



## SP8/9 Energy and Forces and their Effects

### 1. Work and Power

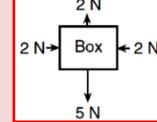
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|------------------------------|--|
| <b>Energy</b>                | Needed to make things happen or change.  |
| <b>Joules</b>                | The units of energy, symbol = J.   |
| <b>Kilojoules</b>            | 1000 J, symbol = kJ.   |
| <b>Work Done</b>             | The energy transferred by a force.   |
| <b>Calculating Work Done</b> | Work done = force x distance<br>$E = F \times d$<br><br>Work done = joules (J)<br>Force = newtons (N)<br>Distance = metres (m) |
| <b>Power</b>                 | The rate of energy transfer.   |
| <b>Watts, W</b>              | The unit of power:<br>1 W = 1 joule per second   |
| <b>Calculating Power</b>     | Power = work done / time<br>$P = E / t$<br><br>Power = watts (W)<br>Work done = joules (J)<br>Time = seconds (s)               |

### 2. Objects affecting each other

|                                   |  |
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| <b>Contact Force</b>              | A force that acts when two objects touch.  |
| <b>Contact Force Examples</b>     | Normal contact force, friction, upthrust, air resistance.                              |
| <b>Friction</b>                   | A force between two surfaces that resists motion.                                      |
| <b>Upthrust</b>                   | A force that pushes things up in liquids and gases.                                    |
| <b>Normal Contact Force</b>       | Force that acts at right angles to a surface as a reaction to a force on that surface. |
| <b>Non-contact Force</b>          | A force that can affect something from a distance.                                     |
| <b>Non-contact Force Examples</b> | Gravity, magnetism, electrostatic force.   |

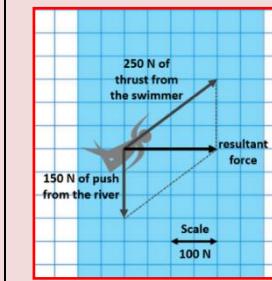
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| <b>Static electricity</b>                    | Electric charges on insulating materials.   |
| <b>Action-Reaction Forces</b>                | Action-reaction forces are always the same size, in opposite directions, and acting on different objects. They are not the same as balanced forces, which act on a single object. |
| <b>Force Field</b>                           | The area around an object where its force can affect other objects.   |
| <b>Magnetic Field</b>                        | The area of magnetic force around a magnet.   |
| <b>Magnetism</b>                             | The force caused by magnets or magnetic materials.  |
| <b>Magnet</b>                                | An object that has its own magnetic field around it. Attracts magnetic materials (iron, nickel, cobalt) and attracts or repels other magnets.                                     |
| <b>Electric Field or Electrostatic field</b> | The area of electrostatic force around an object charged with static electricity.   |
| <b>Vector quantity</b>                       | A quantity that has both size and direction.  |

### 3. Vector Diagrams (HIGHER ONLY)

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| <b>Free Body Diagram</b>     | A diagram of an object showing all the forces acting on it and the size and direction of those forces.<br> |
| <b>Vector Diagram Arrows</b> | Arrows showing the size and direction of a force – must be drawn to scale.   |
| <b>Vector diagram</b>        | A diagram on which vectors are displayed (e.g. a scale diagram, a free body force diagram).  |
| <b>Scale Diagram</b>         | A way of working out the resultant forces or component forces by drawing a diagram where the lengths of arrows represent the sizes of the forces.  |

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| <b>Resultant Force</b> | The force left over when forces acting in opposite directions are cancelled out. |
| <b>Net force</b>       | Another term for resultant force.  |

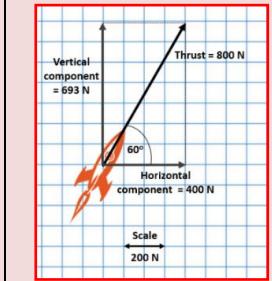
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| <b>Resultant Force Diagram</b> | Draw correct arrows for two forces, add lines to make a parallelogram. Resultant force = the diagonal of the parallelogram. |
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| <b>Resolving Forces</b> | Breaking a force up into its horizontal and vertical components. |
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| <b>Component Forces</b> | The vertical and horizontal forces that a diagonal force is made from. |
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| <b>Resolving Forces Diagram</b> | Draw a correct force arrow, add arrows for vertical and horizontal component forces. |
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### 4. Rotational forces

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| <b>Gears</b> | A system of toothed wheels. The teeth interlock so that turning one wheel turns the one in contact with it. If gears of different sizes are used, the speed of rotation or the force transmitted can be changed. |
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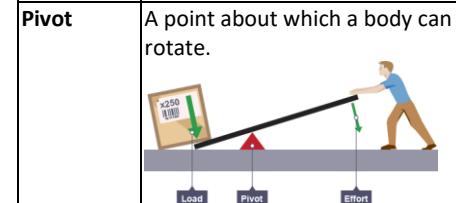
**In equilibrium** When things are balanced and not changing they are 'in equilibrium'.

**Lever** A simple machine that consists of a long bar and a pivot. It can increase the size of a force or increase the distance the force moves.

**Moment** The turning effect of a force. It is calculated by multiplying the force by the distance between the force and the pivot, measured at right angles to the force (this is called the normal distance).

**Newton metre (N m)** The unit for the moment of a force.

**Normal** If something is normal to something else, it is at right angles to it.



### Moment of a force equation

moment of a force = force × distance normal (perpendicular) (N m) to the direction of the force (m)

**Moment** newton metre (Nm) – the unit for the moment of a force

**When a system involving rotational forces is in equilibrium**

the sum of clockwise moments = the sum of anti-clockwise moments

| Lesson                                   | Memorised? |
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| <b>1. Work and power</b>                 |            |
| <b>2. Contact and Non-Contact Forces</b> |            |
| <b>3. Vector diagrams</b>                |            |
| <b>4. Rotational forces</b>              |            |