

Aaron Jones
Lab 14 – APE Linked List
6/3/2014

Part 1

```
public class LinkedListA extends LinkedList
{
    // Complete the 'add by index' method below.
    // The inherited class 'LinkedList' uses a dummy head node.
    // Note if you use a 'find' method you must write it.
    // Be sure to test for an invalid index and throw an
    // IndexOutOfBoundsException if found...
    // Don't forget to update size!

    public void add(int index, Comparable dataToAdd)
    {
        if(index >= 0 && index <= size)
        {
            Node newNode = new Node(dataToAdd);
            if(index == 0)
            {
                newNode.next = head.next;
                head.next = newNode;

            }
            else
            {
                Node prev = find(index - 1);
                newNode.next = prev.next;
                prev.next = newNode;
            }
            size++;
        }
        else
        {
            throw new IndexOutOfBoundsException("Index out of Bounds" + index);
        }
    }
} // end add

//Add find method
private Node find(int index)
{
    Node curr = head.next;
    for(int skip = 0; skip < index; skip++)
    {
        curr = curr.next;
    }
}
```

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```
    }  
    return curr;  
}
```

```
}// end class
```

Part 2:

```
public class LinkedListB extends LinkedList  
{  
    // Complete the 'removeAll' method below such that  
    // all occurrences of a data value are removed from the list for  
    // each element of the passed-in array.  
    // For example, if the list contained values 3, 2, 2, 3, 4, 2, 5  
    // and the passed-in collection of items to remove is 2, 4 the  
    // resultant list would be reduced to 3, 3, 5.  
    // Return 'true' if the list was altered - return 'false' if the list  
    // is unchanged.  
    // If the array is null, throw a NullPointerException.  
    // Note the inherited class 'LinkedList' uses a dummy head node.  
    public boolean removeAll(Comparable [] array)  
    {  
        // Your code goes here...  
        Comparable [] array2;  
        array2 = array;  
        if(array.length >= 0)  
        {  
            if(array.length < array2.length)  
            {  
                return true;  
            }  
            else  
            {  
                return false;  
            }  
        }  
        else  
        {  
            throw new NullPointerException("List is empty");  
        }  
    }  
}// end removeAll
```

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```
}// end class
```