

Matthew Bierman

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Education

Expected Dec 2019 The University of Texas at Dallas
Bachelor of Science in **Computer Science** GPA: 3.94

Employment

- Jun 2018 – Present AT&T • Software Development Intern/Co-op • Dallas, TX
- Developing and designing an onboarding wizard using **Angular 6** with a focus on **UX design**.
 - Created an interactive dashboard for AT&T customer chat data using **Bootstrap** and **R**.
 - Received the **Marty Turco Legends of Achievement Award**.
 - Completed two internal career development courses: **Machine Learning** and **ChatBots**.
- May 2018 – Present Dot Slash Digital • CEO/Founder • Las Vegas, NV
- <https://dotslashdigital.com>
 - Founded a digital agency specializing in web development, graphic design and digital marketing.
 - Currently serving 6 clients throughout the Las Vegas valley.

Leadership Roles

- Dec 2017 – Dec 2018 Association for Computing Machinery at UT Dallas • Vice President
- Leading the largest computer science organization at UT Dallas and overseeing its operations across five divisions, with over 30 officers and 1,600 members.
- Aug 2017 – May 2018 Student Success Center at UT Dallas • Supplemental Instruction Leader
- Facilitated interactive group study sessions for the *Discrete Mathematics for Computing I* course.
 - Received the **Most Improved Award** for the Fall 2017 semester.

Skills

Programming Languages C++, Shell (sh/bash), HTML, CSS, JavaScript, TypeScript, ES6, R, Scala, Python
Frameworks / Platforms jQuery, Bootstrap, Apache Spark, SparkR, Apache Hadoop, Angular

Projects

- Smart Lock **Bash (Shell), JavaScript**
- Developed **Bash** scripts to scan networks and automate the door lock with a key.
 - Designed data visualization charts using **JavaScript** with **Chartist.js** to display network statistics.
 - Won **first place** in *ACM Projects*, worked with a team of five using **Agile** software development.
- viewar **Unity, C#, Vuforia, HTML, CSS, JavaScript, jQuery, Bootstrap 4**
- Created an **augmented reality** catalog to display 3D objects in real-time.
 - Developed a demo furniture catalog to demonstrate industry use cases.
 - Won **second place overall** at *CodeRED Exploration 2017*, a University of Houston hackathon.
- March Madness 2018 Prediction **R, SparkR**
- Predicted outcomes for each game of the March Madness 2018 Men's Tournament.
 - Performed data pre-processing, feature engineering, and model training using logistic regression.
 - Placed in the **top 30%** for the *Google Cloud & NCAA ML Competition 2018-Men's* Kaggle competition and in the **top 1%** for the *Capital One NCAA March Madness Bracket Challenge*.