1. What is an HOC (Higher-Order Component) in React?

- An **HOC** is a **function** that takes a component as input and returns a **new component** with additional props, logic, or behavior.
- It's often used for **code reuse** (e.g., authentication checks, logging, theming, data fetching).

Example idea (not code yet):

- You have a simple component UserProfile.
- You wrap it with withAuth (UserProfile) → this new component checks if the user is logged in before rendering UserProfile.

2. Why use HOCs?

- To avoid duplication of common logic.
- To separate **concerns** (UI logic vs. business logic).
- To make components **more reusable**.

3. Implementing a Simple HOC

Steps:

- 1. Define a function (HOC) that accepts a component.
- 2. Inside the function, return a **new component** that adds behavior.
- 3. Use this wrapped component instead of the original one.

Example use case:

- A HOC that logs when a component is mounted/unmounted.
- A HOC that provides loading indicators.
- A HOC that injects additional props (like theme or data).

烤 Case Study: Feedback Form with HOC

Objective

We want to build a **Feedback Form** application where employees can share their feedback (like "MileStone2 Completed – Yes/No" or "Training quality", etc.).

Instead of duplicating logic (like input validation, logging, or authentication) across different forms, we will use Higher Order Components (HOCs) to manage these cross-cutting concerns in a reusable way.

Application Flow

- A user (employee) opens the **Feedback Form**.
- 2. The form contains:
 - Text input for comments
 - Options (Yes/No, ratings, or multiple-choice questions)
- Before submission:
 - Validation ensures no empty input.
 - User identity is checked (whether logged in).
 - The feedback is logged for analytics.
- Finally, the feedback is submitted.

Why Use HOCs Here?

- Validation logic → Can be reused across different forms (Feedback Form, Registration Form, Survey Form).
- **Authentication check** → Ensures only logged-in employees can submit.
- **Logging/Analytics** \rightarrow Tracks how users interact with forms.

If we directly add this logic into each form, code becomes repetitive and messy.

With HOCs, we wrap the FeedbackForm with reusable logic.

HOCs We Will Use

1. with Validation

- Adds validation rules to the form.
- Checks if all required fields are filled.
- Prevents submission when validation fails.

Example behavior:

• If employee tries to submit blank feedback → "Please fill out this field" message appears.

2. with Authentication

- Ensures that only logged-in employees can access the form.
- If the employee is not logged in → Redirect to login page.

Example behavior:

• If someone outside the company tries to open the form, they cannot access it.

3. withLogging

- Tracks employee interactions with the form.
- Logs actions like "Form Opened", "Submit Clicked", "Validation Error Occurred".
- Useful for admin to analyze form usage.

Example behavior:

• Admin can later check how many employees submitted "Yes" vs "No" for Milestone2.

Putting It All Together

Think of it as **layers wrapped around the FeedbackForm**:

```
Employee submits Feedback →
withAuthentication (check login) →
withValidation (check fields) →
withLogging (track actions) →
Actual Feedback Form Submission
```

So the **FeedbackForm** itself only contains the **UI** (**fields**, **buttons**), while HOCs handle the **extra responsibilities**.

X Example Scenario

Case: "MileStone2 Completed – Yes or No"

- Employee **Ravi** logs in to the portal.
- Opens the Feedback Form.
- Selects Yes.
- Submits the form.

What happens behind the scenes?

- 1. with Authentication \rightarrow Confirms Ravi is logged in.
- 2. with Validation \rightarrow Ensures Ravi selected Yes/No (not left blank).
- 3. withLogging \rightarrow Records: "Ravi submitted Yes at 10:45 AM".
- **4.** FeedbackForm \rightarrow Saves Ravi's answer into database.

If Ravi was **not logged in** \rightarrow He would be redirected to login. If Ravi **did not select Yes/No** \rightarrow Validation error stops submission.