

# Competitive Programming & Learning Platform: Complete Project Structure

Based on your detailed specifications, you have designed a **comprehensive competitive programming and educational platform** that combines the best features of LeetCode, CodeChef, Codeforces, and GeeksforGeeks, with additional focus on college communities, mentorship, and gamified learning experiences. This is essentially a **"RankQuest" or "CodeAcademy Pro" style platform** that serves as a complete coding education ecosystem.

#### **Project Type Classification**

- **Primary Type**: Competitive Programming & Code Practice Platform
- Secondary Features: Educational Technology (EdTech) Platform
- Target Audience: College students, competitive programmers, interview candidates
- Core Functionality: Code execution, problem solving, contest hosting, progress tracking

#### **Complete Project Structure**

### **Backend Architecture (Spring Boot)**



```
- controller/
     └─ AuthController.java
    - service/
     — AuthService.java
     — AuthServiceImpl.java
     JwtService.java
    OAuth2Service.java
    - dto/
     LoginRequest.java
     — RegisterRequest.java
     — AuthResponse.java
       — RefreshTokenRequest.java
     ☐ PasswordResetRequest.java
    - model/
     — User.java
     — RefreshToken.java
       PasswordResetToken.java
     └─ Role.java
   - repository/
     ├── UserRepository.java

    RefreshTokenRepository.java

     PasswordResetTokenRepository.java
 onboarding/
  — controller/
     └─ OnboardingController.java
   - service/
     — OnboardingService.java
     └── OnboardingServiceImpl.java
   — dto/
     — OnboardingRequest.java

    OnboardingResponse.java

     ☐ OnboardingUpdateRequest.java
   — model/
     ├── UserProfile.java

    CompetitiveProgrammingProfile.java

     └─ AcademicInfo.java
   - repository/
     UserProfileRepository.java
     \cupe{line} Lompetitive Programming Profile Repository. java
- profile/
   — controller/
     └── ProfileController.java
   - service/
     — ProfileService.java
     — ProfileServiceImpl.java
        AvatarService.java
     ResumeService.java
   — dto/
     ├── ProfileResponse.java
     ProfileUpdateRequest.java
     ContributionGraphResponse.java
     — ActivityResponse.java
     └── StatsResponse.java
    - model/
     ├── UserActivity.java
     — ContributionData.java
```



```
– UserSheetProgress.java
        - Bookmark.java
       — CustomList.java
    - repository/
      — SheetRepository.java
       SheetProblemRepository.java

    UserSheetProgressRepository.java

        - BookmarkRepository.java
     └── CustomListRepository.java
- contests/
   — controller/
      — ContestController.java

    ContestParticipationController.java

     └── ContestAnalyticsController.java
   - service/
      — ContestService.java
      — ContestServiceImpl.java
      ContestParticipationService.java
      — ContestRatingService.java
     ContestSchedulerService.java
LiveContestService.java
    - dto/
     — ContestRequest.java
      ContestResponse.java
      — ContestListResponse.java
      — ParticipationRequest.java
      — ParticipationResponse.java
      — ContestRankingResponse.java
      — ContestAnalyticsResponse.java
     LiveContestStatusResponse.java
    - model/
     — Contest.java
     — ContestProblem.java
      — ContestParticipation.java
      — ContestSubmission.java
      — ContestRanking.java
       — UserRating.java
     ContestType.java
    - repository/
     — ContestRepository.java
      — ContestProblemRepository.java
      — ContestParticipationRepository.java

    ContestSubmissionRepository.java

    ContestRankingRepository.java

     UserRatingRepository.java
leaderboard/
  — controller/
     LeaderboardController.java
    - service/
      ├── LeaderboardService.java
       — LeaderboardServiceImpl.java
       — GlobalRankingService.java

    CollegeRankingService.java

     └── FriendsRankingService.java
     LeaderboardResponse.java
```

	RankingEntry.java
	├── GlobalLeaderboardResponse.java ├── CollegeLeaderboardResponse.java
	FriendsLeaderboardResponse.java
	- model/
i i i	CollegeRanking.java
i i i	├── MonthlyRanking.java
i i i	RankingHistory.java
	repository/
	— GlobalRankingRepository.java
	— CollegeRankingRepository.java
	—— MonthlyRankingRepository.java
	— RankingHistoryRepository.java
	analytics/
	— controller/
	AnalyticsController.java
	— service/
	AnalyticsService.java
	AnalyticsServiceImpl.java
	ContributionGraphService.java
	├── PerformanceAnalysisService.java ├── WeaknessAnalysisService.java
	StreakService.java
	ComparisonService.java
	— dto/
	AnalyticsSummaryResponse.java
i i i	ContributionGraphResponse.java
i i i	PerformanceBreakdownResponse.java
i i i	TopicAnalysisResponse.java
i i i	— WeeklyTrendResponse.java
j j	— StreakResponse.java
	├── ComparisonResponse.java
	│ └── HeatmapResponse.java
	—— model/
	— DailyActivity.java
	— TopicPerformance.java
	StreakData.java
	WeeklyStats.java
	PerformanceMetrics.java
	repository/
	<pre>DailyActivityRepository.java TopicPerformanceRepository.java</pre>
	TopicPerionmanceRepository.java StreakDataRepository.java
	├── Streakbatakepository.java └── WeeklyStatsRepository.java
	dashboard/
	— controller/
	DashboardController.java
	service/
	DashboardService.java
	DashboardServiceImpl.java
	RecommendationService.java
	— AIRecommendationService.java
	PersonalizedFeedService.java
	— dto/
	├── DashboardOverviewResponse.java

	├── RecommendationResponse.java
i i i	PersonalizedFeedResponse.java
!!!!	• •
	├── DailyGoalResponse.java
	└── QuickStatsResponse.java
i i i	— model/
!!!!	· · · · · · · · · · · · · · · · · · ·
	├── DashboardWidget.java
	├── Recommendation.java
i i i	— DailyGoal.java
	· · · · · · · · · · · · · · · · · · ·
!!!!	FeedItem.java
	— repository/
	<pre>DashboardWidgetRepository.java</pre>
i i i	RecommendationRepository.java
	·
	└── DailyGoalRepository.java
	resources/
i i i	— controller/
	· ·
	ResourceController.java
	— service/
	├── ResourceService.java
i i	ResourceServiceImpl.java
	· · ·
	RoadmapService.java
	BlogService.java
	InterviewPrepService.java
i i i	— dto/
	ResourceResponse.java
	— RoadmapResponse.java
i i	├── BlogResponse.java
	InterviewResourceResponse.java
!!!!!!	· · ·
	CuratedContentResponse.java
	— curatedcontentresponse.java — model/
	—— model/
	model/
	model/
	├── model/
	── model/      ├── Resource.java      ├── Roadmap.java      ├── RoadmapStep.java      ├── Blog.java      ├── InterviewExperience.java
	── model/
	├── model/
	── model/
	── model/  ├── Resource.java  ├── Roadmap.java  ├── RoadmapStep.java  ├── Blog.java  ├── InterviewExperience.java  ├── CuratedContent.java  ├── repository/  ├── ResourceRepository.java
	— model/
	model/
	<pre>     model/</pre>
	— Resource.java   — Roadmap.java   — RoadmapStep.java   — Blog.java   — InterviewExperience.java   — CuratedContent.java   — repository/   — ResourceRepository.java   — RoadmapRepository.java   — BlogRepository.java   — InterviewExperienceRepository.java   — CuratedContentRepository.java community/   — controller/   — CommunityController.java   — StudyGroupController.java
	model/
	model/
	model/ Resource.java Roadmap.java RoadmapStep.java Blog.java InterviewExperience.java CuratedContent.java ResourceRepository.java RoadmapRepository.java RoadmapRepository.java RoadmapRepository.java RoadmapRepository.java CuratedContentRepository.java CuratedContentRepository.java Community/ Controller/ CommunityController.java StudyGroupController.java DiscussionController.java MentorshipController.java MentorshipController.java
	model/
	model/ Resource.java Roadmap.java RoadmapStep.java Blog.java InterviewExperience.java CuratedContent.java ResourceRepository.java RoadmapRepository.java BlogRepository.java InterviewExperienceRepository.java CuratedContentRepository.java CuratedContentRepository.java Community/ Controller/ StudyGroupController.java StudyGroupController.java MentorshipController.java Service/ CommunityService.java CommunityService.java CommunityServiceImpl.java
	model/ Resource.java Roadmap.java RoadmapStep.java Blog.java InterviewExperience.java CuratedContent.java ResourceRepository.java RoadmapRepository.java RoadmapRepository.java InterviewExperienceRepository.java CuratedContentRepository.java CuratedContentRepository.java CuratedContentRepository.java Community/ Controller/ Montroller.java StudyGroupController.java MentorshipController.java MentorshipController.java Service/ CommunityService.java CommunityService.java StudyGroupService.java StudyGroupService.java StudyGroupService.java
	model/ Resource.java Roadmap.java RoadmapStep.java Blog.java InterviewExperience.java CuratedContent.java ResourceRepository.java RoadmapRepository.java RoadmapRepository.java InterviewExperienceRepository.java CuratedContentRepository.java CuratedContentRepository.java Community/ Controller/ CommunityController.java StudyGroupController.java DiscussionController.java MentorshipController.java Service/ CommunityService.java CommunityService.java StudyGroupService.java StudyGroupService.java DiscussionService.java MentorshipService.java MentorshipService.java

```
    StudyGroupRequest.java

    StudyGroupResponse.java

       — DiscussionRequest.java

    DiscussionResponse.java

       — MentorshipRequest.java
       — FollowRequest.java
      — NotificationResponse.java
    - model/
     StudyGroup.java
     StudyGroupMember.java
      — Discussion.java
      — DiscussionReply.java
      — MentorshipSession.java
        UserFollow.java
     └── Notification.java
    - repository/
     ├── StudyGroupRepository.java
     StudyGroupMemberRepository.java

    DiscussionRepository.java

    DiscussionReplyRepository.java

    MentorshipSessionRepository.java

       UserFollowRepository.java
     MotificationRepository.java
 gamification/
 — controller/
     GamificationController.java
   - service/
     — GamificationService.java

    GamificationServiceImpl.java

     ├── BadgeService.java

    XPService.java

     LevelService.java
   - dto/
     ├── BadgeResponse.java
      — XPResponse.java

    LevelResponse.java

     └─ AchievementResponse.java
    - model/
     — UserBadge.java
       — BadgeType.java
       — XPTransaction.java
       — UserLevel.java
     Achievement.java
    - repository/
     UserBadgeRepository.java

    BadgeTypeRepository.java

    XPTransactionRepository.java

    UserLevelRepository.java

    AchievementRepository.java

- files/
 — controller/
     └─ FileController.java
    - service/
     FileUploadService.java
      — FileUploadServiceImpl.java
       — S3Service.java
```

```
ResumeService.java
      └── ProfilePictureService.java
     - dto/
      FileUploadResponse.java
      └── FileDownloadResponse.java
     - model/
      — UploadedFile.java
      └─ FileMetadata.java
– admin/
  ├── controller/
      — AdminController.java
      — AdminProblemController.java
        — AdminContestController.java
      AdminUserController.java
    - service/
      — AdminService.java
       — AdminServiceImpl.java
      ├─ AdminProblemService.java
      ├── AdminContestService.java
└── AdminUserService.java
     - dto/
      — AdminDashboardResponse.java
      — AdminProblemRequest.java
       — AdminContestRequest.java
      — AdminUserResponse.java
      AdminStatsResponse.java
    - model/
      ├── AdminLog.java
└── SystemMetrics.java
  websocket/
   — controller/
      ── WebSocketController.java
    — service/
      ├── WebSocketService.java
         LiveContestService.java
      └─ NotificationService.java
    – config/
      ── WebSocketConfig.java
    - handler/
      — ContestWebSocketHandler.java
      └─ NotificationWebSocketHandler.java
— external/
   — service/
      LeetCodeApiService.java
      — CodeforcesApiService.java
      — CodeChefApiService.java
       — GeeksforGeeksApiService.java
      ExternalPlatformSyncService.java
    - dto/
      LeetCodeProfileResponse.java

    CodeforcesProfileResponse.java

      CodeChefProfileResponse.java
      ExternalSubmissionResponse.java
    - model/
      ├── ExternalProfile.java
      └── ExternalSubmission.java
```

```
— common/
              — dto/
                 — ApiResponse.java
                  — PageResponse.java
                    - ErrorResponse.java
                  — BaseDto.java
                - exception/
                 ├─ GlobalExceptionHandler.java

    ResourceNotFoundException.java

    UnauthorizedException.java

    ValidationException.java

    CodeExecutionException.java

                 ExternalApiException.java
                - utils/
                 — DateUtils.java
                   — StringUtils.java
                   — ValidationUtils.java
                  — SecurityUtils.java
                   — FileUtils.java

    CodeExecutionUtils.java

                   — RankingUtils.java
                - constants/
                  ├── AppConstants.java
                   — SecurityConstants.java
                   — CacheConstants.java
                    – FileConstants.java
                 └─ ApiConstants.java
                enums/
                 — UserRole.java

    ProblemDifficulty.java

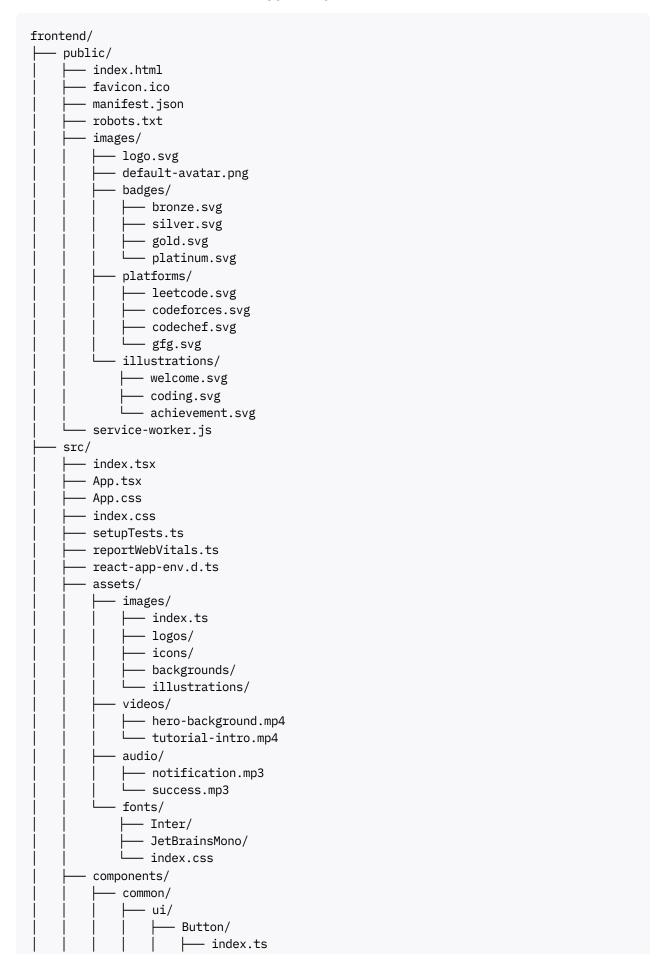
                   — SubmissionStatus.java
                   — ContestType.java
                   — Language.java
                   BadgeType.java
                   NotificationType.java
                validators/
                 ├── EmailValidator.java
                   — PrnValidator.java
                    — UrlValidator.java
                   — PasswordValidator.java
                - aspects/
                  — LoggingAspect.java
                   PerformanceAspect.java
                    – SecurityAspect.java
                   — CachingAspect.java
- resources/
 application.yml
   application-dev.yml
   application-prod.yml
   application-test.yml
   - db/
     └─ migration/
         ├── V1__Create_user_tables.sql
           — V2__Create_problem_tables.sql
           V3__Create_contest_tables.sql
           — V4__Create_analytics_tables.sql
```

```
— V5__Create_community_tables.sql
                 └── V6__Create_admin_tables.sql
             - static/
              — images/
                - css/
               — js/
            - templates/
               — email/
                 - welcome.html
                    - password-reset.html
                  — contest-reminder.html
                - pdf/
                 certificate.html
                 └── progress-report.html
— docker/
  Dockerfile
    docker-compose.yml
   — docker-compose.dev.yml
    docker-compose.prod.yml
    - code-execution/
      Dockerfile.java
      — Dockerfile.python
      Dockerfile.cpp

    Dockerfile.javascript

      sandbox-config.yml
 - scripts/
  - start-dev.sh
    - start-prod.sh
    — deploy.sh
    backup-db.sh
  └─ setup-environment.sh
- docs/
  —— api/
      — swagger.yml
         - endpoints.md
      - deployment/
      — aws-setup.md
        — docker-setup.md
      └─ kubernetes.md
    - development/
      ├── setup.md
       contributing.mdtesting.md
- tests/
  ├─ unit/
  ├── integration/
  ___ e2e/
- pom.xml
- mvnw
- mvnw.cmd
gitignore
README.md
— LICENSE
```

# Frontend Architecture (React + TypeScript)



Button.tsx	
Button.test.tsx	
Button.stories.tsx	
Button.module.css	
Input.test.tsx	
Input.module.css	
types.ts	
Select.tsx	
Select.test.tsx	
types.ts	
MultiSelect/	
MultiSelect.tsx	
MultiSelect.test.tsx	
MultiSelect.module.c	SS
Modal.module.css	
types.ts	
Avatar.tsx	
Avatar.test.tsx	
Avatar.module.css	
Badge.test.tsx	
Lypes.ts	
Card.module.css	
Spinner.test.tsx	
Spinner.module.css	
types.ts	
1 1 1 1 1 1002224.00%	

```
- Tooltip.test.tsx
        - Tooltip.module.css
       - types.ts
   - Dropdown/
       — index.ts
       — Dropdown.tsx
     Dropdown.test.tsx
       Dropdown.module.css
     └─ types.ts
    - Tabs/
     ├─ index.ts
       — Tabs.tsx
       — Tabs.test.tsx
        - Tabs.module.css
     ___ types.ts
   Pagination/
     ├─ index.ts
     — Pagination.tsx
     — Pagination.test.tsx
      — Pagination.module.css
       — types.ts
    - ProgressBar/
     — index.ts
     — ProgressBar.tsx
     — ProgressBar.test.tsx
       — ProgressBar.module.css
     └─ types.ts
    - Toast/
     ├─ index.ts
       Toast.tsx
       — ToastContainer.tsx
       — Toast.test.tsx
       Toast.module.css
     ___ types.ts
   - index.ts
- forms/
 ├── FormField/
     — index.ts
      — FormField.tsx
      — FormField.test.tsx
       FormField.module.css
     └─ types.ts
    - FormValidator/
     — index.ts
     — FormValidator.tsx
       FormValidator.test.tsx
     ___ types.ts
   - FileUpload/
     ├─ index.ts
      — FileUpload.tsx
      — FileUpload.test.tsx
      — FileUpload.module.css
       — types.ts
    - index.ts
navigation/
 - Breadcrumb/
```

```
- index.ts
            - Breadcrumb.tsx
           — Breadcrumb.test.tsx
            Breadcrumb.module.css
         └─ types.ts
        - BackButton/
         — index.ts
           — BackButton.tsx

    BackButton.test.tsx

    BackButton.module.css

           — types.ts
       - index.ts
- layout/
  — Header/
     — index.ts
       — Header.tsx
       - Header.test.tsx
       Header.module.css
        - types.ts
       - components/
         ├── UserMenu/
             — index.ts
                UserMenu.tsx
               — UserMenu.test.tsx
              — UserMenu.module.css
             └─ types.ts
            - NotificationBell/
             ├─ index.ts

    NotificationBell.tsx

              — NotificationBell.test.tsx

    NotificationBell.module.css

             └─ types.ts
           — SearchBar/
             ├─ index.ts
               — SearchBar.tsx
               — SearchBar.test.tsx
               SearchBar.module.css
             ___ types.ts
   – Sidebar/
     ├─ index.ts
        - Sidebar.tsx
       — Sidebar.test.tsx
       Sidebar.module.css
       - types.ts
     └─ components/
         ├── NavigationItem/
             — index.ts
              — NavigationItem.tsx
             ├── NavigationItem.test.tsx

    NavigationItem.module.css

             └─ types.ts
           - ProfileSummary/
             — index.ts
               — ProfileSummary.tsx
               — ProfileSummary.test.tsx
               — ProfileSummary.module.css
```

```
└─ types.ts
                 DailyGoalWidget/
                 — index.ts
                  — DailyGoalWidget.tsx
                   — DailyGoalWidget.test.tsx
                  DailyGoalWidget.module.csstypes.ts
        - Footer/
         — index.ts
            Footer.tsx
            - Footer.test.tsx
           - Footer.module.css
           — types.ts
         MainLayout/
         — index.ts
           — MainLayout.tsx
          — MainLayout.test.tsx
           MainLayout.module.css
         └─ types.ts
        - AuthLayout/
         — index.ts
            AuthLayout.tsx
           — AuthLayout.test.tsx

    AuthLayout.module.css

         ___ types.ts
       - index.ts
- features/
    - auth/
       — components/
         — LoginForm/
              — index.ts
               — LoginForm.tsx
               — LoginForm.test.tsx
               LoginForm.module.css
               — types.ts
            - RegisterForm/
              — index.ts
                RegisterForm.tsx
               — RegisterForm.test.tsx
                RegisterForm.module.css
              └─ types.ts
            - ForgotPasswordForm/
              index.ts
              ForgotPasswordForm.tsx
              — ForgotPasswordForm.test.tsx
                ForgotPasswordForm.module.css
              └─ types.ts
            - GoogleAuthButton/
              ├─ index.ts
               — GoogleAuthButton.tsx
               — GoogleAuthButton.test.tsx
               GoogleAuthButton.module.css
                - types.ts
            PrivateRoute/
               - index.ts
                - PrivateRoute.tsx
```

```
PrivateRoute.test.tsx
          - types.ts
    pages/
     — LoginPage/
        — index.ts
        ├── LoginPage.tsx
        LoginPage.test.tsx

    LoginPage.module.css

        └─ types.ts
      RegisterPage/
        ├─ index.ts
        — RegisterPage.tsx
        — RegisterPage.test.tsx

    RegisterPage.module.css

        ___ types.ts
      - ForgotPasswordPage/
        igwedge index.ts
        ForgotPasswordPage.tsx
        ForgotPasswordPage.test.tsx
          ForgotPasswordPage.module.css
         — types.ts
      ResetPasswordPage/
        — index.ts
         — ResetPasswordPage.tsx
         — ResetPasswordPage.test.tsx

    ResetPasswordPage.module.css

       └── types.ts
  - hooks/
    - useAuth.ts
      useLogin.ts
    — useRegister.ts
    — useGoogleAuth.ts
    — useLogout.ts
     — usePasswordReset.ts
     — index.ts
  - services/
    — authApi.ts
    — authHelpers.ts
    — tokenService.ts
      googleAuthService.ts
   └─ index.ts
  - store/
    — authSlice.ts
      - authSelectors.ts
      authThunks.ts
   index.ts
  - types/
   — auth.types.ts
      user.types.ts
   └─ index.ts
  - utils/
    — authValidators.ts
      authConstants.ts
   index.ts
  - index.ts
onboarding/
```

```
components/
  OnboardingForm/
     — index.ts
      OnboardingForm.tsx
      — OnboardingForm.test.tsx

    OnboardingForm.module.css

     — types.ts
   - StepIndicator/
    — index.ts
      StepIndicator.tsx
      — StepIndicator.test.tsx
      StepIndicator.module.css
      — types.ts
   - PersonalInfoStep/
    — index.ts
     — PersonalInfoStep.tsx
     — PersonalInfoStep.test.tsx
      PersonalInfoStep.module.css
    └─ types.ts
    AcademicInfoStep/
    — index.ts
      — AcademicInfoStep.tsx
      AcademicInfoStep.test.tsx

    AcademicInfoStep.module.css

    └─ types.ts

    CompetitiveProgrammingStep/

    — index.ts
      — CompetitiveProgrammingStep.tsx
     — CompetitiveProgrammingStep.test.tsx

    CompetitiveProgrammingStep.module.css

    ___ types.ts
   - PreferencesStep/
    ├─ index.ts
     — PreferencesStep.tsx
    PreferencesStep.test.tsx
      PreferencesStep.module.css
    ___ types.ts
   - FilesUploadStep/
    — index.ts
      — FilesUploadStep.tsx
     — FilesUploadStep.test.tsx
      FilesUploadStep.module.css
   types.ts
pages/
— OnboardingPage/
    — index.ts
     OnboardingPage.tsx
     — OnboardingPage.test.tsx

    OnboardingPage.module.css

     — types.ts
hooks/
— useOnboarding.ts
 — useOnboardingForm.ts
  — useFileUpload.ts
└─ index.ts
services/
```

```
— onboardingApi.ts
        - fileUploadService.ts
       — index.ts
    - store/
     — onboardingSlice.ts
       onboardingSelectors.ts
     index.ts
    - types/
     — onboarding.types.ts
     index.ts
    - utils/
     — onboardingValidators.ts
        onboardingConstants.ts
     └─ index.ts
   — index.ts
– dashboard/
   — components/
     DashboardOverview/
          ├─ index.ts
            — DashboardOverview.tsx
            — DashboardOverview.test.tsx

    DashboardOverview.module.css

         └─ types.ts
        - OverviewCards/
          ├─ index.ts
           — OverviewCards.tsx
          — OverviewCards.test.tsx
            OverviewCards.module.css
         ___ types.ts
        - DailyGoalProgress/
          — index.ts
          — DailyGoalProgress.tsx
          — DailyGoalProgress.test.tsx

    DailyGoalProgress.module.css

           — types.ts
        - RecommendationFeed/
          ├─ index.ts

    RecommendationFeed.tsx

           — RecommendationFeed.test.tsx

    RecommendationFeed.module.css

         └─ types.ts
        - ExploreSection/
          index.ts
            - ExploreSection.tsx
          ExploreSection.test.tsx

    ExploreSection.module.css

         ___ types.ts
        UpcomingContests/
          ├─ index.ts
            — UpcomingContests.tsx
           UpcomingContests.test.tsx
           — UpcomingContests.module.css
           — types.ts
        RecentActivity/
           — index.ts
           — RecentActivity.tsx
```

```
RecentActivity.test.tsx

    RecentActivity.module.css

          — types.ts
    pages/
    └─ DashboardPage/
        - index.ts
          DashboardPage.tsx
        — DashboardPage.test.tsx

    DashboardPage.module.css

        ___ types.ts
   - hooks/
    — useDashboard.ts

    useRecommendations.ts

       useDailyGoal.ts
    index.ts
  - services/
    ├── dashboardApi.ts

    recommendationService.ts

    \sqsubseteq index.ts
   - store/
    — dashboardSlice.ts

    dashboardSelectors.ts

    └─ index.ts
  - types/
    — dashboard.types.ts
    └─ index.ts
  — index.ts
profile/
  — components/
    ProfileHeader/
          — index.ts
          — ProfileHeader.tsx
          — ProfileHeader.test.tsx
          — ProfileHeader.module.css
          — types.ts
       - BasicInfoSection/
        ├─ index.ts

    BasicInfoSection.tsx

    BasicInfoSection.test.tsx

           BasicInfoSection.module.css
        ___ types.ts
       - CompetitiveProfilesSection/
         - index.ts
           — CompetitiveProfilesSection.tsx
         CompetitiveProfilesSection.test.tsx

    CompetitiveProfilesSection.module.css

        ___ types.ts
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   — TESTING.md
   — CONTRIBUTING.md
   — API.md
```

```
ARCHITECTURE.md
    └── STYLE_GUIDE.md
  - scripts/
    ├── build.sh
      - test.sh
      — deploy.sh
    ├── generate-types.js
      analyze-bundle.js
    └── setup-env.js
  - .env
  - .env.development
  — .env.production
  - .env.test
  - .gitignore
 — .eslintrc.js
 prettierrc

    dockerignore

 — Dockerfile
 — docker-compose.yml
 — nginx.conf
 — package.json
 — package-lock.json
— tsconfig.json
— tsconfig.paths.json
tailwind.config.js
 postcss.config.js
— vite.config.ts
 — vitest.config.ts
— jest.config.js
webpack.config.js (if not using Vite)
— README.md
 — LICENSE
L— CHANGELOG.md
```

## Database Schema (PostgreSQL/MySQL)

```
-- User Management Tables
CREATE TABLE users (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    email VARCHAR(255) UNIQUE NOT NULL,
    password_hash VARCHAR(255) NOT NULL,
    username VARCHAR(100) UNIQUE NOT NULL,
    is_verified BOOLEAN DEFAULT FALSE,
    is active BOOLEAN DEFAULT TRUE,
    role VARCHAR(50) DEFAULT 'USER',
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE user profiles (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    user_id UUID NOT NULL REFERENCES users(id) ON DELETE CASCADE,
    full name VARCHAR(255) NOT NULL,
    prn VARCHAR(100) UNIQUE NOT NULL, -- College ID
    college_name VARCHAR(255) NOT NULL,
```

```
year of passing INTEGER NOT NULL,
    profile_picture_url TEXT,
    resume url TEXT,
    bio TEXT,
    location VARCHAR(255),
    github url TEXT,
    linkedin_url TEXT,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated at TIMESTAMP DEFAULT CURRENT TIMESTAMP
);
CREATE TABLE competitive programming profiles (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    user_id UUID NOT NULL REFERENCES users(id) ON DELETE CASCADE,
    leetcode username VARCHAR(100),
    leetcode profile url TEXT,
    codeforces_username VARCHAR(100),
    codeforces_profile_url TEXT,
    codechef username VARCHAR(100),
    codechef_profile_url TEXT,
    geeksforgeeks_username VARCHAR(100),
    geeksforgeeks_profile_url TEXT,
    programming_level VARCHAR(50) DEFAULT 'BEGINNER', -- BEGINNER, INTERMEDIATE, ADVANCEL
    daily practice target INTEGER DEFAULT 1,
    preferred_languages TEXT[], -- Array of programming languages
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Problem & Sheet Management
CREATE TABLE problems (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    title VARCHAR(255) NOT NULL,
    description TEXT NOT NULL,
    difficulty VARCHAR(50) NOT NULL, -- EASY, MEDIUM, HARD
    topics TEXT[] NOT NULL, -- Array of topics
    companies TEXT[], -- Array of company names
    acceptance_rate DECIMAL(5,2),
    time limit INTEGER DEFAULT 1000, -- in milliseconds
    memory_limit INTEGER DEFAULT 256, -- in MB
    editorial url TEXT,
    video solution url TEXT,
    created_by UUID REFERENCES users(id),
    is_premium BOOLEAN DEFAULT FALSE,
    is active BOOLEAN DEFAULT TRUE,
    created at TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE problem tags (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    problem_id UUID NOT NULL REFERENCES problems(id) ON DELETE CASCADE,
    tag_name VARCHAR(100) NOT NULL,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
```

```
CREATE TABLE test cases (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    problem id UUID NOT NULL REFERENCES problems(id) ON DELETE CASCADE,
    input TEXT NOT NULL,
    expected_output TEXT NOT NULL,
    is hidden BOOLEAN DEFAULT FALSE, -- For contest problems
    weight INTEGER DEFAULT 1, -- For partial scoring
    explanation TEXT,
    created at TIMESTAMP DEFAULT CURRENT TIMESTAMP
);
CREATE TABLE sheets (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    name VARCHAR(255) NOT NULL,
    description TEXT,
    type VARCHAR(50) NOT NULL, -- STRIVER, BLIND75, CUSTOM, etc.
    difficulty_level VARCHAR(50),
    estimated_days INTEGER,
    total problems INTEGER DEFAULT 0,
    created_by UUID REFERENCES users(id),
    is_public BOOLEAN DEFAULT TRUE,
    banner_image_url TEXT,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated at TIMESTAMP DEFAULT CURRENT TIMESTAMP
);
CREATE TABLE sheet_problems (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    sheet_id UUID NOT NULL REFERENCES sheets(id) ON DELETE CASCADE,
    problem id UUID NOT NULL REFERENCES problems(id) ON DELETE CASCADE,
    order index INTEGER NOT NULL,
    category VARCHAR(100), -- Arrays, Trees, etc.
    is mandatory BOOLEAN DEFAULT TRUE,
    points INTEGER DEFAULT 1,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Submission & Code Execution
CREATE TABLE languages (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    name VARCHAR(50) NOT NULL UNIQUE,
    version VARCHAR(20),
    file_extension VARCHAR(10),
    compile_command TEXT,
    execute command TEXT,
    is_active BOOLEAN DEFAULT TRUE
);
CREATE TABLE submissions (
    id UUID PRIMARY KEY DEFAULT gen random uuid(),
    user_id UUID NOT NULL REFERENCES users(id),
    problem_id UUID NOT NULL REFERENCES problems(id),
    language id UUID NOT NULL REFERENCES languages(id),
    code TEXT NOT NULL,
    status VARCHAR(50) NOT NULL, -- PENDING, ACCEPTED, WRONG_ANSWER, TIME_LIMIT_EXCEEDED,
    execution time INTEGER, -- in milliseconds
```

```
memory used INTEGER, -- in KB
    test_cases_passed INTEGER DEFAULT 0,
    total test cases INTEGER DEFAULT 0,
    error_message TEXT,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE user_problem_stats (
    id UUID PRIMARY KEY DEFAULT gen random uuid(),
    user_id UUID NOT NULL REFERENCES users(id),
    problem_id UUID NOT NULL REFERENCES problems(id),
    is solved BOOLEAN DEFAULT FALSE,
    attempts_count INTEGER DEFAULT 0,
    best_submission_id UUID REFERENCES submissions(id),
    first solved at TIMESTAMP,
    last attempt at TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    time_spent_seconds INTEGER DEFAULT 0,
    UNIQUE(user_id, problem_id)
);
-- Contest System
CREATE TABLE contests (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    title VARCHAR(255) NOT NULL,
    description TEXT,
    type VARCHAR(50) NOT NULL, -- WEEKLY, MONTHLY, SPECIAL
    start time TIMESTAMP NOT NULL,
    end_time TIMESTAMP NOT NULL,
    duration_minutes INTEGER NOT NULL,
    max participants INTEGER,
    registration deadline TIMESTAMP,
    is_rated BOOLEAN DEFAULT TRUE,
    is public BOOLEAN DEFAULT TRUE,
    banner_image_url TEXT,
    rules TEXT,
    prizes TEXT,
    created_by UUID REFERENCES users(id),
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated at TIMESTAMP DEFAULT CURRENT TIMESTAMP
);
CREATE TABLE contest problems (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    contest_id UUID NOT NULL REFERENCES contests(id) ON DELETE CASCADE,
    problem id UUID NOT NULL REFERENCES problems(id),
    order index INTEGER NOT NULL,
    points INTEGER DEFAULT 100,
    penalty minutes INTEGER DEFAULT 10,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE contest_participations (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    contest_id UUID NOT NULL REFERENCES contests(id),
    user id UUID NOT NULL REFERENCES users(id),
    registration time TIMESTAMP DEFAULT CURRENT TIMESTAMP,
```

```
start time TIMESTAMP,
    end_time TIMESTAMP,
    total score INTEGER DEFAULT 0,
    rank_position INTEGER,
    problems_solved INTEGER DEFAULT 0,
    penalty time INTEGER DEFAULT 0,
    UNIQUE(contest_id, user_id)
);
CREATE TABLE contest_submissions (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    participation id UUID NOT NULL REFERENCES contest participations(id),
    problem_id UUID NOT NULL REFERENCES problems(id),
    submission_id UUID NOT NULL REFERENCES submissions(id),
    points earned INTEGER DEFAULT 0,
    penalty time INTEGER DEFAULT 0,
    submission_time TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    is_accepted BOOLEAN DEFAULT FALSE
);
-- Analytics & Gamification
CREATE TABLE user_daily_activities (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    user id UUID NOT NULL REFERENCES users(id),
    activity_date DATE NOT NULL,
    problems_solved INTEGER DEFAULT 0,
    time spent seconds INTEGER DEFAULT 0,
    submissions_count INTEGER DEFAULT 0,
    contests_participated INTEGER DEFAULT 0,
    study_streak_days INTEGER DEFAULT 0,
    xp_earned INTEGER DEFAULT 0,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    UNIQUE(user id, activity date)
);
CREATE TABLE user topic performance (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    user_id UUID NOT NULL REFERENCES users(id),
    topic name VARCHAR(100) NOT NULL,
    problems_solved INTEGER DEFAULT 0,
    problems attempted INTEGER DEFAULT 0,
    success_rate DECIMAL(5,2) DEFAULT 0.00,
    average_time_seconds INTEGER DEFAULT 0,
    difficulty_breakdown JSONB, -- {easy: 5, medium: 3, hard: 1}
    last updated TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    UNIQUE(user_id, topic_name)
);
CREATE TABLE badges (
    id UUID PRIMARY KEY DEFAULT gen random uuid(),
    name VARCHAR(100) NOT NULL UNIQUE,
    description TEXT,
    icon_url TEXT,
    type VARCHAR(50) NOT NULL, -- MILESTONE, STREAK, CONTEST, SPECIAL
    criteria JSONB NOT NULL, -- Conditions to earn badge
    rarity VARCHAR(50) DEFAULT 'COMMON', -- COMMON, RARE, EPIC, LEGENDARY
```

```
is active BOOLEAN DEFAULT TRUE,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE user_badges (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    user_id UUID NOT NULL REFERENCES users(id),
    badge_id UUID NOT NULL REFERENCES badges(id),
    earned at TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    progress JSONB, -- For progressive badges
    UNIQUE(user_id, badge_id)
);
CREATE TABLE user_levels (
    id UUID PRIMARY KEY DEFAULT gen random uuid(),
    user id UUID NOT NULL REFERENCES users(id) UNIQUE,
    current_level INTEGER DEFAULT 1,
    current_xp INTEGER DEFAULT 0,
    total xp INTEGER DEFAULT 0,
    next_level_xp INTEGER DEFAULT 100,
    level_title VARCHAR(100) DEFAULT 'Beginner',
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
-- Leaderboards
CREATE TABLE global_rankings (
    id UUID PRIMARY KEY DEFAULT gen random uuid(),
    user_id UUID NOT NULL REFERENCES users(id),
    rank_position INTEGER NOT NULL,
    total score INTEGER DEFAULT 0,
    problems solved INTEGER DEFAULT 0,
    contest_rating INTEGER DEFAULT 1200,
    contribution points INTEGER DEFAULT 0,
    ranking_type VARCHAR(50) DEFAULT 'OVERALL', -- OVERALL, MONTHLY, WEEKLY
    ranking_period VARCHAR(50), -- YYYY-MM for monthly, YYYY-WW for weekly
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    UNIQUE(user_id, ranking_type, ranking_period)
);
CREATE TABLE college_rankings (
    id UUID PRIMARY KEY DEFAULT gen random uuid(),
    user id UUID NOT NULL REFERENCES users(id),
    college_name VARCHAR(255) NOT NULL,
    rank_position INTEGER NOT NULL,
    total_score INTEGER DEFAULT 0,
    problems_solved INTEGER DEFAULT 0,
    ranking_period VARCHAR(50),
    updated at TIMESTAMP DEFAULT CURRENT TIMESTAMP
);
-- Community Features
CREATE TABLE study_groups (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    name VARCHAR(255) NOT NULL,
    description TEXT,
    created by UUID NOT NULL REFERENCES users(id),
```

```
max members INTEGER DEFAULT 50,
    is_public BOOLEAN DEFAULT TRUE,
    focus topics TEXT[], -- Array of topics
    skill_level VARCHAR(50), -- BEGINNER, INTERMEDIATE, ADVANCED, MIXED
    meeting_schedule VARCHAR(255),
    invite code VARCHAR(20) UNIQUE,
    banner_image_url TEXT,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated at TIMESTAMP DEFAULT CURRENT TIMESTAMP
);
CREATE TABLE study_group_members (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    group_id UUID NOT NULL REFERENCES study_groups(id) ON DELETE CASCADE,
    user id UUID NOT NULL REFERENCES users(id),
    role VARCHAR(50) DEFAULT 'MEMBER', -- ADMIN, MODERATOR, MEMBER
    joined_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    is active BOOLEAN DEFAULT TRUE,
    UNIQUE(group_id, user_id)
);
CREATE TABLE discussions (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    title VARCHAR(255) NOT NULL,
    content TEXT NOT NULL,
    problem_id UUID REFERENCES problems(id),
    created by UUID NOT NULL REFERENCES users(id),
    category VARCHAR(100), -- QUESTION, SOLUTION, GENERAL
    tags TEXT[],
    upvotes count INTEGER DEFAULT 0,
    views count INTEGER DEFAULT 0,
    replies_count INTEGER DEFAULT 0,
    is pinned BOOLEAN DEFAULT FALSE,
    is locked BOOLEAN DEFAULT FALSE,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE discussion replies (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    discussion id UUID NOT NULL REFERENCES discussions(id) ON DELETE CASCADE,
    content TEXT NOT NULL,
    created_by UUID NOT NULL REFERENCES users(id),
    parent_reply_id UUID REFERENCES discussion_replies(id),
    upvotes_count INTEGER DEFAULT 0,
    is solution BOOLEAN DEFAULT FALSE,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated at
<span style="display:none">[^1][^10][^11][^12][^13][^14][^15][^16][^17][^18][^19][^2][^26
<div style="text-align: center">**</div>
[^1]: https://www.jetir.org/papers/JETIR2502735.pdf
[^2]: https://www.irjweb.com/LEET%20C0DE%20CLONE.pdf
[^3]: https://www.geeksforgeeks.org/blogs/geeksforgeeks-practice-best-online-coding-plati
[^4]: https://arxiv.org/pdf/2311.10244.pdf
```

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[^5]: https://www.reddit.com/r/learnprogramming/comments/16ye9x1/how to make a leetcode of
[^6]: https://fullscale.io/blog/top-5-tech-stacks/
[^7]: https://www.geeksforgeeks.org/dsa/competitive-programming-a-complete-guide/
[^8]: https://www.linkedin.com/posts/prasanna-h-28b07b27b_i-built-a-leetcode-clone-with-t
[^9]: https://www.heap.io/topics/what-is-a-tech-stack
[^10]: https://www.reddit.com/r/ProgrammingLanguages/comments/19m4cw/i_want_to_design_and
[^11]: https://www.enacton.com/leetcode-clone/
[^12]: https://coderpad.io
[^13]: https://www.youtube.com/watch?v=GnodscC2p-A
[^14]: https://www.codechef.com
[^15]: https://www.epj-conferences.org/articles/epjconf/pdf/2014/05/epjconf_icas2013_0001
[^16]: https://www.geeksforgeeks.org/dbms/database-schemas/
[^17]: https://www.youtube.com/watch?v=T0yD-5QgpuE
[^18]: https://tianpan.co/notes/243-designing-online-judge-or-leetcode
[^19]: https://www.ijcrt.org/papers/IJCRTAF02027.pdf
[^20]: https://www.geeksforgeeks.org/java/execution-engine-in-java/
[^21]: https://blog.huli.tw/2020/03/23/en/build-your-own-online-judge-system/
[^22]: https://www.designgurus.io/blog/advanced-data-structure-patterns-for-competitive-c
[^23]: https://dev.to/acoh3n/lets-build-a-code-execution-engine-4kgi
[^24]: https://jyotinder.substack.com/p/build-a-remote-code-execution-engine
[^25]: https://blog.devgenius.io/case-study-remote-code-execution-engine-system-63aa43344
[^26]: https://www.youtube.com/watch?v=SD4KgwdjmdI
[^27]: https://www.robinwieruch.de/react-folder-structure/
[^28]: https://pwskills.com/blog/architecture-of-spring-boot-examples-pattern-layered-cor
[^29]: https://www.youtube.com/watch?v=xyxrB2Aa7KE
[^30]: https://stackademic.com/blog/react-typescript-folder-structure-to-follow-ae614e786
[^31]: https://www.geeksforgeeks.org/springboot/spring-boot-architecture/
[^32]: https://dev.to/noruwa/folder-structure-for-modern-web-applications-4d11
[^33]: https://blog.bitsrc.io/how-to-set-up-a-react-project-with-typescript-842307b9504d
[^34]: https://dzone.com/articles/intro-to-distributed-system-patterns-in-spring-boot
[^35]: https://nextjs.org/docs/app/getting-started/project-structure
[^36]: https://www.reddit.com/r/reactjs/comments/151q4d2/what_is_your_preferred_folder_st
[^37]: https://www.baeldung.com/spring-boot-clean-architecture
[^38]: https://www.netguru.com/blog/react-project-structure
[^39]: https://scrimba.com/articles/react-project-structure/
```