

Server.java

```
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.io.*;
class TokenServer{
public static void main(String args[]) throws Exception{
while(true) {
Server sr = new Server();
sr.recPort(8000);
sr.recData();
}
}
}
public class Server {
boolean hasToken = false;
boolean sendData = false;
int recport;

void recPort(int recport) {
this.recport = recport;
}
void recData() throws Exception{
byte bu[] = new byte[256];
DatagramSocket ds;
DatagramPacket dp;
String str;
ds = new DatagramSocket(recport);
dp = new DatagramPacket(bu, bu.length);
ds.receive(dp);
ds.close();
str = new String(dp.getData(), 0, dp.getLength());
System.out.println("The message is " + str);
}
}
```

Token1Client.java

```
import java.io.BufferedReader;
import java.io.InputStreamReader;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;
```

```

public class Token1Client {
    public static void main(String []args) throws Exception{
        InetAddress lclhost;
        BufferedReader br;

        String str = "";
        TokenClient12 tkcl, tkser;

        boolean hasToken;
        boolean setSendData;

        while(true) {
            lclhost = InetAddress.getLocalHost();
            tkcl = new TokenClient12(lclhost);
            tkser = new TokenClient12(lclhost);
            //tkcl.setSendPort(9001);
            tkcl.setSendPort(9004);
            tkcl.setRecPort(8002);
            lclhost = InetAddress.getLocalHost();
            tkser.setSendPort(9000);
            if(tkcl.hasToken == true) {
                System.out.println("Do you want to Enter the Data -> Yes/No");
                br = new BufferedReader(new InputStreamReader(System.in));
                str = br.readLine();
                if(str.equalsIgnoreCase("yes")) {
                    System.out.println("Ready to Send");
                    tkser.setSendData = true;
                    tkser.sendData();
                    tkser.setSendData = false;
                }else if (str.equalsIgnoreCase("no")) {
                    System.out.println("I'm in else");
                    tkcl.hasToken = false;

                    tkcl.sendData();
                    tkcl.recData();
                    System.out.println("I'm Leaving");
                }
            }
            else {
                System.out.println("Entering Receiving Mode ...");
                tkcl.recData();
                tkcl.hasToken = true;
            }
        }
    }
}

```

```
}  
}
```

```
class TokenClient12{  
    InetAddress lclhost;  
    int sendport, recport;  
    boolean hasToken = true;  
    boolean setSendData = false;  
    TokenClient12 tkcl, tkser;  
  
    public TokenClient12(InetAddress lclhost) {  
        // TODO Auto-generated constructor stub  
        this.lclhost = lclhost;  
    }  
  
    public void setSendPort(int sendport) {  
  
        this.sendport = sendport;  
    }  
  
    public void setRecPort(int recport) {  
        this.recport = recport;  
    }  
  
    void sendData() throws Exception{  
        BufferedReader br;  
        String str = "Token";  
        DatagramSocket ds;  
        DatagramPacket dp;  
        if(setSendData == true) {  
            System.out.println("sending");  
            System.out.println("Enter the Data :");  
            br = new BufferedReader(new InputStreamReader(System.in));  
            str = "Client One... " + br.readLine();  
            System.out.println("now sending");  
        }  
        ds = new DatagramSocket(sendport);  
        dp = new DatagramPacket(str.getBytes(), str.length(), lclhost, sendport-1000);  
        ds.send(dp);  
        ds.close();  
        setSendData = false;  
        hasToken = false;  
    }  
    void recData() throws Exception{
```

```

String msgStr;
byte buffer[] = new byte[256];
DatagramPacket dp;
DatagramSocket ds;
ds = new DatagramSocket(recport);
dp = new DatagramPacket(buffer, buffer.length);
ds.receive(dp);
ds.close();
msgStr = new String(dp.getData(), 0, dp.getLength());
System.out.println("The data is " + msgStr);
if(msgStr.equals("Token")) {
    hasToken = true;
}
}
}
}

```

Token2Client.java

```

import java.io.*;
import java.net.*;

public class Token2Client {
    static boolean setSendData ; static boolean hasToken ;
    public static void main(String arg[]) throws Exception
    {
        InetAddress lclhost; BufferedReader br;
        String str1;
        TokenClient21 tkcl;
        TokenClient21 ser;

        while(true)
        {
            lclhost=InetAddress.getLocalHost();
            tkcl = new TokenClient21(lclhost);
            tkcl.setRecPort(8004);
            tkcl.setSendPort(9002);
            lclhost=InetAddress.getLocalHost();
            ser = new TokenClient21(lclhost);
            ser.setSendPort(9000);
            System.out.println("entering if");
            if(hasToken == true)
            {
                System.out.println("Do you want to enter the Data -> YES/NO");
            }
        }
    }
}

```

```

br=new BufferedReader(new InputStreamReader(System.in));
str1=br.readLine();
if(str1.equalsIgnoreCase("yes"))
{
System.out.println("ignorecase");
ser.setSendData = true;
ser.sendData();
}
else if(str1.equalsIgnoreCase("no"))
{
tkcl.sendData();
tkcl.hasToken=false; tkcl.sendData(); tkcl.recData();
hasToken=false;
}

}
else
{
System.out.println("entering recieving mode");
tkcl.recData();
hasToken=true;
}
}
}
}
class TokenClient21
{
InetAddress lclhost;
int sendport,recport;
boolean setSendData = false;
boolean hasToken = false;
TokenClient21 tkcl;
TokenClient21 ser;
TokenClient21(InetAddress lclhost)
{
this.lclhost = lclhost;
}
void setSendPort(int sendport)
{
this.sendport = sendport;
}
void setRecPort(int recport)
{

```

```

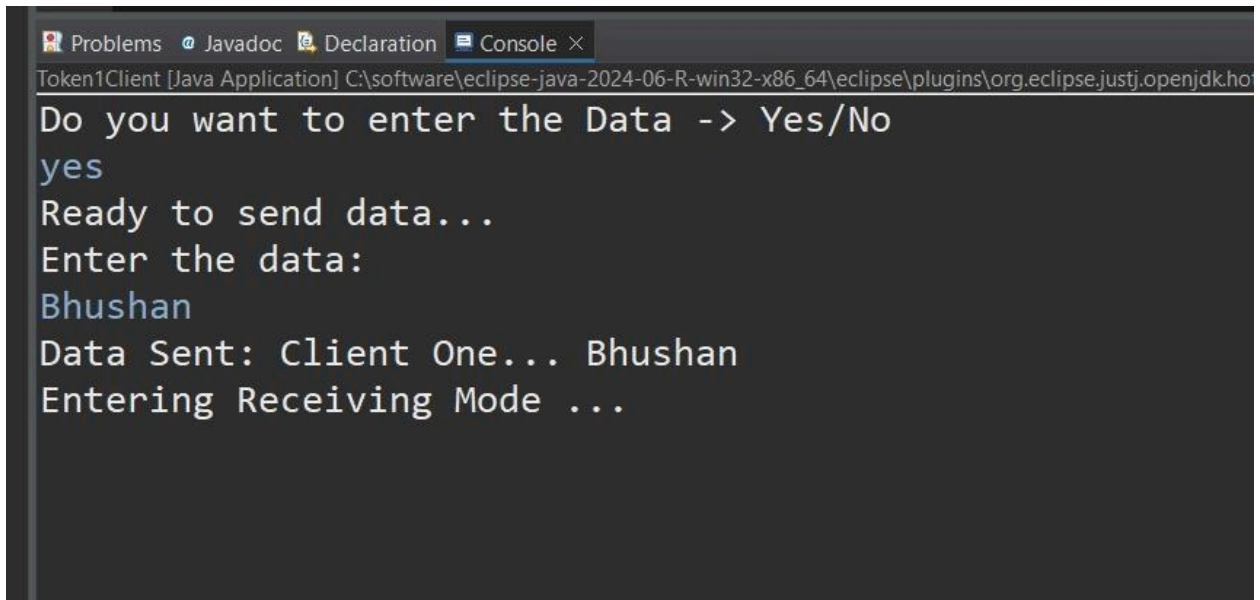
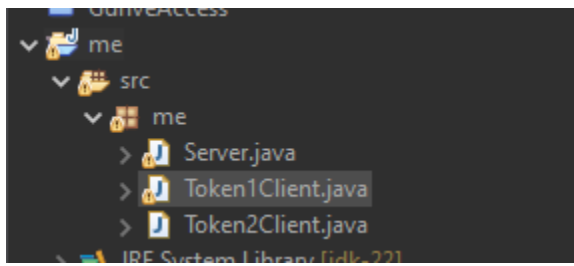
this.recport = recport;
}
void sendData() throws Exception
{
    System.out.println("case");
    BufferedReader br;
    String str="Token";
    DatagramSocket ds;
    DatagramPacket dp;
    if(setSendData == true)
    {
        System.out.println("Enter the Data");
        br=new BufferedReader(new InputStreamReader(System.in));
        str ="ClientTwo....." + br.readLine();
    }
    ds = new DatagramSocket(sendport);
    dp = new DatagramPacket(str.getBytes(),str.length(),localhost,sendport-1000);
    ds.send(dp);
    ds.close();
    System.out.println("Data Sent");
    setSendData = false; hasToken = false;
}
@SuppressWarnings("resource")
void recData()throws Exception
{
    String msgstr;

    byte buffer[] = new byte[256];
    DatagramSocket ds;
    DatagramPacket dp;
    ds = new DatagramSocket(recport);
    ds = new DatagramSocket(4000);
    dp = new DatagramPacket(buffer,buffer.length);
    ds.receive(dp);
    ds.close();
    msgstr = new String(dp.getData(),0,dp.getLength());
    System.out.println("The data is "+msgstr);
    if(msgstr.equals("Token"))
    {
        hasToken = true;
    }
}
}

```

Output :

Folder Structure :



```
Problems  Javadoc  Declaration  Console X
Token2Client [Java Application] C:\software\eclipse-java-2024-06-R-win32-x86_64\eclipse\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32
Checking if client has token...
Entering receiving mode...
The data is: Client One... Bhushan
Checking if client has token...
Do you want to enter the Data -> YES/NO
yes
Sending data...
Enter the Data:
Shirsat
```

```
Problems  Javadoc  Declaration  Console X
Token2Client [Java Application] C:\software\eclipse-java-2024-06-R-win32-x86_64\eclipse\plugins\org.eclipse.justj.o
Checking if client has token...
Entering receiving mode...
The data is: Client One... Bhushan
Checking if client has token...
Do you want to enter the Data -> YES/NO
yes
Sending data...
Enter the Data:
Shirsat
Data Sent
Checking if client has token...
Do you want to enter the Data -> YES/NO
no
Data Sent
```