

Progam 02					
Demonstration of Programs to Understand Structure & Unions.					
a. Structure					
<table><tr><th>Input</th><th>Output</th></tr><tr><td><pre>#include &lt;iostream&gt; #include &lt;string&gt; using namespace std;  struct Person {     string name;     int age;     string occupation; };  int main() {     Person person1;     person1.name = "John";     person1.age = 30;     person1.occupation = "Engineer";      cout &lt;&lt; "Name: " &lt;&lt; person1.name &lt;&lt; endl;     cout &lt;&lt; "Age: " &lt;&lt; person1.age &lt;&lt; endl;     cout &lt;&lt; "Occupation: " &lt;&lt; person1.occupation &lt;&lt; endl;      return 0; }</pre></td><td><pre>Name: John Age: 30 Occupation: Engineer</pre></td></tr></table>	Input	Output	<pre>#include &lt;iostream&gt; #include &lt;string&gt; using namespace std;  struct Person {     string name;     int age;     string occupation; };  int main() {     Person person1;     person1.name = "John";     person1.age = 30;     person1.occupation = "Engineer";      cout &lt;&lt; "Name: " &lt;&lt; person1.name &lt;&lt; endl;     cout &lt;&lt; "Age: " &lt;&lt; person1.age &lt;&lt; endl;     cout &lt;&lt; "Occupation: " &lt;&lt; person1.occupation &lt;&lt; endl;      return 0; }</pre>	<pre>Name: John Age: 30 Occupation: Engineer</pre>	
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