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Informação

Have you thought about these careers in gaming?

Have you considered the possibility of taking your passion for gaming and turning it into a long and successful career? Now a multi-billion dollar industry, there are many gaming career options to choose from, both on the technical and creative sides of the field. If you have the **commitment**, skills, and drive to immerse yourself in the world of video games, the possibilities are endless.

Games Designer

Are you **brimming** with ideas for video games? If so a video game designer could be the career for you. In this job, you'll come up with the concepts that eventually become video games. You'll develop the storylines and characters, then work with a creative team of designers and developers through the game production process to bring your game to life.

Software Developer and Game Programmer

As a software developer and computer programmer, you'll turn the games designer's vision into a playable and controllable game. On the more technical side of games design, you'll use programming languages and 'engines' to **enhance** gameplay. Developers design the software that makes games work the way the designers have envisioned, while programmers use problem-solving skills to create the code that turns the games designers' ideas into instructions that video game systems can read.

Audio Engineer

Have you ever thought about what goes into how a game sounds? That's where the audio engineer comes in. They use computers and electrical sound equipment to create everything you hear in a game, from sound effects to ambient **noise**, background music, and voice-overs. Sound has become a huge part of the gaming experience.

Games Animator

Do you have the skills to create memorable characters that will visually appeal to players? The ability to bring video games to life visually is becoming increasingly valuable within the gaming industry. Animators are responsible for using specialist software to create a series of pictures that visually represent the movement and **behavior** of characters within a game.

If you've got the passion to be a games animator, our Games Software Design and Production course will help you get there.

Interpreters and Translators

The gaming industry is global marketplace meaning games need to be translated in order to be marketed to international audiences. Interpreters will convert the characters' dialogue into various languages, while translators will change the instructions and documentation from their original languages so they are **understood** globally.

If you're not bilingual, don't worry. There are plenty of ways to start learning a second language as an adult, including university courses.

Game Play Tester

Now we come to play the games! Unfortunately, it's not as simple as it sounds due to a heavy focus on quality assurance. Game testers work their way around the game to make sure it functions correctly and game instructions and documentation are clear. They look for **glitches** and bugs in the system and report their findings to the designers and developers. It's a pretty cool job if you like problem solving and gaming!

Adapted from: <https://www.murdoch.edu.au/news/series/articles/future-in-technology/have-you-thought-about-these-eight-careers-in-gaming>

Questão 1

Correto

Atingiu 1,00 de 1,00

Faça a associação das palavras em destaque no texto com o seu significado.

brimming	<input type="text" value="repleto"/>	✓
understood	<input type="text" value="compreendido(s)"/>	✓
glitches	<input type="text" value="falhas/erros técnicos"/>	✓
commitment	<input type="text" value="comprometimento/ compromisso"/>	✓
behavior	<input type="text" value="comportamento"/>	✓
noise	<input type="text" value="barulho"/>	✓
enhance	<input type="text" value="melhorar"/>	✓

Sua resposta está correta.

A resposta correta é: brimming → repleto, understood → compreendido(s), glitches → falhas/erros técnicos, commitment → comprometimento/ compromisso, behavior → comportamento, noise → barulho, enhance → melhorar.

Questão 2

Correto

Atingiu 1,00 de 1,00

Associe as informações do texto adequadamente.

sound effects, ambient noise, background music and voice-overs	<input type="text" value="elementos sonoros de um jogo"/>	✓
Games Software Design and Production	<input type="text" value="Curso que ajuda na formação de um animador de jogos."/>	✓
games designer, software developer, game programmer, games artist	<input type="text" value="Exemplos de carreiras no mundo de video games"/>	✓
multi-billion dollar industry	<input type="text" value="indústria de jogos"/>	✓

Sua resposta está correta.

A resposta correta é: sound effects, ambient noise, background music and voice-overs → elementos sonoros de um jogo, Games Software Design and Production → Curso que ajuda na formação de um animador de jogos., games designer, software developer, game programmer, games artist → Exemplos de carreiras no mundo de video games, multi-billion dollar industry → indústria de jogos.

Questão 3
Correto
Atingiu 1,00 de 1,00

Leia a frase do texto e assinale qual é a referência do pronome IT.

Game testers work their way around the game to make sure **it** functions correctly and game instructions and documentation are clear.

Escolha uma opção:

- ☒ game ✓
- ☐ game testers
- ☐ documentation
- ☐ game instructions
- ☐ their way

Sua resposta está correta.
A resposta correta é: game

Questão 4
Correto
Atingiu 1,00 de 1,00

Considerando as possíveis profissões mencionadas, relacione corretamente as suas funções, conforme as informações do texto.

GAMES DESIGNER () ✓)

SOFTWARE DEVELOPER () ✓)

GAME PROGRAMMER () ✓)

AUDIO ENGINEER () ✓)

GAMES ANIMATOR () ✓)

INTERPRETERS () ✓)

TRANSLATORS () ✓)

GAME PLAY TESTER () ✓)

Sua resposta está correta.
A resposta correta é:
Considerando as possíveis profissões mencionadas, relacione corretamente as suas funções, conforme as informações do texto.

GAMES DESIGNER ([desenvolvimento de personagens e enredos de jogo]) a que faz o jogo funcionar da maneira que o 'game designer' pensou

SOFTWARE DEVELOPER ([desenvolvimento do programa que faz o jogo funcionar da maneira que o 'game designer' pensou])

GAME PROGRAMMER ([criação de códigos que transformam as ideias do 'game designer' em instruções que o sistema do video game consiga ler])

AUDIO ENGINEER ([criação de efeitos sonoros do jogo através de equipamento de som e computadores])

GAMES ANIMATOR ([criação visual das personagens, seus movimentos e comportamento durante o jogo])

INTERPRETERS ([conversão do diálogo das personagens em várias línguas])

TRANSLATORS ([mudança de instruções e documentação do jogo para outras línguas])

GAME PLAY TESTER ([verificação da funcionalidade correta do jogo, em busca de falhas no sistema a serem reportadas aos 'game designers' e desenvolvedores do jogo])

Informação

Repetição do texto.

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Questão 5

Correto

Atingiu 1,00 de 1,00

Assinale as afirmações CORRETAS em relação ao texto.

Escolha uma ou mais:

- ☒ Tradutores e interpretes são importantes para a internacionalização do jogo, tornando-o acessível linguisticamente com vistas ao mercado global. ✓ The gaming industry is a global marketplace meaning games need to be translated in order to be marketed to international audiences. Interpreters will convert the characters' dialogue into various languages, while translators will change the instructions and documentation from their original languages so they are understood globally.
- ☐ Para fazer parte dessa indústria de jogos, com uma profissão como designer, animador ou programador de video games não é necessário se preocupar com formação específica.
- ☐ O engenheiro de audio tem um papel importante na criação da ambientação perfeita, assim como na solução de problemas gráficos e de interpretação das falas.
- ☒ As carreiras ligadas à indústria de jogos são várias, atendendo tanto a parte técnica quanto a parte criativa da área. ✓ there are many gaming career options to choose from, both on the technical and creative sides of the field.
- ☒ O texto inicialmente traz a ideia de unir o agradável - jogar video-games - ao útil, que seria obter uma carreira nesta indústria multi-bilionária de jogos. ✓ Correto. Have you considered the possibility of taking your passion for gaming and turning it into a long and successful career? Now a multi-billion dollar industry, there are many gaming career options to choose from, both on the technical and creative sides of the field.

Sua resposta está correta.

As respostas corretas são: O texto inicialmente traz a ideia de unir o agradável - jogar video-games - ao útil, que seria obter uma carreira nesta indústria multi-bilionária de jogos., Tradutores e interpretes são importantes para a internacionalização do jogo, tornando-o acessível linguisticamente com vistas ao mercado global., As carreiras ligadas à indústria de jogos são várias, atendendo tanto a parte técnica quanto a parte criativa da área.

Questão 6

Correto

Atingiu 1,00 de 1,00

Durante o texto algumas perguntas foram feitas questionando o leitor sobre as suas habilidades, de forma a encontrar a profissão ideal no mundo do jogos. Diante disso, foi possível inferir que para ser animador de jogos é preciso estar repleto de ideias para video-games, para ser engenheiro de áudio precisa saber como se faz efeitos sonoros, para ser desenvolvedor do programa do jogo precisa saber linguagem de programação e para ser o "game play tester" precisa gostar de jogar e ser bilingue.

Escolha uma opção:

- ☐ Verdadeiro
- ☒ Falso ✓

A afirmação tem vários erros. Dentre eles, o game play tester não precisa ser bilingue, e sim o intérprete ou tradutor.

A resposta correta é 'Falso'.

Questão 7

Correto

Atingiu 1,00 de 1,00

A frase condicional do texto: " If you have the commitment, skills and drive to immerse yourself in the world of video games, the possibilities are endless. " é de qual tipo?

Escolha uma opção:

- ☒ tipo 0 ✓ Correto, neste caso, temos presente nas duas orações.
- ☐ tipo 1

Sua resposta está correta.

A resposta correta é: tipo 0

Questão 8

Correto

Atingiu 1,00 de 1,00

Complete as condicionais com os verbos no tempo adequado - considere as indicações tipo 0 e tipo 1.

(Type 1) If the hotel offers a computer with internet, John will play videogames most of the time.

(Type 1) Let's check if the Games design course is good.

(Type 0) If you play video games, somehow you contribute to this multi-billion dollar industry.

(Type 0) She told me that if there isn't a good game to play, she always gets bored.

Questão 9

Correto

Atingiu 1,00 de 1,00

Verifique se compreendeu a diferença estrutural entre as condicionais de tipo 0 e 1, classificando as frases a seguir.

type1 ☐ ☒ **If** he calls you, you should go.

type1 ☐ ☒ **If** you don't hurry, you will miss the bus.

type 0 ☐ ☒ **If** people eat too much, they get fat fastly.

type 0 ☐ ☒ You get sick **if** you dress thin clothes in cold weather.

type1 ☐ ☒ **If** Sally is late again I will be mad.

