

## 1. String Length Calculation

**o Requirement:** Write a program that takes a string input and calculates its length using `strlen()`. The program should handle empty strings and output appropriate messages.

**o Input:** A string from the user.

**o Output:** Length of the string.

```
#include <stdio.h>
#include <string.h>

int main(){
    char str[100];
    printf("Enter a string ");
    scanf("%s",str);
    int str_lenght = strlen(str);
    if(str_lenght == 0){
        printf("Its Empty");
    }
    else{
        printf("The length of giver string is %d",str_lenght);
    }
}
```

## 2. String Copy

**o Requirement:** Implement a program that copies one string to another using `strcpy()`.

The program should validate if the source string fits into the destination buffer.

**o Input:** Two strings from the user (source and destination).

**o Output:** The copied string.

```
#include <stdio.h>
#include <string.h>
```

```
int main(){
```

```

char source[100];

printf("Enter the source string: ");

scanf("%s",source);

int size;

printf("Enter the destination size : ");

scanf("%d",&size);

char destination[size];

if(strlen(source)+1 > size){

    printf("Source string doesn't fit into the destination ");

}

else{

    strcpy(destination,source);

    printf("The copied string is : %s \n",destination);

}

return 0;

}

```

### 3. String Concatenation

- o **Requirement:** Create a program that concatenates two strings using strcat(). Ensure the destination string has enough space to hold the result.
- o **Input:** Two strings from the user.
- o **Output:** The concatenated string.

```

#include <stdio.h>

#include <string.h>

```

```

int main(){

    char str1[100],str2[100];

    printf("Enter the string 1 ");

    scanf("%s",str1);

```

```
printf("Enter the string 2 ");  
scanf(" %s",str2);  
strcat(str1, str2);  
printf("The Concatenation of two strings are %s\n",str1);  
}
```

#### 4. String Comparison

- o **Requirement:** Develop a program that compares two strings using strcmp(). It should indicate if they are equal or which one is greater.
- o **Input:** Two strings from the user.
- o **Output:** Comparison result.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main(){  
    char str1[100],str2[100];  
    printf("Enter the string 1 ");  
    scanf("%s",str1);  
    printf("Enter the string 2 ");  
    scanf(" %s",str2);  
    if(strcmp(str1, str2)){  
        printf("Both are equal ");  
    }else{  
        printf("Not equal ");  
    }  
  
}
```

## 5. Convert to Uppercase

- o **Requirement:** Write a program that converts all characters in a string to uppercase using `strupr()`.
- o **Input:** A string from the user.
- o **Output:** The uppercase version of the string.

```
#include <stdio.h>

#include <string.h>

int main(){
    char str1[100];
    printf("Enter the string 1 ");
    scanf("%s",str1);
    strupr(str1);
    printf("The uppercase version of the string is %s",str1);

}
```

## 6. Convert to Lowercase

- o **Requirement:** Implement a program that converts all characters in a string to lowercase using `strlwr()`.
- o **Input:** A string from the user.
- o **Output:** The lowercase version of the string.

```
#include <stdio.h>

#include <string.h>

int main(){
    char str1[100];
    printf("Enter the string 1 ");
    scanf("%s",str1);
```

```
    strlwr(str1);  
    printf("The lowercase version of the string is %s",str1);  
  
}
```

## 7. Substring Search

- o **Requirement:** Create a program that searches for a substring within a given string using `strstr()` and returns its starting index or an appropriate message if not found.
- o **Input:** A main string and a substring from the user.
- o **Output:** Starting index or not found message.

```
#include <stdio.h>  
#include <string.h>  
  
int main(){  
    char str1[] ="The lords of rings";  
    char sub[100];  
    printf("Enter the sub ");  
    scanf("%s",sub);  
    char *result = strstr(str1,sub);  
    if (result != NULL) {  
        int index = result - str1;  
        printf("Substring found at index: %d\n", index);  
    } else {  
  
        printf("Substring not found.\n");  
    }  
  
    return 0;
```

```
}
```

## 8. Character Search

**o Requirement:** Write a program that finds the first occurrence of a character in a string using `strchr()` and returns its index or indicates if not found.

**o Input:** A string and a character from the user.

**o Output:** Index of first occurrence or not found message.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main(){
    char str1[]="The lords of rings";
    char sub;
    printf("Enter the sub ");
    scanf("%c",&sub);
    char *result = strchr(str1,sub);
    if (result != NULL) {
        int index = result - str1;
        printf("Character found at index: %d\n", index);
    } else {

        printf("character not found.\n");
    }

    return 0;

}
```

## 9. String Reversal

- o Requirement: Implement a function that reverses a given string in place without using additional memory, leveraging strlen() for length determination.**
- o Input: A string from the user.**
- o Output: The reversed string.**

```
#include <stdio.h>
#include<string.h>
void reverseString(char str[]);
int main(){
    char str[100];
    printf("Enter a string ");
    scanf("%s",str);
    reverseString(str);
    printf("Reversed string: %s\n", str);
    return 0;
}
void reverseString(char str[]){
    int start =0;
    int end = strlen(str)-1;
    while(start < end){
        char temp = str[start];
        str[start] = str[end];
        str[end] = temp;
        start++;
        end--;
    }
}
```

## 10. String Tokenization

- o Requirement: Create a program that tokenizes an input string into words using strtok() and counts how many tokens were found.**

- o **Input: A sentence from the user.**
- o **Output: Number of words (tokens).**

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main() {
    char str[100];
    char *token;
    int count = 0;
    printf("Enter a sentence: ");
    scanf("%[^\\n]s", str);
    token = strtok(str, " ");
    while (token != NULL) {
        count++;
        token = strtok(NULL, " ");
    }
    printf("Number of words (tokens): %d\\n", count);
    return 0;
}
```

## 11. String Duplication

- o **Requirement: Write a function that duplicates an input string (allocating new memory) using strdup() and displays both original and duplicated strings.**
- o **Input: A string from the user.**
- o **Output: Original and duplicated strings.**

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main(){
    char str[100];
    printf("Enter a sentence: ");
```



```

fgets(str, sizeof(str), stdin);
str[strcspn(str, "\n")] = '\0';
char *token = strtok(str, " ");
int count = 0;
while(token != NULL){
    count++;
    token = strtok(NULL, " ");
}
printf("Number of words (tokens): %d\n", count);
return 0;
}

```

## 12. Case-Insensitive Comparison

**o Requirement: Develop a program to compare two strings without case sensitivity using `strcasecmp()` and report equality or differences.**

**o Input: Two strings from the user.**

**o Output: Comparison result.**

```

#include <stdio.h>
#include <string.h>
#include <ctype.h>
int main(){
    char str1[100], str2[100];
    printf("Enter the first string: ");
    fgets(str1, sizeof(str1), stdin);
    str1[strcspn(str1, "\n")] = '\0';
    printf("Enter the second string: ");
    fgets(str2, sizeof(str2), stdin);
    str2[strcspn(str2, "\n")] = '\0';
    if(strcasecmp(str1, str2) == 0){
        printf("The strings are equal.\n");
    } else {

```

```

        printf("The strings are different.\n");
    }
    return 0;
}

```

### 13. String Trimming

- o **Requirement:** Implement functionality to trim leading and trailing whitespace from a given string, utilizing pointer arithmetic with `strlen()`.
- o **Input:** A string with extra spaces from the user.
- o **Output:** Trimmed version of the string.

```

#include <stdio.h>
#include <string.h>
#include <ctype.h>

int main(){
    char str[100];
    printf("Enter a string with extra spaces: ");
    fgets(str, sizeof(str), stdin);
    str[strcspn(str, "\n")] = '\0';

    int start = 0, end = strlen(str) - 1;
    while(isspace(str[start])) start++;
    while(isspace(str[end])) end--;

    for(int i = start; i <= end; i++){
        printf("%c", str[i]);
    }
    printf("\n");
    return 0;
}

```

#### 14. Find Last Occurrence of Character

o **Requirement:** Write a program that finds the last occurrence of a character in a string using manual iteration instead of library functions, returning its index.

o **Input:** A string and a character from the user.

o **Output:** Index of last occurrence or not found message.

```
#include <stdio.h>
#include <string.h>

int main(){
    char str[100];
    char ch;
    printf("Enter the string: ");
    fgets(str, sizeof(str), stdin);
    str[strcspn(str, "\n")] = '\0';
    printf("Enter the character: ");
    scanf("%c", &ch);

    int index = -1;
    for(int i = 0; str[i] != '\0'; i++){
        if(str[i] == ch){
            index = i;
        }
    }

    if(index != -1){
        printf("Last occurrence of '%c' is at index: %d\n", ch, index);
    } else {
        printf("Character not found.\n");
    }

    return 0;
}
```

## 15. Count Vowels in String

o **Requirement:** Create a program that counts how many vowels are present in an input string by iterating through each character.

o **Input:** A string from the user.

o **Output:** Count of vowels.

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
int main(){
    char str[100];
    printf("Enter a string: ");
    fgets(str, sizeof(str), stdin);
    str[strcspn(str, "\n")] = '\0';
    int count = 0;
    for(int i = 0; str[i] != '\0'; i++){
        if(tolower(str[i]) == 'a' || tolower(str[i]) == 'e' || tolower(str[i]) == 'i' || tolower(str[i]) == 'o' ||
        tolower(str[i]) == 'u'){
            count++;
        }
    }
    printf("Number of vowels: %d\n", count);
    return 0;
}
```

## 16. Count Specific Characters

o **Requirement:** Implement functionality to count how many times a specific character appears in an input string, allowing for case sensitivity options.

o **Input:** A string and a character from the user.

o **Output:** Count of occurrences.

```

#include <stdio.h>
#include <string.h>

int main(){
    char str[100];
    char ch;
    printf("Enter the string: ");
    fgets(str, sizeof(str), stdin);
    str[strcspn(str, "\n")] = '\0';
    printf("Enter the character: ");
    scanf("%c", &ch);

    int count = 0;
    for(int i = 0; str[i] != '\0'; i++){
        if(str[i] == ch){
            count++;
        }
    }
    printf("Character '%c' appears %d times.\n", ch, count);
    return 0;
}

```

## 17. Remove All Occurrences of Character

- o **Requirement:** Write a function that removes all occurrences of a specified character from an input string, modifying it in place.
- o **Input:** A string and a character to remove from it.
- o **Output:** Modified string without specified characters.

```

#include <stdio.h>
#include <string.h>

int main(){
    char str[100];

```

```

char ch;

printf("Enter the string: ");

fgets(str, sizeof(str), stdin);

str[strcspn(str, "\n")] = '\0';

printf("Enter the character to remove: ");

scanf("%c", &ch);


int i = 0, j = 0;

while(str[i] != '\0'){

    if(str[i] != ch){

        str[j++] = str[i];

    }

    i++;

}

str[j] = '\0';

printf("Modified string: %s\n", str);

return 0;

}

```

## 18. Check for Palindrome

- o **Requirement:** Develop an algorithm to check if an input string is a palindrome by comparing characters from both ends towards the center, ignoring case and spaces.
- o **Input:** A potential palindrome from the user.
- o **Output:** Whether it is or isn't a palindrome.

```

#include <stdio.h>

#include <ctype.h>

#include <string.h>

```

```

int main() {

    char str[100];

```

```

printf("Enter a string: ");
fgets(str, sizeof(str), stdin);

int len = strlen(str);
int start = 0, end = len - 1;
int isPalindrome = 1;

while (start < end) {
    if (isspace(str[start])) {
        start++;
    } else if (isspace(str[end])) {
        end--;
    } else if (tolower(str[start]) != tolower(str[end])) {
        isPalindrome = 0;
        break;
    } else {
        start++;
        end--;
    }
}

if (isPalindrome)
    printf("The string is a palindrome.\n");
else
    printf("The string is not a palindrome.\n");

return 0;
}

```

## 19. Extract Substring

- o **Requirement:** Create functionality to extract a substring based on specified start index and length parameters, ensuring valid indices are provided by users.
- o **Input:** A main string, start index, and length from the user.
- o **Output:** Extracted substring or error message for invalid indices.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main() {
```

```
    char str[100], substr[100];
```

```
    int start, length;
```

```
    printf("Enter the string: ");
```

```
    fgets(str, sizeof(str), stdin);
```

```
    printf("Enter the start index: ");
```

```
    scanf("%d", &start);
```

```
    printf("Enter the length of the substring: ");
```

```
    scanf("%d", &length);
```

```
    int len = strlen(str);
```

```
    if (start < 0 || start >= len || length < 0 || (start + length) > len) {
```

```
        printf("Invalid indices!\n");
```

```
    } else {
```

```
        strncpy(substr, str + start, length);
```

```
        substr[length] = '\0';
```

```
        printf("Extracted substring: %s\n", substr);
```

```
    }
```

```
    return 0;
```

```
}
```



## 20. Sort Characters in String

- o **Requirement:** Implement functionality to sort characters in an input string alphabetically, demonstrating usage of nested loops for comparison without library sorting functions.
- o **Input:** A string from the user.
- o **Output:** Sorted version of the characters in the string.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main() {  
    char str[100];  
    printf("Enter the string: ");  
    fgets(str, sizeof(str), stdin);  
  
    int len = strlen(str);  
    for (int i = 0; i < len - 1; i++) {  
        for (int j = i + 1; j < len; j++) {  
            if (str[i] > str[j]) {  
                char temp = str[i];  
                str[i] = str[j];  
                str[j] = temp;  
            }  
        }  
    }  
  
    printf("Sorted string: %s\n", str);  
    return 0;  
}
```

## 21. Count Words in String

- o **Requirement:** Write code to count how many words are present in an input sentence by identifying spaces as delimiters, utilizing strtok().
- o **Input:** A sentence from the user.
- **Output:** Number of words counted.

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>

int main() {
    char str[100];
    printf("Enter a sentence: ");
    fgets(str, sizeof(str), stdin);

    int count = 0, i = 0;
    int len = strlen(str);

    while (i < len) {
        while (i < len && isspace(str[i])) i++; // skip spaces
        if (i < len) count++; // found a word
        while (i < len && !isspace(str[i])) i++; // skip characters of the word
    }

    printf("Number of words: %d\n", count);
    return 0;
}
```

## 22. Remove Duplicates from String

- **Requirement:** Develop an algorithm to remove duplicate characters while maintaining their first occurrence order in an input string.
- **Input:** A string with potential duplicate characters.

- **Output: Modified version of the original without duplicates.**

```
#include <stdio.h>
#include <string.h>

int main() {
    char str[100];
    printf("Enter a string: ");
    fgets(str, sizeof(str), stdin);

    int len = strlen(str);
    int index = 0;

    for (int i = 0; i < len; i++) {
        int j;
        for (j = 0; j < i; j++) {
            if (str[i] == str[j]) break;
        }
        if (j == i) str[index++] = str[i];
    }

    str[index] = '\0';
    printf("String after removing duplicates: %s\n", str);
    return 0;
}
```

### 23. Find First Non-Repeating Character

- **Requirement:** Create functionality to find the first non-repeating character in an input string, demonstrating effective use of arrays for counting occurrences.
- **Input:** A sample input from the user.
- **Output:** The first non-repeating character or indication if all are repeating.

```

#include <stdio.h>

#include <string.h>

int main() {
    char str[100];
    printf("Enter a string: ");
    fgets(str, sizeof(str), stdin);

    int len = strlen(str);
    int count[256] = {0};

    for (int i = 0; i < len; i++) {
        count[str[i]]++;
    }

    int found = 0;
    for (int i = 0; i < len; i++) {
        if (count[str[i]] == 1) {
            printf("First non-repeating character: %c\n", str[i]);
            found = 1;
            break;
        }
    }

    if (!found) printf("No non-repeating character found.\n");
    return 0;
}

```

## 24. Convert String to Integer

- **Requirement: Implement functionality to convert numeric strings into integer values without using standard conversion functions like atoi(), handling invalid inputs gracefully.**
- **Input: A numeric string.**
- **Output: Converted integer value or error message.**

```
#include <stdio.h>
```

```
#include <ctype.h>
```

```
int stringToInt(char str[]) {
```

```
    int num = 0, i = 0;
```

```
    while (str[i] != '\0') {
```

```
        if (isdigit(str[i])) {
```

```
            num = num * 10 + (str[i] - '0');
```

```
        } else {
```

```
            return -1; // Invalid input
```

```
        }
```

```
        i++;
```

```
    }
```

```
    return num;
```

```
}
```

```
int main() {
```

```
    char str[100];
```

```
    printf("Enter a numeric string: ");
```

```
    fgets(str, sizeof(str), stdin);
```

```
    int result = stringToInt(str);
```

```
    if (result != -1) {
```

```

        printf("Converted integer: %d\n", result);
    } else {
        printf("Invalid numeric string.\n");
    }

    return 0;
}

```

## 25. Check Anagram Status Between Two Strings

**- Requirement: Write code to check if two strings are anagrams by sorting their characters and comparing them.**

**- Input: Two strings.**

**- Output: Whether they are anagrams.**

```

#include <stdio.h>
#include <string.h>
#include <ctype.h>

void sortString(char str[]) {
    int len = strlen(str);
    for (int i = 0; i < len - 1; i++) {
        for (int j = i + 1; j < len; j++) {
            if (str[i] > str[j]) {
                char temp = str[i];
                str[i] = str[j];
                str[j] = temp;
            }
        }
    }
}

```

```

int main() {
    char str1[100], str2[100];
    printf("Enter first string: ");
    fgets(str1, sizeof(str1), stdin);
    printf("Enter second string: ");
    fgets(str2, sizeof(str2), stdin);

    sortString(str1);
    sortString(str2);

    if (strcmp(str1, str2) == 0) {
        printf("The strings are anagrams.\n");
    } else {
        printf("The strings are not anagrams.\n");
    }

    return 0;
}

```

## 26. Merge Two Strings Alternately

**- Requirement:** Create functionality to merge two strings alternately into one while handling cases where strings may be of different lengths.

**- Input:** Two strings.

**- Output:** Merged alternating characters.

```
#include <stdio.h>
```

```
#include <string.h>
```

```

int main() {
    char str1[100], str2[100];

```

```

printf("Enter first string: ");
fgets(str1, sizeof(str1), stdin);
printf("Enter second string: ");
fgets(str2, sizeof(str2), stdin);

int len1 = strlen(str1);
int len2 = strlen(str2);
int maxLength = len1 > len2 ? len1 : len2;

printf("Merged string: ");
for (int i = 0; i < maxLength; i++) {
    if (i < len1) printf("%c", str1[i]);
    if (i < len2) printf("%c", str2[i]);
}
printf("\n");

return 0;
}

```

## 27. Count Consonants in String

**- Requirement: Develop code to count consonants while ignoring vowels and whitespace characters.**

**- Input: Any input text.**

**- Output: Count of consonants.**

```

#include <stdio.h>
#include <ctype.h>

```

```

int main() {
    char str[100];
    printf("Enter a string: ");

```



```

fgets(str, sizeof(str), stdin);

int consonants = 0;
for (int i = 0; str[i] != '\0'; i++) {
    if (isalpha(str[i]) && !strchr("aeiouAEIOU", str[i])) {
        consonants++;
    }
}

printf("Count of consonants: %d\n", consonants);
return 0;
}

```

## 28. Replace Substring with Another String

- **Requirement:** Write functionality to replace all occurrences of one substring with another within a given main string.
- **Input:** Main text, target substring, replacement substring.
- **Output:** Modified main text after replacements.

```

#include <stdio.h>
#include <string.h>

int main() {
    char str[100], oldSub[100], newSub[100];
    printf("Enter the main string: ");
    fgets(str, sizeof(str), stdin);
    printf("Enter the substring to replace: ");
    fgets(oldSub, sizeof(oldSub), stdin);
    printf("Enter the new substring: ");
    fgets(newSub, sizeof(newSub), stdin);
}

```

```

char* pos = strstr(str, oldSub);
if (pos) {
    int lenBefore = pos - str;
    char temp[100];
    strcpy(temp, str + lenBefore + strlen(oldSub));
    str[lenBefore] = '\0';
    strcat(str, newSub);
    strcat(str, temp);
    printf("Updated string: %s\n", str);
} else {
    printf("Substring not found.\n");
}

return 0;
}

```

## 29. Count Occurrences of Substring

- **Requirement:** Create code that counts how many times one substring appears within another larger main text without overlapping occurrences.
- **Input:** Main text and target substring.
- **Output:** Count of occurrences.

```
#include <stdio.h>
```

```
#include <string.h>
```

```

int main() {
    char str[100], sub[100];
    printf("Enter the main string: ");
    fgets(str, sizeof(str), stdin);
    printf("Enter the substring: ");

```

```

fgets(sub, sizeof(sub), stdin);

int count = 0;
char* pos = str;
while ((pos = strstr(pos, sub)) != NULL) {
    count++;
    pos++;
}

printf("Number of occurrences: %d\n", count);
return 0;
}

```

### 30. Implement Custom String Length Function

- **Requirement:** Finally, write your own implementation of `strlen()` function from scratch, demonstrating pointer manipulation techniques.

- **Input:** Any input text.

- **Output:** Length calculated by custom function.

These problem statements provide comprehensive requirements for practicing various functionalities offered by `<string.h>`, enhancing understanding through practical application in C programming tasks.

```
#include <stdio.h>
```

```

int my_strlen(char str[]) {
    int length = 0;
    while (str[length] != '\0') {
        length++;
    }
    return length;
}

```

```
int main() {  
    char str[100];  
    printf("Enter a string: ");  
    fgets(str, sizeof(str), stdin);  
  
    int len = my_strlen(str);  
    printf("Length of the string: %d\n", len);  
    return 0;  
}
```