A

Synopsis Report On

ANDROID APPLICATION FOR ONLINE

VENUE BOOKING

Submitted to **Rashtrasant Tukadoji Maharaj Nagpur University**, **Nagpur** in the partial fulfilment of the requirements of the Degree of

Bachelor of Engineering

in

Information Technology

by

Akhilesh Thakre Bhushan Waghdhare Gaurav Thakre Mayank Rewatkar

Under the guidance of

Mr. M.S. Chaudhari



Department of Information Technology

Priyadarshini Bhagwati College of Engineering, Nagpur (M.S.)

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Priyadarshini Bhagwati College of Engineering, Nagpur. Department of Information Technology

Session:2019-2020



Certificate

This is to certify that the synopsis report entitled "ANDROID APPLICATION FOR ONLINE VENUE BOOKING" is a bonafied work done by Akhilesh Thakre, Bhushan Waghdhare, Gaurav Thakre, Mayank Rewatkar under our guidance and is submitted to Rashtrasant Tukadoji Maharaj Nagpur University, Nagpur in the partial fulfilment of the requirements for the Degree of Bachelor of Engineering in Information Technology.

Mr. M.S. Chaudhari

Project Guide

Mr. M.S. Chaudhari

Head of Department

Dr. N.K. Choudhari

Principal

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Akhilesh Thakre
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Gaurav Thakre
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CHAPTER 1 INTRODUCTION

India has the fastest growing telecom network in the world with many users moving towards Smart Phones and majority by students. Other than India all over the world has boom in mobile with many applications that are useful in day today life such as games apps, video calls, photograph apps, Shopping App, easy search options, etc. Android is open Google mobile platform which provide greater flexibility.Rapid application development and easy to develop user interface.

In today's world events are not arranged in limited space and also not limited to any city, state, and country. Events are organized every time across the world at different new locations along with new challenges like crowed management and end up with satisfaction of people who are invited or participated in it .We all are connected to events we can say now a days events are become a major part of our social life and for making this social life memorable we need a best options

This project is a mobile application an online platform between customers and venue owner along with various services providers like **Catering**, **Decoration** and **Music Systems**. This app will help people to find venue for organizing event across the country with a large no of different venue options. This venues are in the form of Marrige halls, Lawns and any place that are hired for organizing the events.

1.1 PROBLEM DEFINITION

While organizing any sort of event in any city or in other city or state .During organizing any event it may be any family event ,professional meetings, corporate seminars or any type of social gathering it is difficult to find a venue i.e place. It will be more difficult if the event is to be organized in other city. While organizing event the people are looking for the essential vendors (service providers) who are professionals in their service providing bussiness like Decoration ,Catering and Music Facility for finding them will take a so much time .So to overcome all these we are have made an online platform to for finding and booking venue and service provider on mobile app called "MY VENUE".

AIM & OBJECTIVE

2.1 AIM:

To provide a online services to customers as well as to save customers time. So that the customer have no need to roam for searching a desired "VENUE" for their event and service providers.

2.2 OBJECTIVE:

- ➤ Provide an online platform for a searching a venue.
- > Provide mobile application to get appointment with venu owner and other essential service providers.
- > To increase a business opportunity.
- > To provide Large no of budget friendly options to customers.
- ➤ Due to mobile application customer don't need to go anywhere to find services providers.
- Customer will get notified after successfully booking of their appointment.

CHAPTER 3 HARDWARE AND SOFTWARE REQUIREMENT

3.1: HARDWARE REQUIREMENT:

➤ PROCESSOR :QUADCORE PROCESSOR

> SPEED: 2.0Ghz

> RAM: MINIMUM 2 GB

> SECONDARY MEMORY:8GB

➤ ANDROID DEVICE

3.2 SOFTWARE REQUIREMENT:

➤ ANDROID VERSION REQUIRE:
MINIMUM:5.0(LOLIPOP)
MAXIMUM:9.0(PAI)

> LANGUAGE USED: JAVA, XML

> PLATFORM : ANDROID STUDIO

> DATABASE : FIREBASE

PROJECT DESIGNE & METHODOLOGY

The tool we have used is : Android Studio IDE.

> Technology used : HTTP based.

Programming used : JAVA.

4.1 ANDROID SDK:

The Android SDK provides you the API Libraries and developer tools necessary to build, test, and debug apps for Android. If you're a new Android developer, we recommend you download the ADT Bundle to quickly start developing apps. It includes the essential Android SDK components and a version of the Android Studio IDE with built-in ADT (Android Developer Tools) to streamline your Android app development. With a single download, the ADT Bundle includes everything you need to begin developing apps.

- Android Studio
- Android SDK Tools
- Android Platform tools
- The latest Android platform (AndroidX)
- Android API Miner

4.2 FIREBASE

Using the Firebase database for storing data in Android:

- **Firebase database**. **Firebase** is a real time data base which allows to store tree of lists of objects.
- Configure firebase.
- Integrating into your **application**.
- Access.
- Create a new **project**.
- Configure firebase.
- Integrating into your **application**.
- Firebase links.

4.3 The architecture of the Application consist of four components:

1. Hall Vendors:

Here users can find list of various **Hall Vendors** and their contact details for booking Venue for their events.

2. Music Vendors:

Here users can find list of various **Music Vendors** and their contact details to book for their events.

3. Decoration Vendors:

Here users can find list of number of various **Decoration Vendors** and their contact details to book for their events.

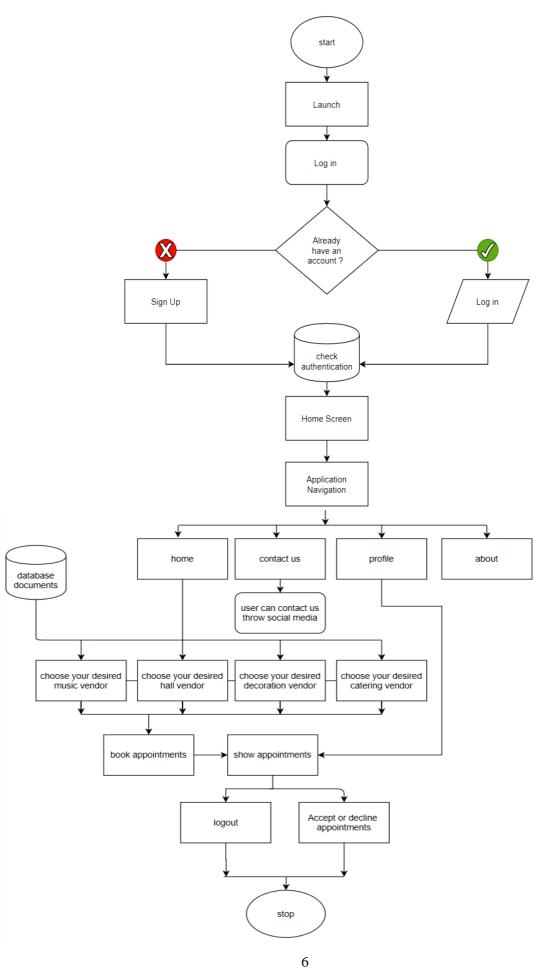
4. Catering Vendors:

Here users can find list of number of various **Catering Vendors** and their contact details to book for their events.

From Cloud Firestore Database we fetch the list of The required vendor and provide for the user.

Depending on Availability user can fix there appointment.

4.4 Flowchart for booking appointment:



OUTPUT

5.1.1The Entry Screen of Application



App Opening Page

5.1.2 Login Page



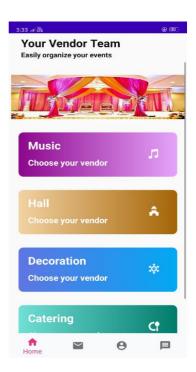
Login page for user to login in to the app using Email by clicking on login button and Link for Signup page.

5.1.3 Signup Page



Sign Up page for new User registration.

5.1.4 Home Page



Home Page of where all Categories are displayed.

5.1.6 Hall Information



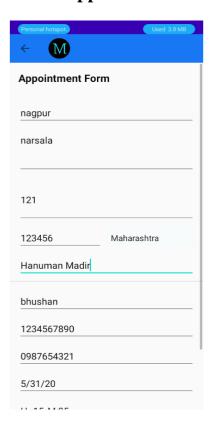
Hall information will be displayed after selecting hall vendors.

5.1.5 List of Halls



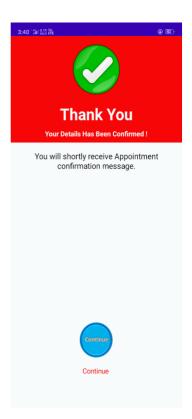
After selecting hall option list of various hall vendors will be displayed.

5.1.7 Appointment form



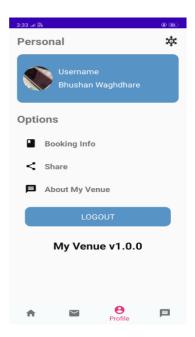
User have to fill this form while Booking appointment.

5.1.8 Book Confirmation



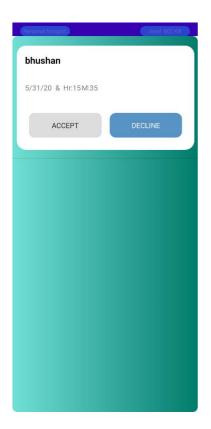
Here user will take an appointment.

5.1.10 Booking information



In profile booking info will be Shown.

5.1.9 Confirmation Message



Booking confirmation message Recived by user.

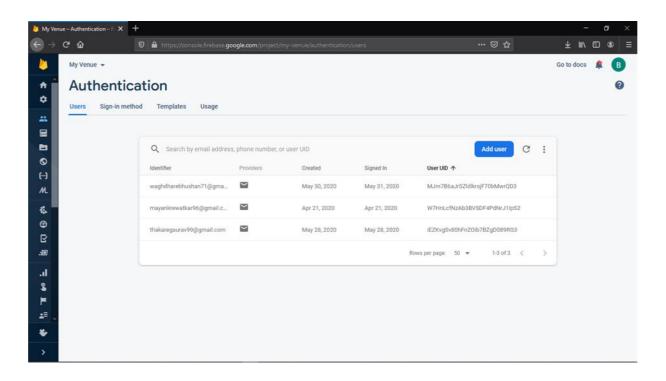
5.1.11 About app



In about contact information will displayed.

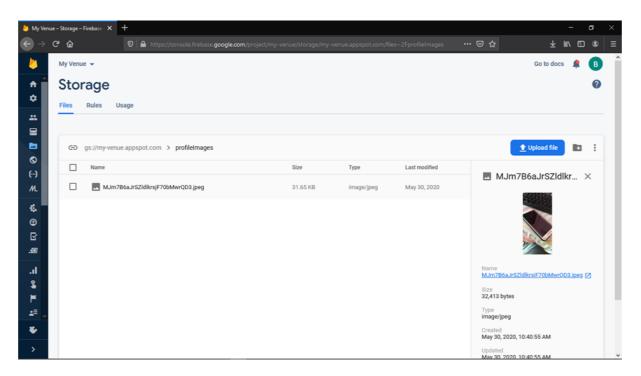
5.2 Cloud Firestore Database:

5.2.1 Authentication:



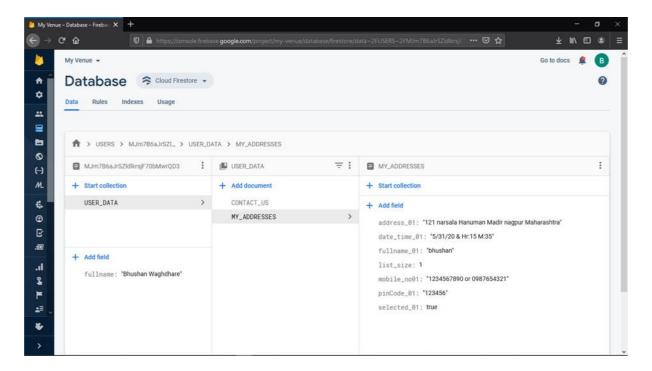
Login details will be store in Authentication database.

5.2.2 Storage:



Application contents are stored in Storage database (vendor's data).

5.2.3 User Database:



Data submitted by the user will be stored here.

APPLICATION

- It saves the time of the user.
- It has no of vendor option.
- ❖ It has user friendly environment.
- Generate employment for small vendors.
- Useful for instant event organizing in short time.
- No need to go outside and search venues and vendor.
- ❖ It provide 24*7 services.

CONCLUSION AND FUTURE SCOPE

7.1 CONCLUSION

This project is design to reduce time and save money of customer. It has provided with number of option so that the customers have no need to roam to find vendors. Through this project an employment for various small-scale vendors will be generate.

7.2 FUTURE SCOPE:

This application will open market for every type of vendor and it will bring revolution in services providing business.

REFRENCES

Android Studio - https://developer.android.com/docs

Stack Overflow – https://stackoverflow.com/

YouTube - https://www.youtube.com/