

Blockchain Security | Smart Contract Audits | KYC Development | Marketing

MADE IN GERMANY

# Okapi - Staking

# Audit

Security Assessment 02. November, 2022

For







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Version	Date	Description
1.0	02. November 2022	<ul><li>Layout project</li><li>Automated-/Manual-Security Testing</li><li>Summary</li></ul>

#### **Network**

Ethereum (ERC20)

#### Website

http://okapitoken.com/

#### **Telegram**

https://t.me/okapiportal

#### **Twitter**

https://twitter.com/okapi\_eth

### Medium

https://medium.com/@okapiETH

# **Description**

TBA

## **Project Engagement**

During the 31st of October 2022, **Okapi Team** engaged Solidproof.io to audit smart contracts that they created. The engagement was technical in nature and focused on identifying security flaws in the design and implementation of the contracts. They provided Solidproof.io with access to their code repository and whitepaper.

### Logo



# Contract Link v1.0

https://goerli.etherscan.io/address/
 0x46b0069b97121a0a502e2556c6dba419d95533c2#code

# **Vulnerability & Risk Level**

Risk represents the probability that a certain source-threat will exploit vulnerability, and the impact of that event on the organization or system. Risk Level is computed based on CVSS version 3.0.

Level	Value	Vulnerability	Risk (Required Action)
Critical 9-10		A vulnerability that can disrupt the contract functioning in a number of scenarios, or creates a risk that the contract may be broken.	Immediate action to reduce risk level.
High	7 – 8.9	A vulnerability that affects the desired outcome when using a contract, or provides the opportunity to use a contract in an unintended way.	Implementation of corrective actions as soon aspossible.
Medium	4 – 6.9	A vulnerability that could affect the desired outcome of executing the contract in a specific scenario.	Implementation of corrective actions in a certain period.
<b>Low</b> 2 – 3.9		A vulnerability that does not have a significant impact on possible scenarios for the use of the contract and is probably subjective.	Implementation of certain corrective actions or accepting the risk.
Informational	0 – 1.9	A vulnerability that have informational character but is not effecting any of the code.	An observation that does not determine a level of risk

# Auditing Strategy and Techniques Applied

Throughout the review process, care was taken to evaluate the repository for security-related issues, code quality, and adherence to specification and best practices. To do so, reviewed line-by-line by our team of expert pentesters and smart contract developers, documenting any issues as there were discovered.

## Methodology

The auditing process follows a routine series of steps:

- 1. Code review that includes the following:
  - i) Review of the specifications, sources, and instructions provided to SolidProof to make sure we understand the size, scope, and functionality of the smart contract.
  - ii) Manual review of code, which is the process of reading source code line-byline in an attempt to identify potential vulnerabilities.
  - iii) Comparison to specification, which is the process of checking whether the code does what the specifications, sources, and instructions provided to SolidProof describe.
- 2. Testing and automated analysis that includes the following:
  - i) Test coverage analysis, which is the process of determining whether the test cases are actually covering the code and how much code is exercised when we run those test cases.
  - ii) Symbolic execution, which is analysing a program to determine what inputs causes each part of a program to execute.
- 3. Best practices review, which is a review of the smart contracts to improve efficiency, effectiveness, clarify, maintainability, security, and control based on the established industry and academic practices, recommendations, and research.
- 4. Specific, itemized, actionable recommendations to help you take steps to secure your smart contracts.

# **Used Code from other Frameworks/Smart Contracts (direct imports)**

Imported packages:



#### **Tested Contract Files**

This audit covered the following files listed below with a SHA-1 Hash.

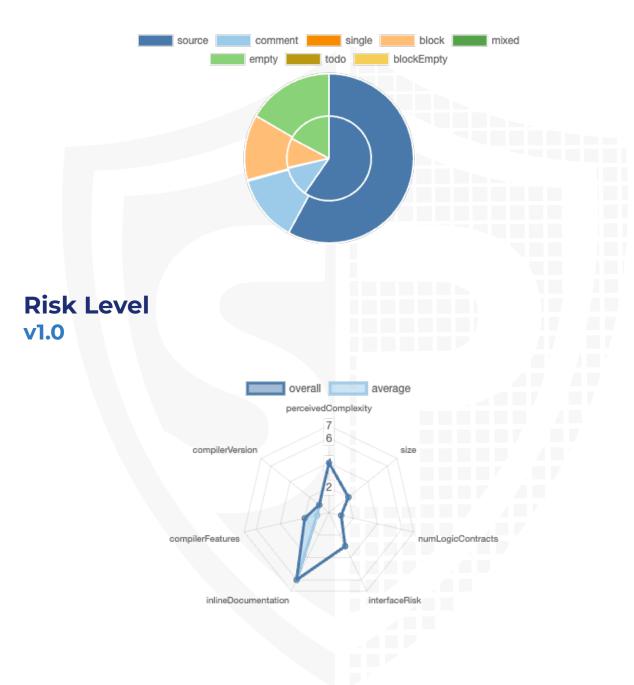
A file with a different Hash has been modified, intentionally or otherwise, after the security review. A different Hash could be (but not necessarily) an indication of a changed condition or potential vulnerability that was not within the scope of this review.

#### **v1.0**

File Name	SHA-1 Hash		
contracts/staking.sol	0097dd05c8c2c4bac1c8d85afc92bcc6be57a6d0		

# **Metrics**

# Source Lines v1.0



# **Capabilities**

#### Components

Version	Contracts	Libraries	Interfaces	Abstract
1.0	1	1	1	2

#### **Exposed Functions**

This section lists functions that are explicitly declared public or payable. Please note that getter methods for public stateVars are not included.

Version		Public	Payable	
1.0		26	4	

Version	External	Internal	Private	Pure	View
1.0	7	22	0	4	12

#### **State Variables**

Version	Total	Public
1.0	11	9

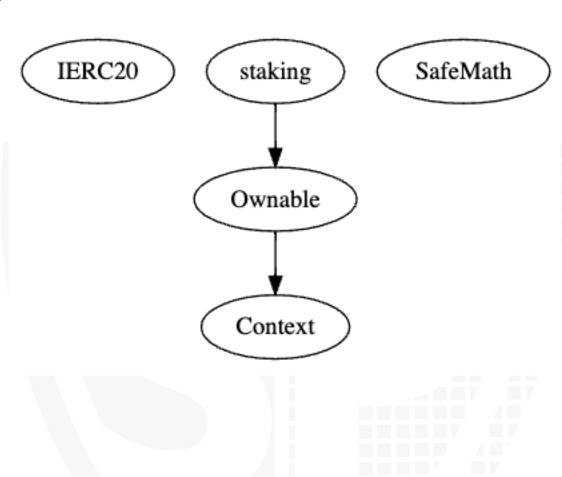
## **Capabilities**

Version	Solidity Versions observed	Experim ental Features	Can Receive Funds	Uses Assembl Y	Has Destroya ble Contract s
1.0	^0.8.1 6		yes		

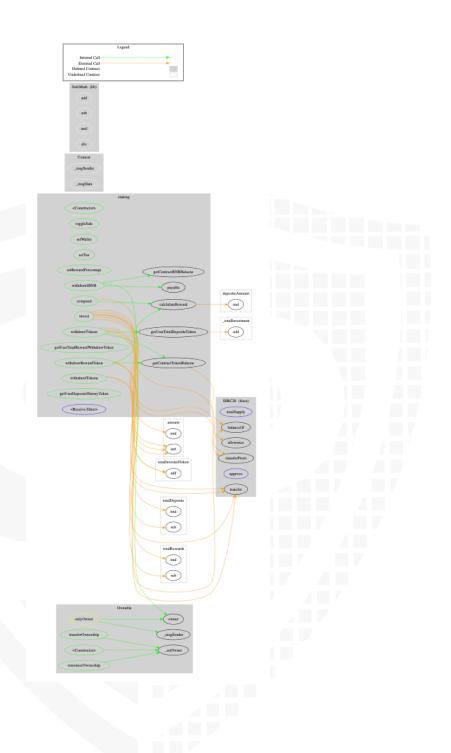
Version	Transfer s ETH	Low- Level Calls	Deleg ateCa II	Uses Hash Function s	EC Rec ove r	New/ Create/ Create2
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1.0	ves			
	J			

# Inheritance Graph v1.0



# CallGraph v1.0



#### **Scope of Work/Verify Claims**

The above token Team provided us with the files that needs to be tested (Github, Bscscan, Etherscan, files, etc.). The scope of the audit is the main contract (usual the same name as team appended with .sol).

We will verify the following claims:

- 1. Is contract an upgradeable
- 2. Deployer cannot mint any new tokens
- 3. Deployer cannot burn or lock user funds
- 4. Deployer cannot pause the contract
- 5. Deployer cannot set fees
- 6. Deployer cannot blacklist/antisnipe addresses
- 7. Overall checkup (Smart Contract Security)

#### Is contract an upgradeable

Name	
Is contract an upgradeable?	No



# Write functions of contract v1.0

1. compund (0x9bf2b4a6)
2. invest (0x2afcf480)
3. renounceOwnership (0x715018a6)
4. setRewardPercentage (0x09653674)
5. setTax (0x667f6526)
6. setWallet (0xdeaa59df)
7. toggleSale (0xaab402e5)
8. transferOwnership (0xf2fde38b)
9. withdrawRewardToken (0xaa7a07e9)
10. withdrawTokens (0x8d8f2adb)
11. withdrawlBNB (0x8fdbc9ce)
12. withdrawlTokens (0xecb13a49)

### **Deployer cannot mint any new tokens**

Name	Exist	Tested	Status
Deployer cannot mint	-	_	-



#### Deployer cannot burn or lock user funds

Name	Exist	Tested	Status
Deployer cannot lock	$\checkmark$	<b>√</b>	X
Deployer cannot burn	-	-	-

#### Comments:

#### **v1.0**

- Owner can lock user funds by
  - Setting "depoiteTax" to or above 100%
  - setting "hasStart" to false

#### Deployer cannot pause the contract

Name	Exist	Tested	Status
Deployer cannot pause	$\checkmark$	<b>√</b>	X

#### Comments:

#### **v1.0**

· Owner can pause the invest by setting "hasStart" to false



#### **Deployer cannot set fees**

Name	Exist	Tested	Status
Deployer cannot set fees over 25%	$\checkmark$	✓	X
Deployer cannot set fees to nearly 100% or to 100%	<b>√</b>	<b>√</b>	X

#### Comments:

#### **v1.0**

• Fees can be set without any limitations. This causes that the whole amount to invest will go to the treasury address. The same for withdrawing funds with the "withdrawTax" variable. Beware of it.

# Deployer can blacklist/antisnipe addresses

Name	Exist	Tested	Status
Deployer cannot blacklist/antisnipe addresses	-	-	_



### **Overall checkup (Smart Contract Security)**

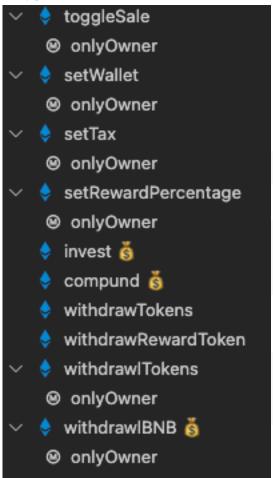


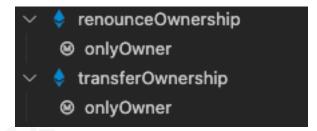
#### Legend

Attribute	Symbol
Verified / Checked	$\checkmark$
Partly Verified	×
Unverified / Not checked	X
Not available	-

### **Modifiers and public functions**

#### **v1.0**





#### Comments

- · Deployer can set following state variables without any limitations
  - depoiteTax
  - withdrawTax
  - rewardPercentage
- Deployer can enable/disable following state variables
  - hasStart
- <u>Deployer can set following addresses</u>
  - treasury
- Existing Modifiers
  - onlyOwner
- Owner
  - can take out whole contract balance with the "withdrawlBNB" function and also the tokens with "withdrawlToken"

• Can set the reward percentage to 100%. That means that you are not able to withdraw your rewards. Also when the owner took out the tokens from the contract you will not get any rewards either.

Please check if an OnlyOwner or similar restrictive modifier has been forgotten.



# **Source Units in Scope** v1.0

Туре	File	Logic Contracts	Interfaces	Lines	nLines	nSLOC	Comment Lines	Complex. Score	Capabilities
<b>≥</b> € <b></b> Q <b>%</b>	contracts/staking.sol	4	1	336	298	201	49	217	. <b>Š.≛</b> .≵:
<b>≥≧Q\$</b>	Totals	4	1	336	298	201	49	217	. <u>Š</u> .

#### Legend

Attribute	Description
Lines	total lines of the source unit
nLines	normalised lines of the source unit (e.g. normalises functions spanning multiple lines)
nSLOC	normalised source lines of code (only source-code lines; no comments, no blank lines)
Comment Lines	lines containing single or block comments
Complexity Score	a custom complexity score derived from code statements that are known to introduce code complexity (branches, loops, calls, external interfaces,)

# **Audit Results**

# **Critical issues**

### No critical issues

# **High issues**

Issue	File	Туре	Line	Description
#1	Main	Owner can drain out or lock user funds	See description	The owner is able to drain out the contract completely with "withdrawlBNB" and "withdrawlTokens". Additionally the owner is able to set the percentages (withdraw, tax) to or above 100%. That means that nobody is able to withdraw funds or rewards. Beware of it.

# **Medium issues**

Issue	File	Type	Line	Description
#1	Main	Owner can lock user funds by setting Fees up to 100%	See description	The owner is able to set the fees up to 100% which causes that nobody can withdraw their tokens. You can loose your funds here.

#### Low issues

Issue	File	Type	Line	Description
#1	Main	Contract doesn't import npm packages from source (like OpenZeppelin etc.)		We recommend to import all packages from npm directly without flatten the contract. Functions could be modified or can be susceptible to vulnerabilities
#2	Main	A floating pragma is set	10	The current pragma Solidity directive is ""^0.8.16"".
#3	Main	Missing Zero Address Validation (missing- zero-check)	210	Check that the address is not zero

#4	Main	Missing Events	219, 214, 215	Emit an event for critical
		Arithmetic		parameter changes

#### Informational issues

Issue	File	Туре	Line	Description
#1	Main	State variables that could be declared constant (constable-states)	167	Add the `constant` attributes to state variables that never change
#2	Main	Functions that are not used	56	Remove unused functions.  Before removing check the function, it could be possible, that you forget to implement it into the contract
#3	Main	Misspelling	See description	Check the spelling in the contract. There are so many of it.  Make sure to change it everywhere else as well.
#4	Main	Unnecessary library	See description	Above pragma 0.8.x you don't need to import SafeMath anymore because it is implemented by default already.

#### **Audit Comments**

We recommend you to use the special form of comments (NatSpec Format, Follow link for more information <a href="https://docs.soliditylang.org/en/latest/natspec-format.html">https://docs.soliditylang.org/en/latest/natspec-format.html</a>) for your contracts to provide rich documentation for functions, return variables and more. This helps investors to make clear what that variables, functions etc. do.

#### **02. November 2022:**

- Audit not passed because the owner can drain out everything without any limitation
- · Read whole report and modifiers section for more information

# **SWC Attacks**

ID	Title	Relationships	Status
<u>SW</u> <u>C-1</u> <u>36</u>	Unencrypted Private Data On-Chain	CWE-767: Access to Critical Private Variable via Public Method	PASSED
<u>SW</u> <u>C-1</u> <u>35</u>	Code With No Effects	CWE-1164: Irrelevant Code	PASSED
<u>SW</u> <u>C-1</u> <u>34</u>	Message call with hardcoded gas amount	CWE-655: Improper Initialization	PASSED
<u>SW</u> <u>C-1</u> <u>33</u>	Hash Collisions With Multiple Variable Length Arguments	CWE-294: Authentication Bypass by Capture-replay	PASSED
<u>SW</u> <u>C-1</u> <u>32</u>	Unexpected Ether balance	CWE-667: Improper Locking	PASSED
<u>SW</u> <u>C-1</u> <u>31</u>	Presence of unused variables	CWE-1164: Irrelevant Code	PASSED
<u>SW</u> <u>C-1</u> <u>30</u>	Right-To-Left- Override control character (U+202E)	CWE-451: User Interface (UI) Misrepresentation of Critical Information	PASSED
<u>SW</u> <u>C-1</u> <u>29</u>	Typographical Error	CWE-480: Use of Incorrect Operator	PASSED
<u>SW</u> <u>C-1</u> <u>28</u>	DoS With Block Gas Limit	CWE-400: Uncontrolled Resource Consumption	PASSED

<u>SW</u> <u>C-1</u> <u>27</u>	Arbitrary Jump with Function Type Variable	CWE-695: Use of Low-Level Functionality	PASSED
SW C-1 25	Incorrect Inheritance Order	CWE-696: Incorrect Behavior Order	PASSED
<u>SW</u> <u>C-1</u> <u>24</u>	Write to Arbitrary Storage Location	CWE-123: Write-what-where Condition	PASSED
<u>SW</u> <u>C-1</u> <u>23</u>	Requirement Violation	CWE-573: Improper Following of Specification by Caller	PASSED
<u>SW</u> <u>C-1</u> <u>22</u>	Lack of Proper Signature Verification	CWE-345: Insufficient Verification of Data Authenticity	PASSED
SW C-1 21	Missing Protection against Signature Replay Attacks	CWE-347: Improper Verification of Cryptographic Signature	PASSED
SW C-1 20	Weak Sources of Randomness from Chain Attributes	CWE-330: Use of Insufficiently Random Values	PASSED
<u>SW</u> <u>C-11</u> <u>9</u>	Shadowing State Variables	CWE-710: Improper Adherence to Coding Standards	PASSED
<u>SW</u> <u>C-11</u> <u>8</u>	Incorrect Constructor Name	CWE-665: Improper Initialization	PASSED
<u>SW</u> <u>C-11</u> <u>7</u>	Signature Malleability	CWE-347: Improper Verification of Cryptographic Signature	PASSED

<u>SW</u> <u>C-11</u> <u>6</u>	Timestamp Dependence	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW</u> <u>C-11</u> <u>5</u>	Authorization through tx.origin	CWE-477: Use of Obsolete Function	PASSED
<u>SW</u> <u>C-11</u> <u>4</u>	Transaction Order Dependence	CWE-362: Concurrent Execution using Shared Resource with Improper Synchronization ('Race Condition')	PASSED
<u>SW</u> <u>C-11</u> <u>3</u>	DoS with Failed Call	CWE-703: Improper Check or Handling of Exceptional Conditions	PASSED
<u>SW</u> <u>C-11</u> <u>2</u>	Delegatecall to Untrusted Callee	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW</u> <u>C-11</u> <u>1</u>	Use of Deprecated Solidity Functions	CWE-477: Use of Obsolete Function	PASSED
<u>SW</u> <u>C-11</u> <u>O</u>	Assert Violation	CWE-670: Always-Incorrect Control Flow Implementation	PASSED
SW C-1 09	Uninitialized Storage Pointer	CWE-824: Access of Uninitialized Pointer	PASSED
<u>SW</u> <u>C-1</u> <u>08</u>	State Variable Default Visibility	CWE-710: Improper Adherence to Coding Standards	PASSED
SW C-1 07	Reentrancy	CWE-841: Improper Enforcement of Behavioral Workflow	PASSED
<u>SW</u> <u>C-1</u> <u>06</u>	Unprotected SELFDESTRUC T Instruction	CWE-284: Improper Access Control	PASSED

<u>SW</u> <u>C-1</u> <u>05</u>	Unprotected Ether Withdrawal	CWE-284: Improper Access Control	PASSED
SW C-1 04	Unchecked Call Return Value	CWE-252: Unchecked Return Value	PASSED
SW C-1 03	Floating Pragma	CWE-664: Improper Control of a Resource Through its Lifetime	NOT PASSED
<u>SW</u> <u>C-1</u> <u>02</u>	Outdated Compiler Version	CWE-937: Using Components with Known Vulnerabilities	PASSED
<u>SW</u> <u>C-1</u> <u>01</u>	Integer Overflow and Underflow	CWE-682: Incorrect Calculation	PASSED
<u>SW</u> <u>C-1</u> <u>00</u>	Function Default Visibility	CWE-710: Improper Adherence to Coding Standards	PASSED







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