# Column-Oriented Database Systems

VLDB 2009 Tutorial



Part 1: Stavros Harizopoulos (HP Labs)

Part 2: Daniel Abadi (Yale)

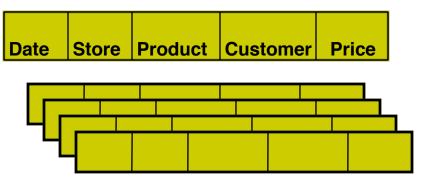
Part 3: Peter Boncz (CWI)



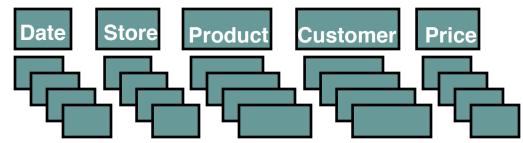
#### What is a column-store?



#### row-store

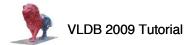


#### column-store



- + easy to add/modify a record
- + only need to read in relevant data
- might read in unnecessary data
- tuple writes require multiple accesses

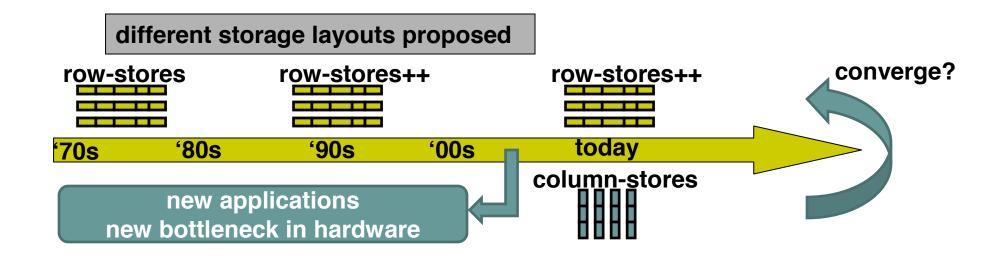
=> suitable for read-mostly, read-intensive, large data repositories



#### Are these two fundamentally different?



- The only fundamental difference is the storage layout
- 1 However: we need to look at the big picture



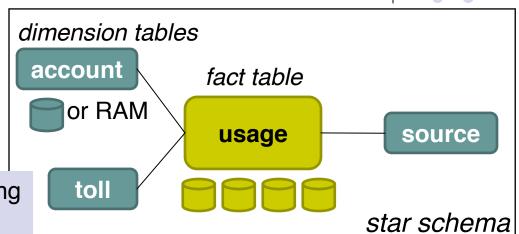
## **Telco Data Warehousing example**



#### Typical DW installation

Real-world example

"One Size Fits All? - Part 2: Benchmarking Results" Stonebraker et al. CIDR 2007



#### **QUERY 2**

SELECT account.account\_number, sum (usage.toll\_airtime), sum (usage.toll\_price)

FROM usage, toll, source, account

WHERE usage.toll id = toll.toll id

WHERE usage.toil\_id = toil.toil\_id

AND usage.source\_id = source.source\_id

AND usage.account\_id = account.account\_id

AND toll.type\_ind in ('AE'. 'AA')

AND usage.toll\_price > 0

AND source.type != 'CIBER'

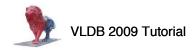
AND toll.rating\_method = 'IS'

AND usage.invoice\_date = 20051013

**GROUP BY account\_number** 

	Column-store	Row-store
Query 1	2.06	300
Query 2	2.20	300
Query 3	0.09	300
Query 4	5.24	300
Query 5	2.88	300

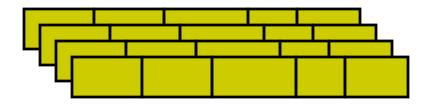
Why? Three main factors (next slides)



# Telco example explained (1/3): read efficiency



#### row store



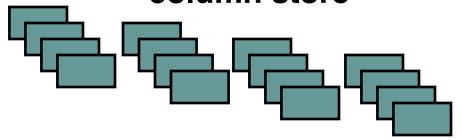
read pages containing entire rows

one row = 212 columns!

is this typical? (it depends)

What about vertical partitioning? (it does not work with ad-hoc queries)





read only columns needed

in this example: 7 columns

#### caveats:

- "select \* " not any faster
- clever disk prefetching
- clever tuple reconstruction



# Telco example explained (2/3): compression efficiency

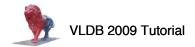
- Columns compress better than rows
  - Typical row-store compression ratio 1:3
  - Column-store 1 : 10

#### 」 Why?

- Rows contain values from different domains=> more entropy, difficult to dense-pack
- Columns exhibit significantly less entropy
- Examples:

Male, Female, Female, Female, Male 1998, 1998, 1999, 1999, 2000

Caveat: CPU cost (use lightweight compression)

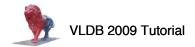


# Telco example explained (3/3): sorting & indexing efficiency



- Compression and dense-packing free up space
  - Use multiple overlapping column collections
  - Sorted columns compress better
  - Range queries are faster
  - Use sparse clustered indexes

What about heavily-indexed row-stores? (works well for single column access, cross-column joins become increasingly expensive)



#### Additional opportunities for column-stores



- Block-tuple / vectorized processing
  - Easier to build block-tuple operators
    - 1 Amortizes function-call cost, improves CPU cache performance
  - Easier to apply vectorized primitives
    - Software-based: bitwise operations
    - Hardware-based: SIMD

Part 3

- Opportunities with compressed columns
  - Avoid decompression: operate directly on compressed
  - Delay decompression (and tuple reconstruction)
    - Also known as: late materialization
- Exploit columnar storage in other DBMS components
  - Physical design (both static and dynamic)

See: *Database Cracking*, from CWI

more

in Part 2



## **MonetDB** (more in Part 3)

- Late 1990s, CWI: Boncz, Manegold, and Kersten
- Motivation:
  - Main-memory
  - Improve computational efficiency by avoiding expression interpreter
  - DSM with virtual IDs natural choice
  - Developed new query execution algebra
- Initial contributions:
  - Pointed out memory-wall in DBMSs
  - Cache-conscious projections and joins
  - 1 ...



## 2005: the (re)birth of column-stores



- New hardware and application realities
  - Faster CPUs, larger memories, disk bandwidth limit
  - Multi-terabyte Data Warehouses
- New approach: combine several techniques
  - Read-optimized, fast multi-column access, disk/CPU efficiency, light-weight compression
- C-store paper:
  - 1 First comprehensive design description of a column-store
- MonetDB/X100
  - "proper" disk-based column store
- Explosion of new products



## **Applications for column-stores**

- Data Warehousing
  - High end (clustering)
  - Mid end/Mass Market
  - Personal Analytics
- Data Mining
  - 1 E.g. Proximity
- Google BigTable
- 1 RDF
  - Semantic web data management
- Information retrieval
  - Terabyte TREC
- Scientific datasets
  - SciDB initiative
  - SLOAN Digital Sky Survey on MonetDB



## List of column-store systems

- Cantor (history)
- Sybase IQ
- SenSage (former Addamark Technologies)
- 1 Kdb
- 1 1010data
- 1 MonetDB
- C-Store/Vertica
- X100/VectorWise
- 1 KickFire
- SAP Business Accelerator
- 1 Infobright
- 1 ParAccel
- Exasol



#### Simulate a Column-Store inside a Row-Store



Date	Store	Product	Customer	Price
01/01	BOS	Table	Mesa	\$20
01/01	NYC	Chair	Lutz	\$13
01/01	BOS	Bed	Mudd	\$79

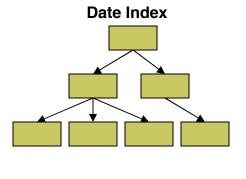
Option A: Vertical Partitioning

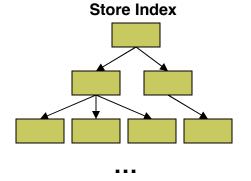
	Date	Store			F
TID	Value		TID	Value	TI
1	01/01		1	BOS	1
2	01/01		2	NYC	2
3	01/01		3	BOS	3

Product		
TID	Value	
1	Table	
2	Chair	
3	Bed	

stomer		Price
Value	TID	Value
Mesa	1	\$20
Lutz	2	\$13
Mudd	3	\$79
	Value Mesa Lutz	Mesa Lutz

## Option B: Index Every Column







#### Simulate a Column-Store inside a Row-Store



Date	Store	Product	Customer	Price
01/01	BOS	Table	Mesa	\$20
01/01	NYC	Chair	Lutz	\$13
01/01	BOS	Bed	Mudd	\$79

Option A: Vertical Partitioning

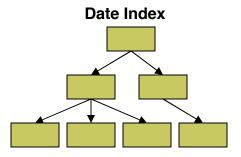
Date			
Value	Value StartPos Length		
01/01	1	3	

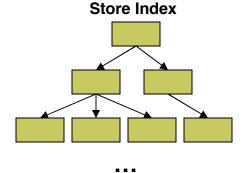
Can explicitly runlength encode date

"Teaching an Old Elephant New Tricks." Bruno, CIDR 2009.

#### **Store Product** Customer **Price** TID TID TID TID Value Value Value Value BOS Table Mesa \$20 NYC Chair Lutz \$13 Mudd BOS Bed \$79

Option B: Index Every Column





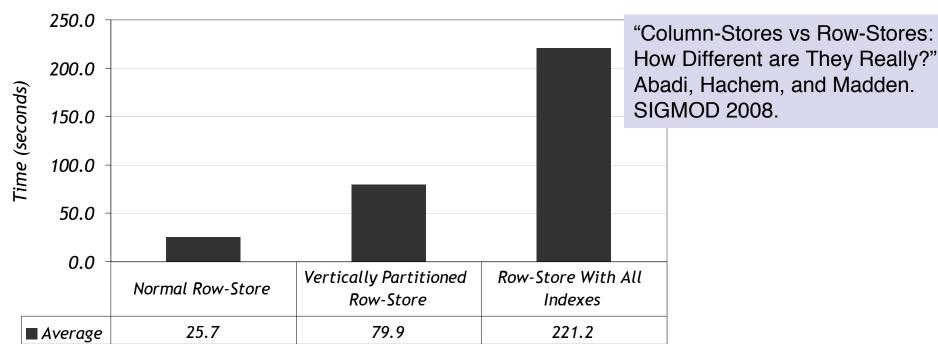


#### **Experiments**

Star Schema Benchmark (SSBM)

Adjoined Dimension Column Index (ADC Index) to Improve Star Schema Query Performance". O'Neil et. al. ICDE 2008.

- Implemented by professional DBA
- Original row-store plus 2 column-store simulations on same row-store product





# Column-Oriented Database Systems

VLDB 2009 Tutorial



#### Compression

"Super-Scalar RAM-CPU Cache Compression" Zukowski, Heman, Nes, Boncz, ICDE'06

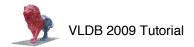
"Integrating Compression and Execution in Column-Oriented Database Systems" Abadi, Madden, and Ferreira, SIGMOD '06

•Query optimization in compressed database systems" Chen, Gehrke, Korn, SIGMOD'01

#### Compression



- Trades I/O for CPU
- Increased column-store opportunities:
  - Higher data value locality in column stores
  - Techniques such as run length encoding far more useful
  - Can use extra space to store multiple copies of data in different sort orders



**Price** 

## **Run-length Encoding**

**Quarter Product ID** 



**Price** 

**Product ID** 

·					
Q1	1	5	(value, start_pos, run_length)	(value, start_pos, run_length	
Q1	1	7	(Q1, 1, 300)	(1, 1, 5)	5
Q1	1	2	(02 201 250)	(2, 6, 2)	/
Q1	1	9	(Q2, 301, 350)	•••	2
Q1	1	6	(Q3, 651, 500)	(1, 301, 3)	9
Q1	2	8	(Q4, 1151, 600)	(2, 304, 1)	6
Q1	2	5	(47, 1101, 000)	(2, 004, 1)	5
•••	•••	•••		•••	
$\Omega$	4	Q			

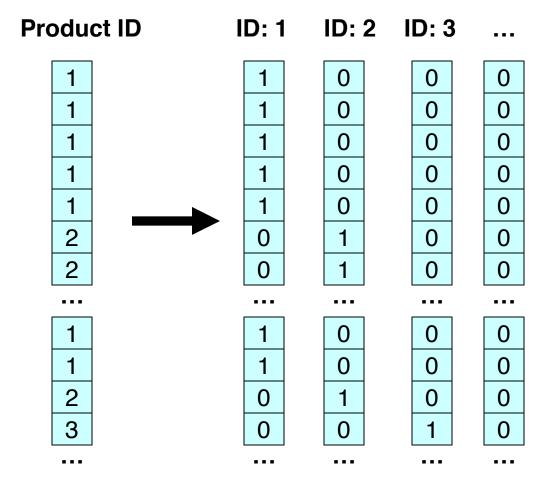


Quarter

8

## **Bit-vector Encoding**

- For each unique value, v, in column c, create bit-vector b
  - b[i] = 1 if c[i] = v
- Good for columns with few unique values
- Each bit-vector can be further compressed if sparse

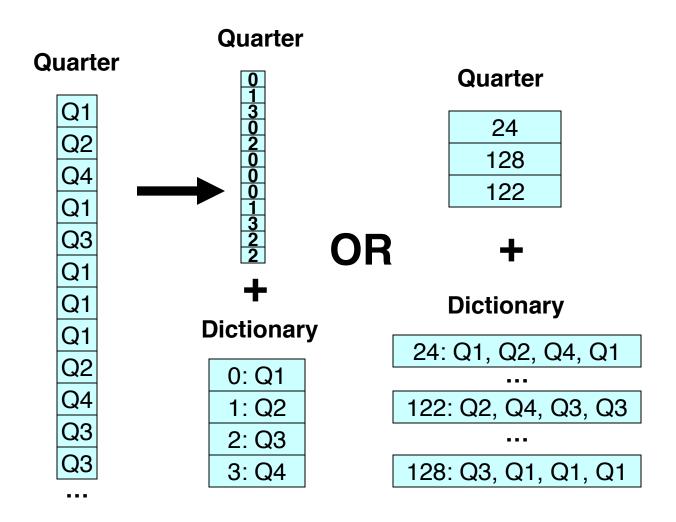


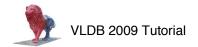


## **Dictionary Encoding**



- For each unique value create dictionary entry
- Dictionary can be per-block or per-column
- Column-stores have the advantage that dictionary entries may encode multiple values at once



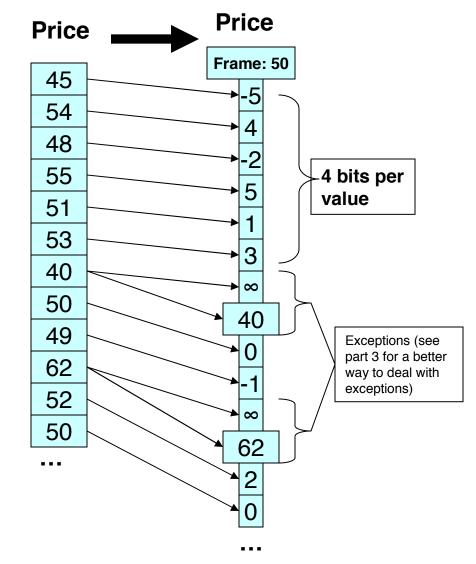


#### Frame Of Reference Encoding



- Encodes values as b bit offset from chosen frame of reference
- Special escape code (e.g. all bits set to 1) indicates a difference larger than can be stored in b bits
  - After escape code, original (uncompressed) value is written

"Compressing Relations and Indexes" Goldstein, Ramakrishnan, Shaft, ICDE'98



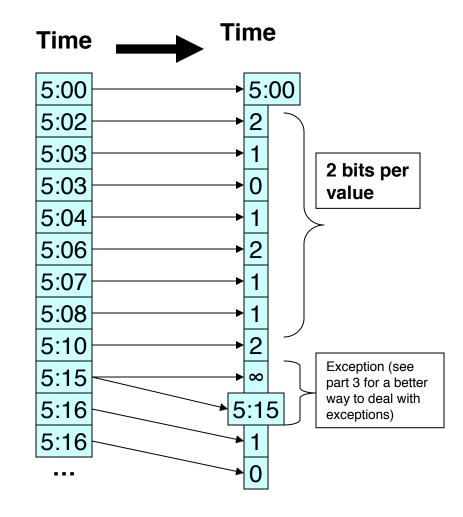


## **Differential Encoding**



- Encodes values as b bit offset from previous value
- Special escape code (just like frame of reference encoding) indicates a difference larger than can be stored in b bits
  - After escape code, original (uncompressed) value is written
- Performs well on columns containing increasing/decreasing sequences
  - inverted lists
  - 1 timestamps
  - object IDs
  - sorted / clustered columns

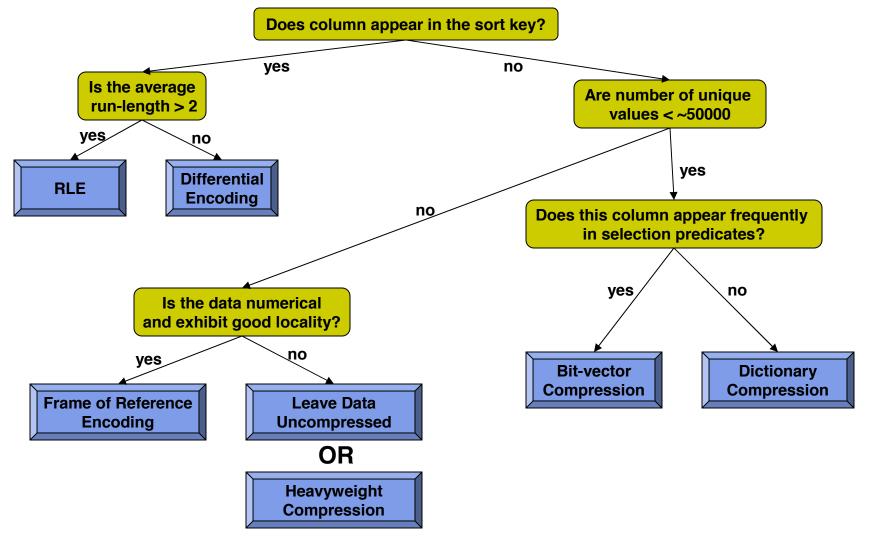
"Improved Word-Aligned Binary Compression for Text Indexing" Ahn, Moffat, TKDE'06





#### What Compression Scheme To Use?









#### When should columns be projected?

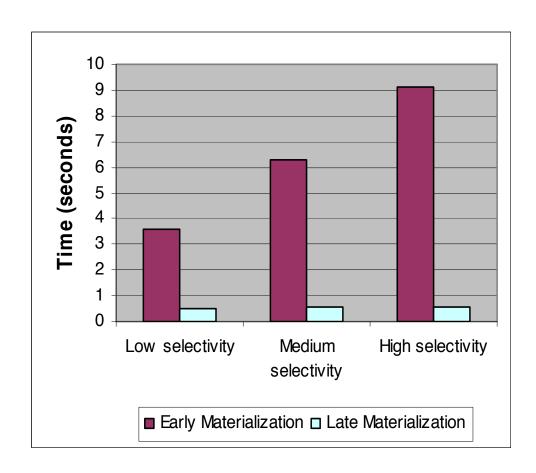
- Where should column projection operators be placed in a query plan?
  - Row-store:
    - Column projection involves removing unneeded columns from tuples
    - Generally done as early as possible
  - Column-store:
    - Operation is almost completely opposite from a row-store
    - Column projection involves reading needed columns from storage and extracting values for a listed set of tuples
      - **S** This process is called "materialization"
    - Early materialization: project columns at beginning of query plan
      - **Second Straightforward since there is a one-to-one mapping across columns**
    - Late materialization: wait as long as possible for projecting columns
      - More complicated since selection and join operators on one column obfuscates mapping to other columns from same table
    - Most column-stores construct tuples and column projection time
      - Many database interfaces expect output in regular tuples (rows)
      - Rest of discussion will focus on this case



"Materialization Strategies in a Column-Oriented DBMS" Abadi, Myers, DeWitt, and Madden. ICDE 2007.



# For plans without joins, late materialization is a win



#### **QUERY:**

SELECT  $C_1$ , SUM( $C_2$ )
FROM table
WHERE ( $C_1$  < CONST) AND
( $C_2$  < CONST)
GROUP BY  $C_1$ 

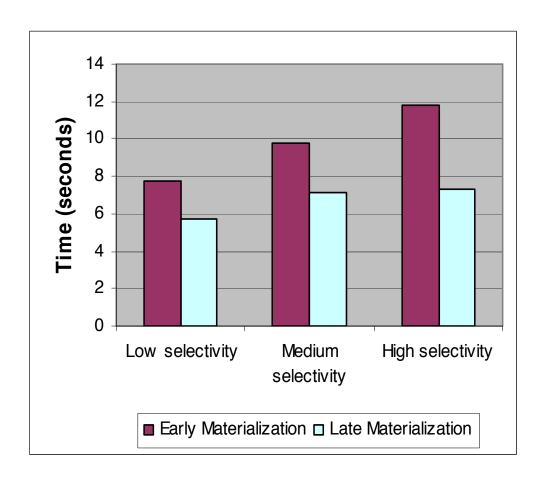
Ran on 2 compressed columns from TPC-H scale 10 data



"Materialization Strategies in a Column-Oriented DBMS" Abadi, Myers, DeWitt, and Madden. ICDE 2007.



# Even on uncompressed data, late materialization is still a win

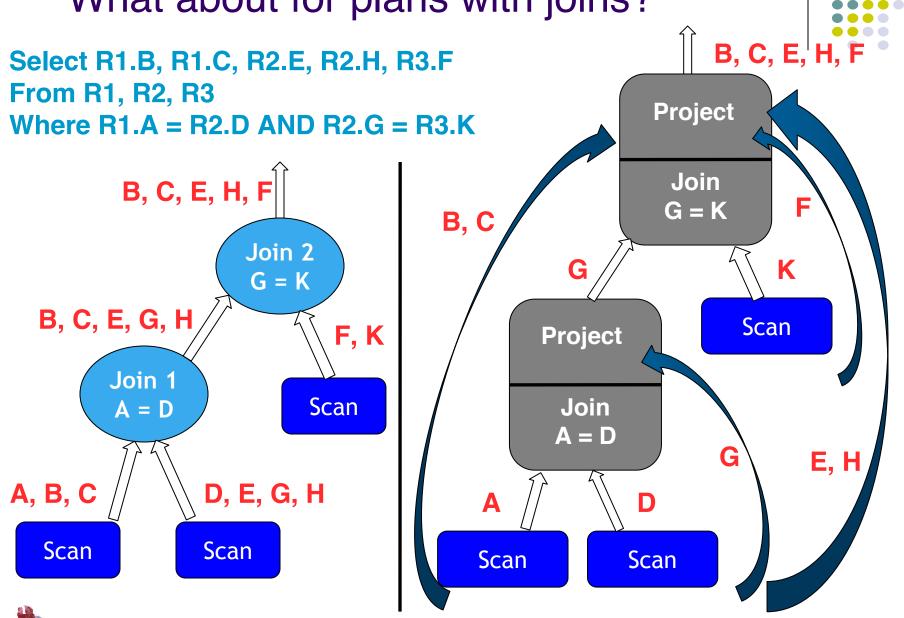


# QUERY: SELECT C<sub>1</sub>, SUM(C<sub>2</sub>) FROM table WHERE (C<sub>1</sub> < CONST) AND (C<sub>2</sub> < CONST) GROUP BY C<sub>1</sub>

Materializing late still works best

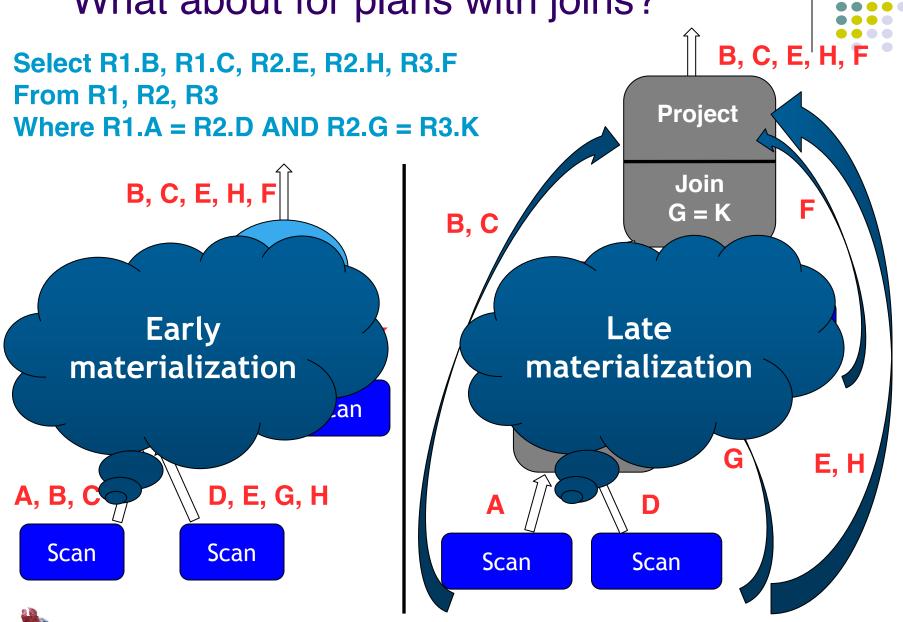


What about for plans with joins?



70

What about for plans with joins?



71