Address Space Utilization

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Recap

- Hierarchical addressing based on classes (A,B,C) to handle scalability and different network sizes
 - IP address has a network part and a host part
 - Routers maintain entries corresponding to network portion
- What can potentially go wrong now?

Problem Statement

- Network part uniquely identifies a physical network
- Network with just 2 hosts needs Class C address
 - Efficiency: $2/2^8 = 0.7\%$
- Network with 256 hosts needs a Class B address
 - Efficiency: $256/2^{16} = 0.4 \%$

Problem Statement

- Class B addresses in high demand (keeping future needs in mind)
 - Host addresses \sim 4 billion (2³²)
 - Class B networks: 2¹⁴ (~16000)
 - Out of class B addresses, out of addresses to hand out
- Need to solve "Address assignment inefficiency"
 - Challenge: Within IP framework (using 32-bits)

"The gem cannot be polished without friction, nor man perfected without trials."

---Chinese proverb

"You see a mousetrap; I see free cheese and a ***** challenge!"

---Scroobius Pip

Specific Scenario –1

- An organization has 30 different physical networks, each network has about 2000 hosts
- Current Allocation: Allocate 30 class B addresses
 - Efficiency = $2000/2^{16} = 3\%$
- Will one class B address suffice?
 - Can support $2^{16} = 65536 \text{ hosts} > 30*2000$

Solution: Subnetting

- Introduce another level of hierarchy
 - Divide host part into subnet id and host id

Network Number	Host Number			
Network Number	Subnet ID	Host ID		

16 host bits divided into 5 subnet bits (32 physical networks) and 11 host bits (2048 hosts)

- Address format: a.b.c.d/x, where x is # bits in net portion of address
 - Example: 190.23.12.17, mask is 255.255.248.0 (/21)

11111000

- ifconfig eth0 190.23.12.17 netmask
 255.255.255.240
- The bit-wise end of the IP address and the subnet mask give the subnet number of the host
- All hosts on a given physical network have the same subnet number and mask

Class B Address: 101111110. 000101111. *. *; 190.23.0.0/16

	Subnet ID	Subnet No 5 bits	Hosts 11 bits 2^11 - 2	not includes host
32 Subnets	00000	190.23.0.0	190.23.0.1 – 190.23.7.254	portion corresponding to all zeros then it
	s 00001	190.23.8.0	190.23.8.1 - 190.23.15.254	
	11111	190.23.248.0	190.23.248.1 – 190.23.255.	254

- All routers outside organization have one entry (190.23.0.0/16)
- Routers within organization have more detailed entries corresponding to different subnets

Forwarding at a Router

D = Destination IP Address

For each forwarding table entry

 $T = D \& SubnetMask \\ \frac{\text{TABLE}}{\text{NET# MASK INTERFACE}}$

If T == SubnetNum

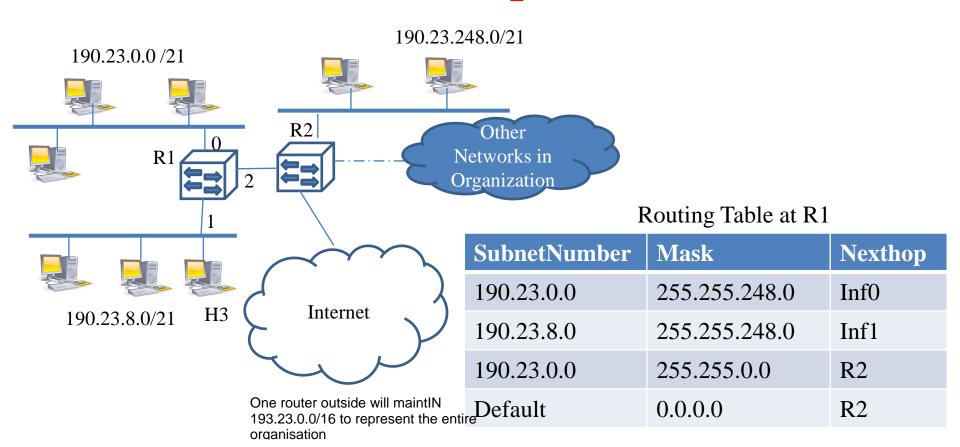
If Nexthop is an interface

deliver datagram directly to destination

Else

deliver datagram to NextHop (router)

Example



kameswari@aste Kernel IP rout						
Destination	Gateway	Genmask	Flags	Metric	Ref	Use Iface
TO: TEO: O: O	*	255.255.0.0	U	1	0	0 eth0
link-local	*	255.255.0.0	U	1000	0	0 eth0
default	router.it.iitb.	0.0.0.0	UG	0	0	0 eth0
kameswari@aste	rix:~\$					
kameswari@aste	rix:~\$					
kameswari@aste	rix:~\$ route -n					
Kernel IP rout	ing table					
Destination		Genmask	Flags	Metric	Ref	Use Iface
10.129.0.0	0.0.0.0	255.255.0.0	U	1	0	0 eth0
169.254.0.0	0.0.0.0	255.255.0.0	U	1000	0	0 eth0
0.0.0.0	10.129.250.1	0.0.0.0	UG	0	0	0 eth0
kameswari@aste	rix:~\$					



Specific Scenario -- 2

- An organization has a physical network with 4000 hosts
- Current Solution: Give a class B address
- Efficiency: $4000/2^{16} = 6\%$
- How about assigning multiple class C addresses?
- Problem: 16 entries for same organization in the routing table

Solution--2

- Assign multiple contiguous class C addresses
 & aggregate
- 222.7.16.* through 222.7.31.*, top 20 bits in this range are the same (0001 bits, 20-bit network number)
 - Advertise 222.7.16/20 as the organization's network address
 - Goes by the name supernetting

Conclusions

- Subnetting: One class address shared among many physical networks
- Supernetting: Multiple class addresses shared among one physical network (Autonomous system -- AS) organisaton managing various classes called as AS
- Network portion can take on any length

given thatw e do both sub and super netting

Classless Interdomain Routing (CIDR)

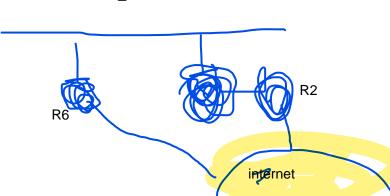
- Use a new notation to represent network numbers (also called IP prefixes)
- Address block represented as A/X, where A is the address prefix and X is the prefix length
 - X can range from 2 till 32
 - X is represented as a network mask as well
- E.g. 222.7.16/20 (Mask 255.255.240.0) represents addresses in the range 222.7.16.0 to 222.7.31.255

/21 iss represented as

255.255.248.0

Longest Prefix Match

- Routers do a prefix match.
 - Does destination address fall in the range of addresses captured by prefix?
- Prefix match works if Internet topology is a tree
 - Shortest path between networks is unique
- Internet is a graph
 - Many networks multi-home
 - Many matching prefixes



Example

- . Two prefixes in a forwarding table 190.23.8.0/21 and 190.23.0.0/16 $_{\mbox{\scriptsize R2}}$
- Address 190.23.8.1 matches both
- Go with the longest prefix match (e.g 190.23.8.0/21)

 Challenge: Longest match between destination IP
- Challenge: Longest match between destination IP address and variable length prefixes in forwarding table
 - Lot of research in this space

Summary

- Class based addressing was found not to be scalable
- Subnetting: Share a single class address among multiple networks
- Supernetting: Share multiple class addresses on a single network
- Lead to CIDR (classless addressing) and Longest prefix match --- widely used now