Codility_

Candidate Report: trainingB5QKYM-XJ2

Check out Codility training tasks

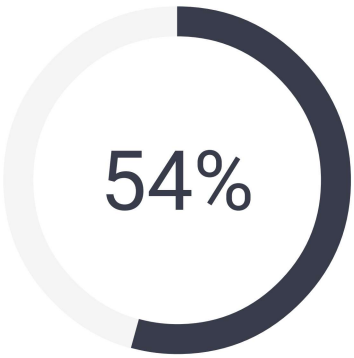
Test Name:

Summary Timeline Feedback

Tasks summary

Task	Time spent	Score
FrogRiverOne C#	1 min	54%

Total score



Tasks Details

Easy

1. FrogRiverOne

Find the earliest time when a frog can jump to the other side of a river.

Task Score	Correctness	Performance
54%	100%	0%

Task description

A small frog wants to get to the other side of a river. The frog is initially located on one bank of the river (position 0) and wants to get to the opposite bank (position X+1). Leaves fall from a tree onto the surface of the river.

You are given an array A consisting of N integers representing the falling leaves. A[K] represents the position where one leaf falls at time K, measured in seconds.

The goal is to find the earliest time when the frog can jump to the other side of the river. The frog can cross only when leaves appear at every position across the river from 1 to X (that is, we want to find the earliest moment when all the positions from 1 to X are covered by leaves). You may assume that the speed of the current in the river is negligibly small, i.e. the leaves do not change their positions once they fall in the river.

For example, you are given integer X = 5 and array A such that:

```
A[0] = 1
A[1] = 3
A[2] = 1
A[3] = 4
A[4] = 2
A[5] = 3
```

Solution

Programming language used:	C#
Total time used:	1 minutes
Effective time used:	1 minutes
Notes:	*not defined yet*

Task timeline

15:25:20 15:26:08

Code: 15:26:08 UTC, cs, final, score: **54** show code in pop-up

```
A[6] = 5
A[7] = 4
```

In second 6, a leaf falls into position 5. This is the earliest time when leaves appear in every position across the river.

Write a function:

```
class Solution { public int solution(int X, int[] A); }
```

that, given a non-empty array A consisting of N integers and integer X, returns the earliest time when the frog can jump to the other side of the river.

If the frog is never able to jump to the other side of the river, the function should return −1.

For example, given X = 5 and array A such that:

```
A[0] = 1
A[1] = 3
A[2] = 1
A[3] = 4
A[4] = 2
A[5] = 3
A[6] = 5
A[7] = 4
```

the function should return 6, as explained above.

Write an **efficient** algorithm for the following assumptions:

- N and X are integers within the range [1..100,000];
- each element of array A is an integer within the range [1..X].


```
1  using System;
2  using System.Linq;
3  // you can also use other imports, for example:
4  // using System.Collections.Generic;
5
6  // you can write to stdout for debugging purposes, e.g.
7  // Console.WriteLine("this is a debug message");
8
9  class Solution {
10    public int solution(int X, int[] A)
11     {
12         if (A.Length == 1)
13         {
14             if (A[0] == X)
15             {
16                 return 0;
17             }
18             else
19                 return -1;
20         }
21         bool connected = false;
22         var len = A.Length;
23         int second = 0;
24
25         bool[] visited = new bool[X+1];
26             visited[0] = true;
27         do
28         {
29             visited[A[second]] = true;
30             connected = visited.Count(v=>v==false) == 0;
31             if (!connected && second < len)
32                 ++second;
33         } while (!connected && second < len);
34
35         if (connected)
36             return second;
37         else
38             return -1;
39     }
40 }
```

Analysis summary

The following issues have been detected: timeout errors.

Analysis

Detected time complexity: **O(N ** 2)**

expand all	Example tests	
▶	example example test	✓ OK
expand all	Correctness tests	
▶	simple simple test	✓ OK
▶	single single element	✓ OK
▶	extreme_frog frog never across the river	✓ OK
▶	small_random1 3 random permutation, X = 50	✓ OK
▶	small_random2 5 random permutation, X = 60	✓ OK

▶ extreme_leaves all leaves in the same place	✓ OK

expand all Performance tests

▶ medium_random 6 and 2 random permutations, X = ~5,000	✗ TIMEOUT ERROR running time: 0.644 sec., time limit: 0.100 sec.
▶ medium_range arithmetic sequences, X = 5,000	✗ TIMEOUT ERROR running time: 0.436 sec., time limit: 0.100 sec.
▶ large_random 10 and 100 random permutation, X = ~10,000	✗ TIMEOUT ERROR Killed. Hard limit reached: 6.000 sec.
▶ large_permutation permutation tests	✗ TIMEOUT ERROR Killed. Hard limit reached: 6.000 sec.
▶ large_range arithmetic sequences, X = 30,000	✗ TIMEOUT ERROR Killed. Hard limit reached: 6.000 sec.