Improving the Performance of Low Bandwidth Distributed Data Parallelism

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Abstract

TEMP

- 1 Introduction
- 2 Blocks
- 2.1 Transactions

Currently there 3 different types of transaction the first being a normal token transfer transaction it will look like this:

 $\{\text{time: } 1671020930.9900985, sender: "...", reciever: "...", amount: 657.0, sig: "..."}$

- 2.2 Temp Blocks
- 2.3 Final Block
- 3 Validation
- 4 Communication
- 5 Stucture
- 5.1 Protocols
- 6 AI
- 6.1 Problems