

EXPERIMENT - 2

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Class - CE 2

Batch - A

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Feedback of demo lecture of new teacher

1.Research:

- Research on student feedback for demo lectures reveals that students value and engaging teaching methods, interaction with teachers, etc.
- Feedback also highlights the importance of well-prepared, clear, and organized demonstrations.
- The effective demo lectures incorporate active learning elements and clear communication to foster student engagement and enhance learning outcomes.

2.Analysis:

- **Lack of Preparation:**

Improvisation or not having a backup plan for the lesson leaves students bored or confused.

- **Failing to Bond with Students:**

The demo feels like a rehearsal, and the teacher doesn't establish a genuine connection.

- **Inability to Adapt:**

Not adjusting the teaching style to suit the students' needs and their current level of understanding.

3. Ideate:

- **Engaging activities:**

Interactive activities like games, pair work, and mini-presentations keep students interested and prevent monotony.

- **Student participation:**

Allowing students to take control and interact with each other leads to faster learning.

- **Structure and clarity:**

A well-planned lesson with a clear introduction, topic explanation, and conclusion is appreciated.

4. Build:

```
#include <stdio.h>
```

```
int main( ) {  
    int content, delivery, clarity, interaction;  
    float average;  
  
    printf(" Demo Lecture Feedback\n");  
  
    printf("Rate the following (1 = Poor, 5 = Excellent)\n");  
  
    printf("1. Content quality: ");  
    scanf("%d", &content);
```

```

printf("2. Delivery (voice, confidence): ");
scanf("%d", &delivery);

printf("3. Clarity of explanation: ");
scanf("%d", &clarity);

printf("4. Interaction with students: ");
scanf("%d", &interaction);

// Calculate average rating
average = (content + delivery + clarity + interaction) / 4.0;

printf("\nFeedback Summary\n");
printf("Average Rating: %f / 5\n", average);

if (average >= 4.5){
    printf("Feedback: Excellent teaching demo\n");
}
else if{
    (average >= 3.5)
    printf("Feedback: Very Good. Minor improvements suggested.\n");
}

else if {
    (average >= 2.5)
    printf("Feedback: Average. Needs more clarity and engagement.\n");
}

else{
    printf("Feedback: Below Average. Major improvements needed.\n");
}

printf("\n");

return 0;
}

```

5. Testing :

Output -

Rate the following (1 = Poor, 5 = Excellent)

1. Content quality: 5
2. Delivery (voice, confidence): 4
3. Clarity of explanation: 4
4. Interaction with students: 5

Feedback Summary

Average Rating: 4.50 / 5

Feedback: Excellent teaching demo

6.Implement :

1. Objective:

To evaluate the teaching skills, subject knowledge, communication, and classroom management of a new teacher before final appointment.

2. Execution:

The new teacher delivers the lecture in front of students and a panel of evaluators.

3. Feedback and Decision:

Collect written or oral feedback from students and evaluators.

7.Reference :

[What is the Importance of Student Feedback & Ways to Collect Student Feedback](#)

8.Conclusion :

It should involve summarizing key takeaways, providing positive feedback, and extending encouragement for future learning. The teacher should also express gratitude for the students' participation, suggest how the new lesson connects to the next, and end on a high-energy, enthusiastic note to inspire continued interest and engagement.