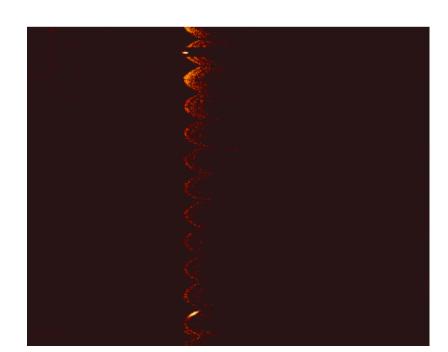
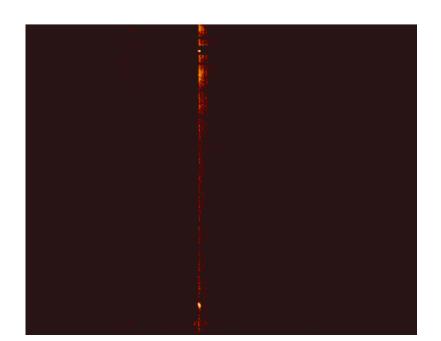
General Update

Sprint Review Meeting 25/10/2016

IN5 CorrectFlightPaths

- Algorithm fixed (problem with histogram changes) & tests added
- Renamed to ConvertToConstantL2 is this a good name?
- Documentation mentions it is only for visualisation





File Loading

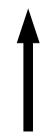
- Issue for files without extension (e.g. ILL ASCII files for D2B)
- 'All files' in Mantid dialogues filter on * . *
 instead of * → does not see 'All files'!
- Changed in ~50 places
- PR tested on Windows, Linux and Mac (GV) and now merged

- Work with ESS for Instrument 2.0 to implement scanning instrument support within next 6 months
- We benefit from shared effort and a long term solution

SpectrumInfo



DetectorInfo



Instrument

Methods such as isMonitor, isMasked etc. Caches things like position and L2 values. Obtained from Spectrum class.

Similar interface to SpectrumInfo. Also caches values. Requires det_index and time_index (for scanning instruments).

Knows about detectors but not where they are if they have moved.

SpectrumInfo



Already Implemented – roll out required so it is used everywhere

DetectorInfo

Rough design in place – work to do!



Instrument

Lots of changes for Instrument 2.0

SpectrumInfo.h

```
bool isMonitor(const size_t index) const;
bool isMasked(const size_t index) const;
double 12(const size_t index) const;
double twoTheta(const size_t index) const;
double signedTwoTheta(const size_t index) const;
Kernel::V3D position(const size_t index) const;
bool hasDetectors(const size_t index) const;
bool hasUniqueDetector(const size_t index) const;
```

Build Servers

- Ubuntu 14.04 support required for sometime at the ILL
- Might need to run Ubuntu 14.04 build server to discuss at TSC meeting this afternoon







Work to Do for Next Week

- ToF
 - EPP position when loading/merging
- Scanning instruments
 - Add info from NoBugs to design documents, investigate D4, D7 and D16
 - PRs #17869 (SpectrumInfo) & #17875 (DetectorInfo)
 - SpectrumInfo roll out