Malware Command and Control Channels - a journey into Darkness -

By Brad Woodberg

- Emerging Threats Product Manager / Proofpoint

Agenda

- > C2 Intro and Background (7 mins)
- > Modern C2 Techniques (6 mins)
- > Case Studies (15 mins)
- > Predictions for C2 (5 mins)
- > Defense (10 mins)
- > Wrap Up (2 mins)

Why Command & Control?

- > Vulnerabilities, Exploits, and Malware grab the headlines and analyst focus
- > While very interesting, it is also very noisy, many exploits fail, very FP prone.
- > If you can effectively detect C2 activity, you have a high fidelity indicator that an asset is actually compromised.
- > With C2, the tables are turned on attackers, they go on defense, and we go on offense.

T-0: Initial Infection

- Modern malware is delivered in one of two ways:
 - Executable Content: Binary executables, embedded executable content like macros typically through web or email channels on the network.
 - Exploit Driven: An exploit against a software vulnerability such as those against Flash, PDF, Java, Office Docs, Browsers, and other network enabled applications.

ATTHE Investor 2-00564305 - Message (Plant Text)

Text 1842

Text

Regardless of how modern malware compromises a system, it is rarely autonomous.



Angler EK

T-1: Rough Landings

Initial malware execution may occur under non-ideal scenarios:

- Malware may land on a non-target asset
- > Malware may not have sufficient privileges when it executes
- > Malware may be delivered in pieces to evade detection / fit into buffers
- > Malware may require payload before it is malicious (e.g. TinyLoader)
- Malware may require coordination with C2 for operating instructions before it takes action (e.g. Crypto Ransomware waiting to receive a key)

Enter Command and Control

T-2: Escalation

- Complete malware breach by acquiring additional executables, payloads, and configurations.
 - May be as simple as a word doc downloading an EXE (e.g. Dridex),
 - Or as complex as a dropper downloading an entirely new malware (e.g. Tinyloader / AbaddonPoS)
- Escalation stage is often carried out by contacting C2 Infrastructure
- > This communication often leverages different infrastructure, protocols, and methods than the initial infection.
 - Often because infection infrastructure is rented, and C2 is managed by a different actor.

Initial Infection in Action: Angler Exploit Kit

Sample: 26907326de17c8c3f17c13bf32f61810 HTTP Alerts Connections DNS Sid If Signature If SrcPort If DstIP If DstPort If ETPRO TROJAN CryptXXX CnC Beacon 49198 144.76.82.19 443 private 2016-05-17 ETPRO TROJAN CryptXXX CnC Beacon 49197 144.76.82.19 443 private 2016-05-17 ETPRO DELETED CryptXXX 2.06 Checkin 144.76.82.19 private 2016-05-17 ETPRO CURRENT EVENTS Angler EK Apr 07 2016 5.39.35.232 49193 49185 2016-05-17 ETPRO CURRENT EVENTS Angler or Nuclear EK Flash Exploit M2 5.39.35.232 private 2016-05-17 ETPRO CURRENT EVENTS Angler EK Payload May 10 2016 M2 T1 5.39.35.232 private 2016-05-17 ETPRO CURRENT EVENTS Angler or Nuclear EK Flash Exploit M2 private 2016-05-17 ETPRO CURRENT_EVENTS Angler EK Apr 07 2016 5.39.35.232 private 2016-05-17 ETPRO CURRENT_EVENTS Angler EK Apr 07 2016 5.39.35.232 80 49183 private 2016-05-17 ET POLICY Outdated Windows Flash Version IE private 49183 5.39.35.232 ETPRO CURRENT EVENTS Angler EK Apr 07 2016 5.39.35.232 80 2016-05-17 private ETPRO CURRENT_EVENTS Angler EK Flash Exploit URI Struct Apr 07 IE 49183 5.39.35.232 2016-05-17 private 2016-05-17 ETPRO CURRENT_EVENTS Possible Angler EK Landing Jan 21 M3 5.39.35.232 49178 private 2016-05-17 ETPRO CURRENT EVENTS Angler EK Landing Mar 02 2016 M1 T1 5.39.35.232 private 2016-05-17 ETPRO CURRENT EVENTS Angler EK Landing with URI Primer Apr 08 5.39.35.232 80 private 2016-05-17 ETPRO CURRENT_EVENTS Angler EK Apr 07 2016 5.39.35.232 80 49178 private 2016-05-17 ET CURRENT_EVENTS Evil Redirector Leading to EK Apr 28 2016 72.167.3.128 80 49163 private

Target Compromised, C2

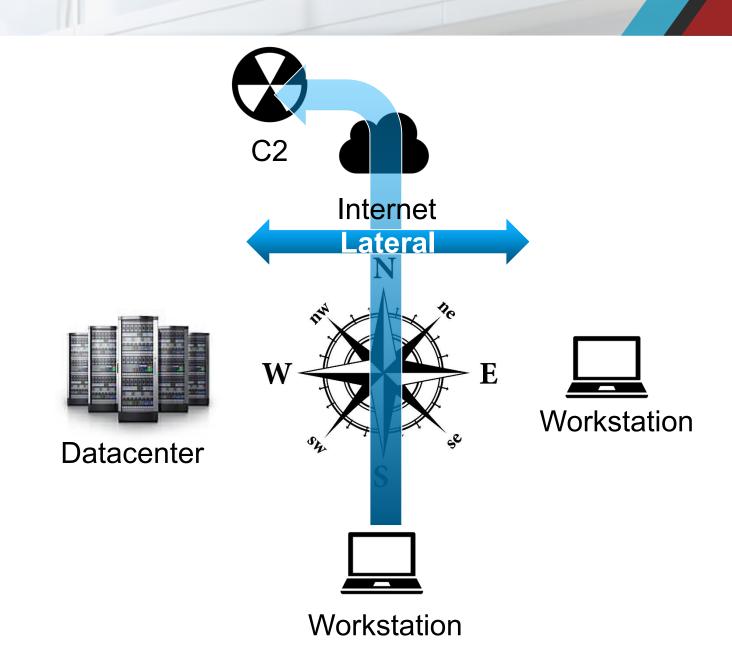
Exploit /
Payload
Delivered

TDS Evaluates
Target Client

Redirect to
Angler
Infrastructure

Lateral Infection vs. C2

- Lateral Infection is not the same as C2!
- Lateral Infection focuses on Three Phases:
 - Introsection: Local device scanning
 - Network Scanning: mapping the network for potential targets and pivot points.
 - Exploit and Spread: Compromise other assets.
 - LI typically involves using native networking protocols to scan and spread within an organization (e.g. Locky using SMB to infect file shares)
- Lateral Infection is typically East / West by definition vs. North / South

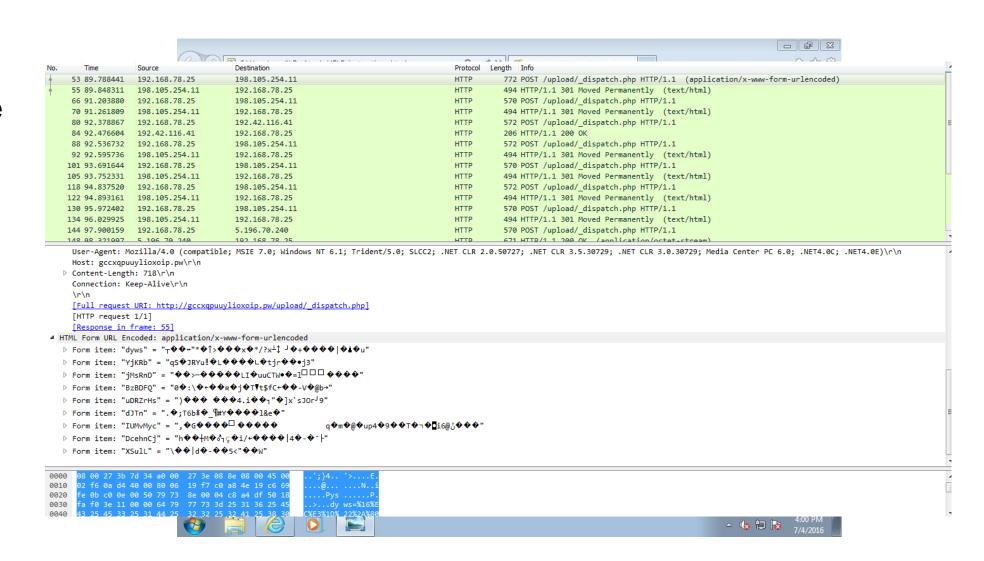


Lateral Infection vs. C2 Continued

- > C2 is typically North / South
- > C2 will be less likely to be native enterprise networking protocols (e.g. AD protocols) and instead HTTP/SSL, custom application stacks, or outright custom channels such as encrypted channels.
- C2 is often more evasive than LI
 - This is primarily because with C2 the attacker controls both sides of the communication, where with LI they only control the client!

Exfiltration

- > This phase is where the malware delivers on it's intended purpose
- Exfiltrated data often includes stealing intellectual property, exposing attributes of a target network, or larger escalation of an attack.
- May or may not leverage the standard C2 infrastructure including control channels, C2 servers &c.
- May be possible to fingerprint activity heuristically



Targeted vs. Crimeware

- At a high level we can categorize malware into two families, Crimeware and Targeted.
 - Crimeware: This is malware that is often general purpose and widely distributed. Often as part of exploit kits and mass mailing campaigns.
 - Targeted: This is malware that is custom built to target individual organizations or a small subset of targets often within a specific vertical.
- Under Targeted Malware there is a third category which is Targeted Espionage which is typically much more advanced.

Crimeware vs. Targeted

Crimeware:

- > General Purpose
- Widely distributed
- Go to greater lengths to evade detection from a protocol perspective
- Yet quite chatty on C2 channels

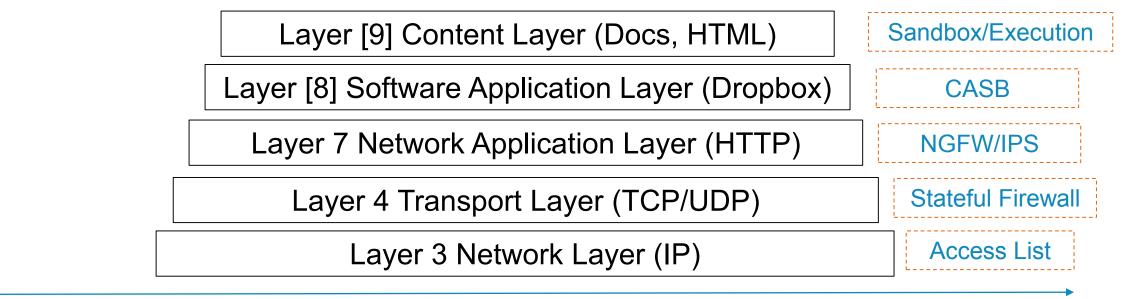
Targeted:

- > Highly selective victims
- Will be custom built to navigate individual networks, common platforms.
- Often does not go to great lengths from an obfuscation perspective

Targeted Espionage:

- Most exotic form of malware
- > Far more sophisticated than traditional targeted.
- May lack network based C2 channels altogether.
- May leverage insiders as well as covert HW to bridge air gaps.

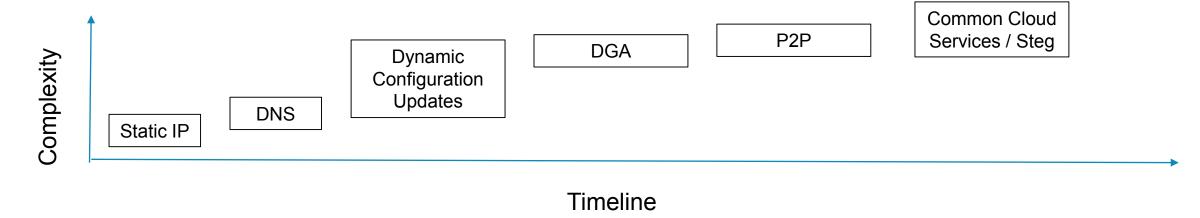
Cat and Mouse



- > Enter the Stateful Firewall which leveraged Layer 7 payload inspection (similar to IPS) to identify application application application application application are attacks and seed fixed non-standard ports to communicate e.g. Back Orifice
- > Malware noted that keeping explicit strings in the payload would be easy to identify (e.g. GhostRat).

 The same Earthum Edwarder of tially heavily nice weapon identified as the residual strong is the first of the same in the same in
- > To evade NSF Manincations take expeint sperotion tabbroing pies tance to estimate the shifted to leave the state of the
- > Finally, malyAtrethesting vertoe malfwalmer just the object by a long to be softed and the long to the long of the long to the long of the long of the network.
- > In addition to the advanced obfuscation, malware has gone to great lengths to hide itself in legitimate, cloud applications.

C2 Hosting



- > Early days C2 infrastructure was very fixed. Similar to traditional computing, it was physical machines in data centers with static IP's.
- > While DNS was prominent, domain names for malware would not change very quickly.
- Configuration Updates via CNC
- > This weak link made for a great target for vendors providing defense mechanisms. So malware evolved as well to domain generation algorithms (DGA's) which could quickly cycle through generated domain names to eliminate single points of failure. E.g. Conficker
- > The issue with DGA's is that the algorithm can be reverse engineered, and it still relies on DNS. Enter P2P Mechanisms like GameOver-Zeus
- > To offset the potential disruptions for DGA's, malware started leveraging common cloud services which enterprises are adverse to blocking as they may serve a business function.

C2 - Counter Defense Techniques

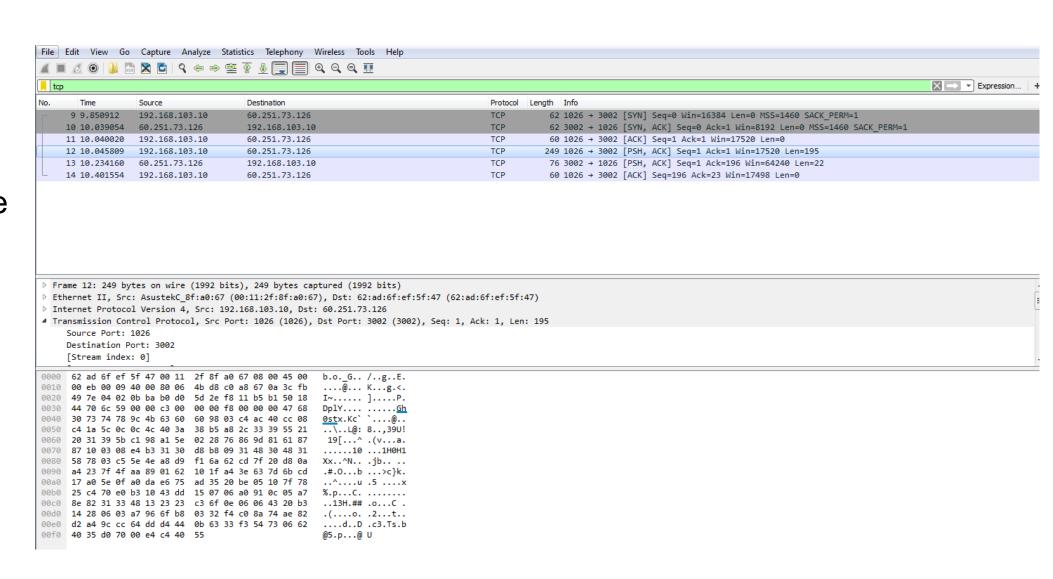
- > Attackers think economically, want their malware to last as long as possible thus bringing the most ROI.
- Dotnet authors utilize several counter detection techniques to ensure the viability of their malware.
 - Filter who can connect (e.g. IP filtering to eliminate non-targets, researchers and sandboxing tools.)
 - Secret Handshakes: E.g. leverage custom TCP stacks or special low level handshakes that only illicit responses if correct handshake is used (e.g. Poison Ivy)
 - Encryption: Predefined SSL Certificates embedded in malware for authenticating client/servers
 - Steganography: Hiding in plain sight, exceptionally difficult to detect, looks like standard legitimate apps and traffic.

Case Studies

- > Now that we've covered the background and evolution, let's take a look at actual malware C2 channels to reinforce our examples.
- Note that there are often a great many variants for each malware and some leverage different communication than the mainstream samples which we will cover.

Gh0stRAT

- Basic C2 Protocol
- Common strains support a basic non-encoded string in the PCAP.
- 'Gh0st' string in initial payload to identify malware
- Non-Standard Port easily filterable



Poisonlyy

- Unknown Encrypted, 256 Byte handshake
- Does not contain explicit strings in handshake which are easy to key on.
- > Available since 2005, still very popular and little changed despite being in the wild so long.
- 256 Byte Handshake is exchanged in a CHAP like sequence. Client sends a hello which allows the server to prevent it from communicating with an unknown client.
- > The server will only accept the client communication if it has been encrypted with the right password.

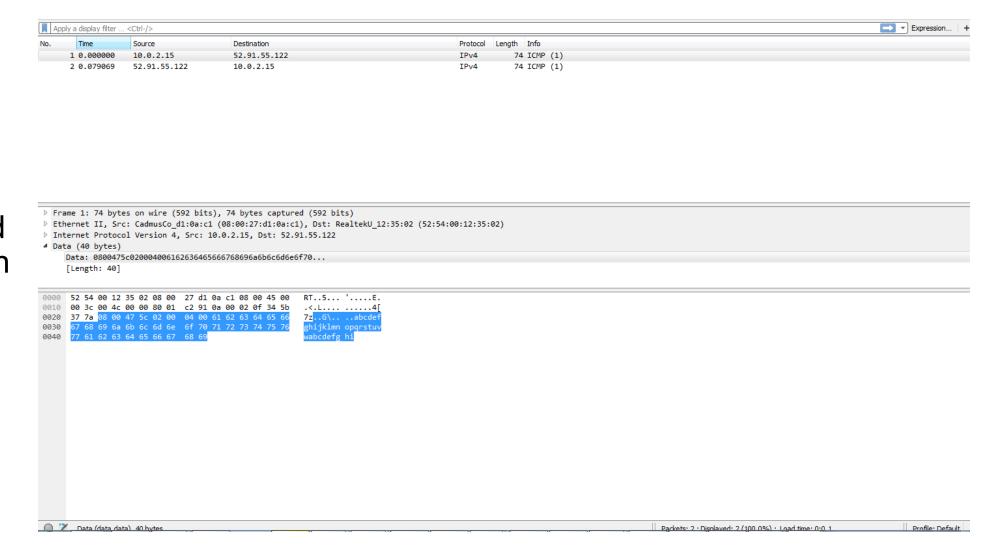
No.	Time	Source	Destination	Protocol Len	gth Info
	6 0.029001	172.16.3.46	172.16.1.1	TCP	310 1037 → 3460 [PSH, ACK] Seq=1 Ack=1 Win=65535 Len=256
	7 0.029028	172.16.1.1	172.16.3.46	TCP	54 3460 → 1037 [ACK] Seq=1 Ack=257 Win=6432 Len=0
	8 60.392080	172.16.1.1	172.16.3.46	TCP	54 3460 → 1037 [FIN, ACK] Seq=1 Ack=257 Win=6432 Len=0
	9 60.392213	172.16.3.46	172.16.1.1	TCP	60 1037 → 3460 [ACK] Seq=257 Ack=2 Win=65535 Len=0
	10 60.392321	172.16.3.46	172.16.1.1	TCP	60 1037 → 3460 [FIN, ACK] Seq=257 Ack=2 Win=65535 Len=0
	11 60.392340	172.16.1.1	172.16.3.46	TCP	54 3460 → 1037 [ACK] Seq=2 Ack=258 Win=6432 Len=0
	14 90.469389	172.16.3.46	185.32.221.46	TCP	62 1038 → 3460 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 SACK_PERM=1
	15 90.643309	185.32.221.46	172.16.3.46	TCP	54 3460 → 1038 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
	16 91.110604	172.16.3.46	185.32.221.46	TCP	62 [TCP Spurious Retransmission] 1038 → 3460 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 SACK_PERM=1
	17 91.284695	185.32.221.46	172.16.3.46	TCP	54 3460 → 1038 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
	18 91.766846	172.16.3.46	185.32.221.46	TCP	62 [TCP Spurious Retransmission] 1038 → 3460 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 SACK_PERM=1
	19 91.941027	185.32.221.46	172.16.3.46	TCP	54 3460 → 1038 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
	22 121.939892	172.16.3.46	172.16.1.1	TCP	62 1039 → 3460 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 SACK_PERM=1
	23 121.939982	172.16.1.1	172.16.3.46	TCP	62 3460 → 1039 [SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=1460 SACK PERM=1

- ▶ Frame 6: 310 bytes on wire (2480 bits), 310 bytes captured (2480 bits)
- ▶ Ethernet II, Src: HewlettP_47:bd:24 (00:08:02:47:bd:24), Dst: Supermic_f8:de:82 (00:30:48:f8:de:82)
- ▶ Internet Protocol Version 4, Src: 172.16.3.46, Dst: 172.16.1.1
- Transmission Control Protocol, Src Port: 1037 (1037), Dst Port: 3460 (3460), Seq: 1, Ack: 1, Len: 256
- Data (256 bytes)

Data: de36a7ab1e4b718367483754be28dc864ec357fc326e5e31..

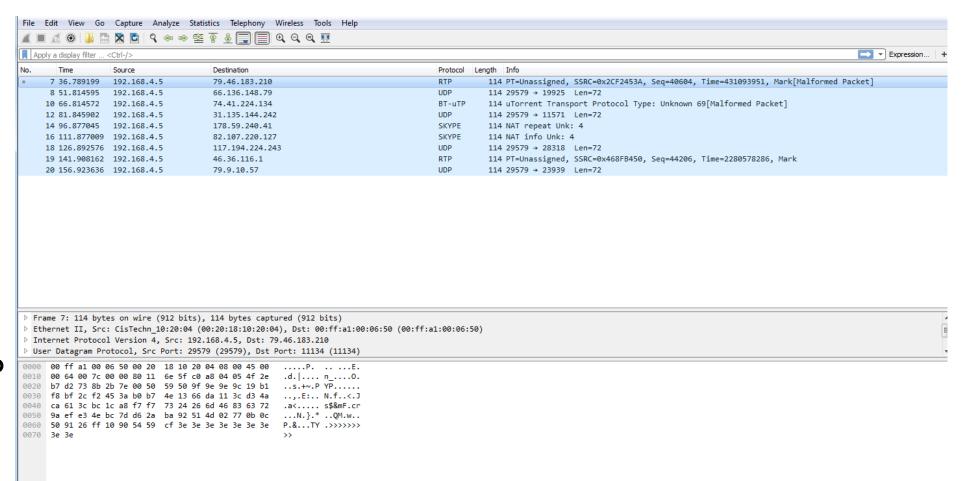
NanoLocker

- Some malware leverage common network utilities and infrastructure to embed C2 functionality
- NanoLocker leverages ICMP to ping a hardcoded address 52.91.55.122 with an ICMP payload of the ransomware Bitcoin address. It will also send follow up payloads of the number of files encrypted on the system.



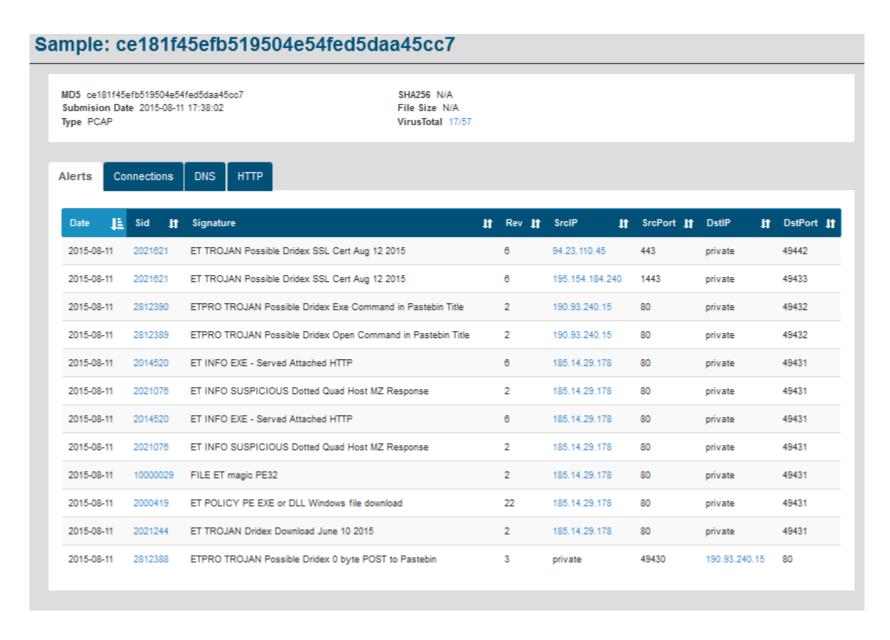
GameOver/Zeus

- SameOver / Zeus attempted to obfuscate its activities by leveraging P2P protocols to avoid single points of failure similar to how traditional P2P filesharing services work (loosely based on Kademlia DHT techniques
- Zeus leveraged basic rolling XOR for packet payloads to make signature based IDS difficult. UDP Payloads
 - Emphasizes the point that often times the malware authors will just attempt to stay one step ahead of security solutions rather than implement the most state of the art attacks.

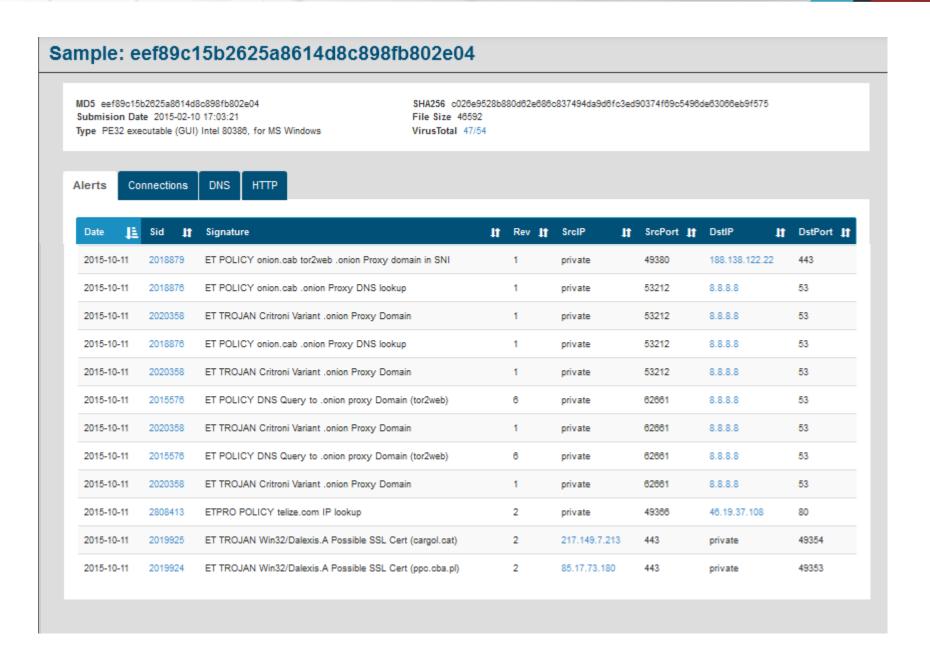


Dridex using Pastebin as C2

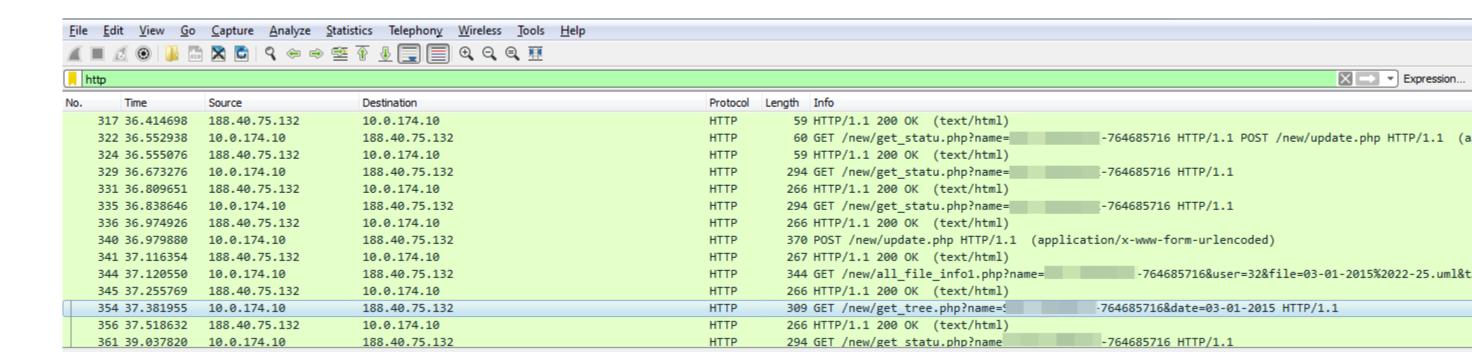
- Virtually any cloud service can be used for C2. in this example Pastebin is leveraged.
- While sites like Pastebin might be simple to turn off, Twitter, Amazon, and Facebook may have legitimate business purposes.
- Malware may hide in comments, images, video and uploaded content.



- After an initial infection, malware hops to TOR2Web a clientless TOR implementation for C2 Activity
- TOR allows botnet operators to evade communication snooping in intermediate systems.



AridViper

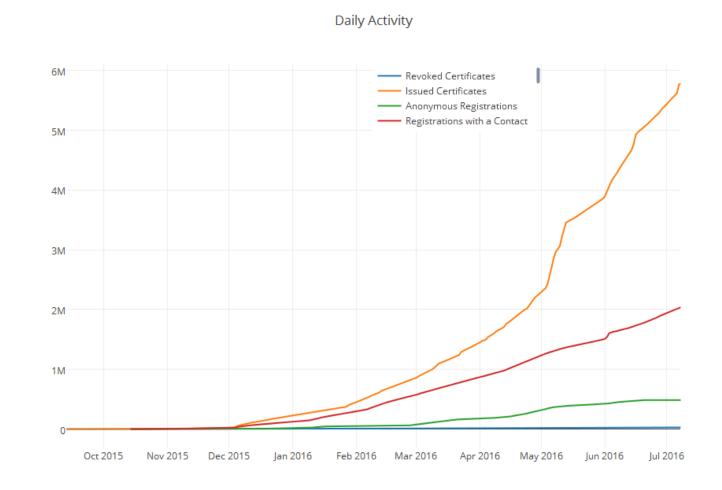


- > Targeted malware which leverages basic HTTP over standard ports to blend in.
- > This stream is composed of initial client registration to C2 server, along with post registration activity to validate interesting files on the system.
- > Arid Viper originally focused on Israeli targets

Trends and Projections

> Encryption:

- Let's Encrypt could be huge game changer for malware
- Previously cost/overhead was high for SSL, Let's Encrypt eliminates this limitation.
- Won't impact state sponsored or targeted attacks much, but will impact Crimeware heavily.



Source: Let's Encrypt: https://letsencrypt.org/stats/

Advanced Steg ** Recorded Demo **

Steganography

- Hiding in plan site really is a powerful covert channel.
- Attackers may choose to take techniques which are not computationally difficult to generate, but are computationally difficult to detect, especially in real time network streams.
- Sky is the limit, this could be a very interesting topic for future discussions all on it's own.



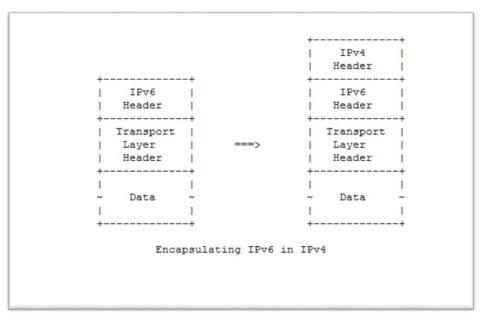
Leveraging Cloud Apps

Hiding C2 in Cloud Apps

- This is likely to be a continuing trend. It helps to solve the attacker challenge of hosting and potential blacklisting of standalone C2 infrastructure by overlaying it on top of cloud applications which often have business legitimacy.
- This makes it harder to detect and harder for organizations to take action on because they cannot block these apps.
- Puts the onus on Cloud providers to detect malicious activity. The effectiveness will vary widely depending on how invested these providers are.
- Cloud apps can be deployed with little more than an email address, often free compute infrastructure for attackers!

> IPv6

- Today IPv4 is still the predominate routed protocol on the internet, particularly outside of APAC and universities. This is changing
- IPv6 presents a big challenge because of the massive number of IPv6 addresses. We will be looking to do more blacklisting based on networks rather than IP's.
- IPv6 also may expose weaknesses in security software that does not support it yet or has underlying flaws and vulnerabilities.
- It is enabled by default in virtually every modern OS! Including IPv6inV4 Tunneling



Layered Evasions

Layered Evasions

Stacking numerous evasions from the IP level up the chain into the application layer to try
to evade malicious activity detection by trying to fool detection capabilities (similar to
traditional IDS layering evasion techniques.

Embedded Content (Encoding, Compression, Metadata, Dynamic Content)

HTTP: Chunking, GZIP, Base64,

SSL Encryption

TCP Segment Overlaps

IP Fragmentation

IP Protocol 41 (IPv6 in IPv4 Tunnel)

C2 Detection Is Critical!

- > High fidelity Indicator
- May prevent malware from successfully executing
- > May prevent escalation to attack other hosts inside/outside the network
- May prevent sensitive data from making it out
- Makes more hoops for the attacker to jump through and therefore more opportunities to make a mistake.

- Eliminate the Known Bad
 - Block access to known bad IP's, countries
 - Block Access to Malicious Domains
- Minimize the attack surface
 - Restrict FW/NGFW to least privilege including
 - Restrict Firewall Ports!, no any any any policy
 - Block unnecessary / undesirable L7 applications with an NGFW
 - Block unknown / unknown encrypted applications at the FW level with NGFW
 - Block queries to known/suspicious DNS domains

Fingerprint Known Malware

- Where possible, identify malware with both pattern matching and behavioral identification from a high fidelity source. If you can accurately identify malware itself, then you can have a higher degree of confidence of an infection.
- Especially if you can identify the malware by it's C2 channel

alert http \$HOME_NET any -> \$EXTERNAL_NET any (msg:"ET TROJAN Ransomware Locky CnC Beacon 21 May"; flow:established,to_server; content:"POST"; http_metho d; content:"/_dispatch.php"; fast_pattern; content:"www-form-urlencoded|0d 0a|"; http_header; content:"|0d 0a|x-requested-with|3a 20|XMLHttpRequest|0d 0a|"; http_header; pcre:"/^[0-9a-zA-Z=%-]{0,48}(?:%[A-F0-9]{2}){4}/Psi"; reference:md5,6f8987e28fed878d08858a943e7c6e7c; classtype:trojan-activity; sid:202 2952; rev:2;)

> SSL Interception

- SSL Interception is an increasingly important function if it can be leveraged.
- It allows you to not only inspect encrypted streams, but also breaks any malware that uses predefined certificates.
- If you cannot do SSL interception, you can at least look at the network streams to try to fingerprint the certificate or identify anomalous SSL protocols.

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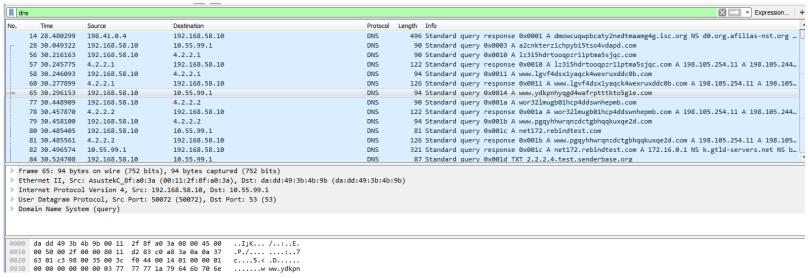
> Known SSL Certs

 Where possible, use IDS or other technology to detect known malicious SSL certs which provide high fidelity indicators of an attack (even if SSL MiTM isn't possible)

alert tls \$EXTERNAL_NET any -> \$HOME_NET any (msg:"ET TROJAN ABUSE.CH SSL Blacklist Malicious SSL certificate detected (Dridex)"; flow:established,from_s erver; content:"|03 02 01 02 02 09 00|"; fast_pattern; content:"|30 09 06 03 55 04 06 13 02|"; distance:0; pcre:"/^[A-Z]{2}/R"; content:"|55 04 08|"; distance:0; content:"|55 04 07|"; distance:0; pcre:"/^.{2}[A-Z][a-z]+(?:\x27[a-z]+|(?:\x20[A-Z][a-z]+){1,2})?[01]/Rs"; content:"|55 04 0a|"; distance:0; pcre:"/^.{2}[A-Z][a-z]{3,}\s(?:[A-Z](?:[A-Za-z]{0,4}?[A-Z]|(?:\.[A-Za-z]){1,3})|[A-Z]?[a-z]+)\.?[01]/Rs"; content:"|55 04 03|"; distance:0; byte_test:1,>,7,1,relative; pcre:"/^.{2}(?:[a-z]{1,4}(?:\d{3})?\.)?[a-z]{5,}\.(?!(?:com|net|org)[01])[a-z]{2,}[01]/Rs"; content:!"|2a 86 48 86 f7 0d 01 09 01|"; reference:url,sslbl.abuse.ch; classtype:trojan-activity; sid:2022627; rev:8;)

> Heuristics

- Pattern matching is not a perfect catch all for identifying suspicious activity due to highly evasive techniques.
- One high fidelity indicator of compromise can be to examine DNS data to try to identify domain generation algorithms used by modern malware.
- Some IDS can also identify this activity, but placement is very important because it needs to be between the client and the DNS server, otherwise all attacks will look like they are coming from the DNS server.



> Network Profiling

 Leveraging a network profiling IDS like BRO can also help to not only identify malicious activity but also to provide a strong audit trail in the event that a breach occurs.



Defense Mechanisms Closing the Loop 4

> REVIEW YOUR SECURITY LOGS!

- As we've seen with many high profile breaches, it is often the case that malicious activity is detected, but it isn't acted upon.
- Most off the shelf malware and attacks provide many IOC's to key on which can be detected by freely available software and systems.
- There are commercial and open source solutions available that can help to solve the problem of the signal to noise, auxiliary endpoint verification, and end to end IR containment.

Summary

Summary

- In modern computer security, it's not a matter of if, but when, and what they will take, and how much it will cost you to deal with it. The attack surface is simply too massive, to put all of your hopes in the fact that you might be able to keep malware out. In taking the fight to the attackers, we need to be smart, and to holistically detect breaches. Not only on the initial phases, but perhaps where the attackers are most exposed and we have the most defensive capabilities to detect them by detecting the C2 channels.
- As we continue to up our game, we should expect that the malicious actors will do the same, and come up with even more creative ways to leverage the same technology which can be used for incredible good for their own malicious purposes. But at the very least, we can keep them on their game, and further tip the economics of hacking by making their job that much harder. We'll do it by exploiting them for a change; at their weakest point, the command and control channel.

