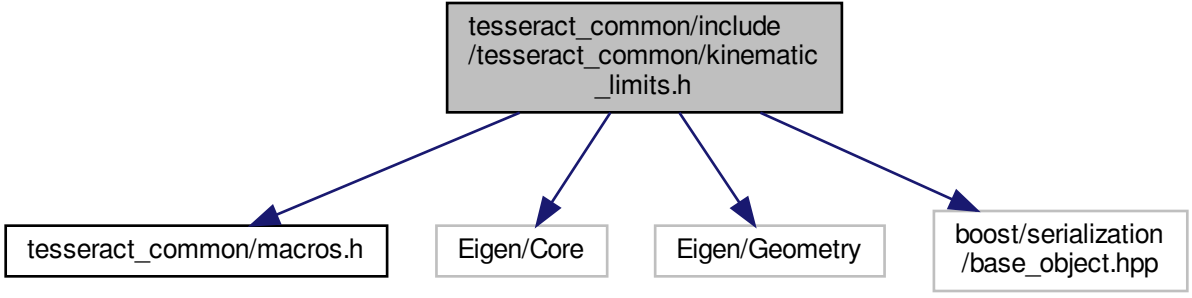
tesseract_common/include
/tesseract_common/kinematic
_limits.h
tesseract_common/macros.h
Eigen/Core
Eigen/Geometry
boost/serialization
/base_object.hpp