## **Document Information**

Project name:	Show of Hands		
Date:	22/02/2021		
Author:	Luke Tynan		
Owner	Jason Quinlan		
Version:	1.0		

Text Key: New content since last SCRUM meeting

### Definition

Background:	With COVID-19 still an issue in much of the world, in-person voting systems will experience lower levels of voter participation due to health concerns. With this in mind, we thought that a web-based election system would allow a user (from individuals to corporations) to hold an online election in order to maximize remote voter participation.
Main Goal:	A web-based election system offering high usability and customizability to election organizers, candidates and voters.
Desired Outcomes:	As none of us have extensive experience in creating software as a team, we hope to improve our ability to work efficiently in a team. This includes our ability to communicate effectively and to organize ourselves in a way that allows us to complete tasks to a high standard and in line with the deadlines set by the Product Owner.
	Furthermore, we plan to use new frameworks to develop many aspects of the products. We hope to gain knowledge and experience in these frameworks that we can carry forward into our placements.

### **Constraints and Assumptions:**

This project has no flexibility in terms of time or team members, as the number of team members and deadlines are fixed. Due to the current state of affairs, we will not have the opportunity to meet in person to work on the project.

Therefore, all our communication is restricted to online calls or messages.

As of now we don't plan on restricting our compatibility to one specific browser although this may be subject to change.

We have not, as of yet, encountered or discovered any major restrictions with these systems, however, we are not intending to use any other frameworks so any restrictions inherited from these systems will affect this project and will appear here as their effects are discovered during the development process.

#### Framework:

We will be working with the React framework for the development of the frontend aspect of the web application, and Firebase for the respective backend.

React allows us to create a seamless, seemingly one page, app which is interactive and dynamic. Reactor router, React dom, and many other libraries associated with the framework also enables us to create a working prototype very easily, then convert to a fully fledged product later in the development process without requiring major architectural or structural changes

The profile system, user authentication, voting system, profile databases etc will all be managed with Firebase. Firebase provides some excellent utility to implement these features. This makes it very easy for us to integrate the frontend and backend together, interacting with Firebase from the React code.

#### **Project Approach:**

We don't plan to use or build upon an existing project so our software will be developed in-house. We plan to use the Scrum framework to develop the product and conduct a daily stand up so that we are all on the same page and can ensure we're on track to meet deadlines and goals.

Project Product Description:	A web application that serves as a platform for election organizers to hold an election. We will offer organizers a high level of customization in terms of type of voting system (ranked choice or popular vote mechanism) as well as the decision whether to have anonymous voting or not.
	We will allow candidates in an election to have a profile where they can include a manifesto or credentials which would allow voters to make a more informed decision on what candidate to vote for.
	We also want to offer election organizers the opportunity to choose who participates in their election, from an open or public election to an election where only a defined group of users can vote in.

### **Outline Business Case**

A web-based election system would automate an election system which is desirable for organizations as they can cut costs whilst also holding an election where the only barrier to vote will be an internet connection, resulting in higher voter participation. We are differentiating from competitors by having high levels of customization within the voting system and eligibility of voters and allowing candidates in an election to create a profile where they can include a manifesto.

### **Key Stakeholders**

Major Stakeholder	Notes
Jason	Product owner
Diarmuid, Finbarr, Con, Jack, Luke	Software Development team members

# **Project Objectives**

	Target	Tolerance
Scope	<ul> <li>User profile system</li> <li>Profile authentication system</li> <li>Web Application (UI) deployed on Firebase</li> <li>Candidate Profile System</li> <li>Voting System allowing users vote on user organised and customised votes</li> <li>Profile / Vote search system (search bar for finding user profiles and votes</li> </ul>	These systems listed are part of the base functionality of the web app. Because of this, unless we encounter major roadblocks during the development process, there should be as little deviation as possible and the goal is to implement all of these systems thoroughly.
Quality	<ul> <li>Email and identity verification on sign up</li> <li>Recaptcha on sign up and login to prevent bot accounts</li> <li>Web App responsive design to facilitate users on mobile and other devices</li> <li>Vote organisers can generate an invite link to send which invites the users contact to participate in the vote</li> <li>A role can be specified on the invite to allow the user to participate as only this role</li> <li>Search feature includes filter options and categorised results to make it easier to find more accurate results</li> </ul>	Each quality feature is subject to change based on progress throughout the development process. New features may be added and existing ones can be removed, altered or implemented only partially depending on needs later in the project lifecycle.  These features are additions to the base systems listed in the project scope above.
Time	7 weeks	No flexibility, we must use the full 7 weeks and no more.
Cost	N/A	N/A

#### Risks

Using new frameworks or languages forces us to include learning time into our schedule which will hinder the quality of the project.

Scheduling is strict and if a team member cannot complete their assigned duties, the project will suffer.

Factoring in time to learn new skills allows us to be realistic in our vision of the result. We can also develop features in order of priority so that important features can be implemented and functional, increasing the flexibility of the schedule.

The members of the team are flexible and can adapt to new workloads along the way allowing development to continue in the event of an absent team member.

**Benefits** Learning new skills will benefit each member of the team.

> The user can use the platform to reduce the workload involved in organizing or participating in remote elections and votes.

### MoSCoW

#### Must have:

- Sign Up / Register The user can register an email and password with the app
- Login The user can log into an existing account using an email and password
- Third party login The user can log in via a third party portal, e.g. Google or Twitter APIs, instead of registering with a new email and password
- Verify account The user will get a verification email from the server allowing them to click the provided link to prove ownership of the email account
- Organise a vote A registered AND verified user can create a new vote which other users can vote on
- **Vote** The user can participate in votes created by other users
- Candidacy The user can participate as a candidate for the vote by the organiser of the vote

#### Should have:

- Candidate Profile It should be possible for a candidate to create a profile page specific to a single vote which contains custom media that informs voters on their position etc
- **Profile page** There should be a profile page in which the user can view their profile settings, such as email verification, password change, username or biography options

- **Elections information** The profile page should give the user access to information about votes they've participated in; currently running votes, votes they've previously voted in or created, votes they have been a candidate in
- Anonymous Voting Allow users to vote in unrestricted votes without logging in

#### Could have:

- Vote creation options When creating a vote the organiser should have access to toggle
  and mode selection options which allow them to modify the restrictions and type of
  vote that will be created; e.g. anonymous voting enabled/disabled, single or multiple
  votes per person
- Vote ranking metric Ranking / featured / top rated systems for candidates/profiles/votes
- Search filtering / result categories Search filters / categories

#### Will not have:

- **Paid Privileges** The app won't include any opportunities for users to pay for extra privileges or features
- VR Voting Voting will take place in 2D on the voting page, there won't be any other representation of the voting process

### **Project Team**

Role	Appointee	Duties
		Motivating and inspiring team members
Team Lead	Luke	Organizing the group's Daily Scrum meetings
		Directing team members being sensitive to the team's needs
Front end (React)	Luke	Implementing each page and view of the app using the React framework as designed with Figma
		Implement and maintain functionality of the front end app
		Add CSS to the React to conform with Jack's design
Front End	Finbarr	Style each implemented page and view using CSS and javascript

		Responsible for icons, colours, animations and responsive design of the app
Back End	Diarmuid, Con	<ul> <li>Implement and maintain:         <ul> <li>Integration with the Firebase system</li> <li>Functionality of the profile and authentication system (log in, sign up)</li> </ul> </li> <li>The voting system by storing, caching and logging relevant user interactions with the voting system (i.e. Vote creations, candidate profiles, vote results)</li> </ul>

### App Structure (Architecture):

The App Structure section is intended to give an outline of all of the main pages of the app. Each page heading will detail what content should be on that page, as well as any functions, features or links to other pages that the page will include.

### Key:

>Page	> : redirect link / button Page : user is redirected to this page
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### **Common Page Components:**

These "common page components" are components within the app that are present on every page. The content of each of these components are listed below as well as any components that appear based on certain conditions, e.g. the login and sign up page links in the header are replaced with the profile link when the user has successfully logged in.

#### Header:

- Not logged in:
  - >Log In
  - >Sign Up
- Logged in:
  - >Profile
  - >Voting
- Both cases:
  - >About Us
  - Search

#### Footer:

- Quick link menu
  - All useful pages (Use same case logic as header)
  - 0
- Copyright statement

### Pages:

### Log In:

- Sign in form
- Third party login options
- >Sign Up
- >Forgot Password

### **Landing Page:**

- Main content:
  - Site / product introduction
  - Useful links
  - Feature information etc.

### RequestSent:

- Back to log in button
- Email sent notification
- Resend Link
- Email Sent AGAIN notification

#### Search:

- Search Bar
- Unique vote / profile code system
- Results of search text votes/profiles
- Organise a vote button >Organiser panel
- Extra features:
  - Featured / top rated votes/profiles
  - Rating system for votes
  - Categories
  - FiltersRestriction/Public/Private

### Sign Up:

- "Create Account" >Sign Up
- >Log in
- Sign up form
- On input error, give warning

### **Forgot Password:**

- Email text input field
- Send request button >RequestSent
- >Log in

### **Change Password:**

- New password input form
- New password guidelines
- Change Password button

#### Profile

- Profile Avatar
- Info:
  - Occupation
  - Location
  - Name
- Socials links
- Tabs:
  - o Bio
  - Elections/Votes/Polls
    - On going
    - Closed/Finished
    - History
    - Show role
- Profile Settings
  - Verification

### About Us: FAQ:

- Team lineup
- Text headings
- Socials Links
- How to get in touch

To be decided

### **User functions / interactions:**

This section details the features available to the user on the app. Each feature is listed in its intended completed state and may not be fully implemented in the current version of the product.

### To organise/edit a vote:

- Vote information input form
- Options / Filters / Settings (time limit, max voters/votes)
- Generate invite link
- Invite button to invite other profiles (allow specific roles)

### **Candidate Profile Set up:**

- Media upload
- Text input fields (motto, methods/reasoning)
  - Could have full editor
  - Short feature bio

### Voting Page Views (Based on user state / role):

#### Voter - Before vote:

- Options
- Vote button

### **Voter - view Candidate profile:**

 View text / images as set up by the candidate

### Viewing a vote as the organiser:

- Edit button
- Close vote button
- Kick candidate / voter
- Revoke vote

### Voter - After vote:

View stats / candidates / no edit or interaction buttons

### Viewing a vote as a Candidate:

Highlight their votes/show different stats

### Functions / Features available to user types:

#### **Anonymous User:**

- Register
  - Email verification
- Log in
  - Forgot Info
- View Unrestricted / Public votes / profiles
- No access to vote organisation

### Logged In (Verified):

- Full access to vote organisation / voting / candidacy
- Access to profile tab

### Logged In (Unverified):

- Same restrictions as anonymous user
- Access profile tab
  - Verify Have option to resend verification email

### **Use Cases:**

This section will show the exact flow path a user takes to use each function of the app. Sometimes the user must have a specific state before being able to use a feature, for example, to vote in a restricted vote, a user must be logged in and have a verified email address. Required states are notated by surrounding the state in brackets and appear beside the functions title, e.g. (LoggedIn, Verified)

### Key:

#### Pages:

LP: landing page, SU: Sign up page, LI: Log in, PP: profile page, VP: Voting page, SP: Search page

### **User States:**

**Registered**: User must have an account, **LoggedIn**: User must be signed in to their account, **Verified**: User must have verified their email address

#### SignUp:

LP > SU

SignIn: (Registered)

LP > LI

### Find a Vote:

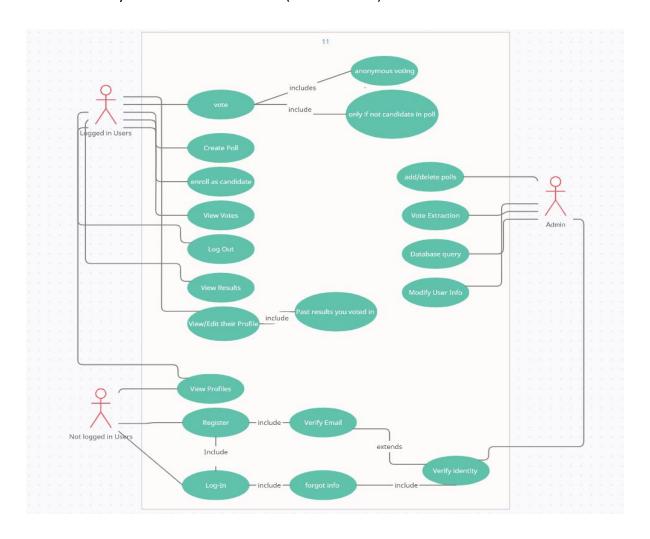
LP > VP

- Unverified users can only find unrestricted votes/profiles, verified users can see all types

Create a Vote: (Verified) LP > VP >"Create a Vote"

### **View User's Elections (Current/past etc.)**

LP > SU > Verify > LI > PP > elections tab (elections lists)



### Weekly Progress

#### Week 2:

- We pushed our first basic structure of the initial layout as well as working on the CSS for it.
- We have designed the pages we have decided on, for our web app, and have started to implement the design in react with the appropriate CSS.
- Progress has been made with the interaction between the web app and the Firebase storage. We can now create collections of each type of user using our Web app.
- We decided on the majority of the Views, which the Project will incorporate. Of course, more can be added or removed if need be.
- Finalized the Scrum Rota for the coming weeks.
- Created a Use Case Diagram to help us picture the overall functioning of the App.

#### Week 3:

- Currently all main pages have been designed and subsequently created and styled in React with CSS.
- Responsive CSS implemented for all pages
- User login through various providers, anonymous session functionality, user registration and email verification for newly registered users implemented.
- Password reset functionality implemented.
- Added reCaptcha to login.
- Merge of front-end pages with back end functionality.
- Successful merge to main git branch and first beta version
- Updated README for Firebase deployment.

#### Week 4:

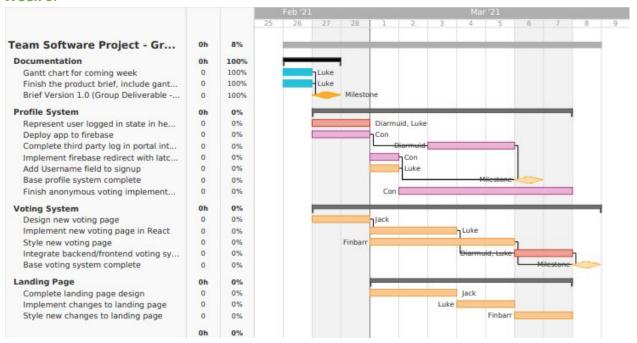
- Achieved a detailed description of the app in terms of pages, components, features and users
- Beginning of cleaning up the git branches, deleted firebaseWork and initialLayout branches, intending to start more descriptive, specific and organised branches, using long term and short term branches
- Added beginning of a MOSCOW section, this will be updated throughout the development process as new features are suggested and implemented.

#### Week 5:

 Brief Version 1: Updated the brief with more specific MoSCoW features, the App Structure section, which gives us a better understanding of the app's control flow, a Gantt chart for the coming week

 Accelerate progress towards implementing all base systems with beta release as a priority goal within the next week

#### Week 6:



#### ---- PRINCE2 Templates ----

A guide for this template, it's latest version, and all other templates are available at <a href="mplaza.pm/templates">mplaza.pm/templates</a>

Also, you may be interested in using our PRINCE2 eLearning Courses available at mplaza.pm

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