
30      Integer get(){
31          return val;
32      }
```

Printing C:\Users\bhitt\Desktop\Computer_Architecture\Simple_Computer_Simulation_3\src\simple_computer_simulation\ControlLines.jav

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34 }

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