Act6.2

Code:

from kivy.app import App  
from kivy.lang import Builder  
  
root = Builder.load\_string('''  
FloatLayout:  
 canvas.before:  
 Color:  
 rgba: 0, 0, 255, 0.3  
 Rectangle:  
 # self here refers to the widget i.e FloatLayout  
 pos: self.pos  
 size: self.size  
 Button:  
 text: 'Hello World!!'  
 size\_hint: .5, .5  
 pos\_hint: {'center\_x':.5, 'center\_y': .5}  
''')  
  
class MainApp(App):  
  
 def build(self):  
 return root  
  
if \_\_name\_\_ == '\_\_main\_\_':  
 MainApp().run()

output:

