

Local JSON DB

1. Save a JSON file into the app's Assets folder.
2. In the `MainActivity` class, find the `onClick` method. Near the bottom, you should see a call to the `setUpLocalDB` method which takes one argument (this argument is the name of the local database).
3. Change the argument which is already there to the name of the database you stores in the Assets folder.

Web JSON DB

1. In the `ManualActivity` class, find the `onClick` method. You should see the comment "Abstract data retrieval".
2. Under this comment you should see a new `Retreiver` being instantiated. Remove that line and instantiate a new `WebRetreiver` with a no-args constructor.
3. Go to the `WebRetreiver` class. Find the `search()` method. The first line of `search()` calls `download(some_url)`. Put the url of your database in place of `some_url`.

SQL DB

1. In the `ManualActivity` class, find the `onClick` method. You should see the comment "Abstract data retrieval".
2. Under this comment you should see a new `Retreiver` being instantiated. Remove that line and instantiate a new `SqlRetreiver` with a no-args constructor.
3. Go to the `SqlRetreiver` class. You should see three constants defined at the top: `URI`, `USERNAME`, `PASSWORD`. Change these to the `URI/username/password` for your database, respectively.