

# Matthew Bierman

1817 Scenic Sunrise Dr.  
Las Vegas, NV

[github.com/biermanm](https://github.com/biermanm)

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## Education

Bachelor of Science in Computer Science

*The University of Texas at Dallas, Richardson, TX*

Expected 2020

GPA: 3.957

## Honors

Academic Excellence Scholarship

August 2016 - Present

Undergraduate Competitive Scholarship

August 2016 - Present

Jonsson Endowed Academic Success Scholarship

January 2017 - Present

## Leadership Roles

ACM Projects Curriculum Coordinator

April 2017 - Present

Created a curriculum for various projects, provided guest speakers with content to discuss, scheduled build nights, and kept track of operating and non-operating hardware.

## Work Experience

Unpaid Intern, **Iacon Pictures** – Las Vegas, NV

Mar 2014 - Jun 2014

Worked as an editor, visual effects producer, 3D modeling rigger, and animator as an internship for a paintball documentary titled 'Holding the Wire.'

Unpaid Intern, **Fandeavor** – Las Vegas, NV

Jun 2014 - Aug 2014

Programmed in Python Django and HTML/CSS to modify Fandeavor's website design.

Unpaid Intern, **TLC Computer Solutions** – Las Vegas, NV

Jul 2015 - Aug 2015

Assisted in troubleshooting hardware and software issues on both Macs and PCs in person, over the phone, and remotely.

Courtesy Clerk, **Smith's Food and Drug** – Las Vegas, NV

Jun 2016 - Aug 2016

Established and maintained a safe and clean environment that encouraged customers to return to Smith's with tasks such as bagging groceries, assisting customers to their cars, bringing in shopping carts from outside for the customers to use, and cleaning the store.

## Skills

**Programming Languages:** Java, C/C++, Bash/Shell

**Software:** Microsoft Office Suite, Adobe Creative Suite (CS6 and CC), Autodesk Media & Entertainment Collection

**Operating Systems:** Windows, Mac OSX, Linux

## Activities

Member – Association for Computing Machinery (ACM)

2016 - Present

Member – Student Game Developer Alliance (SGDA)

2016 - Present

Member – Artificial Intelligence Society (AIS)

2016 - Present

Selected Member – ACM Projects

2016 - Present

Member – Virtual Reality Society (VRS)

2017 - Present

Member – Intramural Soccer

2016 - Present