



@codecentric

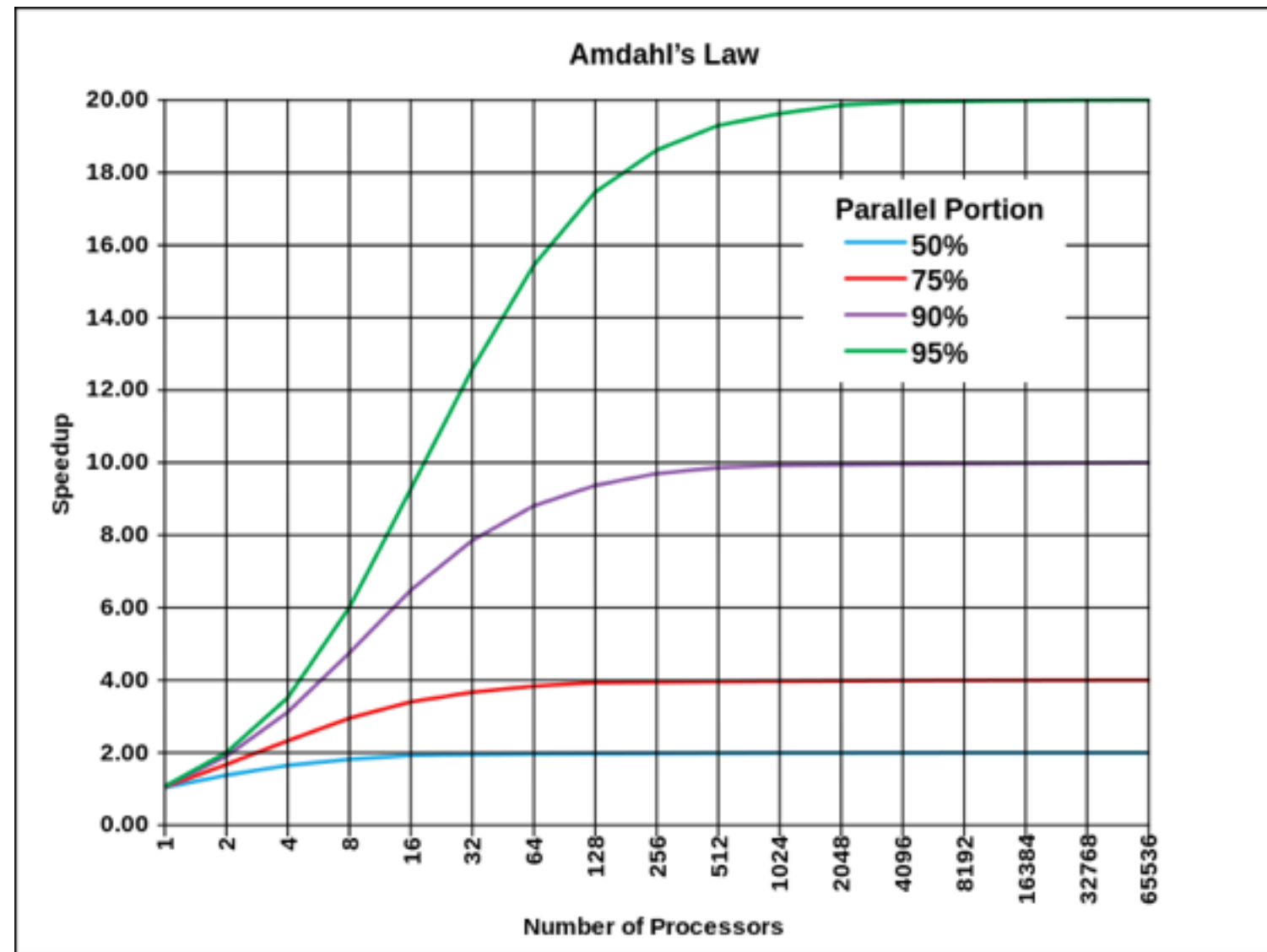
Akka_

—

What's the problem?

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Amdahl's Law



<https://upload.wikimedia.org/wikipedia/commons/thumb/e/ea/AmdahlsLaw.svg/800px-AmdahlsLaw.svg.png>

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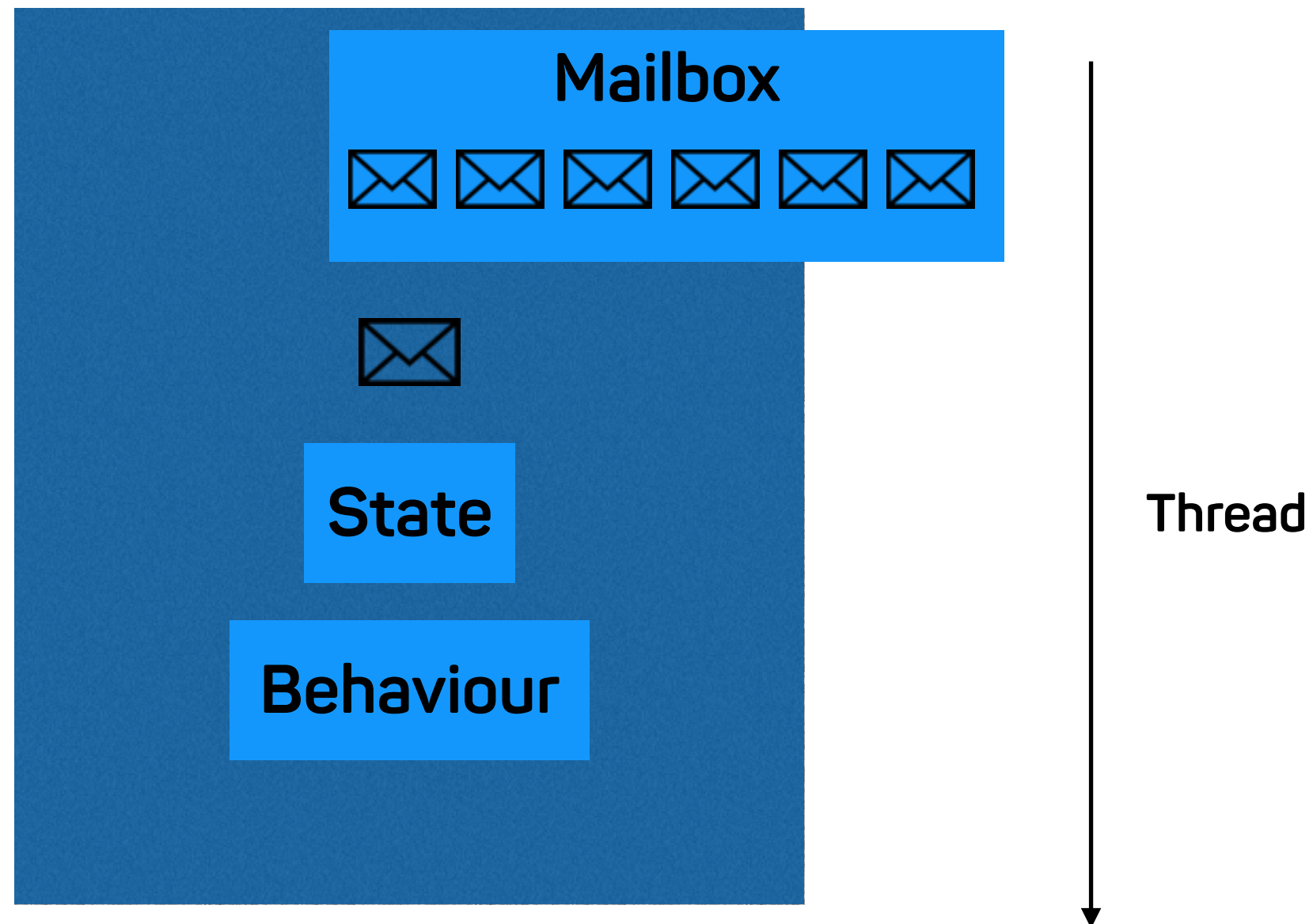
We need to go concurrent

- But concurrency is hard...
 - Race Conditions
 - Blocking Calls
 - Deadlocks

Akka

Actor-based concurrency

- Light-weight actor objects
- No shared mutable state
- Asynchronous messaging between actors
- By definition distributable
- Single-threaded computation



Hello World_

```
class HelloActor extends Actor {  
  def receive = {  
    case "hello" => println("hello back at you")  
    case _      => println("huh?")  
  }  
}
```

```
object Main extends App {  
  val system = ActorSystem("HelloSystem")  
  val helloActor = system.actorOf(Props[HelloActor], name = "helloactor")  
  helloActor ! "hello"  
  helloActor ! "buenos dias"  
}
```


There are many modules

- akka-remote
- akka-cluster
- akka-http
- akka-streams
- See akka.io

Reactive Programming and Akka Streams

A reactive system should be

- Responsive
 - Respond to clients in a timely manner if at all possible
- Resilient
 - System remains responsive during failures
- Elastic
 - Needs to be able to handle varying workloads
- Message-driven
 - Asynchronous
 - Handling back-pressure

An overloaded component must not drag down the whole system

- Components must communicate that they're under stress
- Upstream components must respect that and reduce load
- Might impact responsiveness

Streams that understand back-pressure

- <http://www.reactive-streams.org>
- Standardised Interfaces and semantics for reactive streams
- Akka Streams is an implementation
- Actor-based implementation that is abstracted away from the developer

Source

- Source of data
 - Database Query
 - Http Request
 - Random Number generator
 - Kafka
 - ...

Sink

- Destination of Data
 - Database
 - Web socket
 - File System
 - System.out
 - Kafka
 - ...

Flow

- Transformation of Data
 - mapping
 - flat mapping
 - filter
 - join
 - zip
 - ...

```
val source = Source((10 to 20))  
val sink = Sink.foreach[Int](println _)  
  
source.runWith(sink)
```

10
11
12
13
14
15
16
17
18
19
20


```
val source = Source((10 to 20))  
val randomizer =  
  Flow[Int].map(Random.nextInt(_))  
val sink = Sink.foreach[Int](println _)  
  
source.via(randomizer).runWith(sink)
```

1
0
8
10
6
14
13
12
5
17
14