## Program - 06

<u>Title</u>: Write a Program to implement the operations of Queue using array.

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Code:
#include <stdio.h>
#define MAX_SIZE 100
// Queue structure
struct Queue {
  int arr[MAX_SIZE];
  int front;
  int rear;
};
// Initialize a new queue
void initQueue(struct Queue* queue) {
  queue->front = -1;
  queue->rear = -1;
}
// Check if queue is empty
int isEmpty(struct Queue* queue) {
  return queue->front == -1;
}
// Check if queue is full
int isFull(struct Queue* queue) {
  return queue->rear == MAX_SIZE - 1;
}
// Add an integer to the back of the queue
void enqueue(struct Queue* queue, int data) {
  if (isFull(queue)) {
    printf("Queue is full!\n");
    return;
  if (isEmpty(queue)) {
    queue->front = 0;
  queue->rear++;
  queue->arr[queue->rear] = data;
// Remove an integer from the front of the queue
int dequeue(struct Queue* queue) {
  if (isEmpty(queue)) {
    printf("Queue is empty!\n");
    return 0;
  int data = queue->arr[queue->front];
  if (queue->front == queue->rear) {
    queue->front = -1;
    queue->rear = -1;
  } else {
    queue->front++;
  return data;
```

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// Return the front integer of the queue without removing it
int peek(struct Queue* queue) {
  if (isEmpty(queue)) {
    printf("Queue is empty!\n");
    return 0;
  }
  return queue->arr[queue->front];
// Main function
int main() {
  struct Queue queue;
  initQueue(&queue);
  int choice, data;
  do {
    printf("1. Enqueue\n");
    printf("2. Dequeue\n");
    printf("3. Peek\n");
    printf("4. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
      case 1:
         printf("Enter data to enqueue: ");
         scanf("%d", &data);
         enqueue(&queue, data);
         break;
      case 2:
         printf("Dequeued data: %d\n", dequeue(&queue));
         break;
      case 3:
         printf("Front data: %d\n", peek(&queue));
         break;
      case 4:
         printf("Exiting program...\n");
         break;
      default:
         printf("Invalid choice!\n");
         break;
    }
  } while (choice != 4);
  return 0;
```