

Image Analysis Basics

Introduction to Processing

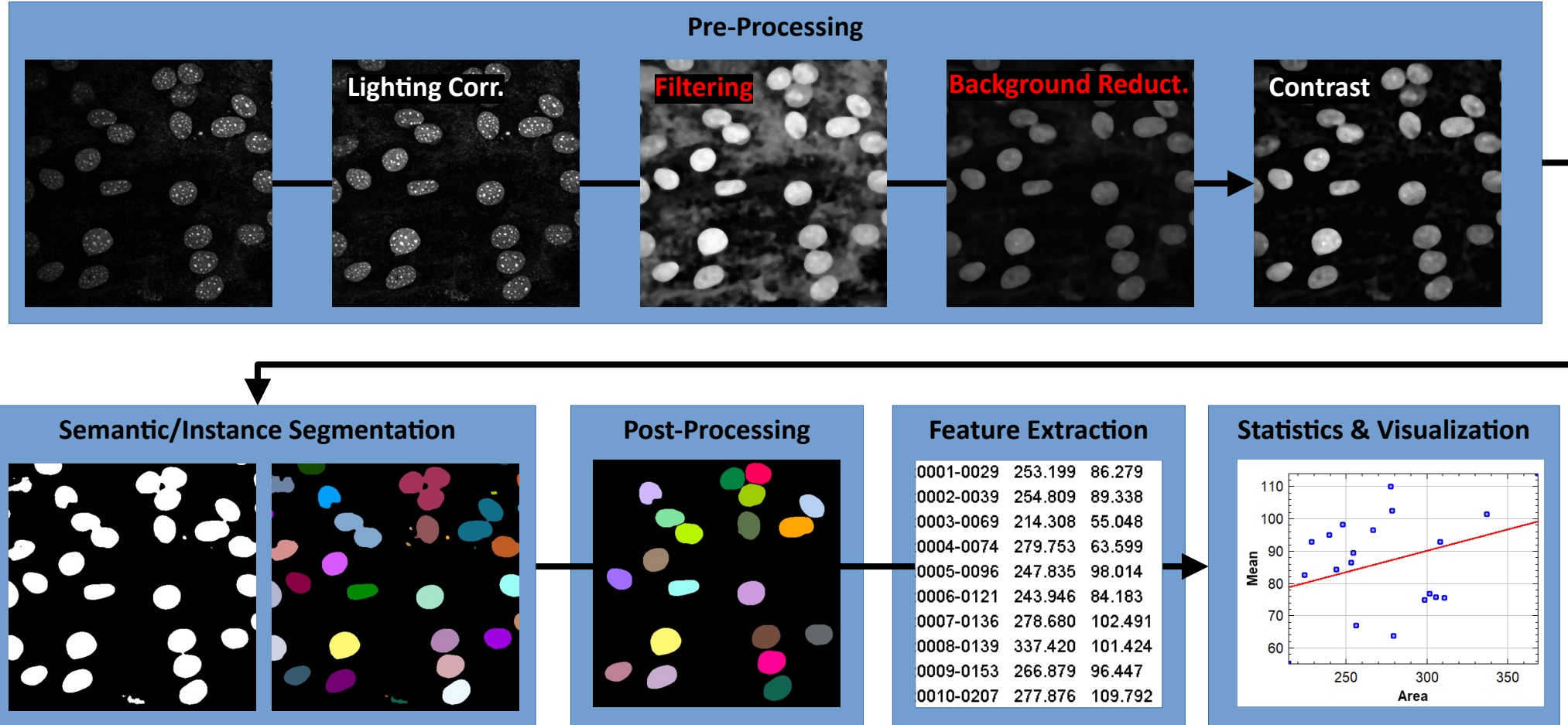
- Filters and Background Reduction -

PoL BioImage Analysis Symposium

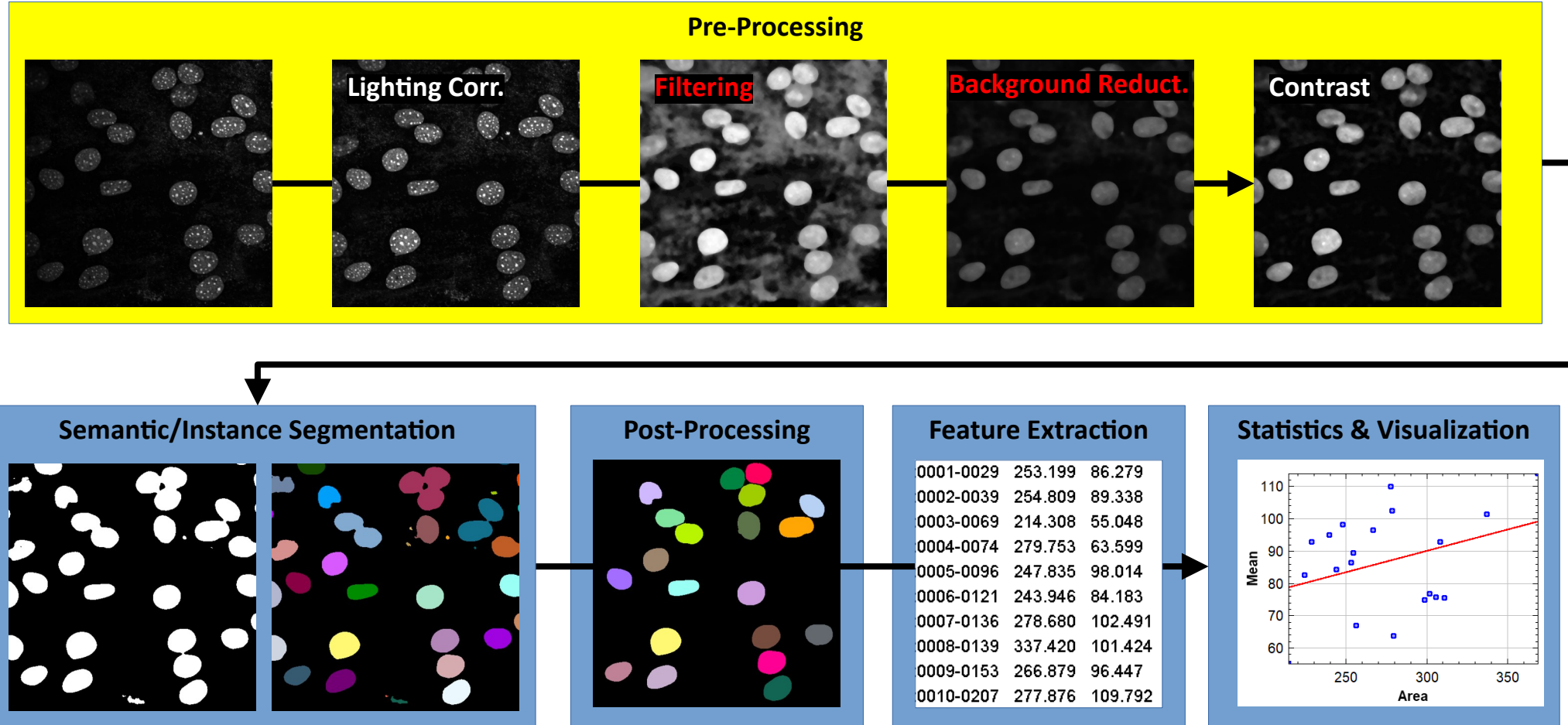
- Training School -

Jan Brocher

Classical Image Processing and Analysis Workflow

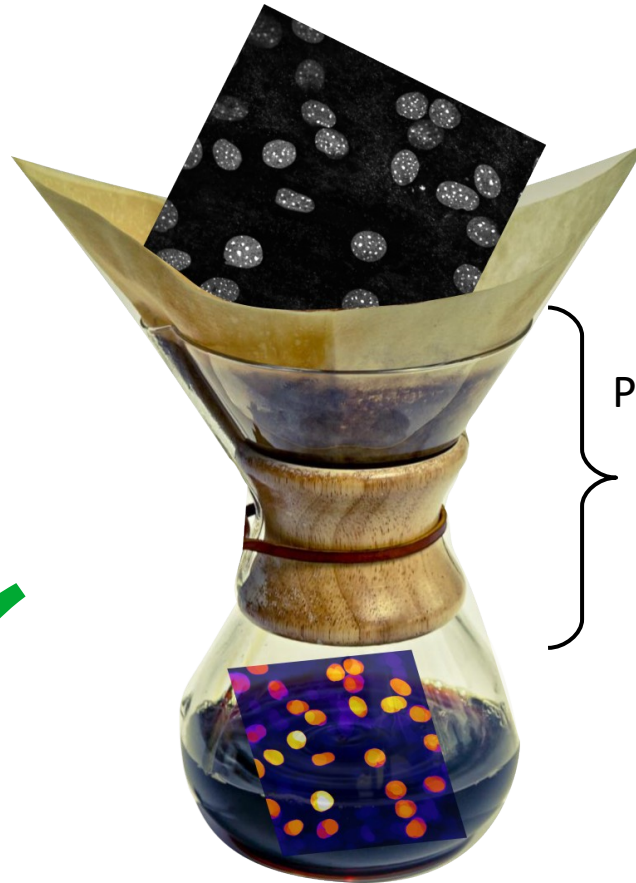


Classical Image Processing and Analysis Workflow



Why Do Pre-Processing and Image Filtering ?

Input material
quality !!!



original

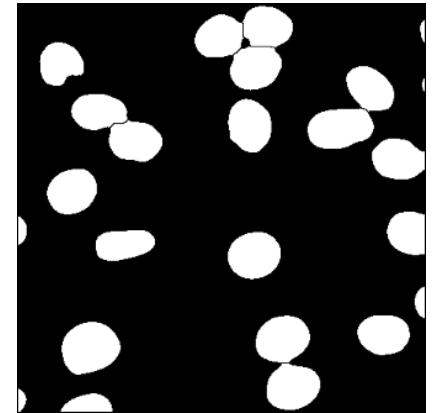
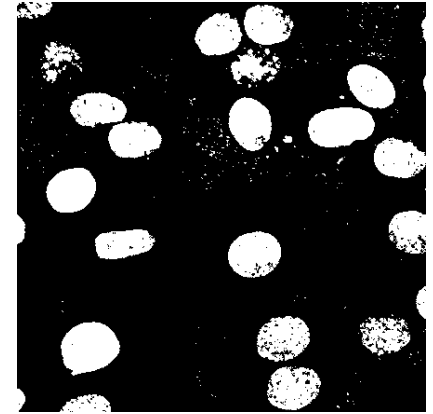


Processing
Strategy
&
Tools

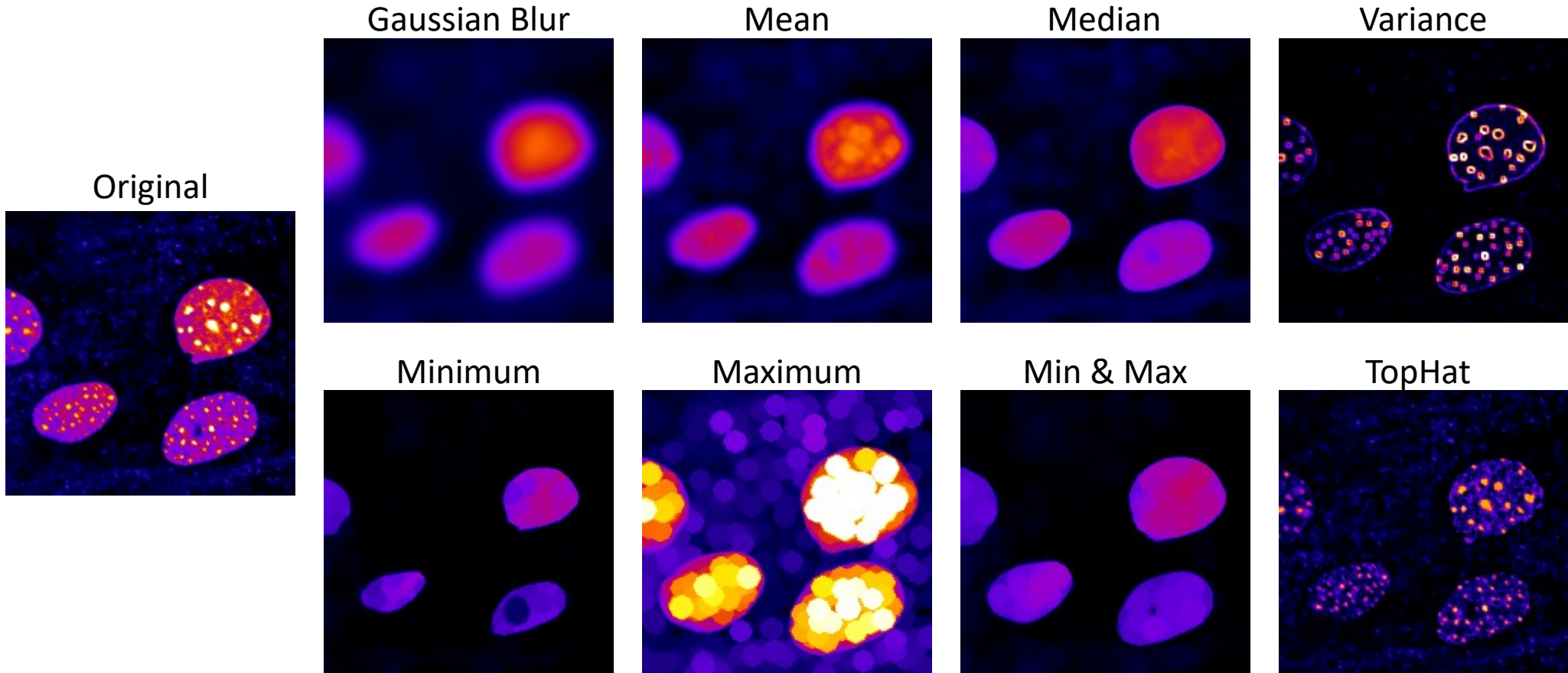
filtered



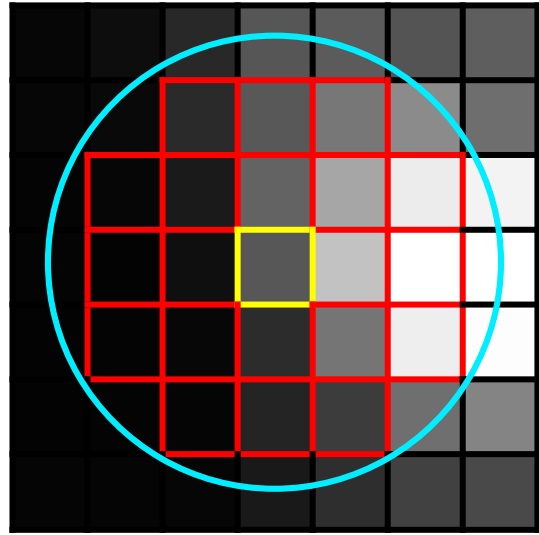
Object Detection



Pre-Processing of Images using Filters changes Image Data



Filters calculate New Pixel Values based on a Neighborhood

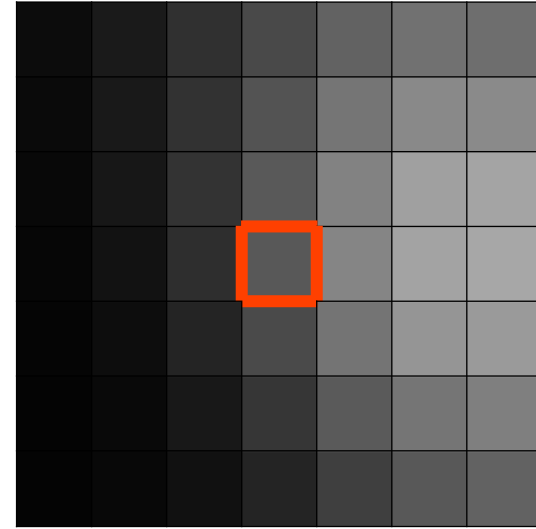


6	13	40	86	91	84	94
6	9	42	88	119	139	110
4	6	26	99	166	236	243
4	3	15	87	194	255	255
3	4	7	44	117	238	253
3	4	5	36	60	111	132
5	5	6	25	46	65	73



Mean Filter

radius = 2

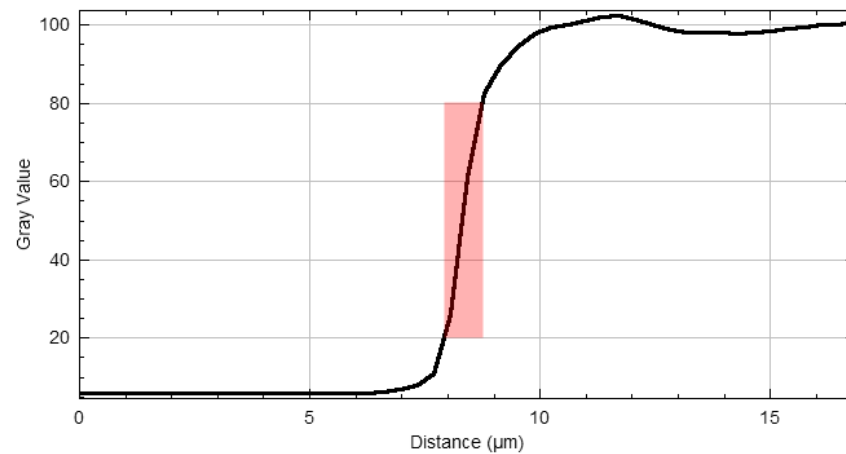
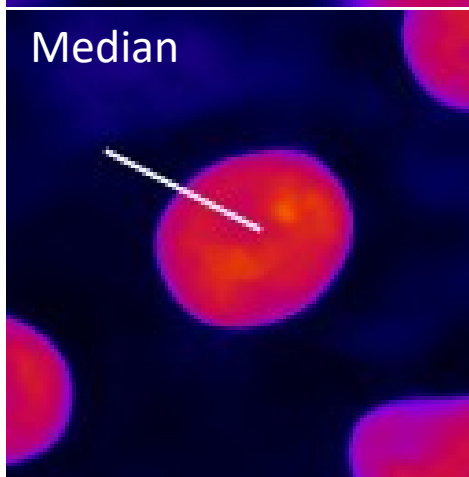
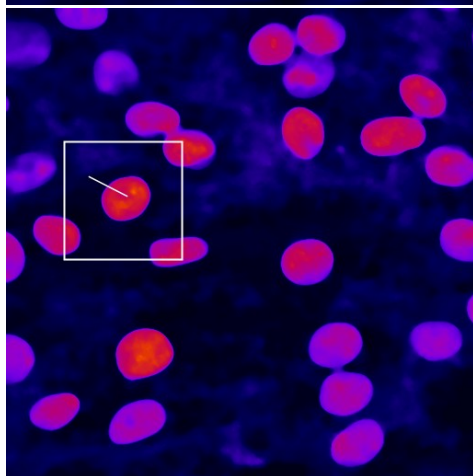
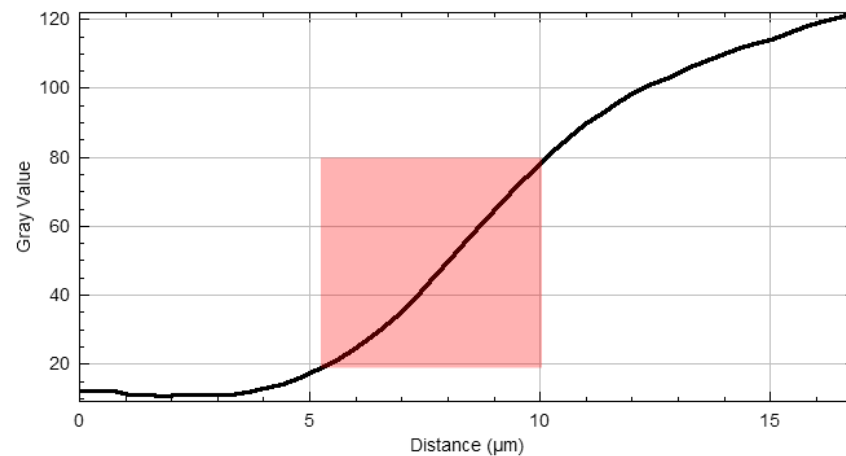
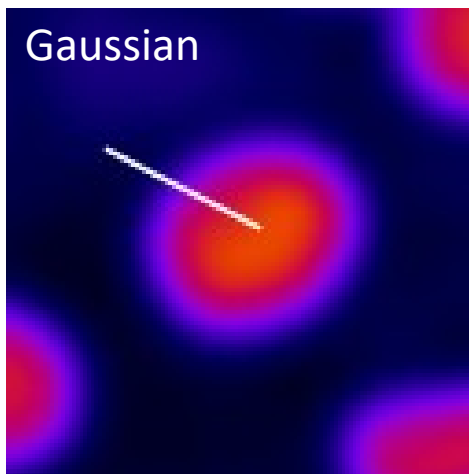
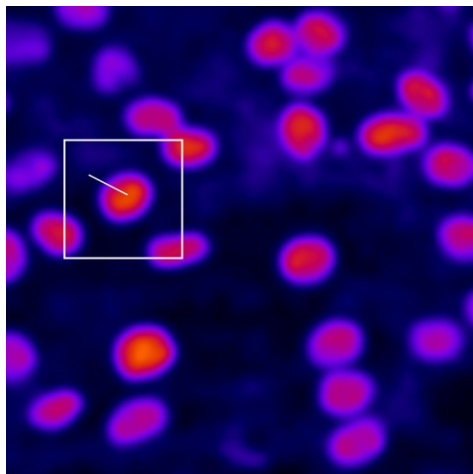


12	26	48	73	98	113	110
10	25	50	83	117	137	138
8	23	51	89	130	160	164
6	18	46	88	133	163	167
5	13	36	74	116	149	154
4	9	24	54	90	117	127
4	8	17	36	63	88	98



Filter Demo Movie

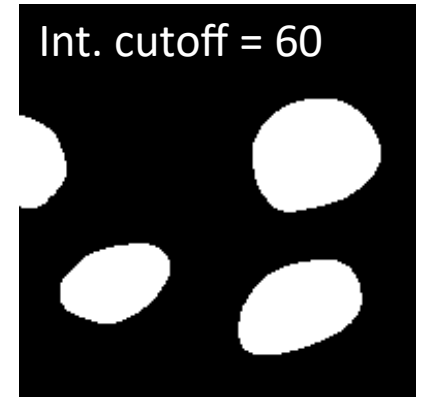
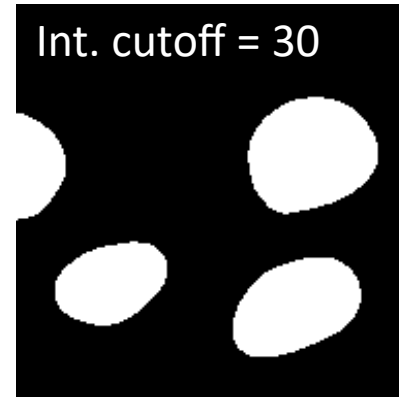
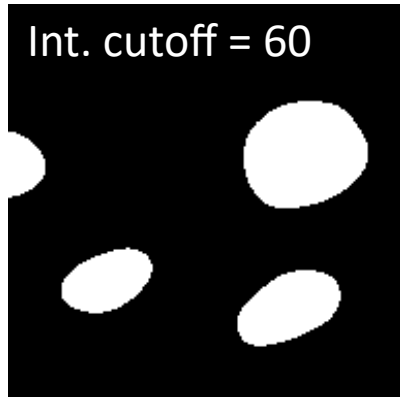
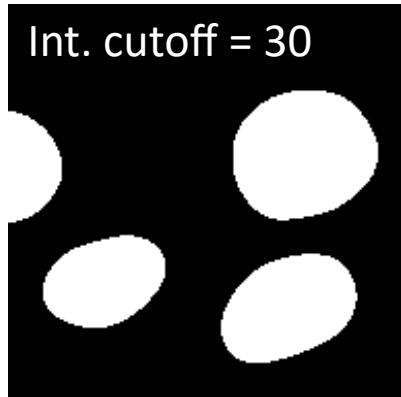
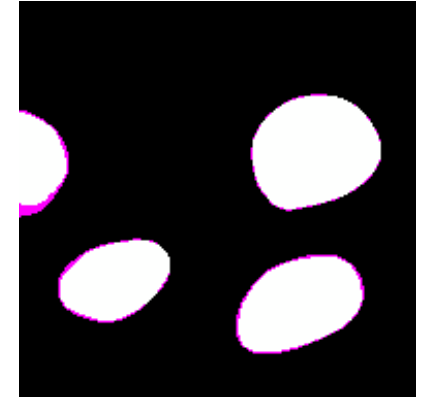
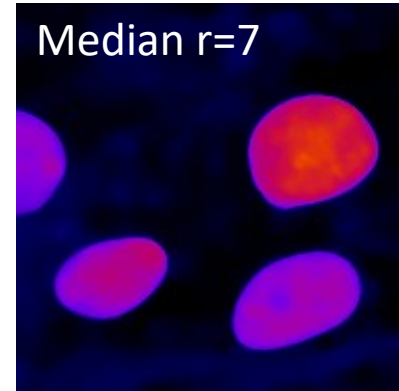
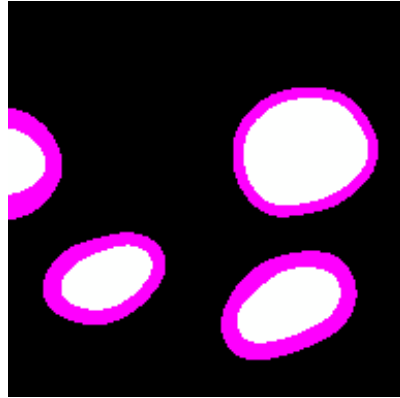
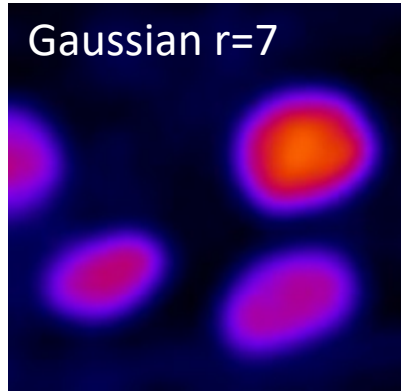
Impact of Filters on Boundary Detection



Filter Choice impacts Variability in Segmentation Result

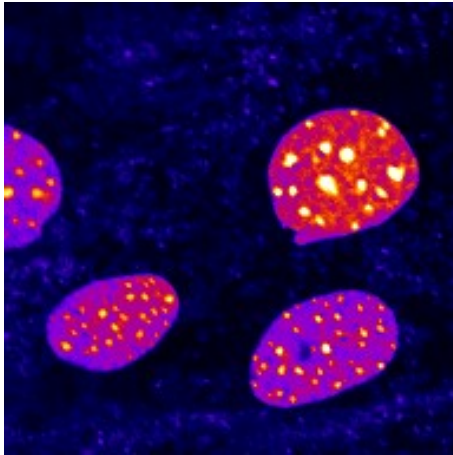
Jaccard index (IoU) = 0.566

Jaccard index (IoU) = 0.937

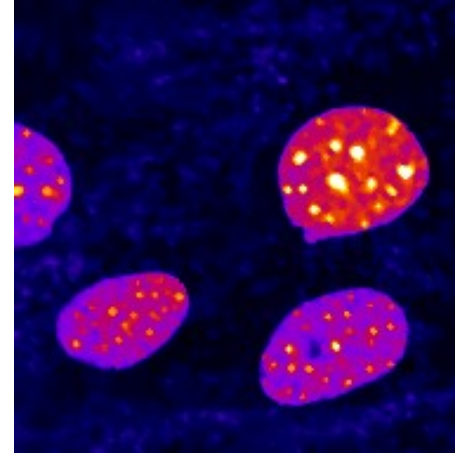
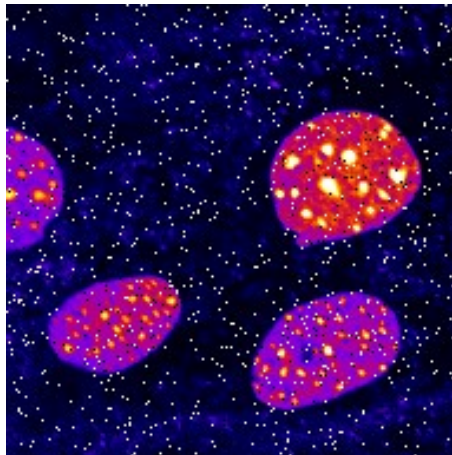


Noise Removal with Filters (Median $r=1$)

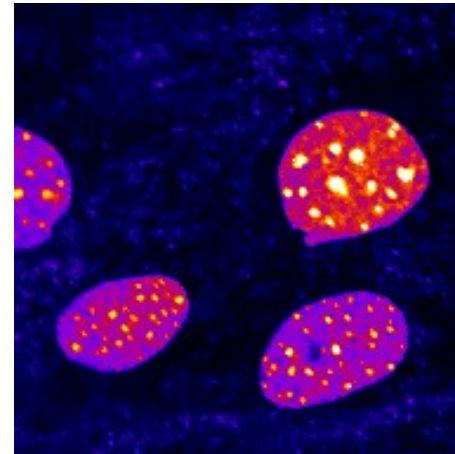
Original



Original + Noise



Median $r = 1$

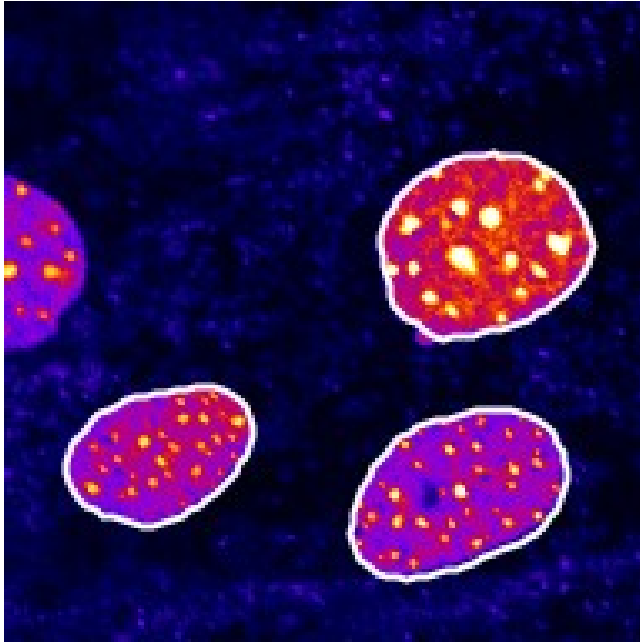


Limited
Median $r = 1$

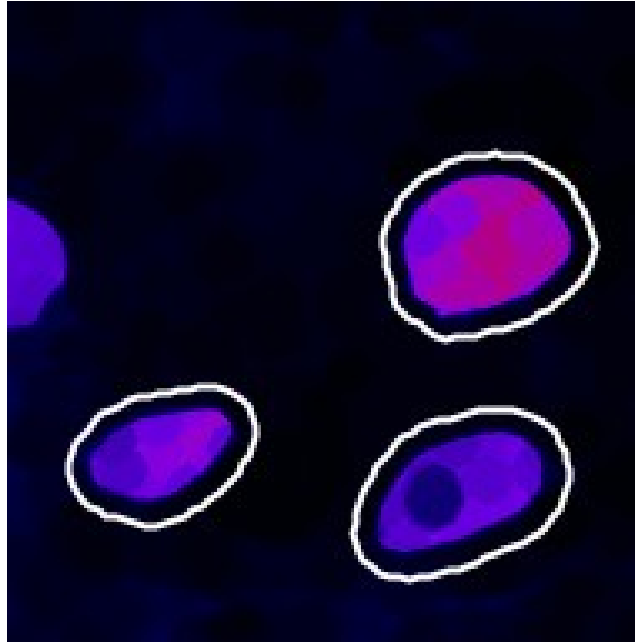
*only extreme
values will
be filtered*

Morphological Filters: Minimum (Erosion) or Maximum (Dilation)

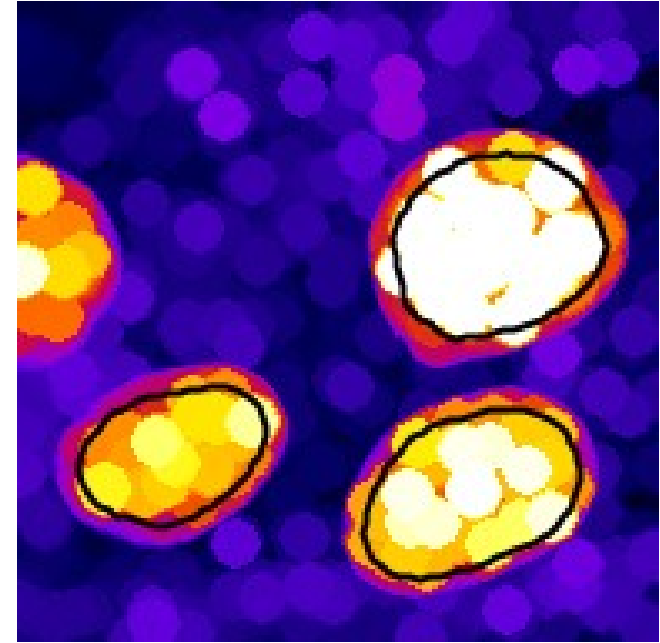
Original



Minimum (Erosion)



Maximum (Dilation)



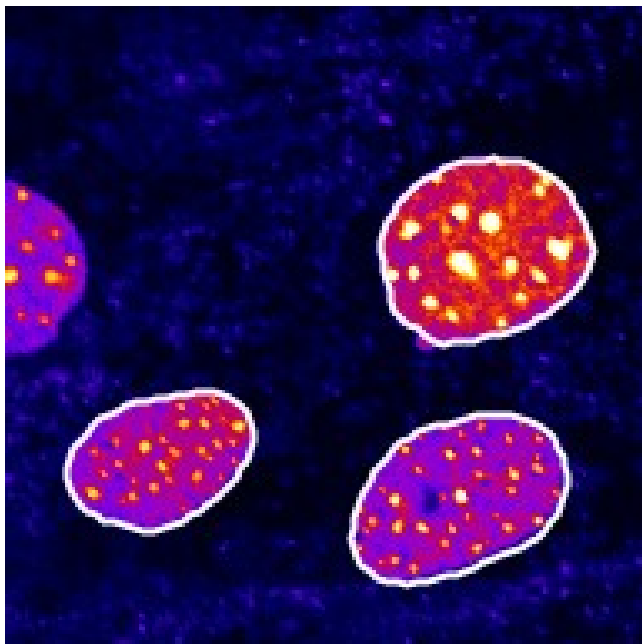
Pixel values are exchanged
for their darkest (minimum)
or brightest (maximum) neighbor

20	5	3
23	15	9
31	28	12

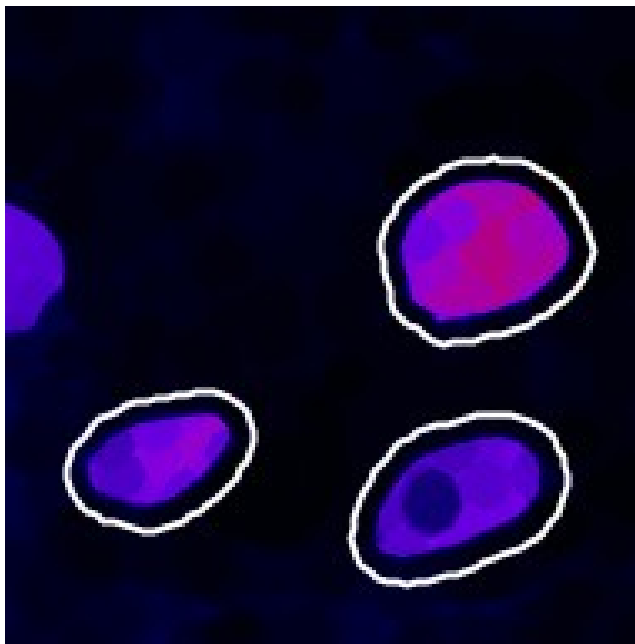
20	5	3
23	15	9
31	28	12

Combining individual Filters: Morphological *Opening*

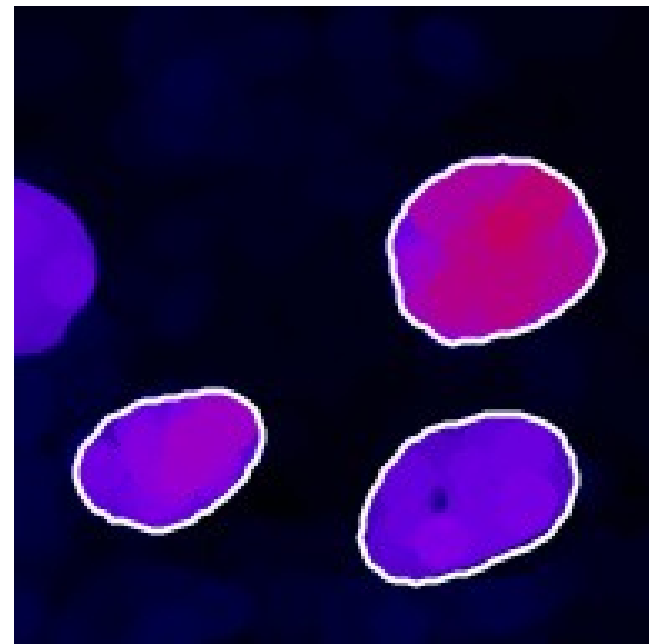
Original



Minimum (Erosion)



Maximum (Dilation)

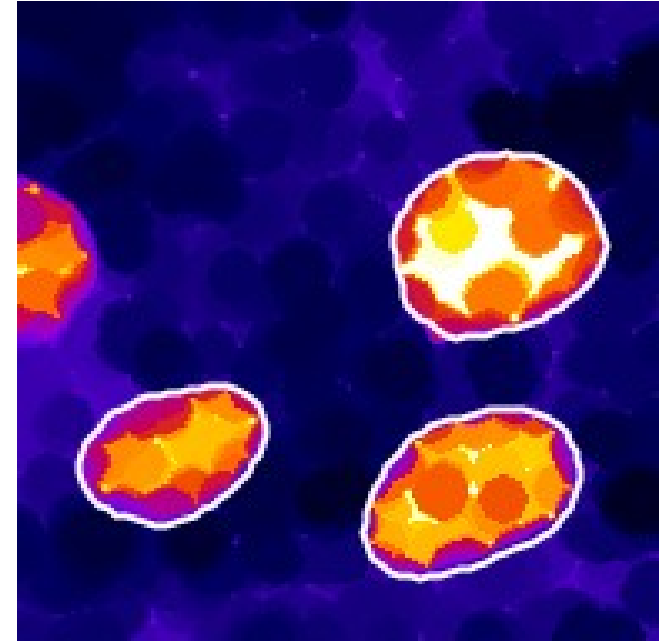
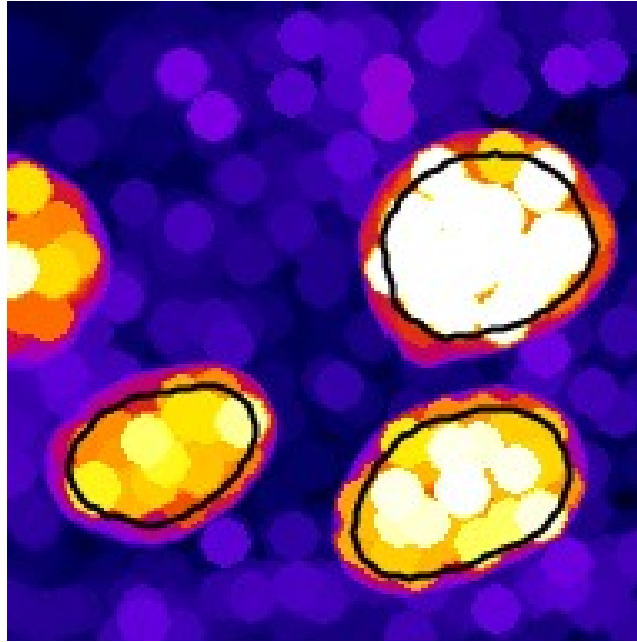
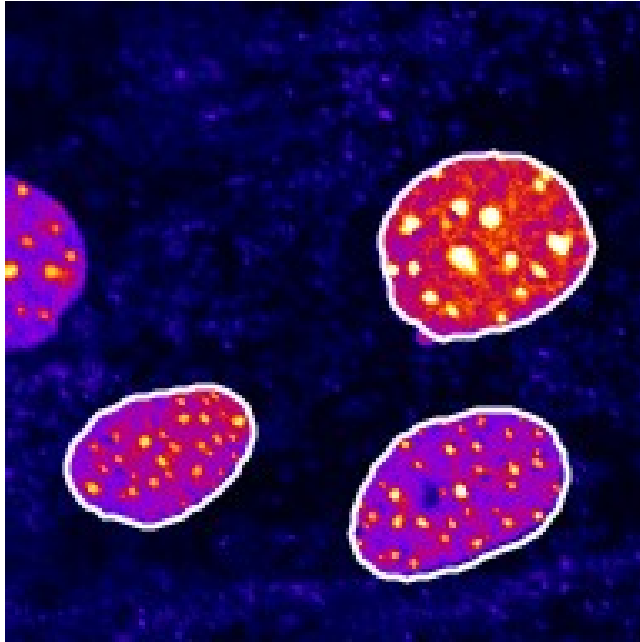


Advantages:

- background and noise reduction
- signal homogenization
- edge preservation

Combining individual Filters: Morphological *Closing*

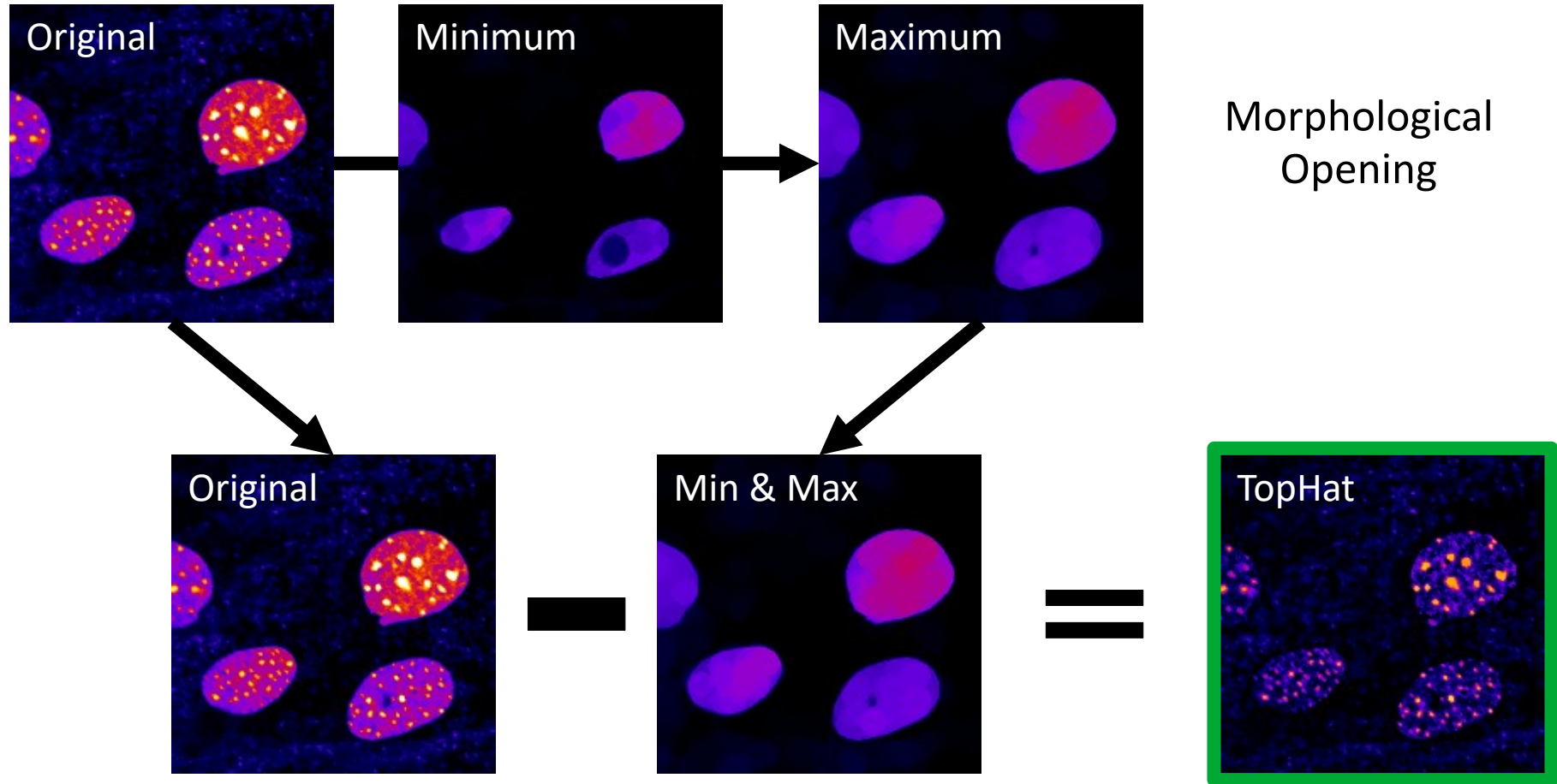
Original



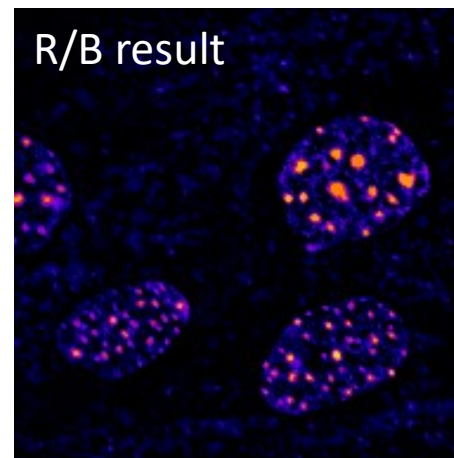
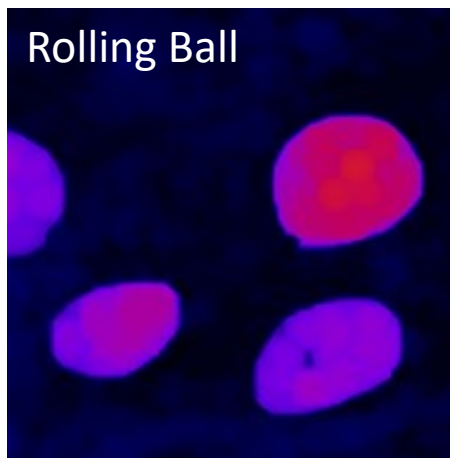
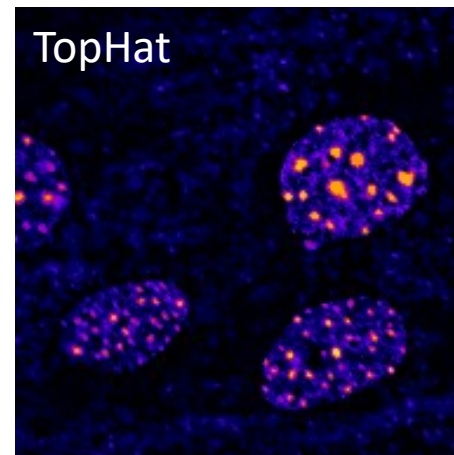
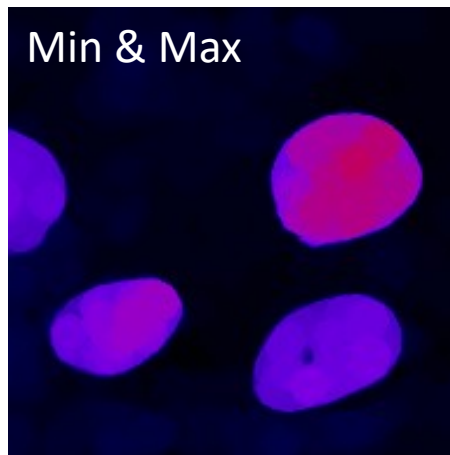
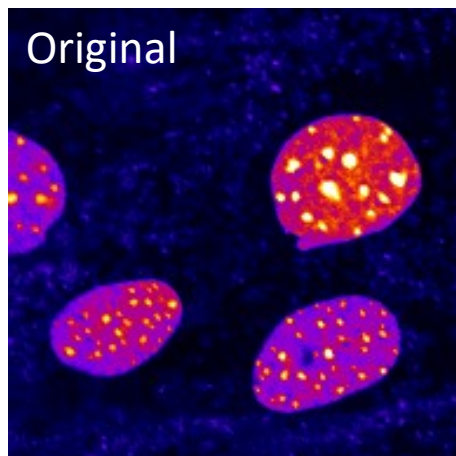
Advantages:

- connecting areas
- signal homogenization

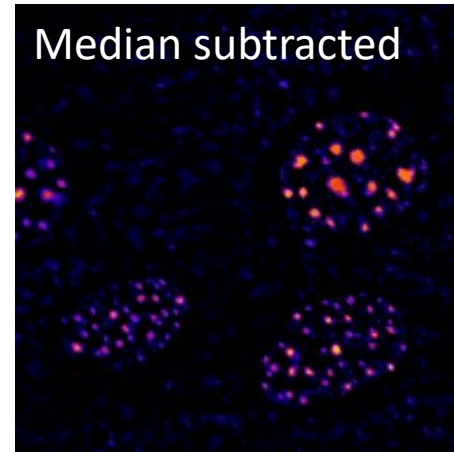
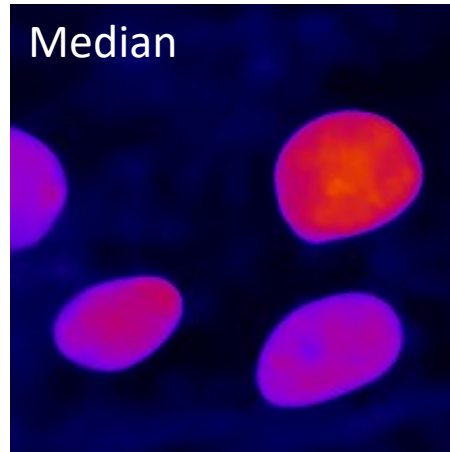
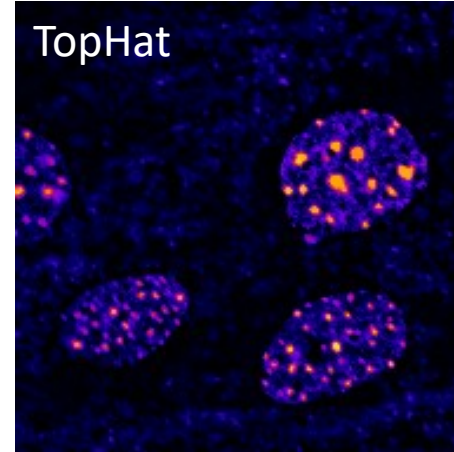
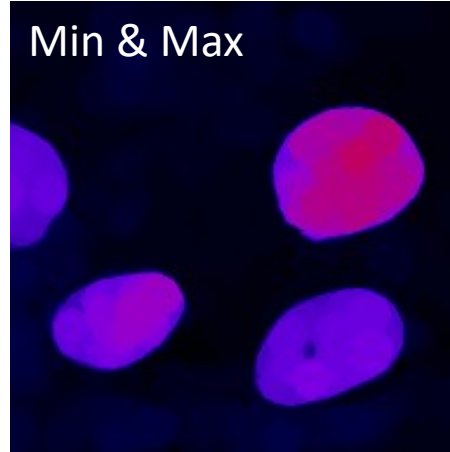
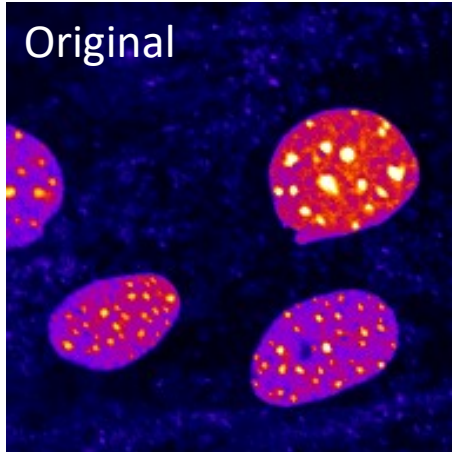
TopHat Filter in Steps



“Unspecificity” Reduction: TopHat vs. Rolling Ball Subtraction



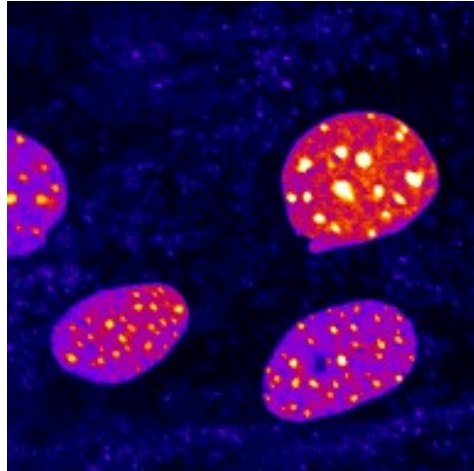
“Unspecificity” Reduction: TopHat vs. Median Subtraction



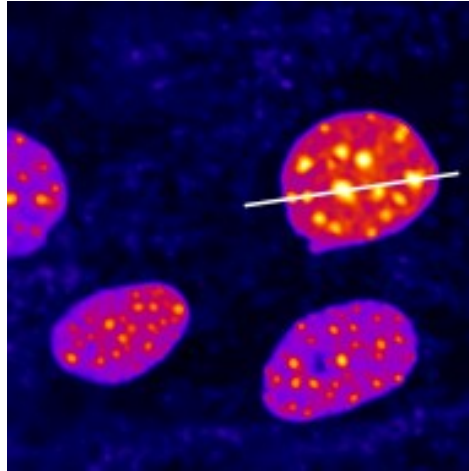
Practical only
for highlighting
small point-like
structures

Filter Combinations: Difference of Gaussian

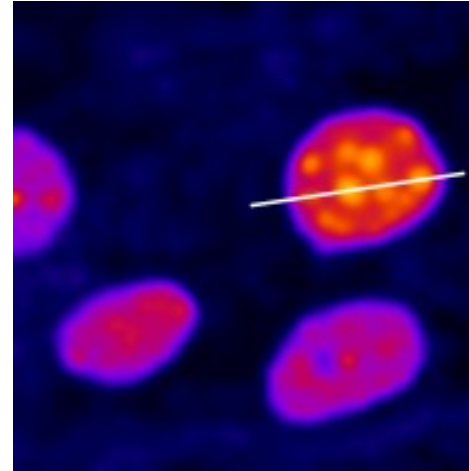
Original



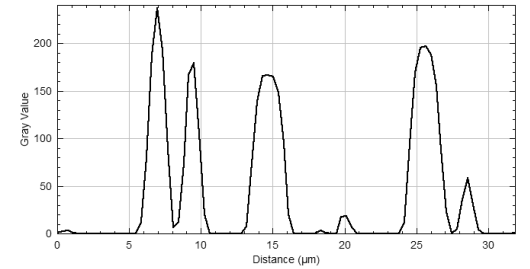
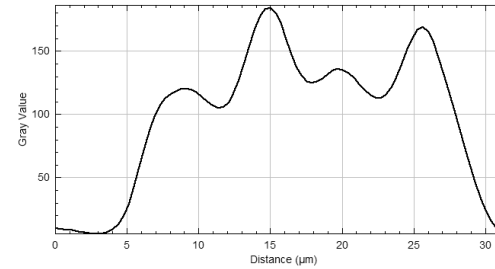
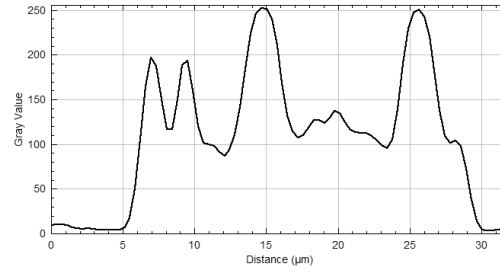
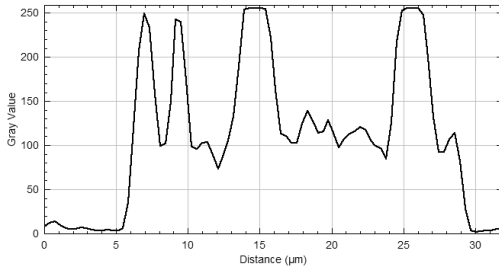
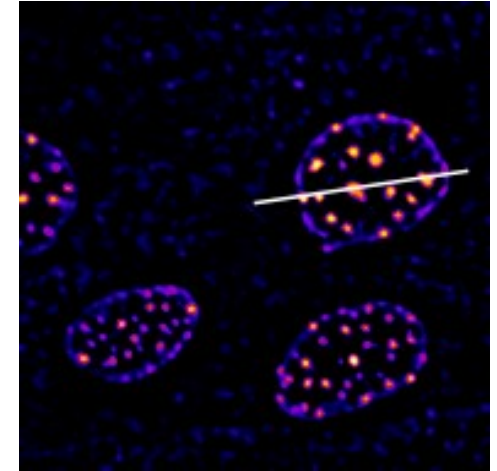
Gauss $r = 1$



Gauss $r = 3$

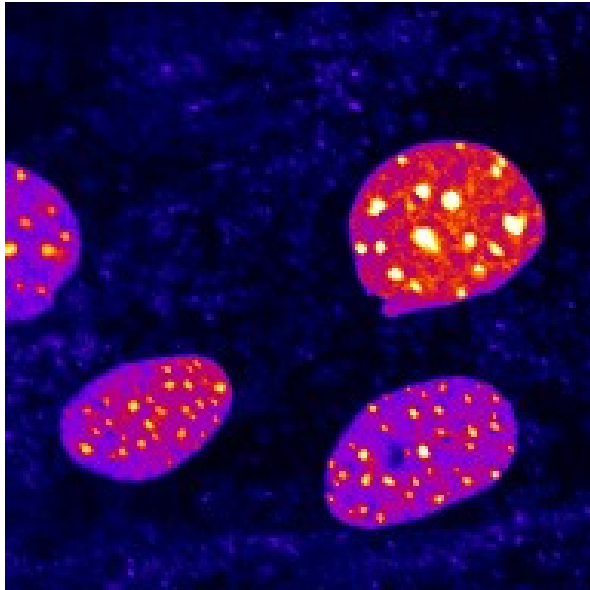


DoG



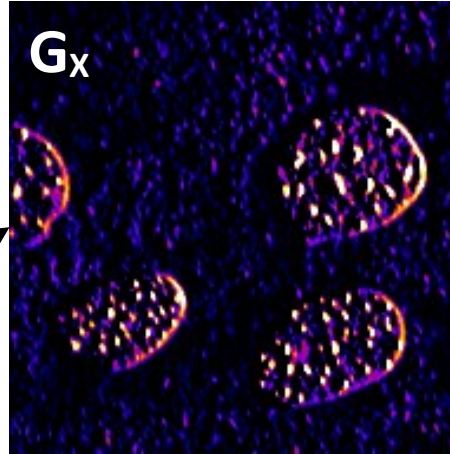
Edge Detection – The Sobel Operator

Original



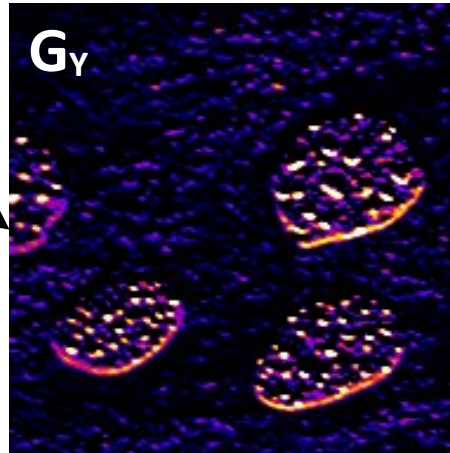
+1	0	-1
+2	0	-2
+1	0	-1

G_x

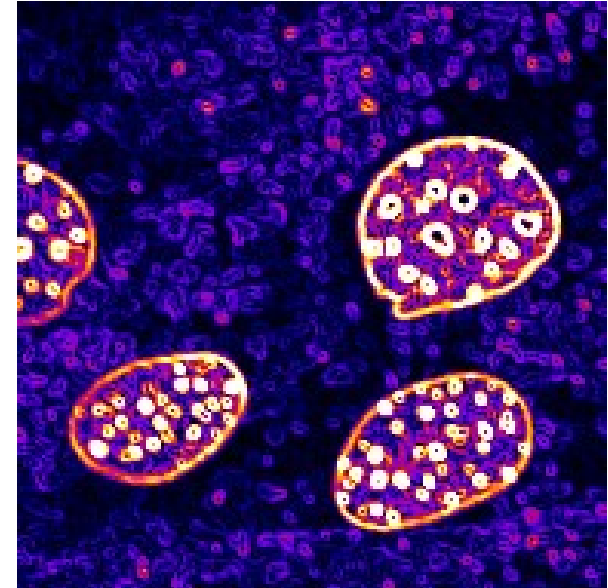


+1	+2	+1
0	0	0
-1	-2	-1

G_y



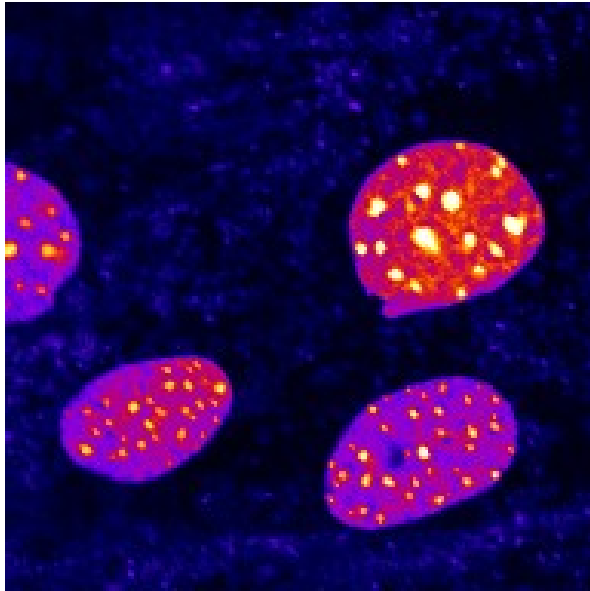
Sobel



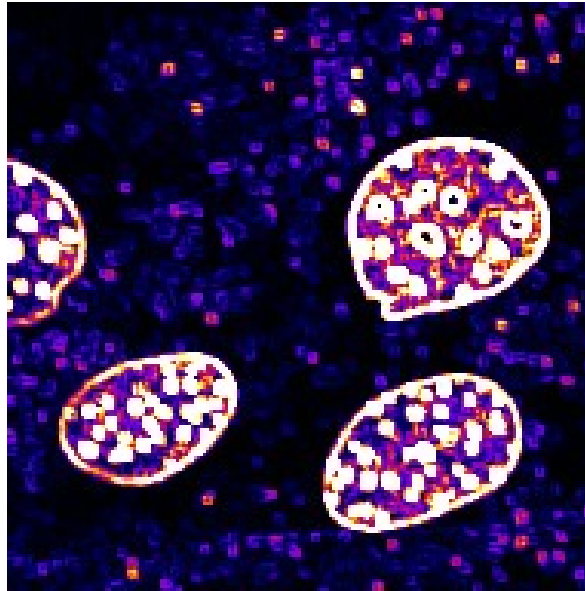
$$G = \sqrt{G_x^2 + G_y^2}$$

Edge Detection using the Variance Filter

Original



Variance



$$\sigma^2 = \frac{\sum_{i=1}^n (x_i - \bar{x})^2}{N}$$

where:

x_i = Each value in the data set

\bar{x} = Mean of all values in the data set

N = Number of values in the data set

Special Use Case for Edge Detection (Sobel or Variance Filter)

