

```
std::vector< typename  
descartes_light::StateEvaluator  
< FloatType >::ConstPtr >
```

state_evaluators

```
std::vector< typename  
descartes_light::EdgeEvaluator  
< FloatType >::ConstPtr >
```

edge_evaluators

samplers

```
std::vector< typename  
descartes_light::WaypointSampler  
< FloatType >::ConstPtr >
```

```
tesseract_planning  
::DescartesProblem<  
FloatType >
```

The diagram illustrates the relationship between a DescartesProblem object and its associated data structures. On the right, a grey box represents the DescartesProblem object. Three dashed purple arrows point from this object to three separate white boxes on the left. The top arrow is labeled 'state_evaluators' and points to a vector of StateEvaluator pointers. The middle arrow is labeled 'edge_evaluators' and points to a vector of EdgeEvaluator pointers. The bottom arrow is labeled 'samplers' and points to a vector of WaypointSampler pointers.