



# Instance segmentation

Robert Haase

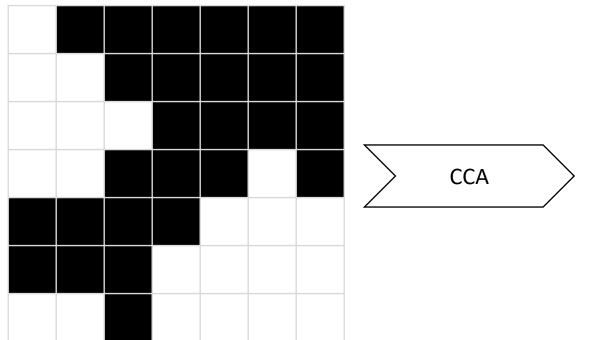
With material from
Benoit Lombardot, Scientific Computing Facility, MPI CBG

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# Connected component labelling



- In order to allow the computer differentiating objects, connected component analysis (CCA) is used to mark pixels belonging to different objects with different numbers
- Background pixels are marked with 0.
- The maximum intensity of a labelled map corresponds to the number of objects.

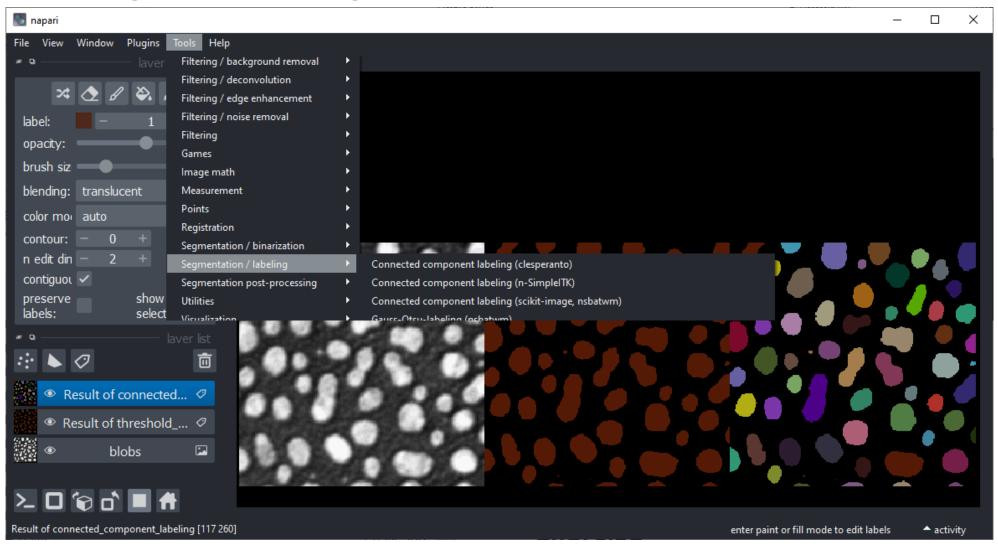


1	0	0	0	0	0	0
1	1	0	0	0	0	0
1	1	1	0	0	0	0
1	1	0	0	0	3	0
0	0	0	0	3	3	3
0	0	0	3	3	3	3
2	2	0	3	3	3	3

#### Connected component labelling



In napari: Tools > Segmentation / labeling menu

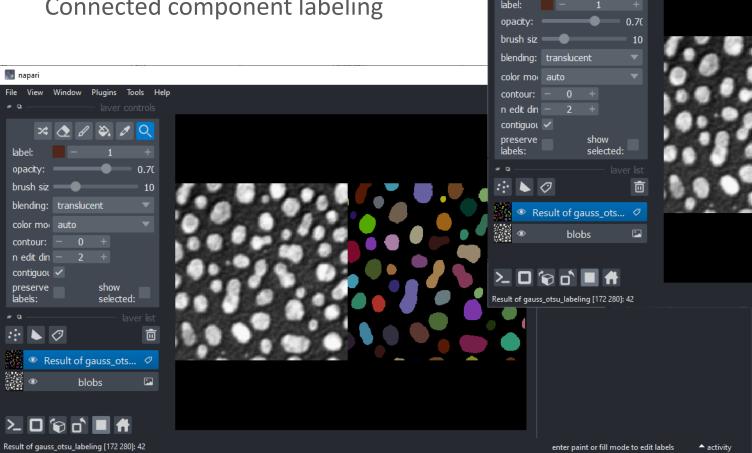


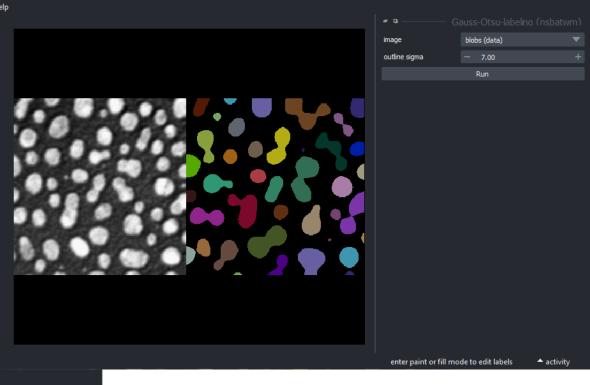
# Short-cuts: Gauss-Otsu-Labeling



In napari: Tools > Segmentation / labeling menu

 Gaussian-blur + Threshold Otsu + Connected component labeling

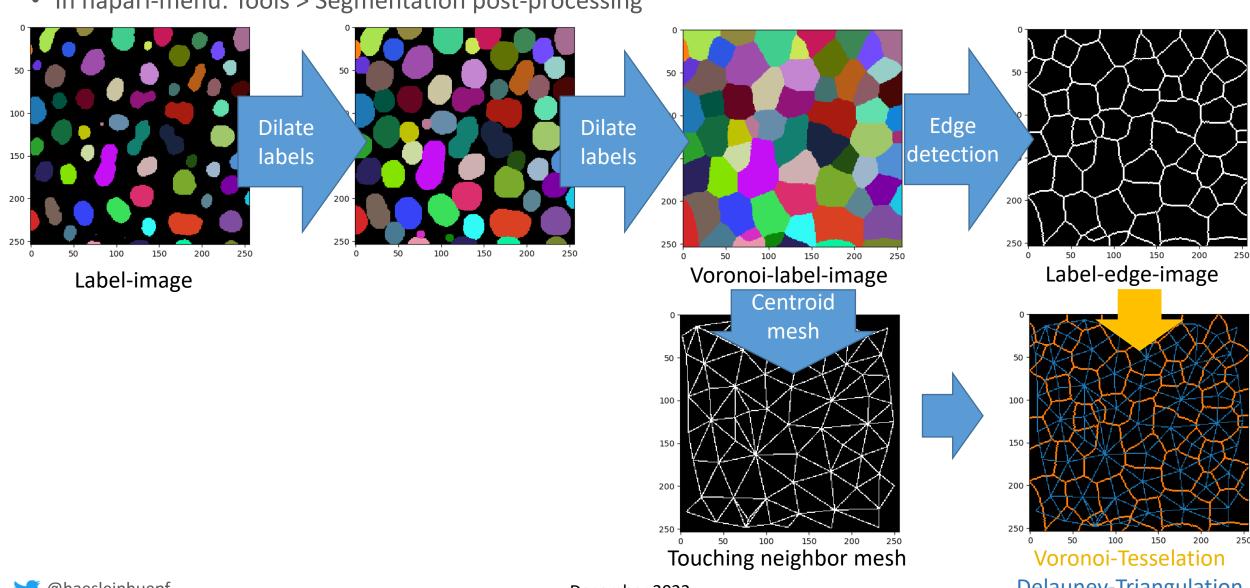




#### Voronoi-Tesselation



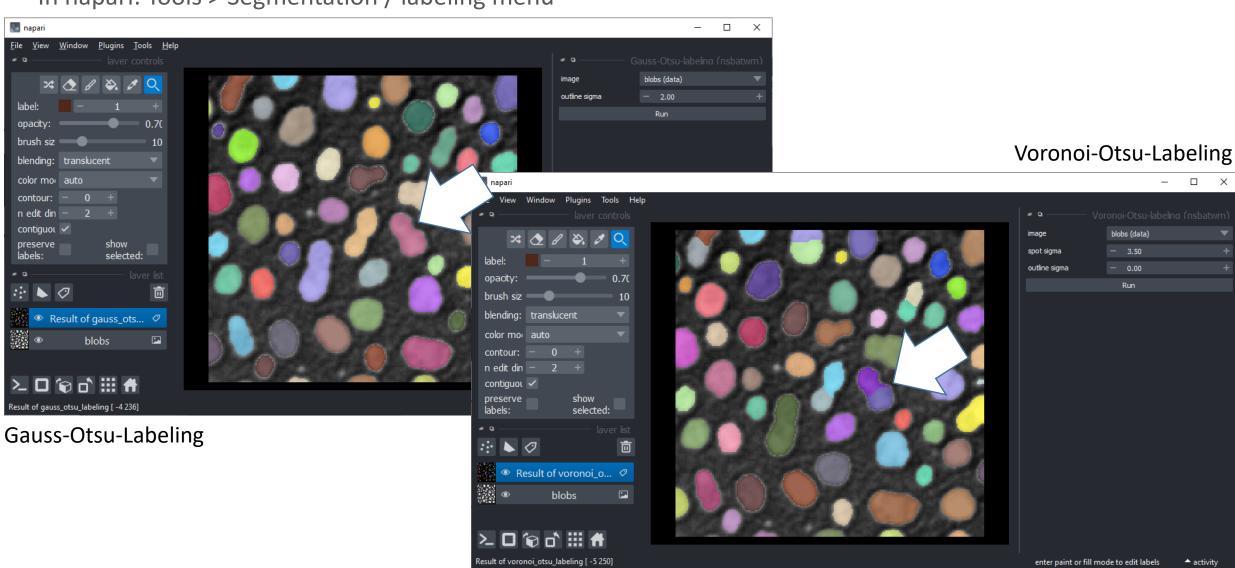
In napari-menu: Tools > Segmentation post-processing



# Short-cuts: Voronoi-Otsu-Labeling



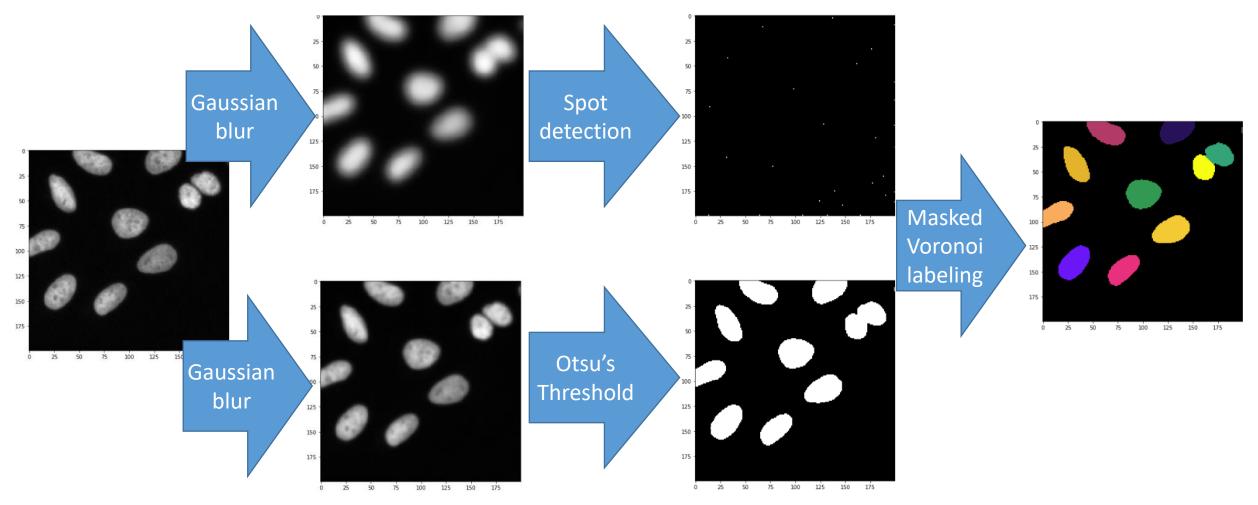
In napari: Tools > Segmentation / labeling menu



# Voronoi-Otsu-Labeling



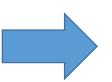
• Combination of Gaussian blur, Otsu's Threshold and Voronoi-labeling



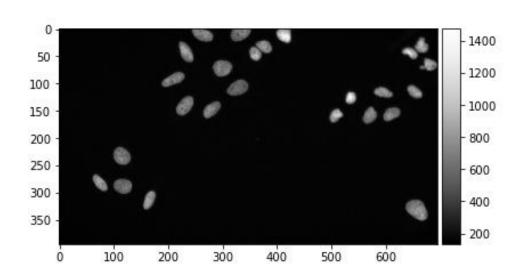
#### Short-cuts: Voronoi-Otsu-Labeling

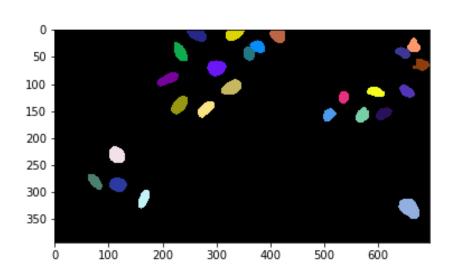


- Gaussian-Blur
- Otsu-Thresholding
- Spot-detection
- Watershed on the binary image



... in a single line of code:



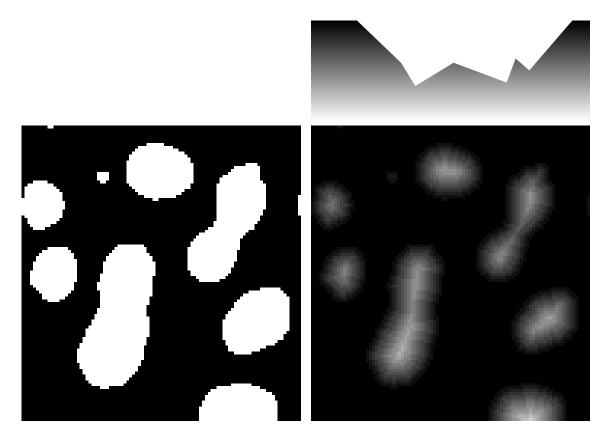


#### nsbatwm made image

shape	(395, 695)
dtype	int32
size	1.0 MB
min	0
max	25



• The watershed algorithm for binary images allows cutting one object into tow where it's reasonable.

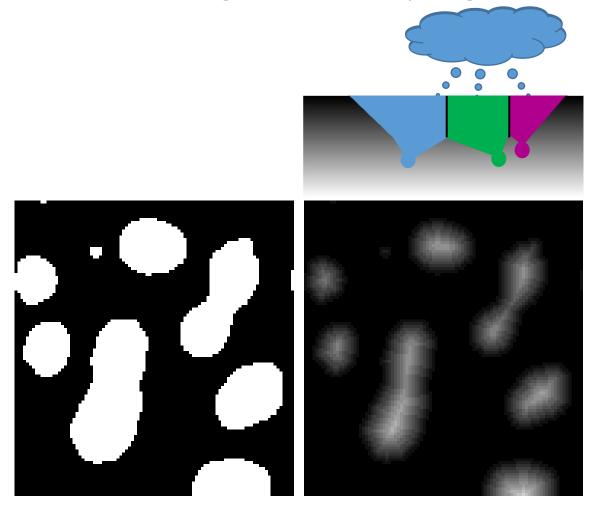


Binary segmentation

Distance map



• The watershed algorithm for binary images allows cutting one object into tow where it's reasonable.

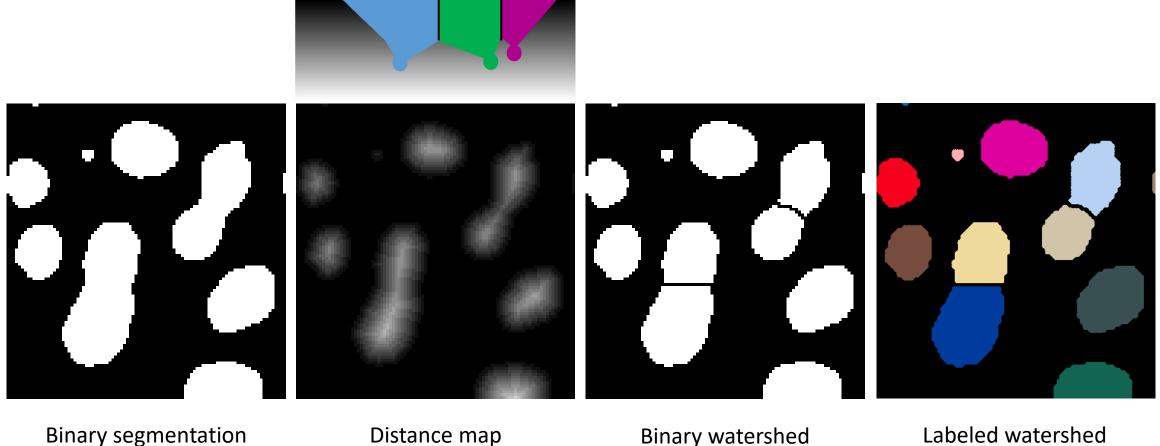


Binary segmentation

Distance map



- The watershed algorithm for binary images allows cutting one object into tow where it's reasonable.
- The watersheds are made from binary images. The algorithm does not take the original image into account!



@haesleinhuepf

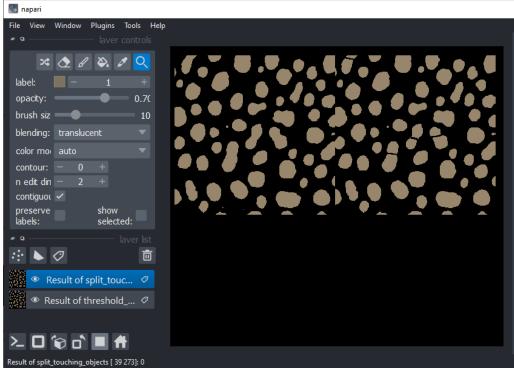
Binary watershed

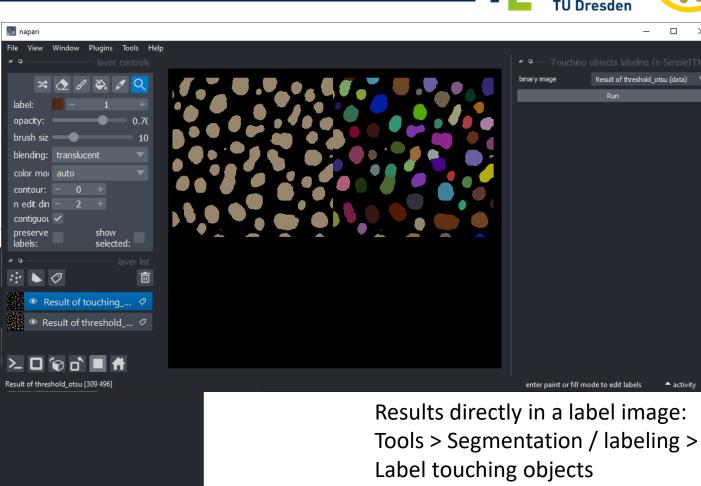
Labeled watershed



In Napari

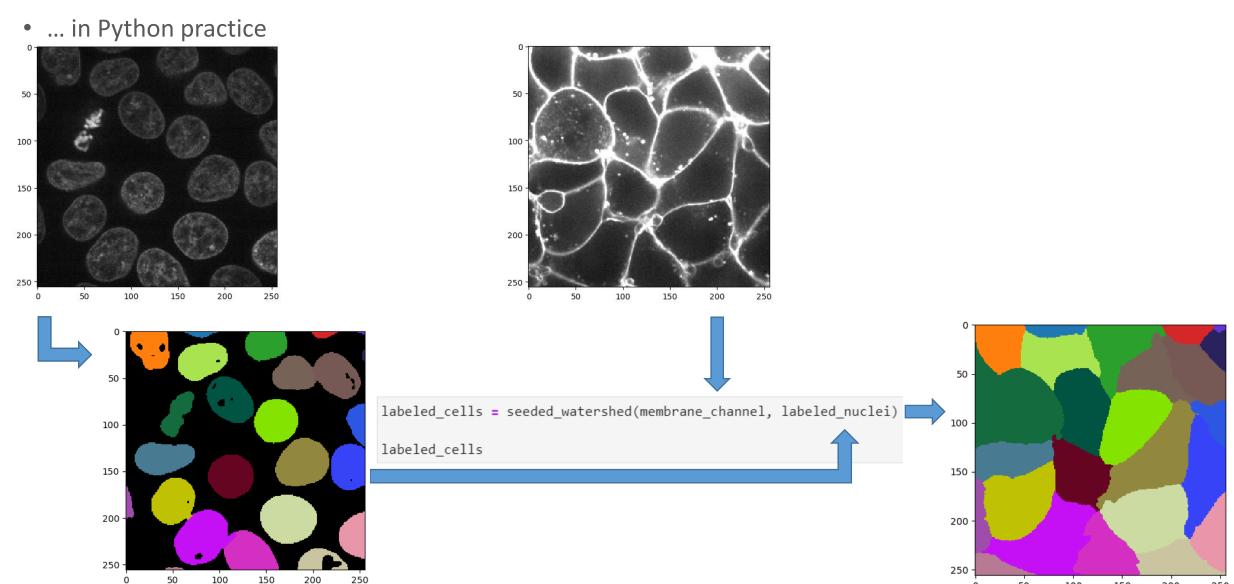
Similar to ImageJ's Watershed: Tools > Segmentation post-processing > Split touching objects





enter paint or fill mode to edit labels



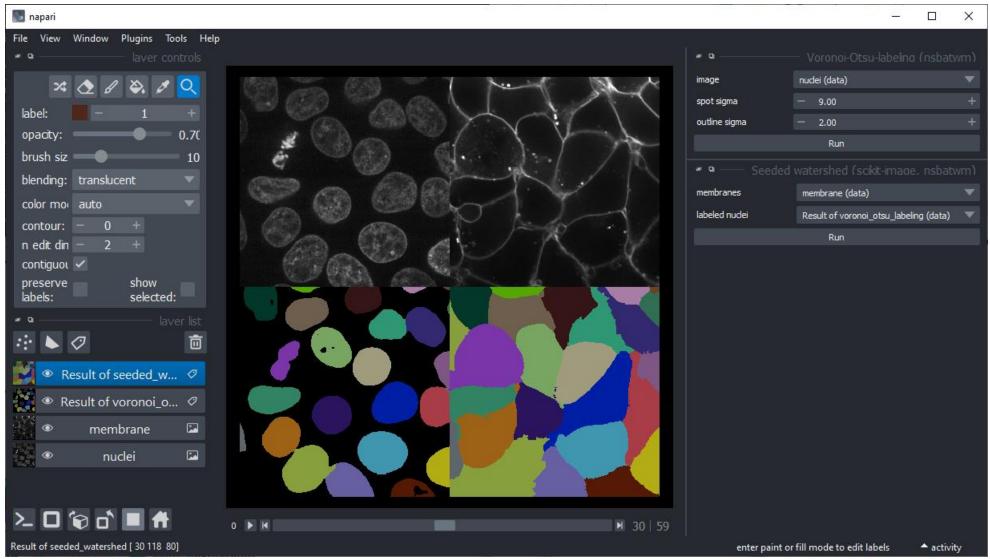




https://www.napari-hub.org/plugins/napari-segment-blobs-and-things-with-membranes#seeded-watershed



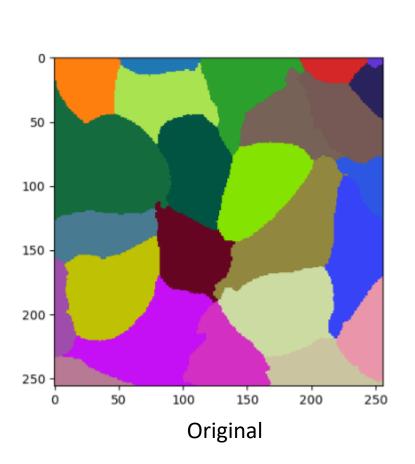
• ... in Napari practice: Tools > Segmentation / Labeling menu

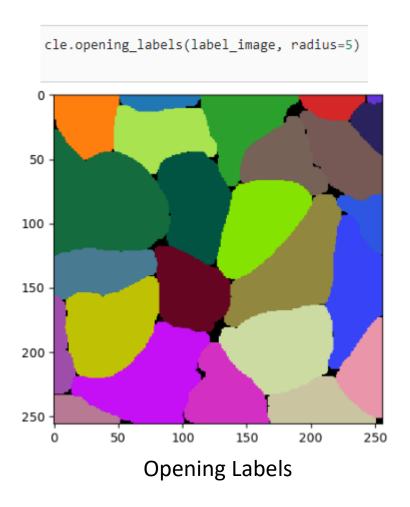


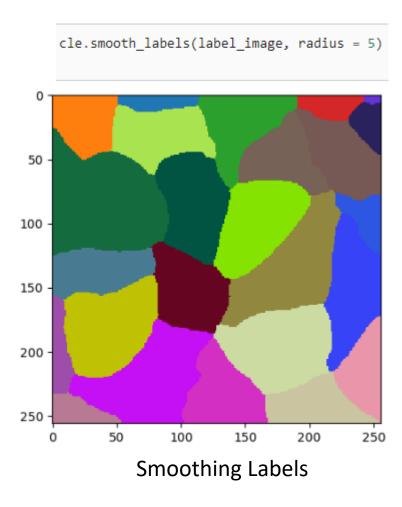
# Label post-processing / morphological operations



... similar to morphological operations on binary images







# Label post-processing / morphological operations



In Napari menu Tools > Segmentation post-processing > Smooth labels (clEsperanto)

