Program - 13

<u>Title</u>: Write a Program to Implement the Binary Search Tree Operations.

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Code:
#include <stdio.h>
#include <stdlib.h>
// Define the tree node structure
struct node {
  int data;
  struct node* left;
  struct node* right;
};
// Function to create a new node
struct node* createNode(int val) {
  struct node* newNode = (struct node*) malloc(sizeof(struct node));
  newNode->data = val;
  newNode->left = NULL;
  newNode->right = NULL;
  return newNode;
// Function to insert a value into the tree
struct node* insert(struct node* root, int val) {
  if (root == NULL) {
    return createNode(val);
  } else if (val < root->data) {
    root->left = insert(root->left, val);
  } else {
    root->right = insert(root->right, val);
  return root;
// Function to search for a value in the tree
struct node* search(struct node* root, int val) {
  if (root == NULL | | root->data == val) {
    return root;
  } else if (val < root->data) {
    return search(root->left, val);
  } else {
    return search(root->right, val);
}
// Function to print the tree in-order
void inOrder(struct node* root) {
  if (root != NULL) {
    inOrder(root->left);
    printf("%d ", root->data);
    inOrder(root->right);
}
// Main function to test the tree implementation
int main() {
```

<pre>struct node* root = NULL; int n, val; printf("Enter the number of nodes: "); scanf("%d", &n); printf("Enter the values:\n"); for (int i = 0; i < n; i++) { scanf("%d", &val); root = insert(root, val); } printf("In-order traversal: "); inOrder(root); printf("\n"); printf("Enter a value to search for: "); scanf("%d", &val); struct node* result = search(root, val); if (result == NULL) { printf("%d was not found in the tree.\n", val); } else { printf("%d was found in the tree.\n", val); } return 0; } Output: Enter the number of nodes: 5 Enter the values: 1 4 3 8 2 In-order traversal: 1 2 3 4 8 Enter a value to search for: 4 4 was found in the tree.</pre>	
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