Bhuvanesh Kishor Kolhe

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Summary

Software Developer with 3+ years of experience in backend engineering, AI/ML, and system-level programming. Proficient in C++, Python, and Java, with a proven record of building scalable systems that enhanced performance by 20%. Delivered impactful projects like Taco-DB, a high-performance mini-RDBMS, and PintOS, an operating system kernel with advanced scheduling and memory management..

Education

University at Buffalo, The State University of New York

Master of Science in Computer Science

University of Mumbai

B.E. in Computer Engineering

December 2024 GPA: 3.6/4.0

June 2023

GPA: 9.17/10.0

Skills

Programming Languages and Frameworks: C, C++, JAVA, PYTHON, Node.js, React, HTML/CSS, JavaScript, SQL, NoSQL.

Key Expertise: Object-Oriented Programming (OOP), Distributed Systems, Algorithms, Data Structures.

Development Tools & Platforms: Google Cloud, Docker, AWS, Terraform, GitHub, Visual Studio, JetBrains IDEs, Jupyter Notebook.

Experience

LTIMindtree | Software Development Intern, Remote

February 2023 - May 2023

- Integrated backend Java applications, enhancing system functionality and reducing customer response time by 20%.
- Collaborated with cross-functional teams to debug 5+ critical issues and handle **engineering escalations for live environments.**
- Generated **3+ comprehensive documents** for **CI/CD pipeline integration** and scalable project handoffs.

Texity Technology | Backend Engineering Intern, Pune, Maharashtra

September 2022 - December 2022

- Engineered and delivered a responsive GUI for Android apps using Android Studio, improving user engagement by 40%.
- Implemented and managed RESTful Spring APIs handling over 50,000 daily transaction requests.
- Resolved 50+ critical bugs during testing, enhancing system reliability and ensuring smooth product launch.

SkillVertex | Web Development Intern, Remote

December 2021 - January 2022

- Enhanced 5 interactive and responsive web projects using HTML, CSS, and JavaScript, optimizing performance and accessibility.
- Ensured compliance with WCAG (Web Content Accessibility Guidelines) to improve usability for diverse user groups
- Conducted thorough testing for responsiveness and performance across different devices and platforms.

Projects

Taco-DB: A Mini Relational Database Management System

- Constructed a mini-RDBMS in C++, implementing POSIX-compliant file storage, a buffer pool manager, and efficient page-based data layout.
- Built a B-Tree index for fast lookups and optimized join algorithms, reducing query execution time by 20%.
- Designed a query optimizer prototype capable of handling 10+ complex multi-table queries simultaneously.

PintOS: Operating System Kernel Development

- Developed key operating system components including thread scheduling, synchronization primitives, and priority scheduling.
- Implemented a virtual memory manager with paging and swapping mechanisms supporting 100+ concurrent processes.
- Architected and refined **file system operations**, enabling **multi-level directories** and concurrent access, while ensuring data consistency and reliability.

Multi-Client Text Chat Application (C++ on Linux)

- Created a scalable **distributed** text chat system in C++ on **Linux**, employing **multithreading** and **socket** programming to handle high-volume **real-time** messaging.
- Enhanced system performance to manage 500+ messages per hour with 99.9% uptime.
- Designed advanced error handling protocols to mitigate delivery failures, reducing delivery failures by 30% in edge scenarios.

Achievements

Awarded Second Runner-Up at the TIAA Hackathon for delivering innovative and impactful business solutions.

Acknowledged as a top-performing intern in the LTIMindtree Ignite Internship Program for exceptional technical and collaborative contributions.