

LECTURE 2 - 9/13/22

Parabolas are everywhere in nature and otherwise, which are examples of quadratic functions.

Examples: Linear regression, matrix factorization, image processing.

$$\min \frac{1}{2} \sum (y_i - \hat{y}_i)^2$$

Today we discuss quadratic functions very broadly.

- Quadratic functions in n dimensions
- Gradient, extreme points
- Concave/convex/Saddle geometry
- Spectral Decomposition Theorem
- Linear approximation of any continuous differentiable functions. } Taylor's
- Hessian matrix and quadratic approximation of any continuous differentiable function. } Thm.

Quadratic Functions

one dimension: $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = ax^2 + bx + c$, $a, b, c \in \mathbb{R}$

$a > 0 \rightarrow$ Convex/opens up, $a < 0 \rightarrow$ concave/opens down
To min or max solve $f'(x) = 0$. vertex $\Rightarrow (-\frac{b}{2a}, f(-\frac{b}{2a}))$.

two dimensions: $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ $f(x_1, x_2) = a_{11}x_1^2 + a_{22}x_2^2 + a_{12}x_1x_2 + b_1x_1 + b_2x_2 + c$

Convex \rightarrow min exists Concave \rightarrow max exists

saddle shape \rightarrow no min or max.

we introduce matrix notation.

$$x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}, A = \begin{pmatrix} a_{11} & a_{12} \\ 0 & a_{22} \end{pmatrix}, b = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}, c \in \mathbb{R} \Rightarrow f(x) = x^T A x + b^T x + c.$$

Another way to represent A is if $\frac{a_{21} + a_{12}}{2}$ is the coef of the cross product term x_1x_2 . The matrix form given above is not unique.

Similarly to the 2-dim case, we have 3-dim quadratic represented as $f(x) = \vec{x}^T A \vec{x} + \vec{b}^T \vec{x} + c$ in 3-D rather than 2.

Ex: $f(x) = 10x_1^2 + 3x_2^2 + 5x_1x_2 - x_2x_3 + 10x_1$

$$x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \quad A = \begin{pmatrix} 10 & 4 & 0 \\ 1 & 3 & 2 \\ 0 & -3 & 0 \end{pmatrix} \quad b = \begin{pmatrix} 10 \\ 0 \\ 0 \end{pmatrix}$$

This will be an exam problem.

Ex: $f(x) = 5x_1^2 - 6x_3^2 + 5x_1x_2 - 2x_2x_3 - x_1 - x_2 - x_3 + 100$

$$x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \quad A = \begin{pmatrix} 5 & 2.5 & 0 \\ 2.5 & 0 & -1 \\ 0 & -1 & -6 \end{pmatrix} \quad b = \begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix} \quad c = 100$$

Generalization: n-dimensional quadratic $f: \mathbb{R}^n \rightarrow \mathbb{R}$

Still use $f(x) = \vec{x}^T A \vec{x} + \vec{b}^T \vec{x} + c$.

We prefer, without loss of generality, and assume A symmetric.
i.e. $A = A^T$.

Extreme points: points where function attains min/max/saddle.

Where derivative/gradient/partial derivatives are all zero (depend on dim).
Horizontal tangent (hyper) plane.

To determine extreme points, solve $\nabla f(x) = 0$, $\nabla f(x) = \begin{pmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{pmatrix}$

Finding gradient of n-dimensional quadratic

$\nabla f(x)$, $f(x) = \vec{x}^T A \vec{x} + \vec{b}^T \vec{x} + c$, $A = A^T$

Easier to shift perspective to inner products:

$f(x) = \langle \vec{x}, A \vec{x} \rangle + \langle \vec{b}, \vec{x} \rangle + c$. Then:

$$\nabla f(x) = \begin{pmatrix} \partial f / \partial x_1 \\ \vdots \\ \partial f / \partial x_n \end{pmatrix} = \begin{pmatrix} \frac{\partial}{\partial x_1} (\langle \vec{x}, A \vec{x} \rangle + \langle \vec{b}, \vec{x} \rangle + c) \\ \vdots \\ \frac{\partial}{\partial x_n} (\langle \vec{x}, A \vec{x} \rangle + \langle \vec{b}, \vec{x} \rangle + c) \end{pmatrix} = \begin{pmatrix} \frac{\partial}{\partial x_1} (\langle \vec{x}, A \vec{x} \rangle) \\ \vdots \\ \frac{\partial}{\partial x_n} (\langle \vec{x}, A \vec{x} \rangle) \end{pmatrix} + \begin{pmatrix} \frac{\partial}{\partial x_1} (\langle \vec{b}, \vec{x} \rangle) \\ \vdots \\ \frac{\partial}{\partial x_n} (\langle \vec{b}, \vec{x} \rangle) \end{pmatrix} + \begin{pmatrix} \frac{\partial}{\partial x_1} c \\ \vdots \\ \frac{\partial}{\partial x_n} c \end{pmatrix}$$

Sum of derivs 1
2

$$\frac{\partial}{\partial x_i}(c) = 0 \Rightarrow \nabla(c) = 0$$

$$\begin{aligned} \frac{\partial}{\partial x_i}(\langle \vec{b}, \vec{x} \rangle) &= \frac{\partial}{\partial x_i}(b_1 x_1 + \dots + b_i x_i + \dots + b_n x_n) = b_i \\ \Rightarrow \nabla(\langle \vec{b}, \vec{x} \rangle) &= \begin{pmatrix} \frac{\partial}{\partial x_1}(\langle \vec{b}, \vec{x} \rangle) \\ \vdots \\ \frac{\partial}{\partial x_n}(\langle \vec{b}, \vec{x} \rangle) \end{pmatrix} = \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} = \vec{b} \end{aligned}$$

Similarly:

$$\nabla(\langle \vec{x}, A\vec{x} \rangle) = (A + A^T)\vec{x} \quad (\text{dot product expansion})$$

$$\text{If } A = A^T, \text{ then } \nabla(\langle \vec{x}, A\vec{x} \rangle) = 2A\vec{x}$$

So $\nabla f(\vec{x}) = 2A\vec{x} + \vec{b}$. Then solve $\nabla f(\vec{x}) = 0$ for extreme point.

$$\nabla f(\vec{x}) = 0 \Rightarrow \vec{x} = -\frac{1}{2}A^{-1}\vec{b} \quad (\text{If } A \text{ is invertible}).$$

$$\text{If } A \text{ is not } A^T = A, \text{ then } \vec{x} = -(A + A^T)^{-1}\vec{b}$$

we can do optimization using linear algebra.

$$\underline{\text{Ex:}} \text{ Find the extreme point: } f(x) = \alpha \|x\|^2 + \|Ax - b\|^2, \alpha > 0.$$

$$= \alpha \langle x, x \rangle + \langle Ax - b, Ax - b \rangle$$

Note: we assume L2 Norm with no notation of $\sqrt{\cdot}$.

$$f(x) = \alpha \langle x, x \rangle + \langle Ax - b, Ax - b \rangle = \alpha \langle x, x \rangle + \langle Ax, Ax \rangle - 2\langle Ax, b \rangle + \langle b, b \rangle.$$

$$= \alpha \langle x, x \rangle + \langle x, A^T A x \rangle - 2\langle b, Ax \rangle + \langle b, b \rangle.$$

$$\Rightarrow f(x) = x^T \underbrace{(\alpha I + A^T A)}_Q x - \underbrace{2b^T A}_d x + \underbrace{\|b\|^2}_c$$

$$= x^T Q x - d^T x + c \leftarrow \text{Quadratic form.}$$

$$Q \text{ is symmetric, so } \nabla f = 2Qx + d = 0 \Rightarrow x = -\frac{1}{2}Q^{-1}d$$

How do we know if convex or concave or saddle? $\rightarrow 3$

General Rule: $f(x) = x^T A x + b^T x + c$

If $x^T A x > 0 \forall x \neq 0$, A is called positive definite, denoted by $A \succ 0$.
All eigenvalues of A are positive. $\Rightarrow f$ convex, has min point.

If $x^T A x < 0 \forall x \neq 0$, A is called negative definite, denoted $A \prec 0$.
All eigenvalues of A are negative. $\Rightarrow f$ concave, has max point.

If neither, A is not positive/negative definite, so f has a saddle point.

Can we change the ~~base~~ function so that the cross terms are eliminated. \rightarrow Yes, if A is symmetric this can be done by changing the basis.

Spectral Decomposition Thm

Thm If A is symmetric $n \times n$, there exist n eigenvectors $v_1, \dots, v_n \in \mathbb{R}^n$ with real eigenvalues $\lambda_1, \dots, \lambda_n$ such that

- $\bullet \langle v_i, v_j \rangle = 0$ if $i \neq j$
 - $\bullet \|v_i\| = 1$
- That is, v_1, \dots, v_n are orthonormal.

Consequences:

I $v_1, \dots, v_n \in \mathbb{R}^n$ form a basis for \mathbb{R}^n called the eigenbasis.

II $A = Q D Q^T$ (diagonalization) $Q = (v_1 \dots v_n)$, $D = \text{diag}(\lambda_i)$.

We can use Q eigenbasis to get $x = Q w$, Q is transformation.

s.t. $x = w_1 v_1 + \dots + w_n v_n$, $w = \begin{pmatrix} w_1 \\ \vdots \\ w_n \end{pmatrix}$

Case I: Express $f(x) = x^T A x$ in Q basis.

$$\begin{aligned} f\left(\sum_{i=1}^n w_i v_i\right) &= \left\langle \sum_i w_i v_i, A \sum_j w_j v_j \right\rangle = \sum_i \sum_j w_i w_j v_i^T A v_j \\ &= \sum_{i,j} w_i w_j v_i^T \lambda_j v_j = \sum_i w_i^2 \lambda_i \quad \text{since } v_i^T v_j = 0 \text{ if } i \neq j. \end{aligned}$$

so the cross terms are eliminated.

We can use the above to do linear approximation like Taylor Series.

Ex: Find quadratic approximation of f about $(1,0)$ where

$$f(x_1, x_2) = x_1 x_2^2 + x_1^2 + x_2^2$$

$$x_0 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \nabla f(x) \Big|_{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} = \begin{pmatrix} x_2^2 + 2x_1 \\ 2x_1 x_2 + 2x_2 \end{pmatrix} \Big|_{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$$

$$f(x_0) = 1$$

$$\begin{aligned} \text{So linear approx is } l(x) &= f(x_0) + \nabla f(x_0) (x - x_0) \\ &= 1 + [2 \ 0] \begin{pmatrix} x_1 - 1 \\ x_2 \end{pmatrix} \\ &= 1 + 2(x_1 - 1) \end{aligned}$$

On top of this we use Hessian to do quadratic approx.

$$f(x) \approx f(x_0) + \nabla f(x_0)^T (x - x_0) + \frac{1}{2} (x - x_0)^T \nabla^2 f(x_0) (x - x_0).$$

$$\nabla f(x) = \begin{pmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{pmatrix}, \quad \nabla^2 f(x) = \begin{pmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & & & \vdots \\ \vdots & & & \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \dots & \frac{\partial^2 f}{\partial x_n^2} \end{pmatrix}$$

$$\text{So } q = l(x) + \nabla^2 f(x) (x - x_0).$$

$$\nabla^2 f(x) \Big|_{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} = \begin{pmatrix} 2 & 2x_2 \\ 2x_2 & 2x_1 + 2 \end{pmatrix} \Big|_{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} = \begin{pmatrix} 2 & 0 \\ 0 & 4 \end{pmatrix}.$$

$$\text{So } q = 2x_1 - 1 + \frac{1}{2} \begin{pmatrix} x_1 - 1 \\ x_2 \end{pmatrix}^T \begin{pmatrix} 2 & 0 \\ 0 & 4 \end{pmatrix} \begin{pmatrix} x_1 - 1 \\ x_2 \end{pmatrix} = 2x_1 - 1 + \frac{1}{2} (x_1 - 1)(2x_2 - 1) + 4x_2^2.$$