```
$ProcessorCount
 time = AbsoluteTime [];
 SetDirectory [NotebookDirectory []];
 (* Import data *)
 (**HVDARL **)
 NamData0 = Import["HVDARL/Rhos.txt", "Table"];
  \text{Rho[i\_] := \{\{NamData0 [[4+16 \text{ i}, 1]], NamData0 [[5+16 \text{ i}, 1]]\}, \{NamData0 [[6+16 \text{ i}, 1]]\}, \{NamData0 [[7+16 \text{ i}, 1]]\}, \{NamData0 [[11+16 \text{
 RhoList1 = ParallelTable [Rho[i], {i, 0, NamData0[[1, 1]] - 1}];
 RhoVPP[i_] := {{NamData0[[2 + 16 i, 1]]}, {NamData0[[4 + 16 i, 1]], NamData0[[5 + 16 i, 1]]}, {NamData0[[6 + 16 i, 1]], NamData0[[7 + 16 i, 1]]}}+
            \{0\}, \{NamData0[9+16i, 1], NamData0[10+16i, 1]\}, \{NamData0[11+16i, 1], NamData0[12+16i, 1]\}
 RhoVPP2[i_] := {NamData0[[2 + 16 i, 1]], RhoList1[[i]] // MatrixForm} // MatrixForm
 RhoVPPList1 = ParallelTable [RhoVPP2[i], {i, 0, NamData0[[1, 1]] - 1}];
 (* Target HVDARL states *)
 StateH = {{1}, {0}};
 StateV = {{0}, {1}};
 StateD = (1/(2^{(1/2)})) \{\{1\}, \{1\}\};
StateA = (1/(2^{(1/2)})) \{\{1\}, \{-1\}\};
 StateR = (1/(2^{(1/2)})) \{\{1\}, \{I\}\};
 StateL = (1/(2^{(1/2)})) \{\{1\}, \{-I\}\};
 States = {StateH, StateV, StateD, StateA, StateR, StateL};
 Dimensions[States]
 \{6, 2, 1\}
 StateToRho[i_] := States[[i]].ConjugateTranspose [States[[i]]]
 Rhos = ParallelTable [StateToRho[i], {i, 1, Dimensions [States][[1]]]};
 Dimensions [Rhos]
 \{6, 2, 2\}
 RhoTarget = Rhos
\left\{\{\{1,\ 0\},\ \{0,\ 0\}\},\ \{\{0,\ 0\},\ \{0,\ 1\}\},\ \left\{\left\{\frac{1}{2},\ \frac{1}{2}\right\},\ \left\{\frac{1}{2},\ \frac{1}{2}\right\}\right\},\ \left\{\left\{\frac{1}{2},\ -\frac{1}{2}\right\},\ \left\{-\frac{1}{2},\ \frac{1}{2}\right\}\right\},\ \left\{\left\{\frac{1}{2},\ -\frac{i}{2}\right\}\right\},\ \left\{\left\{\frac{1
 sigma2 = {{0, 1}, {1, 0}};
 sigma3 = {{0, -I}, {I, 0}};
 sigma1 = \{\{1, 0\}, \{0, -1\}\};
 sigma = {sigma1, sigma2, sigma3}; blochStates[i_, x_] := ConjugateTranspose [States[[x]]].sigma[[i]].States[[x]]
 blochlistStates = ParallelTable [Re[blochStates[i, x][[1, 1]]], {x, 1, Dimensions[States][[1]]}, {i, 1, 3}];
 (* Fidelity *)
 Fidelity [Rho1_, Rho2_, i_, j_] := Re[Tr[MatrixPower [MatrixPower [Rho1[[i]], 1/2].Rho2[[j]].MatrixPower [Rho1[[i]], 1/2], 1/2]]^2
```

Angles1 = Table[VectorAngle [BestStates1 [[i]], blochlistStates [[i]]], {i, 1, 6}]

{0.0306755, 0.0345095, 0.00778653, 0.0478983, 0.05684, 0.0422}

```
StandardDeviation [Angles1]
0.0169608
UnitConvert[% rad , "AngularDegrees "]
  0.971781°
%/2
  0.48589°
Sum[Angles1[[i]], {i, 1, Dimensions [Angles1][[1]]}] / Dimensions [Angles1][[1]]
0.0366516
UnitConvert[% rad , "AngularDegrees "]
  2.09998°
%/2
  1.04999°
(* Hammer proj. *)
 \label{eq:GetSpherical} \textbf{GetSpherical} \ [\texttt{Bloch}_{\texttt{Sqrt}}] \ ^2 + \texttt{Bloch}_{\texttt{Sqrt}}] \ ^2 + \texttt{
HammerCoordinates [bloch_] :=
      ArrayReshape [{(2 * Sqrt[2] * Cos[elev] * Sin[az / 2]) / Sqrt[1 + Cos[elev] Cos[az / 2]], (Sqrt[2] * Sin[elev]) / Sqrt[1 + Cos[elev] Cos[az / 2]]} /. {elev -> GetSpherical [bloch][[1]], az -> GetSpherical [bloch][[2]]}, {2}]
```

Show[ListPlot[

Table[ArrayReshape [{(2 * Sqrt[2] * Cos[elev] * Sin[az / 2]) / Sqrt[1 + Cos[elev] Cos[az / 2]], (Sqrt[2] * Sin[elev]) / Sqrt[1 + Cos[elev] Cos[az / 2]]} /. {elev → Range[0., 2 * Pi, 2 * Pi / 120][[i]], az → Pi}, {2}], {i, 1, 121}], Joined → {True, False}],

ListPlot[Table[HammerCoordinates [BestStates1 [[i]]], {i, 1, 6}], PlotStyle → {PointSize[0.025], RGBColor[1, 0, 0], Opacity[0.9]}],

ListPlot[Table[HammerCoordinates [blochlistStates [[i]]], {i, 1, 6}], PlotStyle → {PointSize[0.013], RGBColor[0, 0, 0]}],

Graphics[Style[Text["H", {0, 0.2}], Black, Italic, 30]],

Graphics [Style [Text ["V", $\{2 \sqrt{2}, 0.2\}]$, Black, Italic, 30]],

Graphics[Style[Text["D", $\left\{\frac{2}{\sqrt{1+\frac{1}{\sqrt{2}}}}, 0.2\right\}]$, Black, Italic, 30]],

Graphics[Style[Text["A", $\left\{-\frac{2}{\sqrt{1+\frac{1}{\sqrt{2}}}}, 0.2\right\}]$, Black, Italic, 30]],

Graphics [Style [Text ["R", $\{0, \sqrt{2} + 0.2\}]$, Black, Italic, 30]],

Graphics[Style[Text["L", $\{0, -\sqrt{2} + 0.2\}]$, Black, Italic, 30]],

PlotRange → All, Axes → False, ImageSize → 600

