

## JAVA LAB - 08 - Interface

Program 1:

```
C:\Users\Admin\Desktop\cs065>java Demo  
implementation of method1
```

Program 2:

```
C:\Users\Admin\Desktop\cs065>java Main  
Dog barks  
Dog eats bones
```

Program 3:

```
C:\Users\Admin\Desktop\cs065>java CarMain  
Sedan is starting  
Sedan is driving
```

Program 4:

```
C:\Users\Admin\Desktop\cs065>java DocMain  
Printing document  
Showing document preview
```

## Program 5:

19-11-24

### LAB-8 (Interface)

Program 1:

O/p: implementation of method1

Program 2:

O/p: Dog barks

Dog eats bones

Program 3:

O/p: Sedan is starting

Sedan is driving

Program 4:

O/p: Printing document

Showing document preview

Program 5:

```
import java.util.*;
```

```
interface Polygon
```

```
{
```

```
    public int getPerimeter();
```

```
    public abstract int getArea();
```

```
}
```

```
class Triangle implements Polygon
```

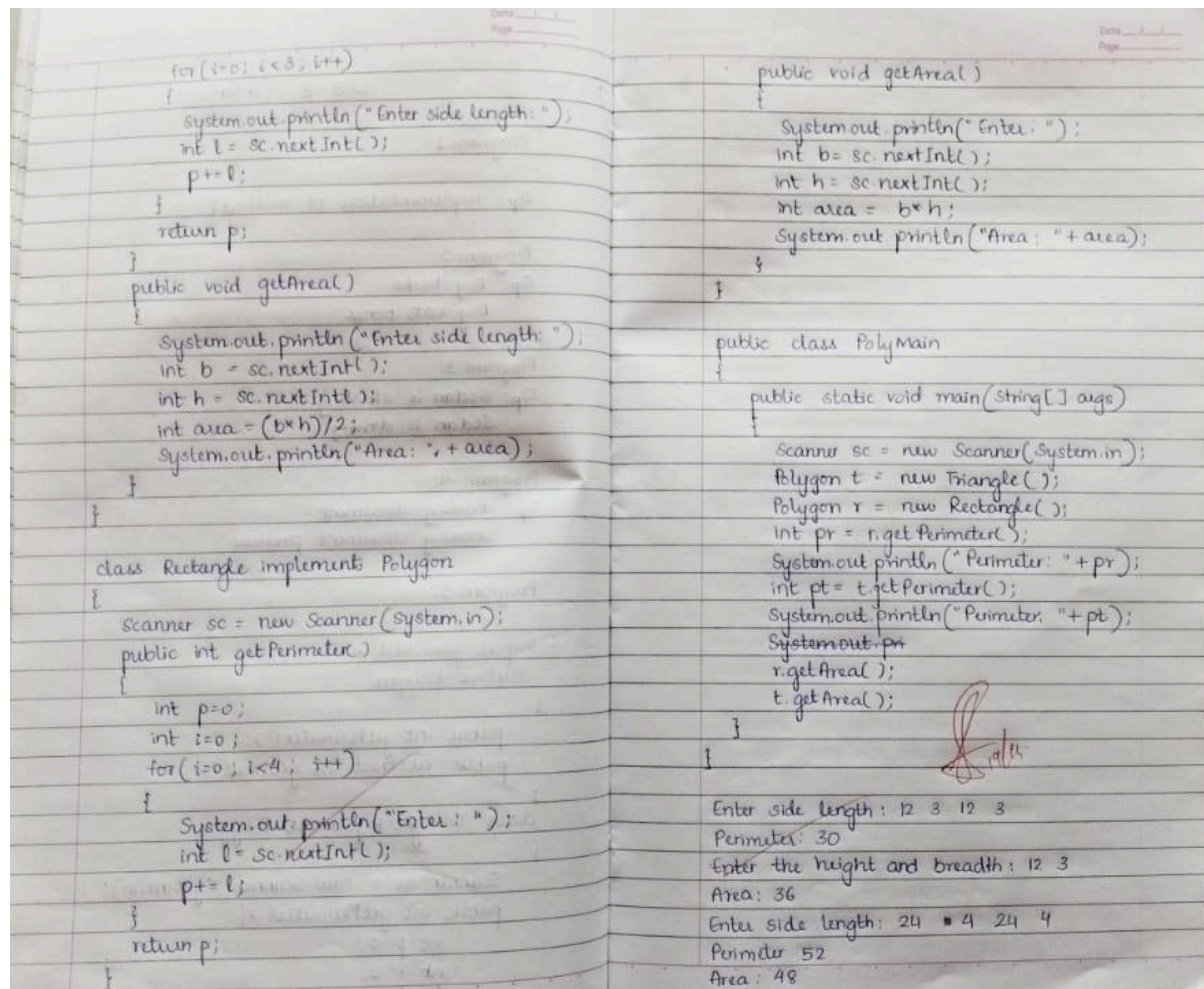
```
{
```

```
    Scanner sc = new Scanner(System.in);
```

```
    public int getPerimeter() {
```

```
        int p = 0;
```

```
        int i = 0;
```



```

C:\Users\Admin\Desktop\cs065>java PolyMain
Enter the side length:
12
Enter the side length:
3
Enter the side length:
12
Enter the side length:
3
Perimeter: 30
Enter the height and breadth:
12 3
Area: 36
Enter the side length:
24
Enter the side length:
4
Enter the side length:
24
Perimeter: 52
Enter the height and breadth:
4
24
Area: 48

```