# MATTHEW BIERMAN

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## **EDUCATION**

Expected Dec 2019 The University of Texas at Dallas

Bachelor of Science in **Computer Science GPA**: 3.96

#### LEADERSHIP ROLES

Dec 2017 – Present Association for Computing Machinery at UT Dallas • Vice President

 Leading the largest computer science organization at UT Dallas and overseeing its operations across five divisions, with over 30 officers and thousands of members.

Aug 2017 – May 2018 Student Success Center at UT Dallas • Supplemental Instruction Leader

- Facilitated interactive group study sessions for the Discrete Mathematics for Computing I course.
- Received the Most Improved Award for the Fall 2017 semester.

#### **EMPLOYMENT**

Jun 2017 – Jul 2017 Clear • Ambassador • Las Vegas, NV

• Enforced and maintained airport security measures while also creating a welcoming customer experience that promoted the convenience of the service.

Jul 2015 – Aug 2015 TLC Computer Solutions • Tech Support Intern • Las Vegas, NV

- Assisted in troubleshooting hardware and software issues.
- Serviced both Mac and Windows PCs for customers in person, over the phone, and remotely.

## **SKILLS**

PROGRAMMING LANGUAGES FRAMEWORKS / PLATFORMS

Java, C++, Shell (sh/bash), HTML, CSS, JavaScript, MIPS Assembly, R, Scala jQuery, Bootstrap, Apache Spark, Apache Hadoop

#### **PROJECTS**

Smart Lock • Bash (Shell), JavaScript

- Developed **Bash** scripts to check all MAC addresses on a network using **arp-scan**, compare found devices with Access Control List to lock/unlock door, and export data to log files and frontend.
- Developed data visualization charts using **JavaScript** with **Chartist.js** to display the frequency of whitelisted users on a given network.
- Won first place in ACM Projects, worked with a team of five using Agile software development.

Portfolio Website • HTML, CSS, JavaScript, jQuery, Bootstrap 4

- Developed a dynamic animation of **Conway's Game of Life** as the background, with random initial state generation and cell color changing based on scroll height.
- Created a responsive, one-page layout with an About Me/Contact page and project showcase.

Unity, C#, Vuforia, HTML, CSS, JavaScript, jQuery, Bootstrap 4

- Created an augmented reality catalog using image targets to display 3D objects in real-time.
- Developed a responsive, one-page demo furniture catalog to demonstrate industry use cases.
- Won second place overall at CodeRED Exploration 2017, a University of Houston hackathon.

# March Madness 2018 Prediction

viewar

- R, SparkR
- Predicted outcomes for each game of the March Madness 2018 Men's Tournament.
- Performed data pre-processing, feature engineering, and model training using logistic regression.
- Placed in the top 30% for the Google Cloud & NCAA ML Competition 2018-Men's Kaggle competition and in the top 1% for the Capital One NCAA March Madness Bracket Challenge.