## **COMP9334 Project Report**

This report is written by Bingxin Tong (z5093617) to explain the codes of the project.

# For simulation work:

There are two main files for simulation: simulation.py and wrapper.py.

All codes are written by using Python 3. You can run the simulation by command below:

python3 wrapper.py

All you need to do is to put these two files into a same folder with all configuration files, such as: num\_tests.txt, mode\_\*.txt, para\_\*.txt, arrival\_\*.txt, service\_\*.txt.

## For evaluation work:

There are also 4 files for evaluation work:

- arrival\_distribution.m: verify the correctness of the interarrival probability distribution in mode random
- service\_distribution.m: verify the correctness of the service time distribution in mode random
- end\_time.py: each time we need to run wrapper.py first with different end time and then run end\_time.py to get plot
- replication.py: each time we need to run wrapper.py with different seed first and then run replication.py to get mean response time which is removing the transient

#### 1. Idea of Simulation Code

The main idea of this project:

- develop a simulation program for the setup/delayedoff system
- use statistically sound methods to analyse simulation outputs

**First**, we need to complete the simulation algorithm based on the instructions.

This computer system consists of a dispatcher with sufficient memory and m servers.

# Mode of Program:

- Random: the inter-arrival probability distribution is exponentially distributed with  $\lambda$ .  $s_k = s_{1k} + s_{2k} + s_{3k}$ , where  $s_{1k}$ ,  $s_{2k}$  and  $s_{3k}$  are exponentially distributed random numbers with  $\mu$ .
- Trace: read the list of arrival times and list of service times from two ASCII files.

# States of Server:

- OFF: the server is powered off and cannot process a job.
- SETUP: a server in the OFF state is powered on and cannot process a job.
- BUSY: the server is processing a job.

• DELAYEDOFF: during a countdown timer, the server is still powered on, after that without any job come in, turn to OFF, otherwise, turn to BUSY.

## Types of Events:

- An Arrival event: a new job arrives at the system.
- A Departure event: a job departs from a server.
- A SETUP finished event: a server has finished its setup.
- A DELAYEDOFF expired event: the expiry of the countdown timer of a server in DELAYEDOFF state.

## **Input Parameters:**

- mode: to control whether this program will run simulation using randomly generated arrival and service times, or in trace driven mode.
- arrival: supplying arrival information to the program.
- service: supplying service time information to the program.
- m: the number of servers.
- setup\_time: setup time.
- delayedoff\_time: the initial value of the countdown timer Tc.
- time\_end: stops the simulation if the master clock exceeds this value, only relevant when mode is random, a positive floating point number.
- test\_index: the index of the input test file, in order to name the output files.
- random\_seed: the random seed of random function, only relevant when mode is random.

## Algorithm Structure:

While master clock is smaller than final time:

Find the next event
Update master clock
Distinguish the type of the next event
If next event is Arrival:
Do something
If next event is Departure:
Do something
If next event is Setup\_finished:
Do something
If next event is Delayedoff\_expired:

Do something

Record response time and departure time

#### 2. Correctness of Simulation Code

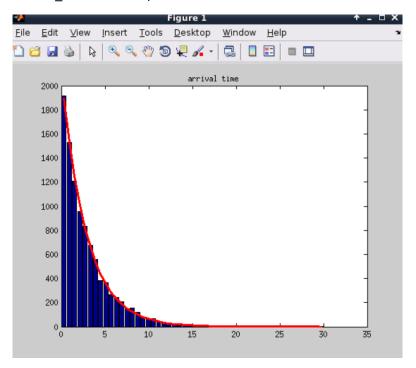
(a) Verify the correctness of the interarrival probability distribution and service time distribution In terms of mode <u>random</u>:

### Arrival Time:

- Each time, I generate a random number which is uniformly distributed in (0,1).
- $arrival\_time = -log(1.0 random\_number)/\lambda$
- Thus, the arrival time will be exponentially distributed with rate  $\lambda$ .

```
mean_arrival_rate = arrival
next_arrival_time = -log(1.0-uniform(0,1))/mean_arrival_rate
```

- I plot the arrival time distribution in MATLAB when  $\lambda = 0.35$ .
- (code is in arrival\_distribution.m)

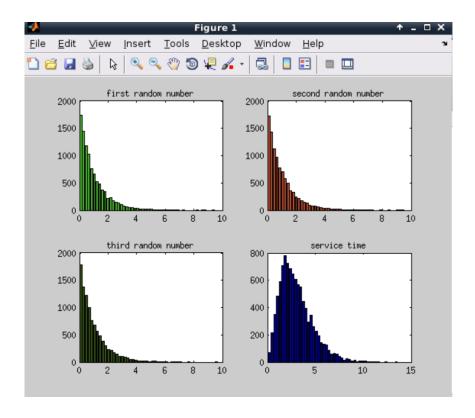


## Service Time:

- Each time, I generate three random number which are uniformly distributed in (0,1).
- $service\_time = -\log(1.0 random\_number\_1)/\mu \log(1.0 random\_number\_2)/\mu \log(1.0 random\_number\_3)/\mu$

```
mean_service_rate = service
s_1 = -log(1.0-uniform(0,1))/mean_service_rate
s_2 = -log(1.0-uniform(0,1))/mean_service_rate
s_3 = -log(1.0-uniform(0,1))/mean_service_rate
service_time_next_arrival = s_1 + s_2 + s_3
```

- I plot the service time distribution in MATLAB when  $\mu = 1$ .
- (code is in service distribution.m)



(b) Verify the correctness of my simulation code.

# In terms of trace:

# Example 1:

In this example, there are m=3 servers. The arrival and service times of the jobs are shown in Table 1. We assume all servers are in the OFF state at time zero. The setup time is assumed to be 50. The initial value of the countdown timer is  $T_c=100$ . Table 2 shows the on-paper simulation with explanatory comments.

Arrival time	Service time
10	1
20	2
<b>32</b> <del>30</del>	3
33	4

Table 1: Example 1: Job arrival and service times.

My output trace of this example is shown in the screenshot below, same with the example results.

(In Servers, 0 represents OFF, 1 represents SETUP, 2 represents BUSY, 3 represents DELAYEDOFF)

```
bianca@ubuntu:~/Desktop/9334/trace_input$ python35 wrapper.py
                 Dispatcher
                                                       Servers
Master clock
                                                       [0, 0, 0]
t=0
                                                       [1, 0, 0]
[1, 1, 0]
                   10.0, 1.0,
t=10.0
                               'MARKED'
                               'MARKED
t=20.0
                   10.0, 1.0,
                  20.0, 2.0,
                               'MARKED'
t=32.0
                   10.0, 1.0,
                               'MARKED'
                                                       [1, 1, 1]
                   20.0, 2.0,
                                MARKED'
                         3.0,
                   32.0,
                                'MARKED
                               'MARKED'
t=33.0
                   10.0, 1.0,
                                                       [1, 1, 1]
                   20.0, 2.0,
                               'MARKED'
                   32.0, 3.0,
                                'MARKED'
                   33.0, 4.0,
                                'UNMARKED']
t=60.0
                                'MARKED'
                   20.0, 2.0,
                                                       [2, 1, 1]
                   32.0, 3.0,
                                'MARKED'
                   33.0, 4.0,
                                'UNMARKEĎ']
                                'MARKED'
t=61.0
                   32.0, 3.0,
                                                       [2, 1, 1]
                   33.0, 4.0,
                               'MARKED'
                               'MARKED'
t=63.0
                   33.0, 4.0,
                                                           0,
t=66.0
                                                              0]
t=70.0
                                                           0,
```

# Example 2:

In this example, there are m=3 servers. In order to shorten the description, we will start from time 10 and the state of the system at this time is shown in Table 4. The arrival and service times of the job after time 10 are shown in Table 3. The setup time is assumed to be 5. The initial value of the countdown timer is  $T_c=10$ . Table 4 shows the on-paper simulation with explanatory comments.

Arrival time	Service time
11	1
11.2	1.4
11.3	5
13	1

Table 3: Example 2: Job arrival and service times.

My output trace of this example is shown in the screenshot below, same with the example results.

(In Servers, 0 represents OFF, 1 represents SETUP, 2 represents BUSY, 3 represents DELAYEDOFF)

```
bianca@ubuntu:~/Desktop/9334/trace_input$ python35 wrapper.py
Master clock
                 Dispatcher
                                                       Servers
t=10.0
                                                       [3,
                                                           3,
                                                          3, 0]
2, 0]
                                                       [2,
=11.0
                  [11.3, 5.0, 'MARKED']
=11.3
                                                           3,
                                                              0]
=12.6
                                                              0]
=14.0
                                                              0]
```

## 3. Reproducible of Results

In order to make my results reproducible, I added an input parameter "random\_seed" for function simulation. If the seed is constant, then the results of random mode will be same.

```
### Initialising the seed number
seed(random_seed)
```

In this project, I submitted 3 sets of output files:

```
(1) seed=0, m=3, setup\ time=5, delayed\ of\ f\ time=0.1, time\ end=10000, \lambda=0.35, \mu=1
```

departure\_1.txt (part of the whole file):

```
5.316 12.580
7.362 14.774
9.211 16.545
10.157
       16.873
19.915
        26.535
18.090
        27.842
17.029
        30.077
26.892
        33.894
31.389 35.876
31.392 36.876
       38.970
33.864
        39.696
33.534
        40.187
```

mrt\_1.txt:

```
(2) seed=10, m=3, setup\ time=5, delayed\ of\ f\ time=0.1, time\ end=10000, \lambda=0.35, \mu=1
```

departure\_1.txt (part of the whole file):

```
2.421 9.075
   7.216 12.044
 25.521 33.458
  26.894 33.962
  30.203 36.145
  41.759 50.094
8 45.184 50.918
  41.747 51.229
  43.062 51.520
  44.698
         52.502
  47.145
          53.723
           55.191
   52.665
   55.292
          62.007
```

mrt\_1.txt:

```
1 6.047
2
```

(3)  $seed=100, m=3, setup\ time=5, delayed\ off\ time=0.1, time\ end=10000, \lambda=0.35, \mu=1$ 

departure\_1.txt (part of the whole file):

```
1 | 0.450 | 8.752 | 2 | 4.212 | 11.691 | 3 | 4.450 | 12.572 | 4 | 13.499 | 19.330 | 5 | 12.847 | 20.087 | 6 | 18.627 | 24.280 | 7 | 21.615 | 24.921 | 8 | 16.311 | 25.998 | 9 | 25.858 | 28.887 | 10 | 32.860 | 39.741 | 11 | 39.506 | 44.142 | 12 | 42.190 | 47.604 | 13 | 43.168 | 49.254 | 14 | 48.669 | 51.800 |
```

mrt\_1.txt:

1 **6.038** 

# 4. Solving Design Problem – determine a suitable value of Tc

According to the problem, the number of servers is 5, setup time is 5,  $\lambda = 0.35$ ,  $\mu = 1$ .

We need to decide parameters, such as length of simulation, number of replications, transient removals.

Aim to get smaller mean response time by increasing Tc.

# Baseline System: Tc=0.1

# (a) Length of simulation and Transient removals

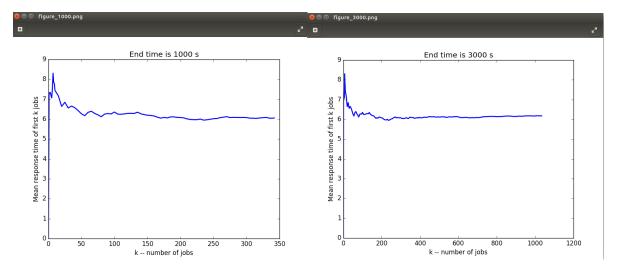
Length of simulation should be longer than the transient and have a good number of data point in the steady state part.

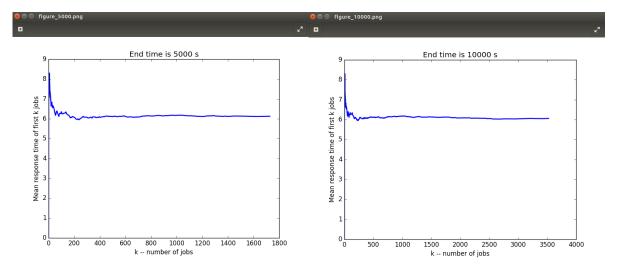
Thus, I tried different length of simulation to observe the transient part and steady part of this simulation. (seed = 0)

(code is in end\_time.py, this file using two extra output files from simulation.py, which are  $rf_*$ txt and  $kf_*$ txt.

rf\_\*.txt records the mean response time of first k jobs and kf\_\*.txt records the number of jobs.
each time we need to run wrapper.py first and then run end\_time.py to get plot.)

The result figures are shown below:





According to these figures, we can conclude that about first 400 jobs constitute the transient part.

In addition, in order to get a good number of data points in the steady part, <u>end time</u> is better to set up as 10000s, which has 3523-400=3123 jobs.

# (b) Independent replications

I set 20 replications with different seeds: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29.

For each independent experiment, I record the response time of all the jobs and remove the transient part, then compute the mean response time using the steady state section.

(code is in replication.py, each time we need to run wrapper.py with different seed first and then run replication.py to get mean response time which is removing the transient.)

```
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 0, mean_response_time = 6.055208069987525
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 1, mean_response_time = 6.017601313086881
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
pianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 4, mean_response_time = 6.0239622477247625
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 5, mean_response_time = 6.087394164064148
pianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 6, mean_response_time = 6.022380095741066
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 7, mean_response_time = 6.070525630307876
```

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 8, mean\_response\_time = 5.993788582954848

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 9, mean response time = 6.0004440668005845

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 20, mean response time = 6.057894983845244

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 21, mean\_response\_time = 6.102278824202902

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 22, mean response time = 6.148198629052257

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 23, mean response time = 6.094695666637555

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 24, mean\_response\_time = 5.913518143125085

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 25, mean\_response\_time = 6.104013595879374

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 26, mean\_response\_time = 6.044230217052884

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 27, mean\_response\_time = 6.031232139677548

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 28, mean\_response\_time = 6.0313609540897195

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 29, mean\_response\_time = 6.125727931677117

Sample mean:

$$T = \frac{\sum_{i=1}^{n} T(i)}{n} = \frac{121.112}{20} = 6.056$$

Sample standard deviation:

$$S = \sqrt{\frac{\sum_{i=1}^{n} (T - T(i))^2}{n - 1}} = 0.055$$

(c) Confident interval -- using statistically sound methods to analyse simulation results

After removing the transient, compute the confidence interval for this estimate.

I want to compute the 95% confidence interval,  $\alpha = 0.05$ .

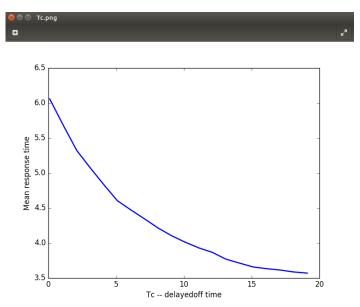
$$\left[\mathbf{T} - t_{n-1,1-\frac{\alpha}{2}} \frac{S}{\sqrt{n}}, \mathbf{T} + t_{n-1,1-\frac{\alpha}{2}} \frac{S}{\sqrt{n}}\right] = \left[6.056 - 2.093 \times \frac{0.055}{\sqrt{20}}, 6.056 + 2.093 \times \frac{0.055}{\sqrt{20}}\right]$$

95% confidence interval = [6.030,6.082]

## **Choose Tc**

The aim is to determine a value of Tc so that the improved system's response time must be 2 units less than that of the baseline system.

I plotted a figure to observe the change of response time by changing Tc.



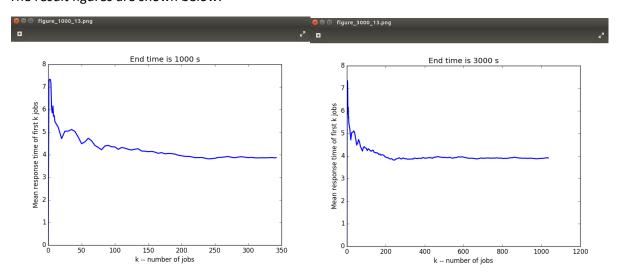
According to this figure, we can conclude that, Tc should be bigger than 11 to make the mean response time of improved system 2 units less than baseline system.

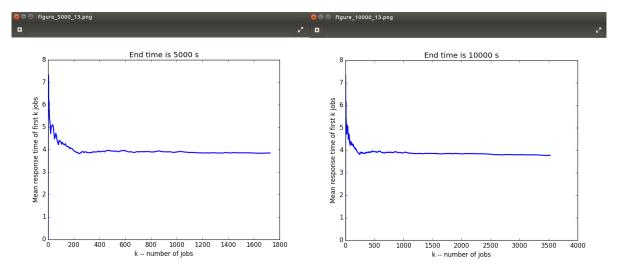
Thus, I choose Tc = 13.

# Improved System: Tc=13

(a) Length of simulation and Transient removals (seed = 0)

The result figures are shown below:





According to these figures, we can conclude that about first 400 jobs constitute the transient part.

In addition, in order to get a good number of data points in the steady part, <u>end time</u> is better to set up as 10000s, which has 3525-400=3125 jobs.

### (b) Independent replications

I set 20 replications with different seeds: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29.

```
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 0, mean_response_time = 3.7573709358<u>6</u>84813
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 1, mean_response_time = 3.752187746955881
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 2, mean_response_time = 3.8224562079461295
pianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 3, mean_response_time = 3.8609541802489806
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 4, mean_response_time = 3.8053731573<u>4</u>20584
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 5, mean_response_time = 3.9164195805867568
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 6, mean_response_time = 3.8529686963929657
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 7, mean_response_time = 3.841153303075565
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 8, mean_response_time = 3.7202550931441802
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 9, mean response time = 3.8196093138521348
bianca@ubuntu:~/Desktop/9334/random_input$ python35 replication.py
seed = 20, mean_response_time = 3.8508359530099625
```

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 21, mean\_response\_time = 3.8132360987999157

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 22, mean\_response\_time = 3.874267729592238

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 23, mean\_response\_time = 3.8568259680086534

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 24, mean\_response\_time = 3.7356855472276513

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 25, mean\_response\_time = 3.888312124180831

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 26, mean\_response\_time = 3.834905681498628

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 27, mean\_response\_time = 3.8733937160245016

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 28, mean response time = 3.844978285837163

bianca@ubuntu:~/Desktop/9334/random\_input\$ python35 replication.py
seed = 29, mean\_response\_time = 3.769776096633569

Sample mean:

$$T = \frac{\sum_{i=1}^{n} T(i)}{n} = \frac{76.488}{20} = 3.824$$

Sample standard deviation:

$$S = \sqrt{\frac{\sum_{i=1}^{n} (T - T(i))^2}{n - 1}} = 0.053$$

(c) Confident interval -- using statistically sound methods to analyse simulation results

After removing the transient, compute the confidence interval for this estimate.

I want to compute the 95% confidence interval,  $\alpha = 0.05$ .

$$\left[\mathbf{T} - t_{n-1,1-\frac{\alpha}{2}} \frac{S}{\sqrt{n}}, \mathbf{T} + t_{n-1,1-\frac{\alpha}{2}} \frac{S}{\sqrt{n}}\right] = \left[3.824 - 2.093 \times \frac{0.053}{\sqrt{20}}, 3.824 + 2.093 \times \frac{0.053}{\sqrt{20}}\right]$$

95% confidence interval = [3.799,3.849]

### Compare Baseline system with Improved system

Replication	EMRT Baseline System	EMRT Improved System	EMRT Baseline System- EMRT Improved System
1	6.055	3.757	2.298
2	6.018	3.752	2.266
3	6.062	3.822	2.240
4	6.126	3.861	2.265
5	6.024	3.805	2.219

6	6.087	3.916	2.171
7	6.022	3.853	2.169
8	6.071	3.841	2.230
9	5.994	3.720	2.274
10	6.000	3.820	2.180
11	6.058	3.850	2.208
12	6.102	3.813	2.289
13	6.148	3.874	2.274
14	6.095	3.857	2.238
15	5.914	3.736	2.178
16	6.104	3.888	2.216
17	6.044	3.835	2.209
18	6.031	3.873	2.158
19	6.031	3.845	2.186
20	6.126	3.770	2.356

Sample mean:

$$T = \frac{\sum_{i=1}^{n} T(i)}{n} = \frac{44.624}{20} = 2.231$$

Sample standard deviation:

$$S = \sqrt{\frac{\sum_{i=1}^{n} (T - T(i))^{2}}{n - 1}} = 0.052$$

95% Confidence interval of EMRT Baseline System- EMRT Improved System:

$$\left[\mathbf{T} - t_{n-1,1-\frac{\alpha}{2}}\frac{S}{\sqrt{n}}, \mathbf{T} + t_{n-1,1-\frac{\alpha}{2}}\frac{S}{\sqrt{n}}\right] = \left[2.231 - 2.093 \times \frac{0.052}{\sqrt{20}}, 2.231 + 2.093 \times \frac{0.052}{\sqrt{20}}\right]$$

95% confidence interval = [2.207,2.255]

Thus, we can conclude that there is 95% probability that the improved system is better than baseline system.

In addition, there is 95% probability that the mean response time of improved system is 2 units less than baseline system at least.