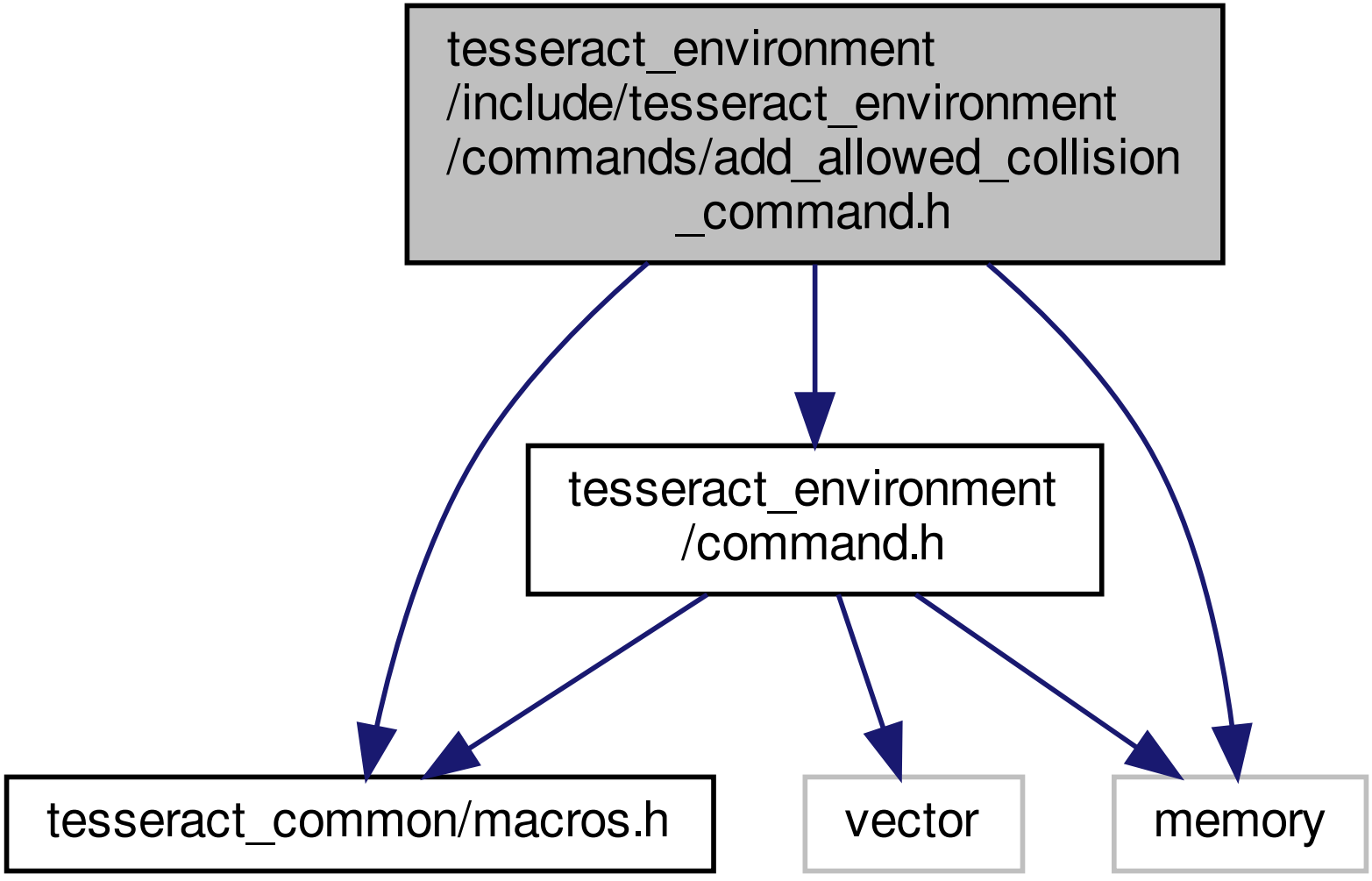
tesseract_environment
/include/tesseract_environment
/commands/add_allowed_collision
_command.h
tesseract_environment
/command.h
tesseract_common/macros.h
vector
memory