

Linear Programming

Problem Set 4 – CS 6515/4540 (Fall 2025)

Solution to problem set 4, question 15

15 Facility Location

We analyze the same LP-rounding algorithm from class, except that now each ball B_j has radius

$$r_j = \frac{4}{3} \cdot L_j, \quad L_j = \sum_i d(i, j) y_{ij}^*,$$

instead of radius $2L_j$. As defined y_{ij}^* are the fractional assignment variables, that consumer j is assigned to facility i , in the LP relaxation.

As in the 6-approximation analysis, the algorithm processes facilities in nondecreasing order of L_j , and selects a ball B_j if it does not intersect any previously chosen ball. Thus, the chosen balls are disjoint.

For finding the appropriate LP-relaxation for the assignment cost. Suppose we don't open a facility in B_j , then by the greedy selection process, B_j intersects with some ball B_k with $L_k \leq L_j$. Hence, the distance between j and a facility in B_k is at most

$$d(j, k) \leq \frac{4}{3} L_j + \frac{8}{3} L_k \leq 4L_j.$$

Therefore, after our transformation the total assignment cost $\leq 4L_j$.

Consider a ball B_j where the algorithm opens a facility. Let p be the fraction of j 's fractional mass that lies *outside* B_j . Then, every such point has distance at least $\frac{4}{3}L_j$ from j , so the expected distance satisfies

$$\mathbb{E}[\text{distance from } j] \geq p \cdot \frac{4}{3} L_j.$$

But by our definition L_j is the average fractional connection cost, so this expectation is at most L_j . Hence

$$p \cdot \frac{4}{3} L_j \leq L_j \Rightarrow p \leq \frac{3}{4}.$$

Therefore, at least $1 - p \geq \frac{1}{4}$ of the mass must lie inside B_j . In other words,

$$\sum_{i \in B_j} y_{ij}^* \geq \frac{1}{4}.$$

and by our constraints, we also know

$$y_{ij}^* \leq x_i^*$$

Since we choose to open the cheapest facility in B_j , its cost can be charged to this fractional opening mass. This implies that the total facility opening cost is at most

$$\leq 4 \cdot \sum_i f_i x_i^*,$$

where x_i^* are the LP facility opening variables. Thus the facility cost is bounded by 4-times the optimal cost.

Therefore, By modifying the radius of each ball to $\frac{4}{3}L_j$, the same greedy LP-rounding algorithm achieves a 4-approximation for the facility location problem, improving over the 6-approximation bound from class.