

```
tesseract_collision  
::VHACD::CircularList  
< tesseract_collision  
::VHACD::TMMVertex >
```

m_vertices

```
tesseract_collision  
::VHACD::CircularList  
< tesseract_collision  
::VHACD::TMMTriangle >
```

m_triangles

m_edges

```
tesseract_collision  
::VHACD::CircularList  
< tesseract_collision  
::VHACD::TMMEdge >
```

```
tesseract_collision  
::VHACD::TMMesh
```

```
graph LR; Mesh[tesseract_collision::VHACD::TMMesh] -.->|m_vertices| VList[tesseract_collision::VHACD::CircularList< tesseract_collision::VHACD::TMMVertex >]; Mesh -.->|m_triangles| TList[tesseract_collision::VHACD::CircularList< tesseract_collision::VHACD::TMMTriangle >]; Mesh -.->|m_edges| EList[tesseract_collision::VHACD::CircularList< tesseract_collision::VHACD::TMMEdge >];
```