

Introduction to network science

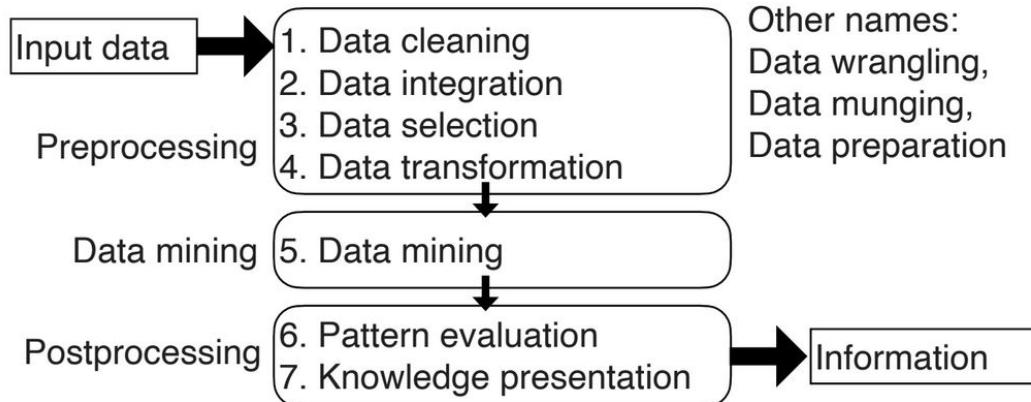
Data science course LPI, 2023/2024
Marc Santolini
Liubov Tupikina

Outline of the day

1. Introduction to networks
2. Practical part: notebooks

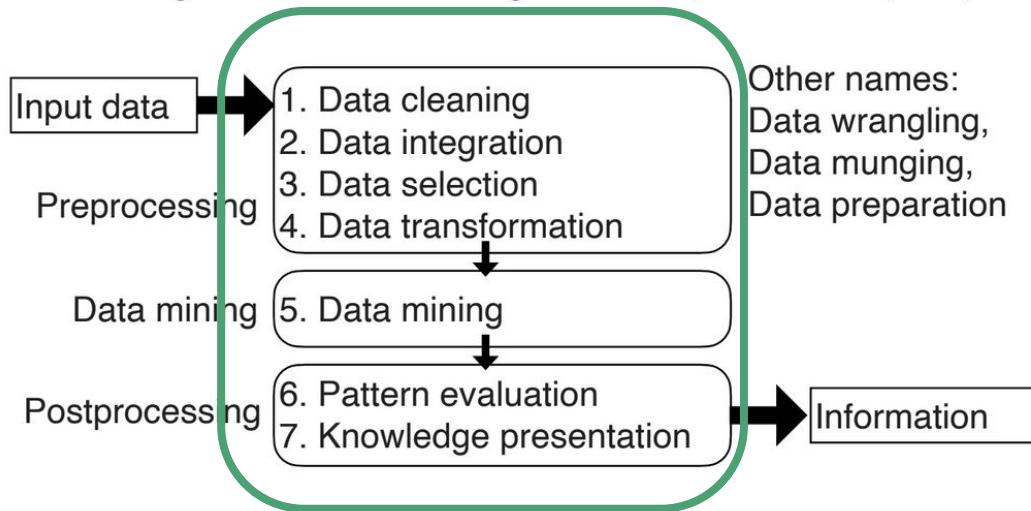
Personal projects

Data Mining is short for Knowledge Discovery from Data (KDD):



Personal projects

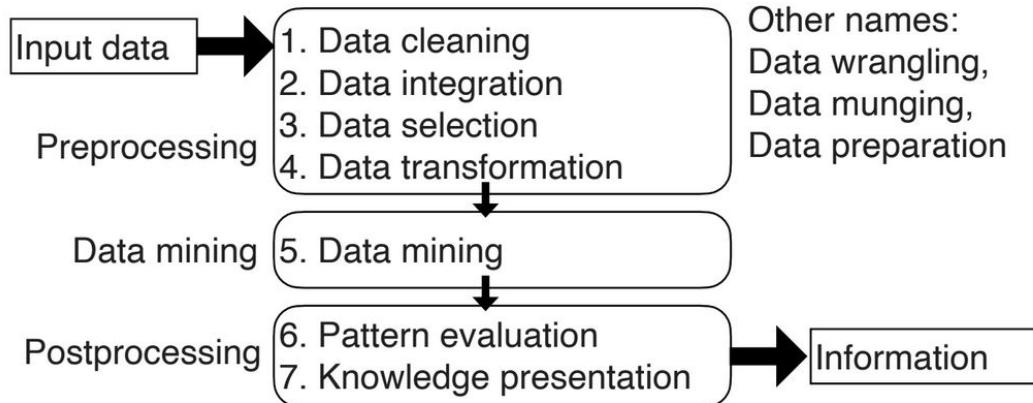
Data Mining is short for Knowledge Discovery from Data (KDD):



Other names:
Data wrangling,
Data munging,
Data preparation

Personal projects

Data Mining is short for Knowledge Discovery from Data (KDD):



Structure of the folder:

- figures
- notebooks
- raw_data
- report
- results
- README.md

[Github of the course](#)

Personal projects example

Directions for projects:

- Networks-oriented projects
- Statistics of data oriented projects

Process data: what is important to do with data?

Depersonalisation, data ethics issues

Development of specific research questions:

- Descriptive questions: what is the distribution, organisation of subcategories
- Hypothesis building: properties of subclasses etc.

Personal projects example

Process data: what is important to do with data?

[Github of the course](#)

ziqingchery organized_version

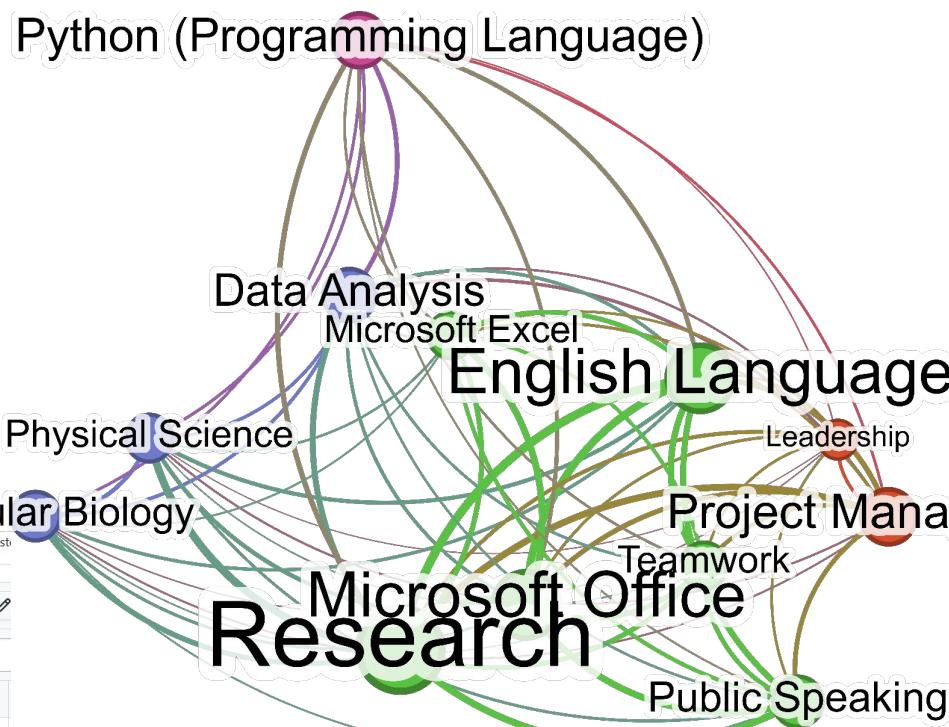
688a7a3 · 9 months ago

Raw

Preview Code Blame 8 lines (8 loc) · 56.3 KB

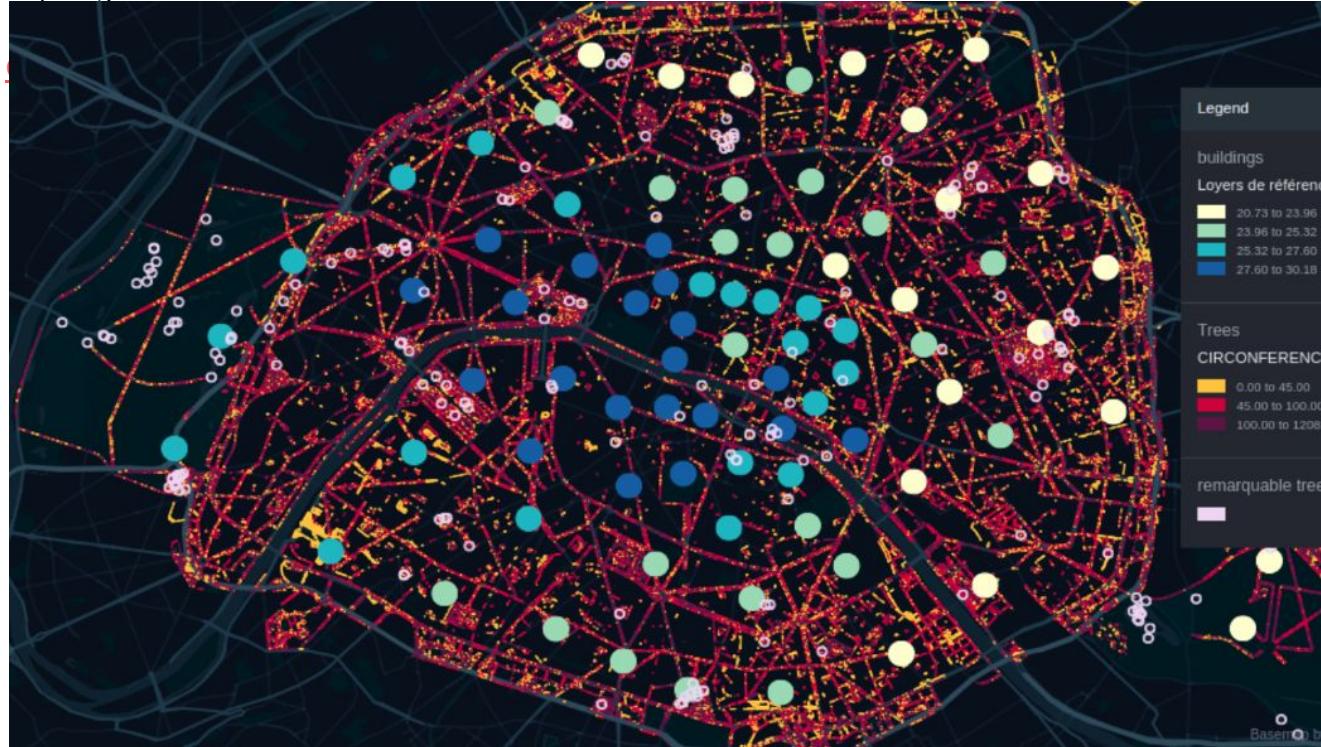
Search this file

	Name	Occupation	City	State	Country
1	7f97716741aae4d227491b5a7d87d4e	Stagiaire at INSTITUT GUSTAVE ROUSSY			France
2	c10674167315089247ea5fa8c98256f6	Initiatrice de projet at Tous Tes Possibles	Paris	Île-de-France	France
3	bf83d3cbf7ebfeeeecdedd9519df56af8	PhD Student at Medical University of Vienna	Österreich		Austria
4	94369f5f833008a9b3d6e9ae7a6a533	Chargée de communication grand public et jeunes at ADEME	Paris	Île-de-France	France
5	67af1831de65104374b77b9a597f4671	Stagiaire UX/ Product Owner at Tylt	Talence	Nouvelle-Aquitaine	France
6	95dc67fb5d78d0c099249d553343451	Research Associate at King's College London			United Kingdom
7	8009f906c31691401	Project Manager at DataCamp	London	Greater London	United Kingdom



Personal projects example

Some ideas for future projects: Olympics, statistics, the Guardian data stories, Humanitarian data HDX
Kepler.gl visualisation



Assignment for personal projects (on google classroom)

1. Choose the dataset (already existing or mining resource if to get the data)
2. Choose the research questions, motivation (directions)
3. Feel free to consult us (office hours or within the emails) for recommendations or suggestions :)
4. Submit in classroom the link to dataset or description of 1., 2.

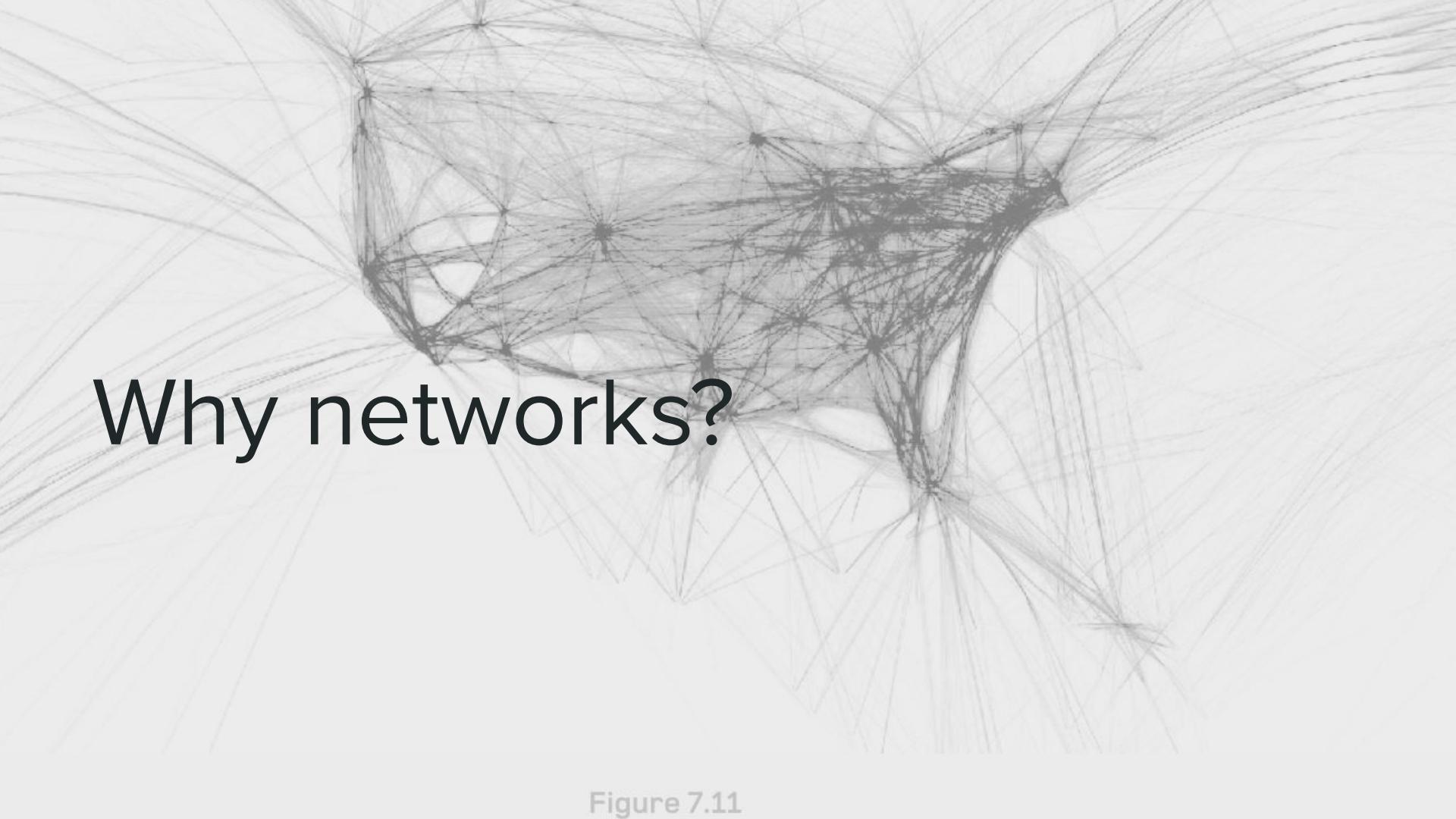
Resources and libraries

Standard libraries (Python): numpy, matplotlib, scikit learn, seaborn

Network libraries: networkx, osmnx (open street data)

Support materials

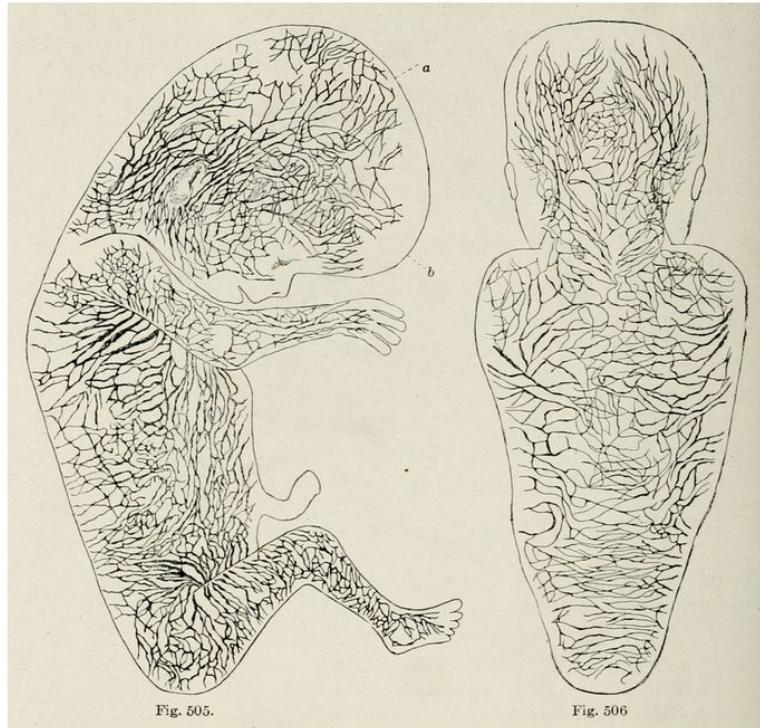
- Big data course Marc and Liubov <https://github.com/Big-data-course-CRI/>
- Correlaid, Complex system conference CSS 2023 and TidyTuesday
<https://github.com/rfordatascience/tidytuesday>
- Network science book <http://networksciencebook.com/>
- Network repository <https://networks.skewed.de/>
- Visualisation tools <https://gephi.org/users/download/>

A grayscale background image of a complex network graph. It consists of numerous small, dark gray dots representing nodes, connected by a dense web of thin, gray lines representing edges. The connections form various clusters and paths, creating a sense of interconnectedness and complexity.

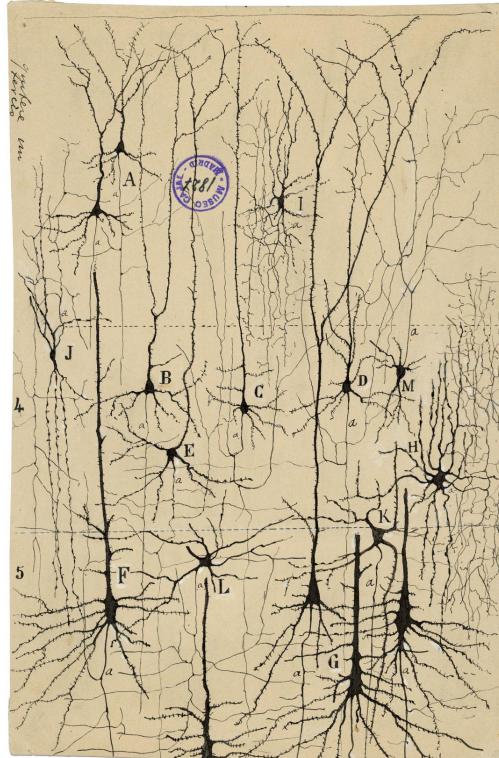
Why networks?

Figure 7.11

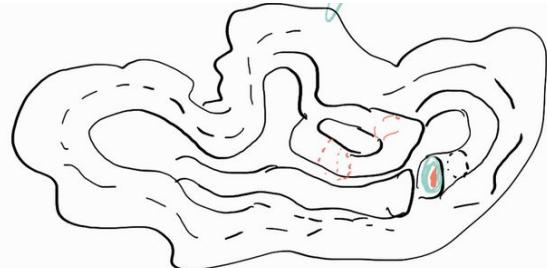
NETWORKS DESCRIBE HOW THINGS CONNECT AND INTERACT



Distension of the lymphatic vessels in the human foetus, from Franz Kreibel, *Manual of human embryology*, 1910



NETWORKS DESCRIBE HOW THINGS CONNECT AND INTERACT



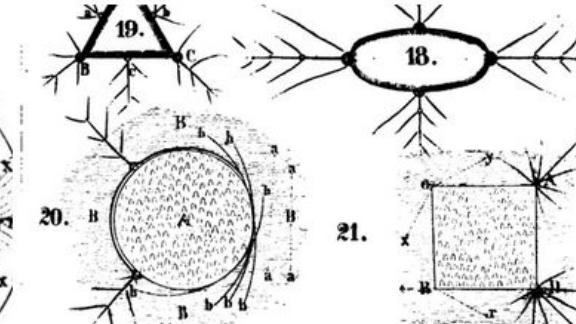
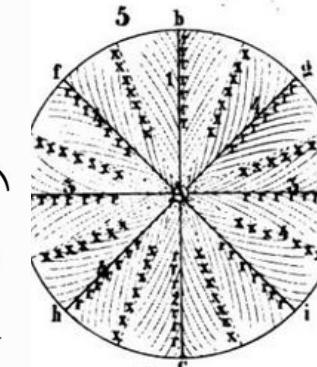
I think it can
be approximated
by manifold
in \mathbb{R}^N



If we cut it into pieces
and see what we can
record from its parts...



8



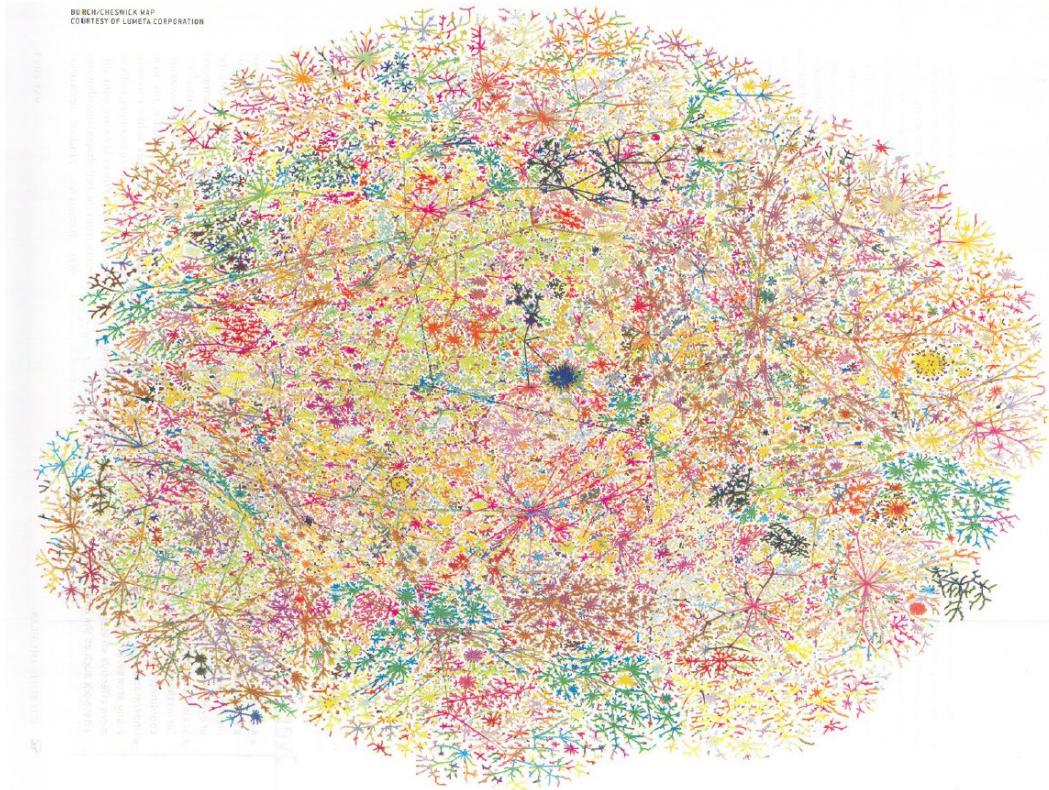
21.



What is network science?

One idea in network science is that any node can influence other nodes, not only their direct connections.

Such indirect influence happens through some external phenomenon—travel in a transportation network, information transfer in the Internet, vibrations in a spiderweb, etc.—and depends on how the network is connected.
(P. Holme)



Network science

1. Network **measures and network types**
2. Networks in **time and space**
3. Networks from **data**

Figure 7.11

Aaron Koblin's Flight Patterns (2005): visualization of the flight paths of aircraft across North America

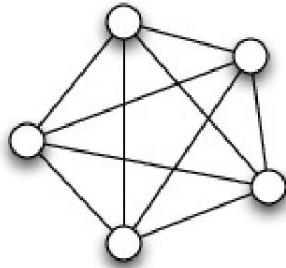
How did the network science start?



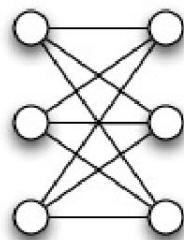
<http://networksciencebook.com/>

Network science

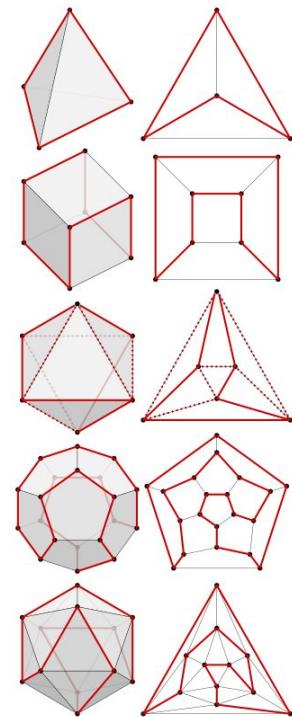
- Graph theory:
Koenigsberg problem 1736
Eulerian paths algorithms 1873
- Soft matter physics



K_5

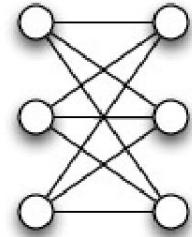
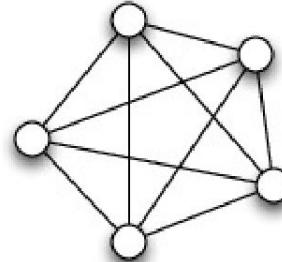


$K_{3,3}$



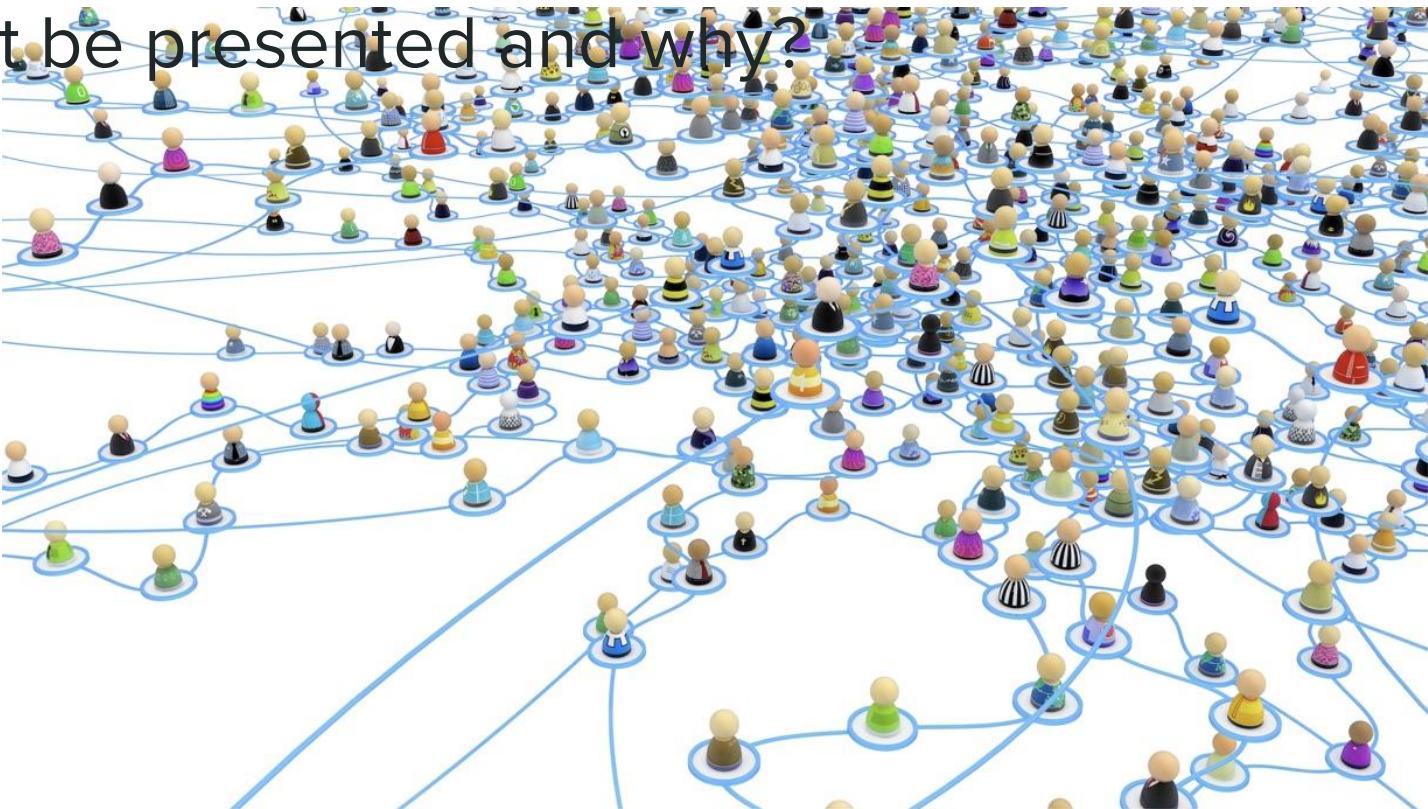
Network science and graph theory

Graph (discrete mathematics),
a structure made of vertices V
and edges E .



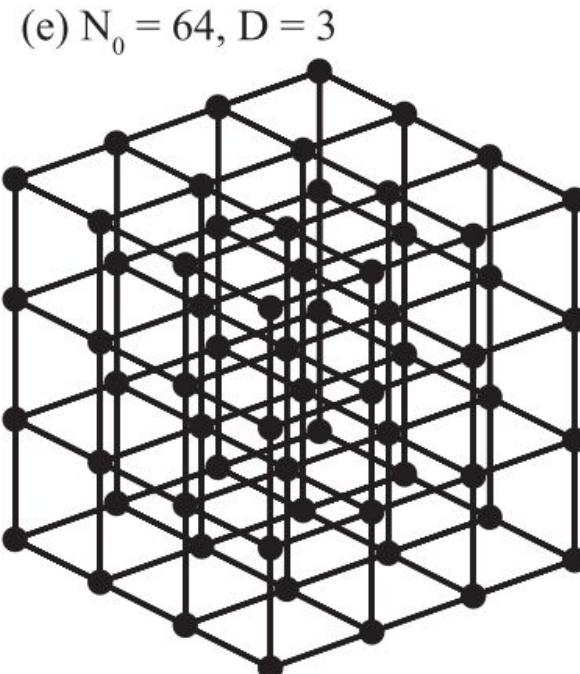
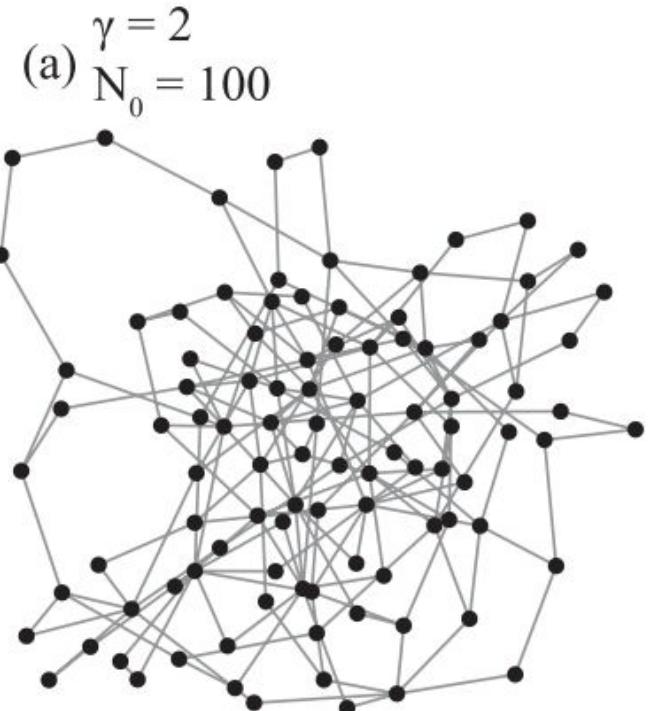
Networks (from real world)
can be represented as graphs.

Can anything be presented as a network?
What cannot be presented and why?



Examples of network representations

M.Stella et al.



What we will look at in network science?

1. **Network definition and measures**
2. Networks in time and space
3. Networks from data

1. Network definitions

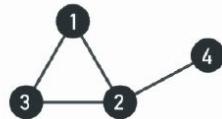
How to represent a network: **edgelist** and **adjacency matrix**.

Adjacency matrix encodes the same information about the network as edgelists.

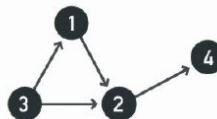
a. Adjacency matrix

$$A_{ij} = \begin{matrix} A_{11} & A_{12} & A_{13} & A_{14} \\ A_{21} & A_{22} & A_{23} & A_{24} \\ A_{31} & A_{32} & A_{33} & A_{34} \\ A_{41} & A_{42} & A_{43} & A_{44} \end{matrix}$$

b. Undirected network



c. Directed network

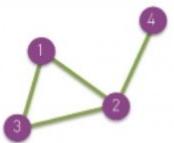


$$A_{ij} = \begin{matrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{matrix}$$

$$A_{ij} = \begin{matrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{matrix}$$

Network types based on links, nodes properties

a. Undirected

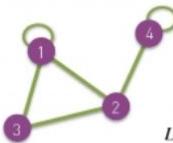


$$A_{ij} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

$$A_{ii} = 0 \quad A_{ij} = A_{ji}$$

$$L = \frac{1}{2} \sum_{i,j=1}^N A_{ij} \quad \langle k \rangle = \frac{2L}{N}$$

b. Self-loops

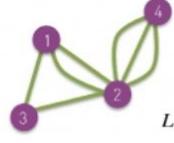


$$A_{ij} = \begin{pmatrix} 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix}$$

$$\exists i, A_{ii} \neq 0 \quad A_{ij} = A_{ji}$$

$$L = \frac{1}{2} \sum_{i,j=1, i \neq j}^N A_{ij} + \sum_{i=1}^N A_{ii} \quad ?$$

c. Multigraph
(undirected)

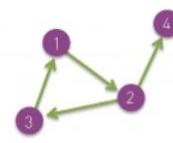


$$A_{ij} = \begin{pmatrix} 0 & 2 & 1 & 0 \\ 2 & 0 & 1 & 3 \\ 1 & 1 & 0 & 0 \\ 0 & 3 & 0 & 0 \end{pmatrix}$$

$$A_{ii} = 0 \quad A_{ij} = A_{ji}$$

$$L = \frac{1}{2} \sum_{i,j=1}^N A_{ij} \quad \langle k \rangle = \frac{2L}{N}$$

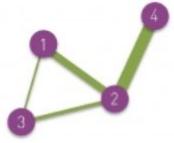
d. Directed



$$A_{ij} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$A_{ij} \neq A_{ji} \quad L = \sum_{i,j=1}^N A_{ij} \quad \langle k \rangle = \frac{L}{N}$$

e. Weighted
(undirected)

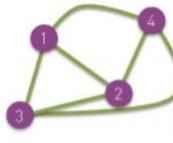


$$A_{ij} = \begin{pmatrix} 0 & 2 & 0.5 & 0 \\ 2 & 0 & 1 & 4 \\ 0.5 & 1 & 0 & 0 \\ 0 & 4 & 0 & 0 \end{pmatrix}$$

$$A_{ii} = 0 \quad A_{ij} = A_{ji}$$

$$\langle k \rangle = \frac{2L}{N}$$

f. Complete Graph
(undirected)

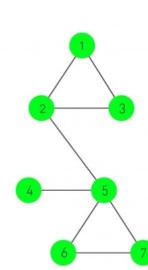


$$A_{ij} = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{pmatrix}$$

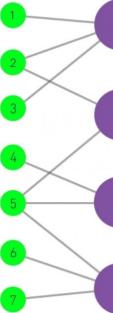
$$A_{ii} = 0 \quad A_{i \neq j} = 1$$

$$L = L_{\max} = \frac{N(N-1)}{2} \quad \langle k \rangle = N - 1$$

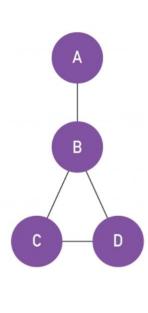
PROJECTION U



U V

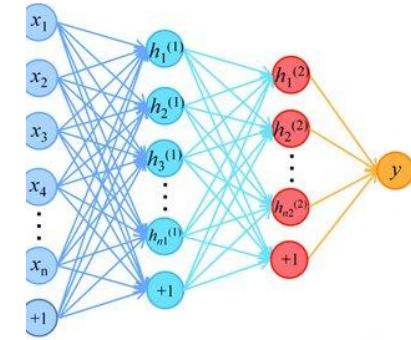
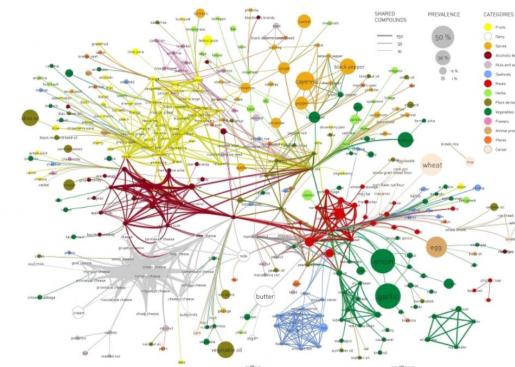
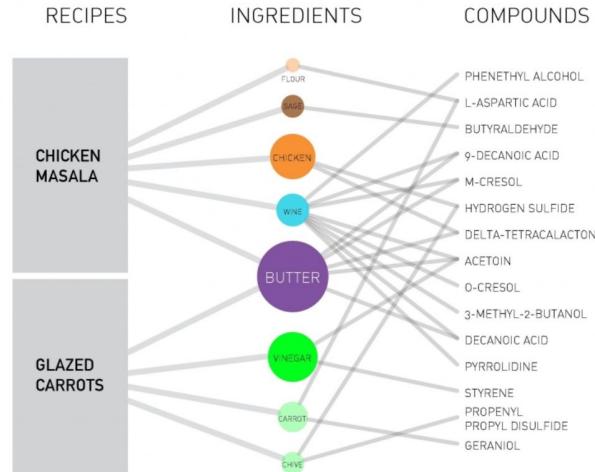


PROJECTION V



Network types based on links, nodes properties

bipartite networks

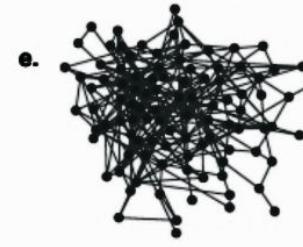
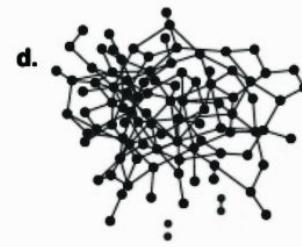
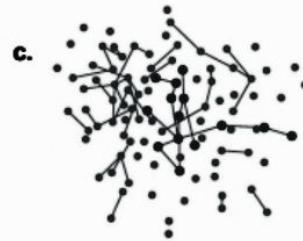


Network measures

Main idea is to characterise their properties.

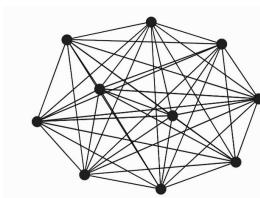
Local measures for each node (degree)

Global measures for the whole network (density - number of links normalised by number of links in a complete graph)



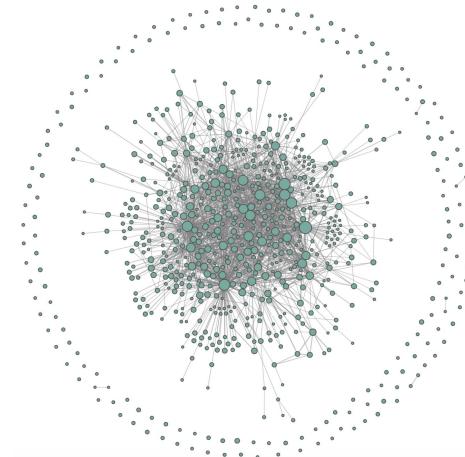
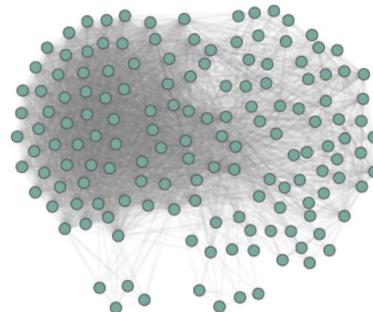
low

high



Network measures and layout

Local measures for each node. **Global measures** for the whole network.
Layouts of the same network (left, right).



Network statistics



Network statistics

What are nodes with highest centrality?

Size $n = 34$

Volume $m = 78$

Loop count $l = 0$

Triangle count $t = 45$

Square count $q = 154$

Maximum degree $d_{\max} = 17$

Average degree $d = 4.588$

Size of Large Connected Component $N = 34$

Diameter $\delta = 5$

Median distance $\delta_M = 2$

Mean distance $\delta_m = 2.443$

Gini coefficient $G = 0.385$

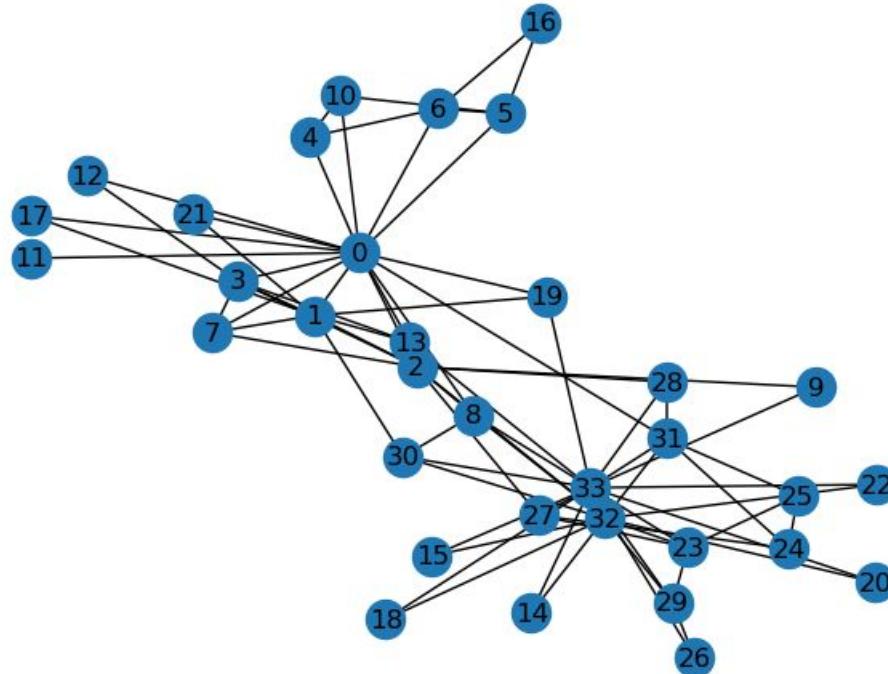
Power law exponent $\gamma = 1.780$



Quick check-in

What are network measures for this network?

What node would have the highest betweenness centrality?
What would be the best spreader?

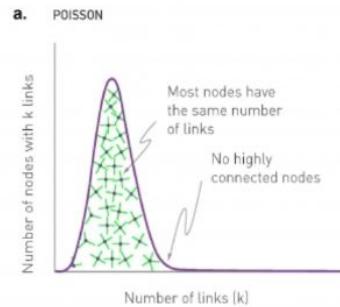
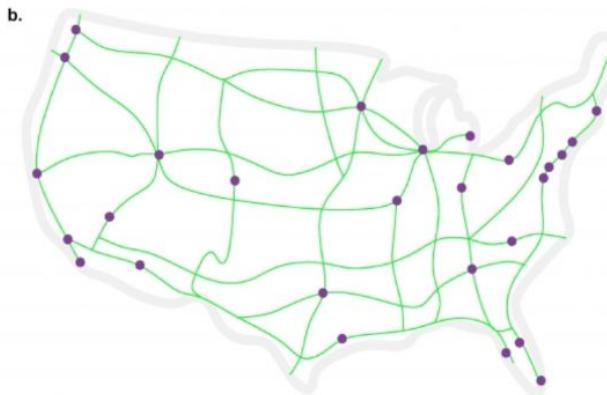


Network statistics

Degree measure - is a local measure to characterise how many nodes each node is connected to.

How to look into degree for N nodes?

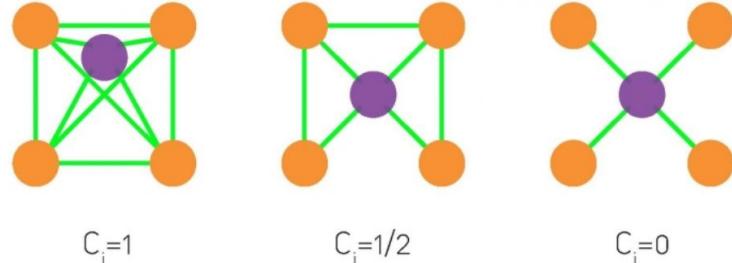
Looking into the degree distribution: plotting how many nodes have degree= k .



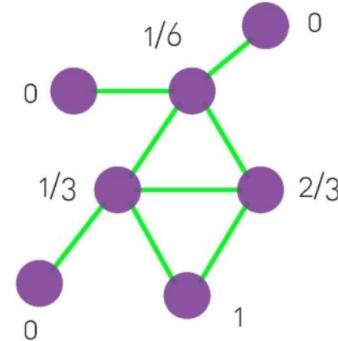
Network statistics

Clustering coefficient is a measure of the degree to which nodes in a graph tend to cluster together.

a.



b.



$$\langle C \rangle = \frac{13}{42} \approx 0.310$$

$$C_{\Delta} = \frac{3}{8} = 0.375$$

Network statistics

Clustering coefficient is a measure of the degree to which nodes in a graph tend to cluster together.

a.

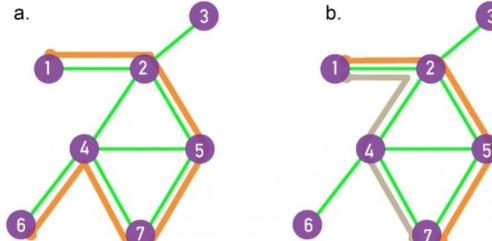
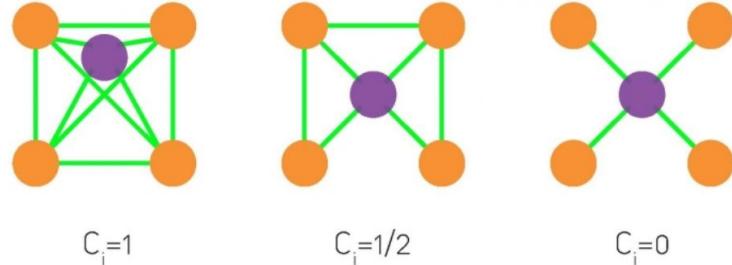


Image 2.12

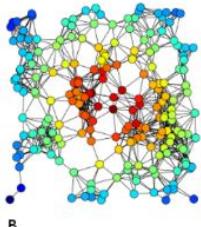
Paths

- A path between nodes i_0 and i_n is an ordered list of n links $P = \{(i_0, i_1), (i_1, i_2), (i_2, i_3), \dots, (i_{n-1}, i_n)\}$. The length of this path is n . The path shown in orange in (a) follows the route $1 \rightarrow 2 \rightarrow 5 \rightarrow 7 \rightarrow 4 \rightarrow 6$, hence its length is $n = 5$.

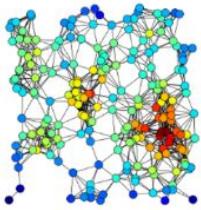
Shortest path finding between nodes are used in many algorithms for networks.

Example path between node 1 and node 6 in a graph is then encoded as a sequence of nodes, e.g. (1,2,5,7,4,6). One of the most known shortest path algorithm is Dijkstra's algorithm (1956).

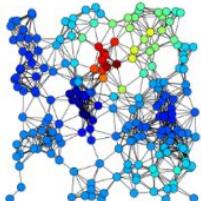
Network measures



B



D



F

Closeness centrality

Degree centrality

Katz centrality

TABLE 2: Definitions of network science terms and variables.

Term/variable	Definition
N	number of nodes, N , in graph
E	number of edges, E , in graph
network density	ratio of the number of edges to the maximum number of possible edges $\frac{2E}{N(N-1)}$
$d(n_i, n_j)$	shortest path between node i and node j $d(n_i, n_j)$ where $n_i, n_j \in N$
shortest path length, L	average length of shortest path between pairs of nodes $L = \frac{1}{N(N-1)} * \sum_{i,j} d(n_i, n_j)$
D	largest shortest path between nodes $D = \max_{n_i \in N, n_j \in N} d(n_i, n_j)$
centrality	inverse of the sum of the length of the shortest paths between node i and all other nodes in the graph $C_i = \frac{1}{\sum_j d(n_i, n_j)}$
degree, $\langle k \rangle$	number of edges attached to node i average number of edges per node in network $\langle k \rangle = \frac{1}{N} \sum_{i=1}^N k_i$
clustering coefficient, c_i	number of edges between the neighbors of node i divided by the maximum number of edges between those neighbors $c_i = \frac{2 e_{j,k} }{k_i(k_i - 1)} \text{ where } n_j, n_k \in N_D, e_{jk} \in E$
clustering coefficient, $\langle C \rangle$	average clustering coefficient of nodes in the network $\langle C \rangle = \frac{1}{N} \sum_{i=1}^N c_i$
clarity, Q	proportion of edges that fall within subgroups of nodes minus the expected proportion if edges were randomly distributed, range $[-1, 1]$
efficiency, E_G	measure of how efficiently information is exchanged in the network $E_G = \frac{1}{n(n-1)} \sum_{i,j \in N} \frac{1}{d(n_i, n_j)}$
connected component	largest group of nodes in the network that are connected to each other in a single component
distribution, $P(k)$	probability distribution of node degrees in the network power-law exponent for the degree distribution
erdos structure	network with short average path lengths and relatively high clustering coefficient (relative to a random graph with similar density)
network	network with a degree distribution that is power-law distributed

Network measures

Most of the measures can be estimated directly using networkx python library.

TABLE 2: Definitions of network science terms and variables.

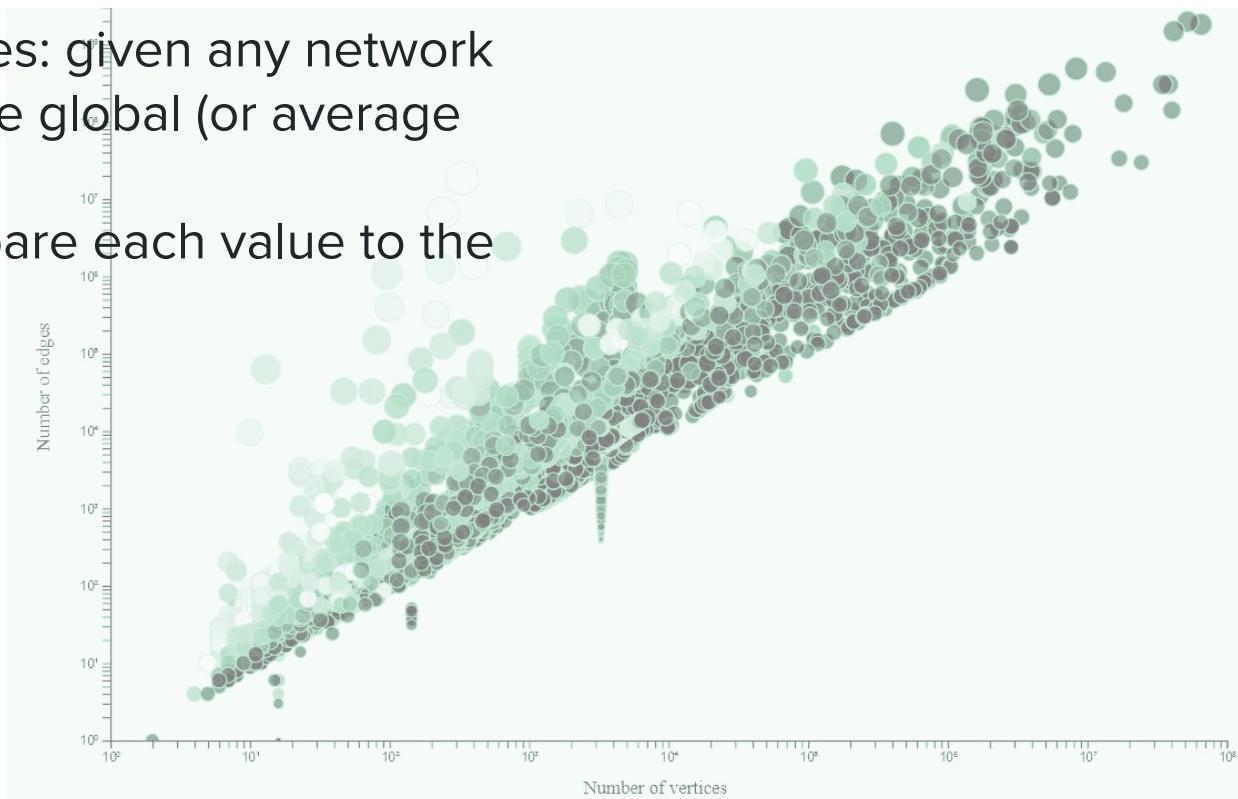
Term/variable	Definition
N	number of nodes, N , in graph
E	number of edges, E , in graph
network density	ratio of the number of edges to the maximum number of possible edges $\frac{2E}{N(N-1)}$
distance, $d(n_i, n_j)$	shortest path between node i and node j $d(n_i, n_j)$ where $n_i, n_j \in N$
average shortest path length, L	average length of shortest path between pairs of nodes $L = \frac{1}{N(N-1)} \cdot \sum_{i,j} d(n_i, n_j)$
diameter, D	largest shortest path between nodes $D = \max_{n_i \in N, n_j \in N} d(n_i, n_j)$
closeness centrality	inverse of the sum of the length of the shortest paths between node i and all other nodes in the graph $C_i = \frac{1}{\sum_j d(n_i, n_j)}$
degree, k_i	number of edges attached to node i
average degree, $\langle k \rangle$	average number of edges per node in network $\langle k \rangle = \frac{1}{N} \sum_{i=1}^N k_i$
local clustering coefficient, c_i	number of edges between the neighbors of node i divided by the maximum number of edges between those neighbors $c_i = \frac{2 e_{ji} }{k_i(k_i - 1)}$ where $n_j, n_k \in N$, $e_{jk} \in E$
average clustering coefficient, $\langle C \rangle$	average clustering coefficient of nodes in the network $\langle C \rangle = \frac{1}{N} \sum_{i=1}^N c_i$
modularity, Q	proportion of edges that fall within subgroups of nodes minus the expected proportion if edges were randomly distributed, range $[-1, 1]$
average efficiency, E_G	measure of how efficiently information is exchanged in the network $E_G = \frac{1}{n(n-1)} \sum_{i \neq j, i, j \in N} \frac{1}{d(n_i, n_j)}$
largest connected component	largest group of nodes in the network that are connected to each other in a single component
degree distribution, $P(k)$	probability distribution of node degrees in the network
γ	power-law exponent for the degree distribution
Small world structure	network with short average path lengths and relatively high clustering coefficient (relative to a random graph with similar density)
scale-free network	network with a degree distribution that is power-law distributed

Choosing a network to consider

Global networks measures: given any network centrality we can estimate global (or average network measure).

The main idea is to compare each value to the average.

Datasets



Random networks



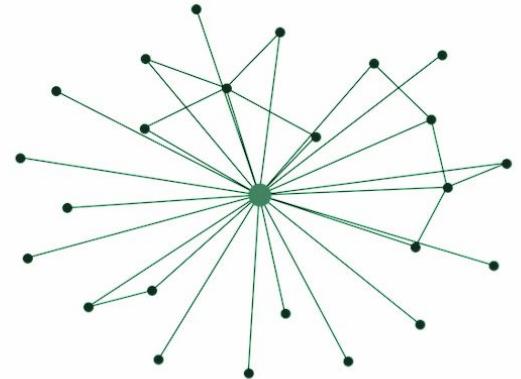
Random networks: model by Erdős (1913-1996) and Rényi (1921-1970)

1. Create N nodes
2. Connect each pair of N labeled nodes with probability p. You can do it yourself by tossing a coin each time.

Corresponding class in networkx:

```
G_er = nx.erdos_renyi_graph(n, p2)
```

Random networks: model by Erdős (1913-1996) and Rényi (1921-1970)

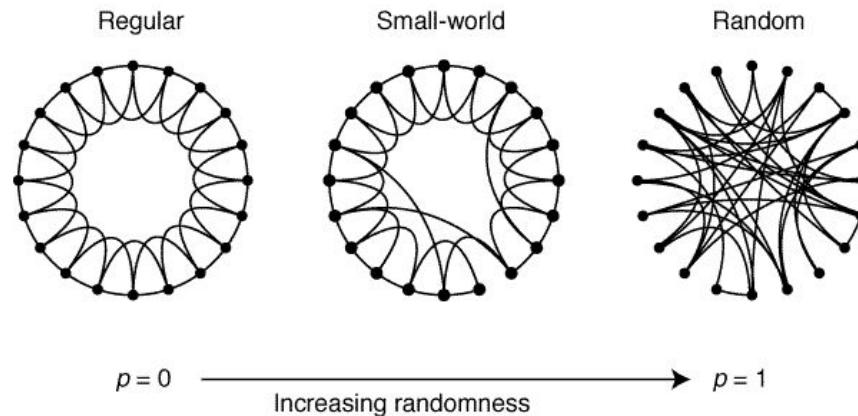
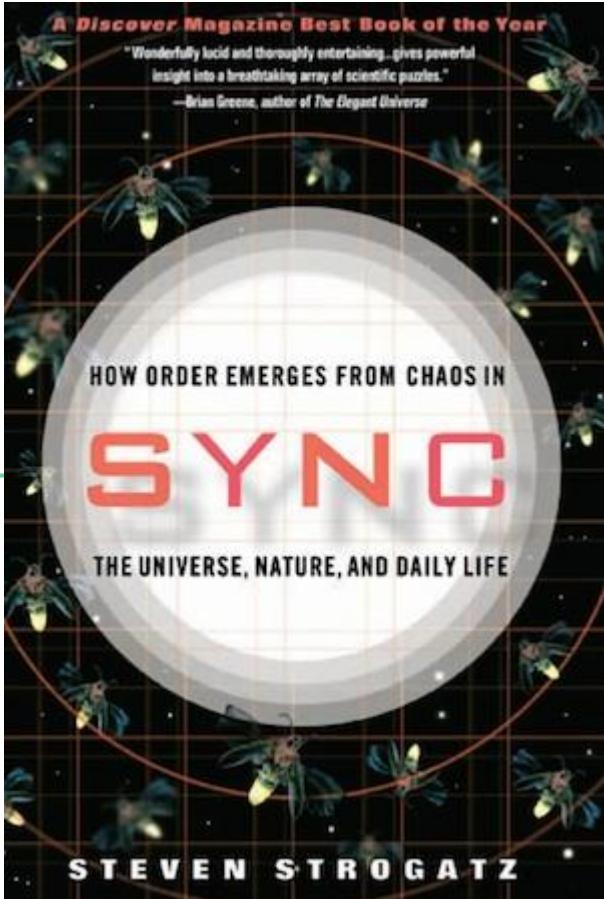


1. Create N nodes
2. Connect each pair of N labeled nodes with probability p. You can do it yourself by tossing a coin each time.

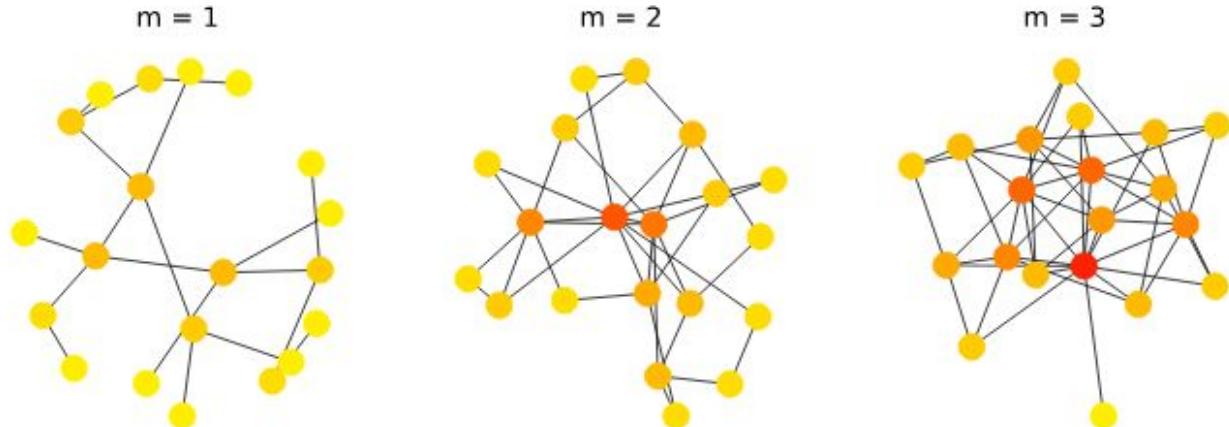
Corresponding class in networkx:

```
G_er = nx.erdos_renyi_graph(n, p2)
```

Random networks: Watts-Strogatz network



Random networks: model by Barabasi Albert



A graph of nodes is grown by attaching new nodes each with m edges that are preferentially attached to existing nodes with high degree.

A. L. Barabási and R. Albert "Emergence of scaling in random networks", Science, 1999.

Random networks: model Barabasi Albert

Network G on N nodes and m edges preferential attachment.
Model by Barabasi and Albert creates a random network with
algorithm:

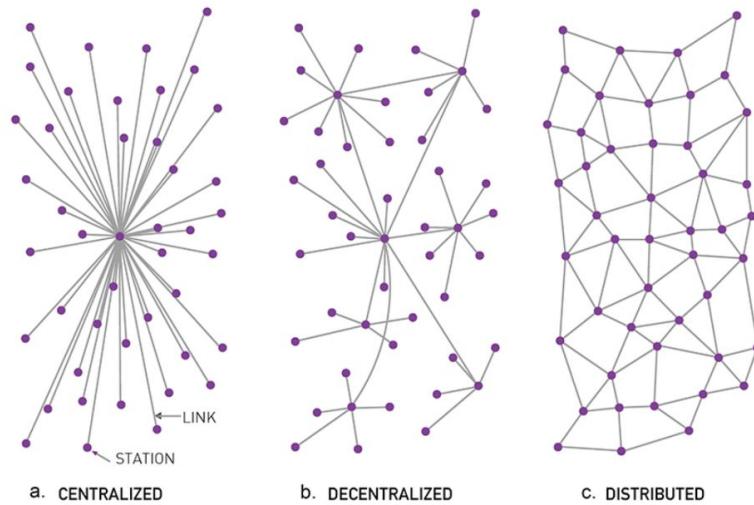
1. Create starting nodes
2. Connect a new node with m edges to existing nodes
3. Repeat (2.) x times for all non existing nodes

Network and robustness

Network science requires intuition, e.g.
how to construct a network, such that it
would have a specific property, e.g.
robustness, or particular distribution?

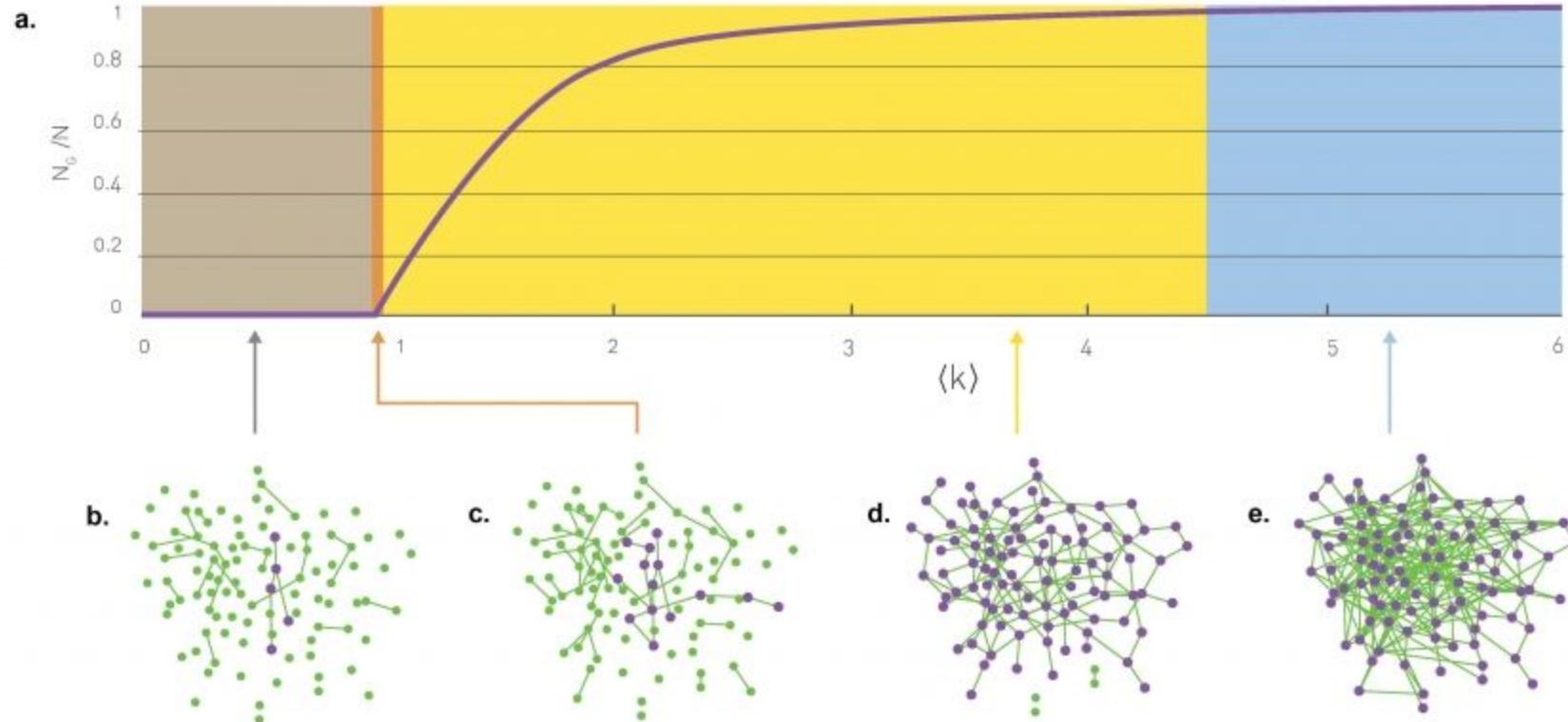
Are random networks robust?

Fig. credits P. Barran



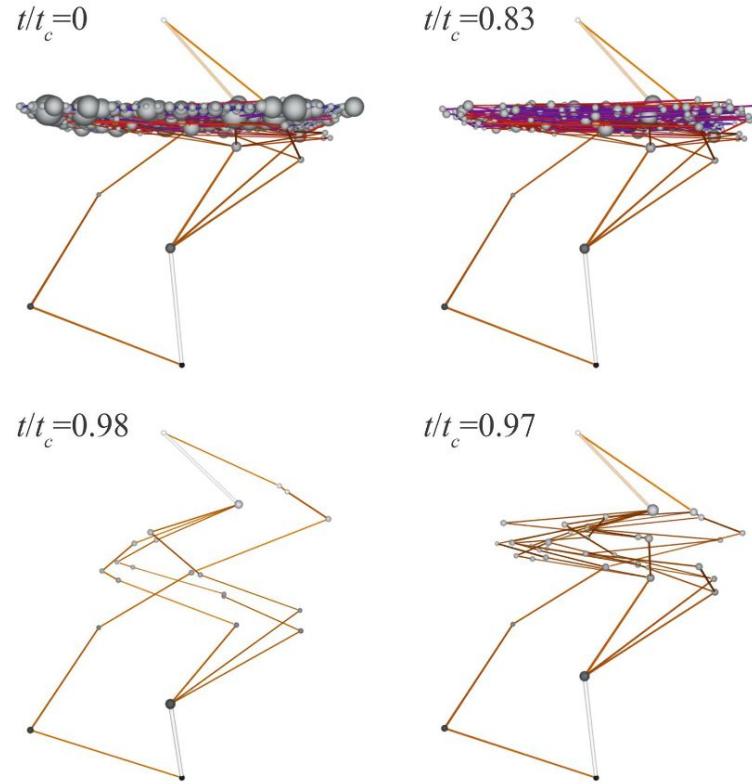
Example of a universal law at the collective scale

Emergence of a giant component in a network above a threshold of number of links

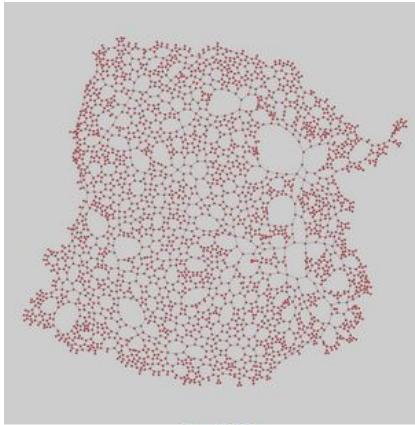


Networks in time and space

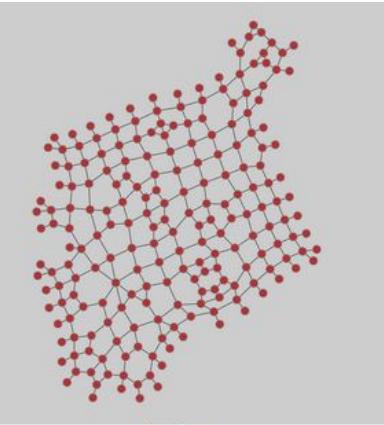
Percolation of networks in time
Nat.Comm. 2020



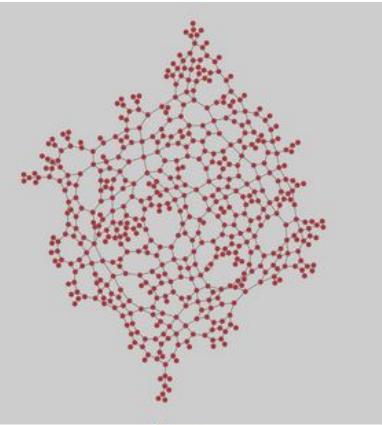
Networks in time and space



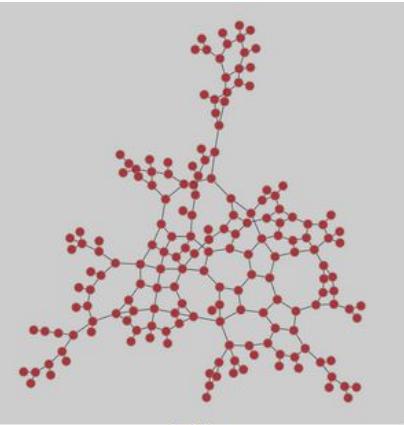
ahmedabad



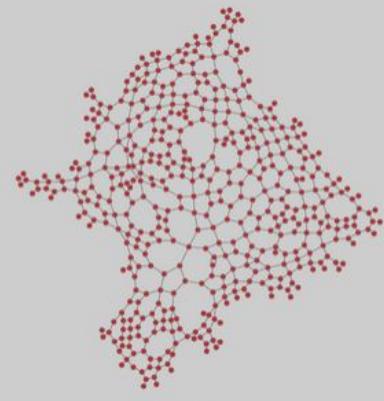
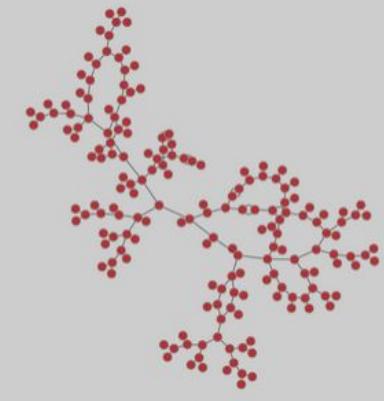
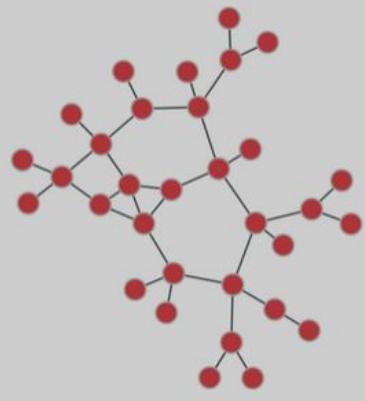
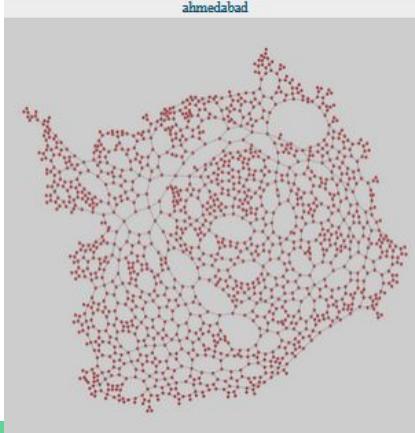
barcelona



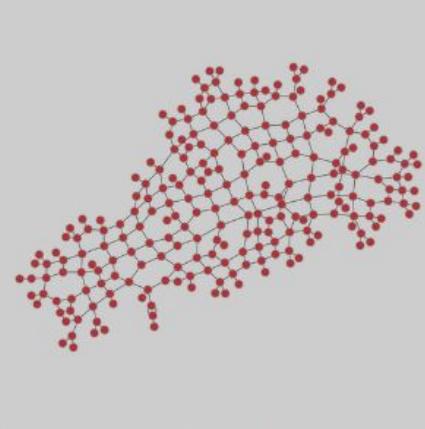
bologna



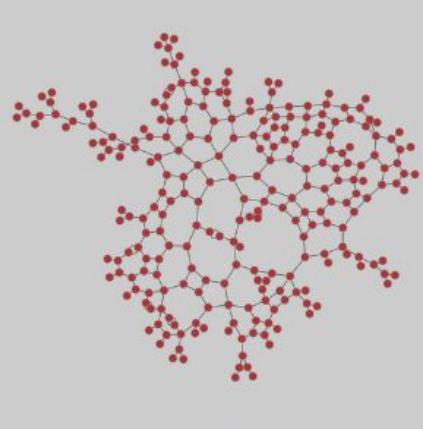
brasilia



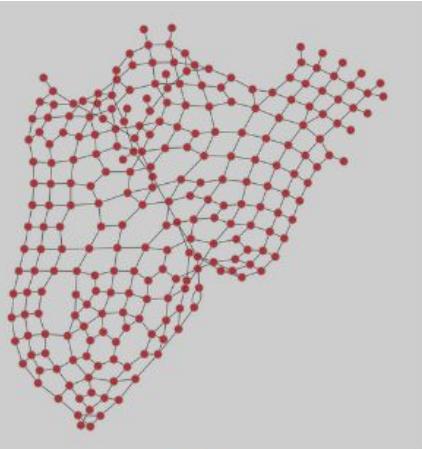
Networks in time and space



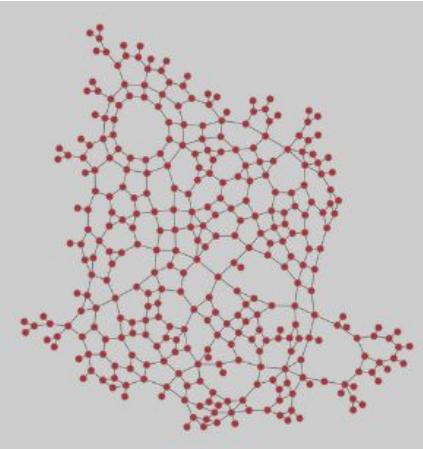
los-angeles



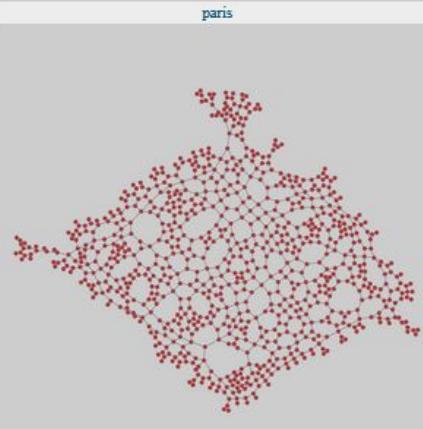
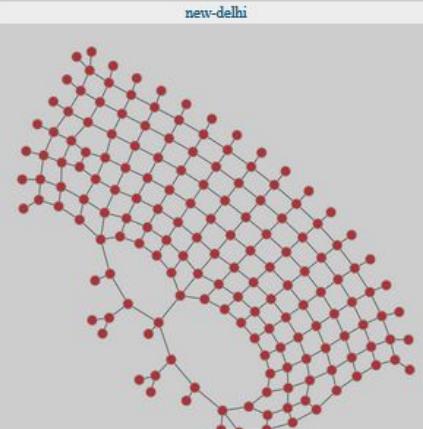
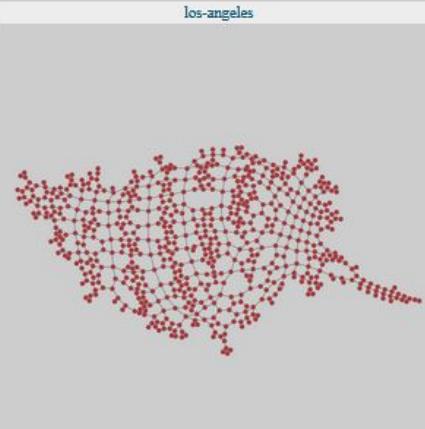
new-delhi



new-york



paris

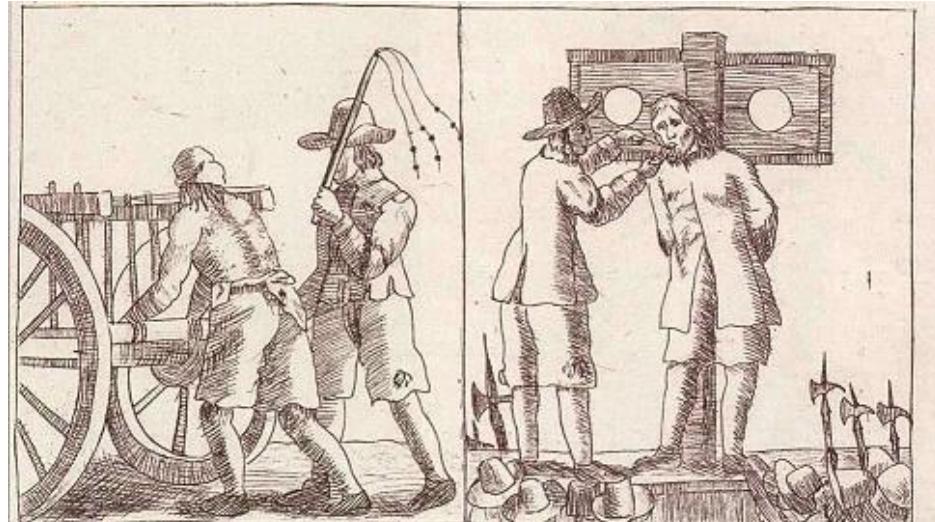


Quick check-in

Can networks tell a new story about your data?

Typical examples:

Quakers, people who belong to a historically Protestant Christian set of denominations known formally as the Religious Society of Friends.



James Nailor Quaker set a howers on the Pillory at Westminster whiped by the Hang man to the old Exchange London. Some dayes after, Stood too howers more on the Pillory at the Exchange and there had his Tongue Bored throug with a hot Iron, & Stigmatalized in the Forehead with the Letter B: Decem: 17 anno Dom: 1656:

Hypergraphs

Non-binary interactions in nature

Higher-order motif analysis in hypergraphs

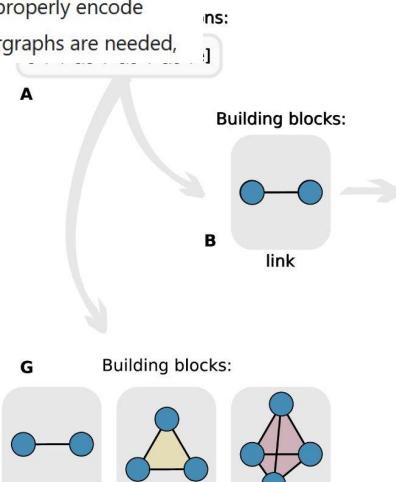
Quintino Francesco Lotito, Federico Musciotto, Alberto Montresor & Federico Battiston 

Communications Physics 5, Article number: 79 (2022) | [Cite this article](#)

5225 Accesses | 21 Citations | 17 Altmetric | [Metrics](#)

Abstract

A deluge of new data on real-world networks suggests that interactions among system units are not limited to pairs, but often involve a higher number of nodes. To properly encode higher-order interactions, richer mathematical frameworks such as hypergraphs are needed,



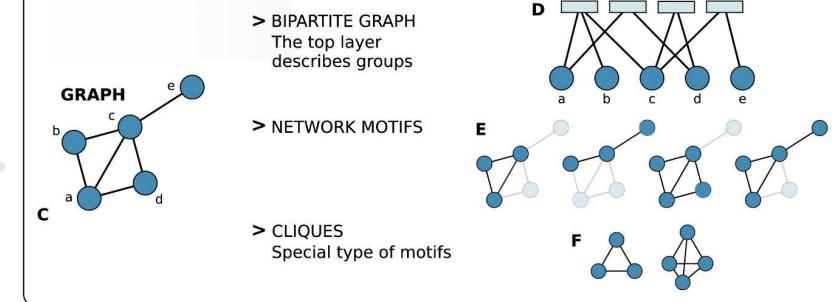
<https://doi.org/10.1038/s42005-021-00710-4> OPEN

Detecting informative higher-order interactions in statistically validated hypergraphs

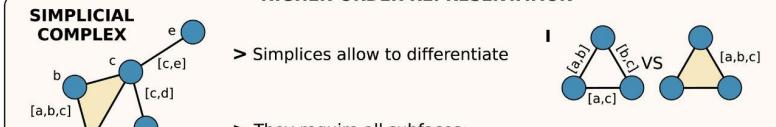
Federico Musciotto¹, Federico Battiston² & Rosario N. Mantegna^{1,3}

Recent empirical evidence has shown that in many real-world systems, successfully represented as networks, interactions are not limited to dyads, but often involve three or more agents at a time. These data are better described by hypergraphs, where hyperlinks encode higher-order interactions among a group of nodes. In spite of the extensive literature on

PAIRWISE REPRESENTATION

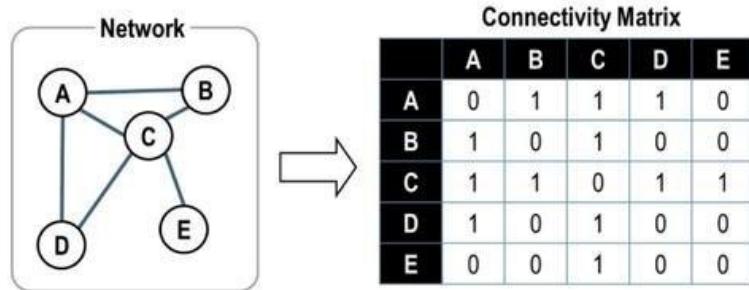


HIGHER-ORDER REPRESENTATION



Main idea and main problematics

Graphs operations, **binary** relations vs. Hyper-graphs operations **higher**-order relations



Simple Connectivity Matrix

$$C_2 = C_1 \cdot C_1^T$$

	A	B	C	D	E
A	3	1	2	1	1
B	1	2	1	2	1
C	2	1	4	1	0
D	1	2	1	2	1
E	1	1	0	1	1

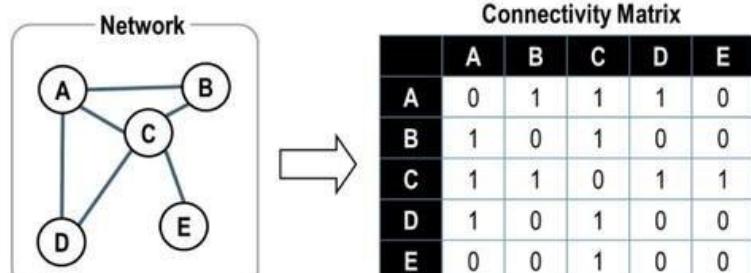
=

	A	B	C	D	E
A	0	1	1	1	0
B	1	0	1	0	0
C	1	1	0	1	1
D	1	0	1	0	0
E	0	0	1	0	0

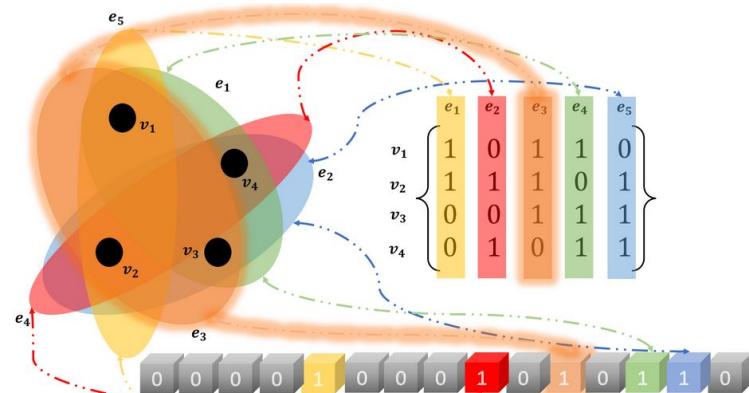
	A	B	C	D	E
A	0	1	1	1	0
B	1	0	1	0	0
C	1	1	0	1	1
D	1	0	1	0	0
E	0	0	1	0	0

Main idea and main problematics

Graphs operations, **binary** relations vs. Hyper-graphs operations **higher-order** relations

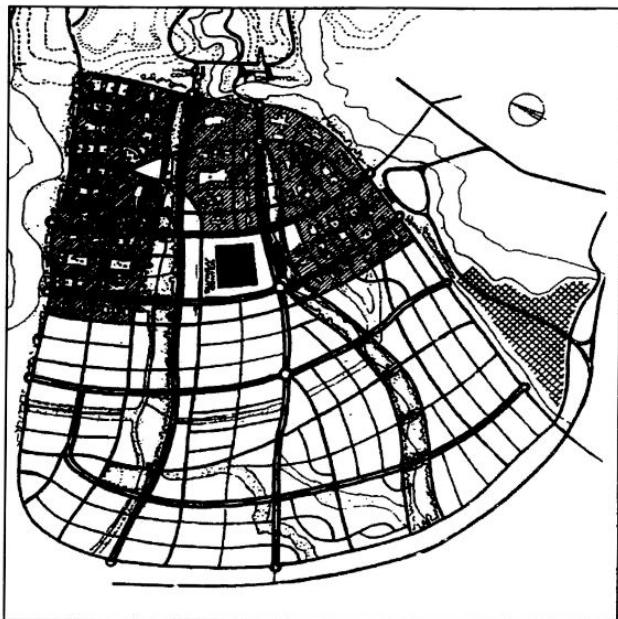


Simple Connectivity Matrix

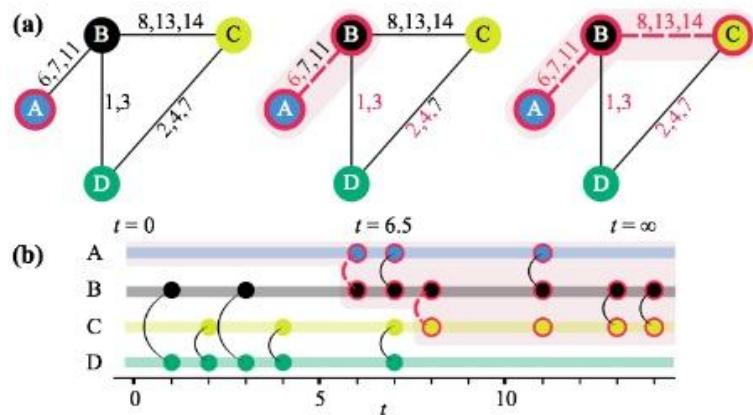
$$C_2 = \begin{matrix} & \begin{matrix} C_2 \\ A & B & C & D & E \end{matrix} \\ \begin{matrix} A & 3 & 1 & 2 & 1 & 1 \\ B & 1 & 2 & 1 & 2 & 1 \\ C & 2 & 1 & 4 & 1 & 0 \\ D & 1 & 2 & 1 & 2 & 1 \\ E & 1 & 1 & 0 & 1 & 1 \end{matrix} & = \begin{matrix} & \begin{matrix} C_1 \\ A & B & C & D & E \end{matrix} \\ \begin{matrix} A & 0 & 1 & 1 & 1 & 0 \\ B & 1 & 0 & 1 & 0 & 0 \\ C & 1 & 1 & 0 & 1 & 1 \\ D & 1 & 0 & 1 & 0 & 0 \\ E & 0 & 0 & 1 & 0 & 0 \end{matrix} & \begin{matrix} & \begin{matrix} C_1 \\ A & B & C & D & E \end{matrix} \\ \begin{matrix} A & 0 & 1 & 1 & 1 & 0 \\ B & 1 & 0 & 1 & 0 & 0 \\ C & 1 & 1 & 0 & 1 & 1 \\ D & 1 & 0 & 1 & 0 & 0 \\ E & 0 & 0 & 1 & 0 & 0 \end{matrix} \end{matrix} \end{matrix}$$


Networks in time and space

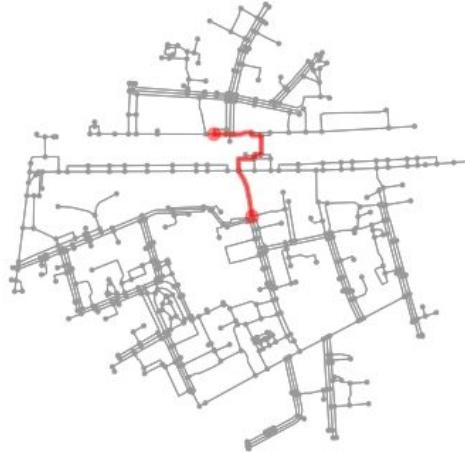
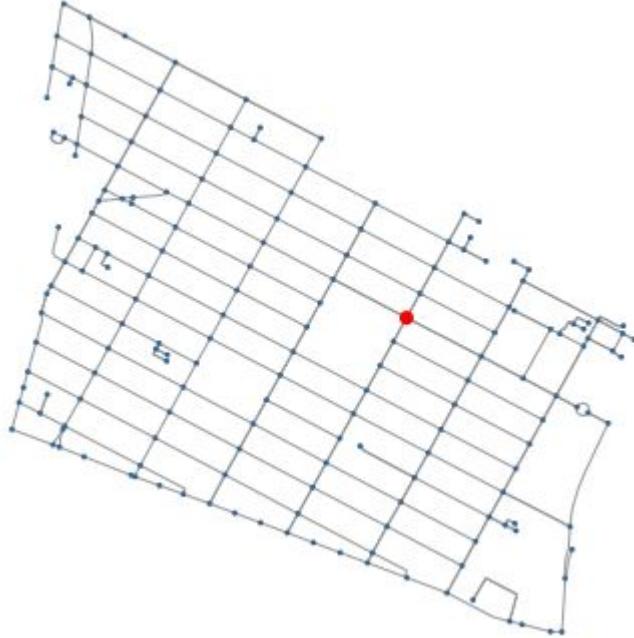
Master Plan for Chandigarh by Albert Mayer RAIC Journal, 1955 (Evenson Norma, Chandigarh, 1966)



Temporality matters:
reachability issue

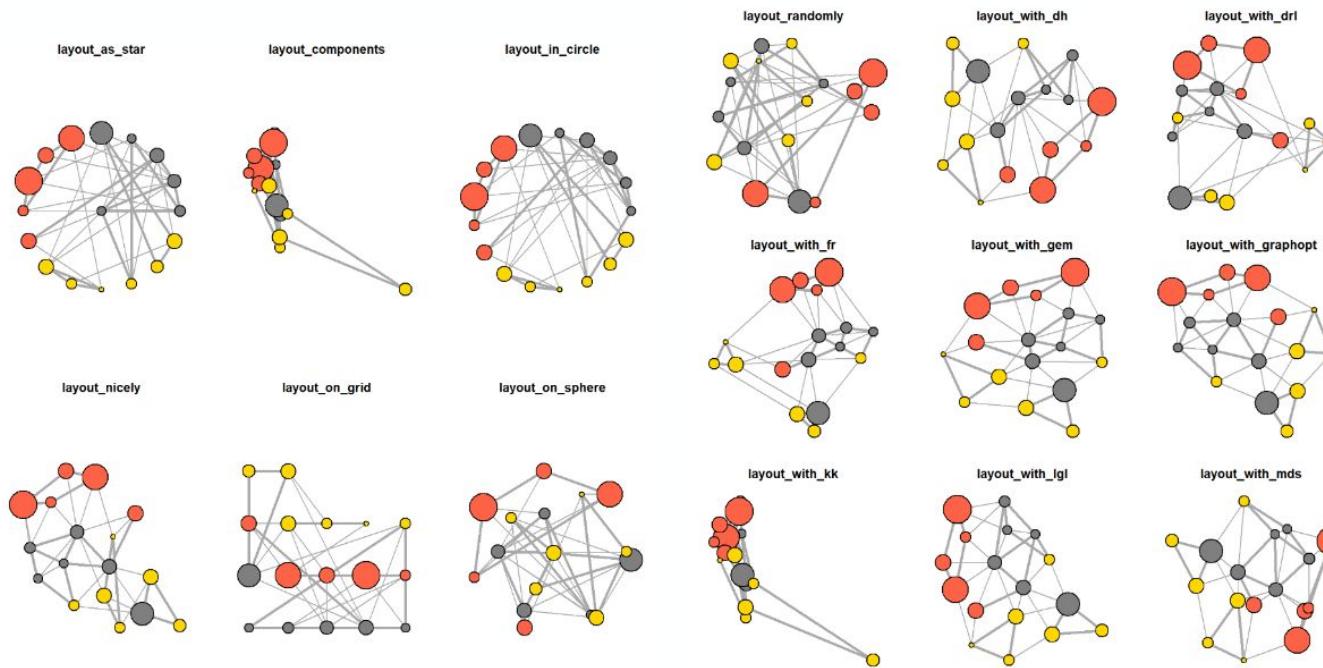


Networks in time and space



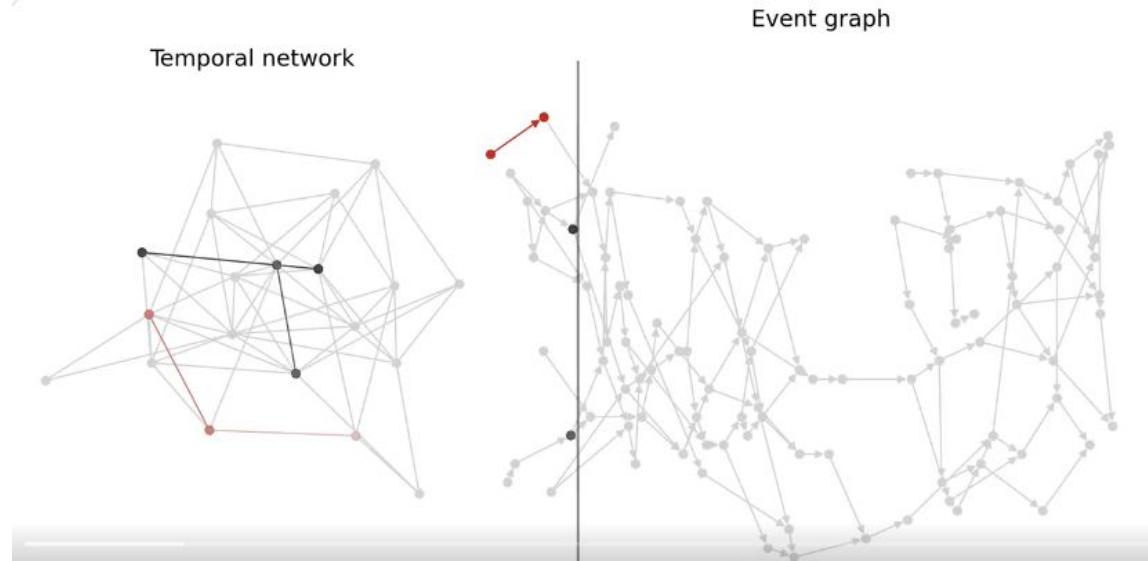
Osmnx for spatial networks
analysis
<https://arxiv.org/abs/1010.0302>

Networks layout



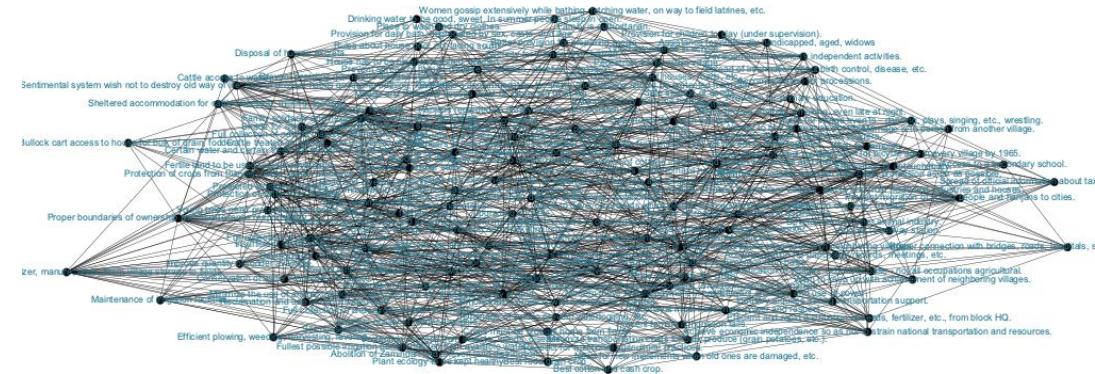
Networks sonification

Directed percolation in
temporal networks PRR
2022



Networks in time and space

Good resource on spatial networks
M. Barthelemy “Spatial networks”



Good resource on temporal networks
P.Holme, J.Saramaki “Temporal networks”
Holme blog <https://petterhol.me/>

What we will look at in network science?

1. Network measures and network types
2. Networks in time and space
3. Networks from data

Figure 7.11

Aaron Koblin's *Flight Patterns* (2005): visualization of the flight paths of aircraft crossing North America

Where can I get network data?

Example:

Highschool: Illinois high school students (1958). A network of friendships among male students in a small high school in Illinois from 1958. 70 nodes, 366 edges.

<https://networks.skewed.de/net/highschool>

Example:

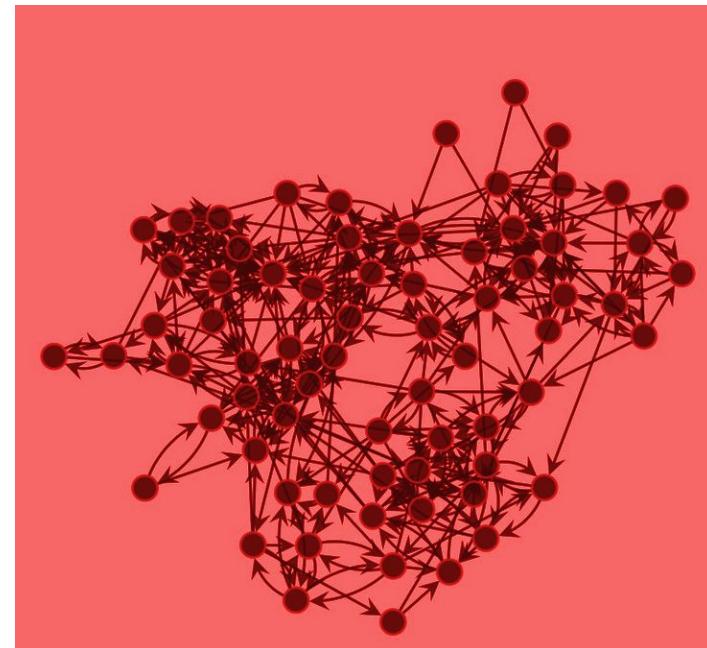
Facebook or wikipedia data

<https://snap.stanford.edu/data/wiki-meta.html>

Syllabus Data Science 2022-2023 ☆ ↗ See new changes

File Edit View Insert Format Tools Extensions Help

Category	Description	Link	Format	Public Datasets	Author
From online repositories (beware, there are a LOT of possibilities in there!)					
ICON network database	Database of 697 network datasets over social, biological, technological, transportation, economic, informational themes. Each dataset contains information on paper, data etc..	https://icon.colorado.edu/	No		Liubov Marc
Network repository	Similar to ICON, database of networks	http://networkrepository.com/	No		Liubov Marc



Social networks analysis

The Strength of Weak Ties¹

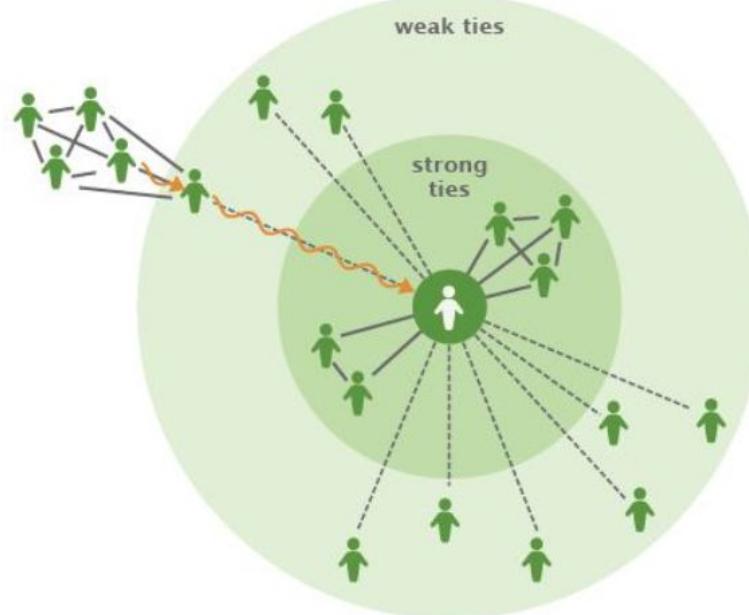
Mark S. Granovetter

Johns Hopkins University

Analysis of social networks is suggested as a tool for linking micro and macro levels of sociological theory. The procedure is illustrated by elaboration of the macro implications of one aspect of small-scale interaction: the strength of dyadic ties. It is argued that the degree of overlap of two individuals' friendship networks varies directly with the strength of their tie to one another. The impact of this principle on diffusion of influence and information, mobility opportunity, and community organization is explored. Stress is laid on the cohesive power of weak ties. Most network models deal, implicitly, with strong ties, thus confining their applicability to small, well-defined groups. Emphasis on weak ties lends itself to discussion of relations *between* groups and to analysis of segments of social structure not easily defined in terms of primary groups.

A fundamental weakness of current sociological theory is that it does not relate micro-level interactions to macro-level patterns in any convincing way. Large-scale statistical, as well as qualitative, studies offer a good deal of insight into such macro phenomena as social mobility, community organization, and political structure. At the micro level, a large and increasing body of data and theory offers useful and illuminating ideas about what transpires within the confines of the small group. But how interaction in small groups aggregates to form large-scale patterns eludes us in most cases.

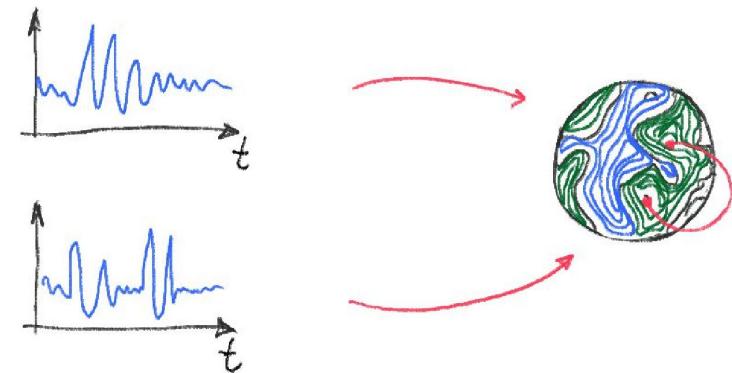
I will argue, in this paper, that the analysis of processes in interpersonal networks provides the most fruitful micro-macro bridge. In one way or another, it is through these networks that small-scale interaction becomes



How to construct networks from data?

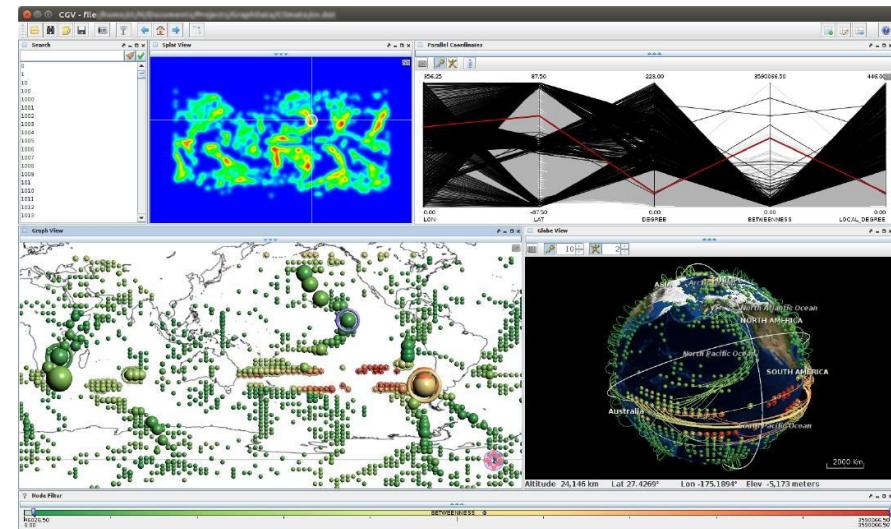
1. Directly build correspondence between links and edges with data (social networks, flights data)
2. Preprocess data (first build correlation from data)

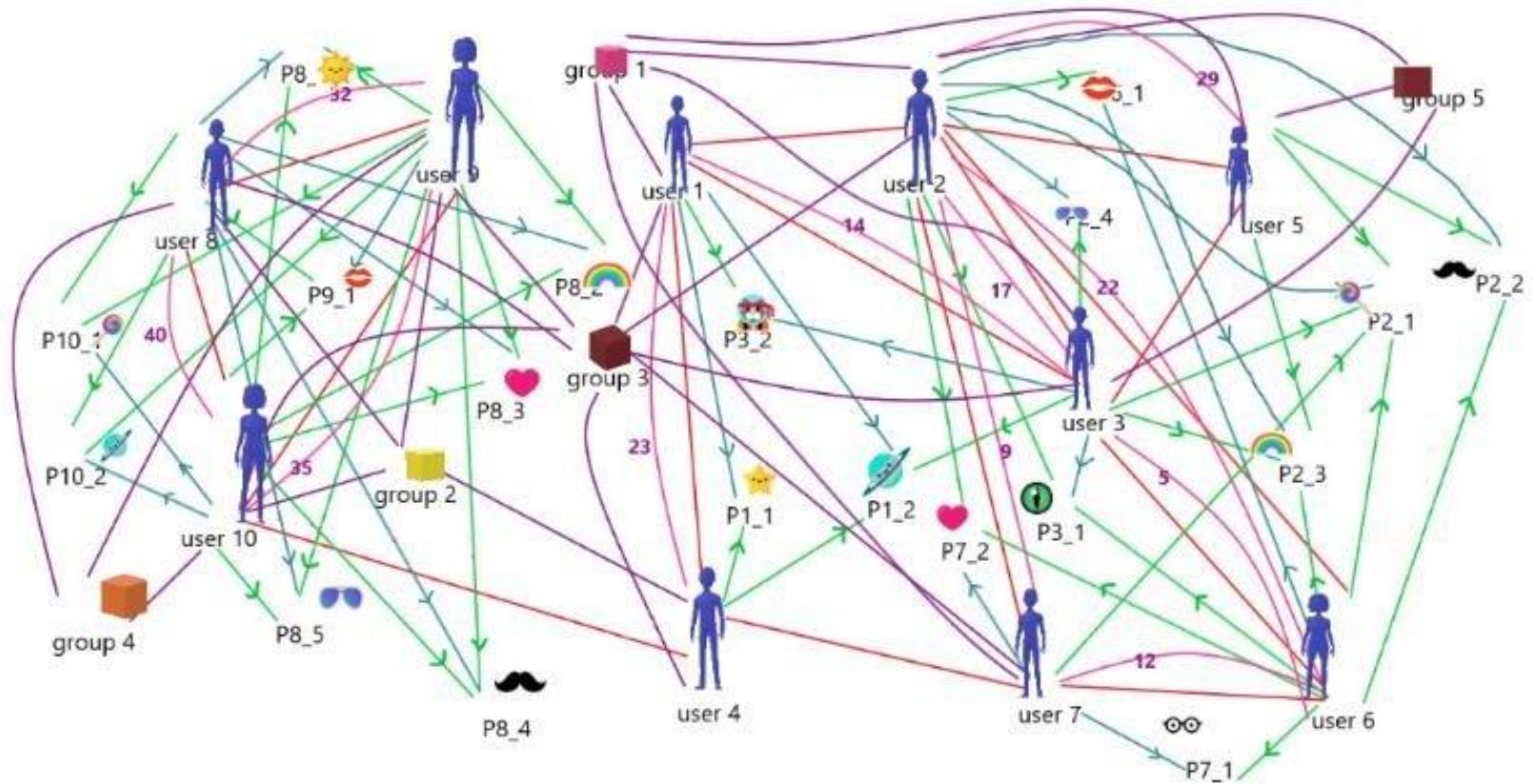
(example of project from www.pik-potsdam.de
Climate networks)

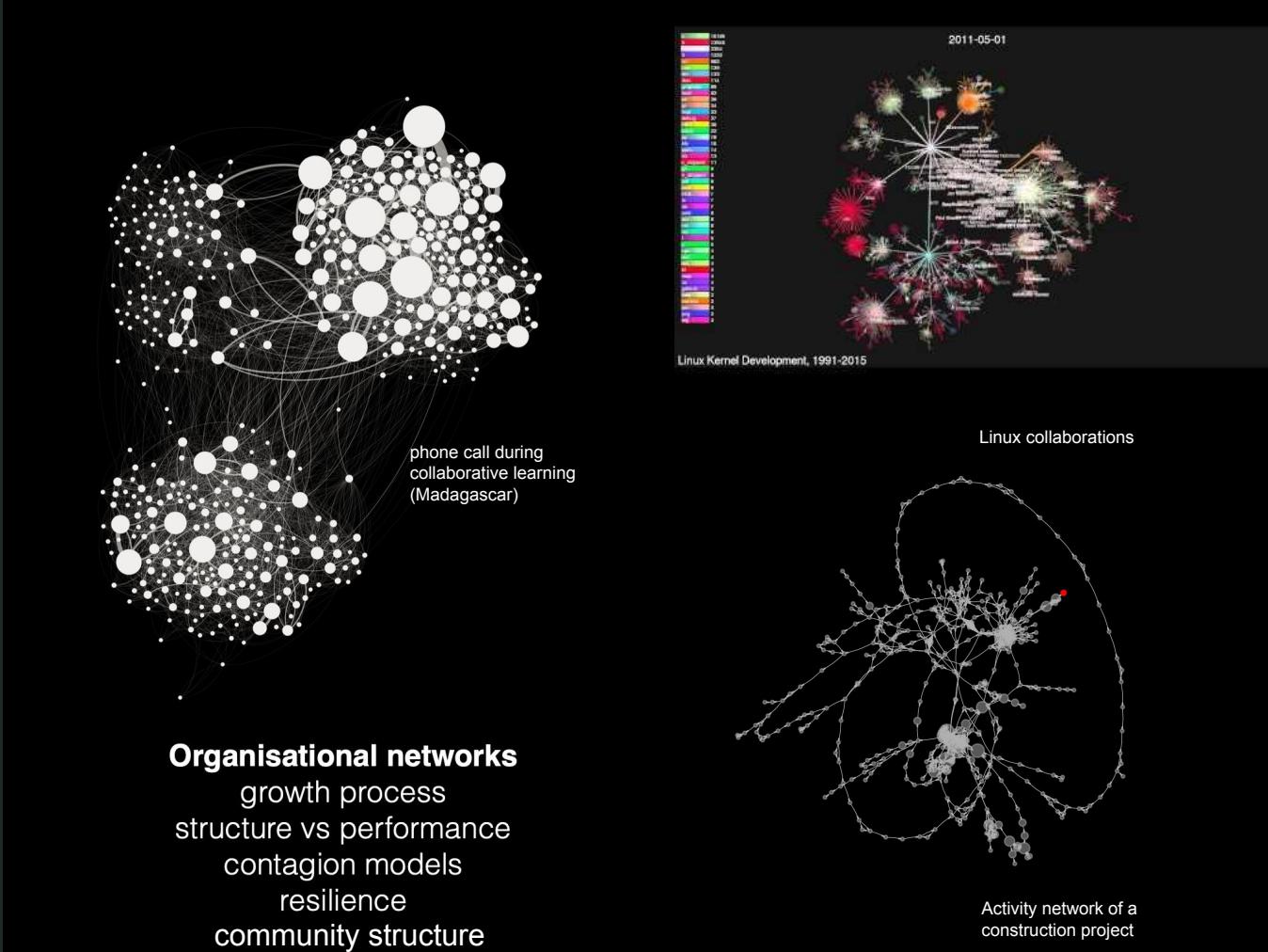


How to construct networks from data?

1. Directly build correspondence between links and edges with data (social networks, flights data)
2. **Preprocess data (first build correlation from data)**
Working with data from big systems





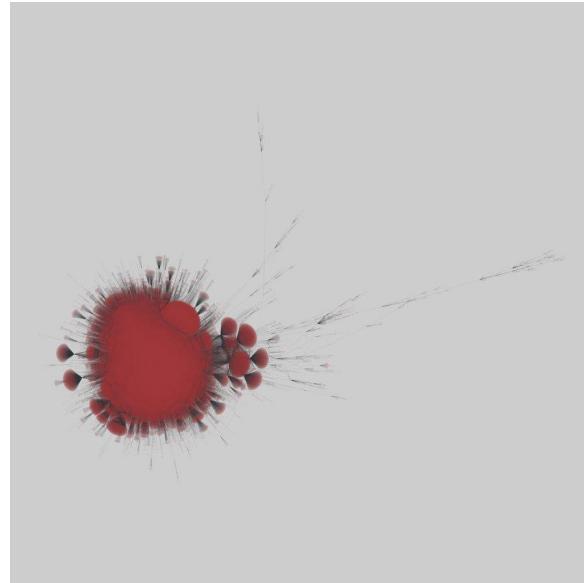


Network visualisaion

Can hairy ball be a good visualisation?

Discussions for class on visualisations

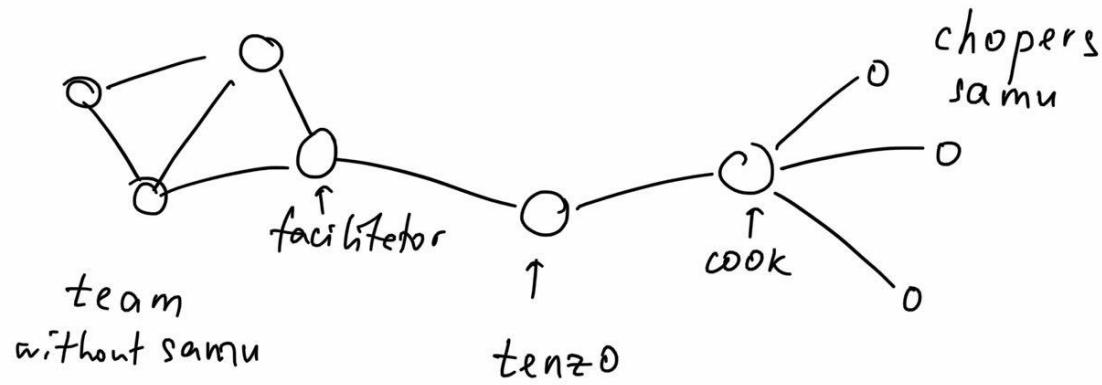
Linux kernel mailing list. A bipartite network of contributions by users to threads on the Linux kernel mailing list. 379554 nodes, 1565683 edges. https://networks.skewed.de/net/lkml_thread



Hands-on session

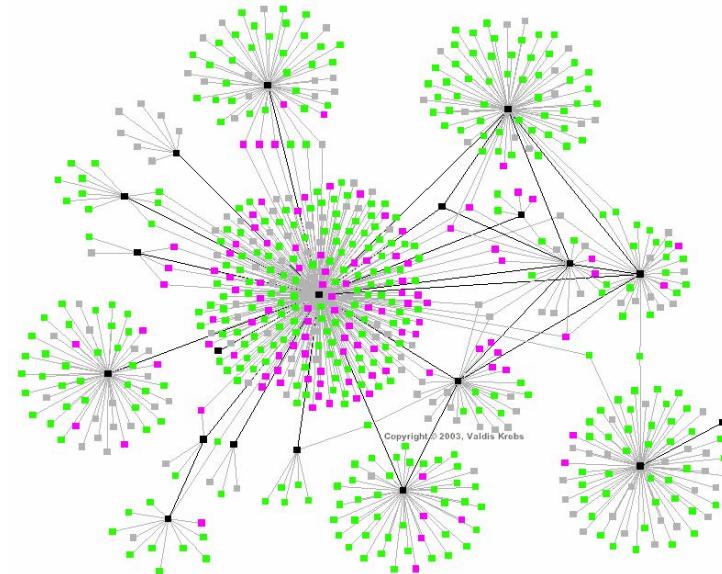
1. How to generate your own network?
2. How to create networks using models?
3. How to load your network using network-dataset?
4. How to study your data using the network representation of data?
5. What if the data is not in the network format? Preparing network format.
6. What are ways to create statistics and geometry on your newly represented data as a network?

Analysis of communities



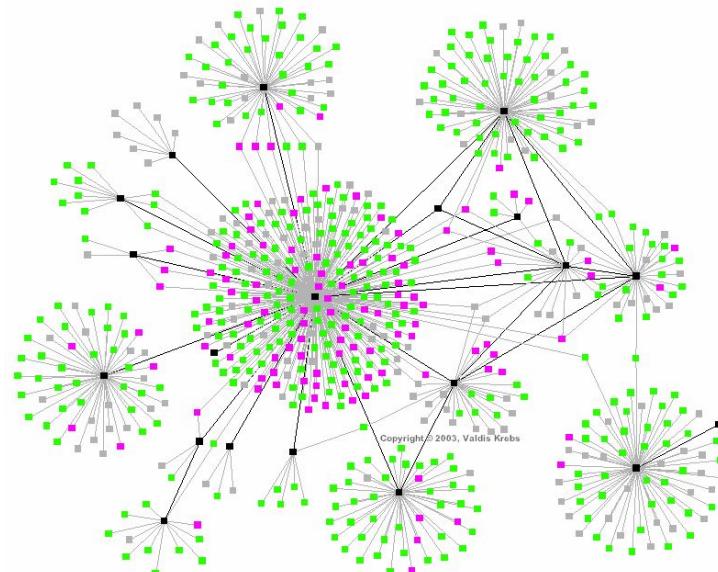
What we will look at in network science?

1. Network measures
2. Networks in time and space
3. Networks from data



What are spreading processes on networks?

Any examples of spreading processes?



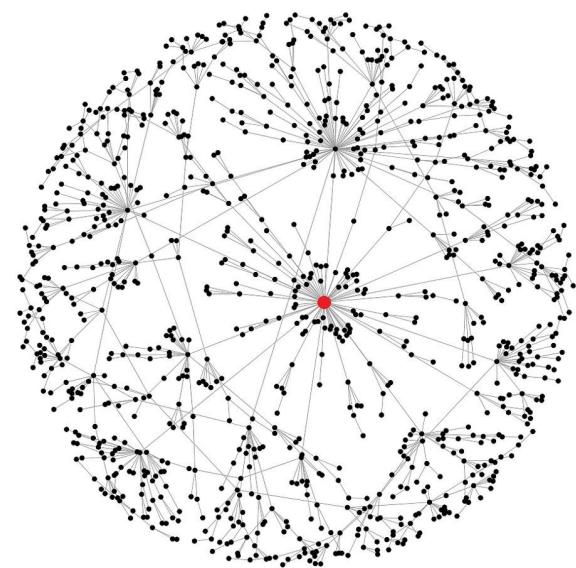
How to construct networks from data?

1. Decide what are links and nodes in your data?
2. Preprocess data (first build correlation from data)

Examples: social networks, flights data in the practical part

How to construct networks from data?

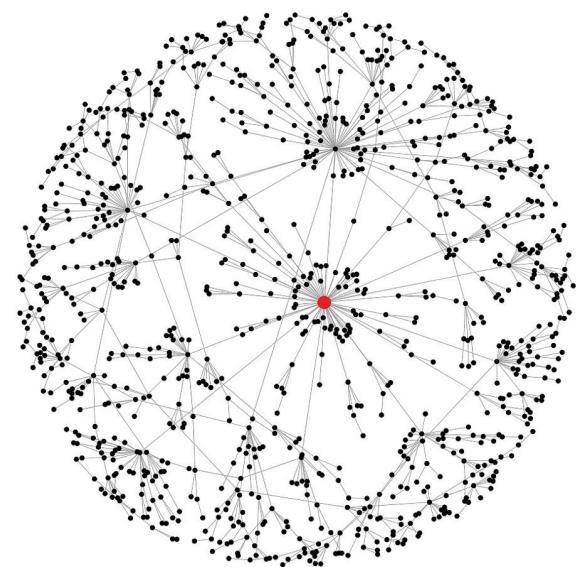
1. Directly build correspondence between links and edges with data (social networks, flights data)
2. Preprocess data (first build correlation from data)



How to construct networks from data?

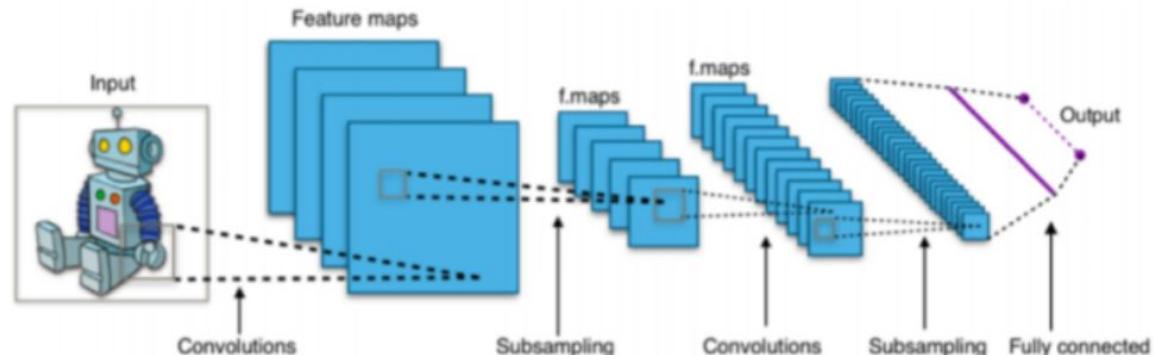
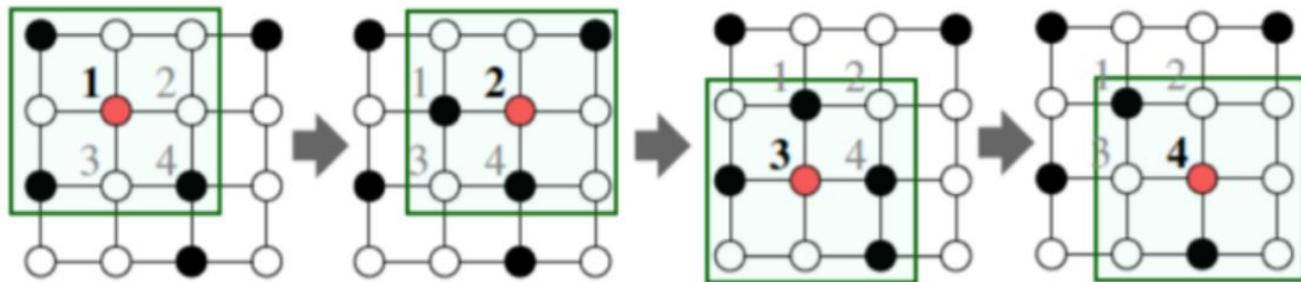
1. Directly build correspondence between links and edges with data (social networks, flights data)
2. Preprocess data (first build correlation from data)

Remember that networks do not give one-to-one
Correspondence of your data.
Hence do not generalize



Algorithms on graphs (examples like GNNs)

The most fundamental part of GNN is a Graph. In computer science, a **graph** is a data structure consisting of two components: **nodes** (vertices) and **edges**. A graph G can be defined as $G = (V, E)$, where V is the set of nodes, and E are the edges between them
<https://neptune.ai/blog/graph-neural-network-and-some-of-gnn-applications>



Network resources

<http://networkrepository.com/networks.php>

<http://networksciencebook.com/chapter/3#advanced-b>



Network Repository. An Interactive *Scientific* Network Data Repository.
THE FIRST SCIENTIFIC NETWORK DATA REPOSITORY WITH INTERACTIVE VISUAL ANALYTICS.
NEW [GraphVis](#): interactive visual graph mining and machine learning

The first interactive data and network data repository with real-time visual analytics. Network repository is not only the first interactive repository, but also the *largest network repository* with thousands of donations in 30+ domains (from biological to social network data). This large comprehensive collection of network graph data is useful for making significant research findings as well as benchmark network data sets for a wide variety of applications and domains (e.g., network science, bioinformatics, machine learning, data mining, physics, and social science) and includes relational, attributed, heterogeneous, streaming, spatial, and time series network data as well as non-relational machine learning data. All graph data sets are easily downloaded into a standard consistent format. We also have built a multi-level interactive graph analytics engine that allows users to visualize the structure of the network data as well as macro-level graph data statistics as well as important micro-level network properties of the nodes and edges. Check out [GraphVis](#): the interactive visual network mining and machine learning tool.

GET NETWORK DATA

COMPARE GRAPH DATA

VISUALIZE NETWORKS

Network resources

<http://networkrepository.com/networks.php>

<http://networksciencebook.com/chapter/3#advanced-b>

Spatial Networks

Marc Barthélémy*

Institut de Physique Théorique, CEA, IPHT CNRS, URA 2306 F-91191 Gif-sur-Yvette France and
Centre d'Analyse et de Mathématique Sociales (CAMS), UMR 8557 CNRS-EHESS
Ecole des Hautes Etudes en Sciences Sociales, 54 bd. Raspail, F-75270 Paris Cedex 06, France.

Complex systems are very often organized under the form of networks where nodes and edges are embedded in space. Transportation and mobility networks, Internet, mobile phone networks, power grids, social and contact networks, neural networks, are all examples where space is relevant and where topology alone does not contain all the information. Characterizing and understanding the structure and the evolution of spatial networks is thus crucial for many different fields ranging from urbanism to epidemiology. An important consequence of space on networks is that there is a cost associated to the length of edges which in turn has dramatic effects on the topological structure of these networks. We will expose thoroughly the current state of our understanding of how the spatial constraints affect the structure and properties of these networks. We will review the most recent empirical observations and the most important models of spatial networks. We will also discuss various processes which take place on these spatial networks, such as phase transitions, random walks, synchronization, navigation, resilience, and disease spread.

Contents

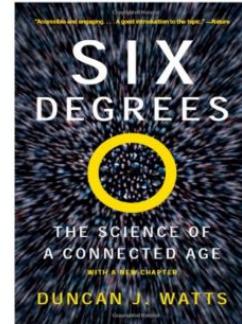
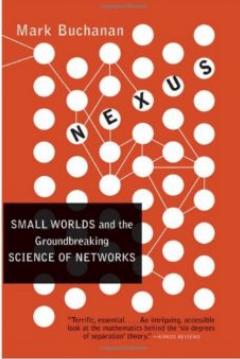
I. Networks and space	2	1. Erdos-Renyi graph	39
A. Introduction	2	2. Planar Erdos-Renyi graph	39
B. Quantitative geography and networks	2	3. The hidden variable model for spatial networks	40
C. What this review is (not) about	2	4. The Waxman model	41
II. Characterizing spatial networks	3	C. Spatial small worlds	41
A. Generalities on planar networks	3	1. The Watts-Strogatz model	41
1. Spatial and planar networks	3	2. Spatial generalizations	42
2. Classical results for planar networks	3	D. Spatial growth models	43
3. Voronoi tessellation	4	1. Generalities	43
		2. Preferential attachment and distance selection	43
		3. Growth and local optimization	46
		E. Optimal networks	49

How Everything Is Connected to
Everything Else and What It Means for
Business, Science, and Everyday Life

Linked



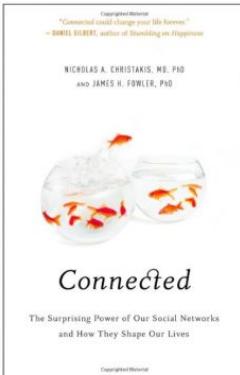
"Linked could alter the way we think about all of the networks that affect our lives." —The New York Times
Albert-László Barabási
With a New Afterword



Connected

The Surprising Power of Our Social Networks
and How They Shape Our Lives

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Jupyter notebooks and resources

<https://classroom.google.com/u/0/w/NTQ0NTIwOTczMTQ2/t/all>

GNNs

Why GNNs?

For more resources:

[https://towardsdatascience.com/an-introduction-to-graph-neural-network-gnn-for-a
nalysing-structured-data-afce79f4cfdc](https://towardsdatascience.com/an-introduction-to-graph-neural-network-gnn-for-analysing-structured-data-afce79f4cfdc)

GNNs

Traditional Graph Analysis Methods

Traditional methods are mostly algorithm-based, such as :

1. searching algorithms, e.g. BFS, DFS
2. shortest path algorithms, e.g. Dijkstra's algorithm, Nearest Neighbour
3. spanning-tree algorithms, e.g. Prim's algorithm
4. clustering methods, e.g. Highly Connected Components, k-mean

GNNs

Graph Neural Network, as how it is called, is a neural network that can directly be applied to graphs. It provides a convenient way for node level, edge level, and graph level prediction task.

There are mainly three types of graph neural networks in the literature:

Recurrent Graph Neural Network

Spatial Convolutional Network

Spectral Convolutional Network

1	1	1	0
1	1	1	0
1	1	1	0
0	0	1	1

Adjacency matrix (A)

1	0	0
0	1	0
0	0	1
0	1	1

Feature matrix (X)