

# Bhushan Kolhe

Software Engineer

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## Education

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University of Mumbai, Mumbai, India  
*Bachelor of Engineering, Computer Engineering*

May 2019  
CGPA 7.61/10

## Skills

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Programming language:	Python, C, C#, JavaScript, Shell
Frontend:	React, Angular, jQuery, Sass, Pug, HTML 5, Bootstrap, WordPress, CSS, AJAX
Backend:	Node.Js, Express, Apache, REST API
Developer Tool Kit:	Docker, Kubernetes, Git, SCRUM / Agile Methodologies, Chrome Developer Tools
Databases:	MySQL, SQLite, MongoDB, Firebase
Frameworks and Tools	Keras, Pandas, Matplotlib, Numpy, BeautifulSoup, Requests, Tensorflow, Unity3D, Blender, Android Studio, Visual Studio

## Volunteer Experience

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**Web Developer @ Rajiv Gandhi Institute of Technology, Mumbai, IN**      June, 2017 – May, 2018

- Designed, Developed and Deployed 3 responsive websites for Cultural and Technology festivals and events.
- Collaborated with various different teams to integrate their events on the website.
- Devised and implemented an event registration and payment system.

## Projects

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**Google Keep Clone**      Angular, Node.Js, Restify, MangoDB (mLab)

- Built the Google Keep clone which allows users to save, update and delete tasks/notes using full-stack javascript frameworks to facilitate easy development and maintainence of application.
- Implemented CRUD functionality by creating a REST API using Restify.
- Used Heroku's Github integration to dynamically push and deploy updates in production.

**GitProfile**      React, GitHub API

- Designed UI/UX of GitProfile to provide aesthetic, modern and minimalistic look for user's github profile.
- Used react in the front-end to accelerate performance and efficiency of application.
- Achieved dynamic deployment of updates using Heroku's Github integration.
- Constructed a Docker image for generating application container to facilitate easy portability.

**Blogging Web-App**      Pug, Sass, Node.Js, Express, Passport, MangoDB

- Architected the UI/UX to provide aesthetic, clear and intuitive design to let users post blogs.
- Used Passport to create secure user authentication. Also implemented CRUD functions using Express REST API

**Maths | Series Puzzles Game**      C#, Unity 3D

- Designed a unique, intriguing and minimalistic UI to create fun gaming experience.
- Used scriptable object to create game resources to provide easier development for further stages of game.