```
std::vector< typename
 descartes light::EdgeEvaluator
                                       edge_evaluators
    < FloatType >::ConstPtr >
                                                             tesseract planning
                                                             ::DescartesProblem<
                                          samplers
                                                                 FloatType >
std::vector< typename
descartes light::WaypointSampler
    < FloatType >::ConstPtr >
```