

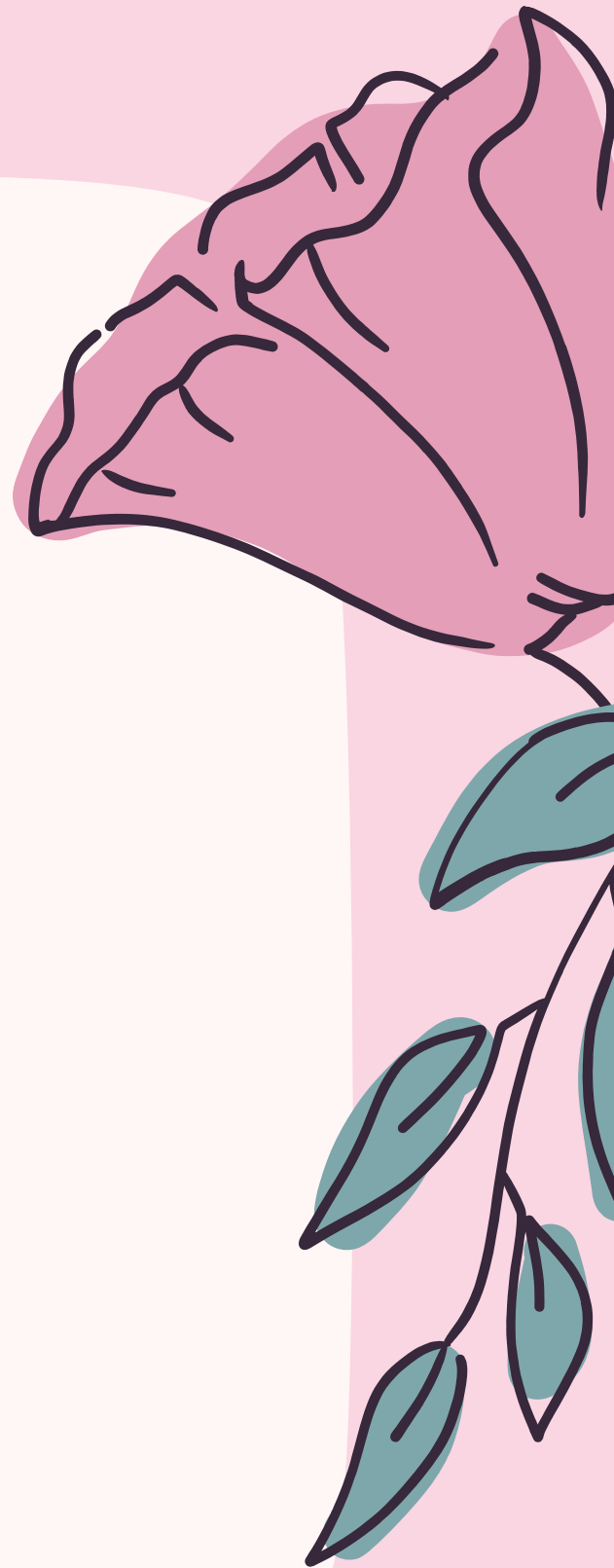
FLOWER ENCYCLOPEDIA

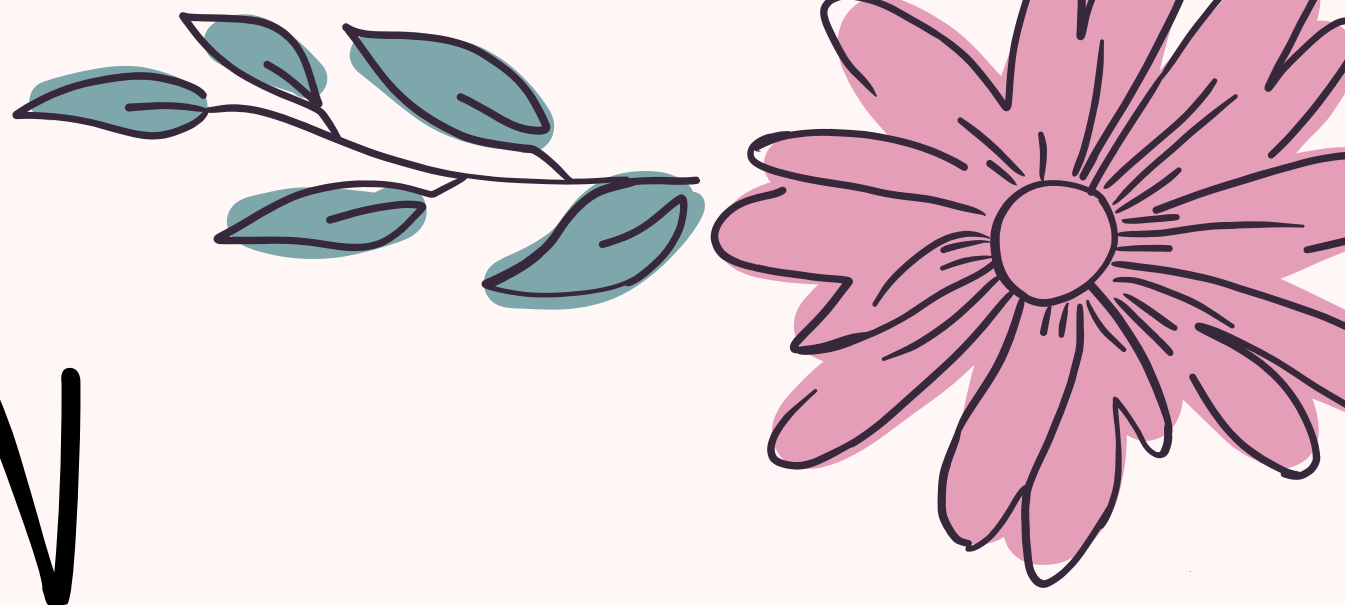

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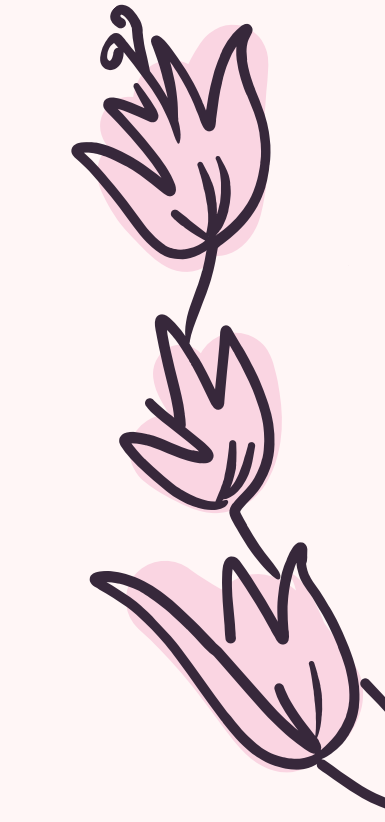
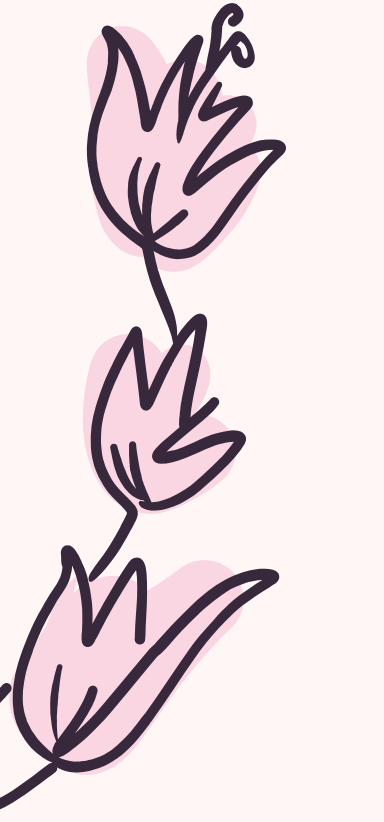
- Introduction
- Objectives
- Requirements
- Design and methodology
- implementation roadmap





INTRODUCTION

This project gives information about the details of flowers. It helps the user to know about the classification of flowers. It also uses the tree data structure to arrange information in a proper way

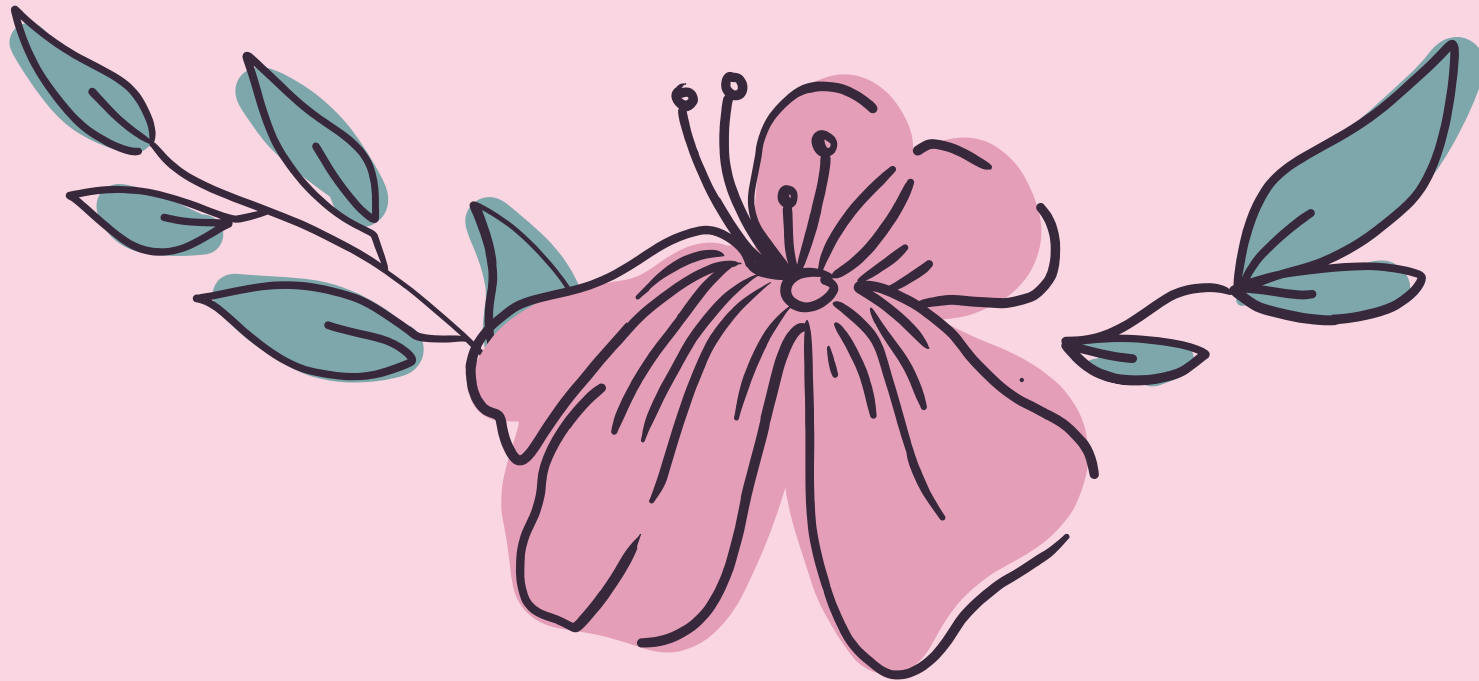


OBJECTIVES

To classify different flower species

To segregate them based on the Kingdom, class, order, family and species

Helps us to understand the flowers in a much better way



REQUIREMENTS

HARDWARE

System: HP Pavilion

Processor: AMD Ryzen 5
5500U with Radeon Graphics
2.10 GHz

RAM: 8.00 GB or more

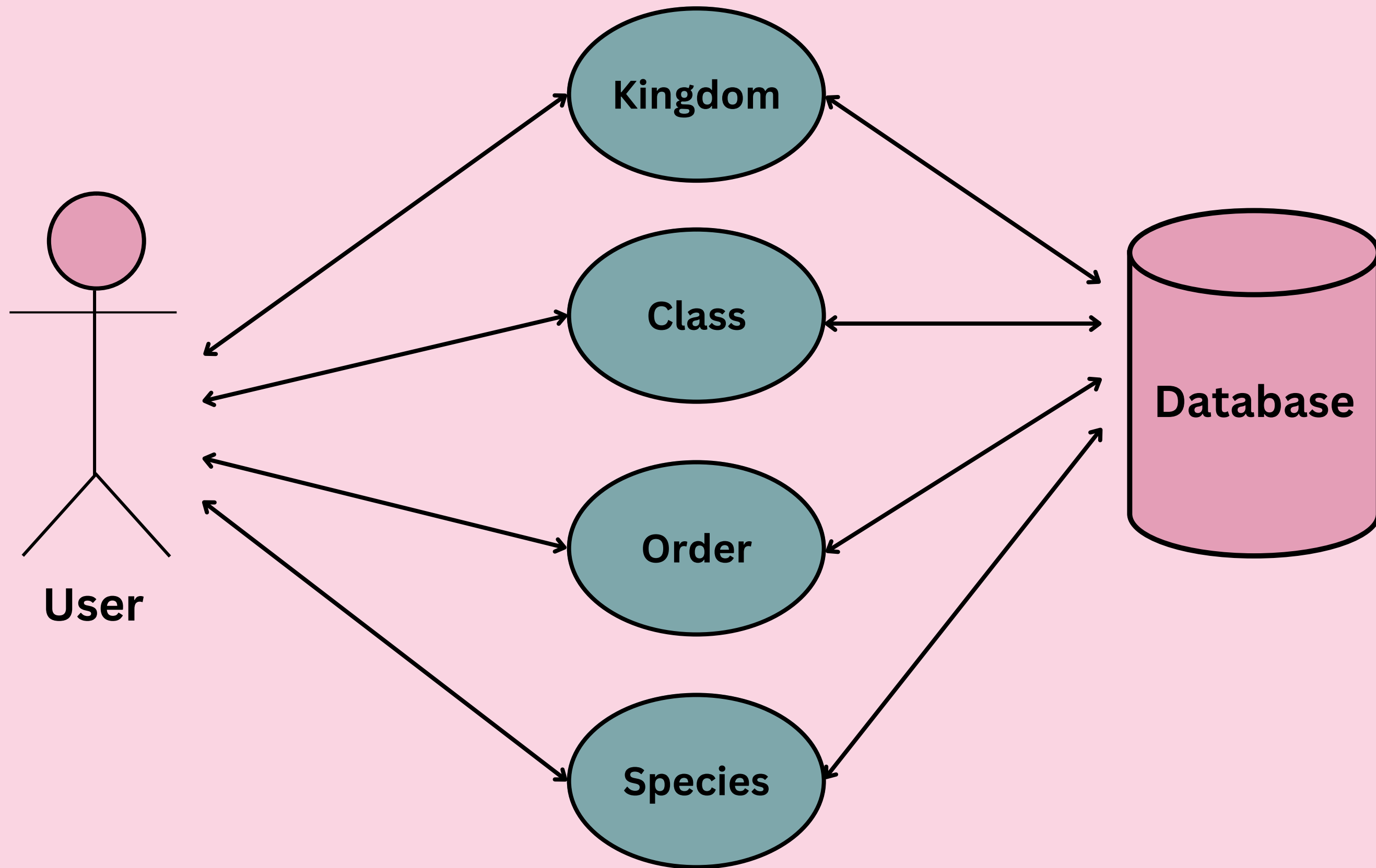
System type: 64-bit
operating system, x64-
based processor

SOFTWARE

C language is used.

Any online c compiler like
Turbo C/C++, Dev C++, IDE
or Visual Studio Code

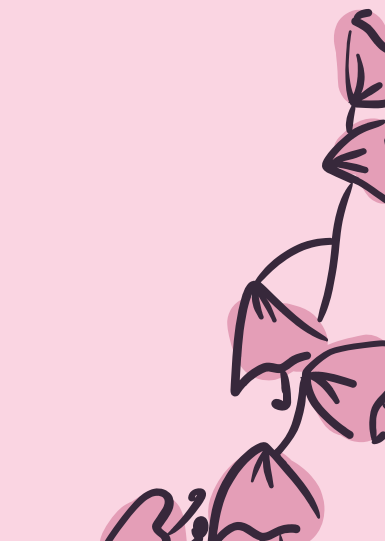
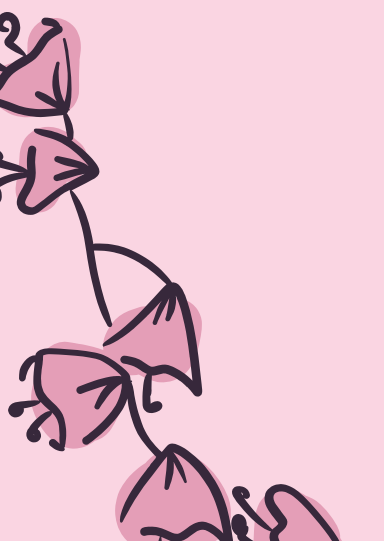
DESIGN





METHODOLOGY

We use the Tree data structure. This project involves creating a database for the information of flowers and then writing a program using trees in c language. We use tree data structure which is a non linear data structure consisting of a central node and many nodes connected to the root node. It gives the Kingdom, class, order and species of the flower we search for. The information of the flower entered is provided quickly. It makes us understand the flowers more efficiently.





IMPLEMENTATION ROADMAP

First is gathering of data
of various flowers

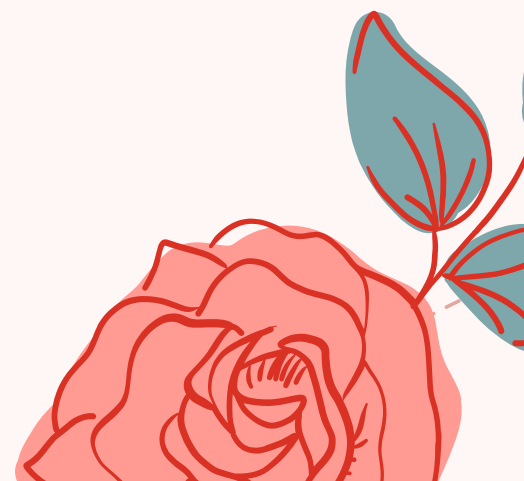
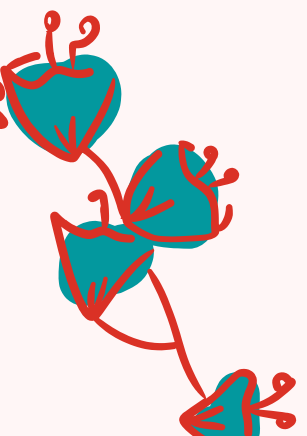
Create a
database

Store
information

C program
using tree

User
interaction

Flower
Encyclopedia





THANK YOU

