```
1 #include<stdio.h>
 2 #include<stdlib.h>
 3 struct node
 4 {
 5
       int data;
 6
       struct node * next;
7 };
8 struct node *head=NULL;
9 void insertbegin();
10 void display();
11 void insertposition(int,int,struct node *);
12 void insertend(int);
13 void deletebegin();
14 void singlysearch();
15 int main()
16 {
17
      int item,n,op;
18
      struct node*p;
19
      while(op!=7){
         printf("\n******Menu*********\n");
20
21
          printf("1-> Insert\n");
22
          printf("2-> Insert at end\n");
23
          printf("3->Insert at position\n");
          printf("4->Search for data\n");
24
25
          printf("5->Delete data\n");
          printf("6->Display\n");
26
          printf("7->Exit\n");
27
28
          printf("Enter your choice: \n");
29
          scanf("%d", &op);
30
      switch(op){
31
          case 1:
32
               insertbegin();
33
34
              break;
35
          case 2:
              insertend(item);
36
37
               break;
38
          case 3:
39
               insertposition(n,item,head);
40
               break;
41
          case 4:
42
              singlysearch();
43
               break;
44
          case 5:
45
              deletebegin();
46
               break;
47
          case 6:
48
               display();
49
               break;
50
          case 7:
              printf("program exiting....");
51
52
               break;
53
           default:
              printf("invaild choice");
54
55
           return 0;
56
57
58 }
59
60 void insertposition(int pos,int data,struct node *head)
61 {
62
       struct node *temp;
63
       struct node *newnode=(struct node *)malloc(sizeof(struct node));
64
      newnode->next=NULL;
65
      printf("\nenter at position:");
66
      scanf("%d",&pos);
```

```
67
        pos=pos-1;
 68
        printf("enter data:");
 69
        scanf("%d",&newnode->data);
 70
        newnode->next=NULL;
 71
        if(pos==0)
 72
 73
                head=newnode;
 74
 75
        else{
            temp=head;
 76
 77
            while(--pos)
 78
 79
                     temp=temp->next;
 80
 81
            newnode->next = temp->next;
 82
            temp->next = newnode;
 83
 84
 85 void insertbegin(){
 86
       struct node *newnode;
 87
       newnode=(struct node*)malloc(sizeof(struct node));
 88
       printf("enter data:");
 89
       scanf("%d",&newnode->data);
 90
       newnode->next=NULL;
        if(head==NULL){
 91
 92
                head=newnode;
 93
 94
        else{}
 95
                newnode->next=head;
 96
                head=newnode;
 97
             }
98
99
100 void insertend(int item)
101 {
102
        struct node *temp;
       struct node *newnode=(struct node *)malloc(sizeof(struct node *));
103
104
        printf("\nenter data for end node ");
        scanf("%d",&newnode->data);
105
       if(head==NULL){
106
107
                 newnode->next=NULL;
108
                head=newnode;
109
110
        else{
111
                 temp=head;
112
                 while(temp->next!=NULL){
113
                 temp=temp->next;
114
115
        temp->next=newnode;
116
        newnode->next=NULL;
117
118
119
120 void deletebegin()
121 {
122
        struct node *temp;
        if(head==NULL){
123
            printf("\nDLL Is empty\n");
124
125
126
        else if(head->next==NULL){
127
           head=NULL;
128
            free(head);
            printf("Begin Node deleted\n");
129
130
131
         else{
132
            temp=head;
```

```
133
            head=head->next;
134
            printf("\n\nBegin node %d deleted\n",temp->data);
135
            free(temp);
136
137 }
138
139 void singlysearch()
140 {
141
        struct node *temp;
142
        int value,count=0,flag=0;
       temp=head;
143
       printf("\nenter the value to search :");
144
145
        scanf("%d",&value);
       while(temp!=NULL){
146
147
            if(temp->data==value){
148
                flag=1;
149
                count++;
150
151
            temp=temp->next;
152
153
        if(flag==1){
154
            printf("Search value %d found", value);
155
156
        else{
157
            printf("search value not found");
158
159 }
160
161 void display()
162 {
163
        struct node * temp;
164
        if(head==NULL)
165
166
                 printf("list is empty\n");
167
168
         else{
169
                 temp=head;
                 printf("List elements\n");
170
                 while(temp!=NULL)
171
172
                        printf("%d\t",temp->data);
173
174
                        temp=temp->next;
175
176
177
178 }
```