



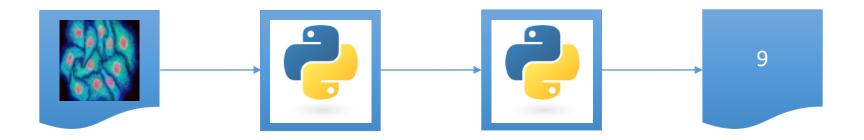
# Python Algorithms conditions, loops, functions

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Using material from Benoit Lombardot, Scientific Computing Facility, MPI CBG

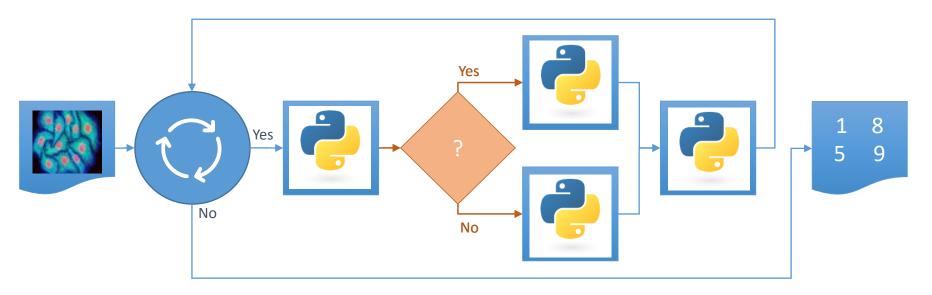








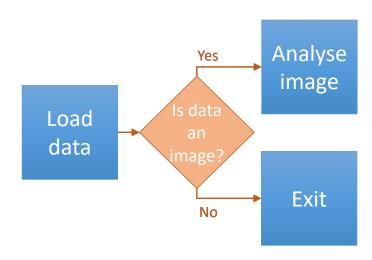
### Conditional statement



# Example use cases for conditional statements



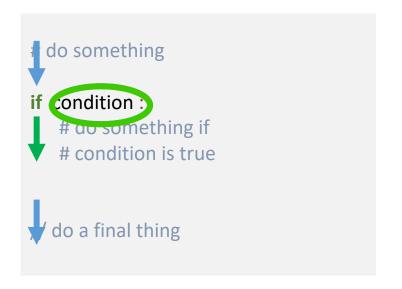
- Check if pre-requisites are met
- Check if data has the right format
- Check if processing results are within an expected range
- Check for errors



# Conditionals are implemented with the **if** statement



• Depending on a condition, some lines of code are executed or not.



# Conditionals are implemented with the **if** statement



• Depending on a condition, some lines of code are executed or not.



### if / elif / else: choose from several alternatives



- Depending on conditions, only one of several possible blocks is computed
- Indentation is used to mark where a block starts and ends.
- Indentation helps reading blocks,

```
if condition :
    # do something if
    # condition is true

else :
    # do something else if
    # condition is false

# do in any case
```

```
if a == 0 :
    # do something if a = 0

elif a == 1 :
    # do something if a = 1

else :
    # do if a neither 0 nor 1

# do in any case
```

### Comparison operators always have True (1) or False (0) as result



```
# initialise program
quality = 99.5

# evaluate quality
if quality > 99.9:
    print("Everything is fine.")

else:
    print("We need to improve!"

In [1]: a = 4

if a = 5:
    print("Hello world")

Note: These are two equal signs!

File "<ipython-input-1-13fb587c9332>", line 3

if a = 5:
    SyntaxError: invalid syntax
```

| Operator | De liption                             | Example |
|----------|--|---------|
| <, <=    | less than, less than or equal to       | a < b   |
| >,>=     | greater than, greater than or equal to | a > b   |
| == /     | equal to                               | a == b  |
| !=       | not equal to                           | a != 1  |

### Conditions can be combined with logic operators



- Logic operators always take conditions as operands and result in a condition.
  - and
  - or
  - not
- Also combined conditions can be either True (1) or False (0).

```
# initialise program
quality = 99.9
age = 3

if quality >= 99.9 and age > 5:
    print("The item is ok.")
```

```
# initialise program
quality = 99.9

if not quality < 99.9:
    print("The item is ok.")</pre>
```

# The in statement: Checking contents of lists



```
# initialise program
my_list = [1, 5, 7, 8]
item = 3

if item in my_list:
    print("The item is in the list.")
else:
    print("There is no", item, "in", my_list)
```

• Quite intuitive, isn't it?

```
# initialise program
my_list = [1, 5, 7, 8]
item = 3

if item not in my_list:
    print("There is no", item, "in", my_list)
else:
    print("The item is in the list.")
```

### Rules for readable code



- Every command belongs on its own line
- Insert empty lines to separate important processing steps
- Put <u>spaces</u> between operators and operands, because:

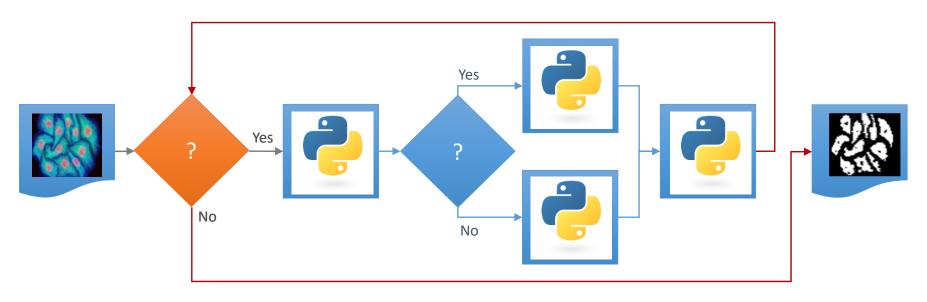
This is easier to read thanthat, orisnt'it?

- Indent every conditional block (if/else) using the TAB key
  - Python actually enforces this rule: Indentation *means* combining operations to a block

```
# initialise program
c = 8
# execute algorithm
d = (a + b) / c
# evaluate result
if a == 5 :
print("Yin")
else:
a = 1
print("Yang")
 Cell In [2], line 3
   print("Yin")
```

IndentationError: expected an indented block





Loop statement

# 



• typically for all items in an array-like thing (lists, tuples, images)

```
# do something

for <variable> in <array> :
    # do something repeatedly

# do something
```

# for-in: Loop over items of a list



• Example list :

```
animal_set = ["Cat", "Dog", "Mouse"]

for animal in animal_set:
    print(animal)
```

Cat Dog Mouse

```
range creates numbers on the
  fly:
  range(start, stop, step)
# for loops
  for i in range(0, 5):
      print(i)
```

# for-loop syntax pitfalls



 Indent the code within the for loop remember: indentation means combining operations to a block

Don't forget to indent!

Colon necessary

```
# for loops
for i in range(0, 5):
print(i)
  File "<ipython-input-15-59c457ae0ac9>", line 3
    print(i)
IndentationError: expected an indented block
                             Don't forget the
# for loops
                                colon!
for i in range(0, 5)-
    print(i)
  File "<ipython-input-13-23157c0ed137>", line 2
    for i in range(0, 5)
SyntaxError: invalid syntax
```

# Generating arrays within for-loops



There is a long and a short way for creating arrays.

```
# we start with an empty list
numbers = []

# and add elements
for i in range(0, 5):
    numbers.append(i * 2)

print(numbers)
```

```
numbers = [i * 2 for i in range(0, 5)]
print(numbers)
[0, 2, 4, 6, 8]
```

# Generating arrays within for-loops



Also a combination with the if-statement is possible

```
# we start with an empty list
numbers = []

# and add elements
for i in range(0, 5):
    # check if the number is odd
    if i % 2:
        numbers.append(i * 2)

print(numbers)
[2, 6]
```

```
numbers = [i * 2 for i in range(0, 5) if i % 2]
print(numbers)
[2, 6]
```

### while loops keep executing code as long as a condition is met







```
Works the same as
number = 1024
                                         with the if statement
while (number > 1):
    number = number / 2
    print(number)
512.0
256.0
128.0
64.0
32.0
16.0
8.0
4.0
2.0
1.0
```

# Using the **break** statement, you can leave a loop



```
number = 1024
while (True):
    number = number / 2
    print(number)

if number < 1:
    break;</pre>
```

512.0 256.0 128.0 64.0 32.0 16.0 8.0 4.0 2.0 1.0 0.5



```
for i in range(0, 10):
    if i >= 3 and i <= 6:
        continue
    print(i)</pre>
```

### **Functions**



- In case repetitive tasks appear that cannot be handled in a loop, custom functions are the way to go.
- Functions allow to re-use code in different contexts.
- Defined using the def keyword
- Indentation is crucial.
- Functions must be defined before called
- Definition

```
def sum_numbers(a, b):
    result = a + b
    return result
```

```
name (parameters)
```

body commands

return statement (optional)

```
Call
```

```
c = sum_numbers(4, 5)
print(c)
```

9

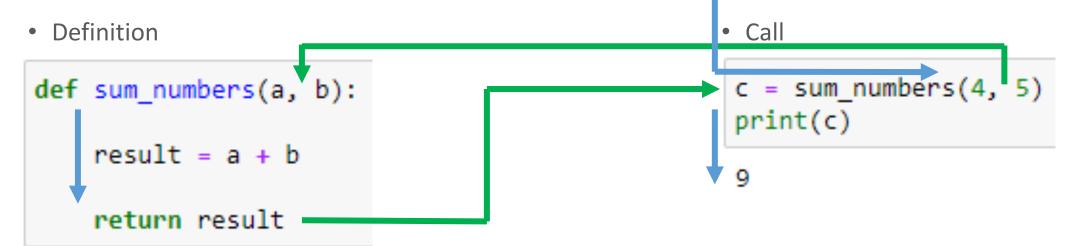
```
sum_numbers(5, 6)
```

11

### Functions run a block of code with one command



- In case repetitive tasks appear that cannot be handled in a loop, custom functions are the way to go.
- Functions allow to re-use code in different contexts.
- Defined using the def keyword
- Indentation is crucial.
- Functions must be defined before called



# Document your functions to keep track of what they do





Describe what the functions does and what the parameters are meant to be

```
def square(number):
    Squares a number by multiplying it with itself and returns its result.
    return number * number
```

• You can then later print the documentation with a ? if you can't recall how a function works.

```
square?
Signature: square(number)
Docstring: Squares a number by multiplying it with itself and returns its result.
```



Hint: most integrated development environments (=coding software) provide automatisms to create a documentation template for your function. Look for *autodocstring* or similar.

### Summary



### Today, you learned

- Python
  - Conditions: if / elif / else
  - Loops: for .. in/while/break/continue
  - Functions: def