COMPUTER SCIENCE PROJECT

LIBRARY MANAGEMENT SYSTEM



Biancaa. R

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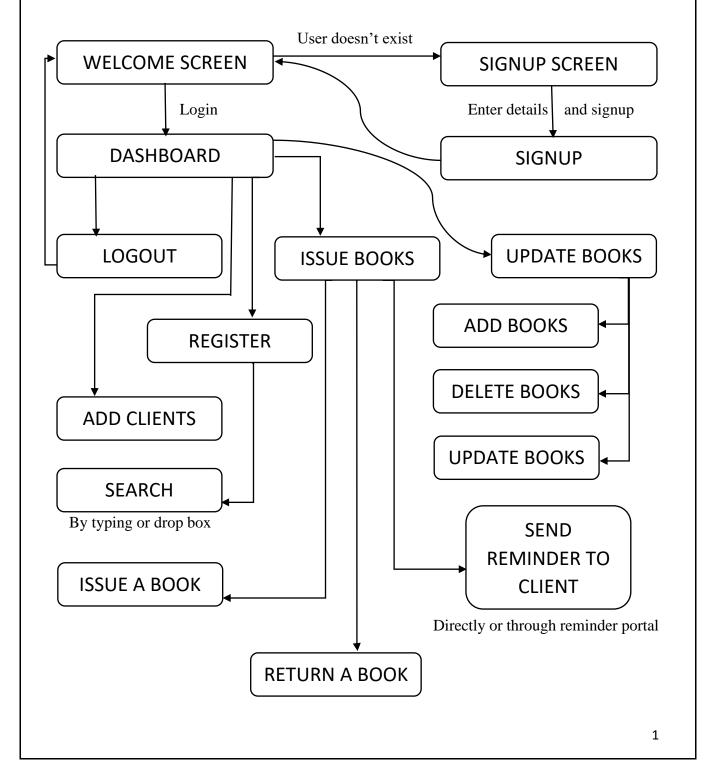
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INTRODUCTION

This project has been titled – 'Library Management System'. Developed using the Python language, using MySQL database for storing records, the PyQt5 module for the GUI and the pywhatkit module for a feature that is used to send reminder messages – searching for books, adding, deleting and updating them, and issuing them to users has been made much easier with our program.

This is how it basically works:



CONCEPTS USED

In this work, concepts of Python Libraries, Modules, Classes, Functions and SQL have been used.

Libraries

There are so many options provided by Python to develop GUI applications and PyQt5 is one of them. It's the Python interface for Qt, one of the most powerful and cross-platform GUI libraries. One can develop an interactive desktop application with so much ease because of the tools provided and their simplicity.

A GUI application consists of Front-end and Back-end. PyQt5 has provided a tool called 'QtDesigner' to design the front-end by drag and drop method so that development can become faster.

Modules

The various modules that have been used are:

- pywhatkit, datetime and time modules for a feature that's used to send reminders to users
- user defined modules db and dbdetails that are used to establish a connection to the database and create tables in it
- modules like QtWidgets, QtGui, uic from PyQt5 used to define different classes used to run the GUI
- the mysql.connector module to perform SQL operations

Functions

Various functions, both user-defined and those from modules have been used to facilitate the working of the program.

SQL Concepts

Various SQL concepts have been used to store records and manipulate them in the database.

Software and Hardware used

Intel(R) Core(TM) i7-6600U CPU @ 2.60GHz 2.80 GHz processor, 64 bit Windows OS with 8.00 GB RAM, Microsoft Visual Studio Code, QtDesigner

SOURCE CODE

main.py

```
#importing necessary modules
import pywhatkit, datetime, time
import dbdetails, db
import sys
from PyQt5.uic import loadUi
from PyQt5 import QtWidgets, QtGui
from PyQt5.QtWidgets import *
import mysql.connector
#creating database and new table in mysql
dbuser, dbpass = dbdetails.execute()
db.exec(dbuser,dbpass)
#Connecting to database
mydb = mysql.connector.connect(
    host = "localhost",
    user = dbuser,
    password = dbpass,
    database = "Library"
cursor = mydb.cursor()
cursor = mydb.cursor(buffered=True)
#creating the register class, displays all books and their details
#user can search for records based on any category
class register(QDialog):
    def init (self):
        super(register, self).__init__()
        loadUi("table.ui",self)
        self.homeButton.clicked.connect(self.gotodash)
        self.pushButton.clicked.connect(self.gototype)
        self.logout.clicked.connect(self.gotologout)
        self.searchfield.setPlaceholderText("Search..")
        self.searchfield.textChanged.connect(self.gotosearch)
        self.searchButton.clicked.connect(self.gotosearch)
        cursor.execute("SELECT * FROM Register")
        result=cursor.fetchall()
        self.registertable.setColumnCount(len(result[0]))
        self.registertable.setRowCount(0)
        for row number, row data in enumerate(result):
            self.registertable.insertRow(row number)
            for column number, data in enumerate(row data):
```

```
self.registertable.setItem(row number,
column number, QTableWidgetItem(str(data)))
    def gotosearch(self):
        searchvalue = self.searchfield.text()
        category = self.categoryBox.currentText()
        cursor.execute("SELECT * FROM Register WHERE {} LIKE
'%{}%'".format(category, searchvalue))
        result=cursor.fetchall()
        if result:
            self.label.setText("")
            self.registertable.setColumnCount(len(result[0]))
            self.registertable.setRowCount(0)
            for row number, row data in enumerate(result):
                self.registertable.insertRow(row number)
                for column number, data in enumerate(row data):
                    self.registertable.setItem(row number,
column number, QTableWidgetItem(str(data)))
        else:
            self.label.setText("No such record found.")
            cursor.execute("SELECT * FROM Register")
            result=cursor.fetchall()
            self.registertable.setColumnCount(len(result[0]))
            self.registertable.setRowCount(0)
            for row number, row data in enumerate(result):
                self.registertable.insertRow(row number)
                for column number, data in enumerate(row data):
                    self.registertable.setItem(row number,
column_number, QTableWidgetItem(str(data)))
    def gototype(self):
        typesearch=TypeSearch()
        widget.addWidget(typesearch)
        widget.setCurrentWidget(typesearch)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#creating typesearch class, to search for records by typing
class TypeSearch(QDialog):
    def init (self):
        super(TypeSearch, self). init ()
```

```
loadUi("searchtype1.ui", self)
        self.tableWidget.setColumnWidth(0,25)
        self.tableWidget.setColumnWidth(1,200)
        self.tableWidget.setColumnWidth(5,150)
        self.searchButton.clicked.connect(self.gotosearching)
        self.backButton.clicked.connect(self.gotoprevious)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
        self.loaddata()
    def gotoprevious(self):
        reg=register()
        widget.addWidget(reg)
        widget.setCurrentWidget(reg)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
    def loaddata(self):
        cursor.execute("SELECT * FROM REGISTER")
        data=cursor.fetchall()
        row=0
        self.tableWidget.setRowCount(len(data))
        for i in data:
            self.tableWidget.setItem(row, 0,
QtWidgets.QTableWidgetItem(str(i[0])))
            self.tableWidget.setItem(row, 1,
QtWidgets.QTableWidgetItem(str(i[1])))
            self.tableWidget.setItem(row, 2,
QtWidgets.QTableWidgetItem(str(i[2])))
            self.tableWidget.setItem(row, 3,
QtWidgets.QTableWidgetItem(str(i[3])))
            self.tableWidget.setItem(row, 4,
QtWidgets.QTableWidgetItem(str(i[4])))
            self.tableWidget.setItem(row, 5,
QtWidgets.QTableWidgetItem(str(i[5])))
            self.tableWidget.setItem(row, 6,
QtWidgets.QTableWidgetItem(str(i[6])))
            self.tableWidget.setItem(row, 7,
QtWidgets.QTableWidgetItem(str(i[7])))
            self.tableWidget.setItem(row, 8,
QtWidgets.QTableWidgetItem(str(i[8])))
```

```
self.tableWidget.setItem(row, 9,
QtWidgets.QTableWidgetItem(str(i[9])))
            row=row+1
    def gotosearching(self):
        global searchvalue, category
        searchvalue = self.searchfield.text()
        category=self.categoryfield.text()
        try:
            cursor.execute("SELECT * FROM Register WHERE {} LIKE
'%{}%'".format(category, searchvalue))
            data = cursor.fetchall()
            if data:
                search= SearchPage()
                widget.insertWidget(2, search)
                widget.setCurrentIndex(2)
            else:
                self.confirm.setText("No record exists.")
        except mysql.connector.Error:
            self.confirm.setText("Something went wrong. Please try
again after checking all the values.")
class SearchPage(QDialog):
    def __init__(self):
        super(SearchPage,self).__init__()
        loadUi("searchtype2.ui",self)
        self.backButton.clicked.connect(self.gototype)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
        try:
            cursor.execute("SELECT * FROM Register WHERE {} LIKE
'%{}%'".format(category, searchvalue))
            value=cursor.fetchall()
            self.tableWidget.setRowCount(len(value))
            for r in value:
                self.tableWidget.setItem(row, 0,
QtWidgets.QTableWidgetItem(str(r[0])))
                self.tableWidget.setItem(row, 1,
QtWidgets.QTableWidgetItem(str(r[1])))
                self.tableWidget.setItem(row, 2,
QtWidgets.QTableWidgetItem(str(r[2])))
                self.tableWidget.setItem(row, 3,
QtWidgets.QTableWidgetItem(str(r[3])))
                self.tableWidget.setItem(row, 4,
QtWidgets.QTableWidgetItem(str(r[4])))
                self.tableWidget.setItem(row, 5,
QtWidgets.QTableWidgetItem(str(r[5])))
```

```
self.tableWidget.setItem(row, 6,
QtWidgets.QTableWidgetItem(str(r[6])))
                self.tableWidget.setItem(row, 7,
QtWidgets.QTableWidgetItem(str(r[7])))
                self.tableWidget.setItem(row, 8,
QtWidgets.QTableWidgetItem(str(r[8])))
                self.tableWidget.setItem(row, 9,
QtWidgets.QTableWidgetItem(str(r[9])))
                row=row+1
        except mysql.connector.Error:
            self.confirm.setText("Something went wrong. Please try
again after checking your values.")
    def gototype(self):
        typesearch=TypeSearch()
        widget.addWidget(typesearch)
        widget.setCurrentWidget(typesearch)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#creating issuebooks class, can be used to both issue books or mark
them returned
class IssueBooks(QDialog):
    def init (self):
        super(IssueBooks, self).__init__()
        loadUi("issueBooks.ui", self)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
        self.issuebutton.clicked.connect(self.issueprocess)
        self.returnbutton.clicked.connect(self.returnprocess)
        self.reminderButton.clicked.connect(self.reminderprocess)
        self.tableButton.clicked.connect(self.gotoissuetable)
        self.portalButton.clicked.connect(self.gotoremportal)
        try:
            cursor.execute("SELECT * FROM IssueDetails ORDER BY
Date issued DESC")
            result = cursor.fetchall()
            if result:
                self.registertable.setColumnCount(len(result[0]))
                self.registertable.setRowCount(0)
                for row number, row data in enumerate(result):
```

```
self.registertable.insertRow(row number)
                    for column number, data in enumerate(row data):
                        self.registertable.setItem(row number,
column number, QTableWidgetItem(str(data)))
        except mysql.connector.Error:
            self.confirm.setText("Something went wrong.")
    #defining the process to issue books
    def issueprocess(self):
        global Rollno
        global Book
        global Author
        global Spno
        Spno = self.spnofield.text()
        Book = self.bookfield.text()
        Author = self.authorfield.text()
        Rollno = self.rollnofield.text()
        if Spno:
            cursor.execute("SELECT * FROM Register WHERE Sp_no =
{}".format(Spno, ))
            data = cursor.fetchall()
            def new():
                global Rollno
                global Book
                global Author
                global Spno
                #checking for details, retrieving them if not
already specified
                if not Author:
                    cursor.execute("SELECT Author Name FROM Register
WHERE Sp no = {}".format(Spno, ))
                    a = cursor.fetchone()
                    if a != "NULL":
                        Author = ""
                        for i in a:
                            Author += i
                if not Book:
                    cursor.execute("SELECT Book_Title FROM Register
WHERE Sp no = {}".format(Spno, ))
                    a = cursor.fetchone()
                    if a != "NULL":
                        Book = ""
                        for i in a:
                            Book += i
                if Rollno:
                    try:
datetime.datetime.now()+datetime.timedelta(days=7)
                        y=str(y)
```

```
cursor.execute('INSERT INTO
IssueDetails(Sp no, Book Title, Author Name, Roll no,due)\
                            VALUES ({}, "{}", "{}",
{},"{}")'.format(Spno, Book, Author, Rollno,y))
                        mydb.commit()
                        self.confirm.setText("Book issued!")
                    except mysql.connector.Error as Err:
                        self.confirm.setText("Something went wrong.
Please check the values and try again.")
                        print(Err)
                else:
                    self.confirm.setText("Something went wrong.
Please check the values and try again.")
                cursor.execute("SELECT * FROM IssueDetails ORDER BY
Date issued DESC")
                result = cursor.fetchall()
                if result:
                    self.registertable.setRowCount(len(result))
                    self.registertable.setColumnCount(len(result[0])
)
                    self.registertable.setRowCount(0)
                    for row number, row data in enumerate(result):
                        self.registertable.insertRow(row number)
                        for column number, data in
enumerate(row_data):
                        #print(column number)
                            self.registertable.setItem(
                                row number, column number,
QTableWidgetItem(str(data)))
                else:
                    pass
            if data:
                cursor.execute("SELECT Status FROM IssueDetails
WHERE Sp no = {} ORDER BY Date issued DESC LIMIT 1".format(Spno, ))
                a = cursor.fetchone()
                if a:
                    status = ""
                    for i in a:
                        status += i
                    else:
                        pass
                    if str(status) == "Borrowed":
                        self.confirm.setText("Book is already
borrowed. Mark returned and try again.")
                    else:
                        new()
```

```
else:
                    new()
            else:
                self.confirm.setText("Book not found")
        else:
            self.confirm.setText("Something went wrong. Please check
the values and try again.")
    #defining the process of returning book
    def returnprocess(self):
        Spno = self.returnedspnofield.text()
        if Spno:
            cursor.execute("SELECT * FROM IssueDetails WHERE Sp_no =
{}".format(Spno, ))
            data = cursor.fetchall()
            if data:
                try:
                    cursor.execute("""UPDATE IssueDetails SET Status
= 'Returned'
                    WHERE Sp_no = {} ORDER BY Date_issued DESC LIMIT
1""".format(Spno,))
                    mydb.commit()
                    self.confirm.setText("Book marked returned!")
                except mysql.connector.Error as Err:
                    self.confirm.setText("Something went wrong.
Please try again.")
                    print(Err)
            else:
                self.confirm.setText("Book doesn't exist or hasn't
been issued")
            cursor.execute("SELECT * FROM IssueDetails ORDER BY
Date issued DESC")
            result = cursor.fetchall()
            if result:
                self.registertable.setColumnCount(len(result[0]))
                self.registertable.setRowCount(0)
                for row number, row data in enumerate(result):
                    self.registertable.insertRow(row number)
                    for column number, data in enumerate(row data):
                        self.registertable.setItem(row number,
column_number, QTableWidgetItem(str(data)))
            else:
                pass
        else:
            self.confirm.setText("Please enter a value.")
    def reminderprocess(self):
```

```
Rollno = self.rollnofield.text()
        if Rollno:
             cursor.execute("SELECT STATUS FROM IssueDetails WHERE
Roll no = {}".format(Rollno,))
             data = cursor.fetchall()
             if data:
                 L = []
                 for i in data:
                     for j in i:
                          L.append(j)
                 if "Borrowed" in L:
                     cursor.execute("SELECT PHONE FROM CLIENTINFO
WHERE ROLL_NO= {}".format(Rollno))
                     result = cursor.fetchall()
                     if not result:
                          self.confirm.setText("The user does not
exist.")
                     else:
                          cursor.execute("SELECT NAME FROM CLIENTINFO
WHERE ROLL NO= {}".format(Rollno))
                          name = cursor.fetchone()[0]
                          cursor.execute("SELECT DATE_ISSUED FROM
ISSUEDETAILS WHERE ROLL NO= {} AND STATUS =
'Borrowed'".format(Rollno))
                          date = cursor.fetchone()[0]
                          name = str(name)
                          date = str(date)
                          date = date[:10]
                          for i in result:
                              for j in i:
                                  j = str(j)
                          pywhatkit.sendwhatmsg_instantly("+91"+j,
"Hello, this is the Librarian. "+name+", please return the book soon. The book was borrowed on "+date+".", tab_close=True)
                          self.confirm.setText("Message successfully
sent!")
                 else:
                     self.confirm.setText("The user has returned all
books.")
             else:
                 self.confirm.setText("The user does not exist or
hasn't borrowed anything yet.")
        else:
             self.confirm.setText("Enter the roll number to send
reminder for.")
    def gotoissuetable(self):
        issue = IssueTable()
```

```
widget.addWidget(issue)
        widget.setCurrentWidget(issue)
    def gotoremportal(self):
        rempor = ReminderPortal()
        widget.addWidget(rempor)
        widget.setCurrentWidget(rempor)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
#creating the issuetableclass, displays all past issues and returns
of books
class IssueTable(QDialog):
    def __init__(self):
        super(IssueTable, self). init ()
        loadUi("issuetable.ui",self)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
        self.searchfield.setPlaceholderText("Search..")
        self.searchfield.textChanged.connect(self.gotosearch)
        self.searchButton.clicked.connect(self.gotosearch)
        cursor.execute("SELECT * FROM IssueDetails")
        result=cursor.fetchall()
        self.registertable.setColumnCount(len(result[0]))
        self.registertable.setRowCount(0)
        for row number, row data in enumerate(result):
            self.registertable.insertRow(row number)
            for column number, data in enumerate(row data):
                self.registertable.setItem(row number,
column number, QTableWidgetItem(str(data)))
    def gotosearch(self):
        searchvalue1 = self.searchfield.text()
        category1 = self.categoryBox.currentText()
        cursor.execute("SELECT * FROM IssueDetails WHERE {} LIKE
'%{}%'".format(category1, searchvalue1))
        result=cursor.fetchall()
        if result:
            self.label.setText("")
            self.registertable.setColumnCount(len(result[0]))
            self.registertable.setRowCount(0)
```

```
for row number, row data in enumerate(result):
                self.registertable.insertRow(row number)
                for column number, data in enumerate(row data):
                        self.registertable.setItem(row number,
column_number, QTableWidgetItem(str(data)))
        else:
            self.label.setText("No such record found.")
            cursor.execute("SELECT * FROM IssueDetails")
            result=cursor.fetchall()
            self.registertable.setColumnCount(len(result[0]))
            self.registertable.setRowCount(0)
            for row number, row data in enumerate(result):
                self.registertable.insertRow(row number)
                for column number, data in enumerate(row data):
                    self.registertable.setItem(row number,
column_number, QTableWidgetItem(str(data)))
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#the reminder portal, used to send reminders to users when they have
to return a book
class ReminderPortal(QDialog):
    def init (self):
        super(ReminderPortal, self). init ()
        loadUi("reminderportal.ui", self)
        self.submitButton.clicked.connect(self.reminderprocess)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
        self.issuedetails.clicked.connect(self.gotoissuedetails)
    def reminderprocess(self):
        Rollno = self.rollnofield.text()
        if Rollno:
            cursor.execute("SELECT STATUS FROM IssueDetails WHERE
Roll no = {}".format(Rollno,))
            data = cursor.fetchall()
            if data:
                L = []
                for i in data:
                    for j in i:
                        L.append(j)
```

```
if "Borrowed" not in L:
                    self.confirm.setText("The user has returned all
books.")
                else:
                    message = self.messagefield.text()
                    if len(message) == 0:
                        message = "Please return your book soon.
Thankyou!"
                    cursor.execute("SELECT PHONE FROM CLIENTINFO
WHERE ROLL_NO= {}".format(Rollno))
                    result = cursor.fetchall()
                    if not result:
                        self.confirm.setText("The user does not
exist.")
                    else:
                        cursor.execute("SELECT NAME FROM CLIENTINFO
WHERE ROLL_NO= {}".format(Rollno))
                        name = cursor.fetchone()[0]
                        cursor.execute("SELECT DATE_ISSUED FROM
ISSUEDETAILS WHERE ROLL_NO= {}".format(Rollno))
                        date = cursor.fetchone()[0]
                        name = str(name)
                        date = str(date)
                        date = date[:10]
                        for i in result:
                            for j in i:
                                 j = str(j)
                        pywhatkit.sendwhatmsg instantly("+91"+j,
"Hello, this is the Librarian. "+name+", "+message+". The book was
borrowed on "+date+".", tab close=True)
                        time.sleep(2)
                        self.confirm.setText("Message successfully
sent!")
            else:
                self.confirm.setText("The user does not exist or
hasn't borrowed anything yet.")
        else:
            self.confirm.setText("Enter the roll number to send
reminder for.")
    def gotoissuedetails(self):
        issuebooks = IssueBooks()
        widget.addWidget(issuebooks)
        widget.setCurrentWidget(issuebooks)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
```

```
def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#creating updatemenu class, a menu to navigate to different update
processes
#which are add, delete and update
class UpdateMenu(QDialog):
    def __init__(self):
        super(UpdateMenu, self).__init__()
        loadUi("updateMenu.ui", self)
        self.addbooksbutton.clicked.connect(self.gotoaddbooks)
        self.delbooksbutton.clicked.connect(self.gotodelbooks)
        self.updatebutton.clicked.connect(self.gotoupdatebooks)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotoaddbooks(self):
        addbooks = AddBooks()
        widget.addWidget(addbooks)
        widget.setCurrentWidget(addbooks)
    def gotodelbooks(self):
        delbooks = DeleteBooks()
        widget.addWidget(delbooks)
        widget.setCurrentWidget(delbooks)
    def gotoupdatebooks(self):
        updatebooks1 = UpdateBooks1()
        widget.addWidget(updatebooks1)
        widget.setCurrentWidget(updatebooks1)
#creating addbooks class, one can add new records through here
class AddBooks(QDialog):
    def init (self):
        super(AddBooks, self). init ()
        loadUi("addBooks.ui",self)
```

```
self.addButton.clicked.connect(self.takevalue)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
    def takevalue(self):
        Spno = self.spnofield.text()
        Name = self.namefield.text()
        Author = self.authorfield.text()
        Publisher = self.publisherfield.text()
        Class = self.classfield.text()
        Year = self.yearfield.text()
        Edition = self.editionfield.text()
        Subject = self.subjectfield.text()
        Category = self.categoryfield.text()
        Cost = self.costfield.text()
        if len(Spno)!=0:
            cursor.execute("SELECT * FROM Register WHERE Sp_no =
{}".format(Spno, ))
            data = cursor.fetchall()
            if data:
                self.confirm.setText("Record with same specimen
number already exists.")
            else:
                charvalues = [Author, Edition, Subject, Category]
                for i in charvalues:
                    if len(i) == 0:
                        i = ''
                    else:
                query = """INSERT INTO REGISTER (Sp no, Book Title,
Author Name, Publisher, Class, Year of Publication, Edition,
Subject, Category, Cost)
                    VALUES ({}, "{}", "{}", "{}", {}, {}, "{}",
"{}", "{}", {})""".format(Spno, Name, Author, Publisher, Class,
Year, Edition, Subject, Category, Cost)
                if not Class:
                    query = """INSERT INTO REGISTER (Sp no,
Book Title, Author Name, Publisher, Class, Year of Publication,
Edition, Subject, Category, Cost)
                    VALUES ({}, "{}", "{}", NULL, {}, "{}",
"{}", "{}", {})""".format(Spno, Name, Author, Publisher, Year,
Edition, Subject, Category, Cost)
                if not Year:
                    query = """INSERT INTO REGISTER (Sp no,
Book Title, Author Name, Publisher, Class, Year of Publication,
Edition, Subject, Category, Cost)
```

```
VALUES ({}, "{}", "{}", "{}", {}, NULL, "{}",
"{}", "{}", {})""".format(Spno, Name, Author, Publisher, Class,
Edition, Subject, Category, Cost)
                if not Class and not Year:
                    query = """INSERT INTO REGISTER (Sp_no,
Book Title, Author Name, Publisher, Class, Year of Publication,
Edition, Subject, Category, Cost)
                   VALUES ({}, "{}", "{}", NULL, NULL, "{}",
"{}", "{}", {})""".format(Spno, Name, Author, Publisher, Edition,
Subject, Category, Cost)
                try:
                    cursor.execute(query)
                    self.confirm.setText("Book added successfully!")
                except mysql.connector.Error as Err:
                    self.confirm.setText("Something went wrong. Try
again after checking all values.")
                mydb.commit()
        elif len(Spno) == 0:
            self.confirm.setText("Something went wrong. Try again
after checking all values.")
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#creating deletebooks class, one can delete records through here
class DeleteBooks(QDialog):
    def init (self):
        super(DeleteBooks, self). init ()
        loadUi("deleteBooks.ui",self)
        self.homeButton.clicked.connect(self.gotodash)
        self.searchButton.clicked.connect(self.gotosearch)
        self.logout.clicked.connect(self.gotologout)
        self.confirmbutton.clicked.connect(self.gotosearchfirst)
    def gotosearchfirst(self):
        self.confirm.setText("First search for the book to be
deleted.")
    def gotosearch(self):
        global searchvalue, category
        searchvalue = self.searchfield.text()
```

```
category = self.categoryBox.currentText()
        if searchvalue:
            cursor.execute("SELECT * FROM Register WHERE {} LIKE
'%{}%'".format(category, searchvalue))
            result=cursor.fetchall()
            if not result:
                self.confirm.setText("No record found.")
            else:
                self.confirm.setText("")
                self.registertable.setColumnCount(len(result[0]))
                self.registertable.setRowCount(0)
                for row number, row data in enumerate(result):
                    self.registertable.insertRow(row number)
                    for column_number, data in enumerate(row_data):
                        self.registertable.setItem(row number,
column_number, QTableWidgetItem(str(data)))
                if len(result)>1:
                    confirmbox = confirmBox()
                    if confirmbox.exec ():
                        self.confirm.setText("Click on proceed.")
                        self.confirmbutton.clicked.connect(self.mult
idelete)
                    else:
                        choose = Choose()
                        if choose.exec_():
                            global spno
                            spno = choose.spnofield.text()
                            self.confirm.setText("Click on
proceed.")
                            self.confirmbutton.clicked.connect(self.
choosedelete)
                        else:
                            pass
                        #self.confirm.setText("Please search using
another value such that only 1 required record is visible.")
                else:
                    self.confirm.setText("Click on proceed.")
                    self.confirmbutton.clicked.connect(self.singlede
lete)
        else:
            self.confirm.setText("Please enter a value.")
    def choosedelete(self):
        try:
            cursor.execute("DELETE FROM REGISTER WHERE Sp No =
'{}'".format(spno))
            mydb.commit()
            self.confirm.setText("Book deleted successfully")
        except mysql.connector.Error:
```

```
self.confirm.setText("Something went wrong. Please try
again.")
    def singledelete(self):
        try:
            cursor.execute("DELETE FROM REGISTER WHERE {} =
'{}'".format(category, searchvalue))
            mydb.commit()
            self.confirm.setText("Book deleted successfully")
        except mysql.connector.Error:
            self.confirm.setText("Something went wrong. Please try
again.")
    def multidelete(self):
        try:
            cursor.execute("DELETE FROM REGISTER WHERE {} LIKE
'%{}%'".format(category, searchvalue))
            mydb.commit()
            self.confirm.setText("Books deleted successfully")
        except mysql.connector.Error:
            self.confirm.setText("Something went wrong. Please try
again.")
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
class confirmBox(QDialog):
    def init (self):
        super(confirmBox, self). init ()
        loadUi("confirmbox.ui", self)
        self.okButton.clicked.connect(self.gotook)
        self.cancelButton.clicked.connect(self.gotocancel)
    def gotook(self):
        self.accept()
    def gotocancel(self):
        self.reject()
class Choose(QDialog):
    def init (self):
        super(Choose, self).__init_ ()
```

```
loadUi("choose.ui", self)
        self.okButton.clicked.connect(self.gotook)
        self.cancelButton.clicked.connect(self.gotocancel)
    def gotook(self):
        self.accept()
    def gotocancel(self):
        self.reject()
#creating updatebooks class, one can update records through here
class UpdateBooks1(QDialog):
    def init (self):
        super(UpdateBooks1, self).__init__()
        loadUi("updateBooks1.ui", self)
        self.homeButton.clicked.connect(self.gotodash)
        self.searchButton.clicked.connect(self.gotosearch)
        self.logout.clicked.connect(self.gotologout)
        self.confirmbutton.clicked.connect(self.searchfirst)
    def searchfirst(self):
        self.confirm.setText("First search for the book to be
updated.")
#searching for a record to update
    def gotosearch(self):
        global updatesearchvalue, updatecategory
        updatesearchvalue = self.searchfield.text()
        updatecategory = self.categoryBox.currentText()
        if updatesearchvalue:
            cursor.execute("SELECT * FROM Register WHERE {} LIKE
'%{}%'".format(updatecategory, updatesearchvalue))
            result=cursor.fetchall()
            if result:
                self.confirm.setText("")
                self.registertable.setColumnCount(len(result[0]))
                self.registertable.setRowCount(0)
                for row number, row data in enumerate(result):
                    self.registertable.insertRow(row number)
                    for column number, data in enumerate(row data):
                        self.registertable.setItem(row number,
column number, QTableWidgetItem(str(data)))
                #checking for similar records
                if len(result)>1:
                    choose = Choose()
                    if choose.exec ():
                        updatesearchvalue = choose.spnofield.text()
                        self.confirm.setText("Click on proceed.")
```

```
self.confirmbutton.clicked.connect(self.upda
teBooks)
                    else:
                        self.confirm.setText("Enter a
value.")
                else:
                    self.confirm.setText("Click on proceed.")
                    self.confirmbutton.clicked.connect(self.updateBo
oks)
            else:
                self.confirm.setText("No record found.")
        else:
            self.confirm.setText("Something went wrong. Please try
again after checking all values.")
    def updateBooks(self):
        updatebooks2 = UpdateBooks2()
        widget.addWidget(updatebooks2)
        widget.setCurrentWidget(updatebooks2)
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
class UpdateBooks2(QDialog):
    def init (self):
        super(UpdateBooks2, self).__init__()
        loadUi("updateBooks2.ui", self)
        self.homeButton.clicked.connect(self.gotodash)
        self.logout.clicked.connect(self.gotologout)
        self.confirmbutton.clicked.connect(self.updateprocess)
#updating the record
    def updateprocess(self):
        try:
            newvalue = self.newrecordfield.text()
            category = self.categoryBox.currentText()
            if not newvalue:
                self.confirm.setText("Please enter the value to
update.")
            else:
                if type(newvalue) is str:
```

```
cursor.execute("UPDATE Register SET {} = '{}'
WHERE {} = {}".format(category, newvalue, updatecategory,
updatesearchvalue))
                else:
                    cursor.execute("UPDATE Register SET {} = {}
WHERE {} = {}".format(category, newvalue, updatecategory,
updatesearchvalue))
                mydb.commit()
                self.confirm.setText("Record updated successfully!")
                cursor.execute("SELECT * FROM Register WHERE {} LIKE
'%{}%'".format(updatecategory, updatesearchvalue))
                result = cursor.fetchall()
                self.registertable.setColumnCount(len(result[0]))
                self.registertable.setRowCount(0)
                for row number, row data in enumerate(result):
                    self.registertable.insertRow(row number)
                    for column number, data in enumerate(row data):
                        self.registertable.setItem(row number,
column number, QTableWidgetItem(str(data)))
        except mysql.connector.Error as Err:
            self.confirm.setText("Something went wrong. Try again
after checking values.")
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#creating infobox class, displays info about our project
class InfoBox(QDialog):
    def init (self):
        super(InfoBox, self). init (parent=welcome)
        loadUi("info.ui", self)
        self.okButton.clicked.connect(self.gotoclose)
    def gotoclose(self):
        self.close()
#creating welcomescreen class, the main login screen which shows
first
class WelcomeScreen(QMainWindow):
    #initializing and loading welcome screen
    def init (self):
        super(WelcomeScreen, self). init ()
```

```
loadUi("welcome.ui", self)
        self.infoButton.clicked.connect(self.gotoinfo)
        self.usernamefield.setPlaceholderText("Username")
        self.passwordfield.setPlaceholderText("Password")
        self.passwordfield.setEchoMode(QtWidgets.QLineEdit.Password)
        self.loginbutton.clicked.connect(self.gotodashBoard)
        self.passwordfield.returnPressed.connect(self.gotodashBoard)
        self.newusersignup.clicked.connect(self.gotosignup)
    def gotoinfo(self):
        self.info = InfoBox()
        self.info.setWindowTitle("Info")
        self.info.show()
    def gotosignup(self):
        signup = SignUpScreen()
        widget.addWidget(signup)
        widget.setCurrentWidget(signup)
    #checking user credentials
    def gotodashBoard(self):
        global username
        username = self.usernamefield.text()
        password = self.passwordfield.text()
        if len(username)==0 or len(password)==0:
            self.error.setText("Please fill in all fields")
        else:
            query = "SELECT password FROM login info WHERE username
  '"+username+"'"
            cursor.execute(query)
            result_pass = cursor.fetchone()
            if result pass is not None:
                if result pass[0] == password:
                    print("Successfully logged in.")
                    dashboard = dashBoard()
                    widget.addWidget(dashboard)
                    widget.setCurrentWidget(dashboard)
                else:
                    self.error.setText("Invalid username or
password")
            else:
                self.error.setText("Invalid username or password")
#creating signupscreen class, users signup here
class SignUpScreen(QDialog):
    #initializing and loading signup screen
```

```
def init (self):
        super(SignUpScreen, self). init ()
        loadUi("signup.ui", self)
        self.signupname.setPlaceholderText("Name")
        self.signupuser.setPlaceholderText("Preferred username")
        self.signuppass.setPlaceholderText("Enter password")
        self.confirmpass.setPlaceholderText("Confirm password")
        self.signuppass.setEchoMode(QtWidgets.QLineEdit.Password)
        self.confirmpass.setEchoMode(QtWidgets.QLineEdit.Password)
        self.signupbutton.clicked.connect(self.gotosignup)
        self.backtologin.clicked.connect(self.gotologin)
    #logging out back to welcome screen
    def gotologin(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
    #checking user credentials
    def gotosignup(self):
        global newname, newuser, newpass
        newname = self.signupname.text()
        newuser = self.signupuser.text()
        newpass1 = self.signuppass.text()
        newpass2 = self.confirmpass.text()
        if len(newname) == 0 or len(newuser) == 0 or len(newpass1) ==
0 \text{ or len(newpass2)} == 0:
            self.signuperror.setText("Please fill in all fields")
        elif newpass1 != newpass2:
            self.signuperror.setText("The passwords do not match")
        else:
            cursor.execute("SELECT * FROM login info WHERE username
 '"+newuser+"'")
            data = cursor.fetchall()
            if data:
                self.signuperror.setText("Username already exists")
            else:
                addnewquery = "INSERT IGNORE INTO login info VALUES\
                    ('"+newname+"','"+newuser+"','"+newpass1+"')"
                cursor.execute(addnewquery)
                mydb.commit()
                self.signuperror.setText("Added new user to
database. Successful!")
#creating clientscreen class
class ClientScreen(QDialog):
```

```
#initializing and loading client screen
    def init (self):
        super(ClientScreen, self). init ()
        loadUi("addClient.ui", self)
        self.homeButton.clicked.connect(self.gotodash)
        self.addButton.clicked.connect(self.addprocess)
        self.logout.clicked.connect(self.gotologout)
        self.rnofield.setPlaceholderText("Roll number of client")
        self.namefield.setPlaceholderText("Name of the client")
        self.phonefield.setPlaceholderText("Phone number of client")
        self.efield.setPlaceholderText("EmailID of client")
    #adding a new client
    def addprocess(self):
        rno=self.rnofield.text()
        name=self.namefield.text()
        phone=self.phonefield.text()
        email=self.efield.text()
        if not rno or not name or not phone:
            if not rno:
                self.value.setText("Please enter rollno.")
            elif not name:
                self.value.setText("Please enter the name of
client")
            elif not phone:
                self.value.setText("Please enter the phone number of
client")
       else:
            cursor.execute("SELECT * FROM ClientInfo WHERE Roll_no =
{}".format(rno, ))
            data = cursor.fetchall()
            if data:
                self.value.setText("Client already exists.")
            else:
                try:
                    cursor.execute("INSERT INTO CLIENTINFO (Roll no,
Name, Phone, EmailID)
VALUES({},'{}',{},'{}')".format(rno,name,phone,email))
                    mydb.commit()
                    self.value.setText("Client added successfully")
                except mysal.connector.Error:
                    self.value.setText("Something went wrong. Please
try again after checking all values.")
    def gotodash(self):
        dashboard = dashBoard()
        widget.addWidget(dashboard)
        widget.setCurrentWidget(dashboard)
```

```
def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
#creating dashboard class, main dashboard from where one can
navigate
class dashBoard(QDialog):
    #initialising and loading dashboard
    def __init__(self):
        super(dashBoard, self).__init__()
        loadUi("dashboard.ui", self)
        self.logout.clicked.connect(self.gotologout)
        self.updateButton.clicked.connect(self.gotoupdatemenu)
        self.registerButton.clicked.connect(self.gotoRegister)
        self.issueButton.clicked.connect(self.gotoissuebooks)
        self.clientButton.clicked.connect(self.gotoaddclient)
        cursor.execute("SELECT name FROM login info WHERE username =
'"+username+"'")
        greetname = cursor.fetchone()[0]
        self.name.setText("Hello "+greetname+"!")
    def gotologout(self):
        welcome = WelcomeScreen()
        widget.addWidget(welcome)
        widget.setCurrentWidget(welcome)
    def gotoaddclient(self):
        clientscreen=ClientScreen()
        widget.addWidget(clientscreen)
        widget.setCurrentWidget(clientscreen)
    def gotoRegister(self):
        reg = register()
        widget.addWidget(reg)
        widget.setCurrentWidget(reg)
    def gotoupdatemenu(self):
        updatebooks = UpdateMenu()
        widget.addWidget(updatebooks)
        widget.setCurrentWidget(updatebooks)
    def gotoissuebooks(self):
        issuebooks = IssueBooks()
        widget.addWidget(issuebooks)
        widget.setCurrentWidget(issuebooks)
#main
app = QtWidgets.QApplication(sys.argv)
```

```
widget = QStackedWidget()
widget.setWindowIcon(QtGui.QIcon("icon.png"))
welcome = WelcomeScreen()
signup = SignUpScreen()
widget.addWidget(welcome)
widget.addWidget(signup)
widget.setWindowTitle("VME Library Management")
widget.resize(1400, 750)
widget.show()

try:
    sys.exit(app.exec_())
except:
    print("Exiting..")
```

db.py

```
#Connecting to server and creating new database
import mysql.connector
def exec(dbuser, dbpass):
    #Connecting to server
    mydb = mysql.connector.connect(
                host = "localhost",
                user = dbuser,
                password = dbpass,
                database="library"
            )
    cursor = mydb.cursor()
    #Creating database
    cursor.execute("CREATE DATABASE IF NOT EXISTS Library")
    cursor.execute("USE Library")
    #Creating login table
    cursor.execute("""CREATE TABLE IF NOT EXISTS login info
    (name VARCHAR(30) NOT NULL,
    username VARCHAR(30) NOT NULL PRIMARY KEY,
    password VARCHAR(30) NOT NULL)""")
    mydb.commit()
    #Creating the book register table
    cursor.execute("""CREATE TABLE IF NOT EXISTS Register
    (Sp no INT PRIMARY KEY,
    Book Title VARCHAR(200) NOT NULL,
    Author_Name VARCHAR(100),
    Publisher VARCHAR(100) NOT NULL,
    Class INT,
    Year Of Publication INT,
    Edition VARCHAR(20),
    Subject VARCHAR(50),
    Category VARCHAR(50),
    Cost INT NOT NULL)""")
    mydb.commit()
    #Creating the book issues table
    cursor.execute("""CREATE TABLE IF NOT EXISTS IssueDetails
    (Sp no INT,
```

```
Book_Title VARCHAR(200) NOT NULL,
Author_Name VARCHAR(100),
Roll_no INT NOT NULL,
Date_issued DATETIME DEFAULT CURRENT_TIMESTAMP,
Status VARCHAR(50) NOT NULL DEFAULT "Borrowed",
Due VARCHAR(50))""")
mydb.commit()

cursor.execute("""CREATE TABLE IF NOT EXISTS ClientInfo
(Roll_no INT,
Name VARCHAR(40),
Phone BIGINT,
EmailID VARCHAR(50))""")
mydb.commit()
```

dbdetails.py

```
#----
#Set your mysql username and password to create connections
#-----

def execute():

    #Enter user credentials from database of your computer
    #download mysql if it doesn't exist on your pc :)

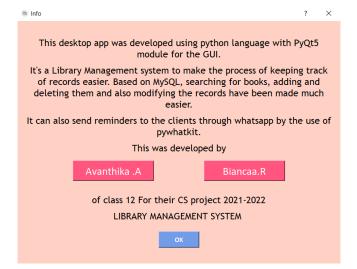
    dbUSER = "root" #your mysql user name here
    dbPASS = "" #your mysql user password here
    return dbUSER, dbPASS
```



When user enters wrong details

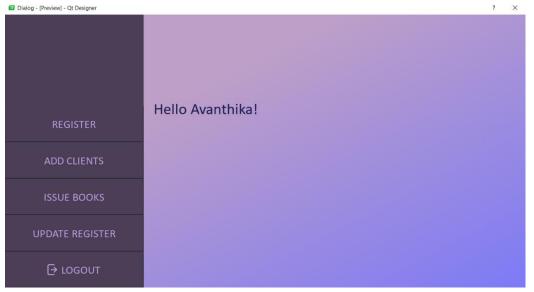


When user clicks on the '?'



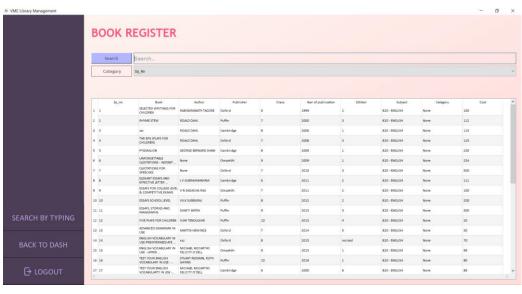
If user leaves a field empty:



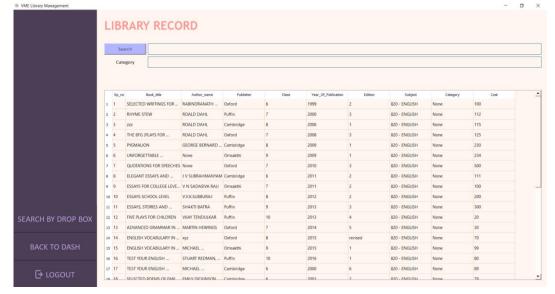


The Dash Board (It customises itself for each user)



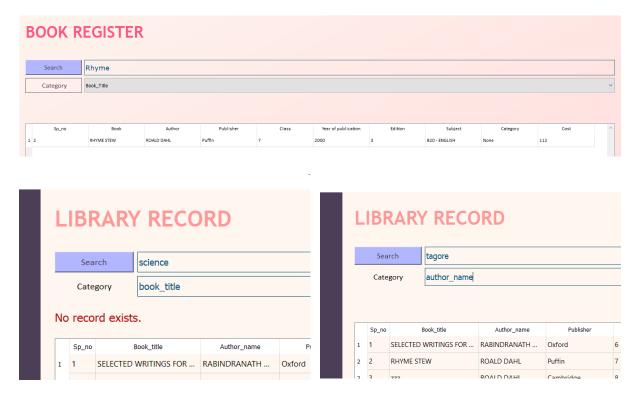


The Register and search

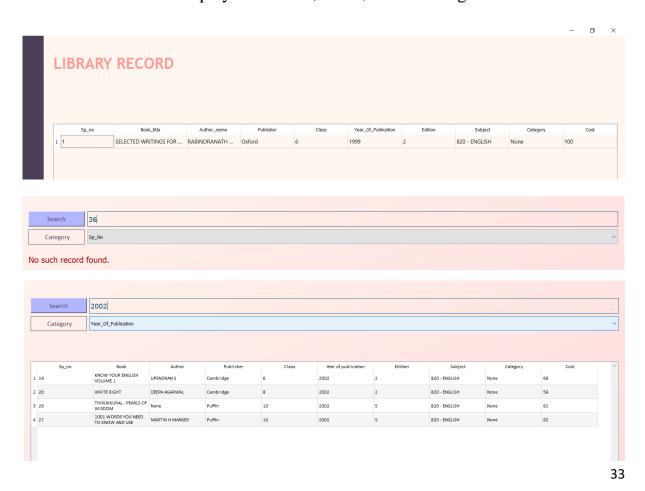


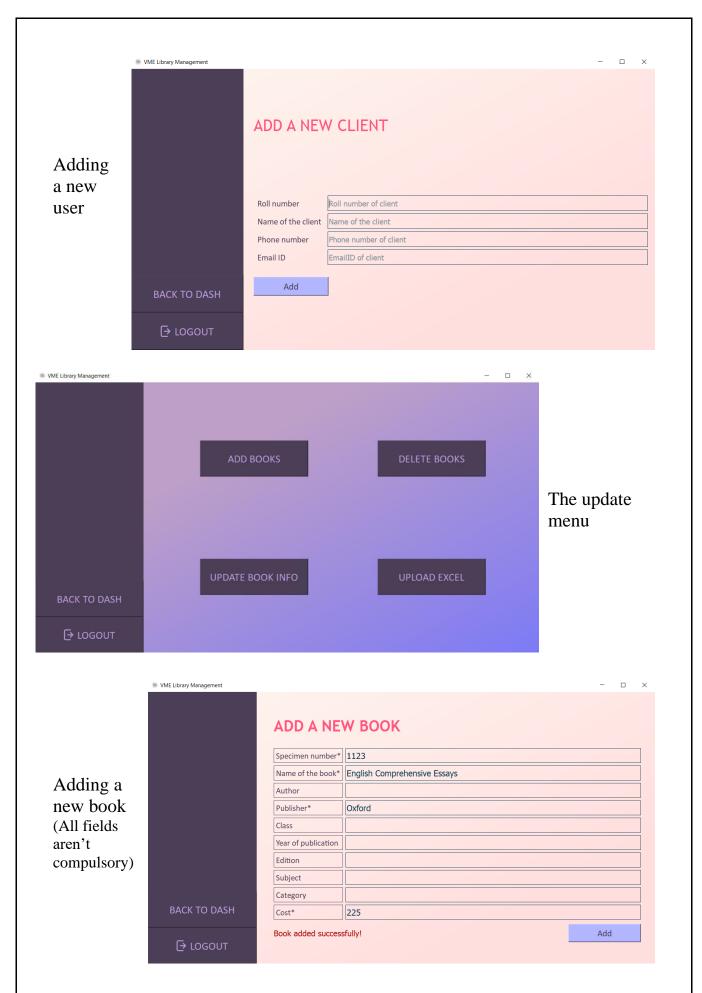
Search by typing

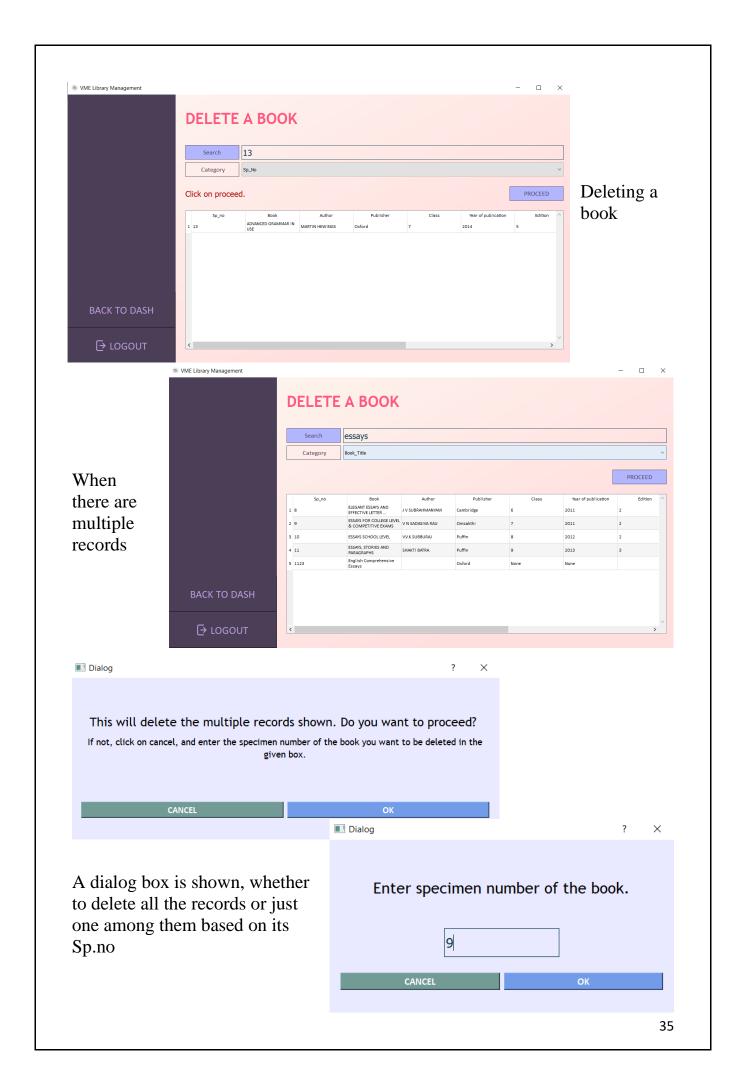
Searching for a book

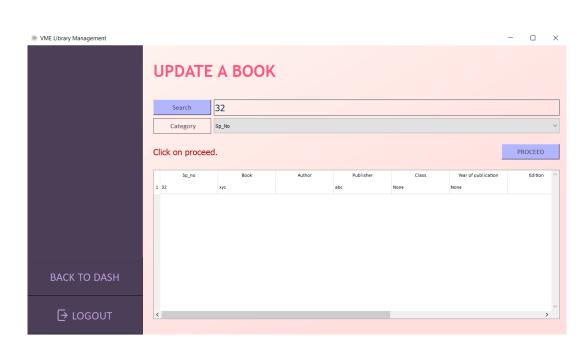


Record displayed if exists, if not, error message shown

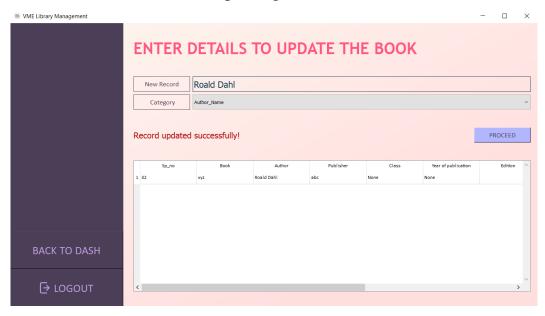


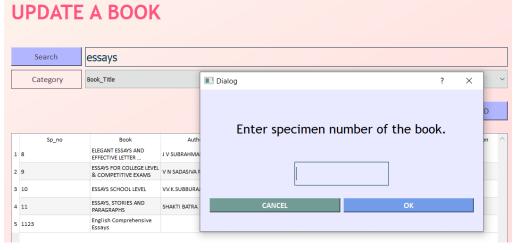






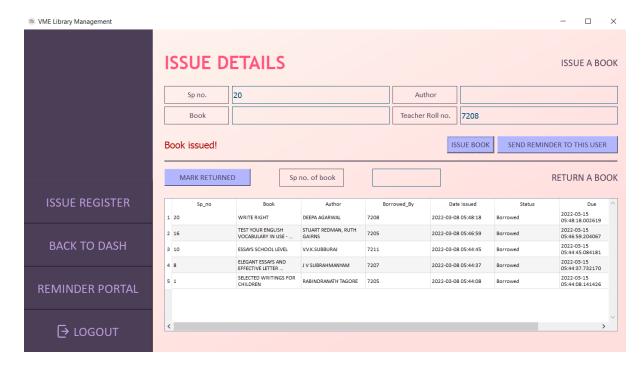
Updating a book



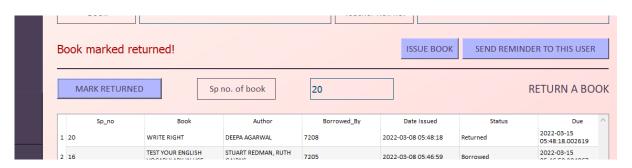


Entering specimen no. when there are similar records

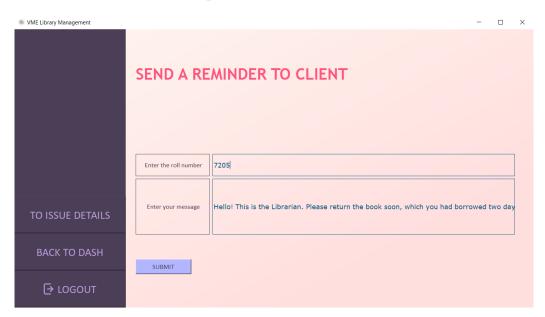
Issue Details, through which books can be issued & marked returned



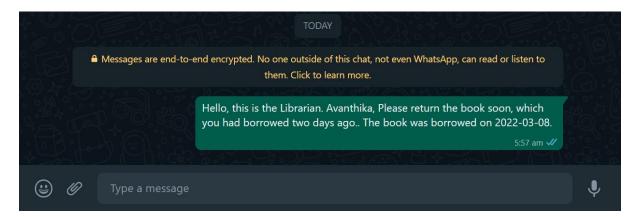
Book marked returned



The reminder portal, to send reminder to users



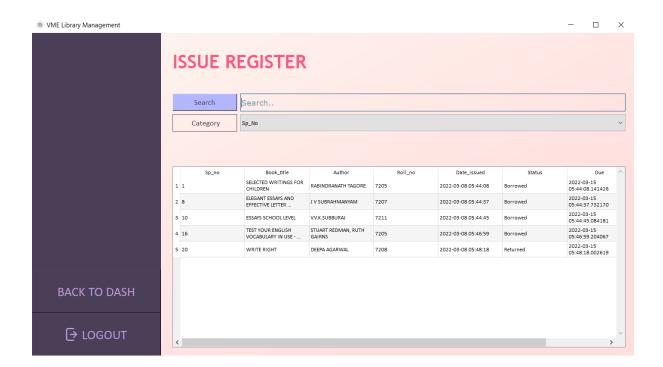
Message sent through whatsapp to the user



(Offers you the liberty to customize your own reminder messages)



The issue register, shows all details of issued and borrowed books, can search through them too



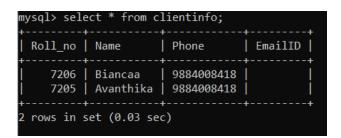
When a book is already borrowed

ISSUE DETAILS Sp no. 16 Book Book Book is already borrowed. Mark returned and try again.

All tables in the db (background working)

mysql> show tables;	
Tables_in_library	
clientinfo issuedetails login_info register	
4 rows in set (0.07	r F sec)

Client info table



Login Info Table

mysql> select	* from login	n_info;
name	username	password
	avanthu123 biancaa123	
2 rows in set	(0.03 sec)	

Issue table

Sp_no	Book_Title	Author_Name	Roll_no	Date_issued	Status	Due
8 10 16	SELECTED WRITINGS FOR CHILDREN ELEGANT ESSAYS AND EFFECTIVE LETTER WRITING ESSAYS SCHOOL LEVEL TEST YOUR ENGLISH VOCABULARY IN USE - PREINTERMEDIATE & INTERMEDIATE WRITE RIGHT	RABINDRANATH TAGORE J V SUBRAHMANYAM V.V.K.SUBBURAJ STUART REDMAN, RUTH GAIRNS DEEPA AGARWAL	7207 7211 7205 7208	2022-03-08 05:44:37 2022-03-08 05:44:45 2022-03-08 05:46:59 2022-03-08 05:48:18	Borrowed Borrowed Borrowed Returned	2022-03-15 05:44:08.141426 2022-03-15 05:44:37.732170 2022-03-15 05:44:45.084181 2022-03-15 05:46:59.204067 2022-03-15 05:48:18.002619

Register table

p_no	Book_Title	Author_Name			Year_Of_Publication			Category	
1	SELECTED WRITINGS FOR CHILDREN	RABINDRANATH TAGORE	Oxford	6	1999		820 - ENGLISH	NULL	100
2	RHYME STEW	ROALD DAHL	Puffin	7	2000	3	820 - ENGLISH	NULL	
3		ROALD DAHL	Cambridge	8	2006	1	820 - ENGLISH	NULL	
4	THE BFG (PLAYS FOR CHILDREN)	ROALD DAHL	Oxford	7	2008	3	820 - ENGLISH	NULL	
5	PYGMALION	GEORGE BERNARD SHAW	Cambridge	8	2009	1	820 - ENGLISH	NULL	230
6	UNFORGETTABLE QUOTATIONS - INSTANT ENGLISH SERIES	NULL	Omsakthi	9	2009	1	820 - ENGLISH	NULL	234
7	QUOTATIONS FOR SPEECHES	NULL	Oxford	7	2010	3	820 - ENGLISH	NULL	500
8	ELEGANT ESSAYS AND EFFECTIVE LETTER WRITING	J V SUBRAHMANYAM	Cambridge	6	2011	2	820 - ENGLISH	NULL	
9	ESSAYS FOR COLLEGE LEVEL & COMPETITIVE EXAMS	V N SADASIVA RAU	Omsakthi	7	2011	2	820 - ENGLISH	NULL	100
10	ESSAYS SCHOOL LEVEL	V.V.K.SUBBURAJ	Puffin	8	2012	2	820 - ENGLISH	NULL	200
11	ESSAYS, STORIES AND PARAGRAPHS	SHAKTI BATRA	Puffin	9	2013	3	820 - ENGLISH	NULL	300
12	FIVE PLAYS FOR CHILDREN	VIJAY TENDULKAR	Puffin	10	2013	4	820 - ENGLISH	NULL	20
14	ENGLISH VOCABULARY IN USE-PREINTERMEDIATE & INTERMEDIATE	xyz	Oxford	8	2015	revised	820 - ENGLISH	NULL	70
15	ENGLISH VOCABULARY IN USE - UPPER INTERMEDIATE	MICHAEL MCCARTHY, FELICITY O'DELL	Omsakthi	9	2015	1	820 - ENGLISH	NULL	99
16	TEST YOUR ENGLISH VOCABULARY IN USE - PREINTERMEDIATE & INTERMEDIATE	STUART REDMAN, RUTH GAIRNS	Puffin	10	2016	1	820 - ENGLISH	NULL	80
17	TEST YOUR ENGLISH VOCABULARTY IN USE -UPPER INTERMEDIATE	MICHAEL MCCARTHY, FELICITY O'DELL	Cambridge	6	2000	6	820 - ENGLISH	NULL	89
18	SELECTED POEMS OF EMILY DICKINSON	EMILY DICKINSON	Cambridge	6	2001	2	820 - ENGLISH	NULL	79
19	KNOW YOUR ENGLISH VOLUME 1	UPENDRAN S	Cambridge	6	2002	2	820 - ENGLISH	NULL	69
20	WRITE RIGHT	DEEPA AGARWAL	Cambridge	8	2002	2	820 - ENGLISH	I NULL	59
21	GRAMMAR RULES - WRITING WITH MILITARY PRECISION	CRAIG SHRIVES	Oxford	8	2020	2	820 - ENGLISH	NULL	49
22	KEY TO WREN & MARTIN'S HIGH SCHOOL ENGLISH GRAMMAR & COMPOSITION	WREN & MARTIN	Oxford	8	2021	4	820 - ENGLISH	NULL	44
23	HIGH SCHOOL ENGLISH GRAMMAR & COMPOSITION	WREN & MARTIN	Oxford	9	2021	4	820 - ENGLISH	NULL	39
24	EVER LATEST IDIOMS AND PHRASES	NULL	Puffin	9	2021	4	820 - ENGLISH	NULL	29
25	PERFECT GRAMMAR - HOW TO RECOGNISE, CORRECT AND AVOID GRAMMARTICAL ERRORS	DEREK SOLES	Puffin	9	2020	5	820 - ENGLISH	NULL	19
26	THIRUKKURAL - PEARLS OF WISDOM	NULL	Puffin	10	2002	5	820 - ENGLISH	NULL	91
27	1001 WORDS YOU NEED TO KNOW AND USE	MARTIN H MANSER	Puffin	10	2002	5	820 - ENGLISH	NULL	92
28	OXFORD A - Z OF GRAMMAR & PUNCTUATION	JOHN SEELY	Oxford	6	2001	5	820 - ENGLISH	NULL	93
29	OXFORD A - Z OF BETTER SPELLING	CHARLOTTE BUXTON	Oxford	6	2001	5	820 - ENGLISH	NULL	84
30	OXFORD A - Z OF ENGLISH USAGE	JEREMY BUTTERFIELD	Puffin	6	2001	1	820 - ENGLISH	NULL	85
32	xyz	Roald Dahl	abc	NULL	NULL	1			100
33	abc		abc	NULL	NULL		i		100
35	XXXX	whoohoo	abc	NULL	NULL		i		100
1123	English Comprehensive Essays		Oxford	NULL	NULL	i	i		225

CONCLUSION

In brief, the above program has been designed to make the whole process of keeping track of records in the library easier. With everything digitalised, this has become much more efficient and much more easier. One can perform all operations like issuing books, marking them returned, sending reminders to users on when to return the book, adding, deleting and updating new books in the register and so on.

FUTURE ENHANCEMENTS

The future enhancements for our project is very high. The following developments can be made in our program :

- Sending messages needs network connectivity, so could be changed to SMS type instead of through whatsapp.
- Automatic sending of messages when the books are due(it's to be sent manualy currently).
- Uploading excel sheets for adding new books instead of adding them one by one.
- Packaging the code as an application to use it across platforms.

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