

# Player Re-Identification in a Single Feed

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**Assignment:** Player Re-ID – Option 2 (Single-Feed)

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## 1. Objective

Track players in a 15-second video (`15sec_input_720p.mp4`), assigning consistent IDs even if they leave and re-enter the frame.

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## 2. Dataset & Model

- **Input video:** `15sec_input_720p.mp4` (provided by assignment — place it in the root directory)
  - **Detection model:** YOLOv8-based `.pt` file (`best.pt` renamed and placed in `weights/`)
  - **Tracking algorithm:** DeepSORT for frame-to-frame tracking and ID assignment
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## 3. Methodology

### 3.1 Detection

- Utilized YOLOv8 via the `ultralytics` package
- Loaded `best.pt` model weights

### 3.2 Tracking & Re-ID

- Employed DeepSORT with `max_age=15` to handle temporary occlusions/exits
- Converted YOLO outputs (bounding boxes + confidence) into DeepSORT-compatible detections

### 3.3 ID Maintenance

- DeepSORT retains the same ID after re-entry if re-entered within 15 frames
  - Tracking visualized by overlaying bounding boxes and IDs on output video
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## 4. Code Walkthrough

`detect_and_track.py`:

1. Load YOLOv8 model
2. Initialize DeepSORT
3. Open input video
4. For each frame:
  - Detect players
  - Send detections to tracker
  - Draw bounding boxes with ID labels

- 5. Save output video to `results/`
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## 5. Challenges

- **Short video duration** (15 seconds) limits tracking continuity testing
  - **Occlusions & overlap** can cause brief mis-assignment
  - **Uniform player appearances** (e.g. similar jerseys) make visual distinction harder
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## 6. Future Work

- Integrate appearance-based Re-ID embeddings (e.g., TorchReID) for stronger identity retention
  - Use OCR to detect jersey numbers for absolute matching
  - Extend to longer feeds or cross-camera scenarios
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## 7. Results

- **Output video:** `results/output_video_with_ids.mp4` shows players labeled with consistent IDs
  - **Observations:** DeepSORT maintains IDs if players re-enter quickly; occasional ID swaps occur if entry is delayed or occluded
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## 8. References

- YOLOv8 (Ultralytics)
- DeepSORT Real-time – `deep_sort_realtime`
- Ultralytics documentation, DeepSORT implementation guides