



# Pwning a pilot phone via its \$30 drone control app




<https://www.synacktiv.com/publications/from-cheap-iot-toy-to-your-smartphone-getting-rce-by-leveraging-a-companion-app>

# Introduction



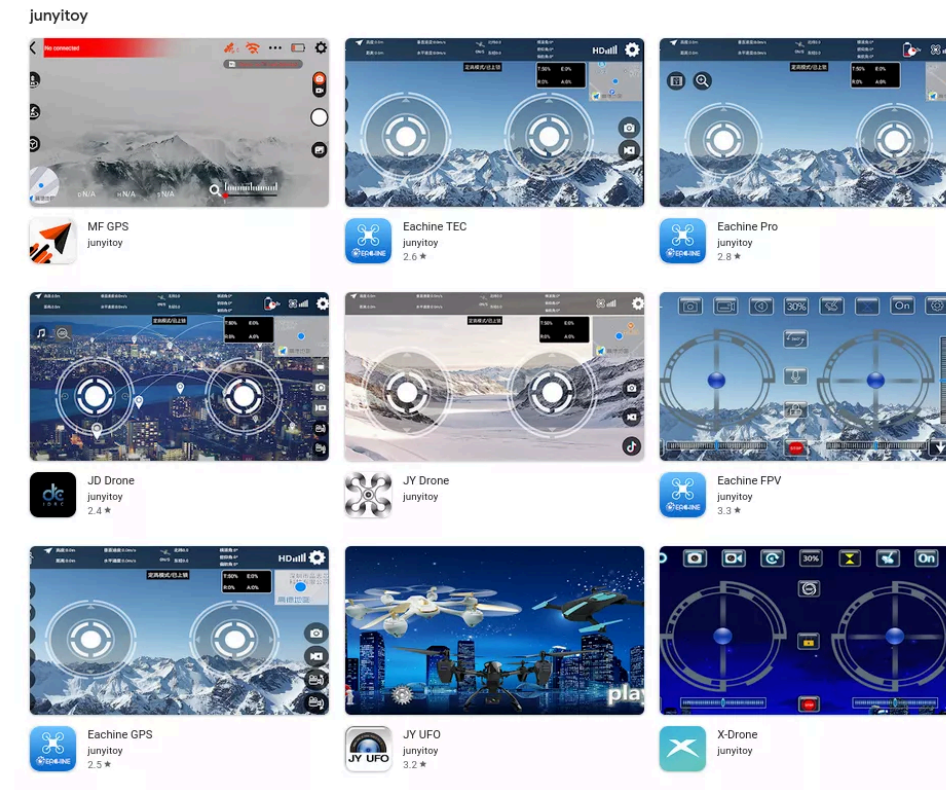
# La cible

- Eachine E58
- Pas cher, environ 30\$
- **Wifi ouvert** 



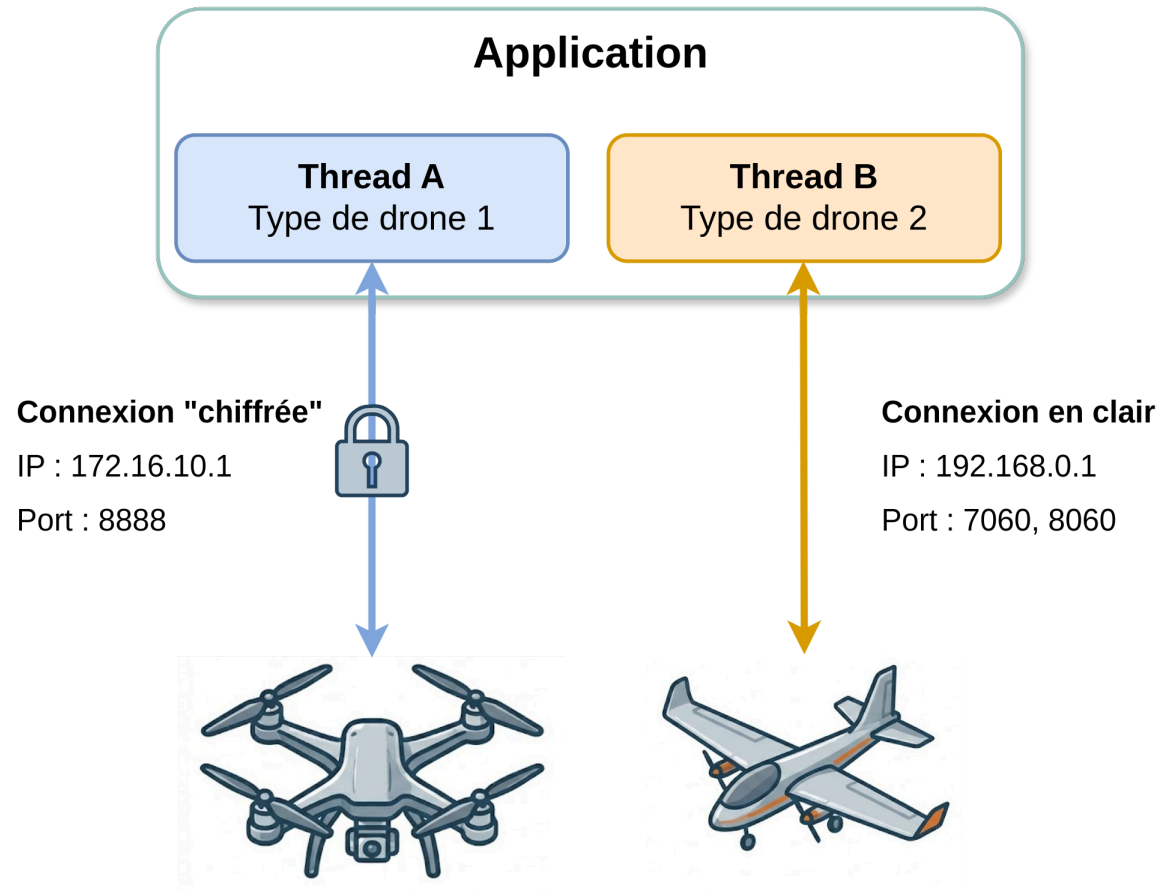
# Application

- Beaucoup de choix
- Utilisation de bibliothèques natives pour les communications
- Java obfusqué<sup>1</sup>
- Relativement génériques : contrôlent toutes plusieurs types de drones



1: Sauf sur les versions où ils ont oublié 🤖

# Fonctionnement global



# Vulnérabilité

## Drone Type 2: Heap Buffer overflow

```
1  int send_command(int cmd_id, uint64_t a2, char* buffer, int* size) {
2      char* buffer = malloc(0x200uLL);
3
4      // [...]
5
6      if ( net_recv(socket_8060, buffer, 46) <= 0x2D )
7          goto EXIT_ERROR;
8      if ( strcmp(&buffer->magic, "lewei_cmd") )
9          goto EXIT_ERROR;
10
11     // [...]
12
13     net_recv(socket_8060, buffer, (int) buffer->size); // 💀💀💀💀💀
14
15     // [...]
16 }
```



# Vulnérabilité

## Drone Type 2: Heap Buffer overflow

```
1  Signal 7 (SIGBUS), code 1 (BUS_ADRALN), fault addr 0x0041414141414141
2      x0 4141414141414141 x1 00000078654ead28 x2 00000077259019b0 x3 0000000000000000
3      x4 0000007725901430 x5 000000000032258a x6 0000000000000001 x7 00001118480c2e3d
4      x8 0000007885466f10 x9 4141414141414141 x10 0000000000000003 x11 0000000000000000
5      x12 0000000000000000 x13 00000078e55836c0 x14 0000000000000033 x15 00000078e55836c0
6      x16 0000000000000001 x17 0000007b4e2583b0 x18 000000772131e000 x19 0000007a45491a10
7      x20 0000007a45491a10 x21 0000007725902000 x22 0000007865459fd0 x23 0000000000000000
8      x24 00000077259012e0 x25 0000000000000000 x26 0000000000000000 x27 0000007725902000
9      x28 00000078e547e680 x29 0000007725901140
10     lr 0000007b61516188 sp 0000007725901140 pc 0041414141414141 pst 0000000060001800
11  17 total frames
12  backtrace:
13     #00 pc 0000004141414141 <unknown>
14     #01 pc 0000000000516184 /system/lib64/libhwui.so (LinearAllocator::~~LinearAllocator(...))
15     #02 pc 0000000000501d74 /system/lib64/libhwui.so (skiapipeline::SkiaDisplayList::reuseDisplayList(...))
16     #03 pc 0000000000526a2c /system/lib64/libhwui.so (RenderNode::deleteDisplayList(...))
17     #04 pc 0000000000527958 /system/lib64/libhwui.so (RenderNode::prepareTreeImpl(...))
18     // [...]
```

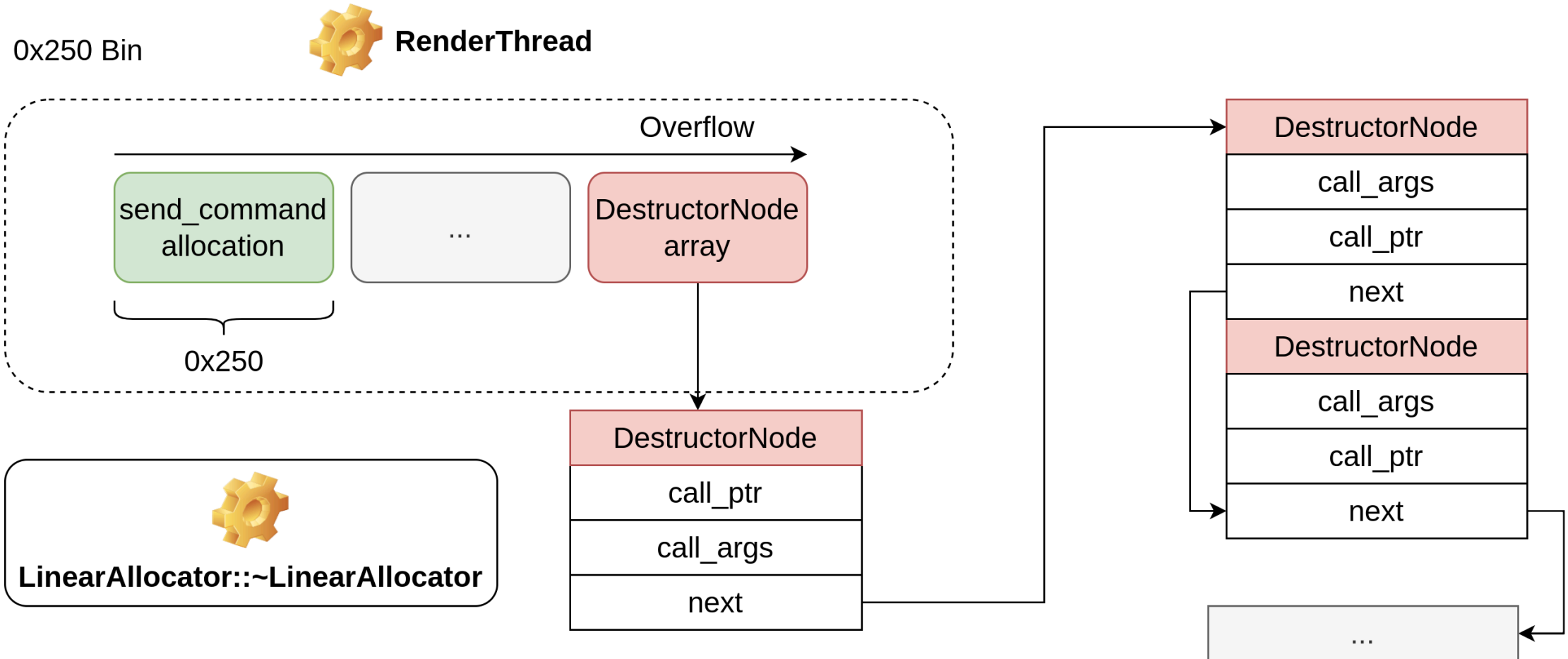
# LinearAllocator::~LinearAllocator()

COP-Chain as a service

```
1 LinearAllocator::~~LinearAllocator(void) {  
2     while (mDtorList) {  
3         auto node = mDtorList;  
4         mDtorList = node->next;  
5         node->dtor(node->addr); // Arbitrary call  
6     }  
7 }
```



# Chained Arbitrary Call



# Chained Arbitrary Call

Il nous faut un leak.

# Obtention d'un leak

- Une seule fonction pour envoyer/recevoir un paquet

```
int64_t NC(int model_id, int socket, int is_encrypted, char* user, char *password,  
          char cmd_id, char seq_id, int timeout, /* [...] */  
          char* inout_buffer, int* inout_len);
```

- Utilise des paramètres in/out 🤔

# Obtention d'un leak



```
1 char buffer[0x1000];
2 int length;
3
4 NC(/* ... */ buffer, &length, /* ... */); // GetTimeZone
5
6 // [...]
7
8 NC(/* ... */ buffer, &length, /* ... */); // GetCapacity
```

# Obtention d'un leak

ETOOMANYVULNS

```
1 // [...]
2
3 // Receive the response
4 received_len = TCPSocketRecv(socket, buffer, g_iNetMsgLen, timeout, is_encrypted, a15);
5
6 // Extract message length
7 msg_length = *(unsigned short *)&buffer[79];
8
9 // Copy the data
10 if ( inout_buffer && msg_length >= 2uLL )
11     memcpy(inout_buffer, &buffer[82], msg_length - 1); // 🐼🐼🐼
12
13 // [...]
```

# Obtention d'un leak

ETOOMANYVULNS

- Loot
  - Stack cookie
  - Adresse de `libFHDEV_Net.so`
  - Adresse de `liblewei63.so`
  - Adresses de stack
  - Adresses de heap
  - ~~Adresse d'une lib système~~ 🤪
  - CRASH 💀💀

# Obtention d'un leak

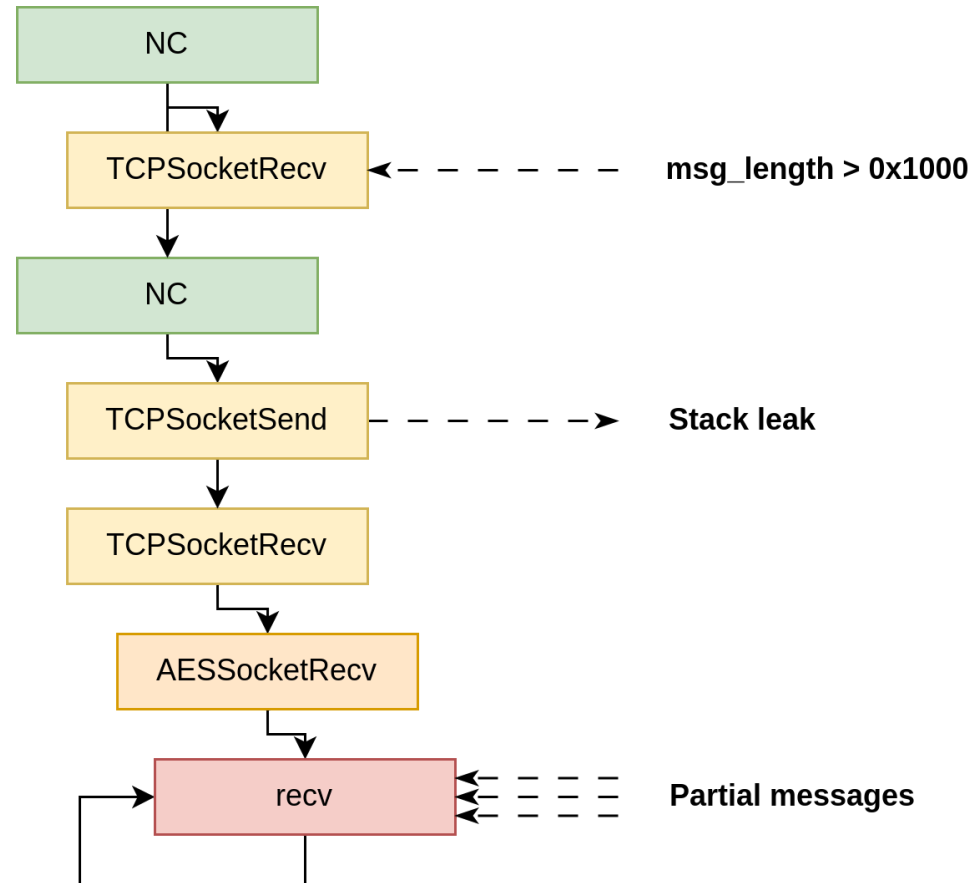
Neutralisation

```
1 // [...]
2
3 // Receive the response
4 received_len = TCPSocketRecv(socket, buffer, g_iNetMsgLen, timeout, is_encrypted, a15);
5
6 // Extract message length
7 msg_length = *(unsigned short *)&buffer[79];
8
9 // Copy the data
10 if ( inout_buffer && msg_length >= 2uLL )
11     memcpy(inout_buffer, &buffer[82], msg_length - 1); // 🐼🐼🐼
12
13 // [...]
```



# Obtention d'un leak

Neutralisation



# Obtention d'un leak

ETOOMANYVULNS

- Loot
  - Stack cookie
  - **Adresse de** `libFHDEV_Net.so`
  - Adresse de `liblewei63.so`
  - **Adresses de stack**
  - Adresses de heap
  - ~~Adresse d'une lib système~~
  - ~~CRASH~~ Thread bloqué 

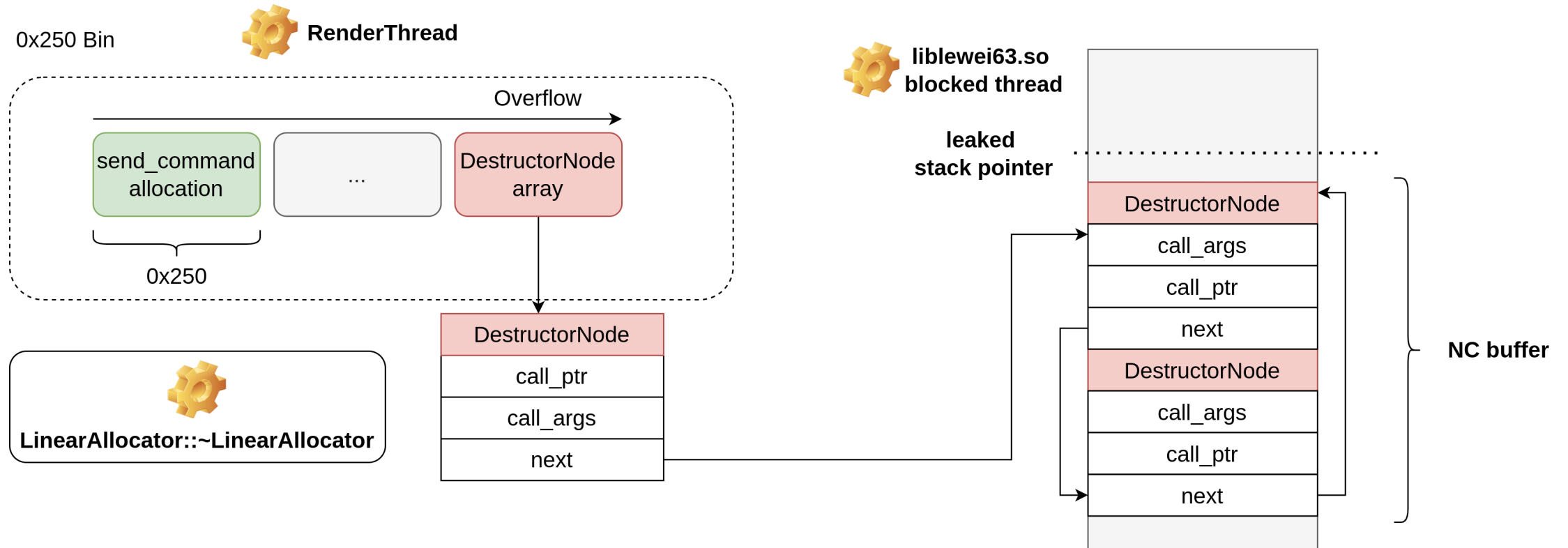
Les primitives actuelles :

- Arbitrary call + un argument contrôlé
- Un leak de la bibliothèque `libFHDEV_Net.so`
- Leak d'une adresse de stack

**Il nous faut une primitive plus forte pour avoir l'adresse la `libc.so`**

# Better leak

Setup des calls



# Better leak

Bricolage d'une primitive: Gadget 1

```
1  int sub_738E8(device_t *user_info) {
2      // [...]
3      // Connect to target
4      int socket = TCPSocketCreate(
5      &user_info->target_ip,
6      user_info->target_port,
7      // [...]
8      );
9
10     // Send request
11     if ( !NC(...) ){
12         SocketClose(socket);
13         return 0LL;
14     }
15     // [...]
16 }
```

# Better leak

Bricolage d'une primitive: Gadget 2

```
1 int FHDEV_NET_SetCryptKey(char *key_addr)
2 {
3     // set a global variable
4     *(int128 *) g_aes_key = key_addr;
5     return result;
6 }
```

# Better leak

GOT

libc.so

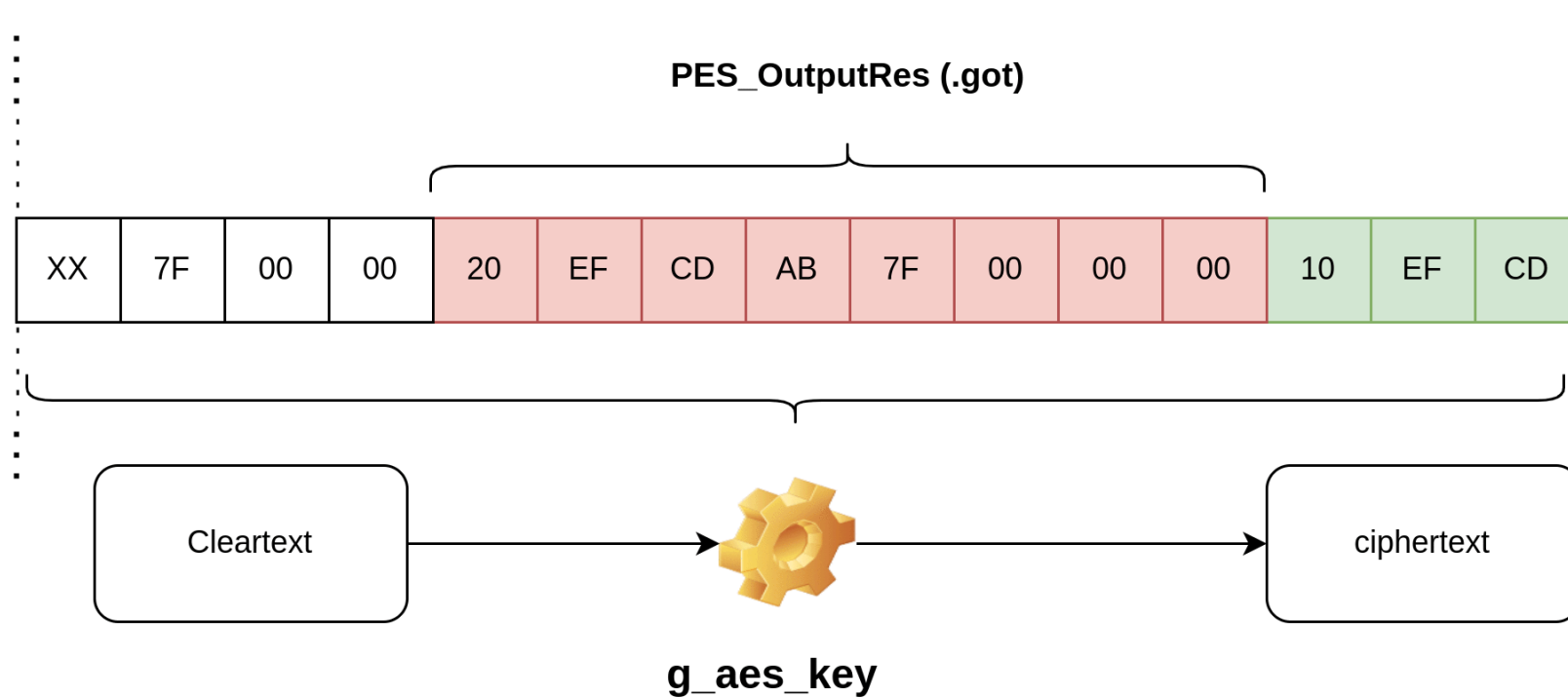
```
-----  
.got:000000000000C80C0 pthread_create_ptr DCQ pthread_create ; DATA XREF: .pthread_create+0  
.got:000000000000C80C0 ; .pthread_create+4+r ...  
.got:000000000000C80C8 PES_OutputPes_ptr DCQ PES_OutputPes ; DATA XREF: .PES_OutputPes+0  
.got:000000000000C80C8 ; .PES_OutputPes+4+r ...  
.got:000000000000C80D0 Dev_GetHandleCount_ptr DCQ Dev_GetHandleCount  
-----
```

libFHDEV\_NET.so



# Better leak

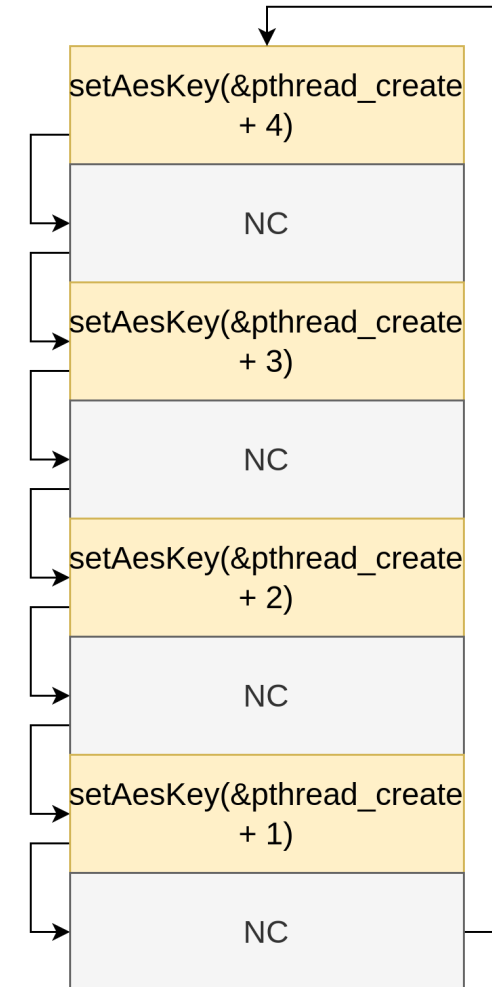
Bruteforce !



# Finish him !

On a :

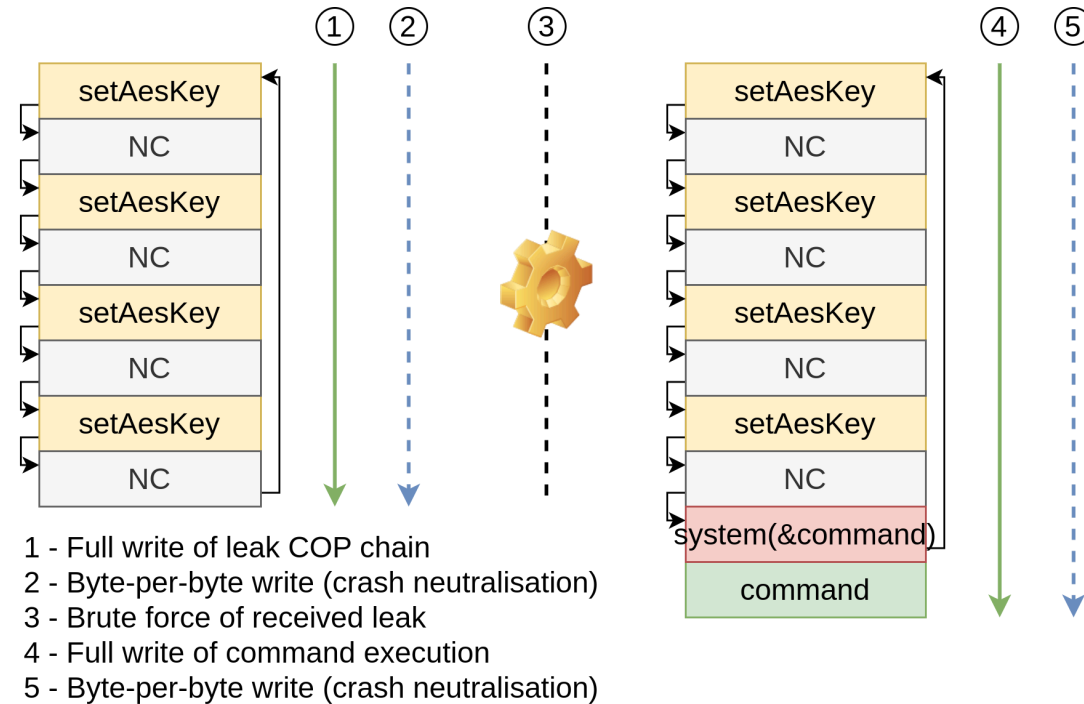
- Leak de l'adresse de `libc.so`
- Leak de `libFHDEV_NET.so`
- Une boucle d'appels qui change la clé en boucle



# Finish him !

Dans le thread bloqué :

- Si la réponse envoyée ne contient pas le bon `cmd_id` , la fonction réessaye
- Cela réécrit quand même la stack



# Finish him !

```
$ adb logcat -s EXPLOIT
----- beginning of main
03-05 12:36:15.803 15692 15692 I EXPLOIT : uid=10322(u0_a322) gid=10322(u0_a322)
groups=10322(u0_a322),3003(inet),9997(everybody),20322(u0_a322_cache),50322(all_a322)
context=u:r:untrusted_app_32:s0:c66,c257,c512,c768
```



# **Bonne bière à tous**



Si vous avez des questions on vous attend au bar :D



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